

ECE 438 Lecture April 14, 2023

Exam on Wednesday 15 April

Continue discussion of 2-D signals & systems

Module 2.1.2

Continuous-space Fourier transform (CSFT)

extension of CSFT to 2D

Forward $F(u,v) = \iint_{-\infty}^{\infty} f(x,y) e^{-j2\pi(ux+vy)} dx dy$

(u,v) - spatial frequencies

Inverse $f(x,y) = \iint_{-\infty}^{\infty} F(u,v) e^{j2\pi(ux+vy)} du dv$

5. Parseval's relation

$$\iint (f(x,y))^2 dx dy = \iint (F(u,v))^2 du dv$$

Also, there is a 2D Discrete Space Fourier Transform (DSFT) - will not cover it in detail

6. Initial value

$$\textcircled{a} \iint f(x,y) dx dy = F(0,0)$$

$$\textcircled{b} \iint F(u,v) du dv = f(0,0)$$

7. Separability

A function $f(x, y)$ is separable if it can be written as $f(x, y) = g(x)h(y)$

$$f(x, y) = g(x)h(y) \xrightarrow{\text{CSFT}} F(u, v) = G(u)H(v)$$

very useful!

examples

$$\text{rect}(x, y) = \text{rect}(x) \text{rect}(y)$$

$$\text{sinc}(x, y) = \text{sinc}(x) \text{sinc}(y)$$

depending on how we define it:

$$\delta(x, y) = \delta(x) \delta(y)$$

Separability is unique to 2D functions!

⑧ Preservation of separability by convolutions

Consider $f(x, y) \underset{\substack{\sim \\ \text{2D} \\ \text{convolution}}}{*} g(x, y)$ where $f(x, y) = f_1(x)f_2(y)$

$$\text{and } g(x, y) = g_1(x)g_2(y)$$

$$\text{then } f(x, y) \underset{\substack{\sim \\ \text{1D convolution}}}{*} g(x, y) = (f_1(x) \underset{\sim}{*} g_1(x)) (f_2(y) \underset{\sim}{*} g_2(y))$$

∴ by separability

$$f(x, y) \underset{\sim}{*} g(x, y) \xrightarrow{\text{CSFT}} [F_1(u)G_1(u)] [F_2(v)G_2(v)]$$

Important transform pairs:

$$① \text{rect}(x, y) \xrightarrow{\text{CSFT}} \text{sinc}(u, v)$$

$$② \text{circ}(x, y) \xrightarrow{\text{CSFT}} \text{jinc}(u, v)$$

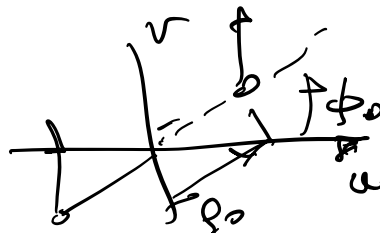
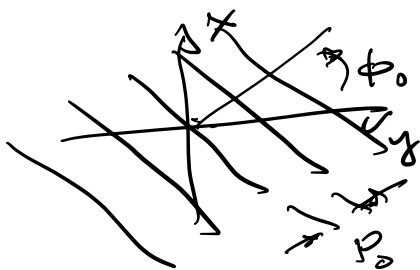
$$③ f(x, y) \xrightarrow{\text{CSFT}} F$$

$$④ 1 \xrightarrow{\text{CSFT}} \delta(u, v)$$

$$⑤ e^{j2\pi(u_0 x + v_0 y)} \xrightarrow{\text{CSFT}} \delta(u - u_0, v - v_0)$$

↑ from modulation property

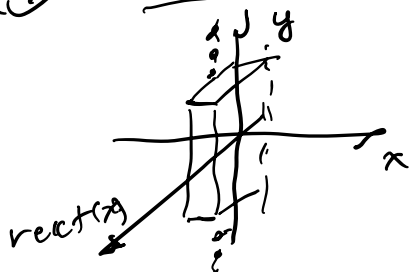
$$⑥ \cos(2\pi(u_0 x + v_0 y)) \xrightarrow{\text{CSFT}} \frac{1}{2} \delta(u - u_0, v - v_0) + \frac{1}{2} \delta(u + u_0, v + v_0)$$



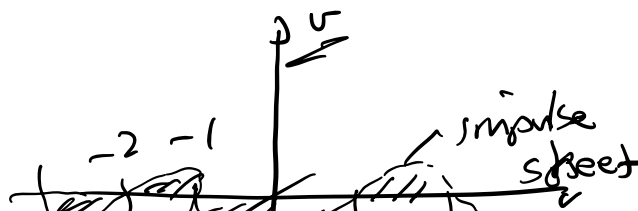
$$p_0 = \frac{1}{p_0} \quad \phi_0 = \arctan\left(\frac{v_0}{u_0}\right)$$

$$p_0 = \sqrt{u_0^2 + v_0^2}$$

$$⑦ \text{rect}(x) \xrightarrow{\text{CSFT}} ??$$

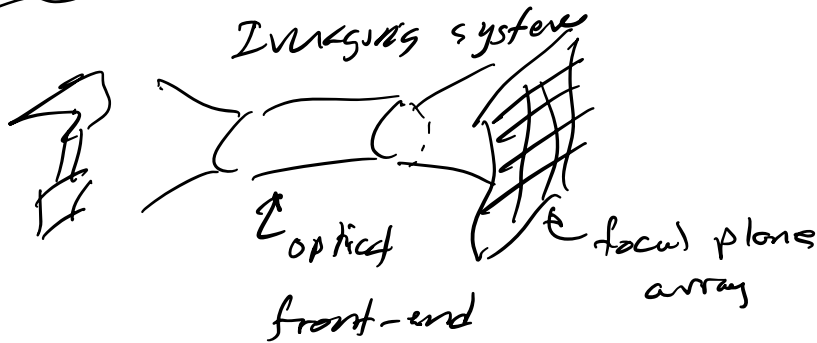
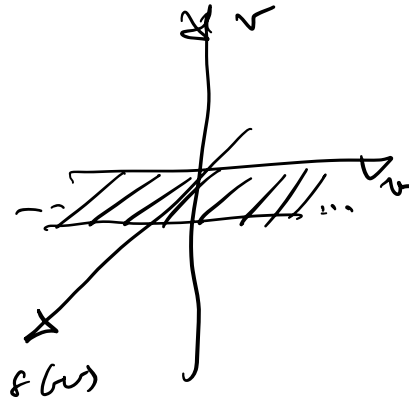
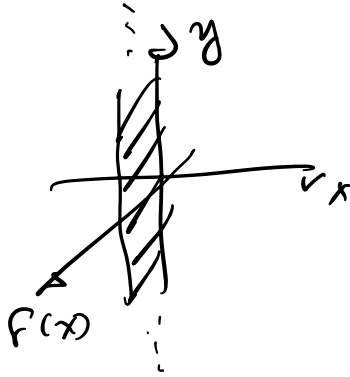


$$\text{rect}(x) \cdot \underline{1(y)} \xrightarrow{\text{CSFT}} \text{sinc}(u) \cdot \underline{f(v)}$$

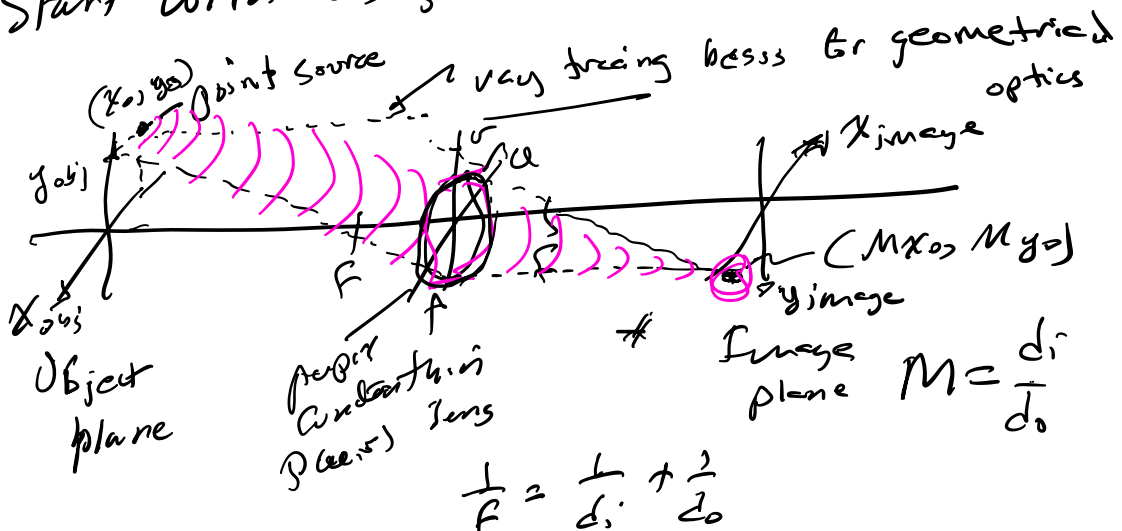


$$\text{sinc}(u) \delta(v)$$

⑧ $\delta(x) = \delta(x) \cdot 1(y) \xrightarrow{\text{SFT}} 1 \cdot \delta(w)$



Now we want to analyze the optical front-end
Start with a single thin lens:



What they did not tell you in Frahm's Physics:

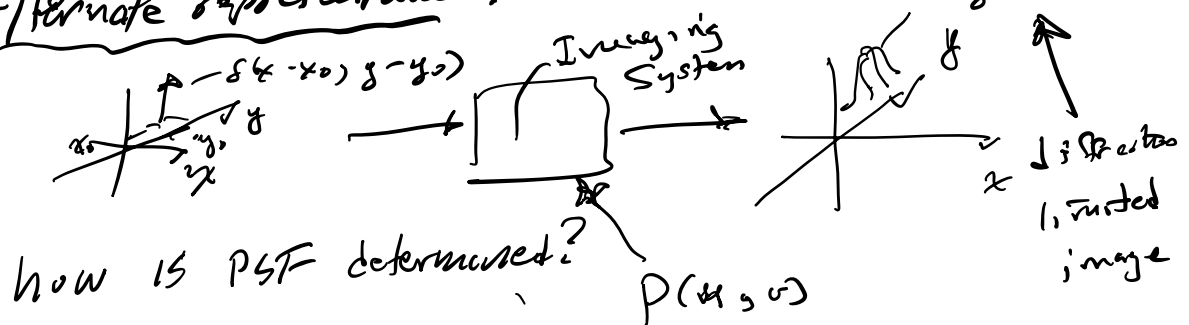
Image is not a point source - it is a blur spot

Lens is supposed to convert a spherically diverging wave to a spherically converging wave -

but the lens only captures a finite portion of the spherically diverging wave

So the image is a blur spot - called the point spread function (PSF)

Alternate representation:

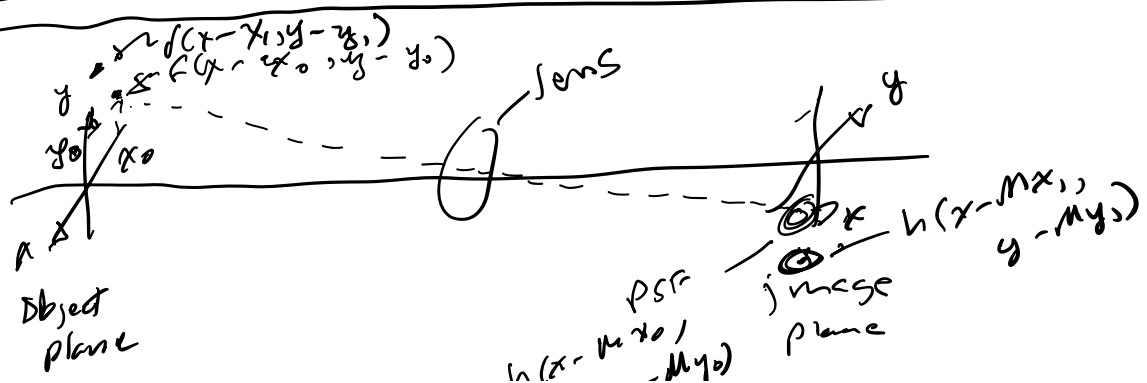


will not discuss relation between $P(x, y)$ &

$h(x, y)$

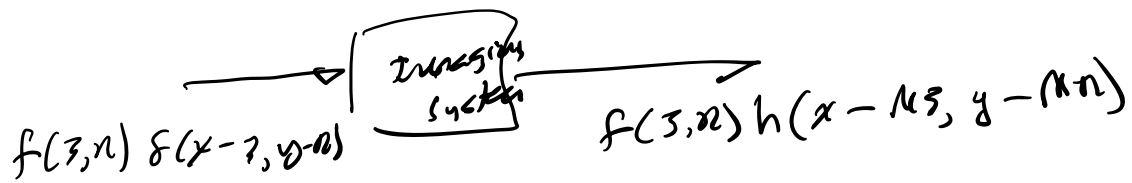
See J.W. Goodman, Fourier optics for details

Imaging an Extended Object



Total image is sum of $h(x-x_0^m, y-y_0^m) \frac{1}{T} \delta(x-\mu x_1, y-\mu y_1)$

∴ System obeys superposition



System is also homogeneous
