More Dataflow Analysis

Recall steps to building analysis

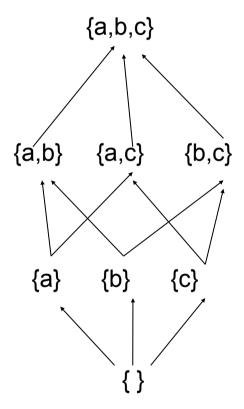
- Step I: Choose lattice
- Step 2: Choose direction of dataflow (forward or backward)
- Step 3: Create monotonic transfer function
- Step 4: Choose confluence operator (i.e., what to do at merges)
 - Either join or meet in the lattice
- Let's walk through these steps for a new analysis

Liveness analysis

- Which variables are live at a particular program point?
- Used all over the place in compilers
 - Register allocation
 - Loop optimizations

Choose lattice

- What do we want to know?
 - At each program point,
 want to maintain the set
 of variables that are live
 - Lattice elements: sets of variables
 - Natural choice for lattice: powerset of variables!



Choose dataflow direction

- A variable is live if it is used later in the program without being redefined
 - At a given program point, we want to know information about what happens later in the program
 - This means that liveness is a backwards analysis
 - Recall that we did liveness backwards when we looked at single basic blocks

Create x-fer functions

What do we do for a statement like:

$$x = y + z$$

- If x was live "before" (i.e., live after the statement), it isn't now (i.e., is not live before the statement)
- If y and z were not live "before," they are now
- What about:

$$x = x$$

Create x-fer functions

- Let's generalize
- For any statement s, we can look at which live variables are killed, and which new variables are made live (generated)
- Which variables are killed in s?
 - The variables that are defined in s: DEF(s)
- Which variables are made live in s?
 - The variables that are <u>used</u> in s: USE(s)
- If the set of variables that are live after s is X, what is the set of variables live before s?

$$T_s(X) = \mathbf{use}(s) \cup (X - \mathbf{def}(s))$$

Is this monotonic?

Dealing with aliases

- Aliases, as usual, cause problems
- Consider

```
int x, y
int *z, *w;
if (...) z = &y else z = &x
if (...) w = &y else z = &x
*z = *w; //which variable is defined? which is used?
```

- What should USE(*z = *w) and DEF(*z = *w) be?
 - Keep in mind: the goal is to get a list of variables that may be live at a program point
- For now, assume there is no aliasing

Dealing with function calls

Similar problem as aliases:

```
int foo(int &x, int &y); //pass by reference!

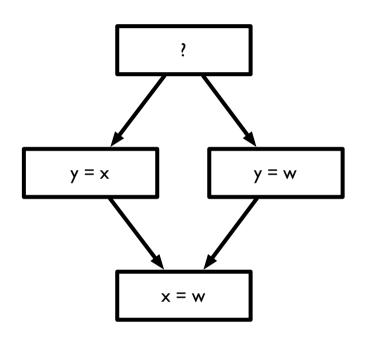
void main() {
  int x, y, z;
  z = foo(x, y);
}
```

- Simple solution: functions can do anything redefine variables, use variables
 - So DEF(foo()) is { } and USE(foo()) is V
- Real solution: interprocedural analysis, which determines what variables are used and defined in foo

Choose confluence operator

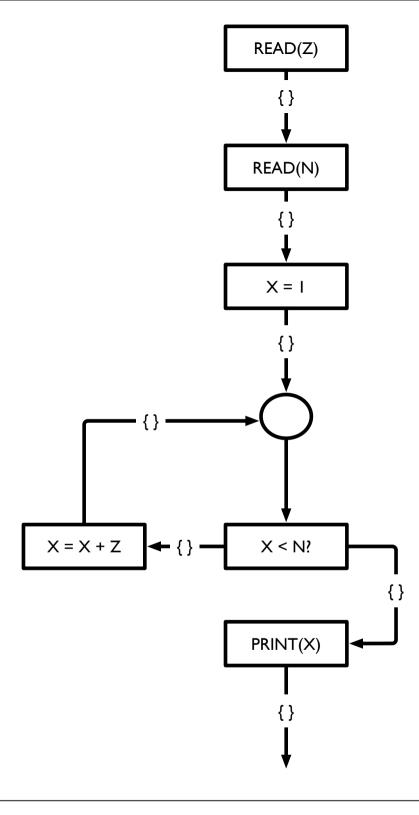
- What happens at a merge point?
 - The variables live in to a merge point are the variables that are live along either branch
 - Confluence operator: Set union (□) of all live sets of outgoing edges

$$T_{merge} = \bigcup_{X \in succ(merge)} X$$



How to initialize analysis?

- At the end of the program, we know no variables are live
 → value at exit point is { }
- What about elsewhere in the program?
 - We should initialize other sets to { }
 - This is consistent with our approach to finding the least fixpoint



An alternate approach

- Dataflow analyses like live-variable analysis are bit-vector analyses: are even more structured than regular dataflow analysis
 - Consistent lattice: powerset
 - Consistent transfer functions
- Many sources only talk about bitvector dataflow

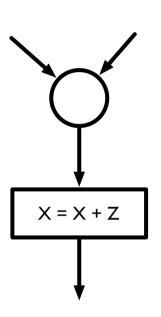
Bit-vector lattices

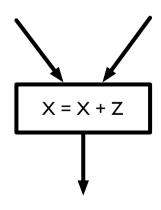
- Consider a single element, V, of the powerset(S) lattice
- Each item in S either appears in V or does not: can represent using a single bit
 - Can represent V as a bit vector
 - ${a, b, c} = <1, 1, 1>$
 - { } = <0, 0, 0>
 - $\{b, c\} = <0, 1, 1>$
- \sqcup and \sqcap (which are just \cup and \cap) are simply bitwise \vee and \wedge , respectively

Eliminating merge nodes

- Many dataflow presentations do not use explicit merge nodes in CFG
- How do we handle this?
- Problem: now a node may be a statement and a merge point
- Solution: compose confluence operator and transfer functions
- Note: non-merge nodes have just one successor; this equation works for all nodes!

$$T(s) = \mathbf{use}(s) \cup ((\bigcup_{X \in succ(s)} X) - \mathbf{def}(s))$$





Simplifying matters

$$T(s) = \mathbf{use}(s) \cup ((\bigcup_{X \in succ(s)} X) - \mathbf{def}(s))$$

- Lets split this up into two different sets
 - OUT(s): the set of variables that are live immediately after a statement is executed
 - IN(s): the set of variables that are live immediately before a statement is executed

$$\begin{array}{ccccc} (\mathfrak{F}) &=& \mathrm{use}(\mathfrak{F}) \cup (\mathfrak{F}) & \mathrm{def}(\mathfrak{F}) \\ &=& \bigcup_{t \in succ(s)} & (\mathfrak{F}) & (\mathfrak{F}) \end{array}$$

Generalizing

- USE(s) are the variables that become live due to a statement—they are generated by this statement
- DEF(s) are the variables that stop being live due to a statement—they are killed by this statement

$$\begin{array}{lcl} IN(s) & = & \mathbf{gen}(s) \cup (OUT(s) - \mathbf{kill}(s)) \\ OUT(s) & = & \bigcup_{t \in succ(s)} IN(t) \end{array}$$

Bit-vector analyses

- A bit-vector analysis is any analysis that
 - Operates over the powerset lattice, ordered by \subseteq and with \cup and \cap as its meet and join
 - Has transfer functions that can be written in the form:

$$\begin{array}{lcl} IN(s) & = & \mathbf{gen}(s) \cup (OUT(s) - \mathbf{kill}(s)) \\ OUT(s) & = & \bigcup_{t \in succ(s)} IN(t) \end{array}$$

- Are these transfer functions monotonic? (Hint: if f and g are monotonic, is $f \circ g$ monotonic?)
- gen and kill are dependent on the statement, but not on IN or OUT
- Things are a little different for forward analyses, and some analyses use \cap instead of \cup

Reaching definitions

- What definitions of a variable reach a particular program point
 - A definition of variable x from statement s reaches a statement
 t if there is a path from s to t where x is not redefined
- Especially important if x is used in t
 - Used to build def-use chains and use-def chains, which are key building blocks of other analyses
 - Used to determine dependences: if x is defined in s and that definition reaches t then there is a flow dependence from s to t
 - We used this to determine if statements were loop invaraint
 - All definitions that reach an expression must originate from outside the loop, or themselves be invariant

Creating a reaching-def analysis

- Can we use a powerset lattice?
- At each program point, we want to know which definitions have reached a particular point
 - Can use powerset of set of definitions in the program
 - V is set of variables, S is set of program statements
 - Definition: $d \in V \times S$
 - Use a tuple, <v, s>
 - How big is this set?
 - At most $|V \times S|$ definitions

Forward or backward?

• What do you think?

Choose confluence operator

- Remember: we want to know if a definition may reach a program point
- What happens if we are at a merge point and a definition reaches from one branch but not the other?
 - We don't know which branch is taken!
 - We should union the two sets any of those definitions can reach
- We want to avoid getting too many reaching definitions → should start sets at ⊥

Transfer functions

- Forward analysis, so need a slightly different formulation
 - Merged data flowing into a statement

$$IN(s) = \bigcup_{t \in pred(s)} OUT(t)$$

 $OUT(s) = \mathbf{gen}(s) \cup (IN(s) - \mathbf{kill}(s))$

- What are gen and kill?
 - gen(s): the set of definitions that may occur at s
 - e.g., $gen(s_1: x = e)$ is $\langle s_1, x \rangle$
 - kill(s): all previous definitions of variables that are definitely redefined by s
 - e.g., $kill(s_1: x = e)$ is $<^*, x>$

Available expressions

- We've seen this one before
- What is the lattice? powerset of all expressions appearing in a procedure
- Forward or backward?
- Confluence operator?

Transfer functions for meet

What do the transfer functions look like if we are doing a meet?

$$IN(s) = \mathbf{gen}(s) \cup (OUT(s) - \mathbf{kill}(s))$$

 $OUT(s) = \bigcap_{t \in succ(s)} IN(t)$

- gen(s): expressions that must be computed in this statement
- kill(s): expressions that use variables that may be defined in this statement
 - Note difference between these sets and the sets for reaching definitions or liveness
- Insight: gen and kill must never lead to incorrect results
 - Must not decide an expression is available when it isn't, but OK to be safe and say it isn't
 - Must not decide a definition doesn't reach, but OK to overestimate and say it does

Analysis initialization

- Remember our formalization
 - If we start with everything initialized to \bot , we compute the least fixpoint
 - If we start with everything initialized to ⊤, we compute the greatest fixpoint
- Which do we want? It depends!
 - Reaching definitions: a definition that may reach this point
 - We want to have as few reaching definitions as possible → use least fixpoint
 - Available expressions: an expression that was definitely computed earlier
 - We want to have as many available expressions as possible → use greatest fixpoint
 - Rule of thumb: if confluence operator is \sqcup , start with \bot , otherwise start with \top

Analysis initialization (II)

- The set at the entry of a program (for forward analyses) or exit of a program (for backward analyses) may be different
 - One way of looking at this: start statement and end statement have their own transfer functions
- General rule for bitvector analyses: no information at beginning of analysis, so first set is always { }

Very busy expressions

- An expression is very busy if it is computed on every path that leads from a program point
 - Why does this matter?
 - Can calculate very busy expressions early without wasting computation (since the expression is used at least once on every outgoing path) – this can save space
 - Good candidates for loop invariant code motion

Very busy expressions

- Lattice?
- Direction?
- Confluence operator?
- Initialization?
- Transfer functions?
 - Gen? Kill?

Four types of dataflow

- Analysis can either be forward or backward
- Analysis can either be over all paths or over any path
 - All paths: merges consider values from all paths
 - Any path: merges consider values from any path

	All paths	Any path
Forward	available expressions	reaching definitions
Backward	very busy expressions	liveness analysis

• What kind of analysis is constant propagation?

Dataflow analysis precision

- So how good are the results of dataflow analysis?
- What is the best solution we can get?
 - Should determine information based on every path the actual program takes
 - This is undecidable! (what if the program loops?)
- More restrictive solution: meet over all paths
 - Determine information based on every possible path in the program (including paths the actual program may not take)
 - In general, this is also undecidable! (potentially infinite number of possible paths)

Dataflow analysis precision

- The solution to iterative dataflow analysis is less precise than the meet over all paths solution
 - More formally, if confluence operator is □

 - e.g., for available expressions, calculated fixpoint does not have more available expressions than MOP solution
 - If confluence operator is □
 - Meet over all paths solution

 □ least fixpoint
 - e.g., for constant propagation, dataflow solution does not say a variable is constant if MOP says the variable is definitely not constant

Distributive analysis

- A dataflow analysis is distributive if, for all transfer functions f $f(x \sqcup y) = f(x) \sqcup f(y) \text{ (equivalent definition for } \sqcap)$
- If a dataflow analysis is distributive, then meet over all paths solution = dataflow solution
- Bitvector analyses are distributive
- Is constant propagation distributive?