

# Lec30

Saturday, March 28, 2020 4:43 PM

## Uplink control channels - 10min

Sunday, February 25, 2018 8:42 PM

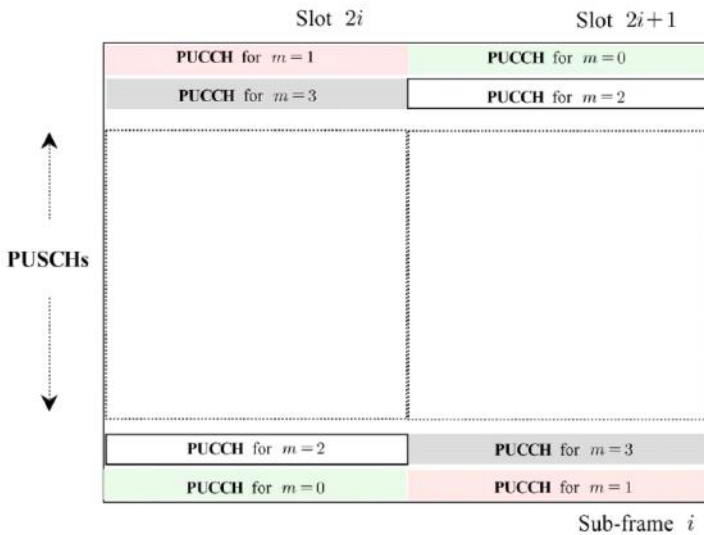
- PUSCH: Physical uplink shared channel
  - used by UE to send data traffic
  - scheduled by DL PDCCH
  - can also do frequency-hopping for diversity.
- PUCCH: Physical uplink control channel
  - report CQI (channel quality information)
  - UL scheduling request: to ask for PUSCH resources later
  - HARQ ACK/NACK corresponding to DL transmissions.

TABLE IX  
SUPPORTED PUCCH FORMATS (\* FROM REL. 10)

Format	Modulation	# bits	Purpose
1	N/A	N/A	Positive Scheduling Request (SR) for PUSCH
1a	BPSK	1	1 bit HARQ-ACK
1b	QPSK	2	2 bits HARQ-ACK
2	QPSK	20	a CSI Report
2a	QPSK+BPSK	21	a CSI and 1 bit HARQ-ACK (Normal CP)
2b	QPSK	22	a CSI and 2 bit HARQ-ACK (Normal CP)
3*	QPSK	48	Multiple CSI and HARQ-ACKs

2/26/2018 11:21 AM - Screen Clipping

Allocation in resource pool



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- PUCCH is always at the edge of the bandwidth
- allow contiguous allocation of SC-FDMA data in PUSCH
- Divided into "PUCCH regions".
  - each region is hopped at both ends of the bandwidth for frequency diversity
  - UE is mapped to a region based on its id.
  - Control signalling for multiple UEs is multiplexed via orthogonal coding
    - time-shifts of a common code.
- Finally, UCI can also be carried along with uplink data, if the UE has been assigned resource for uplink transmission.

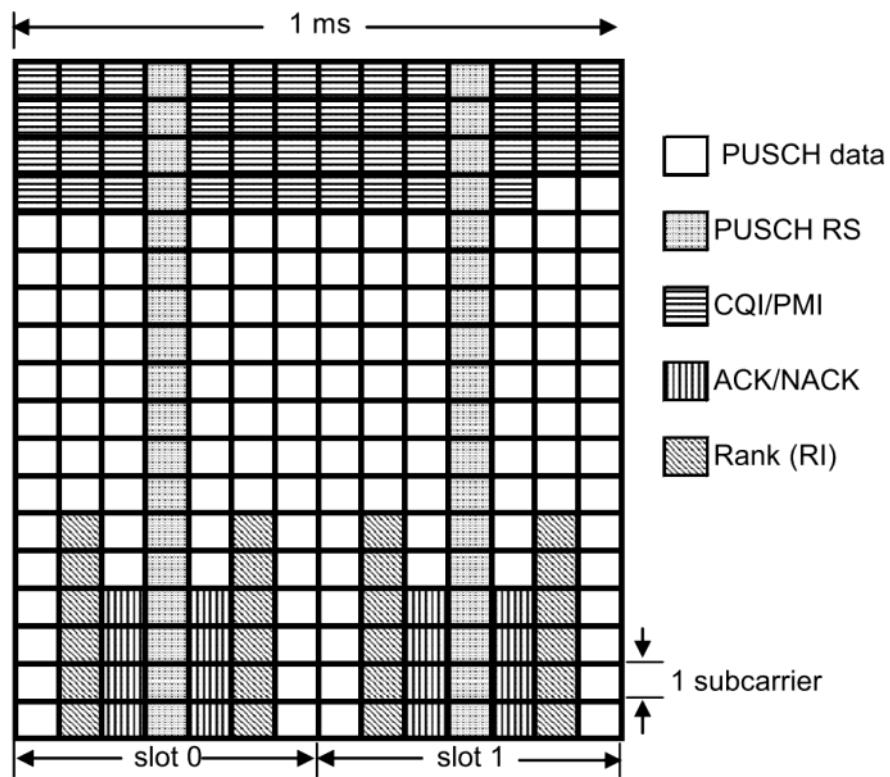


Figure 16.15: Multiplexing of control signalling with UL-SCH data.

### PRACH

- given region of PUSCH is carved out for random access (72 subcarriers, given subframes)
- for initial network access (e.g. send new data) do not carry data.

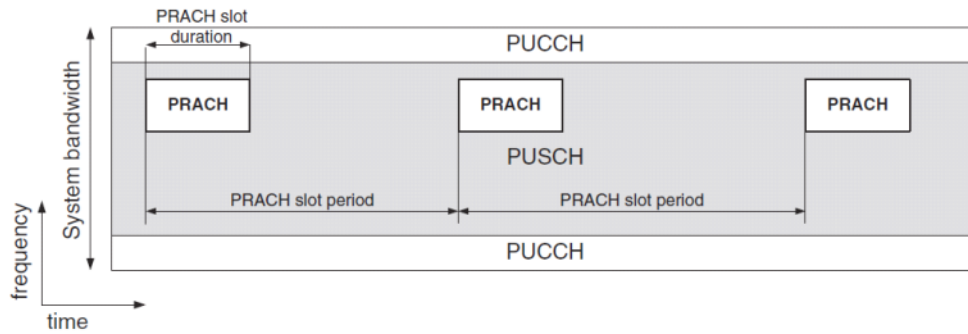


Figure 17.5: PRACH multiplexing with PUSCH and PUCCH.

The preamble uses subcarrier spacing of 1.25KHz instead of 15KHz. The random access preamble occupies 1,2 or 3 subframes in the time domain(1,2,3ms) and 839 subcarriers in frequency domain(1.05MHz) . There will be 15KHz guard band on both the sides and hence it uses total of 1.08MHz (equal to 6 RBs). The position of LTE random access preamble is defined by PRACH frequency offset parameter carried in SIB-2.

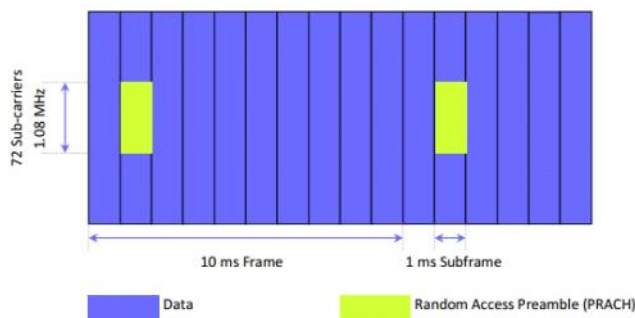
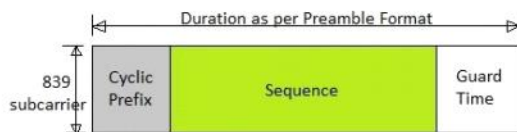


Fig.1 Position of PRACH in uplink frame



\* Subcarriers will have BW of 1.25 MHz

Fig.2 Structure of random access preamble

There is a max. of 1 random access preamble in a subframe but more than one UEs can use it. Multiple UEs using same preamble resource allocations are differentiated by their unique preamble sequences.

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- A UE randomly picks a time-freq. resource.
- In addition, it can choose one out of 64 preamble signatures
- A collision will only happen when both the

time-frequency resource & preamble are the same.

## Random access procedure

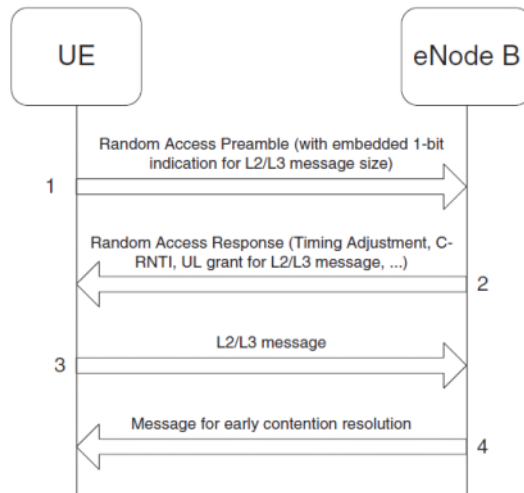


Figure 17.1: Contention-based random access procedure. Reproduced by permission of © 3GPP.

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- RAR sent in PDSCH, indicating the time-frequency slot in which the preamble is detected
- If collision occurs, it will happen again in L2/L3 messages
- If no collision, the last message sets the id of the successful sender

### Reference:

Section IV.B, G. Ku and J. M. Walsh, "Resource Allocation and Link Adaptation in LTE and LTE Advanced: A Tutorial," *IEEE Communication Surveys & Tutorials*, vol. 17, no. 3, 2015.

Chapter 16.3, 16.4, 17.3, 17.4.1, S. Sesia, I. Toufik, and M. Baker, "LTE-the UMTS long term evolution: from theory to practice," John Wiley & Sons, 2011. (available online from Purdue library.)

# Summary

Friday, March 2, 2018 8:13 AM

1. Significant overhead due to scheduling and channel measurement
  - a. The benefit of OFDMA and MIMO do not come for free
2. Many round of control packet exchange before packets can be transmitted

Implications to 5G:

1. Massive MIMO
2. Ultra-low latency
3. Massive connectivity of devices sending short packets.

Are there other ways to manage resources without BS:

- Random access, which is used both in 2G/3G/4G and WLAN

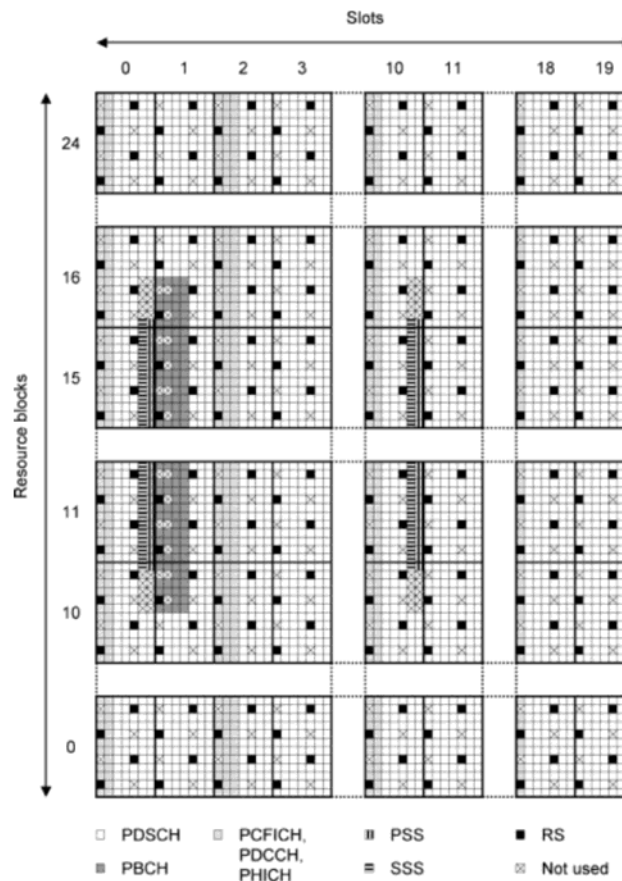


Figure 6.10 Example mapping of physical channels to resource elements in the downlink, using FDD mode, a normal cyclic prefix, a 5MHz bandwidth, the first antenna port of two and a physical cell ID of 1

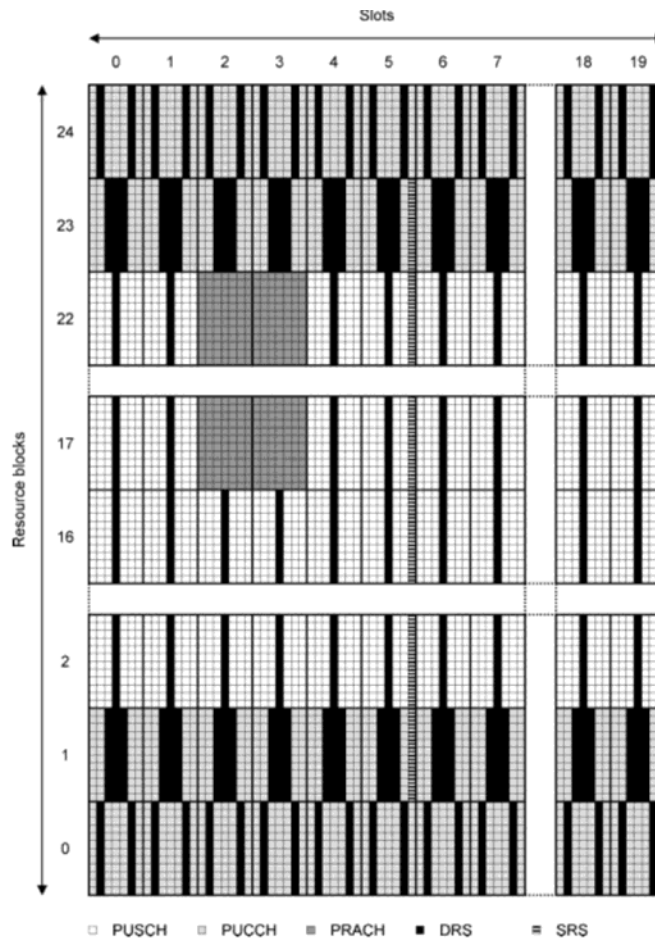


Figure 6.11 shows the corresponding situation on the uplink. The figure assumes the use of FDD mode, the normal cyclic prefix and a bandwidth of 5MHz.





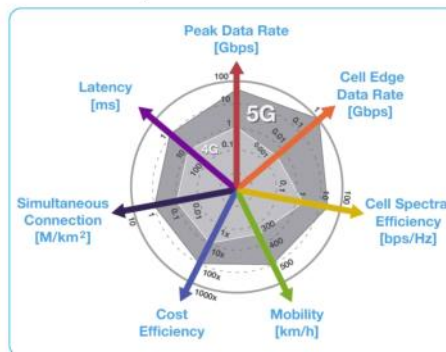
## How about 5G?

- First specification (Phase 1) agreed on Dec. 2017



## Wish Lists (3 Use Cases) for 5G

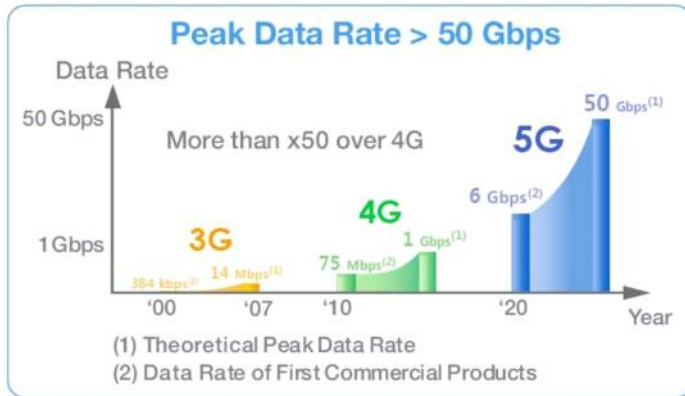
- High Data Rate: Enhanced mobile broadband (eMBB)
- Low Delay: Ultra-reliable low latency communications (URLLC)
- Massive # of devices: machine-type communications (mMTC)
- Possibly along different "slices" of the same core network (network virtualization)



Source: Samsung

*3 service category in 5G*

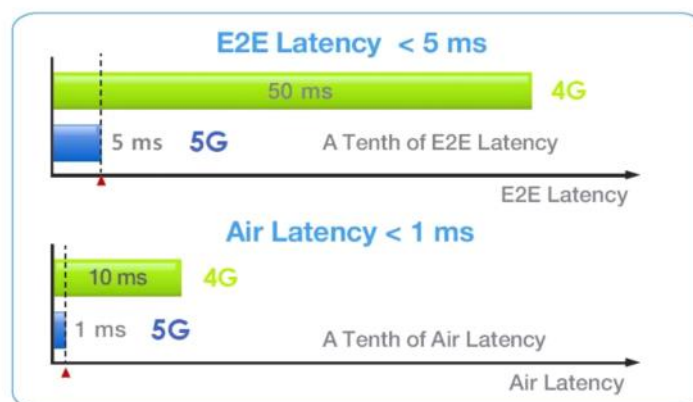
## High Data Rate



Source: Samsung

What driving applications?

## Ultra Low Latency



Source: Samsung

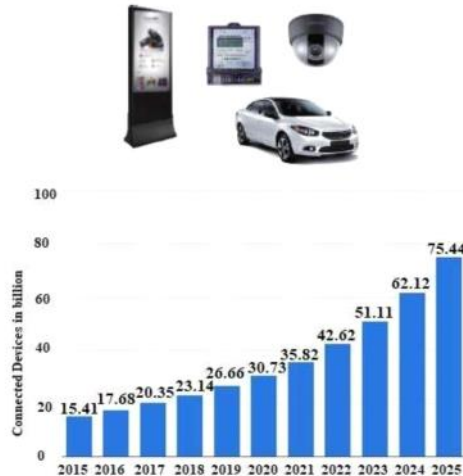
What driving applications?

## Massive Connectivity

- Internet-of-Things
- But each device may be of low rate
- **Low overhead** is critical
- Low latency
- Low power

Source: statista.com

### Things Connected



## Some Likely Technology for 5G



Source: rcwireless.com

- mmWave
  - 30-300GHz, sometimes including 24GHz (about 10mm and below)
  - Much higher free-space loss
  - Absorption by atmosphere, rain, etc.
  - Line-of-sight propagation: low diffraction, does not penetrate walls/objects

## Some Likely Technology for 5G

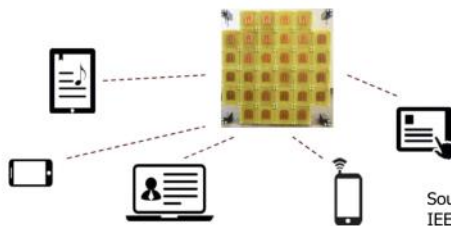


Source: rcrwireless.com

### ■ mmWave

- Smaller coverage (100-200m), higher frequency reuse
- Highly-directional beams may be needed to improve coverage
- Beam alignment and beam tracking becomes a problem

## Some Likely Technology for 5G



Source: Massive MIMO for 5G,  
IEEE 5G Tech Focus: Volume 1,  
Number 1, March 2017

### ■ Massive MIMO

- Smaller wavelength of mmWave allows large antenna arrays to be packed at the transmitter/receiver
- Potentially huge spectrum efficiency gain
- High directionality
- More resources needed for channel estimation/feedback. Pilot contamination



## Some Likely Technology for 5G

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- Non-orthogonal access (NOMA)
  - In 3G/4G each user is assigned orthogonal resource (time/frequency) when transmitting
  - Signaling is needed for scheduling resources
  - For low-rate IoT applications, such signaling incurs high overhead
  - Potentially more advantageous to have multiple transmissions over the same set of the orthogonal resources
- Sounds like CDMA?
- How about spectrum efficiency, diversity gain, etc?

- Completed around Dec. 2017 to June 2018
- Release 16 will be completed mid-2020.
- Release 15 focuses more on eMBB and URLLC
- Key architecture similar to 4G-LTE
  - OFDM in both uplink & downlink
  - similar set of data & control channels

### Design Considerations

#### ① Larger bandwidth

- important for increased data rate
- mmWave band also has larger bandwidth

#### ② Small cells

- important for improved spatial reuse.
- mmWave band also has small coverage  
→ small cells

However, small cells will bring new challenges

- The energy consumption of a large # of small-cell BSs may be quite significant
- Neighboring small-cell BSs interfere with each other.
- The traffic load at a small cell can be

quite thirsty.

→ small-cell BS does not need to operate all the time

### (3) Massive # of Antenna Elements

- Important for both increased spectrum efficiency and improved mmWave coverage
- However, measuring the downlink SNR across many transmitting antennas will incur significant overhead for reference signals, etc.
- Further, each antenna needing separate A/D & P/A chain is also expensive and energy-hungry
- Need other ways of exploiting multiple antennas e.g.
  - Analog beam-forming
  - Measuring uplink SNR and assume channel is the same <sup>in</sup> uplink & downlink (reciprocity) <sub>channel</sub>
  - A one-size-fit-all solution is not feasible.

### (4) Support low-latency applications.

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### 5G New Radio

#### - "Lean Carrier"

- Cell-specific RS replaced by UE-data

associated DM-RS in the downlink

- PDCCH does not span all RBs
- BS does not need to be always on, which saves both energy & inter-cell interference.
- Multiple subcarrier spacing to accommodate large-DW, small delay-spread settings
- Dynamic TDD
- Front-loading control signals & mini-slots

S. Parkvall, E. Dahlman, A. Furuskär, and M. Frenne, "NR: The new 5G radio access technology," IEEE Communications Standards Magazine, vol. 1, no. 4, pp. 24-30, December 2017.



## Resource Grid

Thursday, April 2, 2020 3:52 PM

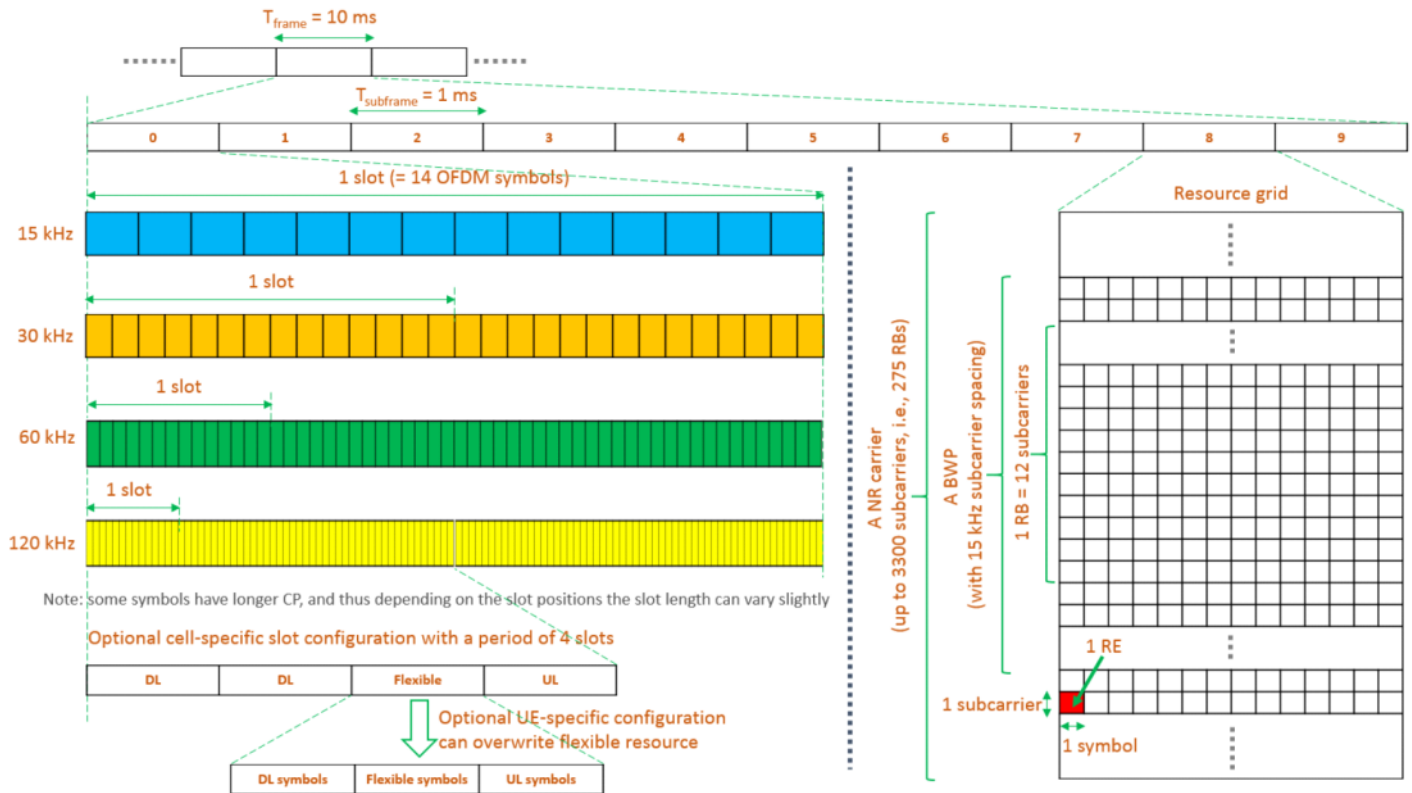


Figure 1: Illustration of 5G NR frame structure and basic terminologies

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- Release 15 define 2 frequency range (FR):
  - FR1: 450 MHz - 6 GHz
  - FR2: 24.25 GHz - 52.6 GHz (mmWave)
- Maximum BW is 100 MHz in FR1 and 400 MHz in FR2

## Scalable OFDM:

- In 4G LTE, the subcarrier spacing is 15 kHz

- In 5G NR, the subcarrier spacing can be 15, 30, 60, 120 kHz
- Recall frequency selectivity. The coherent bw is  $\propto \frac{1}{T_{\text{aw}}}$   
 $\nwarrow$  delay spread
- Larger subcarriers can only be used when the delay spread is small.
- Likely small-cells & indoor environment.
- The corresponding CP can also be shorter
- A frame is 10ms, divided into 1ms subframes
- The length of a slot, however, is defined by 14 symbols, and hence becomes shorter when the subcarrier is large.
- A RB is still 12 subcarriers and 1 slot.

## Latency

- Small slots reduces delay
- Further, UEs can transmit in the middle of

a slot

- mini-slot
- further reduce delay
- the pre-empted transmission recovers by hybrid ARQ

Dynamic TDD:

- When traffic is bursty (e.g., for small cells), it is inefficient to dedicate frequency or time for UL & DL
- Instead, each slot can be switched between UL & DL

Bandwidth parts

- When the bandwidth is large, UE will spend a lot of energy monitoring all subcarriers
- Instead, the UE can be assigned to transmit and received on a subset of subcarriers (BWP).

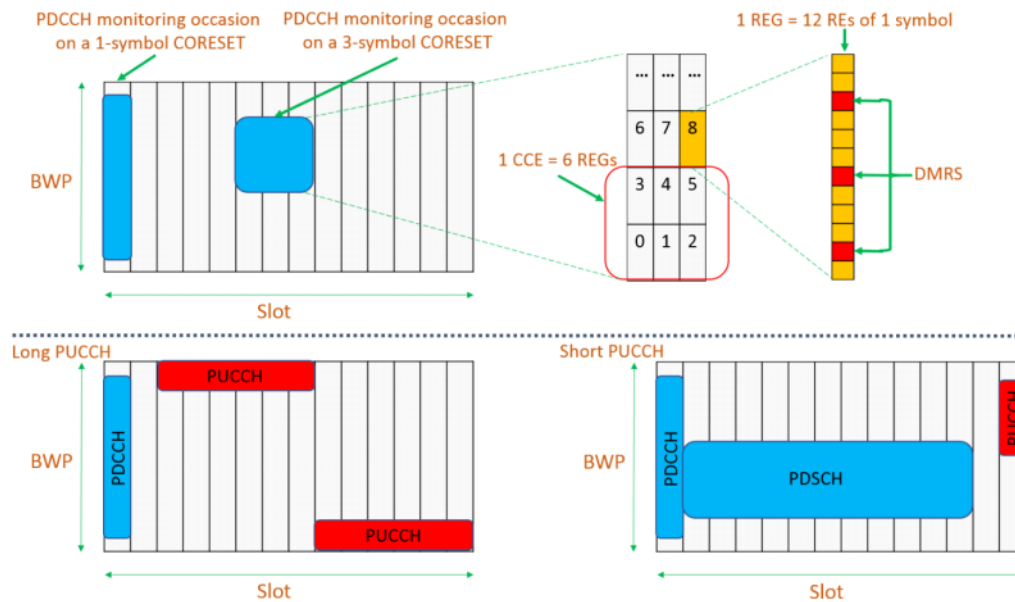


Figure 5: Illustration of 5G NR PDCCH and PUCCH

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- In LTE, the PDCCH and RS span the entire band all the time
  - This not only leads to high energy consumption at the (small-cell) BS
  - But also create interference to neighboring cells
- Further, not all multi-antenna users really rely on RS
  - e.g. Analog beam-forming can "sweep" the possible beam directions and ask for UE response

- or, can measure uplink SNR instead (by the SRS from the UE)
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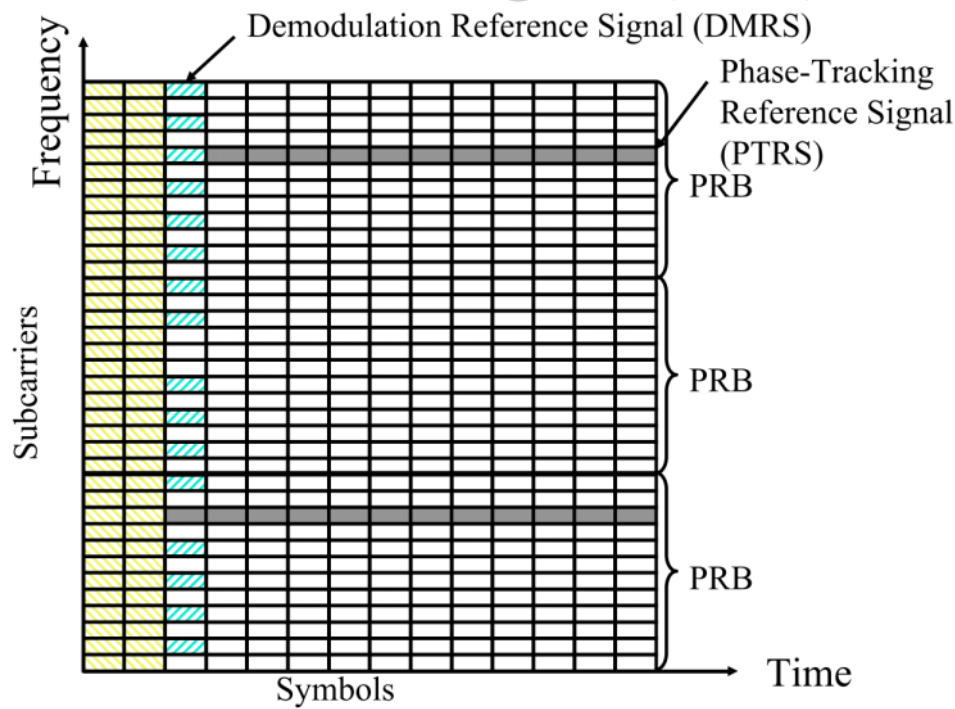
- Thus, in 5G NR, cell-specific always-on RS is removed.
  - Instead, UE-specific DM-RS is added along with UE data for channel estimation to assist demodulation
  - If downlink SNR still needs to be measured, another UE-specific CSI-RS is defined
  - This design allows flexibility for different use cases, and saves BS energy and inter-cell interference.
- 

- Further, PDCCH no longer spans the entire band.
  - It is now defined on CORESETs (control resource set), which can be placed more flexibly in frequency & time.
  - PDCCH is transmitted with its own DM-RS, enabling UE-specific beamforming on the control channel.
-

- Similarly, PUCCH has more flexible placement in freq & time
    - LTE always places PUCCH at the edge
  - Supports UE with smaller BWP
- 

In summary, lean-carrier design reduces overhead for control signals, reduces inter-cell interference, reduces BS energy consumption, and allows future flexibility.

- Front-loading reference-signals & control channel



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- allow UE to process data immediately after control information (instead of interleaving in time)
- Mini-slot:
  - UE can upload data within one slot of grant
  - UE can respond with HARQ within one slot of

	LTE-Advanced (Release 10)	NR (Release 15)
Peak data rate for downlink	Without CA: 600 Mb/s With CA (5 CCs): 3 Gb/s	Without CA: 4.9 Gb/s for FR1, 10.7 Gb/s for FR2 With CA (16 CCs): 78.2 Gb/s for FR1, 171.2 Gb/s for FR2
Peak data rate for uplink	Without CA: 300 Mb/s With CA (5 CCs): 1.5 Gb/s	Without CA: 2.4 Gb/s for FR1, 4.0 Gb/s for FR2 With CA (16 CCs): 38.2 Gb/s for FR1, 64.6 Gb/s for FR2
Average spectral efficiency	Downlink: 3.2 bps/Hz Uplink: 2.5 bps/Hz	Downlink: 13.9 b/s/Hz Uplink: 7.7 b/s/Hz
Achievable minimum air latency	4.8 ms	0.48 ms
Maximum mobility	350 km/h	500 km/h

**TABLE 2.** Key performance comparison between Release 15 NR and Release 10 LTE-Advanced.

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- unlicensed spectrum
- above 52.6 GHz spectrum
- multicast / broadcast
- IoT
- Multi-hop mmWave backhaul
- Vehicle-based applications
  - sensing
  - platooning
  - automatic driving

Kim, Younsun, et al. "New Radio (NR) and its Evolution toward 5G-Advanced." *IEEE Wireless Communications* 26.3 (2019): 2-7.