

# A Decision Model for Psychophysics

*Reading: Macmillan & Creelman, Chaps. 1 & 2*

# Three Things to Learn

## ■ Procedure

- ◆ What are the stimuli?
- ◆ How do you present them?
- ◆ What are the responses?
- ◆ How do you organize the data?

## ■ Model

- ◆ What are the assumptions?
- ◆ What is the model based on these assumptions?

## ■ Data Processing

- ◆ How do you process the data?
- ◆ What are the results (e.g., threshold)?

# Introduction to Signal Detection Theory (SDT)

- **Tanner & Swets, 1954**
- **Key Properties of SDT**
  - ◆ **Noise in perception**
  - ◆ **Probabilistic / stochastic approach**
  - ◆ **Decision process (*a priori* info, bias)**
  - ◆ **Experimental procedure**
  - ◆ **Popular in literature**

# Why Do We Care About SDT?

- **It provides a means to separate decision processes (e.g., bias) from perception.**
- **We will develop a decision model for psychophysics**

# The Procedure for One-Interval (1-I) Experiments

- **Name:**

- ◆ **One-Interval, Two-Alternatives (1I 2A)**
- ◆ **Also known as the “yes-no” experiment (see Macmillan&Creelman’s book)**

- **There are two stimuli  $S_i$  ( $i=1, 2$ ); e.g.,**

- ◆  **$S_1$  = “softer tone”,  $S_2$  = “louder tone”**
- ◆  **$S_1$  = “softer spring”,  $S_2$  = “harder spring”**
- ◆  **$S_1$  = “new face”,  $S_2$  = “old face” (M&C)**
- ◆  **$S_1$  = “noise”,  $S_2$  = “signal embedded in noise”**

***(cont.)***

- On each trial,  $S_i$  is presented with an *a priori* probability of  $P(S_i)$ , where  $P(S_1)+P(S_2)=1$
- There are two admissible responses  $R_j$  ( $j=1, 2$ ); e.g.,
  - ◆  $R_1$ ="softer tone",  $R_2$ ="louder tone"
  - ◆  $R_1$ ="1",  $R_2$ ="2"
  - ◆  $R_1$ ="no",  $R_2$ ="yes" (hence "yes-no" exp.)
- For simplicity, we assume that  $R_1$  is the correct response to  $S_1$ , and  $R_2$  is the correct response to  $S_2$
- Trial-by-trial correct-answer feedback is optional

# Data from a 1-I Experiment

	$R_1$	$R_2$
$S_1$	$n_{11}$ <i>Correct Rejections</i>	$n_{12}$ <i>False alarms</i>
$S_2$	$n_{21}$ <i>Misses</i>	$n_{22}$ <i>Hits</i>

- $f(R_1|S_1)=n_{11}/(n_{11}+n_{12})$ : frequency of responding  $R_1$  given  $S_1$ . We use frequency to estimate probability.
- $P(R_1|S_1)$ : probability of responding  $R_1$  given  $S_1$
- $p(R_1|S_1)$ : probability density function
- There are only two *independent* measures:  $F$  and  $H$ .

# Three Examples

(1)

	$R_1$	$R_2$
$S_1$	48	2
$S_2$	1	49

(2)

	$R_1$	$R_2$
$S_1$	5	45
$S_2$	1	49

(3)

	$R_1$	$R_2$
$S_1$	2	48
$S_2$	49	1



# **In-Class Demo: 1-I Experiment**

- **Go to “Online Expeirments”**
- **Go down to “Part II. Decision Model for Psychophysics”**
- **Go to “One-interval Experiment”**
- **Select “1. Curvature detection”**

# Discussion of In-Class Demo

- Summarize the procedure
  - ◆ What are the stimuli?
  - ◆ How do you present them?
  - ◆ What are the responses?
  - ◆ How do you organize the data?

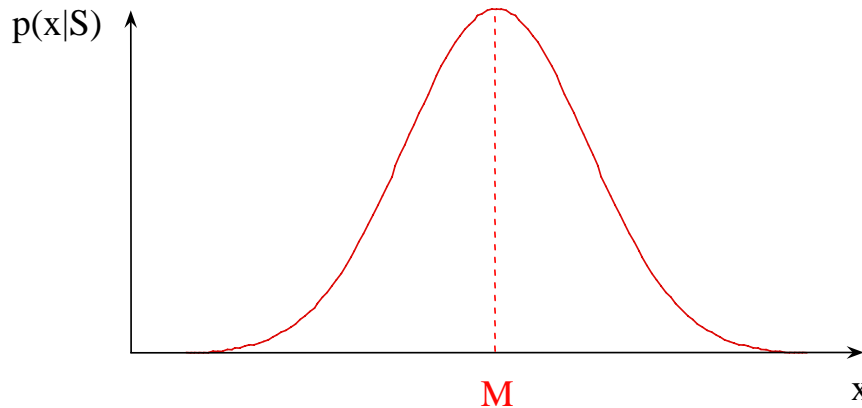
- Sample output

	R1	R2
S1	37	13
S2	14	36

H = 0.72  
F = 0.26  
d' = 1.22  
c = 0.03

- Email your results to “hongtan@purdue.edu”

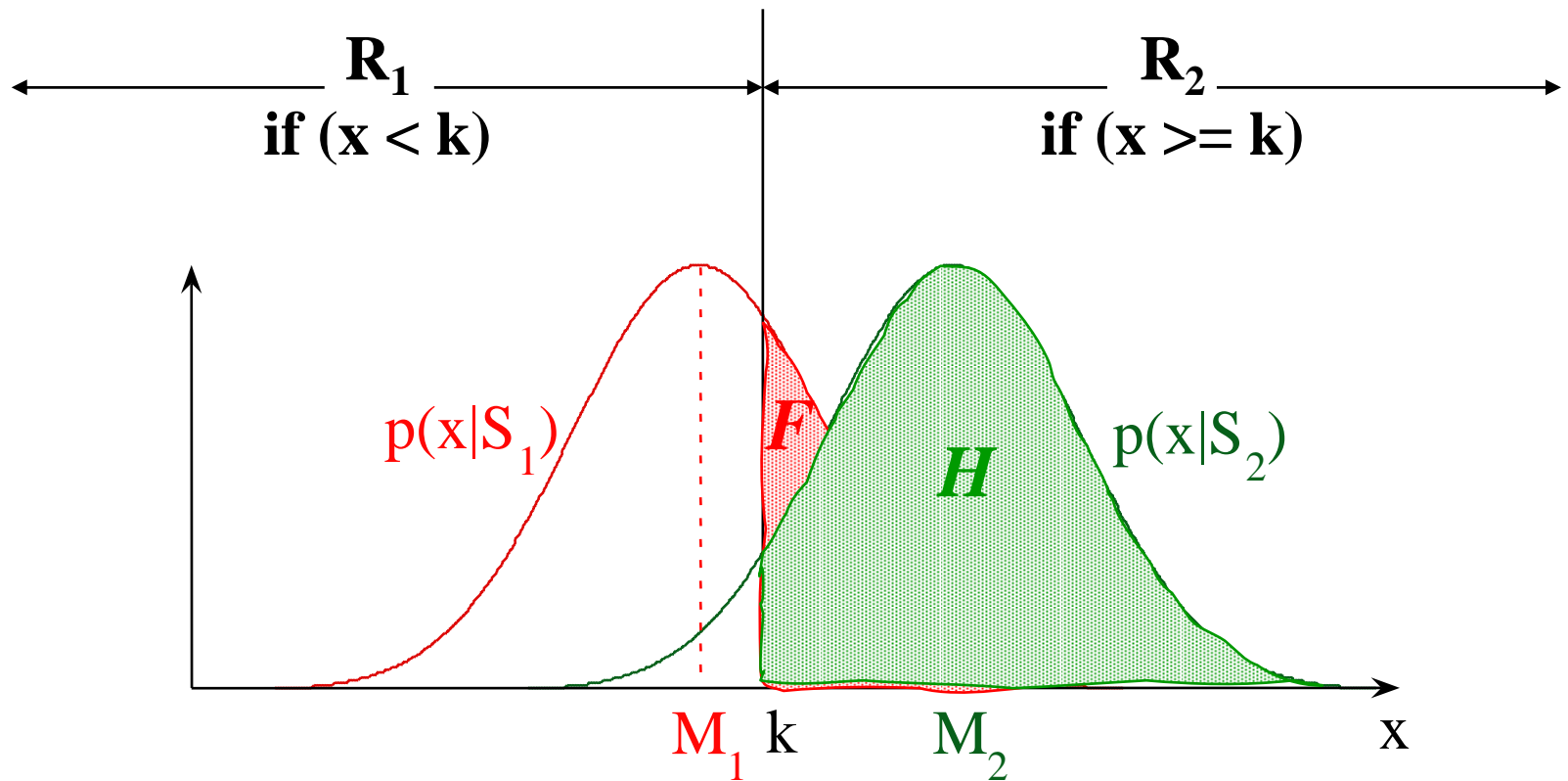
# Decision Model for 1-I Exp.



## ■ A (Perceptual) Decision Space

- ◆  $x$ : random variable (“decision axis”)
- ◆ Each stimulus presentation determines a value of  $x$
- ◆  $p(x|S)$ : conditional probability density function
- ◆  $M$ : mean/expected value

$$M = \int_{-\infty}^{+\infty} x p(x | S) dx$$



$$F = P(R_2 | S_1) = \int_k^{\infty} p(x | S_1) dx$$

$$H = P(R_2 | S_2) = \int_k^{\infty} p(x | S_2) dx$$