

# Computer Vision for Embedded Systems

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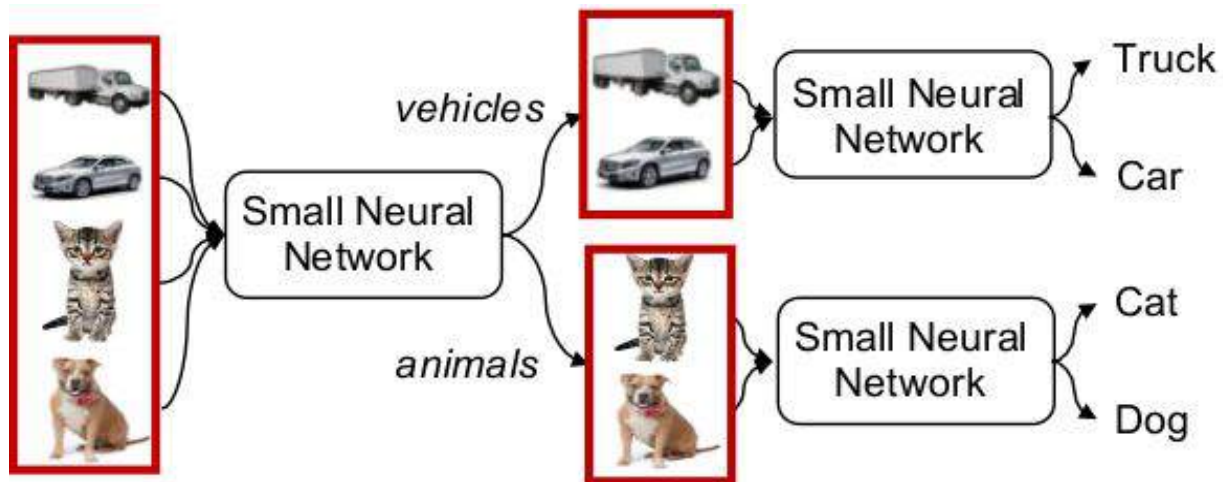
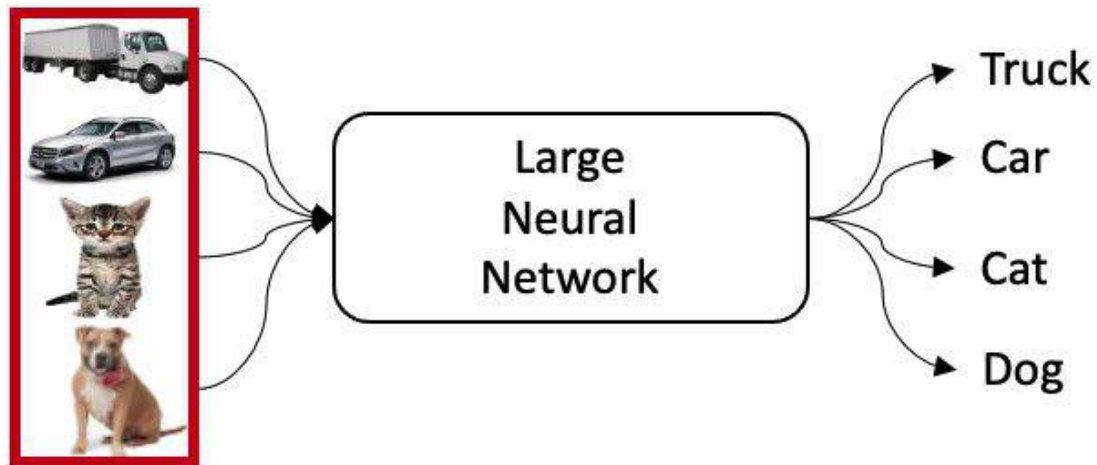


# References

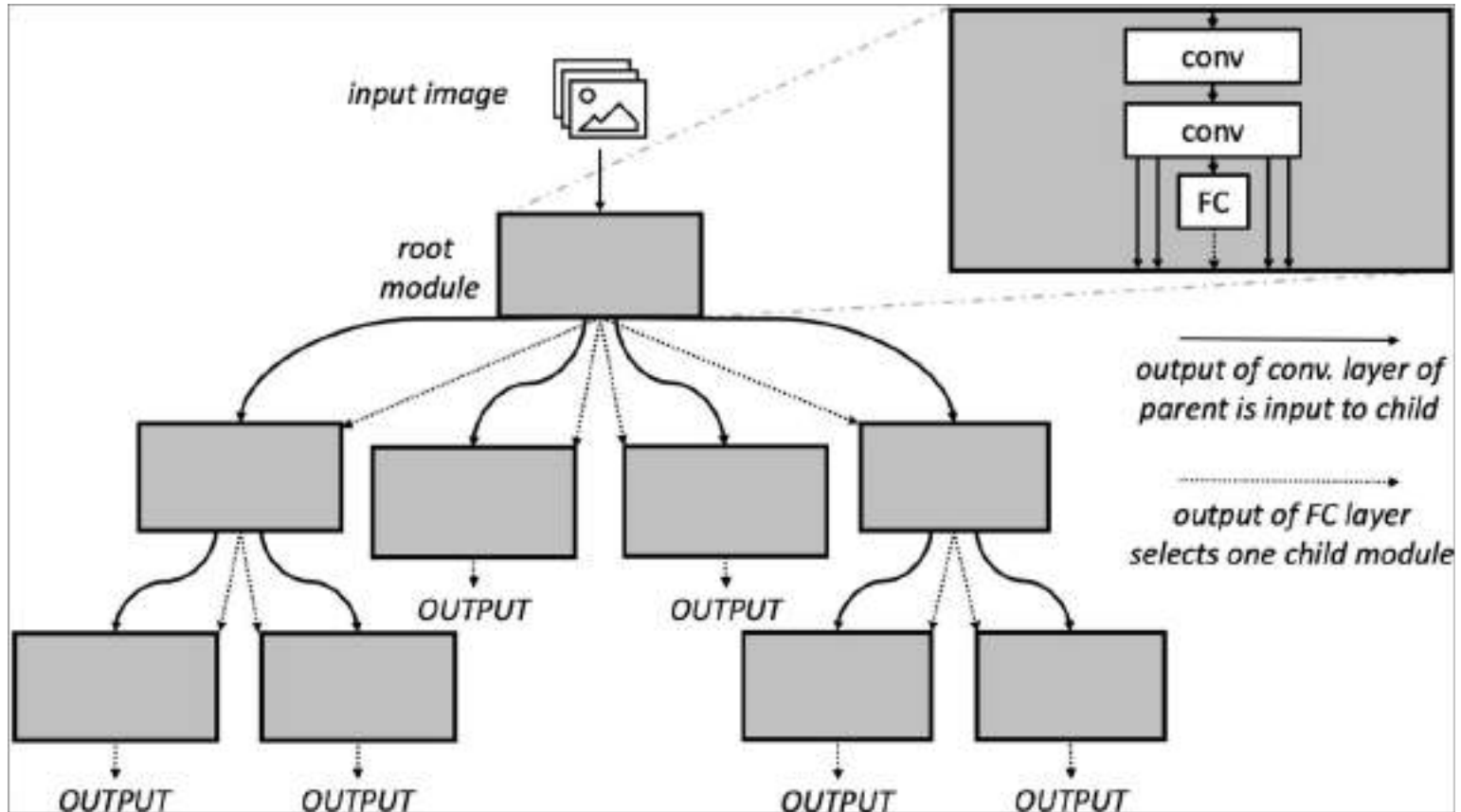
1. Goel, et al., “Modular Neural Networks for Low-Power Image Classification on Embedded Devices”, ACM Transactions on Design Automation of Electronic Systems, October 2020.
2. Goel, et al., “Low-Power Multi-Camera Object Re-Identification using Hierarchical Neural Networks”, ACM/IEEE International Symposium on Low Power Electronics and Design 2021
3. Goel, et al., “Low-Power Object Counting with Hierarchical Neural Networks”, ACM/IEEE International Symposium on Low Power Electronics and Design 2020. Pages 163-168.
4. Goel, et al., “Efficient Computer Vision on Edge Devices with Pipeline-Parallel Hierarchical Neural Networks”, Asia and South Pacific Design Automation Conference 2022

Abhinav Goel  
Purdue PhD 2022  
now at Nvidia

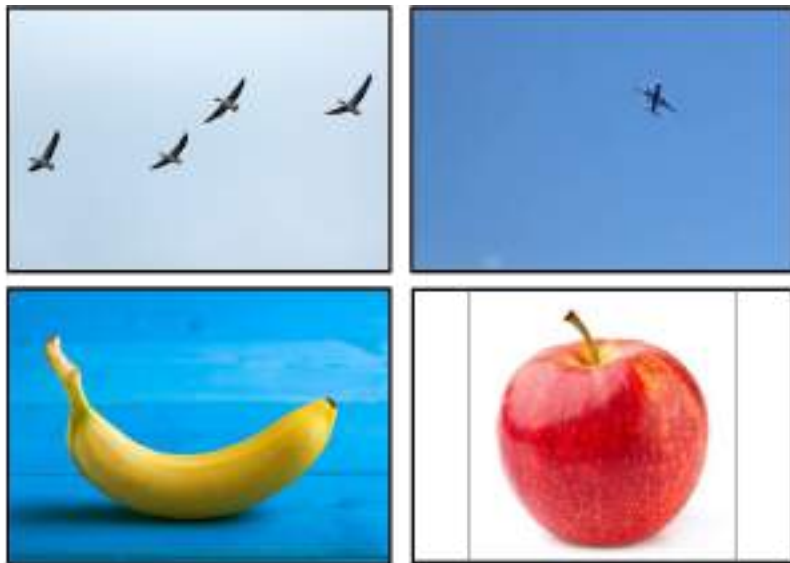




# Tree Modular Neural Network Architecture

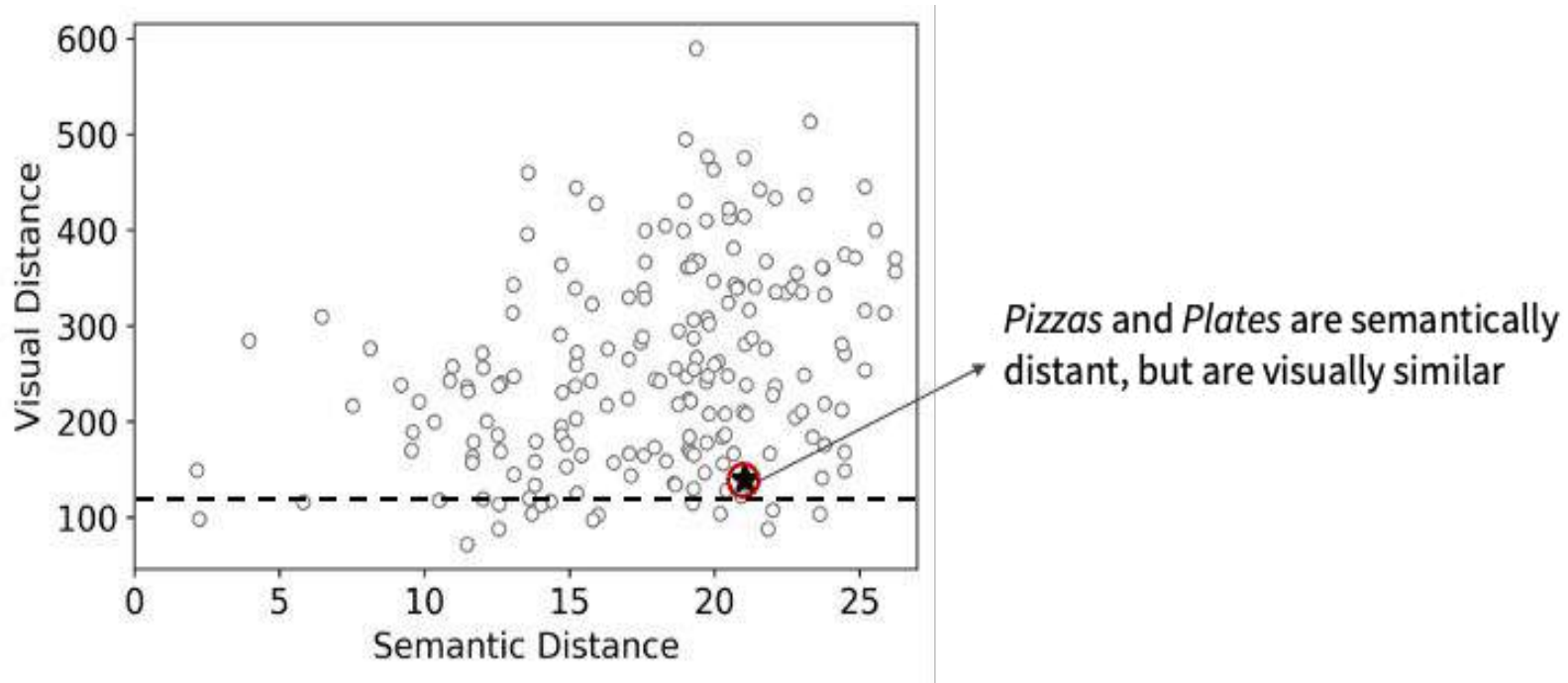


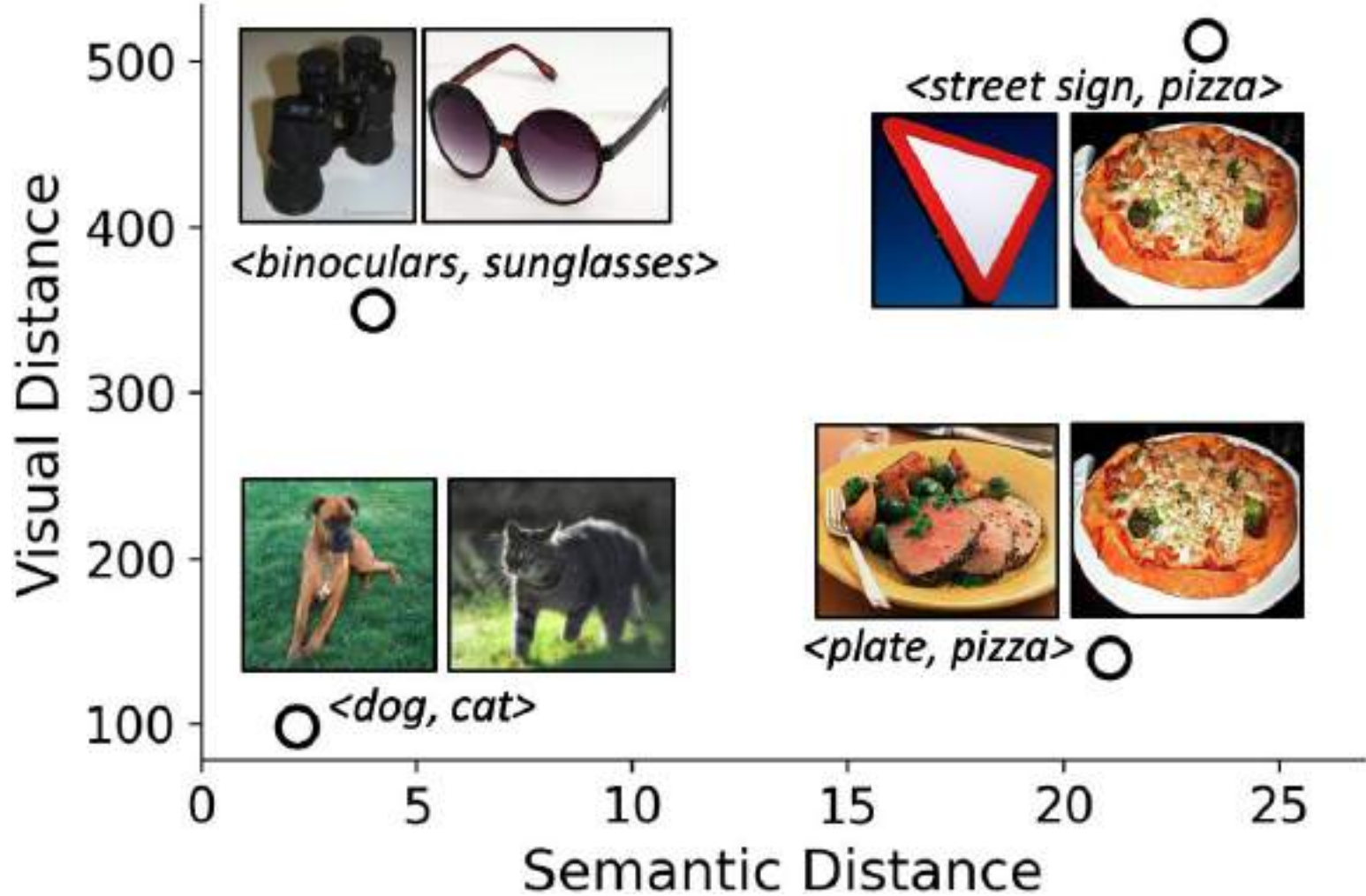
# Constructing The Hierarchy: Similarity Metrics



Similarity	Example		Properties
Visual	Birds	Airplanes	In sky, have wings
Semantic	Banana	Apple	Fruit

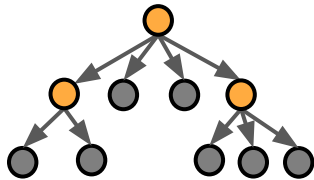
# Differences in Semantic and Visual Similarities





# Constructing the Hierarchy

Group  
Similar  
Categories

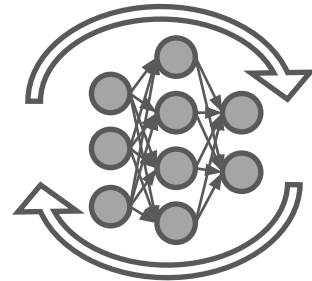


Select DNNs  
at Each Node

Large DNN

Small  
DNN

Train DNNs





# Finding Visual Similarities

Randomly initialized DNN: Softmax outputs are approximately  $\frac{1}{10}$

	Input	Airplane	Auto.	Bird	Cat	Deer	Dog	Frog	Horse	Ship	Truck
Untrained	Cat	0.094	0.108	0.097	0.098	0.097	0.103	0.092	0.092	0.110	0.105
	Truck	0.099	0.103	0.098	0.101	0.107	0.101	0.104	0.105	0.092	0.086
Trained	Cat	0.011	0.026	<b>0.103</b>	<b>0.303</b>	<b>0.105</b>	<b>0.200</b>	<b>0.102</b>	<b>0.104</b>	0.010	0.032
	Truck	0.060	<b>0.193</b>	0.018	0.024	0.017	0.022	0.012	0.041	0.060	<b>0.550</b>

10 categories in the CIFAR-10 dataset



Auto.



Truck



Cat

# Finding Visual Similarities

Randomly initialized DNN: Softmax outputs are approximately  $\frac{1}{10}$

	Input	Airplane	Auto.	Bird	Cat	Deer	Dog	Frog	Horse	Ship	Truck
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10 categories in the CIFAR-10 dataset

Trained DNN: Softmax outputs for certain categories increases after training



Auto.

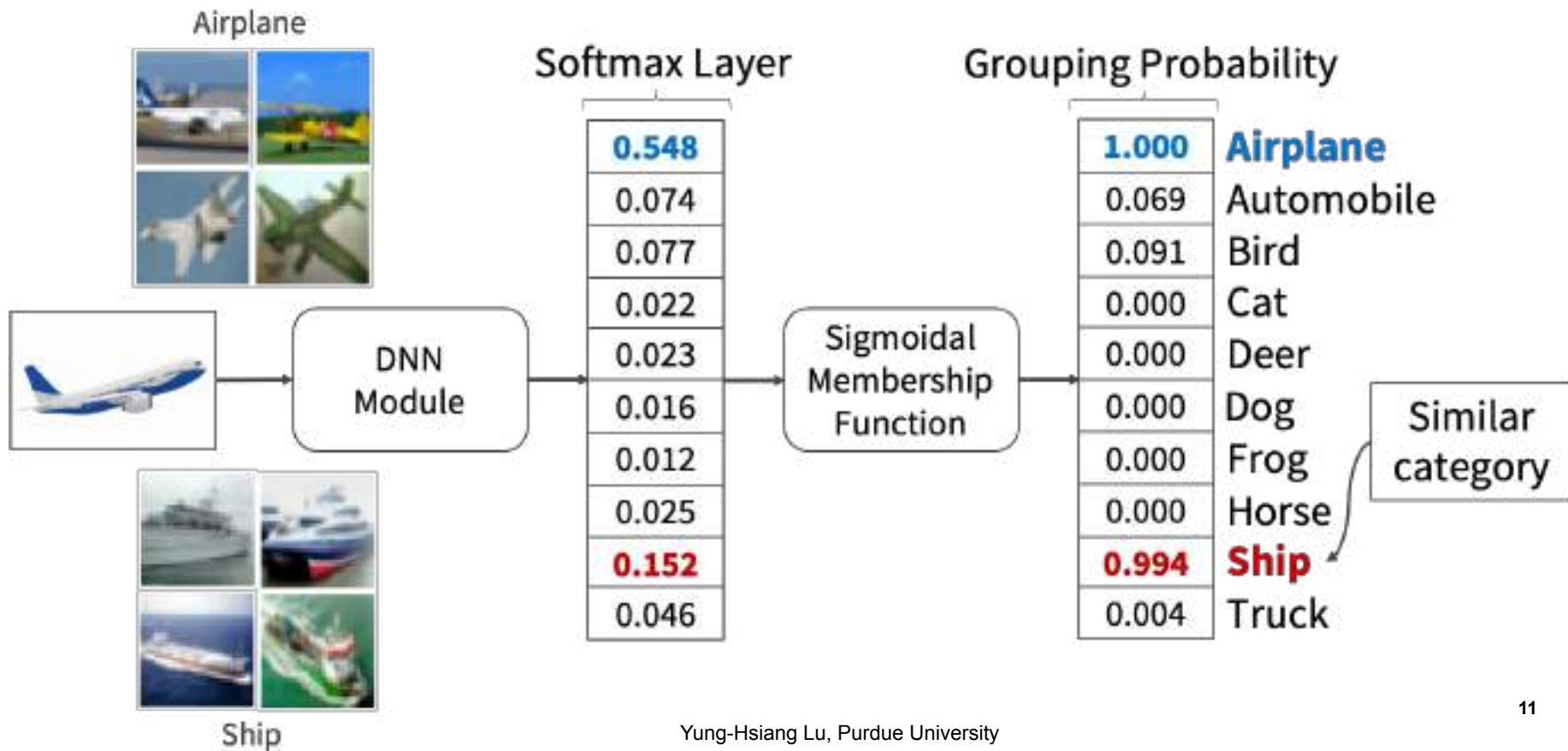


Truck

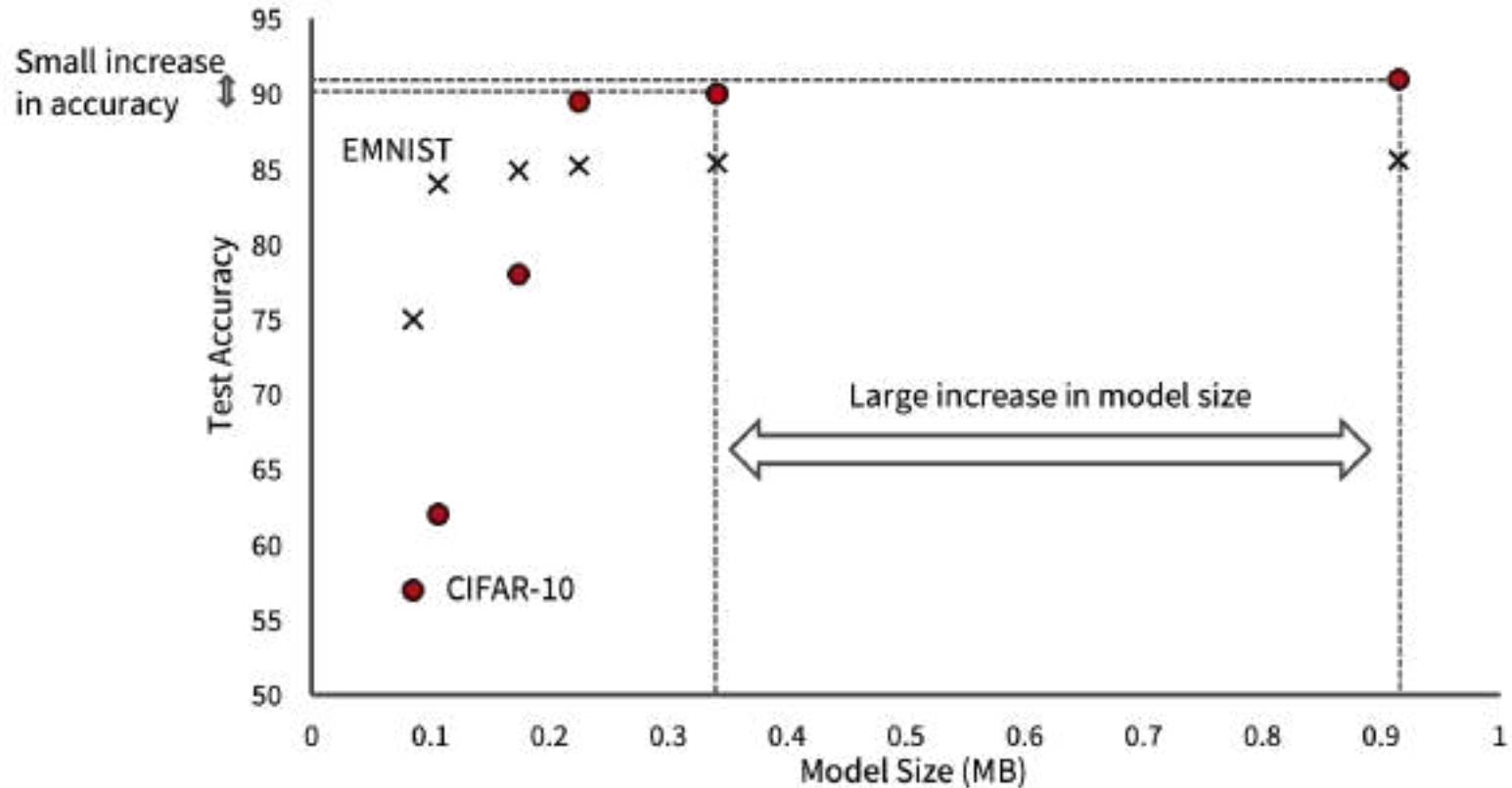


Cat

# Averaged Softmax Likelihood



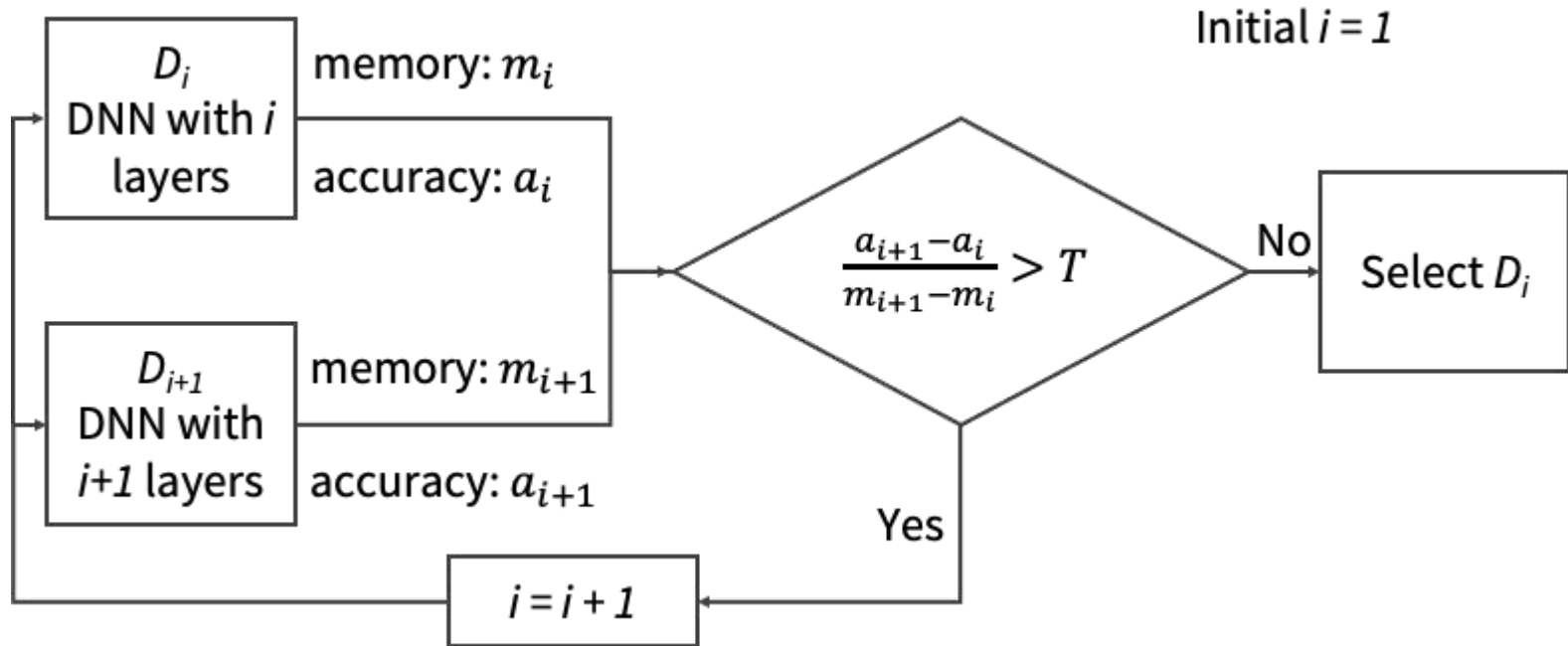
# Neural Architecture Search To Find Neural Network Size



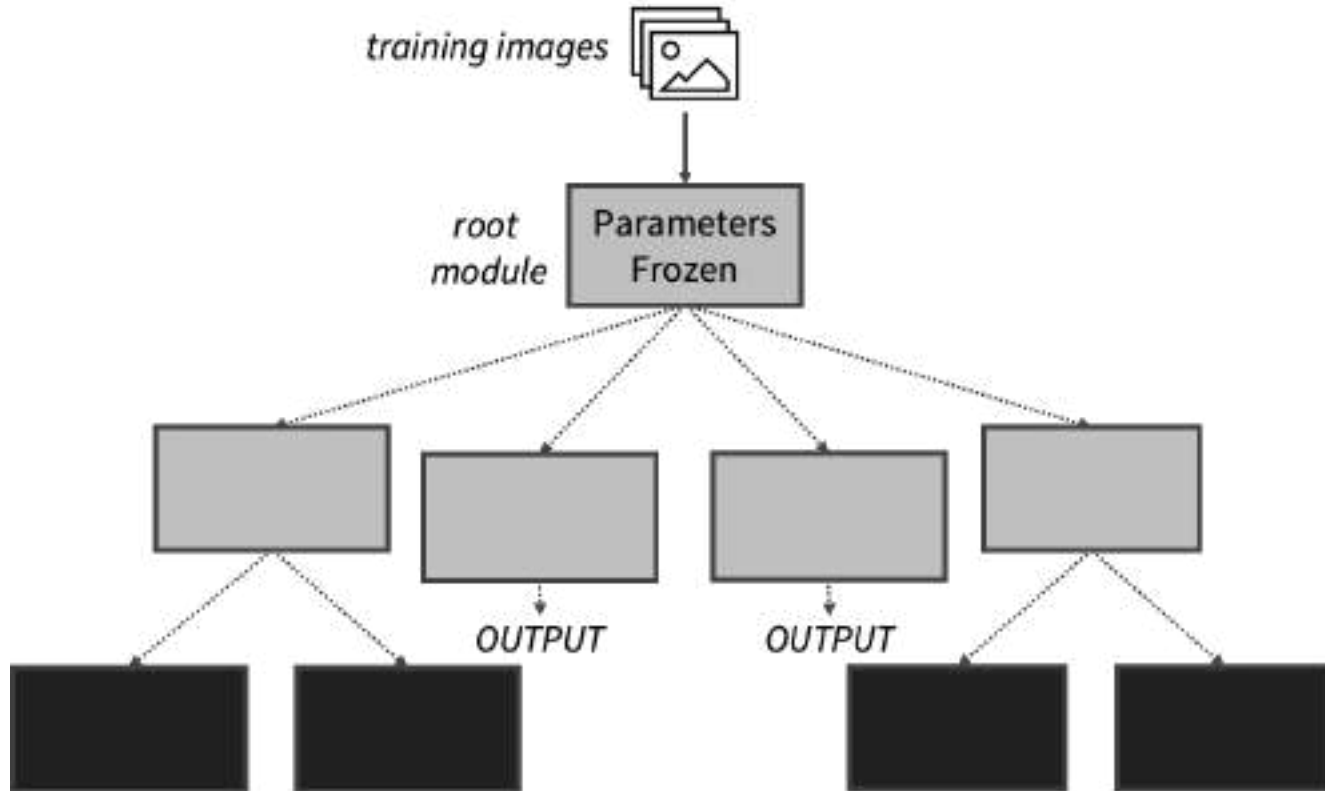
S. Bianco, et al. "Benchmark Analysis of Representative Deep Neural Network Architectures," in *IEEE Access*, vol. 6, 2018.

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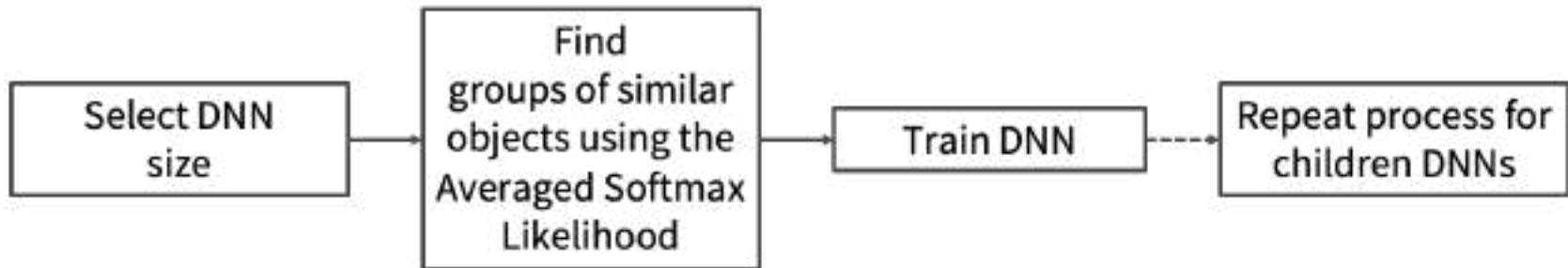
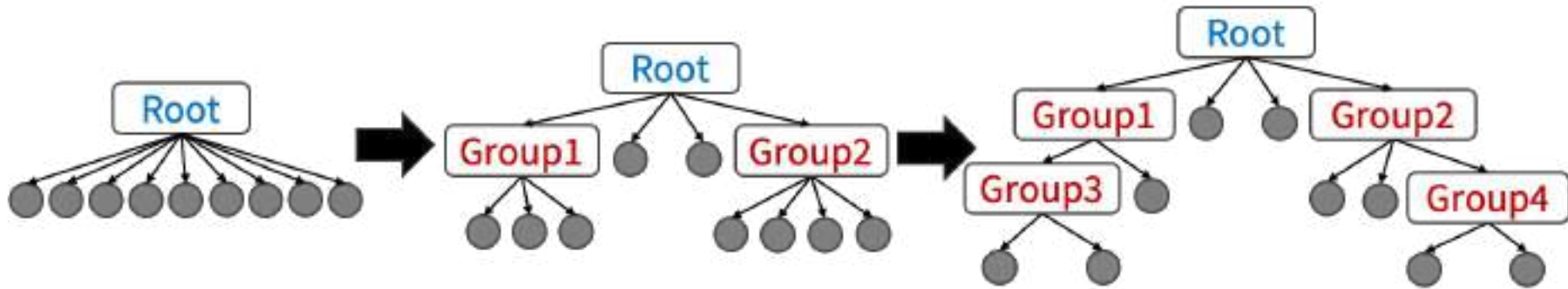
# Selecting DNN Sizes



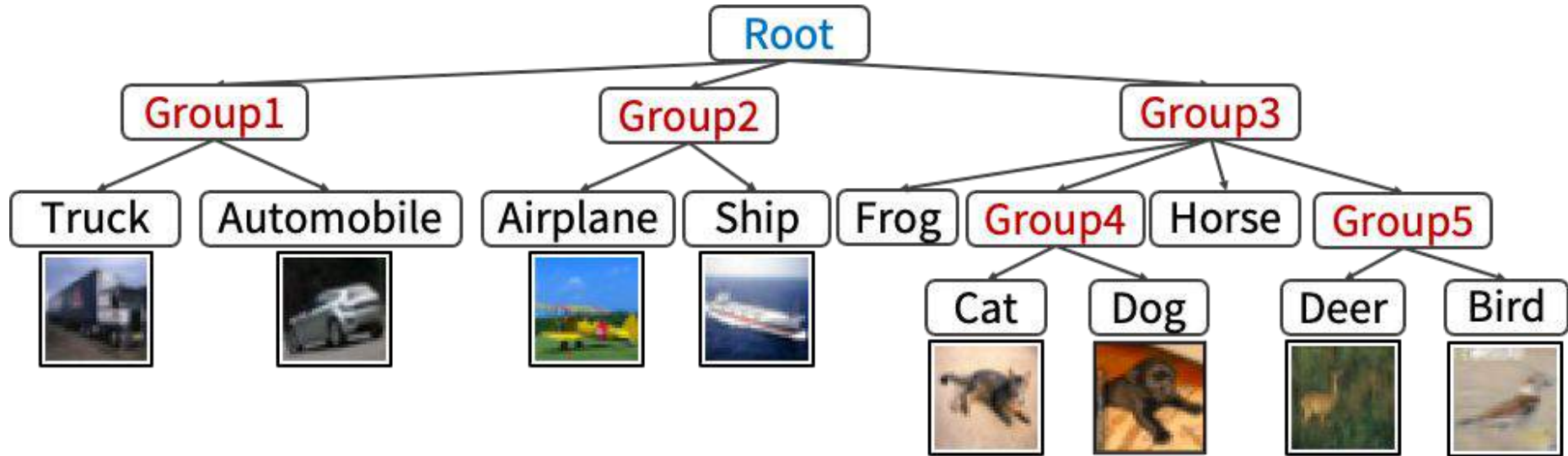
# Training Tree Modular Neural Networks



# Tree Modular Neural Network Construction



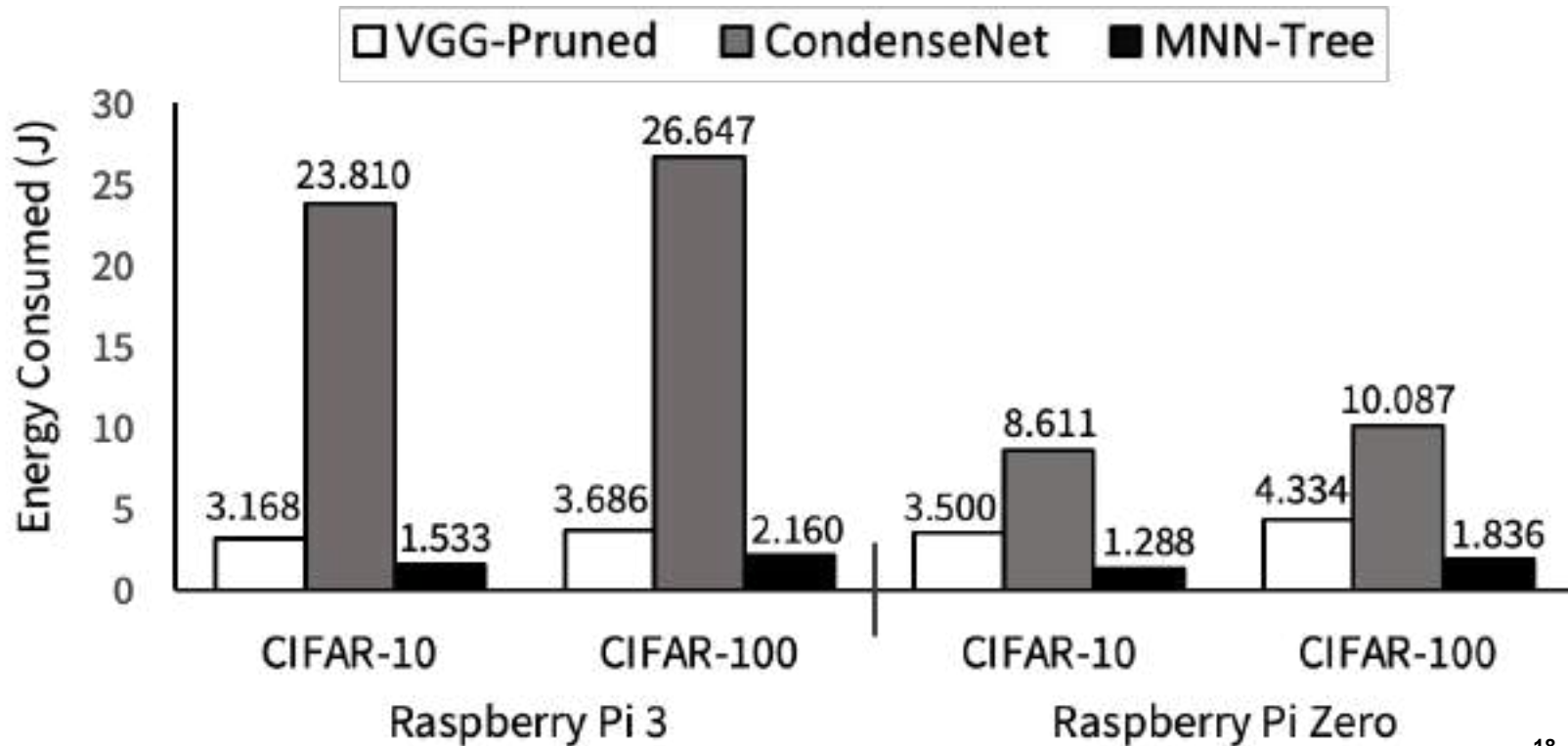
# Hierarchy Constructed For CIFAR-10 Dataset



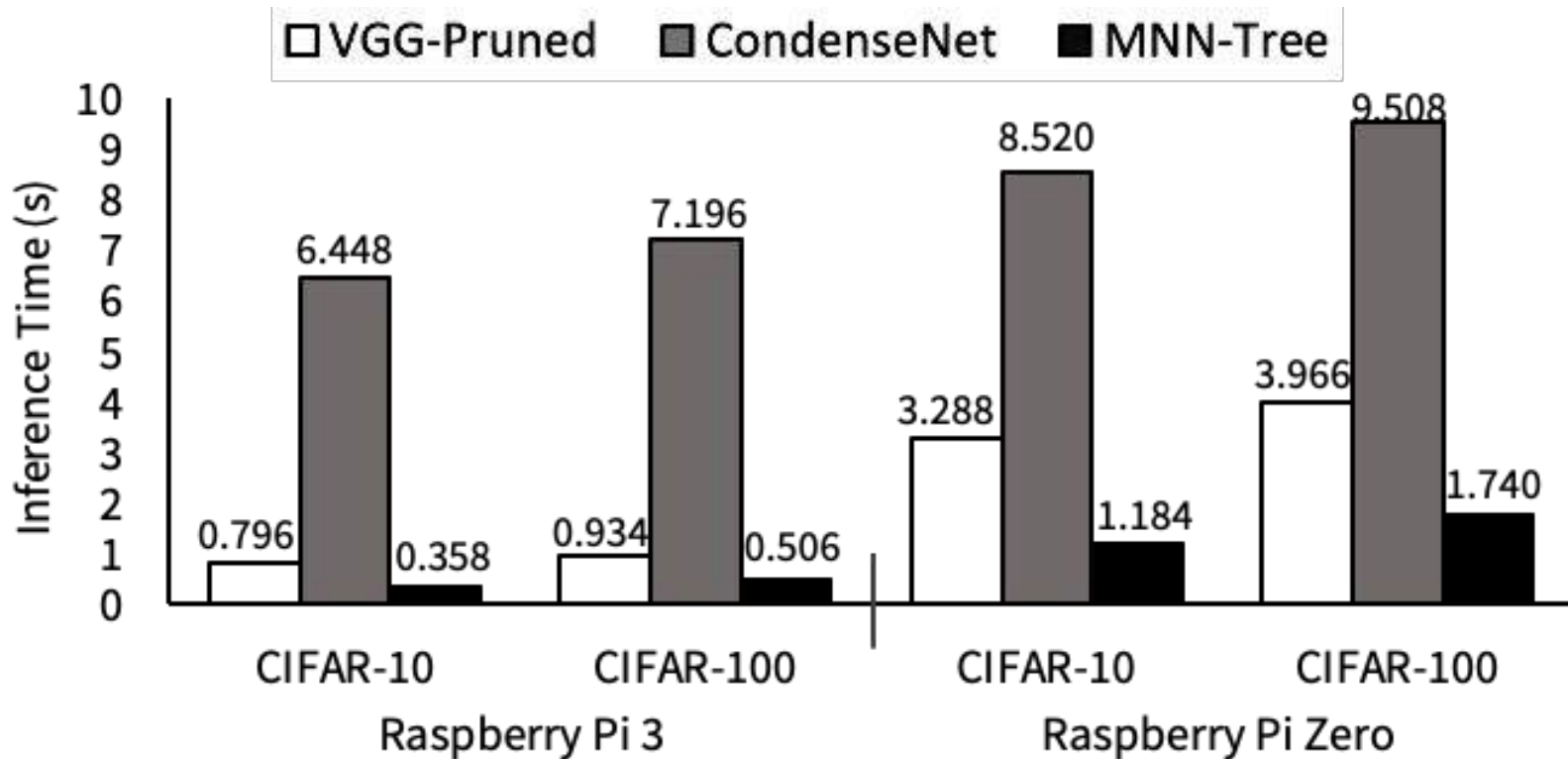


Dataset	Technique	Model Size (KB)	FLOPs	Test Error
CIFAR-10	VGG 16	28,200	206 M	0.066
	DenseNet	102,000	9,388 M	0.070
	CondenseNet	43,000	1,024 M	0.034
	MobileNet v2	8,800	100 M	0.060
	<b>This Method</b>	<b>806</b>	<b>28 M</b>	<b>0.079</b>
ImageNet	VGG 16	528,120	15,300 M	0.295
	ResNet-34	84,100	3,640 M	0.276
	DenseNet	32,400	3,000 M	0.230
	SqueezeNet	5,330	837 M	0.425
	<b>This Method</b>	<b>2,515</b>	<b>713 M</b>	<b>0.313</b>

# Improvement in Energy Consumption

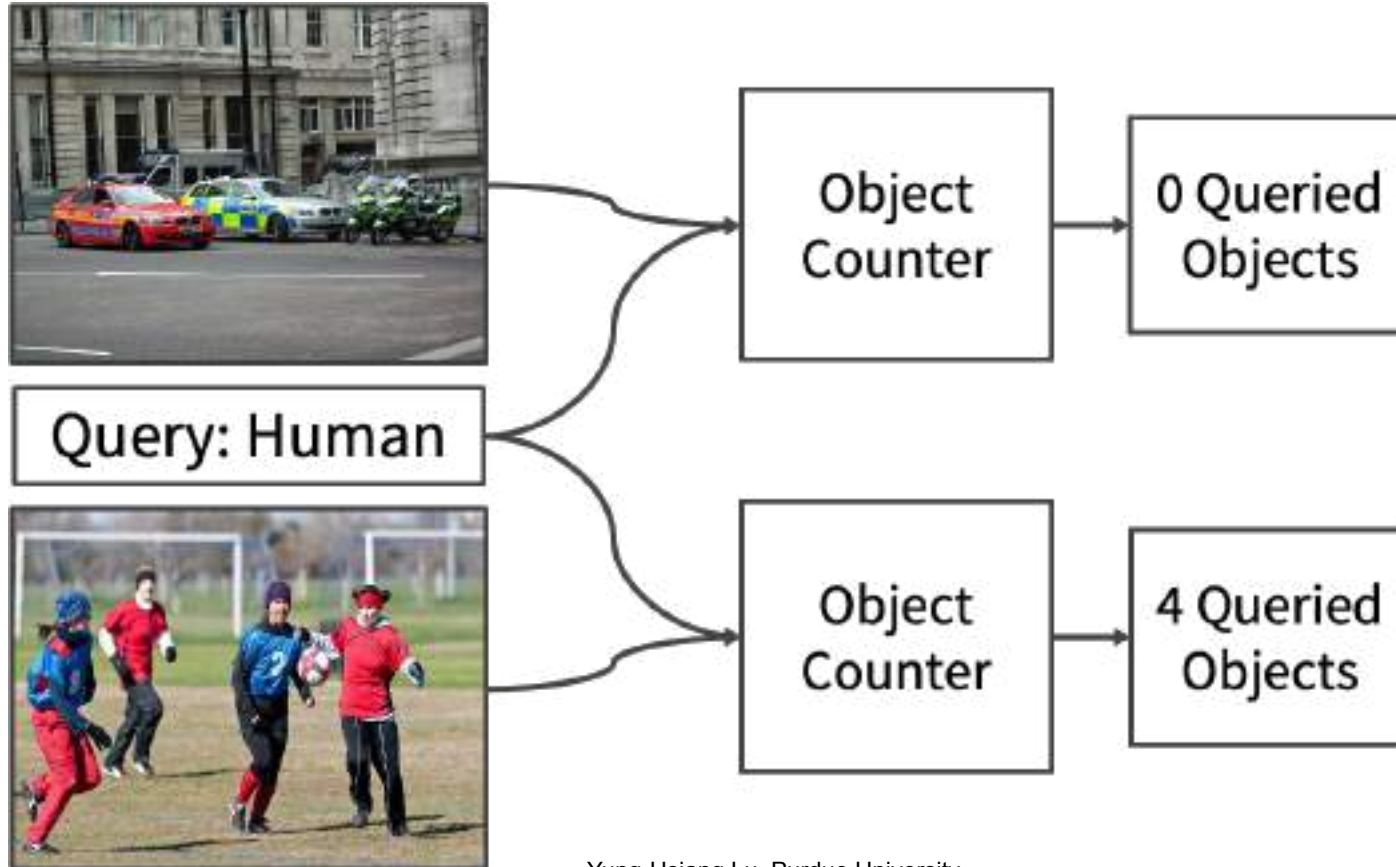


# Improvement in Inference Time



# Tree Modular Networks for Object Counting

# Object Counting



# Existing Object Counting Techniques

Query: Human



Region  
Proposal  
Network

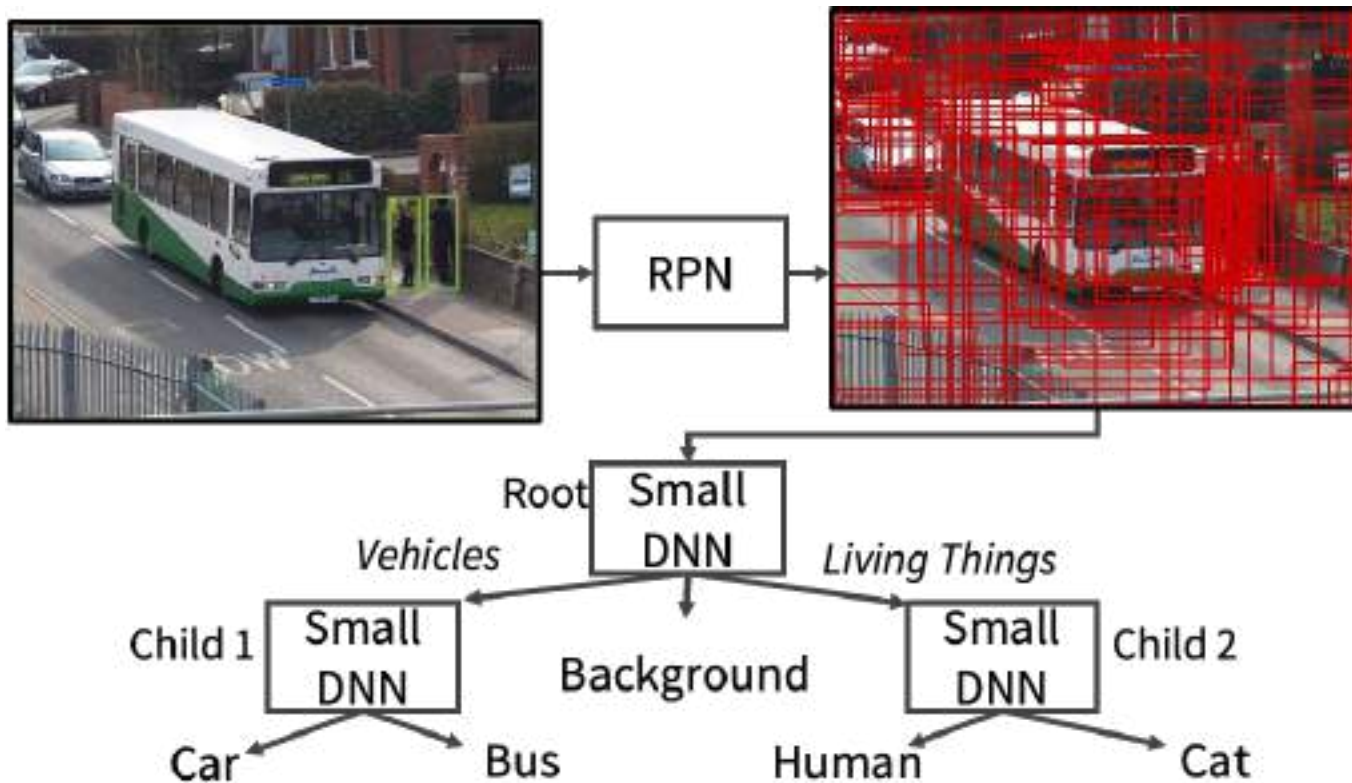


Each region (red box) is processed by a large DNN.

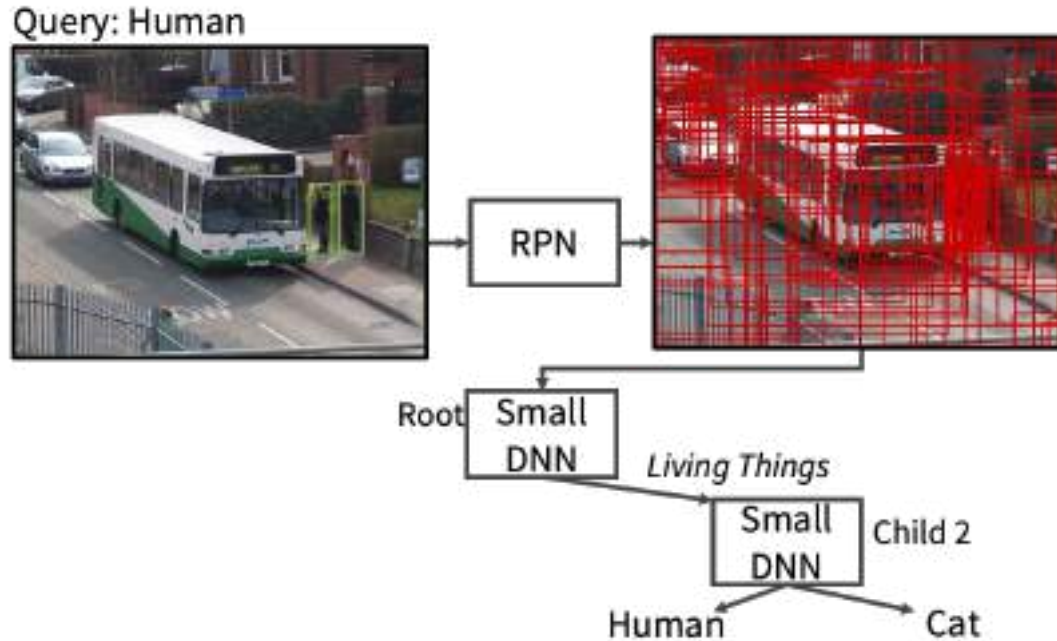
Identify the object in each region.

Return the number of regions that contain humans.

# Tree Modular Neural Networks Increase Efficiency



# Identify Root-Leaf Path for Query

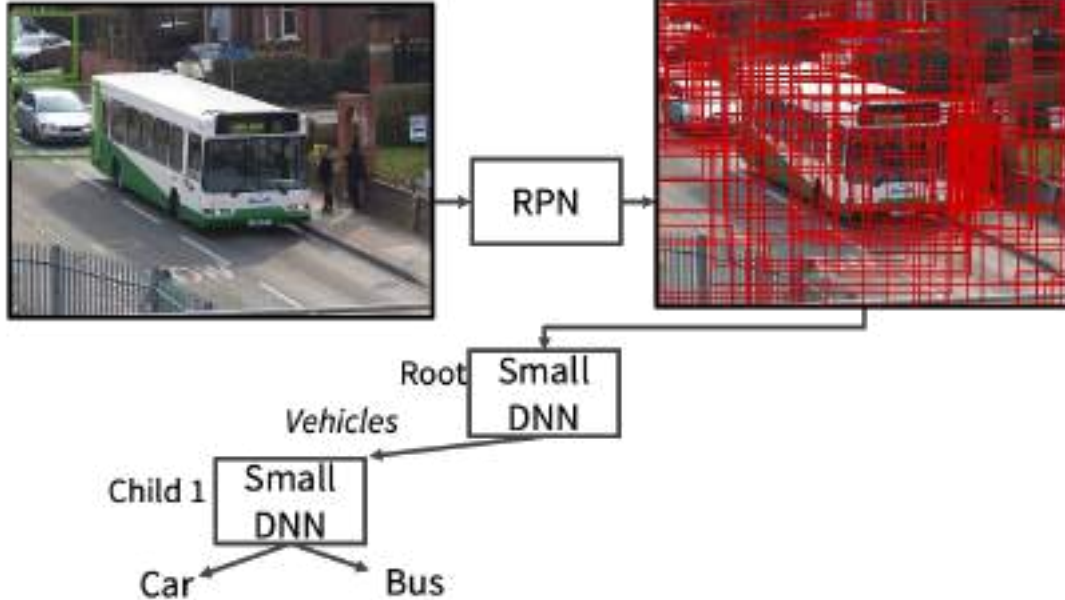


Each region (red box) is processed by a small root DNN.  
If region contains a living thing, process further; otherwise discard region.



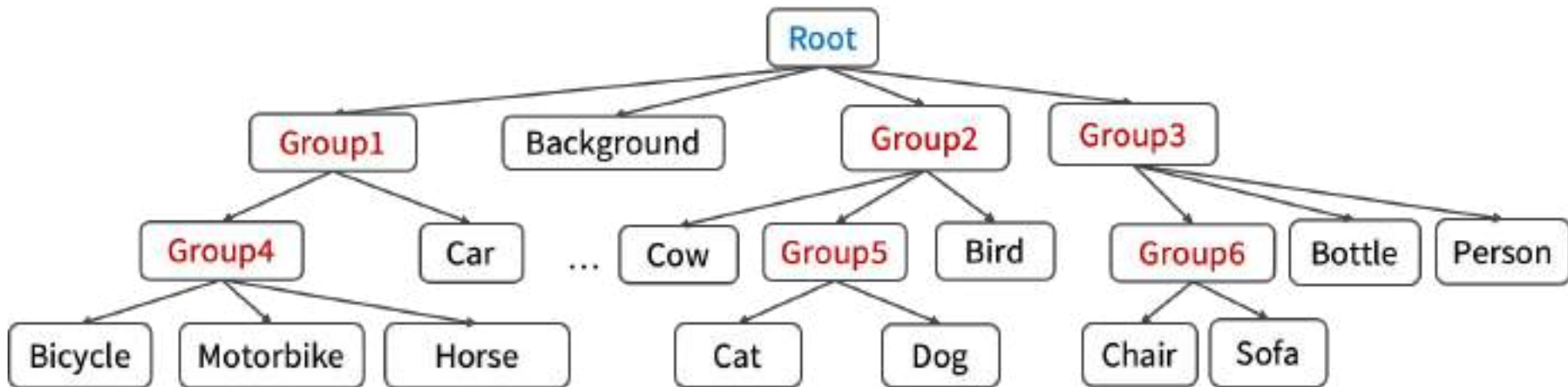
# Different Paths for Different Queries

Query: Car



If region contains a vehicle, process further; otherwise discard region.

# Hierarchy Constructed for PASCAL-VOC Dataset



# Comparison with Existing Techniques

Dataset	Technique	Model Size (MB)	FLOPs	Test RMSE
Pascal VOC	Faster RCNN	1,100	440 B	1.38
	YOLO v3	248	141 B	1.61
	Tiny YOLO	55	5 B	2.32
	LC-FCN	194	156 B	1.20
	Semantic Tree	16	41 B	2.56
	<b>This Method</b>	<b>16</b>	<b>42 B</b>	<b>1.80</b>
COCO	Faster RCNN	1,100	440 B	1.99
	YOLO v3	249	141 B	2.07
	Tiny YOLO	56	5 B	3.01
	Semantic Tree	20	44 B	3.51
	<b>This Method</b>	<b>19</b>	<b>44 B</b>	<b>2.24</b>

Metric	YOLOv3	Tiny YOLO	Proposed Method
Inference Time (sec/img)	22.33	1.25	1.02
Energy Consumption (J/img)	162.00	9.90	8.10

RMSE: Root Mean Squared Error

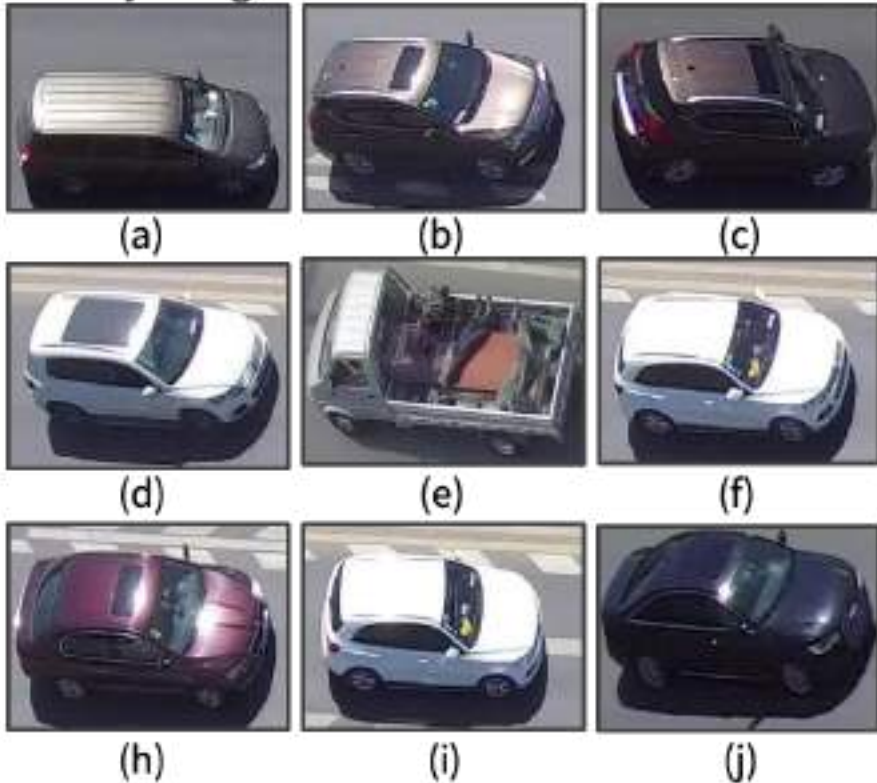
# Object Re-Identification

# Object Re-Identification

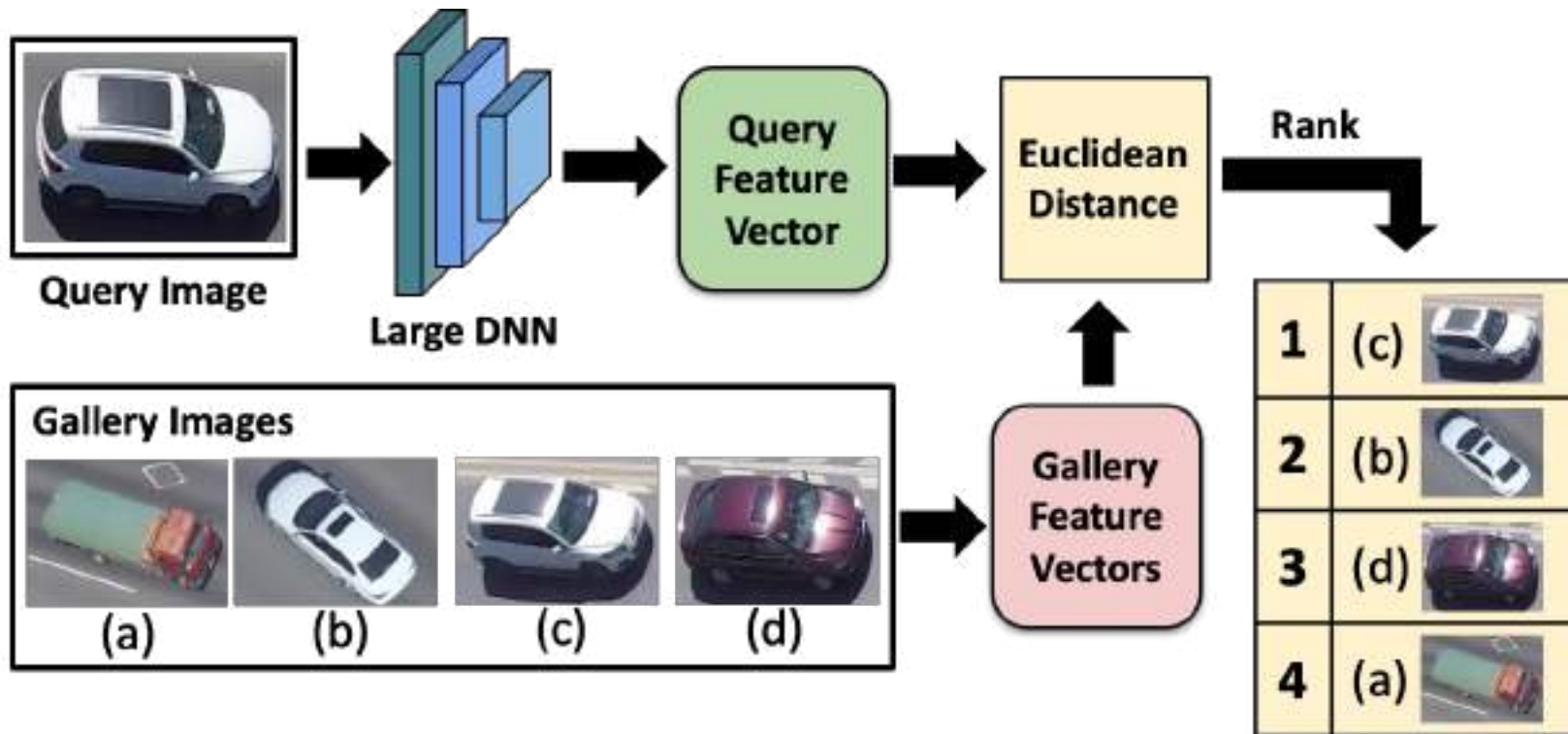
Query Image



Gallery Images



# Existing Object ReID Techniques



# Efficient Object ReID with Attribute Labels



A **white** car with a **sunroof**

Query Image

Gallery Images



(a)



(b)



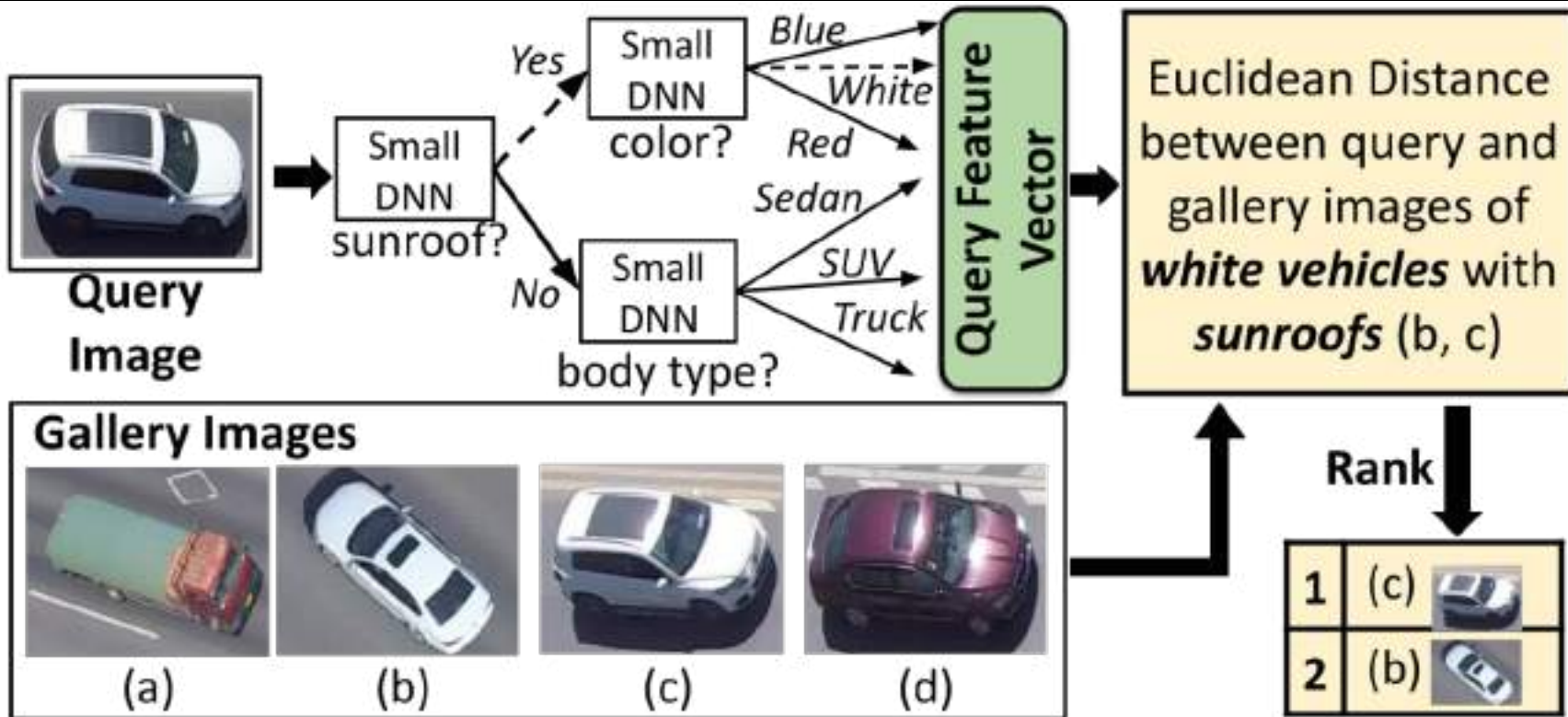
(c)



(d)



# Tree Modular Neural Networks for Object ReID

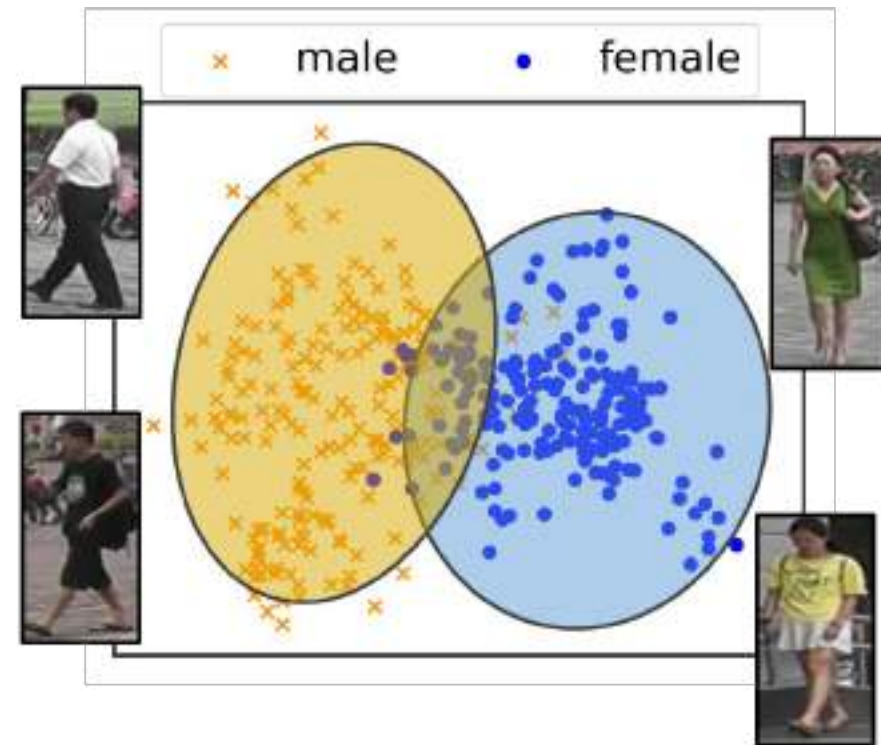
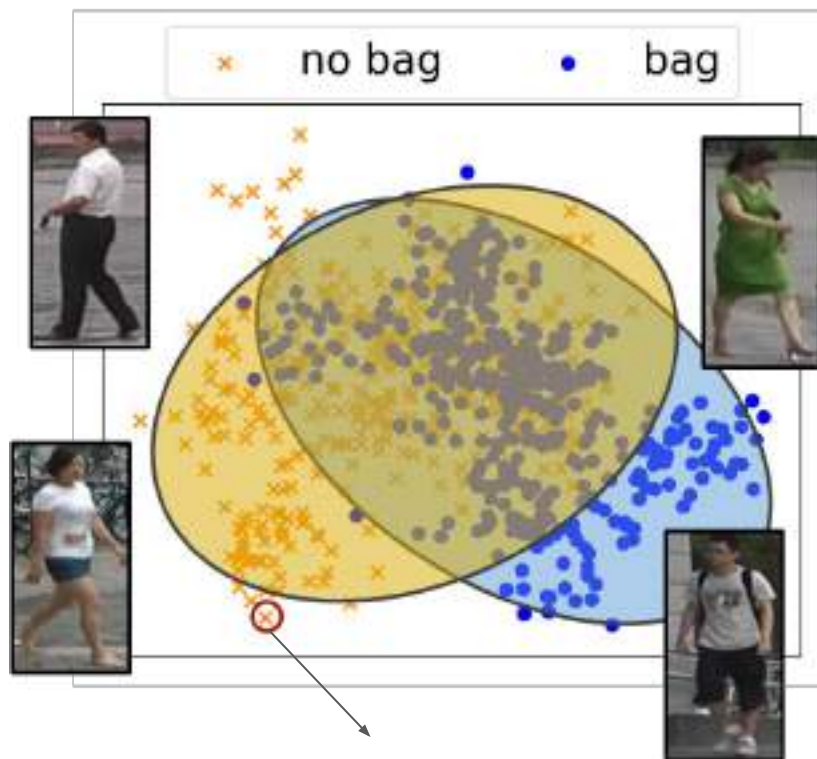




# *Neural Network Construction for ReID*

- Which attributes should be identified? Obtain attribute correlations.
- What order should they be identified? Quantify the difficulty of attribute identifications.

# Difficulty of Identifications: In Market 1501 dataset

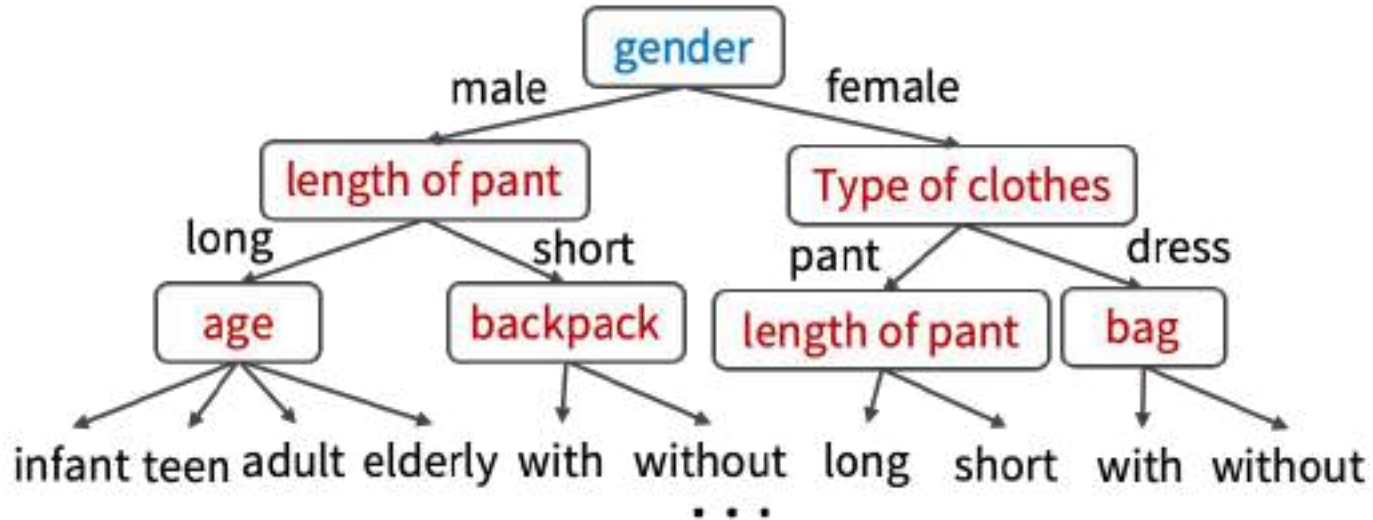


Feature vector of an image obtained with a pre-trained DNN

# Attribute Correlations

	Male	Female	Long hair	Backpack	Dress	Short sleeve	Teen	Shoulder bag	Long pant
Male	1.00	0.00	0.01	0.30	0.00	0.97	0.73	0.10	0.44
Female	0.00	1.00	0.75	0.22	0.34	0.91	0.79	0.13	0.33
Long hair	0.02	0.98	1.00	0.23	0.37	0.90	0.85	0.13	0.31
Backpack	0.64	0.36	0.28	1.00	0.11	0.95	0.96	0.00	0.31
Dress	0.00	1.00	0.83	0.20	1.00	0.90	0.78	0.14	0.14
Short sleeve	0.59	0.41	0.31	0.27	0.14	1.00	0.76	0.09	0.39
Teenager	0.55	0.45	0.37	0.34	0.15	0.95	1.00	0.08	0.30
Shoulder bag	0.35	0.65	0.48	0.00	0.82	0.94	0.74	1.00	0.64
Long pant	0.65	0.35	0.26	0.21	0.05	0.94	0.57	0.09	1.00

# Hierarchy Constructed for Market-1501



# Experimental Results

Dataset	Technique	Model Size (MB)	FLOPs	Rank-1	mAP
VRAI	RAM-VGG	528	15,483 M	0.720	0.573
	Multi-Task	351	11,172 M	0.803	0.786
	DenseNet	77	4,340 M	0.671	0.700
	Random Tree	25	2,026 M	0.631	0.585
	<b>Proposed Method</b>	<b>14</b>	<b>1,082 M</b>	<b>0.781</b>	<b>0.737</b>
Market-1501	Pyramidal	184	9,757 M	0.928	0.821
	Auto ReID	55	2,050 M	0.938	0.834
	DG-Net	101	4,029 M	0.896	0.745
	Random Tree	257	1,736	0.788	0.535
	<b>Proposed Method</b>	<b>14</b>	<b>808 M</b>	<b>0.885</b>	<b>0.699</b>

	Raspberry Pi 3 B+		NVIDIA Jetson Nano	
	Query Time (s)	Energy (J)	Query Time (s)	Energy (J)
DenseNet	-	-	2.55	18.18
DARE	11.41	55.83	1.09	7.92
Random Tree	4.39	19.83	0.77	5.72
<b>Proposed Method</b>	<b>2.13</b>	<b>10.33</b>	<b>0.35</b>	<b>2.70</b>

# Conclusions

- Tree Modular Neural Networks perform efficient image classification.
- Can be extended to object counting and re-identification applications.
- Accuracy-efficiency tradeoff exist.

## SOURCE CODE:

[https://github.com/abhinavgoel95/Modular\\_Neural\\_Networks](https://github.com/abhinavgoel95/Modular_Neural_Networks)

<https://github.com/abhinavgoel95/Object-ReID-Hierarchical-Neural-Networks>