

**Problem Statement:** Implement a **4-bit ALU** that performs the operations indicated in the table below. The accumulator register bits ( $AQ[3:0]$ ) should be routed to  $TOPRED[3:0]$  and the condition code flags ( $CF, ZF, NF, VF$ ) should be routed to  $TOPRED[7:4]$ . Right pushbutton  $S1$  should be used to clock the ALU (a bounceless switch module for it is provided).  $DIP[3:0]$  should be used to provide data inputs and routed to  $BOTRED[3:0]$ .  $DIP[7]$  should be used to provide the ALU enable signal ( $ALE$ ) and routed to  $BOTRED[7]$ .  $DIP[6:5]$  should be used to provide function select signals ( $ALX, ALY$ ) and routed to  $BOTRED[6:5]$ . Left pushbutton  $S2$  should be used to asynchronously reset the accumulator and condition code registers. The ALU state (accumulator and condition code registers) should not change when  $ALE=0$ . The *function mnemonic* selected (LdA, Add, Sub, And) should be displayed on 7-segment displays  $DIS3..DIS1$  (blank if  $ALE=0$ ). Finally, the adder/subtractor should be based on a CLA design.

ALE	ALX	ALY	Function Performed	CF	ZF	NF	VF
1	0	0	LDA: $AQ[3:0] \leftarrow DIP[3:0]$	0	$\updownarrow$	$\updownarrow$	0
1	0	1	ADD: $AQ[3:0] \leftarrow AQ[3:0] + DIP[3:0]$	$\updownarrow$	$\updownarrow$	$\updownarrow$	$\updownarrow$
1	1	0	SUB: $AQ[3:0] \leftarrow AQ[3:0] - DIP[3:0]$	$\updownarrow$	$\updownarrow$	$\updownarrow$	$\updownarrow$
1	1	1	AND: $AQ[3:0] \leftarrow AQ[3:0] \cap DIP[3:0]$	-	$\updownarrow$	$\updownarrow$	-
0	d	d	(no operation – retain state)	-	-	-	-

Follow the steps outlined below in completing this lab practical design problem:

- [2 pts] Route  $DIP[3:0]$  to  $BOTRED[3:0]$  and  $DIP[7:5]$  to  $BOTRED[7:5]$ .
- [8 pts] Display the function mnemonic selected on  $DIS3..DIS1$ .
- [12 pts] Display the  $AQ[3:0]$  results for each of the four functions on  $TOPRED[3:0]$ .
- [8 pts] Display the condition code register results ( $CF, ZF, NF, VF$ ) for each of the four ALU functions on  $TOPRED[7:4]$ , respectively – note that the state of a flag that is *unaffected* by a given operation (denoted as “-” in the table above) should be maintained.

