

$$x \text{ term: } -2a + 3b = -2$$

$$y \text{ term: } -8b + 3a = 3$$

$$\Rightarrow b = 0 \quad a = 1$$

$$\text{Constant term: } a^2 - 3ab + 4b^2 = 1 \quad \checkmark$$

$$f_{X,Y} = \frac{1}{2\pi \cdot c} e^{-\frac{1}{2}((x-1)^2 - 3(x-1)y + 4y^2)}$$

$$\Rightarrow \textcircled{1} \sigma_x \sigma_y \sqrt{1 - \rho^2} = c$$

$$\textcircled{2} \frac{1}{2(1-\rho^2)\sigma_x^2} = \frac{1}{2}$$

$$\textcircled{3} \frac{1}{2(1-\rho^2)\sigma_y^2} = \frac{4}{2}$$

$$\textcircled{4} \frac{2\rho}{2(1-\rho^2)} \times \frac{1}{\sigma_x \sigma_y} = \frac{3}{2}$$

$$\textcircled{4}^2 / \textcircled{2} \textcircled{3} \Rightarrow \rho^2 = \frac{9}{16} \Rightarrow \rho = \frac{3}{4}$$

$$\text{substitute } \rho \text{ into } \textcircled{2} \Rightarrow \sigma_x^2 = \frac{16}{7}$$

$$\rho \text{ into } \textcircled{3} \Rightarrow \sigma_y^2 = \frac{4}{7}$$

$$\text{from } \textcircled{1} \Rightarrow c = \frac{2}{\sqrt{7}}$$

$$\Rightarrow \mu_x = 1, \mu_y = 0 \quad \sigma_x^2 = \frac{16}{7}, \sigma_y^2 = \frac{4}{7} \quad c = \frac{2}{\sqrt{7}} \quad \rho = \frac{3}{4}$$

$$\text{Cov}(X, Y) = \frac{3}{4} \times \frac{8}{7}$$

* 2-dim Joint Gsn R.V. (X, Y)

S_{XY} : { all real 2-dim vectors }

$$f_{XY}(x, y) = \frac{1}{2\pi \sigma_X \sigma_Y \sqrt{1-\rho^2}} \exp\left\{-\frac{1}{2(1-\rho^2)}\left[\frac{(x-m_X)^2}{\sigma_X^2} - 2\rho\left(\frac{x-m_X}{\sigma_X}\right)\left(\frac{y-m_Y}{\sigma_Y}\right) + \frac{(y-m_Y)^2}{\sigma_Y^2}\right]\right\}$$

* Properties of joint Gsn R.V.s.

① $E(X) = m_X$, $\text{Var}(X) = \sigma_X^2$

$\text{Cov}(X, Y) = \rho \cdot \sigma_X \cdot \sigma_Y$

② The marginal distribution of X is Gsn, The marginal distribution of Y

is Gsn. Moreover, any linear

combination of X & Y is (joint) Gsn

ex: $Z = 3X + 4Y$ is Gsn

$W = 2X - Y$ is Gsn

& (Z, W) are joint Gsn

Ex: X, Y are joint Gsn

with $m_X = 1$ $m_Y = 0$, $\sigma_X = 1$, $\sigma_Y = 2$

$$\rho = -0.5$$

Q: marginal pdf of $Y = ?$

Ans: by ② $\Rightarrow f_Y(y) = \frac{1}{\sqrt{2\pi} \cdot 2} e^{-\frac{(y-0)^2}{2 \times 2^2}}$

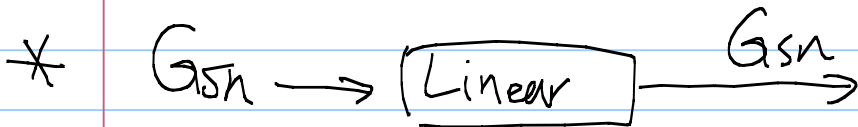
Q: $Z = 3X + 4Y$. Find m_Z , σ_Z .

Ans: $m_Z = 3m_X + 4m_Y = 3 \times 1 + 4 \times 0 = 3$

$$\sigma_Z^2 = 3^2 \text{Var}(X) + 2 \times 3 \times 4 \text{Cov}(X, Y) + 4^2 \text{Var}(Y)$$

$$= 9 \times 1 + 24 \times (-0.5 \times 1 \times 2) + 16 \times 4$$

$$= 49$$



* The benefit of working on a G_{SN} is that we only need to worry about the mean, variance, covariance of its input/output

We don't need to worry about $f_{X,Y}(x, y)$

Properties

③ If X and Y both are Gsn & X, Y are independent

$\Rightarrow (X, Y)$ are joint Gsn.

Exercise: Find a joint distribution (X, Y) s.t X & Y are both Gsn but (X, Y) is not joint Gsn.

④ Generally independent \Rightarrow uncorrelated

~~(\Leftarrow)~~ Not vice versa.

but if X & Y are joint Gsn,

then independent \iff uncorrelated

pf: Look at the Gsn joint pdf formula.

Ex: X & Y are standard Gsn. & X & Y are independent.

$$Z = X + Y$$

$$W = X - Y$$

Q: Are Z, W joint Gsn.

Ans: $\because (X, Y)$ are joint Gsn

$\therefore (Z, W)$ the linear combination of X and Y are joint Gsn.

Q: Are Z, W independent?

Ans: Yes. $\because \text{Cov}(Z, W) = 0$

Q: $f_{ZW}(z, w) = ?$

$$\text{Ans: } \frac{1}{2\pi\sqrt{2 \times 2}} e^{-\frac{\left(\frac{z-0}{\sqrt{2}}\right)^2 - 0() + \left(\frac{w-0}{\sqrt{2}}\right)^2}{2 \times (1-0^2)}}$$

$$= \frac{1}{2\pi\sqrt{2 \times 2}} e^{-\frac{z^2 + w^2}{2 \times 2}} \quad \#$$

Property ⑤ if X, Y are joint Gsn.
 then $P(X | Y=y)$, the conditional
 distribution of X is also Gsn
 with mean

$$m_x + \rho_{xy} \frac{\sigma_x}{\sigma_y} (y - m_y)$$

Variance

$$\sigma_x^2 (1 - \rho^2)$$

see p. 281 for derivation

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* Detection & estimation



The original quantity X is unknown, we only observe Y .
jointly X & Y are randomly distributed. Our goal is to derive the information of X from the observation Y .

Ex: X : Signals at the base station

Y : Signals received by the cellular phone.

Ex: X : Waveform in a concert.

Y : Recorded MP3 signals.

Ex: X : The # of users login to a web server

Y : The download speed of from my dormitory

Ex: X : The exact location of a missile

Y : The radar output.

* Detection & Estimation $X \rightarrow \boxed{} \xrightarrow{Y}$

There are many different schemes for detection & estimation with different performance complexity tradeoff.

Scheme 1: Maximum a posteriori prob. (MAP) detector.

We first observe $Y = y_0$.

Find the x with the largest condition prob.

prob $P(X=x | Y=y_0)$

Similar to Ex: HWB Q8 Prob 6.68

$x \backslash Y$	-1	0	1
-1	$\frac{1}{2}$	$\frac{1}{6}$	0
0	0	0	$\frac{1}{3}$
1	$\frac{1}{4}$	$\frac{1}{6}$	0

Q: Find the MAP detector given $Y = y_0$.

Ans: Given $Y=1$ $P(X=x | Y=1)$

$$= \begin{cases} 0 & \text{if } x = -1 \\ 1 & \text{if } x = 0 \\ 0 & \text{if } x = 1 \end{cases}$$

Given $Y=0$, $P(X=x | Y=0)$ (194)

$$= \begin{cases} \frac{1}{2} & \text{if } x=-1 \\ 0 & \text{if } x=0 \\ \frac{1}{2} & \text{if } x=1 \end{cases}$$

$Y=-1$ $P(X=x | Y=-1)$

$$= \begin{cases} \frac{1}{4} & \text{if } x=-1 \\ 0 & \text{if } x=0 \\ \frac{3}{4} & \text{if } x=1 \end{cases}$$

$$\Rightarrow \text{MAP}(y) = \begin{cases} 1 & \text{if } y=-1 \\ \text{either } -1 \text{ or } 1 \text{ is fine} & \text{if } y=0 \\ 0 & \text{if } y=1 \end{cases}$$

★ MAP has very strong performance (optimal)

as we always choose the most probable X given the observation $Y=y$

★ The drawback of MAP is its complexity

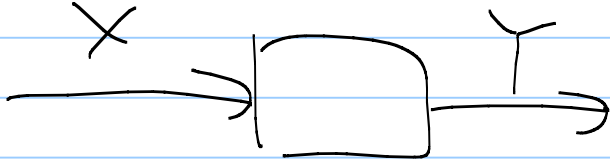
Both Finding conditional prob & finding the maximum are difficult to implement.

Start from $P_x \rightarrow P_x \cdot P_{Y|X} \rightarrow P_{X|Y}$

* Scheme 2: Maximum Likelihood (ML) detector.

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Recall that we have observed $Y=y_0$



and we are interested in inferring X .

* Define the likelihood of $Y=y_0$

$$\text{as } f_{\text{Likelihood}}(x) = P(Y=y_0 | X=x)$$

The Maximum Likelihood ^(ML) detector thus outputs \hat{x} that has the largest

$$f_{\text{Likelihood}}(x) = P(Y=y_0 | X=x)$$

Comparison

Maximum A posteriori Prob ^(MAP) detector outputs \hat{x} that has the largest

$$P(X=\hat{x} | Y=y_0)$$

Q: When do we use ML 196
instead of MAP?

Ans: Sometimes we do not have the original marginal P_X . In this case, we just assume

P_X is uniform

then $P(X=x|Y=y_0)$

$$= \frac{P(X=x, Y=y_0)}{P(Y=y_0)}$$

$$= \frac{P(Y=y_0|X=x) \times \underbrace{P(X=x)}_{\text{Do not depend on } x}}{P(Y=y_0)}$$

maximizing $P(X=x|Y=y_0)$ ↙ a posterior prob.

= maximizing $P(Y=y_0|X=x)$

the likelihood

* ML can be viewed as a special case of MAP when P_X (the prior) is uniform.

* Example: Conditional prob.

$$P(Y=0|X=0) = \frac{2}{3}$$

$$P(X=0) = 0.9$$

$$P(Y=1|X=0) = \frac{1}{3}$$

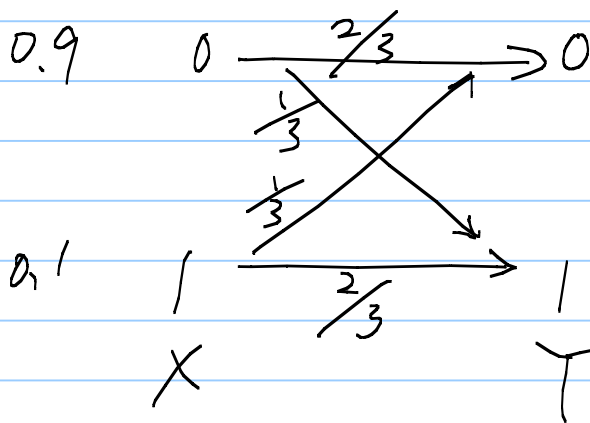
$$P(X=1) = 0.1$$

$$P(Y=0|X=1) = \frac{1}{3}$$

$$P(Y=1|X=1) = \frac{2}{3}$$

This is sometimes called the binary symmetric channel.

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Find MAP(y): ML(y)

Ans: ML(0): Comparing likelihood

$$P(Y=0 | X=0) = \frac{2}{3} \quad \checkmark$$

$$P(Y=0 | X=1) = \frac{1}{3}$$

ML(1) ... comparing

$$P(Y=1 | X=0) = \frac{1}{3}$$

$$P(Y=1 | X=1) = \frac{2}{3} \quad \checkmark$$

$$\Rightarrow ML(y) = \begin{cases} 0 & \text{if } y=0 \\ 1 & \text{if } y=1 \end{cases}$$

MAP(0): Comparing the ^(posterior) conditional prob

$$P(X=0 | Y=0) = \frac{0.9 \times \frac{2}{3}}{0.9 \times \frac{2}{3} + 0.1 \times \frac{1}{3}} = \frac{18}{19}$$

$$P(X=1 | Y=0) = \frac{0.1 \times \frac{1}{3}}{0.9 \times \frac{2}{3} + 0.1 \times \frac{1}{3}} = \frac{1}{19}$$

MAP(1) : comparing

$$P(X=0 | Y=1) = \frac{0.9 \times \frac{1}{3}}{0.9 \times \frac{1}{3} + 0.1 \times \frac{2}{3}}$$

$$= \frac{9}{11}$$

$$P(X=1 | Y=1) = \frac{0.1 \times \frac{2}{3}}{0.9 \times \frac{1}{3} + 0.1 \times \frac{2}{3}}$$

$$= \frac{2}{11}$$

$$\Rightarrow \text{MAP}(y) = \begin{cases} 0 & \text{if } y=0 \\ 1 & \text{if } y=1 \end{cases}$$

∴ P(X=0) = 0.9 is much more possible than P(X=1).

MAP takes that into account while ML does not.

MAP detector has optimal performance, but higher complexity (finding $P_{X|Y} = \frac{P_{Y|X} P_X}{P_Y}$)

ML detector has slightly poorer performance & less complexity, (working on $P_{Y|X}$)

* MMSE estimator

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Note Title

4/11/2011

Both ML, MAP detectors take an all-or-nothing approach. It either misses or it hits. There is no middle point.

For comparison, MMSE estimator find an estimation that is the closest to all possible outcomes.

Example: Five houses on a street



Q1: Determine a location \hat{x} that has the smallest

$$\sum_{k=1}^5 (x_k - \hat{x})^2 \leftarrow$$

called the objective function

Q2: We know that each house has a prob p_k to be on fire. We need to find a location \hat{x} st.

$$\sum_{k=1}^5 (x_k - \hat{x})^2 \cdot p_k$$

or equivalent $E((X - \hat{x})^2) \ni$ minimized

Minimal Mean Square Error

Error $(X - \hat{x})^2$ Squar . Mean E, Minimal

* The constant \hat{x} that minimizes $E((X - \hat{x})^2)$ is called the MMSE estimator.

The resulting "distance" $E((X - \hat{x})^2)$ is called MMSE.

* The MMSE estimator is computed by $\hat{x}_{MMSE} = E(X)$

pf: $\frac{d}{d\hat{x}} E((X - \hat{x})^2) = 0$

$$= E\left(\frac{d}{d\hat{x}} (X - \hat{x})^2\right) = 0$$

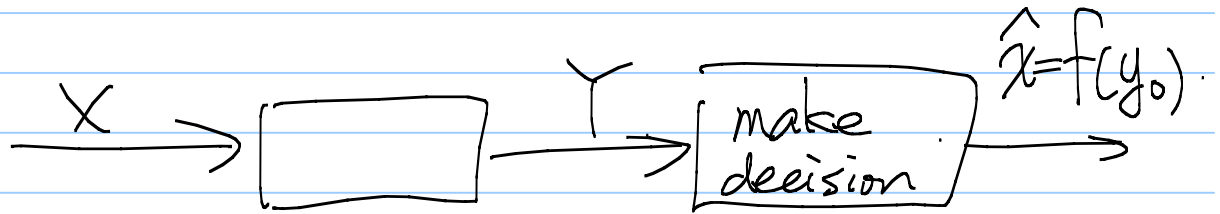
$$= E(2(X - \hat{x}) \cdot (-1)) = 0$$

$$= -2E(X) + 2\hat{x}$$

$$\hat{x} = E(X)$$

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Recall that oftentimes we can observe Y before we have to make a decision on X . That is



Question: Observing $Y=y_0$, how to choose the MMSE estimator?

Answer: $\hat{X}_{MMSE} = E(X | Y=y_0)$

Observing $Y=y_0$

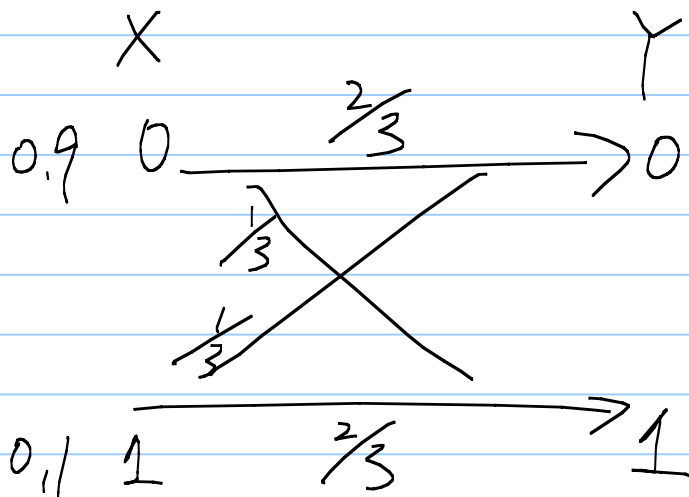
$\hat{X}_{MMSE} = E(X | Y=y_0)$ the

center of the conditional prob
is the closest estimation one can
have under $Y=y_0$

Note: $\hat{X}_{MMSE}(y)$, MAP(y), ML(y)
are all functions of y .

Continue from our example

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$$\rightarrow P(X=0|Y=0) = \frac{18}{19}$$

$$P(X=1|Y=0) = \frac{1}{19}$$

$$P(X=0|Y=1) = \frac{9}{11}$$

$$P(X=1|Y=1) = \frac{2}{11}$$

Q: What is the MMSE estimator $\hat{x}_{\text{MMSE}}(y)$

Ans:

$$\hat{x}_{\text{MMSE}}(0) = E(X|Y=0) = 0 \times \frac{18}{19} + 1 \times \frac{1}{19} = \frac{1}{19}$$

$$\hat{x}_{\text{MMSE}}(1) = E(X|Y=1) = 0 \times \frac{9}{11} + 1 \times \frac{2}{11} = \frac{2}{11}$$

Note that $\hat{x}_{\text{MMSE}}(y)$ does not hit any of the outcomes. But it is closest to all outcomes.

Drawback: Still need to compute

$P_{X|Y}$, which is hard to implement

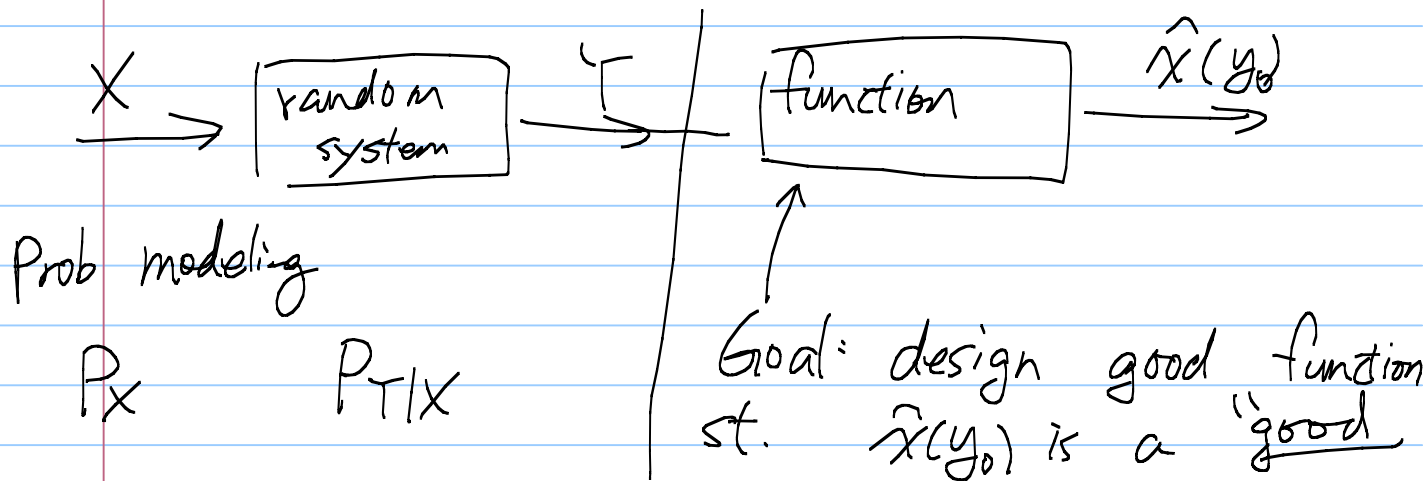
Summary

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Note Title

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* Detection & estimation



Scheme 1. MAP detector

Output x that maximizes $P(X=x | Y=y_0)$

maximize the hit prob.

\hat{x}_{MAP} is a function $\hat{x}_{MAP}(y_0)$

Scheme 2 ML detector

Output x that maximizes $P(Y=y_0 | X=x)$

a simpler version of MAP by assuming uniform X

\hat{x}_{ML} is a function of $\hat{x}_{ML}(y_0)$

Scheme 3: Minimal Mean Square Error estimator

minimize $E((X - \hat{x})^2)$

\hat{x}_{MMSE} is a function $\hat{x}_{MMSE}(y)$

Never hits X exactly. But always close to X

* Linear MMSE estimator

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Note Title

4/12/2011

$\hat{X}_{\text{Lin, MMSE}}(y) = ay + b$ a linear function of y that minimizes $E((X - (aY + b))^2)$

the minimizing a, b are

$$a^* = \frac{\rho_{XY} \sigma_X}{\sigma_Y}$$

$$b^* = - \frac{\rho_{XY} \sigma_X m_Y}{\sigma_Y} + m_X$$

$$a^* y + b^* = \rho_{XY} \frac{\sigma_X}{\sigma_Y} (y - m_Y) + m_X$$

Since $m_X, m_Y, \sigma_X, \sigma_Y, \rho_{XY}$ are easy to compute, we can obtain a^*, b^* very efficiently.

Then every time we observe $Y = y_0$.

$$\hat{X}_{\text{Lin, MMSE}}(y_0) = a^* y_0 + b^*$$