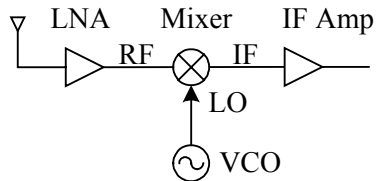
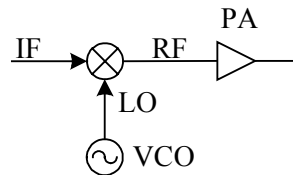


Mixers

Down-conversion



Up-conversion



important aspects of mixer

* Conversion gain (loss) = G_C

mixers can be passive
so they may show
loss rather than gain

(sometimes passive mixers are better in terms of isolation, linearity, NF)

$$G_C = \frac{IF}{RF} \longrightarrow \text{conversion gain can be in terms of voltage, current or power}$$

consider a multiplier function :

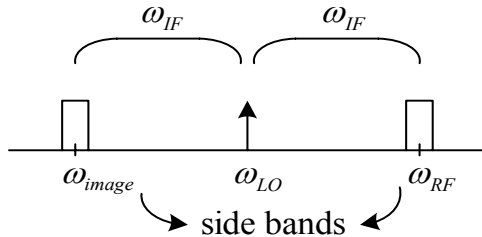
$$(A \cos \omega_{RF} t)(B \cos \omega_{LO} t) = \frac{AB}{2} \left[\underbrace{\cos(\omega_{RF} - \omega_{LO}) t}_{\text{IF}} + \cos(\omega_{RF} + \omega_{LO}) t \right]$$

high frequency term
that will be filtered out

$$G_C \Big|_{\text{voltage}} = \frac{AB/2}{A} = \frac{B}{2} = \frac{1}{2} \text{ of LO amplitude}$$

you expect that conversion gain
be a function of LO power!

*** Noise figure**



NF definition is tricky because the noise present in both ω_{RF} and ω_{image} band will be down-converted to IF frequency

→ most frequently the data (signal) we are interested is at ω_{RF} frequencies.

But the noise comes from both ω_{RF} and ω_{image} frequency bands this type of noise figure is called single side band NF

→ if data is actually on ω_{RF} and ω_{image} then we can define double-side-band NF

DSB NF is typically 3 dB lower than SSB NF

NF of mixers are typically much higher than LNA's

if it was low we would not have used LNA

typically SSB NF : 10 ~ 15 dB

The reason it is high

1) Noise from frequencies other than RF frequencies will contribute

2) mixers often use switching elements

a switch transistor operate between active (saturation) and off state
in linear/sub-threshold state, the transistor is very noisy

*** Mixer linearity**

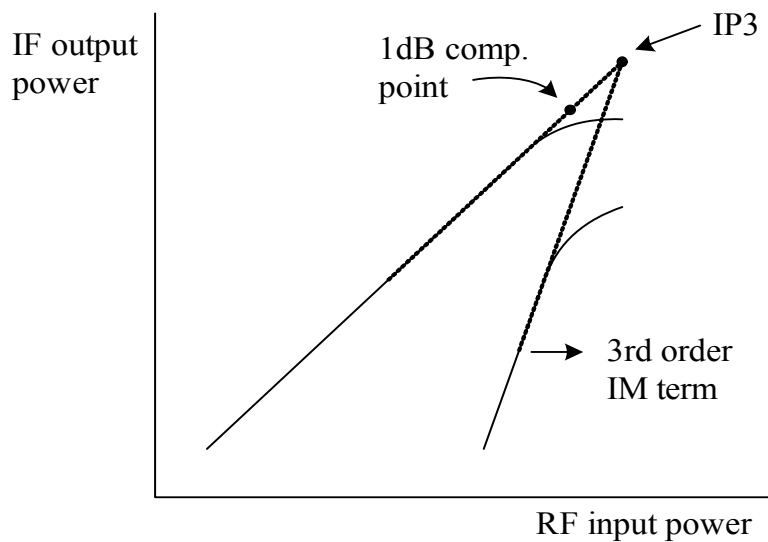
mixer itself is a non-linear element, so what does the linearity of a mixer means?

$$G_c = \frac{IF}{RF} \quad \leftarrow \text{this gain should be constant}$$

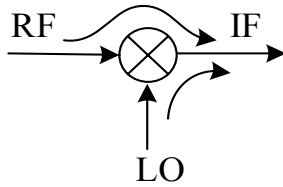
as you go to high input power (RF \uparrow) gain
starts to drop (saturation)

we can define

- * 1-dB compression point
- * IP3



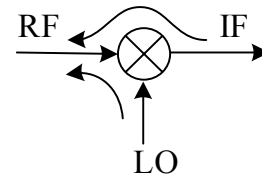
*** Isolation in mixers**



ideally you want

@ IF terminal only IF \longrightarrow not a big deal since you can filter RF or LO
and not RF or LO

@ RF terminal only RF
and not IF or LO



IF \longrightarrow can be filtered but LO presence is a problem since

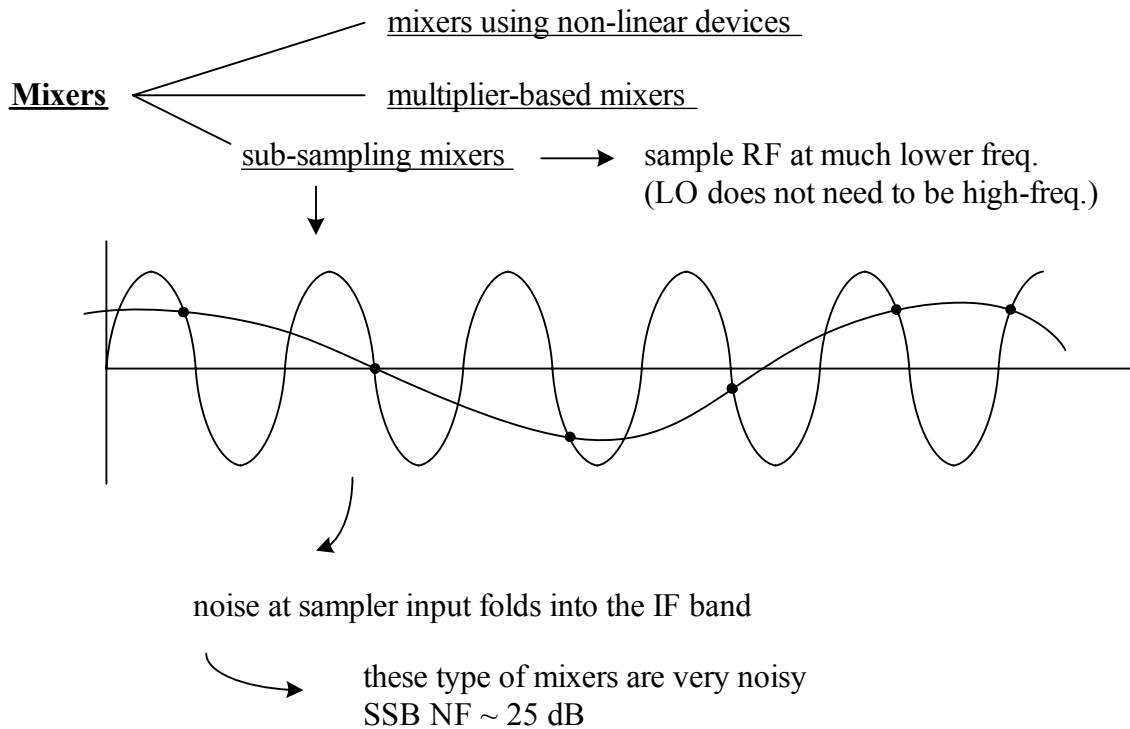
LO \longrightarrow can leak to input \longrightarrow radiate from antenna

\longrightarrow can result in self-mixing \longrightarrow dc term
(that is not really a dc)

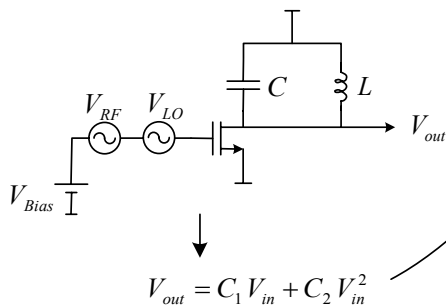
@ LO terminal only LO
and not RF or IF

\longrightarrow filter
 \longrightarrow usually weak signal
unlike LO, but it can also cause problem

RF/LO isolation \longrightarrow 40 ~ 60 dB is desired



Mixers using non-linear devices



$$V_{in} = V_{RF} \cos(\omega_{RF} t) + V_{LO} \cos(\omega_{LO} t) + V_{Bias}$$

$$V_{out} = V_{DC} + V_{fund} + V_{square} + V_{cross}$$

$$V_{fund} = C_1 [V_{RF} \cos(\omega_{RF} t) + V_{LO} \cos(\omega_{LO} t)]$$

$$V_{square} = C_2 [V_{RF}^2 \cos^2(\omega_{RF} t) + V_{LO}^2 \cos^2(\omega_{LO} t)]$$

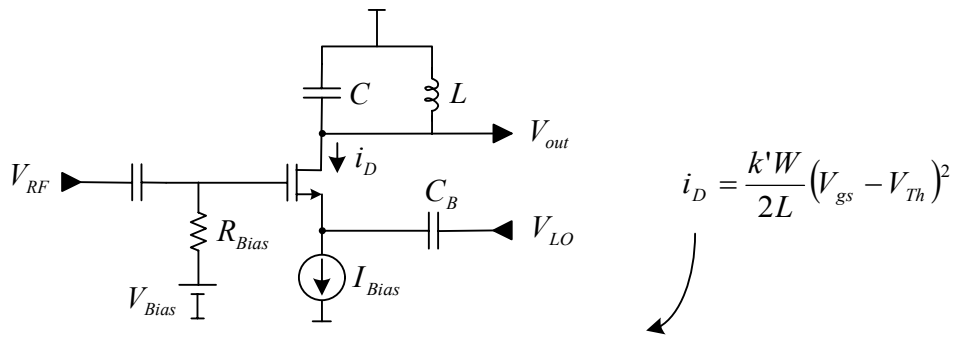
$$V_{cross} = 2C_2 V_{RF} V_{LO} [\cos(\omega_{RF} t) \cos(\omega_{LO} t)]$$

$$\cos(\omega t)^2 = \frac{1}{2} [1 + \cos 2\omega t]$$

$$V_{cross} = C_2 V_{RF} V_{LO} [\cos(\omega_{RF} - \omega_{LO})t + \cos(\omega_{RF} + \omega_{LO})t]$$

$$G_C = \frac{C_2 V_{RF} V_{LO}}{V_{RF}} = C_2 V_{LO}$$

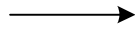
to isolate RF and LO better (still not very well isolated)



$$i_D = \frac{k'W}{2L} [V_{Bias} + V_{RF} \cos(\omega_{RF}t) - V_{LO} \cos(\omega_{LO}t) - V_{Th}]^2$$

transconductance

$$\left(\frac{i_{DIF}}{V_{RF}} \right)$$



$$G_C = \frac{k'W}{2L} V_{LO}$$

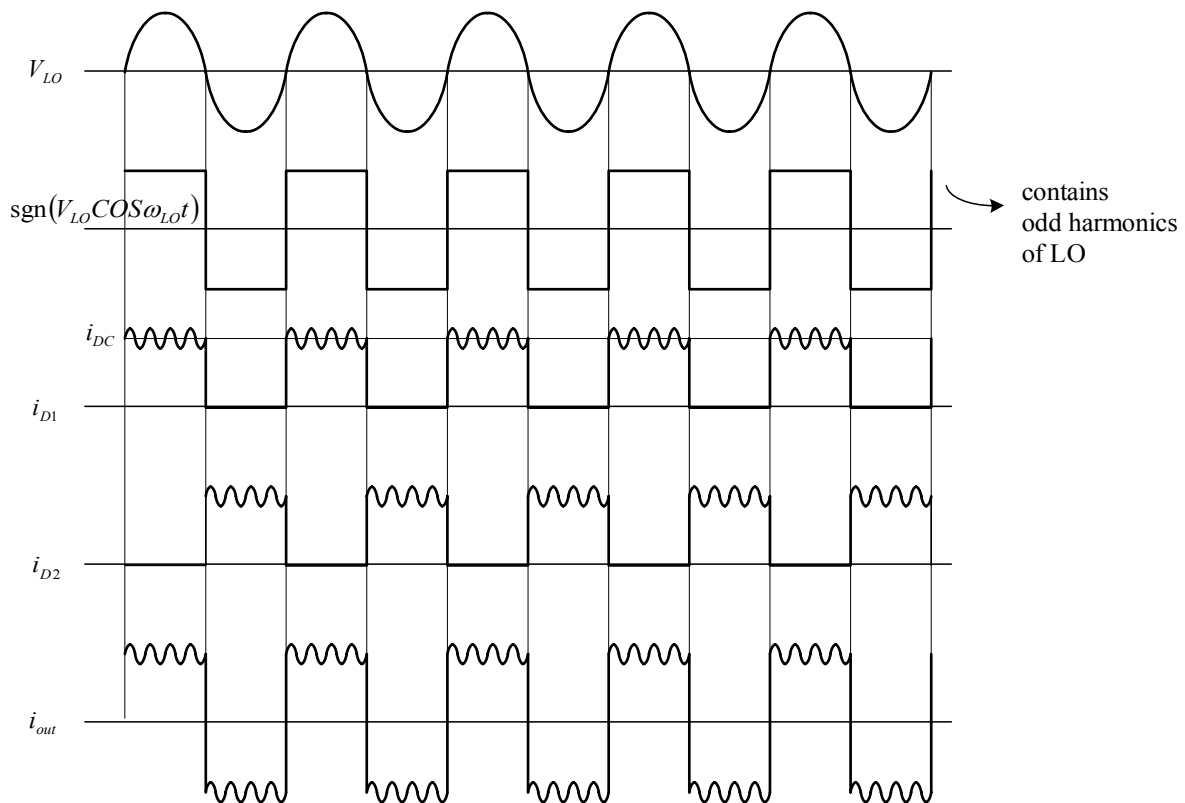
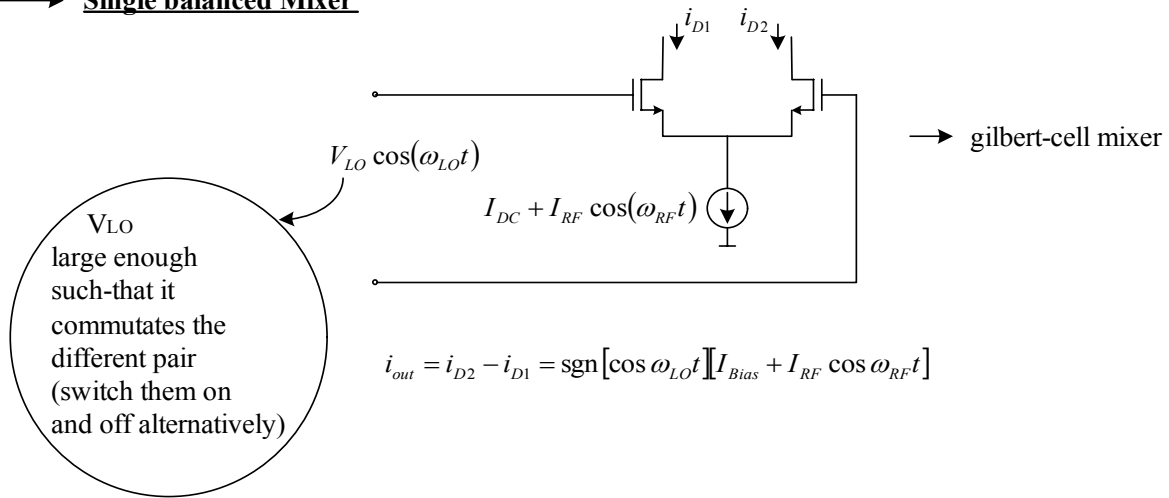
long-channel MOS are more nonlinear
than short-channel devices (velocity saturation makes them linear)

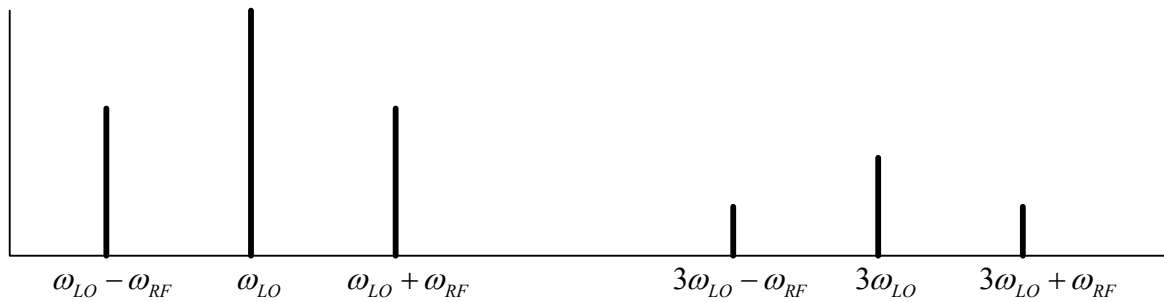
↪ Long-channel MOS are better for mixer applications

Multiplier-based Mixers

- * better performance than non-linear mixing
as you can get only multiplication function
and less other harmonics
- * separate port for LO, RF and IF → better isolation
- * well implemented in CMOS since CMOS is a good switch

→ **Single balanced Mixer**



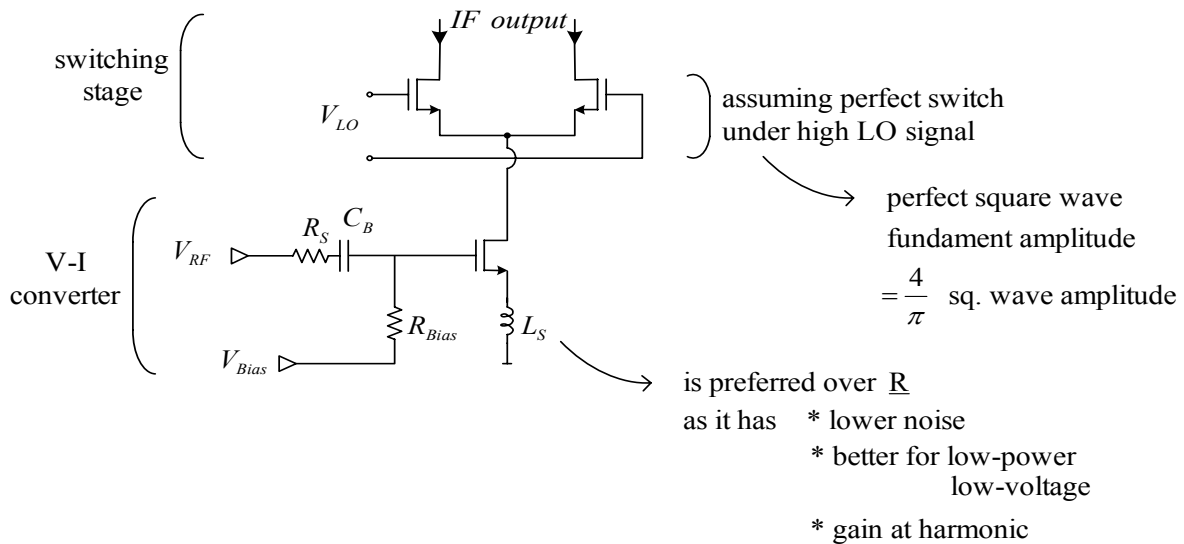


since LO + it's odd harmonics are present at the output

this type of mixer is referred to as single balanced mixers

* to make a linear $I_{Bias} + I_{RF} \cos \omega_{RF} t$ We need a linearized transconductance stage

example of single-balanced mixer with linearized transconductance



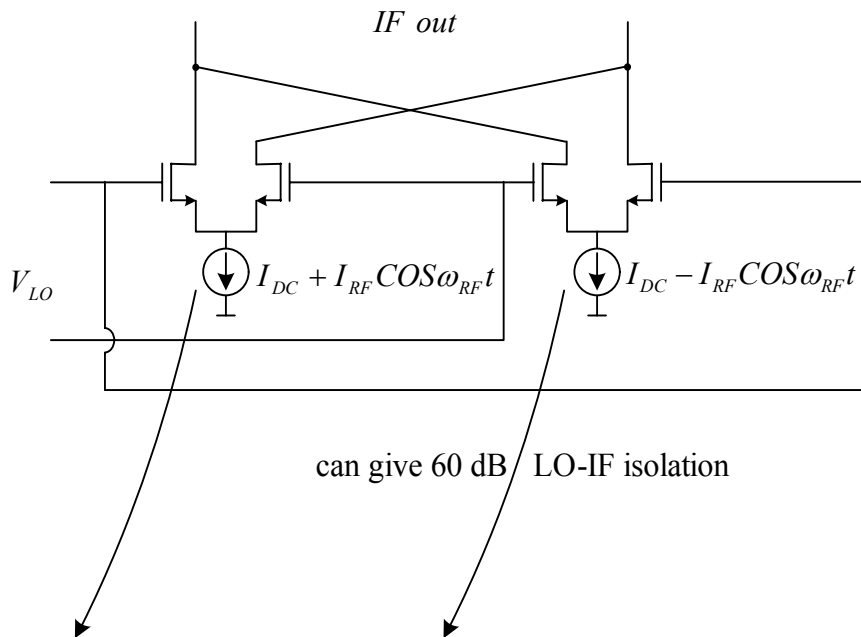
transconductance I_{IF}/V_{RF} $\leftarrow G_C = \frac{2}{\pi} g_m$ $\rightarrow \frac{2g_m}{\pi [1 - \omega^2 C_{gs} L_s + j\omega (L_s g_m + R_S C_{gs})]}$

transconductance of V-I converter

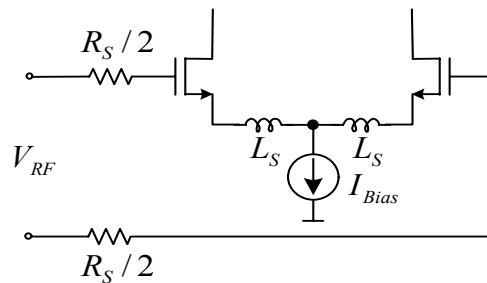
Double balanced mixers

removes LO at the IF port

two single-balanced may be combined to remove LO

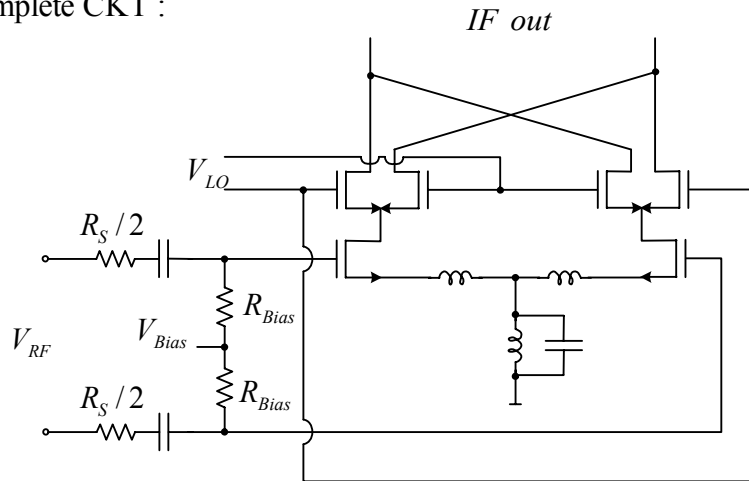


use a linearized transconductance stage



or use minimum supply headroom by using an LC tank instead of I_{bias} current source

Complete CKT :



Noise figure of gilbert-cell mixers

- mainly NF of V-I transconductance stage
- + 3dB (since $\frac{1}{2}$ signal is at $(\omega_{LO} + \omega_{RF})$)
- + additional noise in the switching stage
- + noise of LO

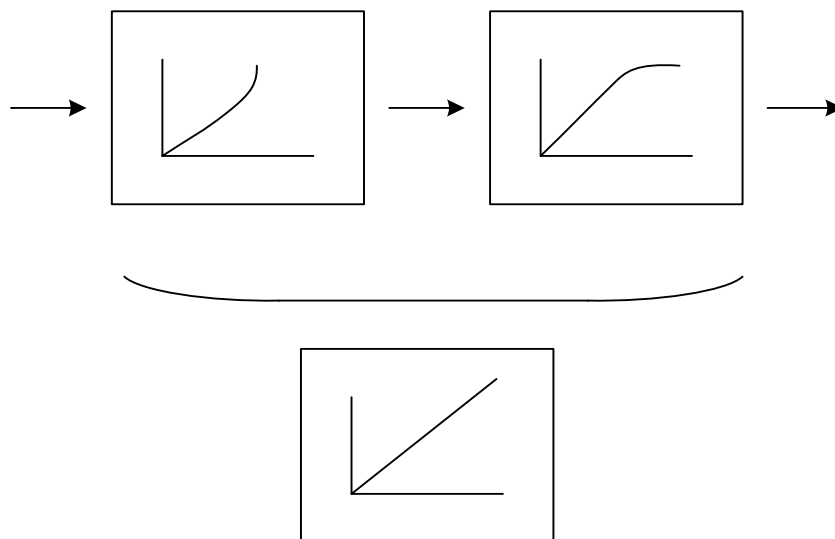
Linearity of gilbert-cell mixers

- mainly linearity of V-I transconductance stage
(almost same IP3 or I-dB compression)
- as long as LO switching stage is close to ideal switch

More on linearization

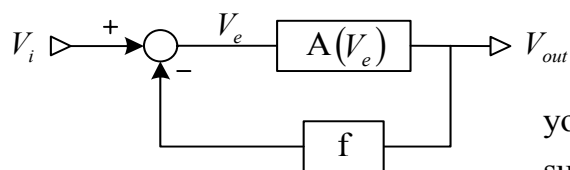
Predistortion

→ combine to non-linearities such that they cancel each other



Negative feedback

→ closed loop bandwidth is smaller than
inherent bandwidth → makes the ckt slow

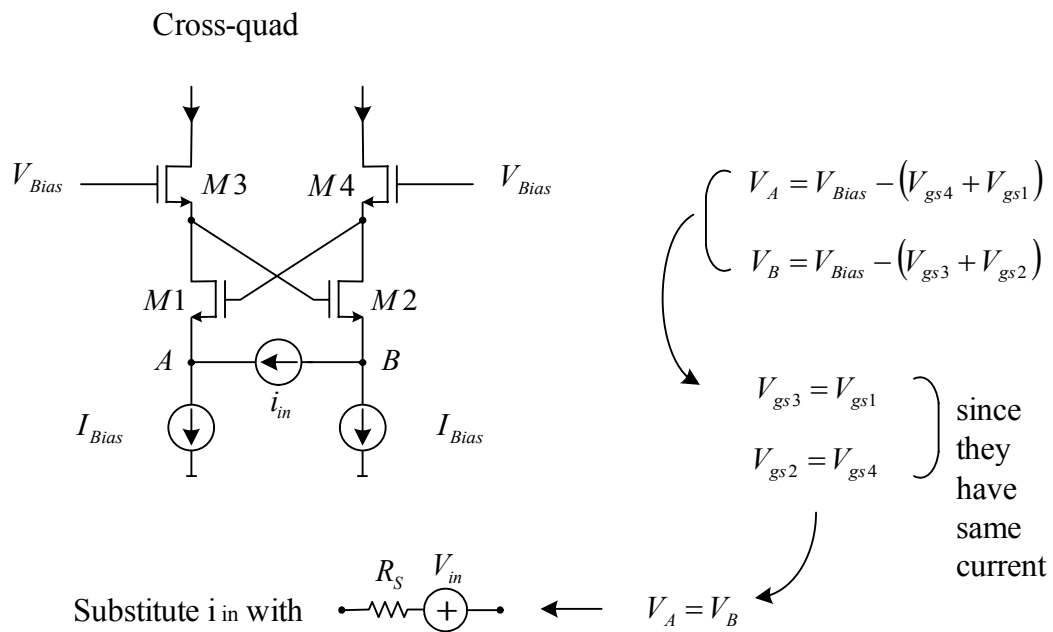


you have to wait for this cycle
such that error signal is meaningful

Positive feedback (feed-forward)

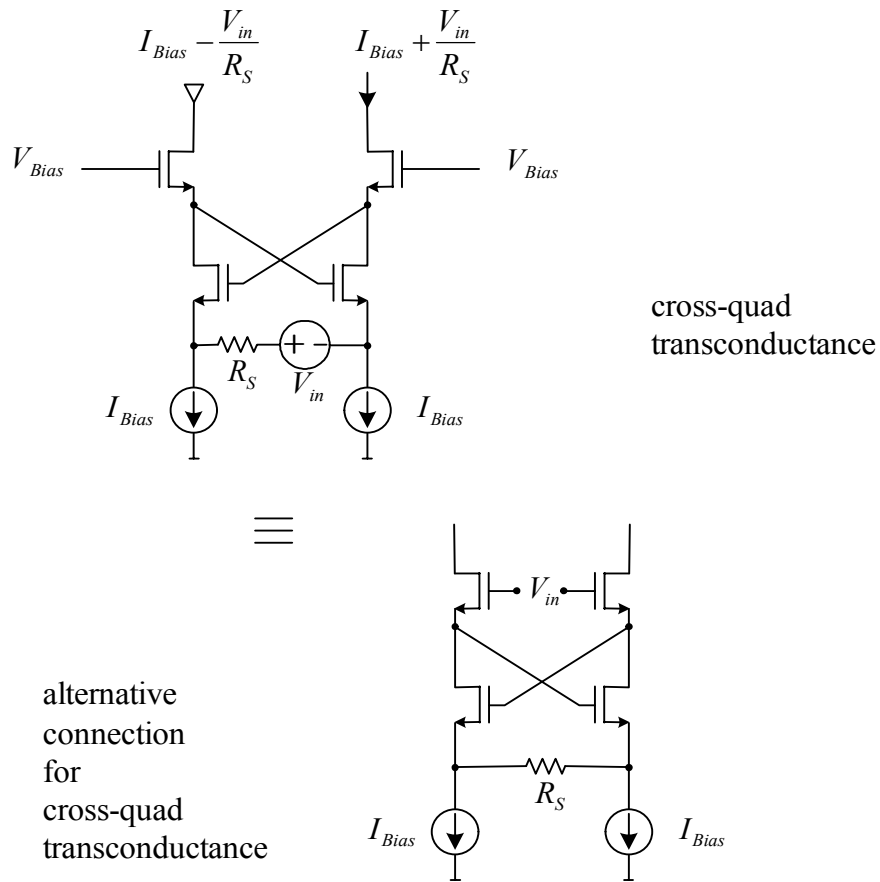
→ as long as you do not have gain you can use
the feedback without being worried about instability

Example



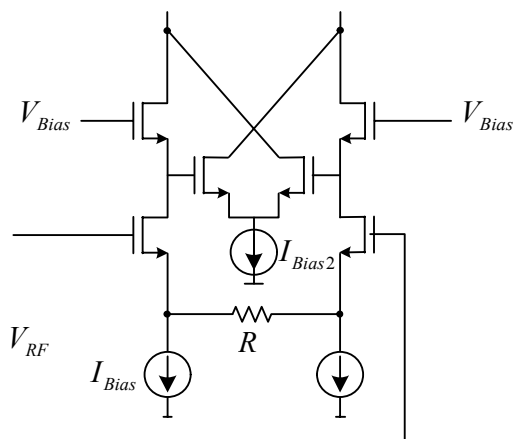
→ $i_{in} = \frac{V_{in}}{R_S}$ as $V_A = V_B$

→ perfect transconductance stage
with linearity of a resistor



Alternative feedforward linearization technique

MOSFET cascomp



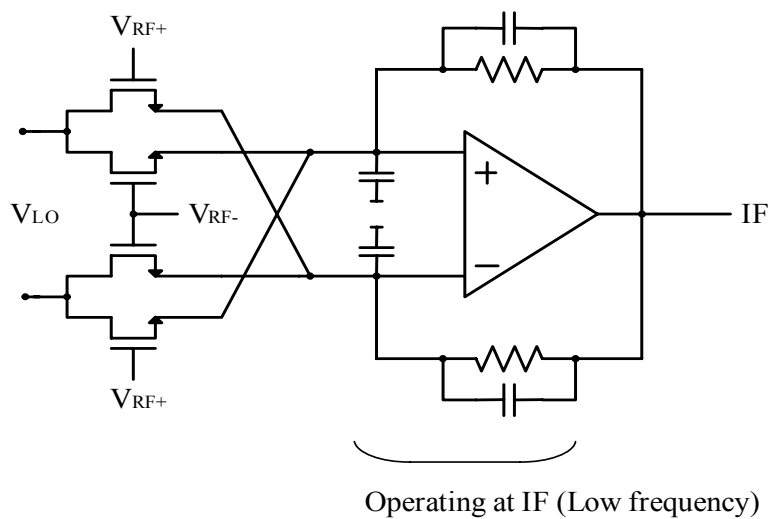
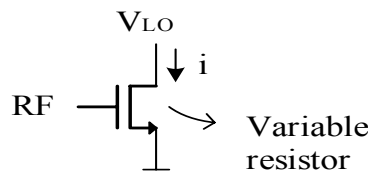
Potentiometric Mixers

Unlike Gilbert mixers(transistors as switch), use transistors as variable resistors

V_{ds} varies with LO

V_{gs} is controlled by RF

$$i = \frac{V_{LO}}{r_{ds}} \approx V_{LO} \frac{k'W}{L} (V_{RF} - V_T - V_{LO}) \approx kV_{LO}V_{RF}$$



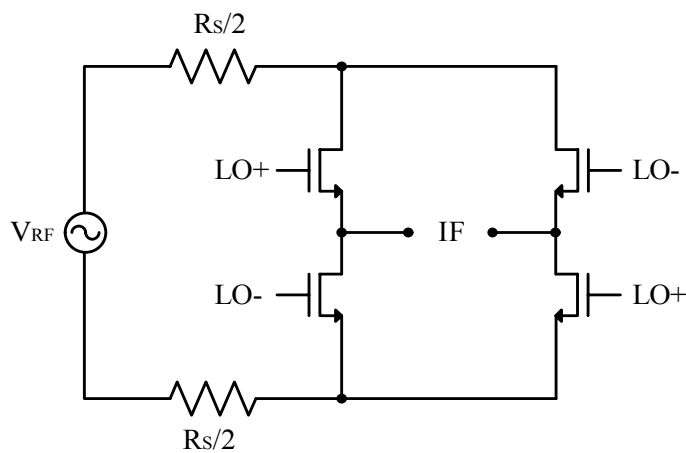
- Good linearity (IIP3~40dB)
- High noise (NF ~30dB) : due to resistive operation

Passive double-balanced Mixer

Passive Mixers → low power

→ Switch RF signal directly in voltage domain instead of current

→ driven by local oscillator



$$G_c = \frac{2}{\pi} \approx -3.9dB \rightarrow \text{for square wave LO drive}$$

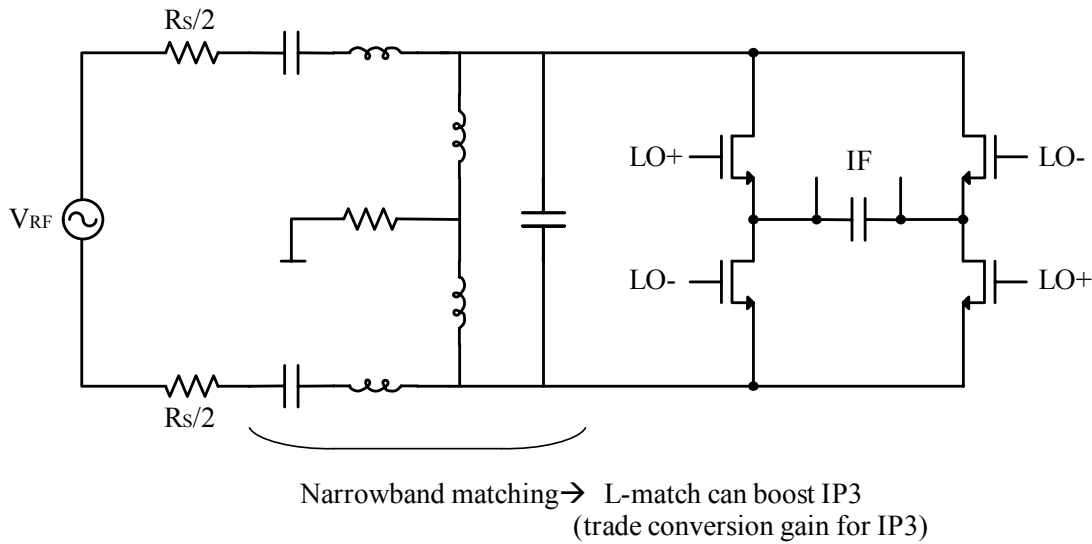
→ In practice conversion gain is lower due to transistors finite switching time

/

For sinusoidal drive conversion gain is actually higher

$$G_c = \frac{\pi}{4} \approx -2.1dB$$

Alternative approach → low-noise passive double-balanced mixer



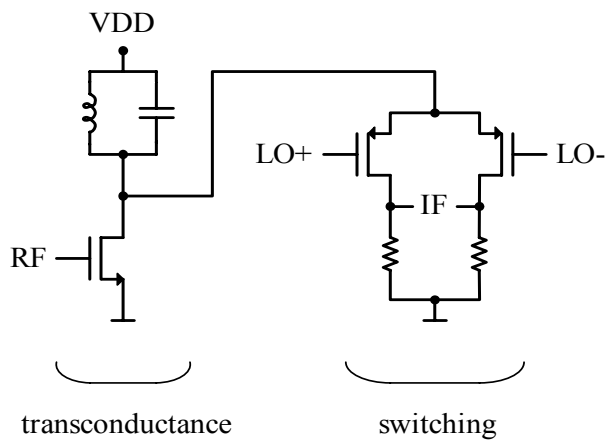
- IIP3 ~ 10dBm

- NF ~ 10dB

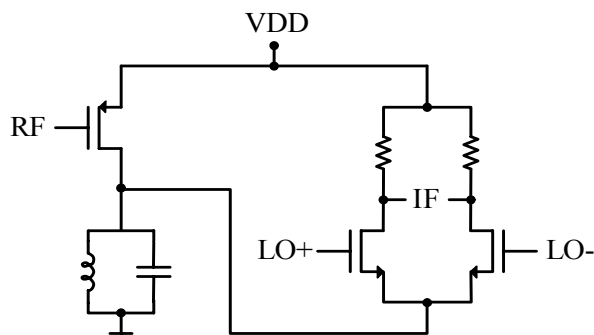
- No dc bias → no 1/f noise → good for direct conversion receivers

- to decrease LO power, resonate input caps with inductors → narrowband LO power ↓ $1/Q^2$

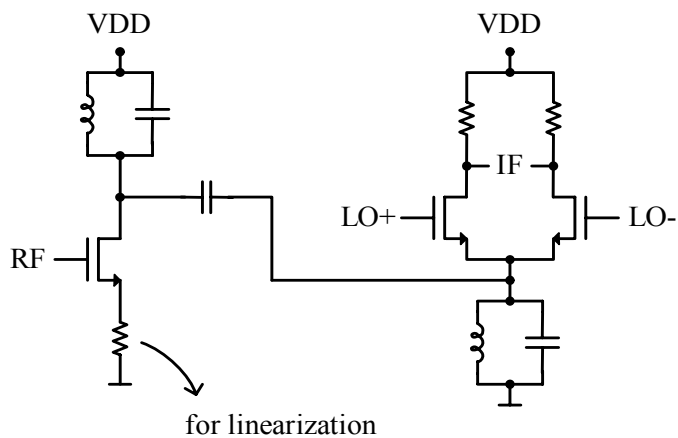
Some typical single-balanced mixers in literature



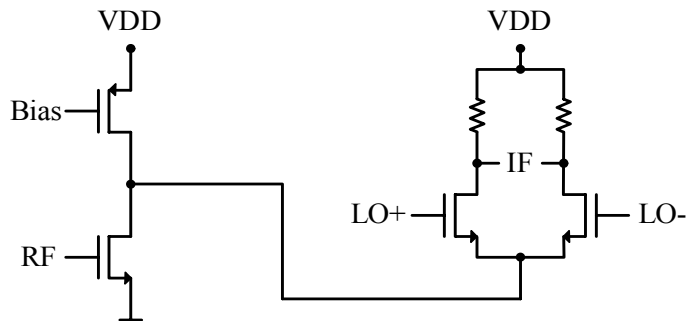
Change nmos to pmos and vice versa



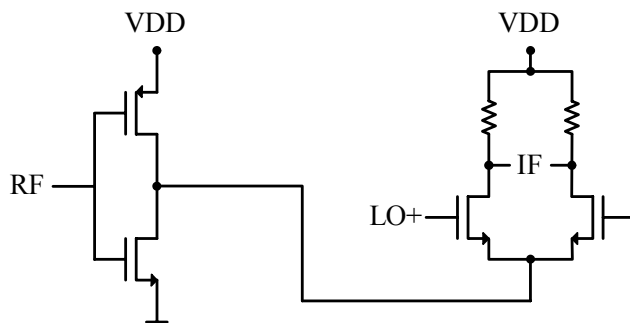
More linearized transconductance



Current source instead of the tank (wideband frequency)



Inverter as transconductance



Linearization using feedback

