Extending Optimal Oblivious Reconfigurable Networks to all N

APOCS 2023

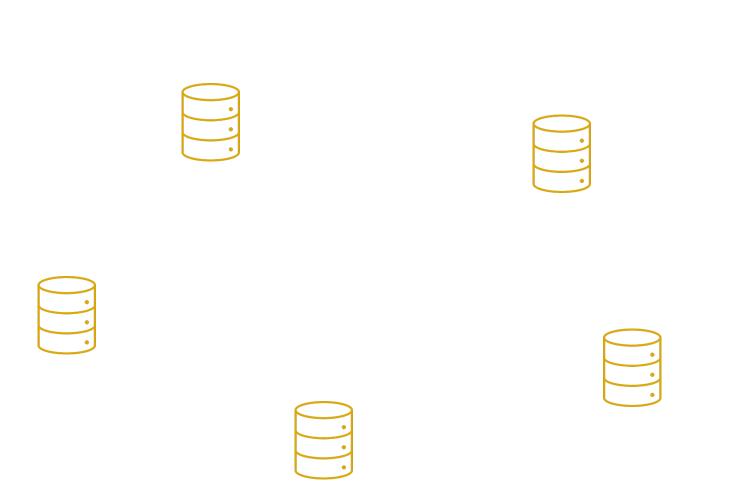
Tegan Wilson, Daniel Amir, Vishal Shrivastav, Hakim Weatherspoon, Robert Kleinberg

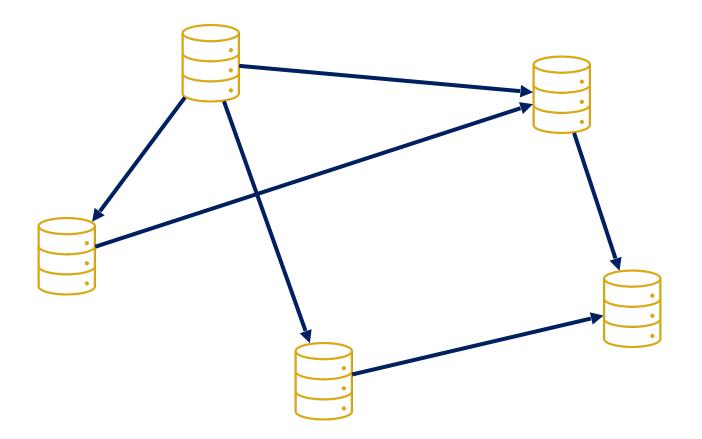


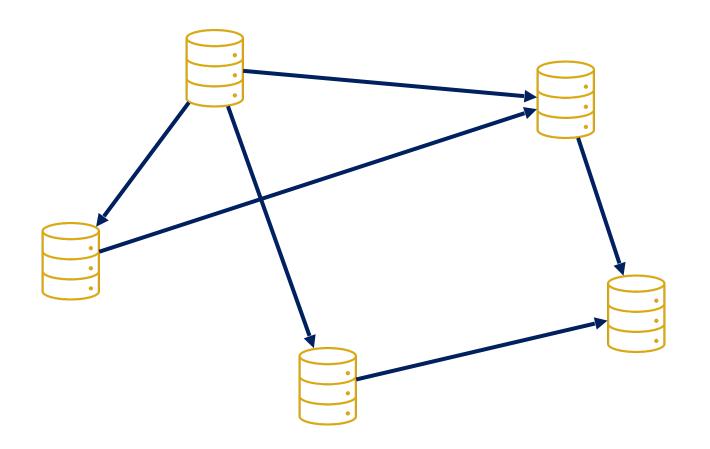




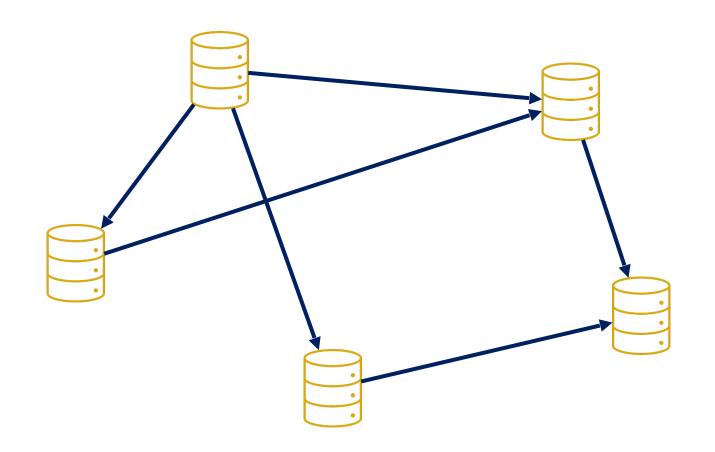






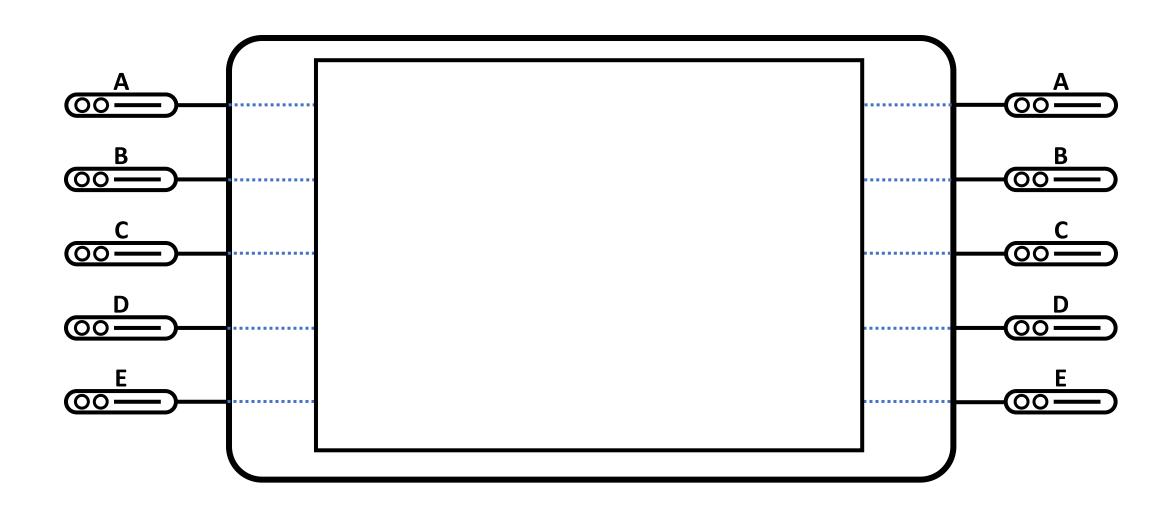


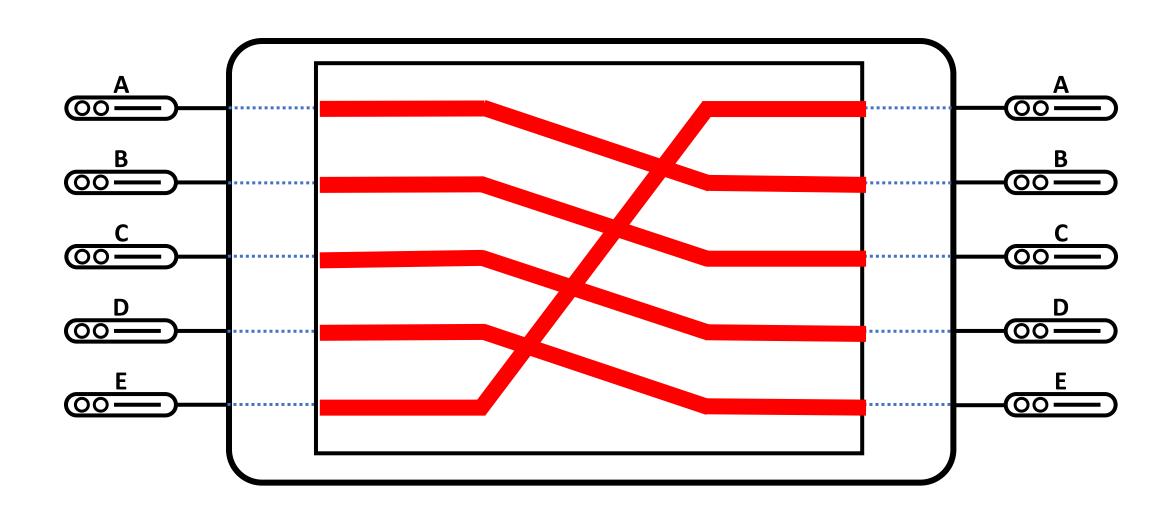
How do we connect servers so they can communicate?

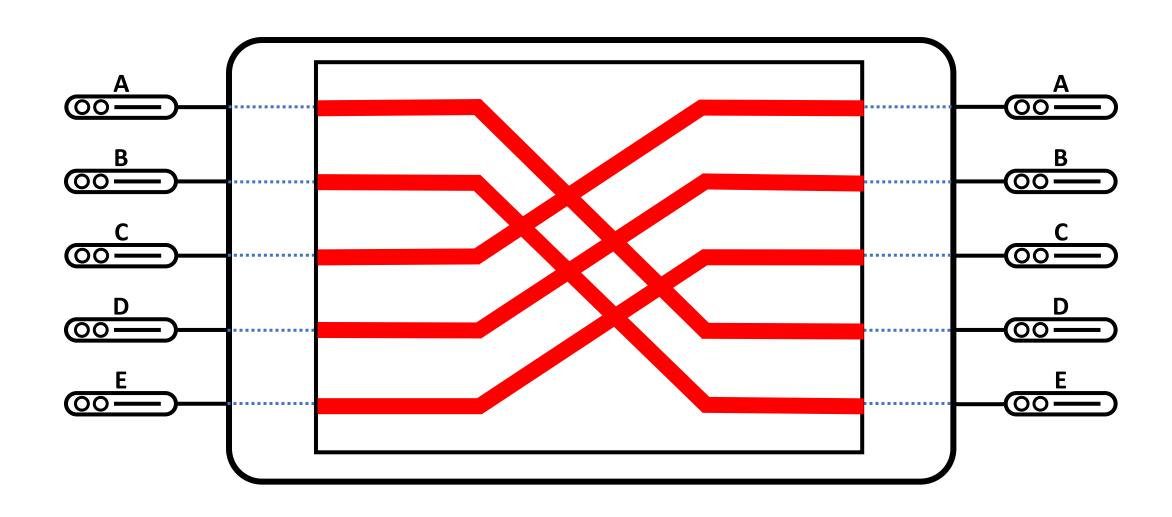


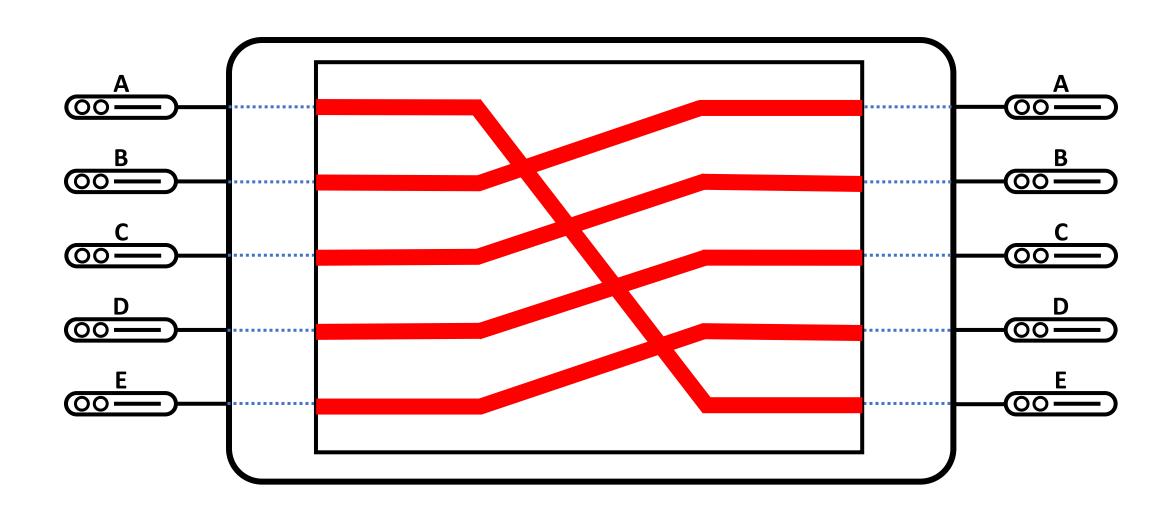
How do we connect servers so they can communicate?
How do we route messages along those connections?











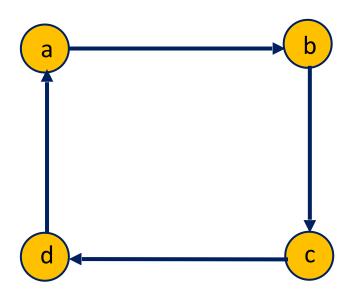
- \bullet Set of N nodes
- Edges reconfigure between each timestep according to a predefined schedule
- Route messages obliviously
 - Co-designing a connection schedule and routing protocol

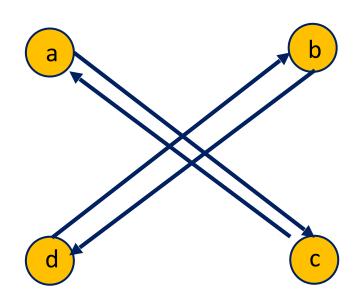
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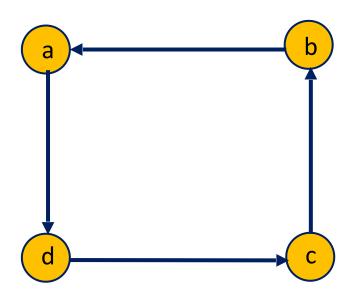
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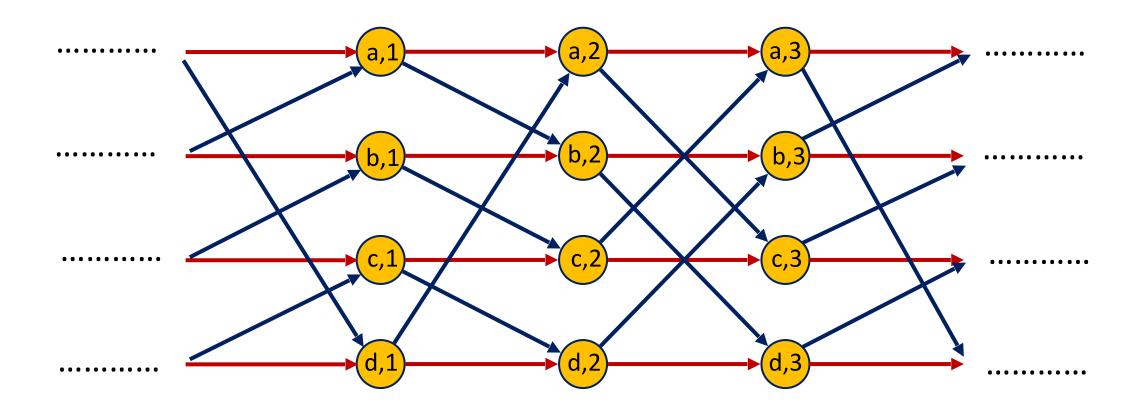
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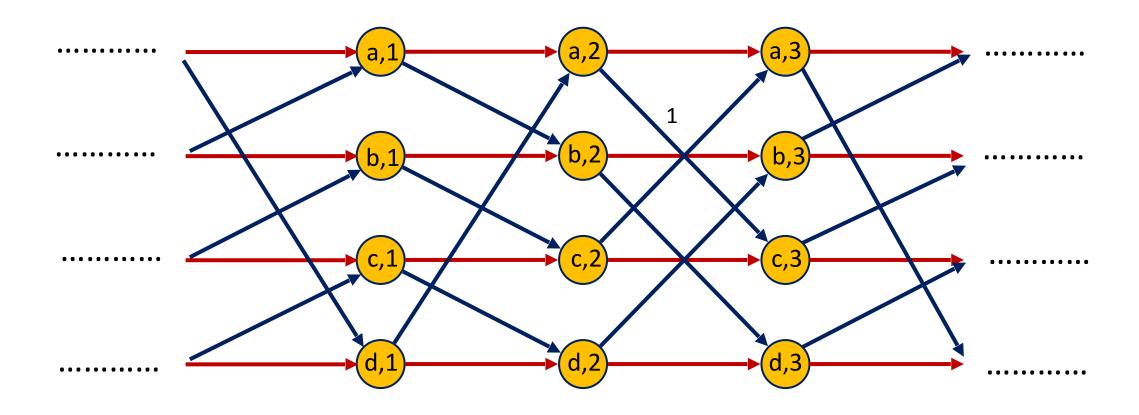
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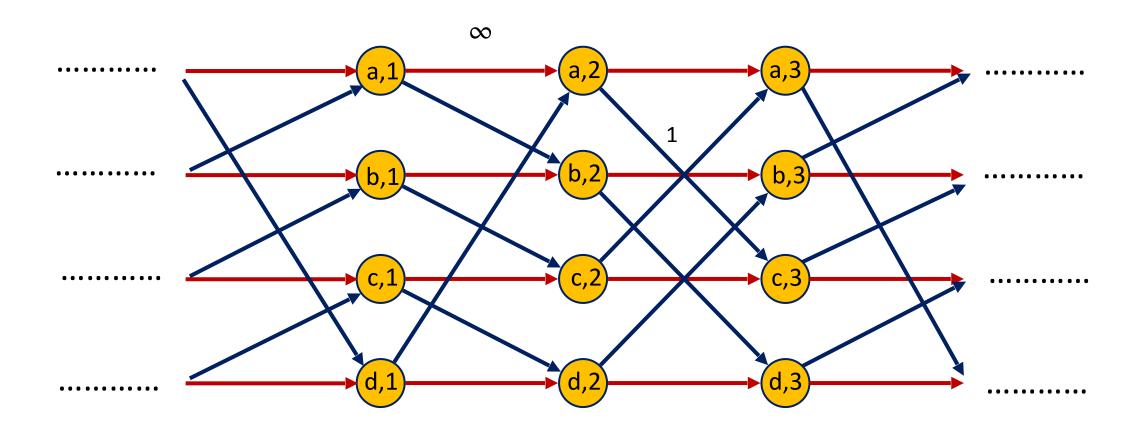


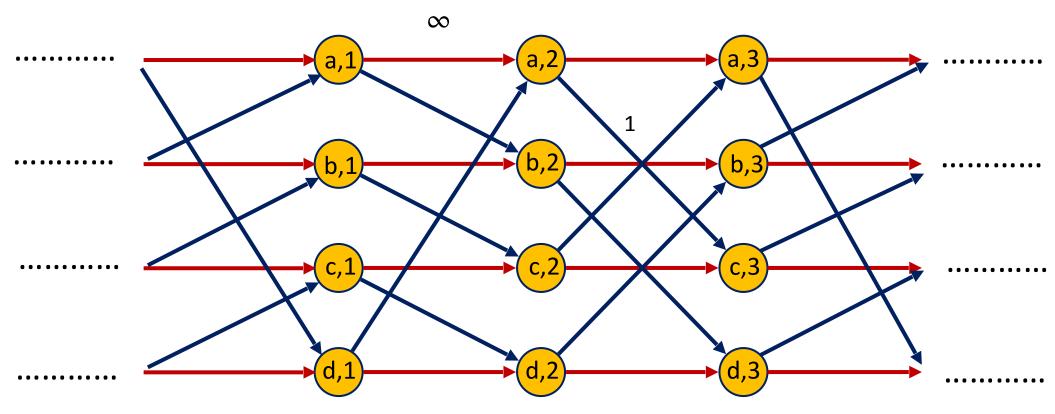




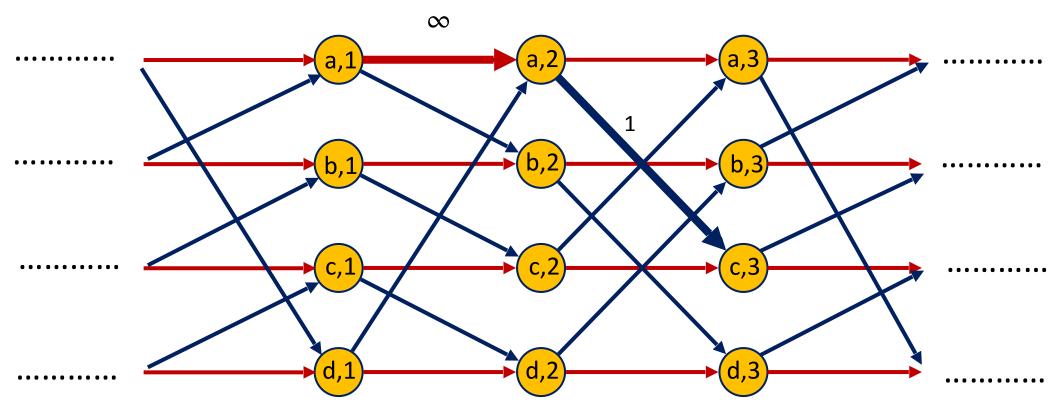




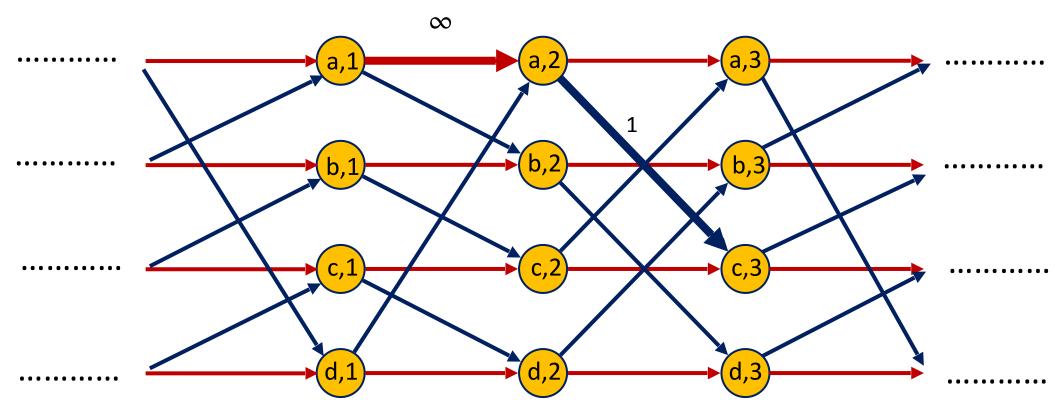




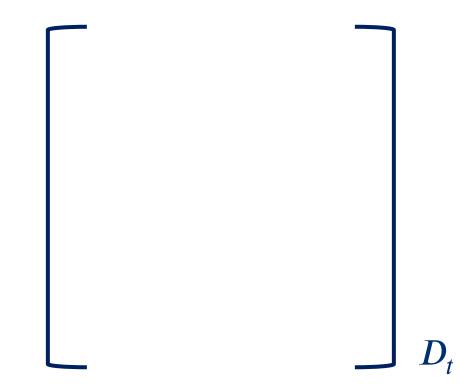
Route $a \rightarrow c$ starting at t = 1

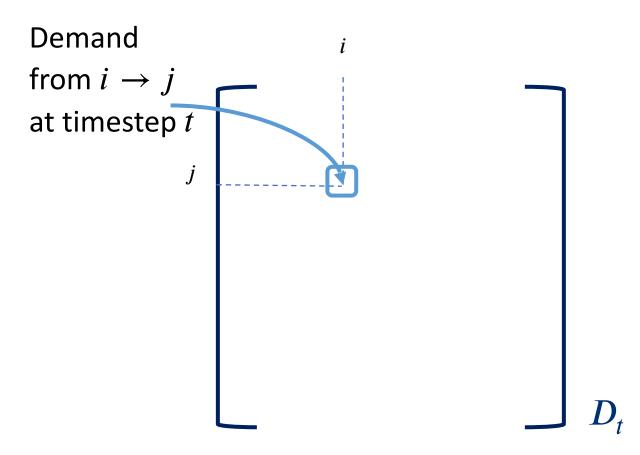


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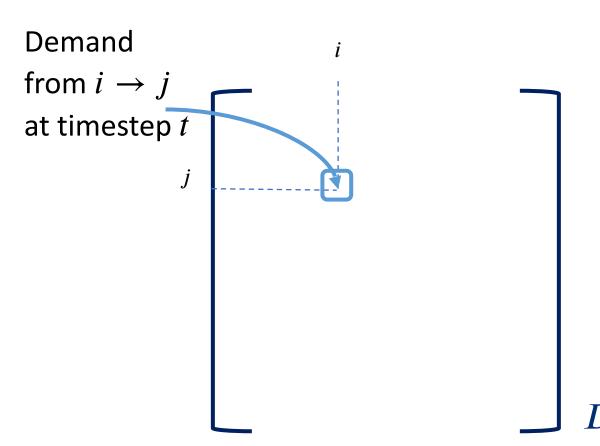


Route $a \rightarrow c$ starting at t = 1Path has latency L = 2

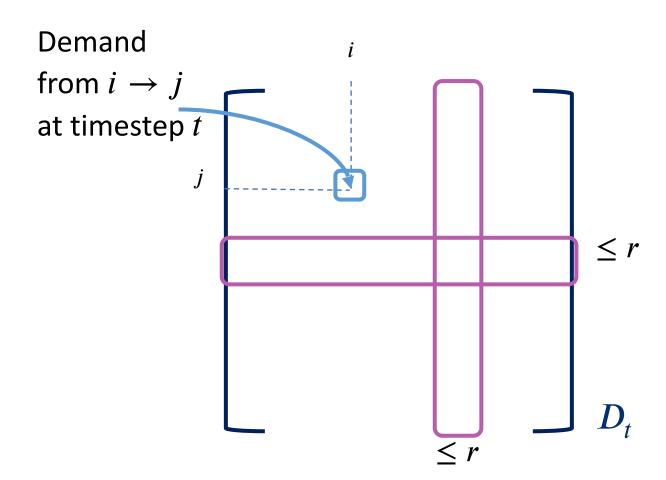




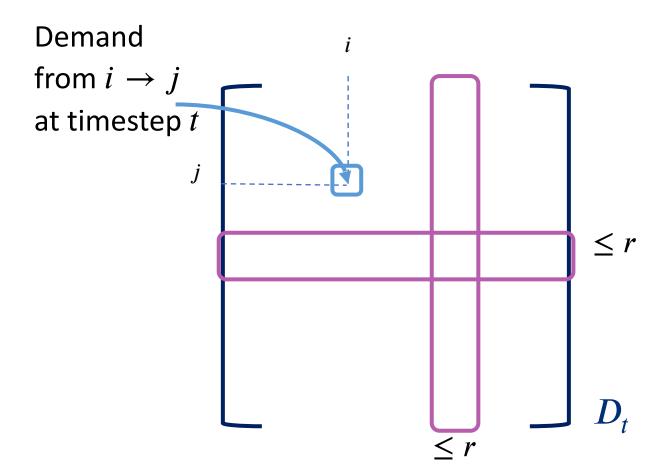
 A matrix requests throughput r



 A matrix requests throughput r



- A matrix requests throughput r
- An ORN design guarantees throughput r if it can route all matrices requesting throughput r without overloading edges



The Problem

- Build an ORN design with:
 - High guaranteed throughput r
 - ullet Low max latency L
- These objectives are in conflict with each other!
 - So looking for a tradeoff

Theorem¹: Let $0 < r \le \frac{1}{2}$ be a constant, and $h = \left\lfloor \frac{1}{2r} \right\rfloor$, and $\varepsilon = h+1-\frac{1}{2r} \in (0,1]$, and let $L^*(r,N)$ be the function

$$L^*(r, N) = h(N^{1/(h+1)} + (\varepsilon N)^{1/h})$$

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Then for every ORN design on N nodes that guarantees throughput r, the maximum latency is at least $\Omega(L^*(r,N))$.

Lower bound

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Furthermore for infinitely many N, there exists an ORN design on N nodes that guarantees throughput r and whose maximum latency is $\mathrm{O}(L^*(r,N))$.

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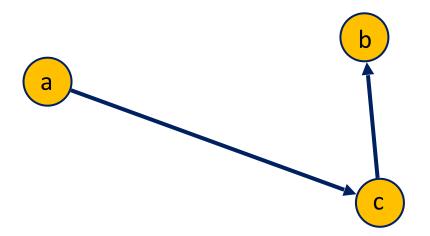
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Then for all sufficiently large N, there exists an ORN design on N nodes that guarantees throughput r and whose maximum latency is $\mathrm{O}(L^*(r,N))$.

...Whenever the throughput
$$r$$
 is not $\frac{1}{even\ integer}$

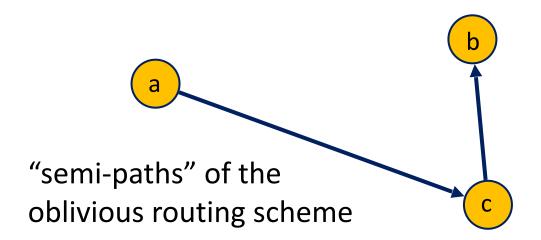
Valiant Load Balancing²

- ullet Given routing protocol R for the uniform demand matrix $D_{unif}(2r)$
- To route throughput r obliviously from $a \to b$, choose a random intermediate node c and use R to route from $a \to c$ then $c \to b$



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The Elementary Basis Scheme (EBS)

N = a perfect square

0,0

1,0

2,0

0,1

1,1

2,1

0,2

1,2

2,2

The Elementary Basis Scheme (EBS)

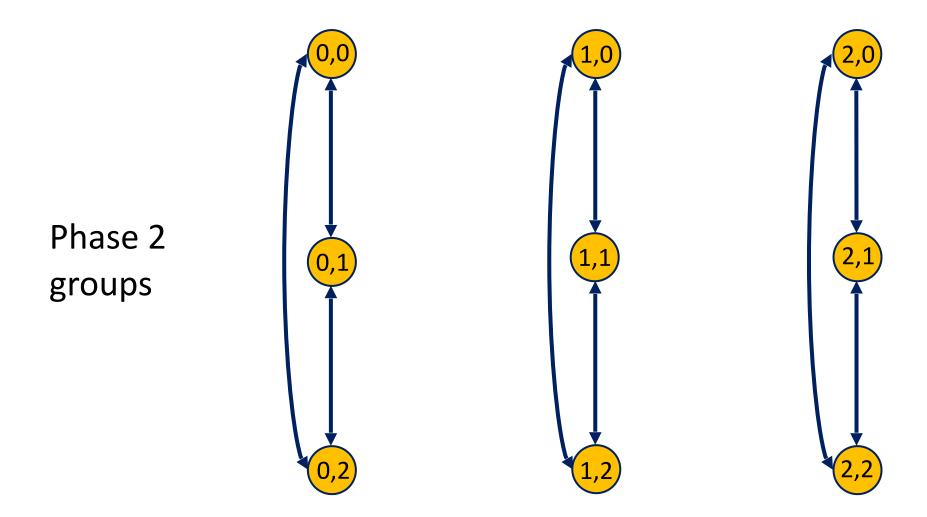


Phase 1 groups





The Elementary Basis Scheme (EBS)



0,0

1,0

2,0

0,1

1,1

2,1

0,2

1,2

2,2

$$(0,0) \rightarrow (1,2)$$

0,0

1,0

2,0

Choose intermediate (2,1)

0,1

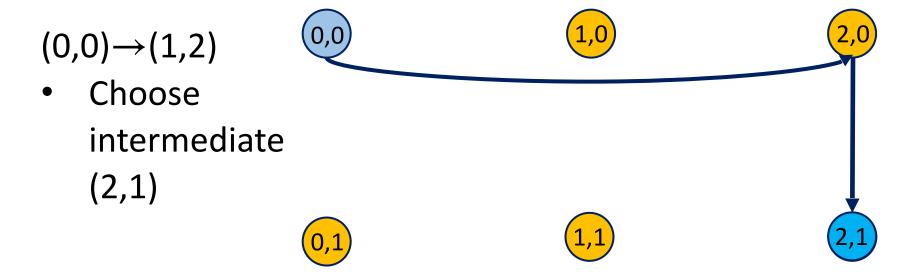
1,1

2,1

0,2

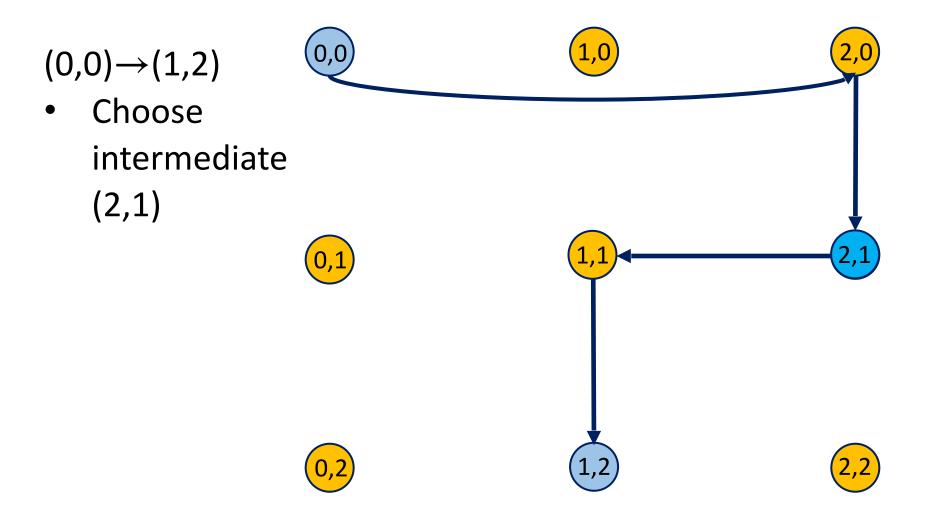
1,2

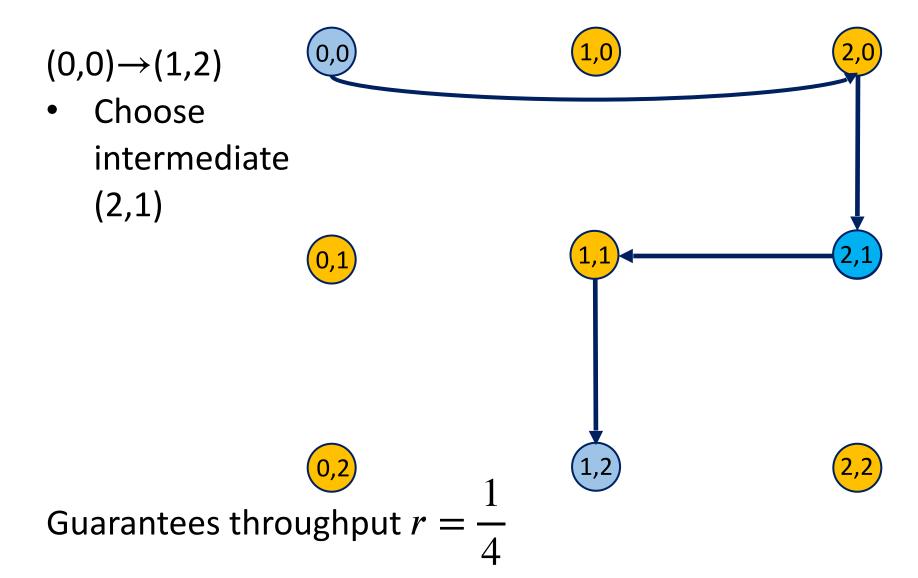
2,2

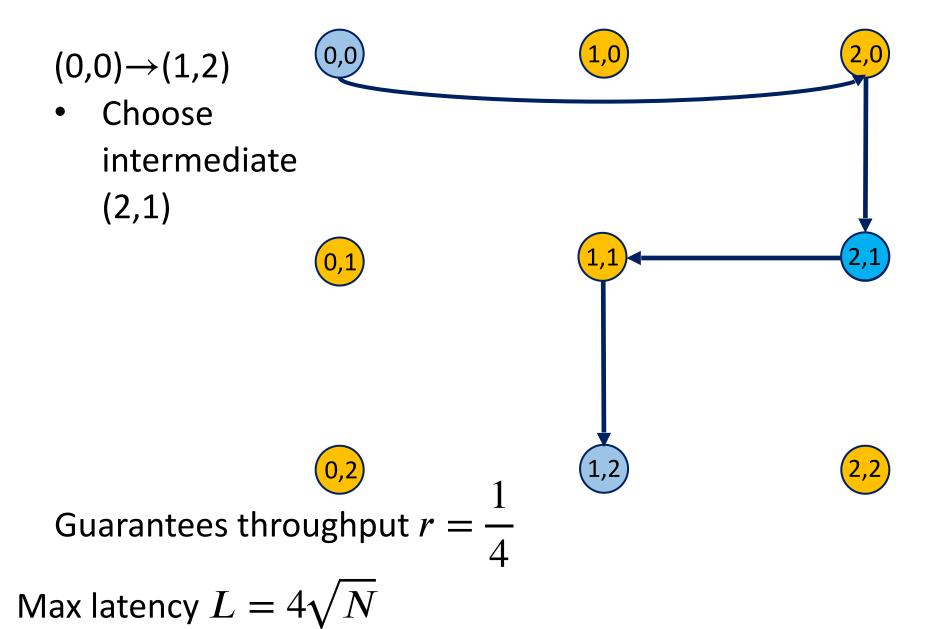


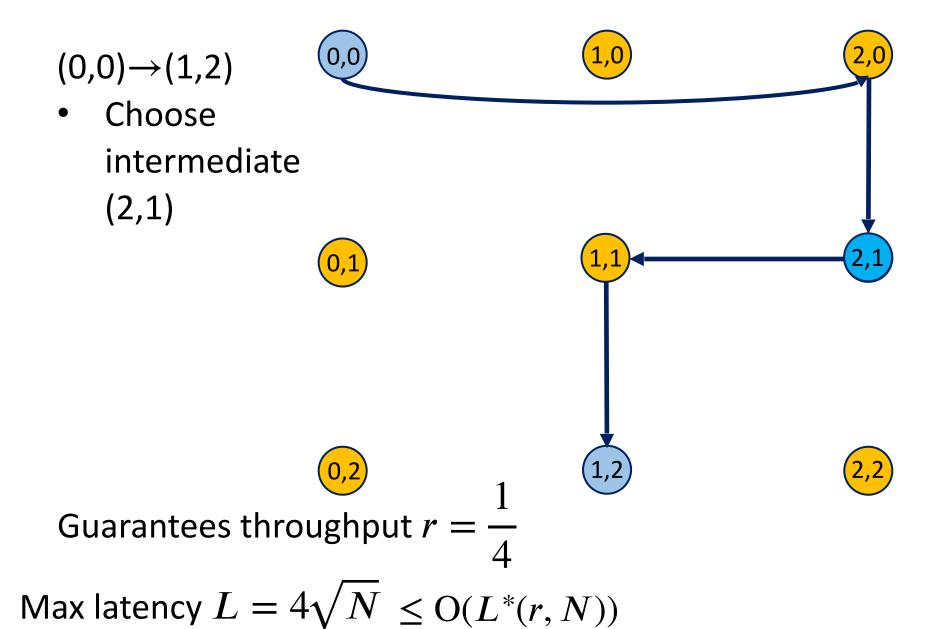
1,2

2,2)



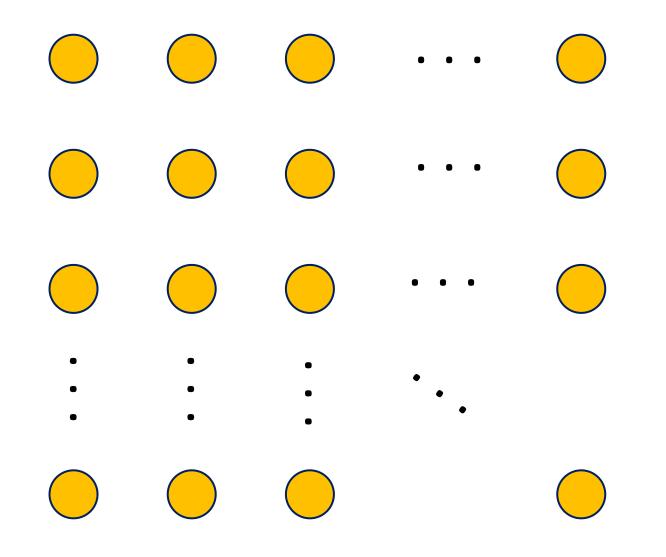


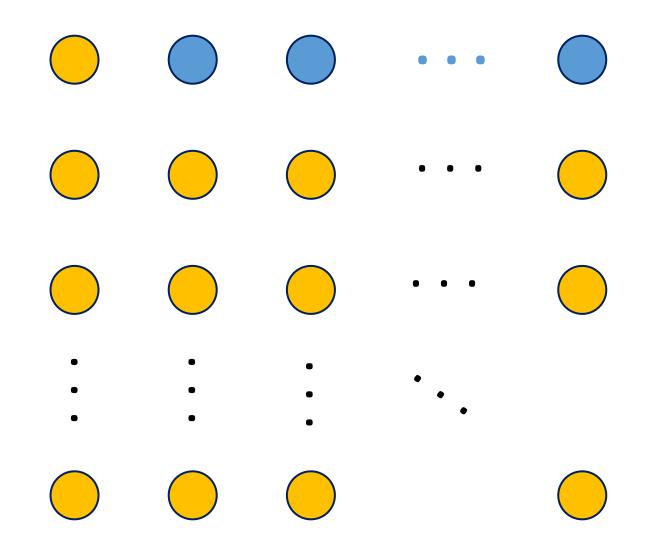


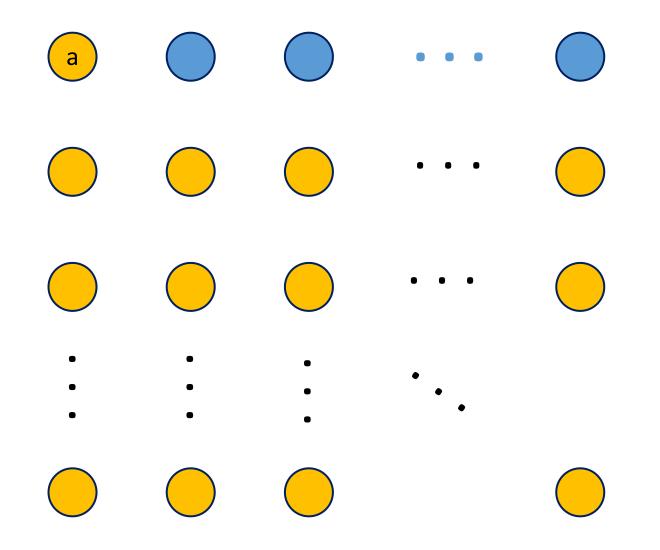


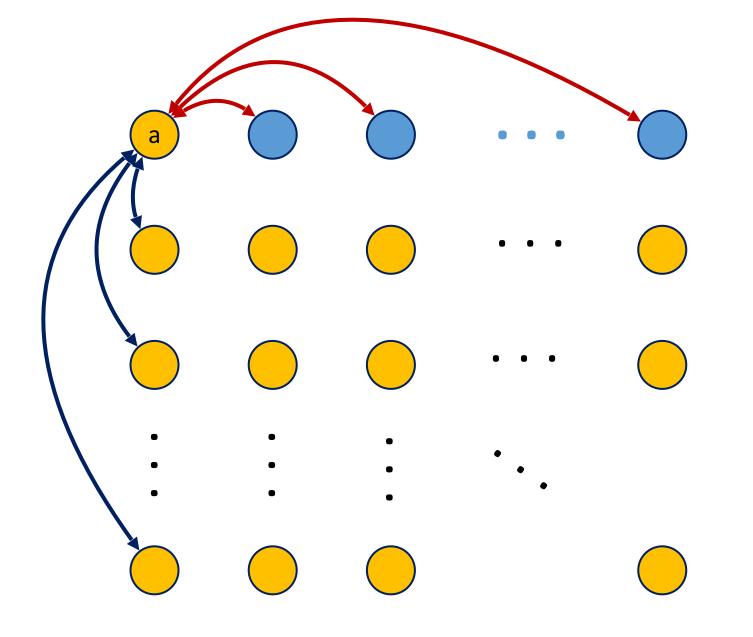
When N is Not a Perfect Square

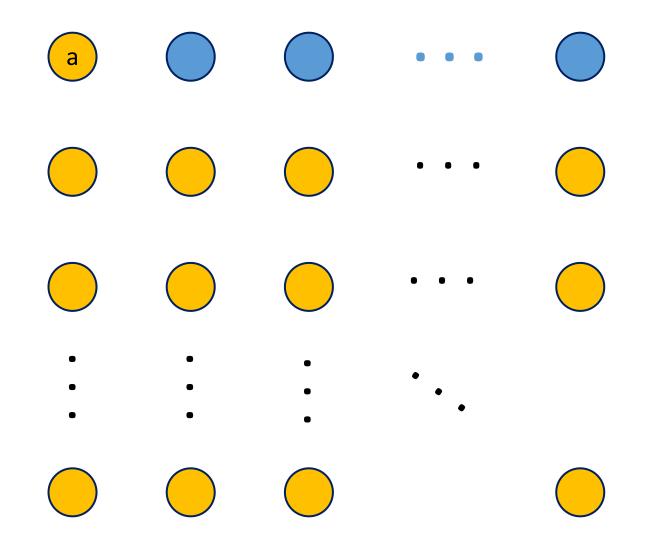
- ullet Inflate N to the next largest perfect square M
- Denote (M-N) nodes as "dummy nodes"
- Ignore flow on routing paths that would go through dummy nodes
- Show this doesn't decrease throughput too much

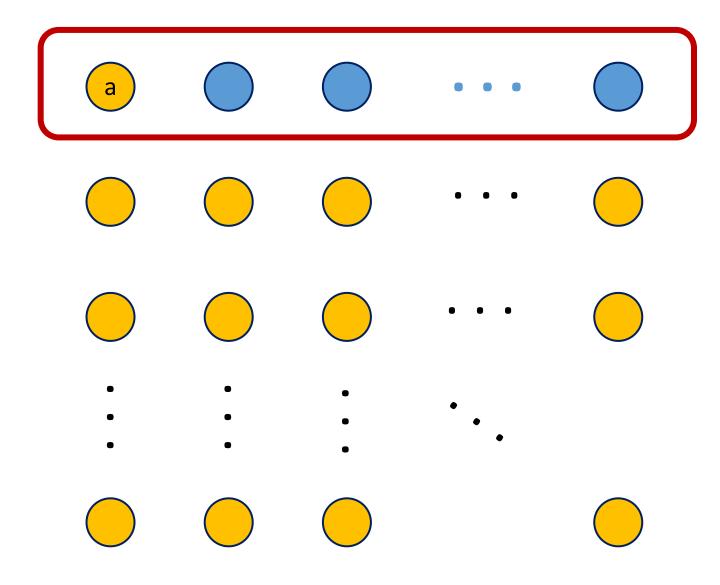


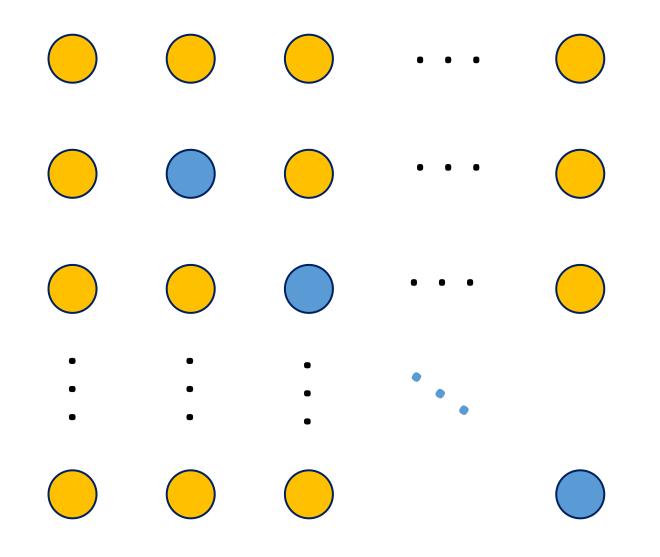


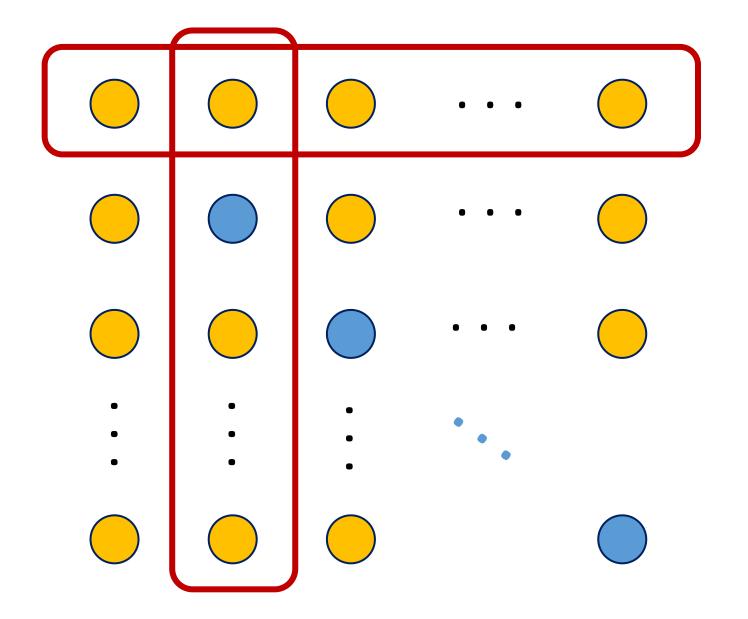


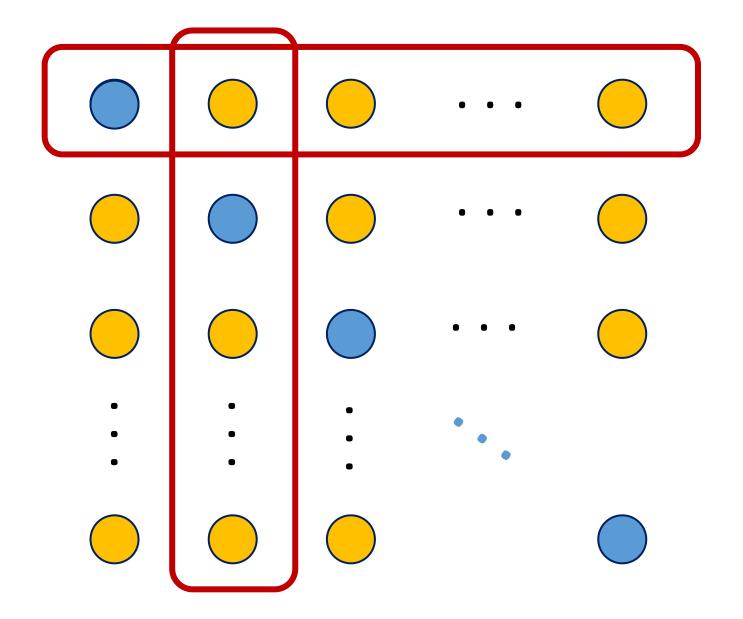


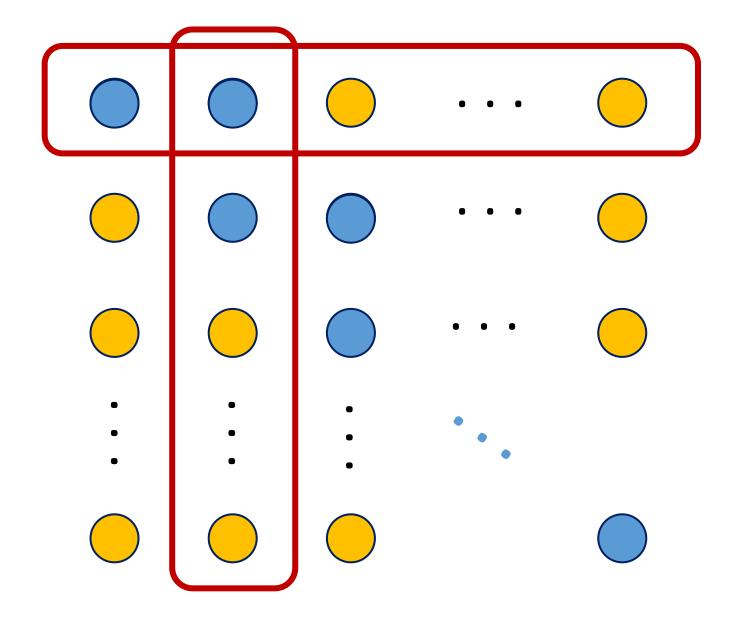








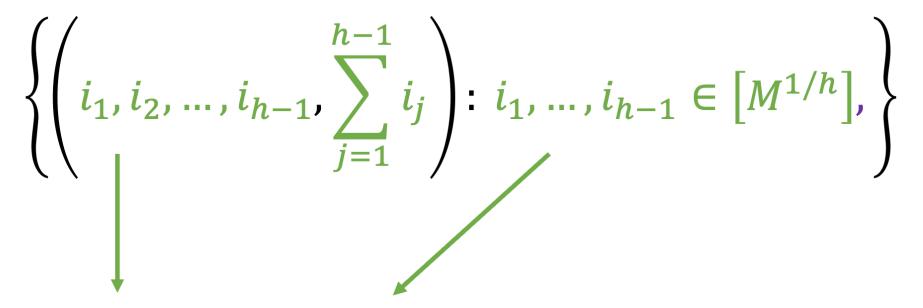




General EBS

- $a \in [N] \to h$ -tuples $\in [N^{1/h}]^h$
- ullet Split period into h phases, one for each index of the tuples
- Semi paths use ≤ 1 hop per phase over next h phases
 - Apply VLB to the semi-paths
- Guarantees throughput $\frac{1}{2h}$
- Max latency $2hN^{1/h} \leq \mathcal{O}(L^*\left(\frac{1}{2h},N\right))$
- Achieves most optimal throughput-latency tradeoff points

Choosing a Dummy Node Set



Exactly 1 node per phase group

Choosing a Dummy Node Set

$$\mathcal{D} = \left\{ \left(i_1, i_2, \dots, i_{h-1}, \ell + \sum_{j=1}^{h-1} i_j \right) \colon i_1, \dots, i_{h-1} \in \left[M^{1/h} \right], \ell \in [h] \right\}$$
 Exactly 1 node per phase group
$$h \text{ different diagonals}$$

The Vandermonde Basis Scheme (VBS)

- Defines phase connections using Vandermonde vectors
 - Allows greater flexibility in semi-path choice, allowing fine-tuning when EBS fails
- Treat nodes as vectors in an (h+1)-dimensional vector space over \mathbb{F}_q for $q=N^{1/(h+1)}$
 - So N must be a prime (h+1)-power
- Define "diagonal" set carefully to keep it well distributed across the Vandermonde phase groups
- Use a prime gap theorem³ to bound number of "diagonals" we need

Putting Everything Together

- ullet Want: guarantee throughput r for arbitrary number of nodes
- Then need to build a design which can guarantee $r^\prime > r$ throughput without dummy nodes
- ullet This design will achieve max latency $\mathrm{O}ig(L^*(r',M)ig)$
- ullet Then show that $\mathrm{O}ig(L^*(r',M)ig) \leq \mathrm{O}ig(L^*(r,N)ig)$
 - This is possible when r is not $\frac{1}{even\ integer}$
 - ullet Right derivative of L^st is too steep at this point
 - Open Q: can we fix this?

Future Directions & Open Problems

- Address problems that arise when you remove theoretical assumptions
 - No fractional flow —— queueing and congestion control
 - Propagation delay
- Node failures
- If we know the workload when routing, can we do better?

Thank You!

Questions?