

# Desired Compensation Adaptive Robust Control of a Linear-Motor-Driven Precision Industrial Gantry With Improved Cogging Force Compensation

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**Abstract**—This paper proposes a new model for cogging forces of linear motor systems. Sinusoidal functions of positions are used to effectively capture the largely periodic nature of cogging forces with respect to position, while B-spline functions are employed to account for the additional aperiodic part of cogging forces. This model is experimentally demonstrated to be able to capture both the periodic and nonperiodic characteristics of cogging force while having a linear parametrization form, which makes the online adaptive compensation of cogging forces possible and effective. A discontinuous-projection-based desired compensation adaptive robust controller (DCARC) is then constructed, which makes full use of the proposed cogging force model for an improved cogging force compensation. Comparative experimental results with various cogging force compensations are obtained on both axes of a linear-motor-driven industrial gantry. The results show that DCARC with the proposed model compensation achieves the best tracking performance among all the three algorithms tested, validating the proposed cogging force model. The excellent tracking performances obtained in the experiments also verify the effectiveness of the proposed ARC control algorithms in practical applications. The proposed model and control algorithm can be applied for other types of motor control systems as well.

**Index Terms**—Adaptive control, cogging force, linear motors, motion control.

## I. INTRODUCTION

BEING one of the direct-drive devices [1]–[4], linear motors have received significant attention in recent researches [5]–[12] due to the hardware advantages of such a system for use in high-speed/high-accuracy positioning systems [13]. In controlling iron core linear motors with permanent magnets, cogging forces, which arise due to the strong attraction forces between the iron core and the permanent magnets, is a com-

mon phenomenon that cannot be ignored [8]. Thus, significant research efforts have been devoted to the modeling and compensation of cogging forces [8], [10], [14]–[18]. In [8], feedforward compensation terms based on an offline experimentally identified model of the first-order approximation of cogging forces are added to the position controller, which tends to be too sensitive and costly to be useful in practice. The cogging force in [10] and [14]–[16] is assumed to be a periodic function with respect to position. Fourier expansion is then utilized, with the choice of first few significant terms, to represent the cogging force. Based on this, compensation algorithms have been designed and implemented. In another type of research, such as [17] and [18], a neural-network-based learning feedforward controller is proposed to reduce the positional inaccuracy due to cogging forces or any other reproducible and slowly varying disturbances. But this method simply assumes the cogging force to be a general nonlinear function with respect to position, without considering its periodic nature. Furthermore, overall closed-loop stability is not guaranteed. In fact, it is observed in [17] that instability may occur at high-speed movements.

Cogging forces have periodic nature, but due to the complicated physical interactions among various magnets, they may show some aperiodic characteristics. In this paper, we conduct explicit measurement of cogging forces on both axes of a linear-motor-driven industrial gantry. The measured cogging forces exhibit certain periodic characteristics with respect to position, which corresponds well with the actual linear motor construction and can be represented by sinusoidal functions of positions with the unknown weights. However, the amplitude of the weights changes significantly with position, as can be observed from the measurement. Based on this observation, a new model is proposed, considering both the periodic and nonperiodic characteristics of cogging forces. Since the cogging force is largely periodic, we use sinusoidal functions of position to be part of basis functions. B-spline functions are then constructed to capture the changing amplitudes of sinusoidal functions with respect to position. The proposed model is experimentally demonstrated to be able to approximate cogging forces measured in the experiments well, by using a least-squares curve-fitting method.

As opposed to the traditional neural-network-based blind modeling of cogging forces [17], [18], the compactness and the linear-parametrization form of the proposed model make it a perfect choice for online adaptive cogging force compensation as well. To this end, a suitable model-based compensation algorithm should be designed. A good control algorithm should have features of strong disturbance rejection, performance robustness

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to model uncertainties, and the ability of online learning (e.g., parameter adaptation) in reducing model uncertainties to maximize the achievable control performance. The idea of adaptive robust control (ARC) [19]–[21] incorporates the merits of deterministic robust control (DRC) and adaptive control (AC), which guarantees certain robust performance in the presence of uncertainties while having a controlled robust learning process for better control performance. The ARC has been extended to the desired compensation ARC (DCARC) in [22] and [23], and for repetitive tasks in [24] where explicit modeling of cogging forces is not needed except the period of the repetitive tasks.

In the second half of this paper, a DCARC algorithm is designed, making full use of the proposed cogging force model. Unlike in [24], the tasks to be performed need not be periodic, and the obtained results are more general and have much wider applications. The algorithm is then tested on a two-axis iron core linear-motor-driven industrial gantry with significant cogging force effect. Comparative experimental results with each axis running separately show an improved performance over the previously obtained results with DCARCs [25] for both axes after using the proposed cogging force model, though the two axes have different measured cogging force patterns that are assumed to be unknown to users in the controller designs. These results validate the usefulness of the proposed cogging force model for linear motor controls and the excellent tracking performance of the proposed DCARC in practical applications.

## II. MODELING AND PROBLEM FORMULATION

The dynamics of 1-DOF linear motor systems can be represented by the following equation [26], [27]:

$$M\ddot{x} + B\dot{x} + F_c(\dot{x}) + F_r(x) = u + d \quad (1)$$

where  $x$  represents the position of a linear motor, with its velocity and acceleration denoted as  $\dot{x}$  and  $\ddot{x}$ , respectively.  $M$  and  $B$  are the mass and viscous friction coefficient, respectively.  $F_c(\dot{x})$  represents the Coulomb friction term that is modeled by

$$F_c(\dot{x}) = A_f S_f(\dot{x}) \quad (2)$$

where  $A_f$  represents the unknown Coulomb friction coefficient and  $S_f(\dot{x})$  is a known continuous or smooth function used to approximate the traditional discontinuous sign function  $\text{sgn}(\dot{x})$  used in the traditional Coulomb friction modeling for effective friction compensation in implementation [14]. In (1),  $F_r(x)$  represents the position-dependent cogging force,  $u$  the control input force, and  $d$  the lumped effect of external disturbances and various types of modeling errors.

Traditionally, cogging forces are assumed to be periodic functions with respect to position [26]. As a result, it can be represented by  $F_r(x) = \sum_{i=1}^{\infty} (S_i \sin[(2i\pi/P)x] + C_i \cos[(2i\pi/P)x])$ , where  $P$  is the pitch of the magnet pairs,

and  $S_i$  and  $C_i$  are some constants. Practically, we can select the first few important terms and ignore all higher terms, i.e.,  $i$  varies from 0 to a positive integer  $n$ . This equation can well explain the periodic phenomena of cogging force and has been widely used in compensation algorithms [14]–[16], [25].

However, due to many complicated physical effects, such as the differences among magnets, the actual cogging force may not be exactly periodic. In the experimental section of this paper, we measure the cogging forces explicitly using a force sensor. It can be observed that the amplitudes of sinusoidal functions vary with the change of position. Thus, using the periodic assumption may lead to a rather inaccurate modeling of cogging force. In order to capture the actual cogging force more precisely to achieve better tracking control performances, it is necessary to assume  $S_i$  and  $C_i$  to be functions of position, namely  $S_i = f_{S_i}(x)$  and  $C_i = f_{C_i}(x)$ . With such a varying amplitude modification to periodic functions, the cogging force model becomes

$$F_r(x) = \sum_{i=1}^n \left[ f_{S_i}(x) \sin\left(\frac{2i\pi}{P}x\right) + f_{C_i}(x) \cos\left(\frac{2i\pi}{P}x\right) \right]. \quad (3)$$

The selection of  $f_{S_{in}}$  and  $f_{C_{in}}$  should also make full use of the available physical characteristics of cogging forces to ease the design of effective online adaptive cogging force compensation. To this end, B-spline functions [28] are utilized to give a mathematical model of  $f_{S_i}$  and  $f_{C_i}$ , respectively. Namely,  $f_{S_i}$  and  $f_{C_i}$  are chosen as

$$\begin{aligned} f_{S_i}(x) &= \sum_{j=1}^m N_{j,k}(x) S_{ij} \\ f_{C_i}(x) &= \sum_{j=1}^m N_{j,k}(x) C_{ij} \end{aligned} \quad (4)$$

where definitions are given in (5), as shown at the bottom of the page, where  $k$  is the order of the B-spline and  $m$  is the number of control points needed.  $[X_1, X_2, \dots, X_{m+k-1}, X_{m+k}]$  is the knot vector, with  $X_{j+1} \geq X_j$  defined to be as follows. Let  $m$  be the number of magnet segments on the linear motor axis. If a  $k$ th-order B-spline function is used, then  $X_k$  is defined to be the position of the first magnet and  $X_{k+m}$  the position of the last magnet, with  $X_{k+j}$  as the position of the  $(j+1)$ th magnet. By the construction of a linear motor,  $X_{k+j} = X_k + jP$ ,  $j = 1, \dots, m$ . So, define  $X_1, \dots, X_{k-1}$  as  $X_{k-j} = X_k - jP$ ,  $j = 1, \dots, k-1$ . Using a B-spline function has the following merits.

- 1) The increment of neighboring elements in the knot vector of a B-spline function is selected as the physical pitch of magnets on the linear motor axis, i.e.,  $X_{j+1} - X_j = P$ . This means that the value of the B-spline function changes with the unit of magnets' pitch. Physically, it can interpret

$$\begin{cases} N_{j,k}(x) = \begin{cases} 1, & \text{when } x \in [X_j, X_{j+1}) \\ 0, & \text{else} \end{cases}, & k = 1 \\ N_{j,k}(x) = \frac{x - X_j}{X_{j+k-1} - X_j} N_{j,k-1}(x) + \frac{X_{j+k} - x}{X_{j+k} - X_{j+1}} N_{j+1,k-1}(x), & k \geq 2 \end{cases} \quad (5)$$

the changing amplitude of a sinusoidal function caused by the difference of each magnet.

- 2) The B-spline function is linear to the control points ( $S_{ij}$  and  $C_{ij}$ ). The resulting cogging force model described by (3) and (4) is thus linearly parametrized by the control points ( $S_{ij}$  and  $C_{ij}$ ) with known basis functions. Such a model significantly simplifies the online estimate of unknown control points for adaptive compensation of cogging forces.
- 3) The basis function  $N_{j,k}(x)$  is active only when  $x \in [X_j, X_{j+k})$ . It is zero in all other regions. Such a nice property is especially preferable for real-time adaptive controls and automated online modeling [29], because in every sampling period, we only have to fetch a small portion of online parameter estimates from memory for compensation and update once we decide where the current position is. For example, when  $x \in [X_l, X_{l+1})$  for some  $l$ , only  $S_{i(l-k+1)}$ ,  $C_{i(l-k+1)}$ ,  $\dots$ ,  $S_{il}$ ,  $C_{il}$  are needed for update and compensation. All other coefficients have zero values for corresponding basis functions and need not be considered. Thus, the algorithm is economic, especially when  $k$  is chosen to be small.

Combining (3) and (4), the cogging force  $F_r(x)$  is put in a concise form as

$$F_r(x) = A_r^T S_r(x) \quad (6)$$

where  $A_r = [S_{11}, C_{11}, \dots, S_{ji}, C_{ji}, \dots, S_{mn}, C_{mn}]^T \in R^{2mn}$  is the vector of unknown control points and

$$S_r = \left[ N_{1,k}(x) \sin\left(\frac{2\pi}{P}x\right), N_{1,k}(x) \cos\left(\frac{2\pi}{P}x\right), \dots, N_{j,k}(x) \sin\left(\frac{2i\pi}{P}x\right), N_{j,k}(x) \cos\left(\frac{2i\pi}{P}x\right), \dots, N_{m,k}(x) \sin\left(\frac{2n\pi}{P}x\right), N_{m,k}(x) \cos\left(\frac{2n\pi}{P}x\right) \right]^T \quad (7)$$

is the vector of known basis functions. With this cogging force model, the linear motor dynamics (1) can be linearly parametrized as

$$M\ddot{x} + B\dot{x} + A_f S_f(\dot{x}) + A_r^T S_r(x) - d_n = u + \tilde{d} \quad (8)$$

where  $d_n$  denotes the nominal value of  $d$  and  $\tilde{d} = d - d_n$  represents the time-varying portion of the lumped uncertainties. Equation (8) can also be put in a state-space form of

$$\dot{x}_1 = x_2 \quad (9)$$

$$M\dot{x}_2 = u - Bx_2 - A_f S_f(x_2) - A_r^T S_r(x_1) + d_n + \tilde{d} \quad (10)$$

where  $x_1$  and  $x_2$  are the position and velocity, respectively.

Let  $x_d(t)$  be the desired motion trajectory, which is assumed to be known, bounded with bounded derivatives up to the second order. The objective is to synthesize a bounded control input  $u$  such that the output  $x_1$  tracks  $x_d(t)$  as closely as possible in spite of various modeling uncertainties.

### III. ADAPTIVE ROBUST CONTROL (ARC)

#### A. Assumptions

The left-hand side of (8) is the sum of known functions times unknown parameters. Let us denote the unknown parameter set as  $\theta = [M, B, A_f, A_r^T, -d_n]^T \in R^{4+2mn}$ , with  $\theta_1 = M$ ,  $\theta_2 = B$ ,  $\theta_3 = A_f$ ,  $\theta_{4b} = A_r$ ,  $\theta_5 = -d_n$ . In order to design a bounded control law with guaranteed transient performance, the following practical assumption is made.

*Assumption 1:* The extent of the parametric uncertainties and uncertain nonlinearities are known, i.e.,

$$\theta \in \Omega_\theta \triangleq \{ \theta : \theta_{\min} < \theta < \theta_{\max} \} \quad (11)$$

$$\tilde{d} \in \Omega_d \triangleq \{ \tilde{d} : |\tilde{d}| \leq \delta_d \} \quad (12)$$

where  $\theta_{\min} = [\theta_{1\min}, \dots, \theta_{(4+2mn)\min}]^T$ ,  $\theta_{\max} = [\theta_{1\max}, \dots, \theta_{(4+2mn)\max}]^T$ , and  $\delta_d$  are known.  $\diamond$

#### B. Notations and Discontinuous Projection

Let  $\hat{\theta}$  denote the estimate of  $\theta$  and  $\tilde{\theta}$  the estimation error (i.e.,  $\tilde{\theta} = \hat{\theta} - \theta$ ). In view of (11), the following discontinuous-projection-type adaptation law will be used:

$$\dot{\hat{\theta}} = \text{Proj}_{\hat{\theta}}(\Gamma\tau) \quad (13)$$

where  $\Gamma > 0$  is a diagonal matrix and  $\tau$  is an adaptation function to be synthesized later. The projection mapping  $\text{Proj}_{\hat{\theta}}(\bullet) = [\text{Proj}_{\hat{\theta}_1}(\bullet_1), \dots, \text{Proj}_{\hat{\theta}_5}(\bullet_5)]^T$  is defined in element as

$$\text{Proj}_{\hat{\theta}_i}(\bullet_i) = \begin{cases} 0, & \text{if } \hat{\theta}_i = \theta_{i\max} \text{ and } \bullet_i > 0 \\ 0, & \text{if } \hat{\theta}_i = \theta_{i\min} \text{ and } \bullet_i < 0 \\ \bullet_i, & \text{otherwise.} \end{cases} \quad (14)$$

#### C. Adaptive Robust Control Law Synthesis

Define a switching-function-like quantity  $p$  as

$$p \triangleq \dot{e} + k_1 e = x_2 - x_{2eq}, \quad x_{2eq} \triangleq \dot{x}_d - k_1 e \quad (15)$$

where  $e = x_1 - x_d(t)$  is the output tracking error and  $k_1 > 0$  is a positive gain. If  $p$  is small or converges to zero, then the output tracking error  $e$  will be small or converge to zero since  $G_p(s) = e(s)/p(s) = 1/(s + k_1)$  is a stable transfer function. So, the rest of the design is to make  $p$  as small as possible. Differentiating (15) and noting (10), one obtains

$$M\dot{p} = u - \theta_1 \dot{x}_{2eq} - \theta_2 x_2 - \theta_3 S_f - \theta_{4b}^T S_r - \theta_5 + \tilde{d} = u + \varphi^T \theta + \tilde{d} \quad (16)$$

where  $\dot{x}_{2eq} \triangleq \ddot{x}_d - k_1 \dot{e}$  and  $\varphi^T = [-\dot{x}_{2eq}, -x_2, -S_f(x_2), -S_r(x_1), -1]$ . We propose the following ARC control law:

$$u = u_a + u_s, \quad u_a = -\varphi^T \hat{\theta} \quad (17)$$

where  $u_a$  is the adjustable model compensation needed for perfect tracking and  $u_s$  is the robust control law to be synthesized later. Substituting (17) into (16), and then simplifying the resulting expression, one obtains

$$M\dot{p} = u_s - \varphi^T \tilde{\theta} + \tilde{d}. \quad (18)$$

The robust control function  $u_s$  has the following structure:

$$u_s = u_{s1} + u_{s2}, \quad u_{s1} = -k_2 p \quad (19)$$

where  $u_{s1}$  is a simple proportional feedback to stabilize the nominal system and  $u_{s2}$  is a robust performance feedback term having the following properties [21], [20]:

$$\begin{aligned} p\{u_{s2} - \varphi^T \tilde{\theta} + \tilde{d}\} &\leq \varepsilon \\ pu_{s2} &\leq 0 \end{aligned} \quad (20)$$

where  $\varepsilon$  is a design parameter that can be arbitrarily small. With the proposed control law, we have the following theorem that can be proved using the same technique as in [26].

*Theorem 1:* If the adaptation function in (13) is chosen as

$$\tau = \varphi p \quad (21)$$

then the ARC control law (17) guarantees the following.

- A) In general, all signals are bounded. Furthermore, the positive-definite function  $V_s$  defined by

$$V_s = \frac{1}{2} M p^2 \quad (22)$$

is bounded above by

$$V_s(t) \leq \exp(-\lambda t) V_s(0) + \frac{\varepsilon}{\lambda} [1 - \exp(-\lambda t)] \quad (23)$$

where  $\lambda = 2k_2/\theta_{1\max}$ .

- B) If after a finite time  $t_0$ , there exist parametric uncertainties only (i.e.,  $\tilde{d} = 0 \quad \forall t \geq t_0$ ), then, in addition to results in A), zero final tracking error is also achieved, i.e.,  $e \rightarrow 0$  and  $p \rightarrow 0$  as  $t \rightarrow \infty$ .

#### D. Desired Compensation Adaptive Robust Control

DCARC uses desired trajectory signals to form regressor, which has been shown to outperform ARC in terms of all indexes [27]. Following the same design procedure as in [25], a DCARC law using the proposed cogging force model is also constructed as follows.

By applying the mean value theorem, we have

$$S_f(x_2) - S_f(\dot{x}_d) = g_f(x_2, t) \dot{e} \quad (24)$$

$$S_r(x_1) - S_r(x_d) = g_r(x_1, t) e \quad (25)$$

where  $g_f(x_2, t)$  and  $g_r(x_1, t)$  are certain nonlinear functions. The control law is thus given by

$$u = u_a + u_s, \quad u_a = -\varphi_d^T \hat{\theta} \quad (26)$$

$$u_s = u_{s1} + u_{s2}, \quad u_{s1} = -k_{s1} p \quad (27)$$

$$\dot{\hat{\theta}} = \text{Proj}_{\hat{\theta}}(\Gamma \varphi_d p) \quad (28)$$

where  $\varphi_d^T = [-\ddot{x}_d, -\dot{x}_{1d}, -S_f(\dot{x}_d), -S_r(x_d), -1]$  is the regressor using the desired trajectory signals.  $k_{s1}$  is a nonlinear gain large enough such that the following matrix is positive definite:

$$\begin{bmatrix} -k_2 + k_{s1} - \theta_1 k_1 + \theta_2 + \theta_3 g_f & -\frac{1}{2}(k_1 \theta_2 + k_1 \theta_3 g_f - \theta_{4b}^T g_r) \\ -\frac{1}{2}(k_1 \theta_2 + k_1 \theta_3 g_f - \theta_{4b}^T g_r) & \frac{1}{2} M k_1^3 \end{bmatrix}. \quad (29)$$



Fig. 1. Gantry-type industrial linear motor drive system.

Further,  $u_{s2}$  is a robust feedback term satisfying

$$\begin{aligned} p\{u_{s2} - \varphi_d^T \tilde{\theta} + \tilde{d}\} &\leq \varepsilon \\ pu_{s2} &\leq 0 \end{aligned} \quad (30)$$

where  $\varepsilon$  is a design parameter that can be arbitrarily small. It can be proved using the same technique as in [27] that the following theorem holds.

*Theorem 2:* The DCARC control law (26) guarantees the following.

- A) In general, all signals are bounded. Furthermore, the positive-definite function  $V_s$  defined by

$$V_s = \frac{1}{2} M p^2 + \frac{1}{2} M k_1^2 e^2 \quad (31)$$

is bounded above by

$$V_s(t) \leq \exp(-\lambda t) V_s(0) + \frac{\varepsilon}{\lambda} [1 - \exp(-\lambda t)] \quad (32)$$

where  $\lambda = \min\{2k_2/\theta_{1\max}, k_1\}$ .

- B) If after a finite time  $t_0$ , there exist parametric uncertainties only (i.e.,  $\tilde{d} = 0 \quad \forall t \geq t_0$ ), then, in addition to results in A), zero final tracking error is also achieved, i.e.,  $e \rightarrow 0$  and  $p \rightarrow 0$  as  $t \rightarrow \infty$ .

## IV. EXPERIMENTAL RESULTS

### A. Experimental Setup

In the Precision Mechatronics Laboratory at Zhejiang University, a two-axis commercial Anorad HERC-510-510-AA1-B-CC2 Gantry by Rockwell Automation has been set up, as shown in Fig. 1. Both axes of the gantry are powered by Anorad LC-50-200 iron core linear motors and have a travel distance of 0.51 m. Linear encoders provide both axes a position measurement resolution of 0.5  $\mu\text{m}$ . The entire system will be used as motion system hardware for our study. To implement real-time control algorithm, the previous system is connected to a dSPACE CLP1103 controller board.

### B. System Identification

Experiments have been conducted on the X-axis and Y-axis separately. First, offline parameter identification is carried out, and it is found that nominal values of the system parameters without loads are  $M = 0.12 \text{ V/m} \cdot \text{s}^2$ ,  $B = 0.166 \text{ V/m} \cdot \text{s}$ ,

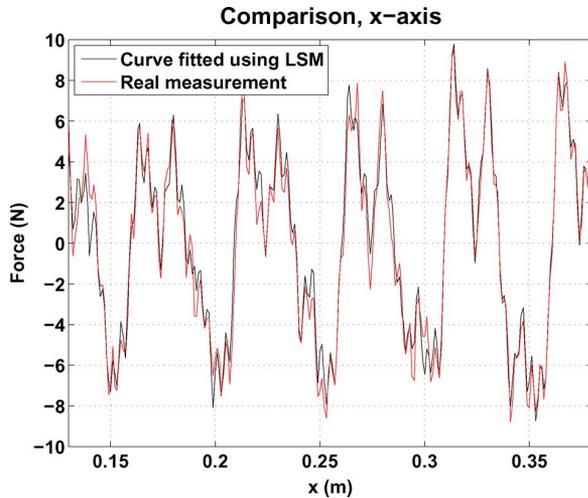


Fig. 2. Measured cogging forces of  $X$ -axis and its curve fitting.

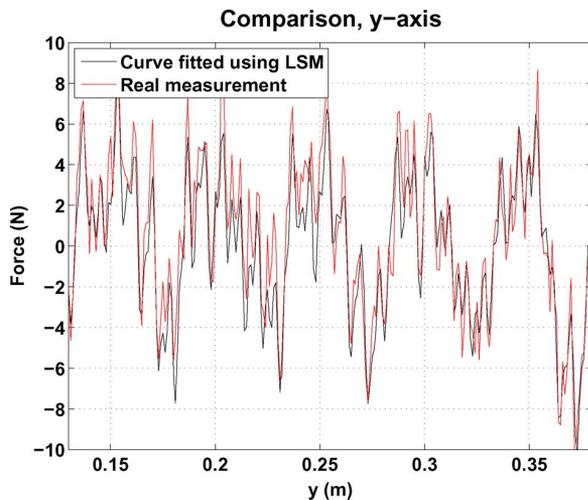


Fig. 3. Measured cogging forces of  $Y$ -axis and its curve fitting.

$A_f = 0.15$  V for  $X$ -axis, and  $M = 0.64$  V/m  $\cdot$  s<sup>2</sup>,  $B = 0.24$  V/m  $\cdot$  s,  $A_f = 0.606$  V for  $Y$ -axis, where all values shown are normalized with respect to the input voltage in terms of volts sent to the linear motors. In addition, the gain from the input voltage to the force applied to the mechanical system is computed as  $k_f = 69$  N/V, through the measurement of input voltage to the system and the resultant force when the motor is blocked.

Explicit measurement of cogging force is then conducted for both axes by blocking the motor and using an external force sensor (HBM U10M Force Transducer with AE101 Amplifier) to measure the blocking forces at zero input voltages. This measurement is done for various positions with 1-mm incremental distance. The measured cogging forces are shown in Fig. 2 for  $X$ -axis and Fig. 3 for  $Y$ -axis, respectively. As can be seen from the figures, cogging forces of both axes have periodic characteristics with respect to position, with the fundamental period corresponding to the pitch of the magnets ( $P = 50$  mm). However, it is also observed that the amplitude of this largely periodic

function vary significantly in the travel range. To accurately capture the cogging force, we need more than sinusoidal functions of positions.

The method proposed in this paper is then used to approximate the measured cogging forces. After applying fast Fourier transform (FFT) to Figs. 2 and 3, it is observed that the harmonic terms of cogging forces for both axes have significant values at frequencies corresponding to  $i = 1, 2, 3, 6,$  and  $12$  in (3). So these five frequencies are kept when approximating cogging forces. Third-order B-spline functions are used to capture the change of amplitudes of cogging forces during the travel range. A curve fitting using the standard least square method (LSM) is then performed to obtain the values of B-spline control points in (6) that best approximate the measured cogging forces. The output of the resulting cogging force models are plotted against the measured ones in Fig. 2 for  $X$ -axis and in Fig. 3 for  $Y$ -axis. As can be seen from the figures, though slight differences exist due to the finite number of frequencies used in approximation, the proposed cogging force model well captures the largely periodic nature as well as the changing amplitude of cogging force with respect to position.

### C. Comparative Experimental Results for $X$ -Axis

For  $X$ -axis, the dSPACE controller's sampling frequency is selected as  $f_s = 5$  kHz, which results in a velocity measurement resolution of 0.0025 m/s for the linear encoder feedback. The following three control algorithms are compared:

- C1 DCARC without cogging force compensation;
- C2 DCARC with cogging force compensation based on periodic cogging force models [14], [25];
- C3 DCARC with cogging force compensation based on the proposed model.

To have a fair comparison, all the controller parameters of these three algorithms are chosen to be the same when they have the same meaning. Namely, the lower and upper bounds of the parameter variations for  $M, B, A_f,$  and  $d$  for  $X$ -axis are chosen as [0.1, 0.15, 0.1,  $-0.5$ ] and [0.2, 0.35, 0.3, 0.5], respectively. The upper and lower bounds of all coefficients of  $A_r$  in both the algorithms C2 and C3 are set as 0.1 and  $-0.1$ , respectively. For all control algorithms, the feedback gains are set at  $k_1 = 200$  and  $k_{s1} = 400 \times 0.12$ , with the adaptation gains for  $M, B, A_f,$  and  $d$  chosen as [1, 10, 10, 1000]. The adaptation gains for all coefficients in  $A_r$  are chosen as 100. For algorithm C3, third-order B-spline with the first three harmonic frequencies ( $i = 1, 2, 3$ ) are used for the online cogging force compensation model.

As in [14] and [25], the desired trajectory used represents point-to-point movements, typical in manufacture industry, with a travel distance of 0.4 m, a maximum velocity of 0.5 m/s, and a maximum acceleration of 10 m/s<sup>2</sup>. Fig. 4 shows the tracking error of three algorithms after running the linear motor for a while, with the magnified plot over a single running period shown in Fig. 5. From these error plots, it is observed that the steady-state position tracking errors of all the algorithms are within the linear encoder resolution of 0.5  $\mu$ m when the system comes to a stop and within 20  $\mu$ m during the acceleration and deceleration

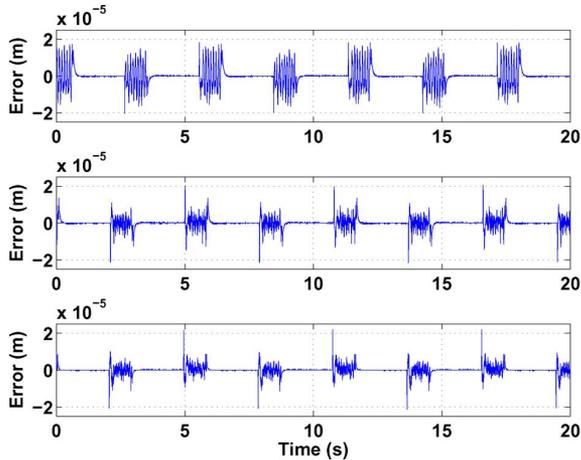


Fig. 4. Tracking errors of three DCARCs, X-axis.

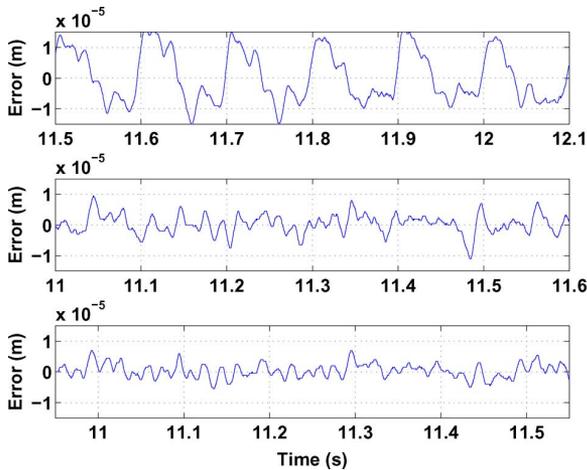


Fig. 5. Magnification of tracking errors over one running period, X-axis.

TABLE I  
PERFORMANCE INDEX, X-AXIS

Algorithms	$\ e\ _{\infty} (m)$	$\ e\ _2 (m)$
C1	1.6500e-005	8.3408e-006
C2	1.1000e-005	3.1064e-006
C3	6.9996e-006	2.3043e-006

periods, demonstrating the excellent tracking performances of the proposed DCARC algorithms. It is also seen that the tracking errors are quite different during the constant-speed motion period. Namely, with the periodic cogging force compensation, the tracking error is substantially reduced in DCARC C2 when compared to DCARC C1 with no cogging force compensation. The tracking error is further reduced with the proposed cogging force compensation, with the cogging force shape of tracking error plot no longer evident, revealing a smoother constant-speed movement. Table I shows the performance indexes for the three algorithms. It is also evident from these quantitative measures that the proposed algorithm outperforms the other two. In addition, for algorithms C2 and C3, a part of the input control force  $k_f \hat{\theta}_{4b}^T S_r(x_d)$ , which represents the online estimation of cogging forces, is plotted for the constant-speed motion period,

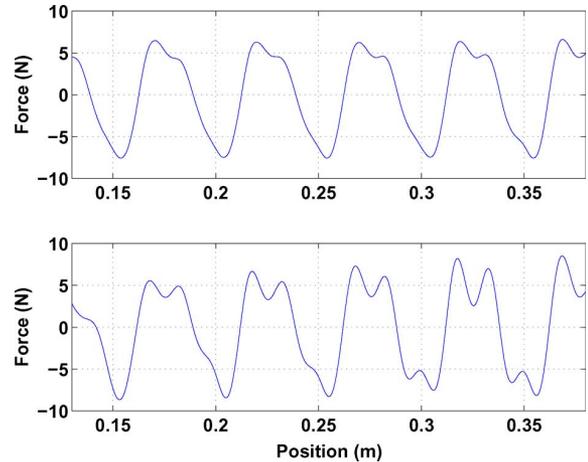


Fig. 6. Online estimation of cogging forces (upper figure for algorithm C2 and lower figure for algorithm C3), X-axis.

as in Fig. 6. As can be observed from these plots, the online estimation of cogging forces by algorithm C3 quite faithfully capture the changing amplitude of sinusoidal functions with respect to position, as compared to the explicit measurement of cogging forces in Fig. 2, while the online estimation of cogging forces by algorithm C2 is almost a periodic function of position, failing to represent the aperiodic characteristics of the real cogging forces.

#### D. Comparative Experimental Results for Y-Axis

The aforementioned three DCARC algorithms are also tested and compared on Y-axis of the Anorad gantry, which has a quite different measured cogging force pattern than that of X-axis. The dSPACE controller's sampling frequency is also selected as  $f_s = 5$  kHz. In all the three algorithms, the lower and upper bounds of the parameter variations for  $M$ ,  $B$ ,  $A_f$ , and  $d$  are chosen as  $[0.5, 0.1, 0.3, -0.8]$  and  $[0.75, 0.3, 0.8, 0.8]$ , respectively. As to  $A_r$ , we select all the upper bounds of its coefficients as 0.2 and lower bounds as  $-0.2$ , for both algorithms C2 and C3.  $k_1 = 100$  and  $k_{s1} = 150 \times 0.64$  for all algorithms. The adaptation gains for  $M$ ,  $B$ ,  $A_f$ , and  $d$  are chosen as  $[1, 10, 10, 1000]$ . The adaptation gains for all coefficients in  $A_r$  are chosen as 100. For algorithm C3, third-order B-spline with three harmonic frequencies ( $i = 1, 6, 12$ ) are used for online cogging force compensation. A desired trajectory with 0.1 m/s as the maximum velocity and 1 m/s<sup>2</sup> as the maximum acceleration is used in all experiments.

Fig. 7 shows the tracking errors of three algorithms after running the linear motor for a while with the magnified plot of errors over a single running period shown in Fig. 8. As seen from these figures, during the constant-speed periods, the tracking error is reduced a little bit when using the periodic cogging force compensation (algorithm C2). But the shape of cogging force is still evident in the tracking error plot. However, such a shape cannot be observed in the tracking error plot with the proposed cogging force compensation anymore, indicating a smoother constant-speed motion. Table II shows the performance indexes for the three algorithms. Again, a significantly improved control

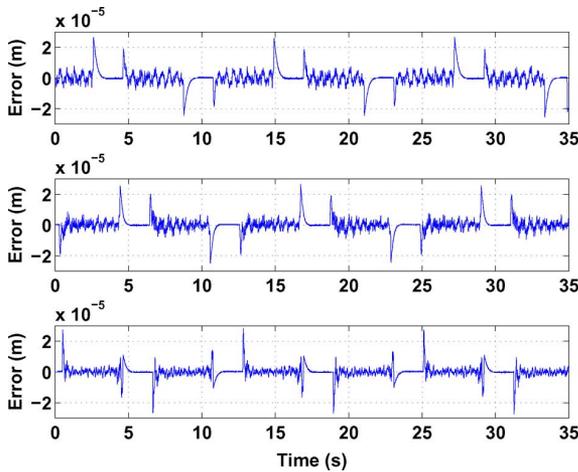


Fig. 7. Tracking errors of three DCARCs, Y-axis.

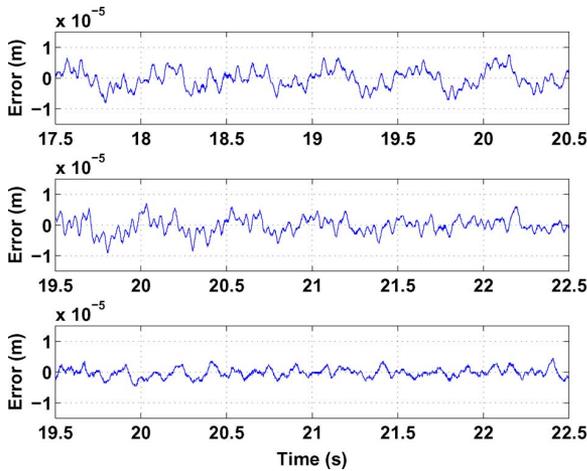
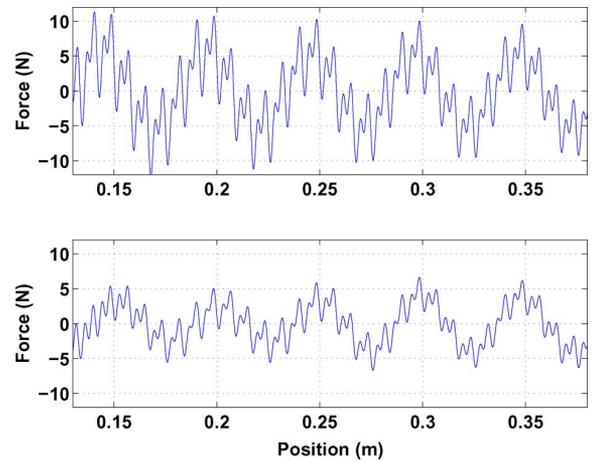


Fig. 8. Magnification of tracking errors over one running period, Y-axis.

 TABLE II  
 PERFORMANCE INDEX, Y-AXIS

Algorithms	$\ e\ _{\infty}$ (m)	$\ e\ _2$ (m)
C1	8.0002e-006	3.0642e-006
C2	9.0003e-006	2.5790e-006
C3	4.5002e-006	1.5096e-006

performance is seen for the proposed algorithm *C3*, except during the very short high-acceleration/deceleration periods where the maximum tracking errors of the three algorithms are comparable as modeling uncertainties in those periods are dominated by factors other than cogging force compensations (e.g., inertia, friction, and sampling effects). All these results demonstrate the effectiveness of the proposed cogging force compensation in practical applications. Same as in the *X*-axis experiments, a part of the input control force  $k_f \hat{\theta}_{4b}^T S_r(x_d)$  is plotted in Fig. 9 for the constant-speed motion period, and for algorithms *C2* and *C3*, respectively. As can be observed from these plots, the online estimation of cogging forces by algorithm *C2* has a larger amplitude than the actual one. By comparison, the online estimation of cogging forces by the proposed algorithm *C3* is able to largely capture the trend of changing amplitude of the measured


 Fig. 9. Online estimation of cogging forces (upper figure for algorithm *C2* and lower figure for algorithm *C3*), Y-axis.

cogging forces, leading to an improved tracking performance, as shown in Fig. 8.

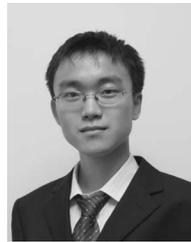
## V. CONCLUSION

In this paper, a new cogging force model capable of capturing both the periodic and nonperiodic characteristics of cogging forces has been proposed. The linearly parametrized form and the computational efficiency of the localized B-spline functions also lend the proposed model an ideal choice for online adaptive cogging force compensation. Adaptive robust control algorithms making full use of the proposed cogging force model are also developed for linear motor controls. The proposed algorithms have been implemented on a linear-motor-driven two-axis commercial industrial gantry system. Comparative experimental results show that smaller tracking error and smoother constant-speed motion are obtained using the ARC algorithm with the proposed cogging force compensation than with periodic cogging force compensation only, demonstrating the effectiveness of the proposed algorithms in practical applications. It is noted that the proposed model and control algorithm can be used for other types of motor control systems as well.

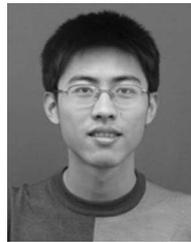
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