

# Cumulative Distribution Function (chapter 4.1)

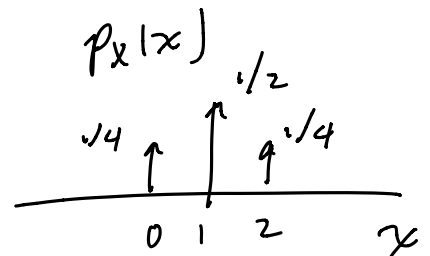
## (Topic 2.2a)

Example: 2 fair coin tosses,

observe  $X = \#$  heads

pmf:

$$p_X(x) = \begin{cases} 1/4 & x=0 \\ 1/2 & x=1 \\ 1/4 & x=2 \\ 0 & \text{else} \end{cases}$$



What is  $P(X \leq 1)$ ?

$$= \sum_{k=0}^1 p_X(k) = \frac{1}{4} + \frac{1}{2} = \frac{3}{4}$$

In general, how do you compute  $P(X \leq x)$

$$P(X \leq x) = \sum_{k=-\infty}^x p_X(k)$$

Note: this is a function of  $x$  because its value depends on where we set  $x$ .

This function  $P(X \leq x)$  is so important we give it a name and its own notation.

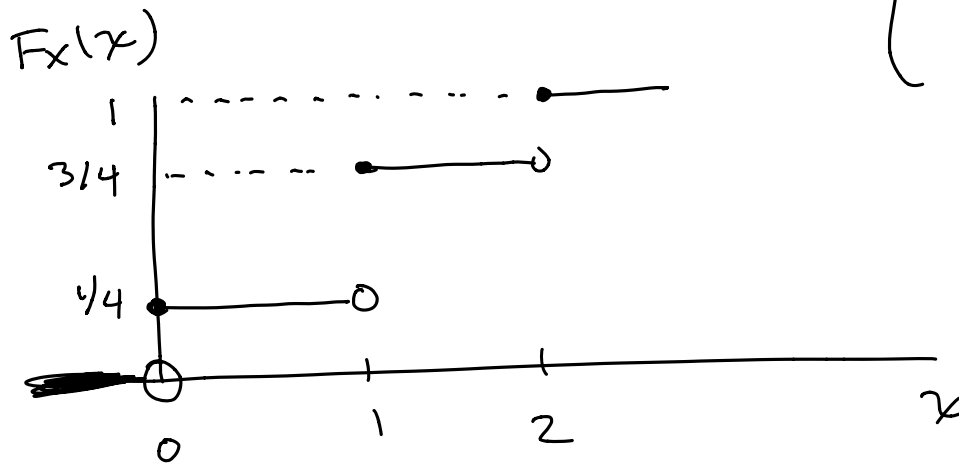
$F_X(x) = P(X \leq x)$	cumulative distribution function (cdf)
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$\equiv$  the probability the RV  $X$  takes on a value in the interval  $(-\infty, x)$

Note that in general,  $P(X < x) \neq P(X \leq x)$

For the 2 fair coin tosses

$$\text{cdf } F_X(x) = P(X \leq x) = \begin{cases} 0 & x < 0 \\ 1/4 & 0 \leq x < 1 \\ 3/4 & 1 \leq x < 2 \\ 1 & x \geq 2 \end{cases}$$



We can also express using the unit step function'

$$\text{Recall } u(x) = \begin{cases} 0 & x < 0 \\ 1 & x \geq 0 \end{cases}$$

$$F_X(x) = \frac{1}{4} u(x) + \frac{1}{2} u(x-1) + \frac{1}{4} u(x-2)$$

$$= p_X(0) u(x) + p_X(1) u(x-1) + p_X(2) u(x-2)$$

It's very easy to compute this by using the pmf for discrete RVs

Note  $P(X \leq 1) = 3/4$  but  $P(X < 1) = 1/4$

## Three types of RVs

**Discrete RVs** have a discrete sample space.

They have a pmf  $p_X(x) = P(X=x)$

which is nonzero only for specific values of  $x$ .

**Continuous RVs** have a sample space that is one interval or a union of intervals

**Mixed RVs** are a combination of continuous and discrete

All 3 kinds of RVs have a CDF.

The CDF completely describes any probability of interest for that RV.

**Cumulative distribution function (cdf)** (chapter 4.1)

$$F_X(x) = P(X \leq x)$$

**Probability density function (pdf)** (chapter 4.2)

$$f_X(x) = \frac{d F_X(x)}{d x}$$

Note: mixed random variables can seem like a mathematical oddity, but they are extremely useful when building complicated probability models of real world events.

We cannot just pretend they don't exist.

## Continuous example

Spin an arrow attached to the center of a circular board. Let  $\Theta$  be the angle where the arrow stops.  $0 < \Theta \leq 2\pi$ .

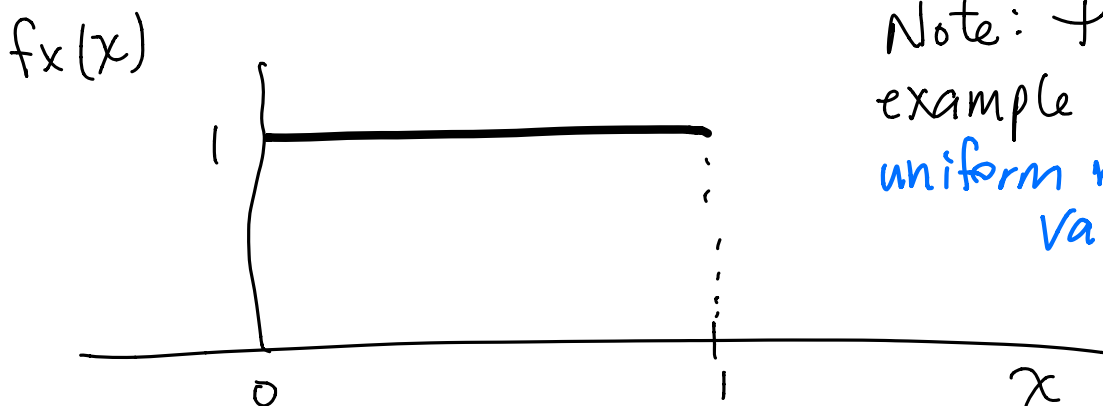
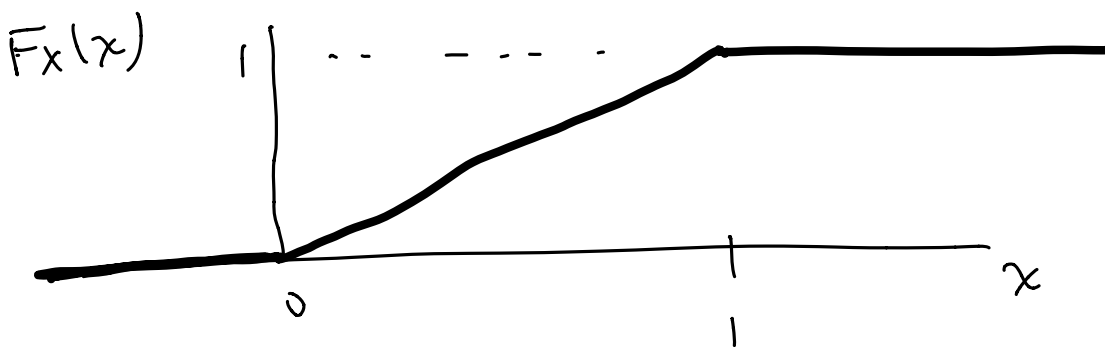
Define the probability  $\Theta$  falls in any subinterval to be proportional to the length of the subinterval, and let  $X = \Theta/2\pi$ . Note  $0 < X \leq 1$ .

What is  $F_X(x)$ , the cdf of  $X$  Recall - find  $F_X(x)$  for all  $x$ !

Case 1:  $x < 0$  :  $F_X(x) = P(X \leq x) = P(\emptyset) = 0$

Case 2:  $x > 1$  :  $F_X(x) = P(X \leq x) = P(S) = 1$

Case 3:  $0 < x \leq 1$  :  $F_X(x) = P(X \leq x)$   
 $= P(\Theta \leq 2\pi x) = \frac{2\pi x}{2\pi} = x$



Note: this is an example of a uniform random variable

A mixed RV example  $X =$  wait time for a taxi

(a) if a taxi is available when you get to the taxi stand, the wait time  $X=0$ . This happens with probability  $p$ .

(b) if no taxi is there, then wait time is uniformly distributed between  $[0, 1]$  hours

What is  $F_X(x)$ , the cdf of  $X$

$$F_X(x) = P(X \leq x) = P(X \leq x | \text{taxi there}) P(\text{taxi there}) + P(X \leq x | \text{no taxi}) P(\text{not taxi})$$

by the theorem of total probability.

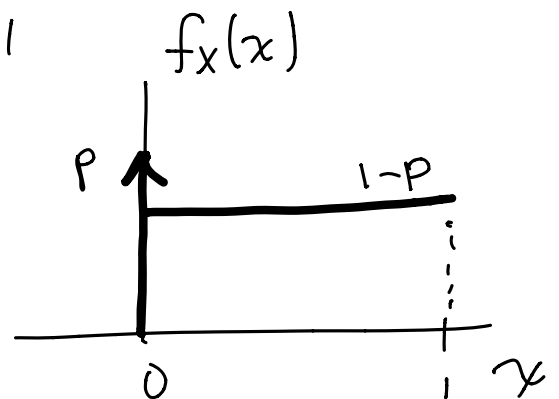
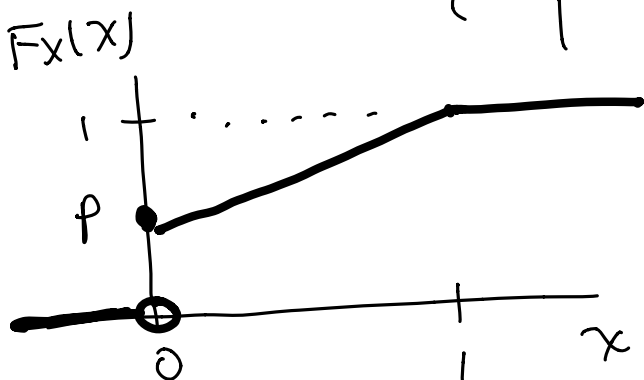
The problem statement defines the conditional probs.

$$P(X \leq x | \text{taxi there}) = \begin{cases} 1 & x \geq 0 \\ 0 & \text{else} \end{cases}$$

$$P(X \leq x | \text{no taxi}) = \begin{cases} 0 & x < 0 \\ x & 0 \leq x < 1 \\ 1 & x \geq 1 \end{cases}$$

(a uniform RV)

$$\text{So } F_X(x) = \begin{cases} 0 & x < 0 \\ p + (1-p)x & 0 \leq x < 1 \\ 1 & x \geq 1 \end{cases}$$



# Summary: 3 types of random variables

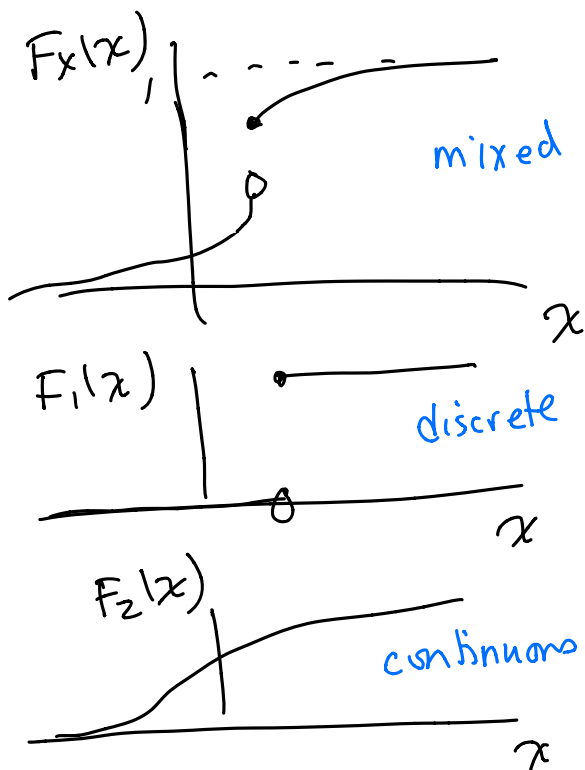
Discrete:  $F_X(x) = \sum_{x_k \leq x} p_X(x_k) u(x - x_k)$

a stair case that increases to the right

Continuous:  $F_X(x) = \int_{-\infty}^x f_X(t) dt$

Every possible outcome has a probability zero, but probabilities of intervals are well-defined. Calculate probabilities as integrals of the probability density of intervals.

Mixed-type CDF jumps at a countable # points but also increases continuously in at least one interval



$$F_X(x) = p F_1(x) + (1-p) F_2(x)$$

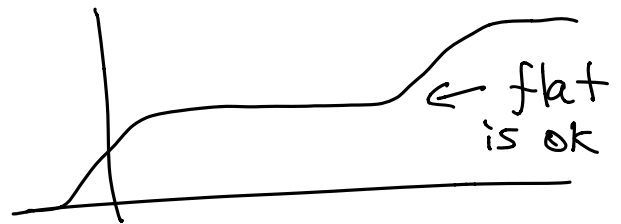
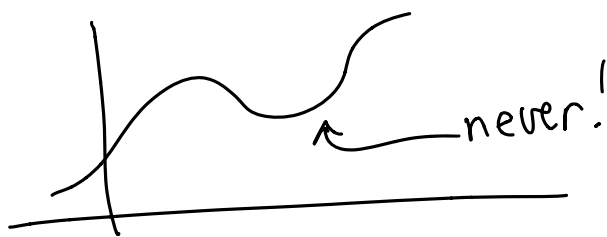
for  $0 < p < 1$

where  $F_1(x)$  is the cdf of a discrete RV and  $F_2(x)$  is a cdf of a continuous RV

# Properties of CDFs $F_X(x) = P(X \leq x)$

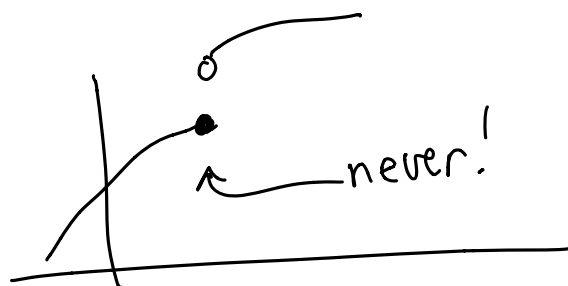
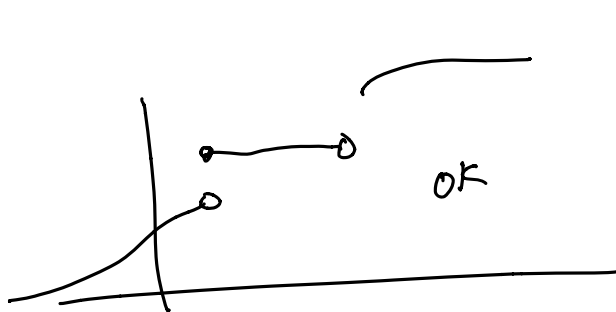
These all arise from the axioms of probability

- 1)  $0 \leq F_X(x) \leq 1$  (it's a probability)
- 2)  $\lim_{x \rightarrow \infty} F_X(x) = 1$  (as  $x \rightarrow \infty, \{X \leq x\} = S$ )
- 3)  $\lim_{x \rightarrow -\infty} F_X(x) = 0$  (as  $x \rightarrow -\infty, \{X \leq x\} = \emptyset$ )
- 4)  $F_X(x)$  is non decreasing  
 $F_X(a) \leq F_X(b)$  if  $a < b$  (as  $x$  increases, the set  $\{X \leq x\}$  cannot get smaller)



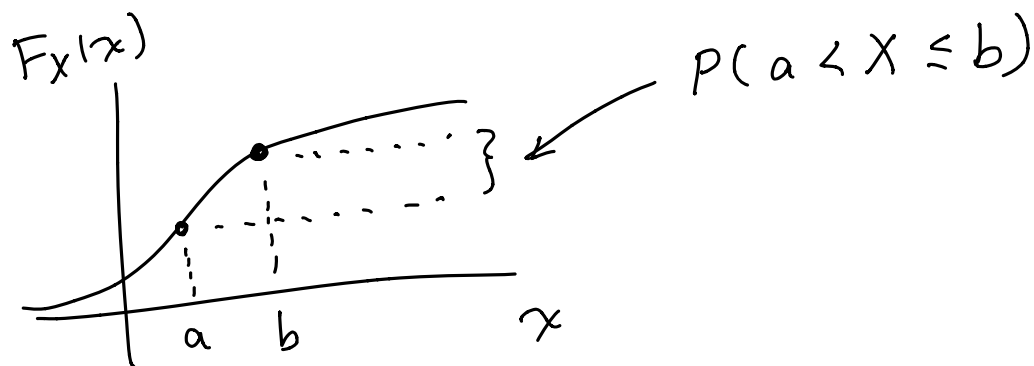
- 5)  $F_X(x)$  is continuous from the right

$$F_X(b) = \lim_{h \rightarrow 0^+} F_X(b+h) = F_X(b^+) \text{ for } h > 0$$



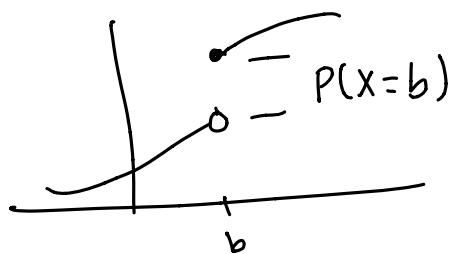
# Computing probabilities

$$6) P(a < X \leq b) = F_X(b) - F_X(a)$$



$$7) P(X=b) = F_X(b) - F_X(b^-)$$

$$= F_X(b) - \lim_{\substack{h \rightarrow 0 \\ h > 0}} F_X(b-h)$$



(the value at the open circle is  $\lim_{h \rightarrow 0} F_X(b-h)$ )

$$8) P(X > x) = 1 - F_X(x) \\ = P(\{X \leq x\}^c) = 1 - P(X \leq x)$$

Be careful of strict ( $<$ ) and loose ( $\leq$ ) inequalities. IT MATTERS!