

Modeling and Processing of High Dimensional Signals and Systems Using the Sparse Matrix Transform

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Ph.D. Final Examination

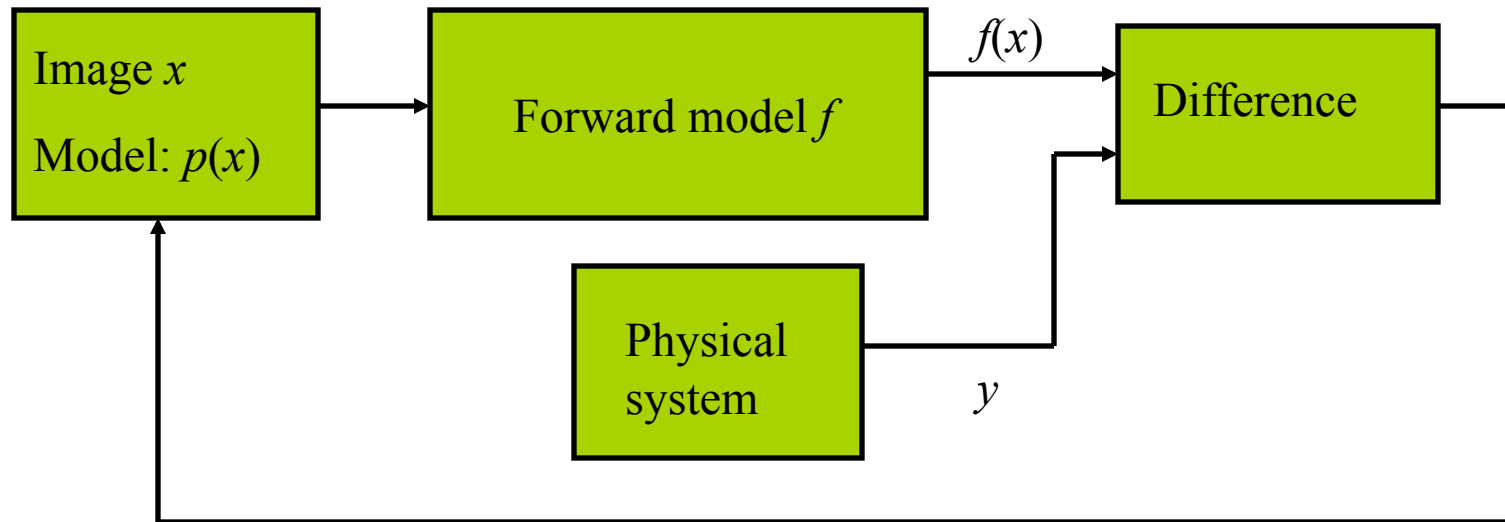
October 5, 2009

*Supported by the National Science Foundation

Outline

- Non-iterative MAP tomographic reconstruction
 - Localization versus reconstruction
 - Framework of non-iterative MAP
 - Matrix source coding theory
 - Experimental results on medical imaging
- Covariance estimation for high dimensional signals
 - SMT framework
 - SMT for covariance estimation
 - Experimental results of SMT for modeling hyper-spectral data and face images
- Regression of high dimensional data

Part I. Iterative Statistical Reconstruction in Tomography



x – Unknown image

y – Known surface measurement

- Objective: reconstruct unknown x from known y

Model-based Iterative Reconstruction

- MAP estimate of x :

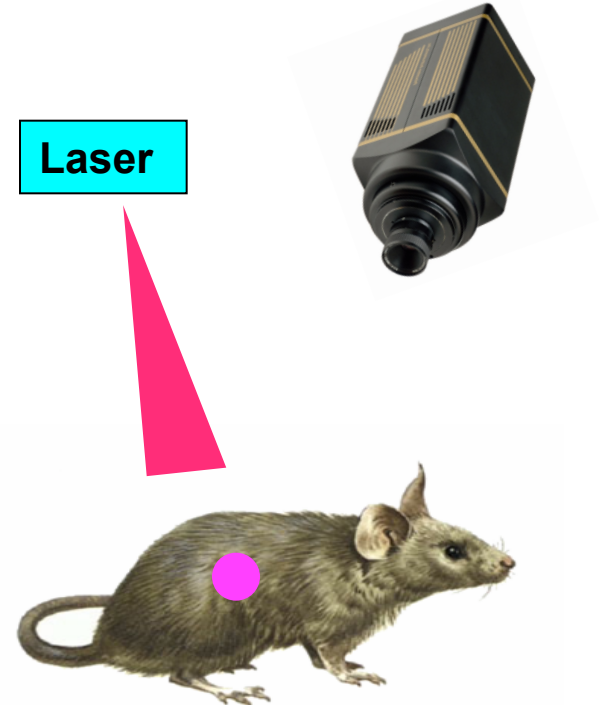
$$\begin{aligned}\hat{x} &= \arg \max_{x \geq 0} \left\{ \log p(y | x) + \log p(x) \right\} \\ &= \arg \max_{x \geq 0} \left\{ \|y - f(x)\|_{\Lambda}^2 + \log p(x) \right\}\end{aligned}$$

Λ – Noise model; $p(x)$ – prior image distribution

- Optimization:
 - Preconditioned conjugate gradient
 - Iterative Coordinate Descent
 - Multigrid
 - All are computationally expensive!

Introduction to Optical Tomography

- Optical tomography: Deep tissue imaging with light
 - Optical Diffusion Tomography (ODT or DOT)
 - Fluorescence Optical Diffusion Tomography (FODT)
 - Bioluminescence Tomography (BLT)



Forward Model: Diffusion Equation

- Transport of light in scattering media:

$$\nabla \cdot [D(r)\nabla \phi(r, \omega)] - [\mu_a(r) + j\omega / c]\phi(r, \omega) = -S(r, \omega)$$

- Parameters:

ϕ — photon flux density (W/cm)

D — diffusion coefficient (cm)

μ_a — absorption coefficient (cm⁻¹)

c — speed of light in medium (cm/sec)

- System description:

$$y = f(x)$$

x — Unknown images of optical parameters, e.g. (μ_a, D)

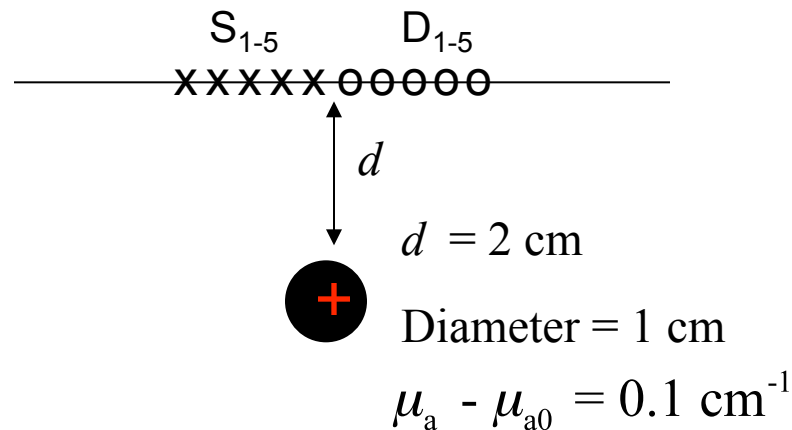
y — Known surface measurement, e.g. ϕ

Approach 1: Fast Maximum Likelihood Localization

- Maximum likelihood (ML) estimate of inhomogeneity location:

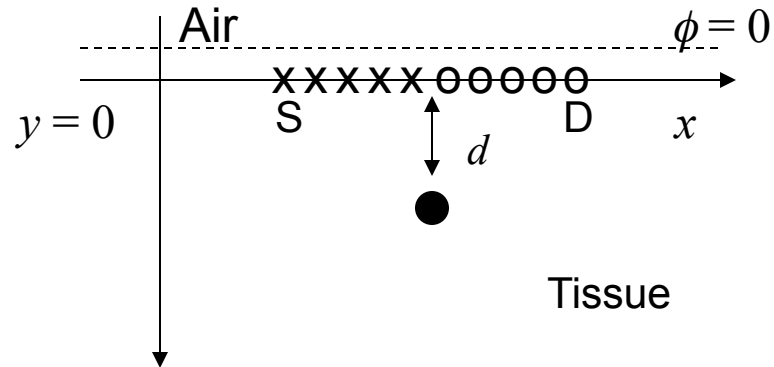
$$\hat{r} = \arg \min_{r \in \Omega} \|y - f(x_r)\|_{\Lambda}^2$$

- Parameterization of inhomogeneity? Size, contrast ($\mu_a - \mu_{a0}$)...
- Inhomogeneity can be effectively modeled as a point: $\delta u(r)$



Localization versus Reconstruction

Reflectance measurement geometry



Optical parameters

Bulk: $\mu_{a0} = 0.02 \text{ cm}^{-1}$

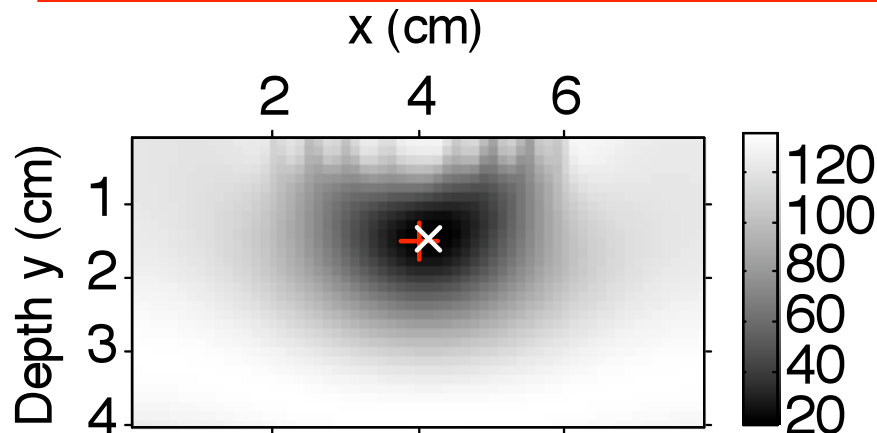
$D_0 = 0.03 \text{ cm}$

Inhomogeneity: $d = 1.5 \text{ cm}$

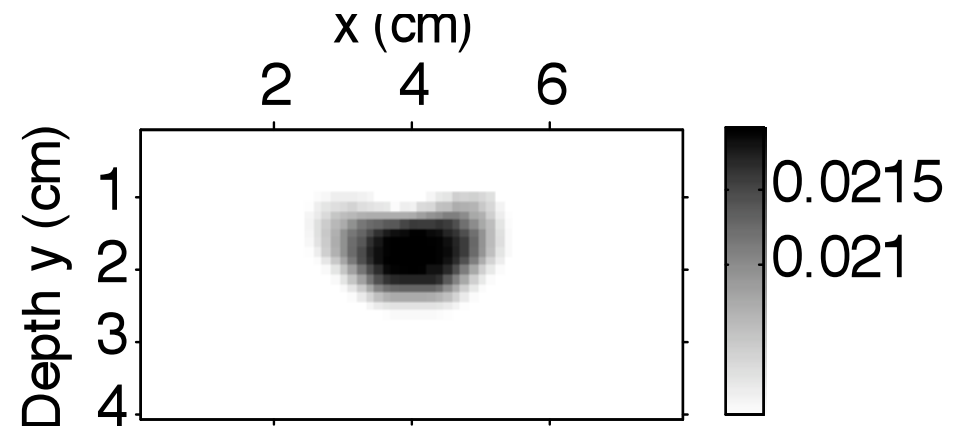
(Diameter = 6.25 mm) $\mu_a = 0.12 \text{ cm}^{-1}$

Average SNR $\sim 40 \text{ dB}$

Localization – *negative log likelihood*

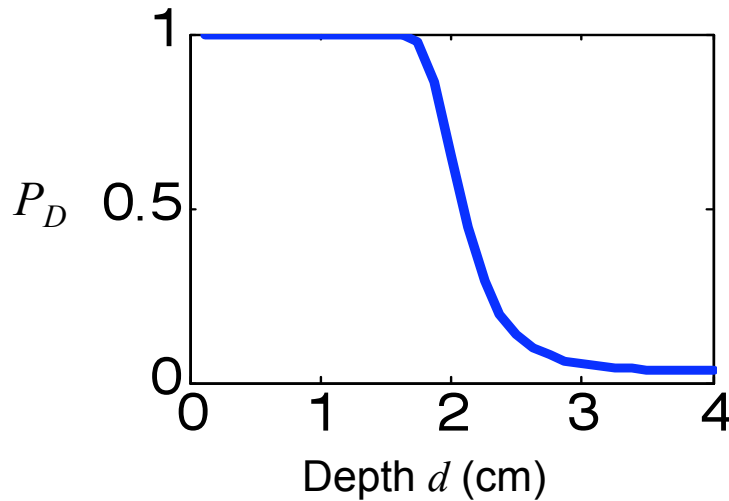


Reconstruction – $\hat{\mu}_a$

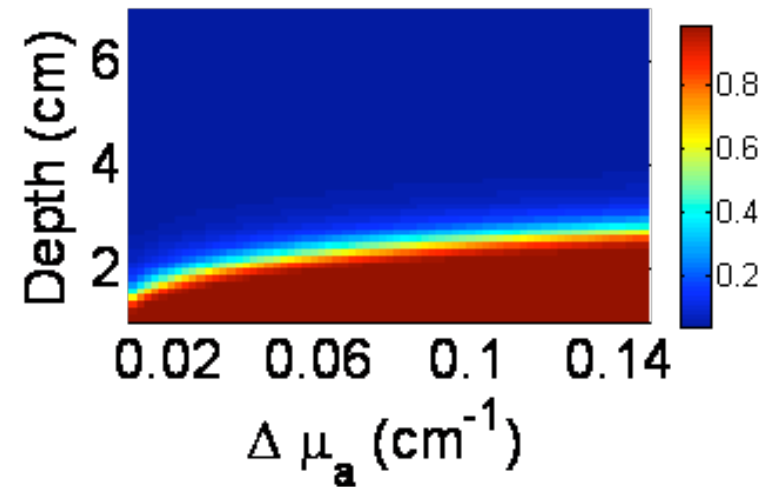


Probability of Detection Under Various Conditions

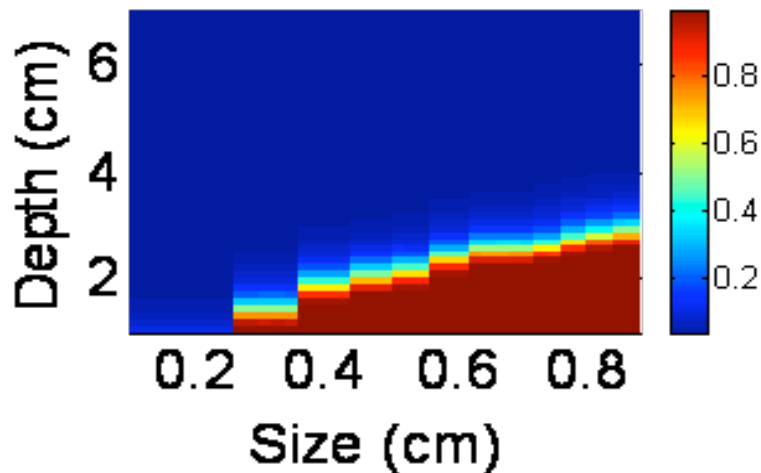
SNR=40dB, size=6.25mm, $\Delta\mu_a=0.1\text{cm}^{-1}$



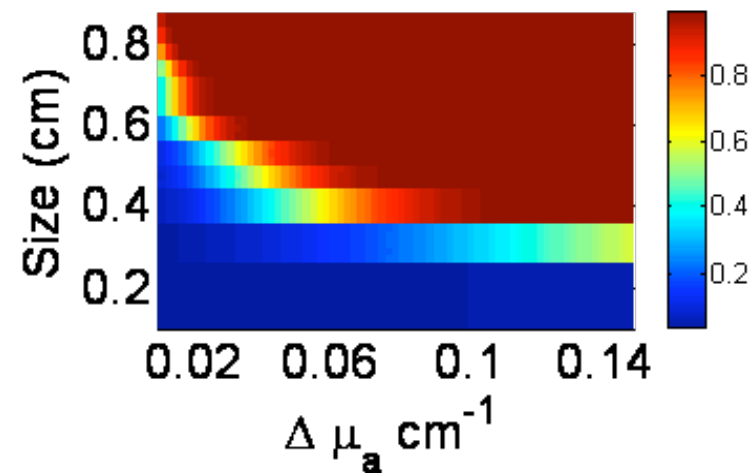
Absorption & depth, size = 6.25mm



Size & depth, $\Delta\mu_a = 0.1\text{ cm}^{-1}$



Absorption & size, depth = 1.5 cm



Approach 2: Non-Iterative MAP Reconstruction

- MAP reconstruction: $\hat{x} = \arg \max_x \left\{ \|y - f(x)\|_{\Lambda}^2 + \log p(x) \right\}$

- Assume a linear forward model and Gaussian prior:

$$y = f(x) = Ax$$

$$\log p(x) = x^T S x$$

- Then the MAP estimate has the closed form:

$$\begin{aligned} \hat{x} &= \left(A^T \Lambda A + S \right)^{-1} A^T \Lambda y \\ &= Hy \end{aligned}$$

- Can we just store H and directly compute \hat{x} ?
 - But H is not sparse!

Our Approach to Non-Iterative MAP Reconstruction

- Use lossy source coding strategies to store H

- Makes H sparse
- Less storage
- Less computation

- Compute exact H off-line using iterative methods

$$h_i = \arg \max_x \{ \|e_i - f(x)\| + \log p(x) \}$$

- Then directly compute

$$\hat{x} = [H]y$$

$[H]$ represents quantized version of H .

- Questions: How do we code H ?

Distortion Metric for H

- Reconstruction error due to quantization of H :

$$\hat{x} + \delta\hat{x} = (H + \delta H)y$$

- Theorem:

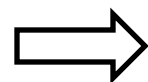
$$\mathbb{E} \left[\|\delta\hat{x}\|^2 \mid \delta H \right] = \text{trace} \left\{ \delta H R_y \delta H^T \right\} = \|\delta H\|_{R_y}^2$$

where $R_y = \mathbb{E}[yy^T]$.

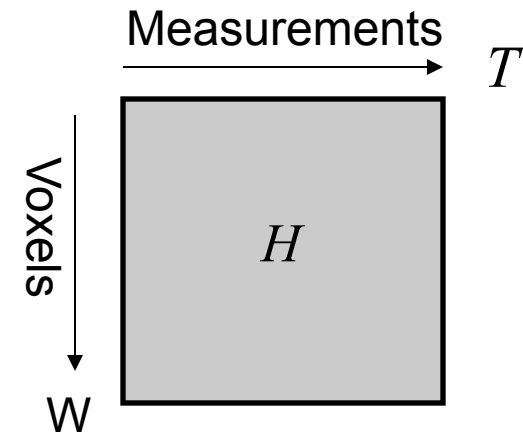
- Intuition: Whiten the measurement y using eigen-decomposition

Three Orthonormal Transforms Used to Code H

- Step 1. Whiten y using eigen-decomposition
- Step 2. Apply KL transform to decorrelate columns of H
- Step 3. Apply wavelet transform to decorrelate rows of H



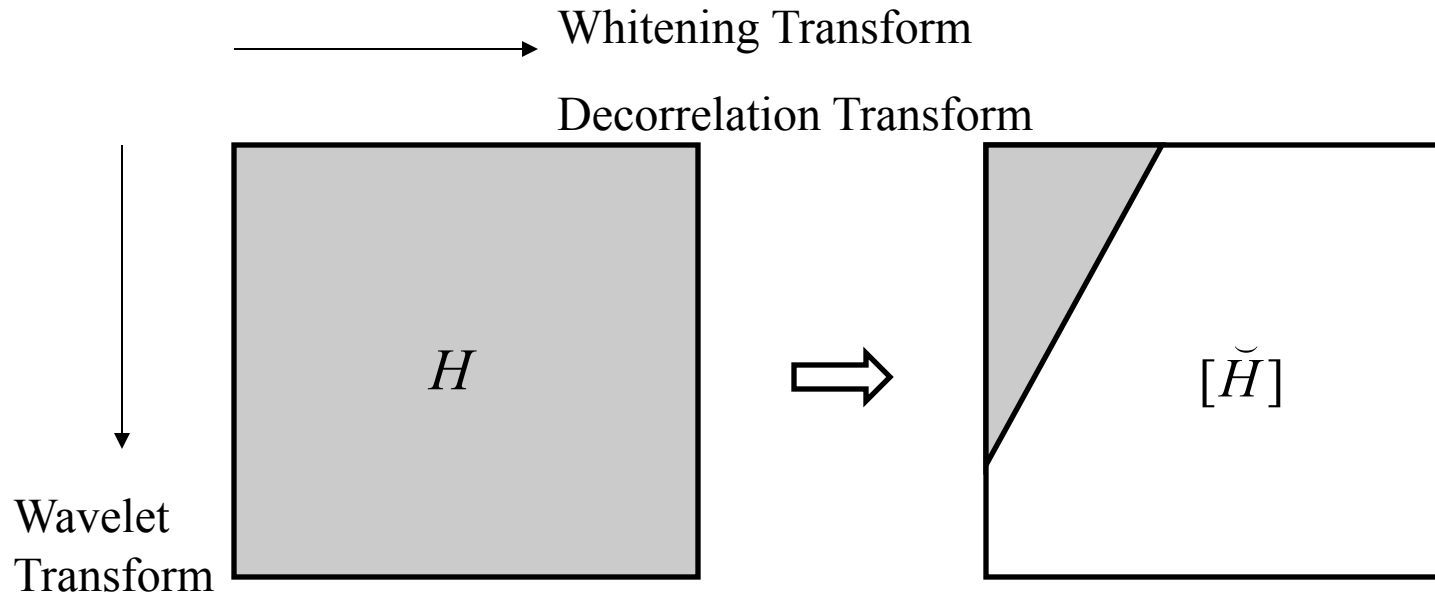
$$\begin{aligned}\tilde{H} &= WHT^{-1} \\ \tilde{y} &= Ty\end{aligned}$$



- **Conclusion:**

$$\hat{x} = W^T \tilde{H} \tilde{y}$$

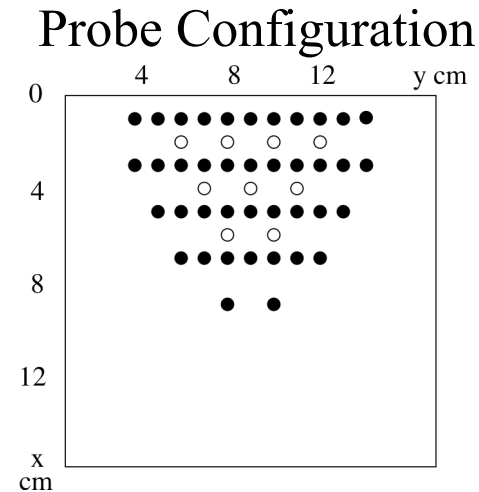
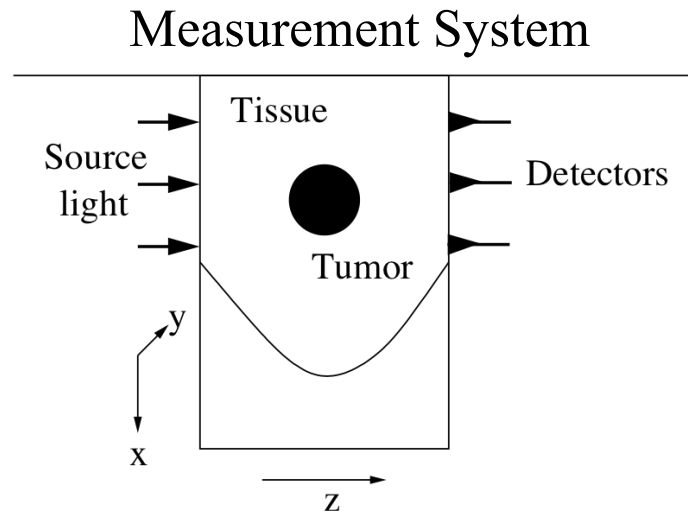
Reconstruction from Compressed Transform



$$\hat{x} = W^T [\tilde{H}] \tilde{y}$$

- Quantization:
 - Reduces data storage
 - Reduces computation for reconstruction
- Can use a variety of encoding methods for lossy coding of matrix columns

Numerical Example: ODT for Female Breast Imaging



- Bulk optical parameters:

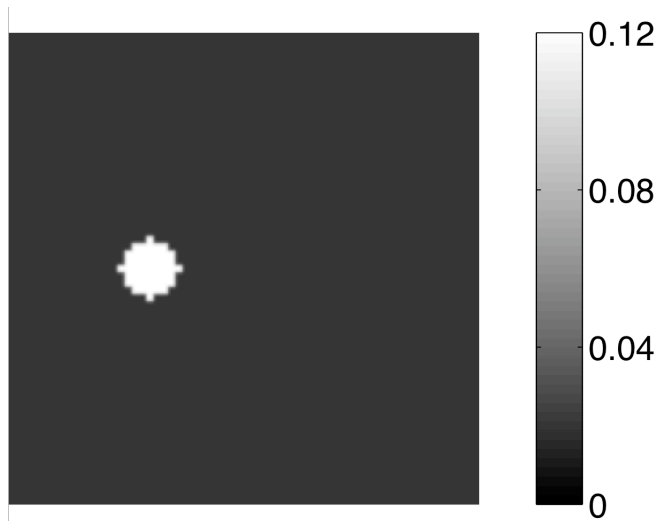
$$\mu_a = 0.02 \text{ cm}^{-1} \text{ and } D = 0.03 \text{ cm}$$

- Heterogeneity optical parameters (Radius: 1 cm, depth: 3 cm):

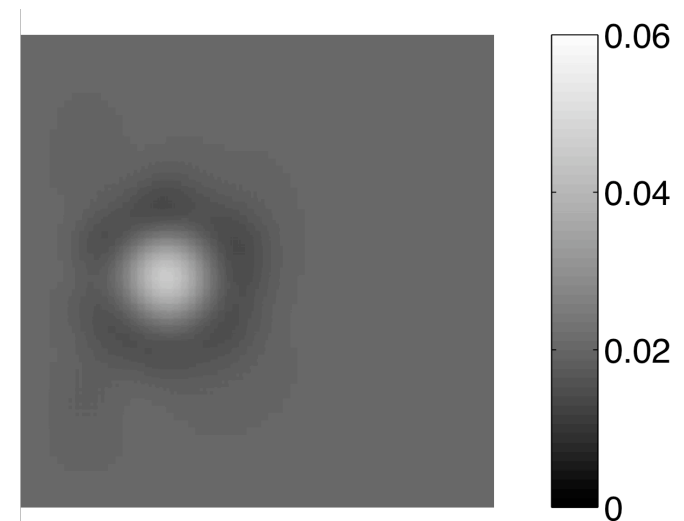
$$\mu_a = 0.12 \text{ cm}^{-1} \text{ and } D = 0.03 \text{ cm}$$

- Modulation frequency: 70 MHz
- Noise: shot noise with an average SNR of 35.8 dB

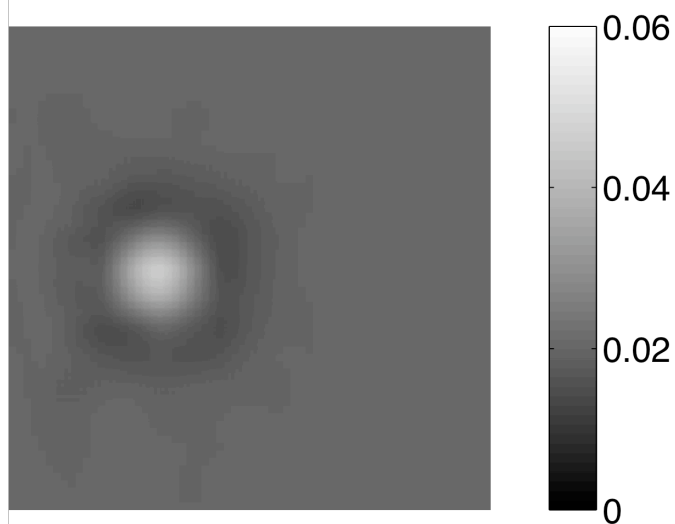
Reconstruction Results for Absorption Distribution



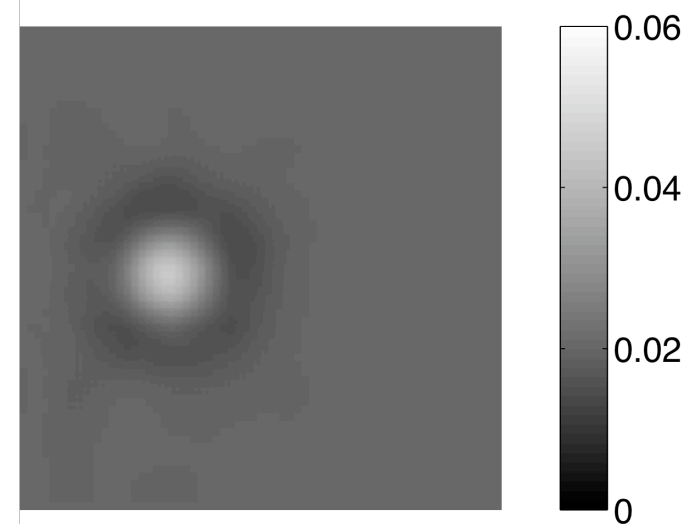
Original Image



Uncompressed

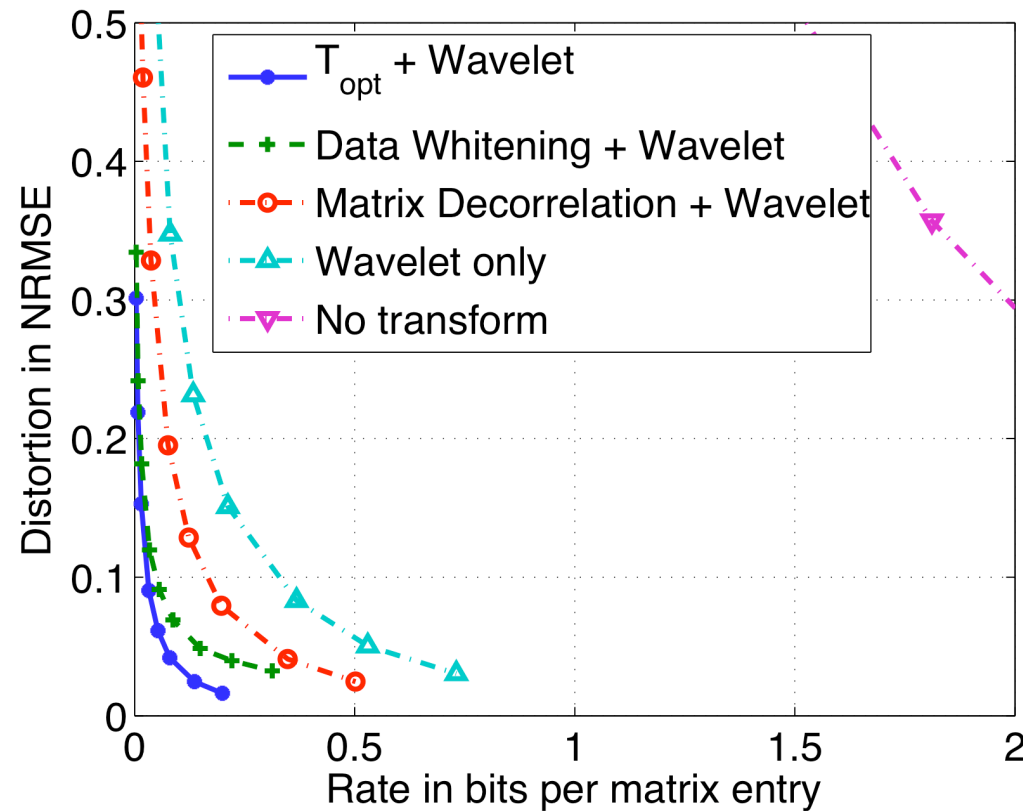


0.015 bpme, NRMSE=16.98%



0.032 bpme, NRMSE=10.52%

Distortion versus Rate



- Distortion Defined as:
$$NRMSE = \sqrt{\frac{\| [H]y - Hy \|^2}{\| Hy \|^2}}.$$
- Whitening is more important than decorrelation!

Computation Complexity

- The size of the computational domain is $16 \times 16 \times 6 \text{ cm}^3$.
- $M=720$ – number of measurements, $N=65 \times 65 \times 33$ – number of pixels, $I=30$ - number of iterations, $c = 1808:1$ - compression ratio (NRMSE $\approx 10\%$)

	Computation		Storage	
	Order	Seconds	Order	Mbytes
Conjugate Grad.	MNI	126	MN	766
Uncompressed	NM	0.89	NM	766
Compressed with KLT	$NM/c + N + M^2$	0.03	$NM/c + M^2$	$4.4 = 0.4 + 4.0$

Problem: Storage and Computation of Orthonormal Transforms

- Reconstruction of x :

$$\hat{x} = W^T [\tilde{H}] \tilde{y}$$

But

$$\tilde{y} = Ty$$

- T is a dense matrix consisting of two orthonormal transforms
 - T must be stored - $(\# \text{ of measurements})^2$
 - Ty must be computed - $(\# \text{ of measurements})^2$
- As $\#$ of measurements becomes large \implies Problem!
- More general problem: how to estimate T ?!

Part II: Covariance Estimation for High Dimensional Signals

- **Setting:** Let $Y = [y_1, y_2, \dots, y_n]$

where $y_i \sim N(0, R)$ is a p – dimensional random vector.

- **Objective:** Estimate the eigenvalues and eigenvectors of R

$$R = E\Lambda E^t$$

- **Challenge:** This a classically difficult problem when $n < p$

- Curse of dimensionality

- **Application:** Widely used for

- PCA analysis, Eigenimage and eigensignal analysis
- Machine learning, pattern recognition...

Data Model

- Notation:

$$\underbrace{Y = [y_1, y_2, \dots, y_n]}_{\text{Observed Data}} \quad \underbrace{S \triangleq \frac{1}{n} YY^t}_{\text{Sample Covariance}} \quad \underbrace{R = E[S]}_{\text{True Covariance}}$$

- Likelihood of Y given R :

$$p_R(Y) = \frac{1}{(2\pi)^{np/2}} |R|^{-\frac{n}{2}} \exp \left\{ -\frac{1}{2} \text{tr} \{ Y^t R^{-1} Y \} \right\}, \text{ with } R = E \Lambda E^t.$$

- ML estimate of eigenvectors and eigenvalues is given by

$$\begin{cases} \hat{E} = \arg \min \{ \| \text{diag}(E^t S E) \| \} \\ \hat{\Lambda} = \text{diag}(\hat{E}^t S \hat{E}) \end{cases}$$

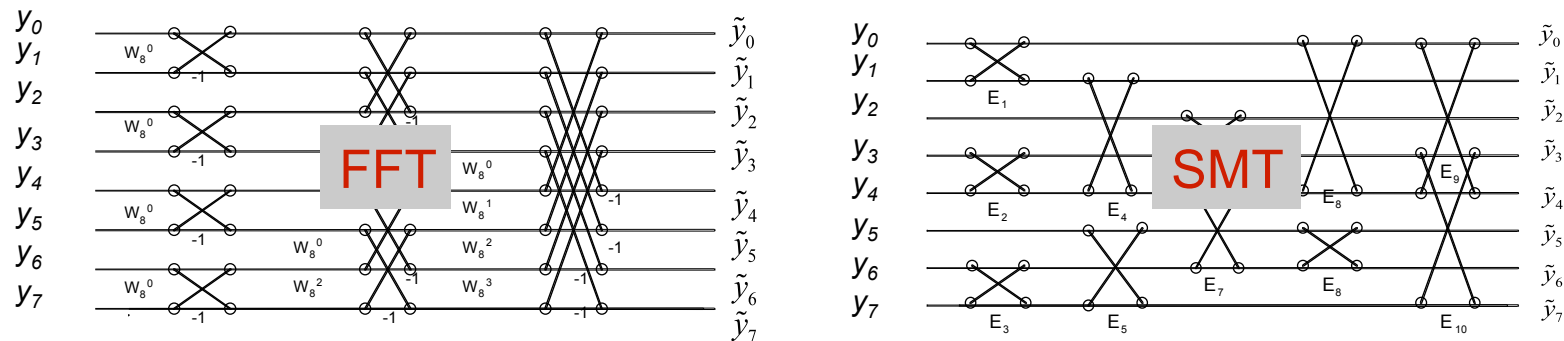
Sparse Matrix Transform (SMT)

- SMT is product of Givens rotations:

$$E = E_1 E_2 \cdots E_k \text{ where } E_k =$$

$$\begin{bmatrix} 1 & & & 0 \\ & \cos\theta & -\sin\theta & \\ & \sin\theta & \cos\theta & \\ 0 & & & 1 \end{bmatrix}$$

- So the SMT is a generalization of the FFT



- SMT is also a generalization of orthonormal wavelet transforms

Proposed Solution: Model-based estimation

- Big idea:
(Eigenvector matrix E) $\in \Omega$ (Sparse Matrix Transform)
- The constrained ML estimation of eigenvectors and eigenvalues:

$$\begin{cases} \hat{E} = \arg \min_{E \in \Omega_K} \left\{ \left\| \text{diag}(E^t S E) \right\| \right\} \\ \hat{\Lambda} = \text{diag}(\hat{E}^t S \hat{E}) \end{cases}$$

- Each Givens rotation operates on only two coordinates
 - ◆ Only 4 multiplies per rotation (actually, only 2)
 - ◆ When $K=p(p-1)/2$, this can be any p -dimensional orthonormal transform

Design of SMT

- Design of SMT is formulated as a cost optimization problem:

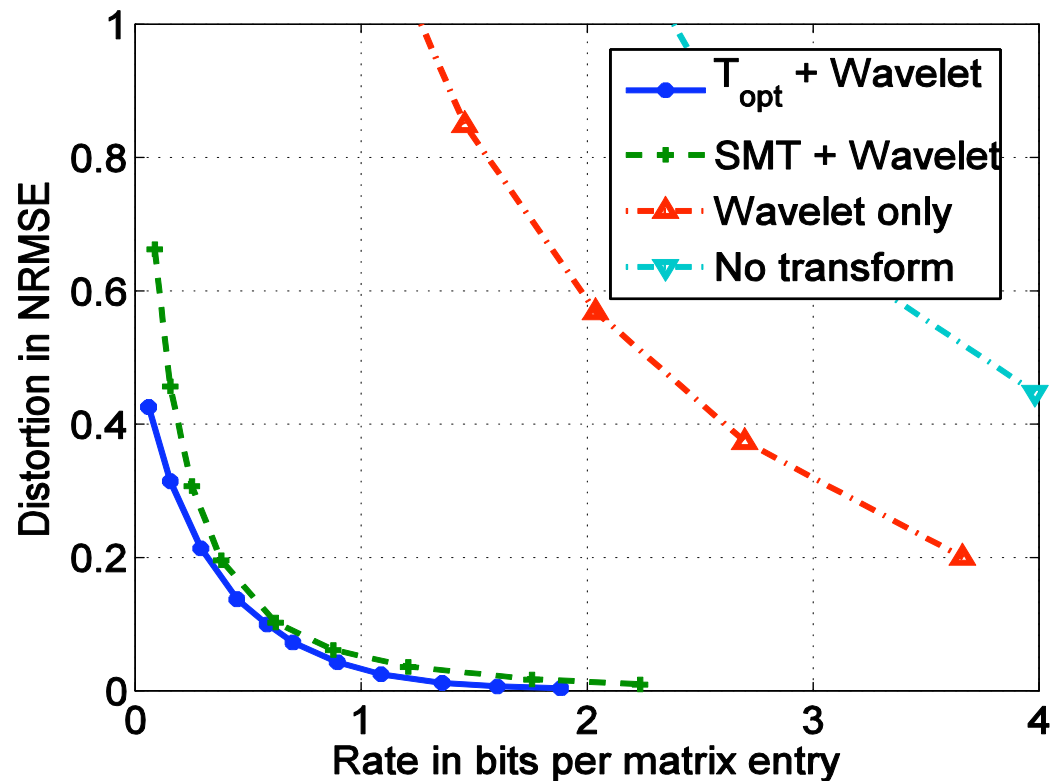
$$\hat{E} = \arg \min_{E=E_1 E_2 \cdots E_K} \left\{ \left\| \text{diag}(E^t S E) \right\| \right\}$$

- A greedy algorithm is used for optimization
- The algorithm:

For $k = 1$ to K {
 Select most correlated coordinate pair
 Decorrelate the coordinate pair with rotation E_k
}
 $E \leftarrow E_1 E_2 \cdots E_K$

- Comments: 1) K is chosen to maximize cross-validated likelihood
2) Does not depend on ordering of vector or stationary assumption

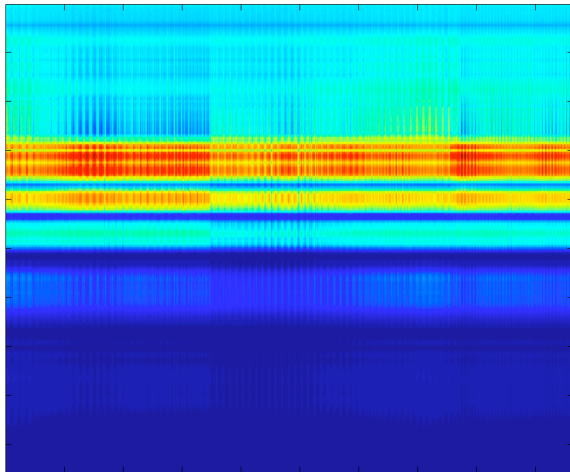
Distortion versus Rate – SMT for Optical Tomography



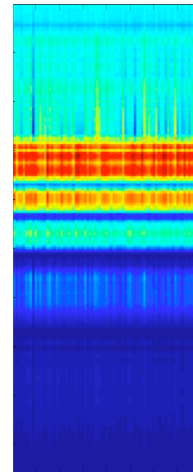
- The number of SMT butterflies used is $p \log_2(p)$
- Comment: SMT both reduces the data storage and computation required to compute Ty

Covariance Estimation for Hyperspectral Data: Grass Class

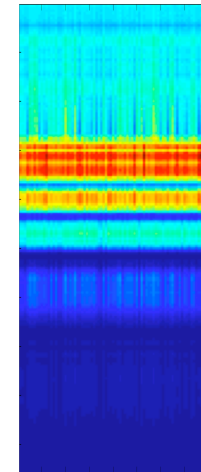
- # of hyperspectral bands: $p = 191$, # of samples: $n = 80$



Sample Data (1928)



Y (Gaussian)



Y (non-Gaussian)

Estimators Compared

- Shrinkage estimator:

$$\hat{R} = (1 - \alpha) \cdot S + \alpha \cdot \text{diag}(S)$$

- Graphic lasso (glasso) covariance estimator:

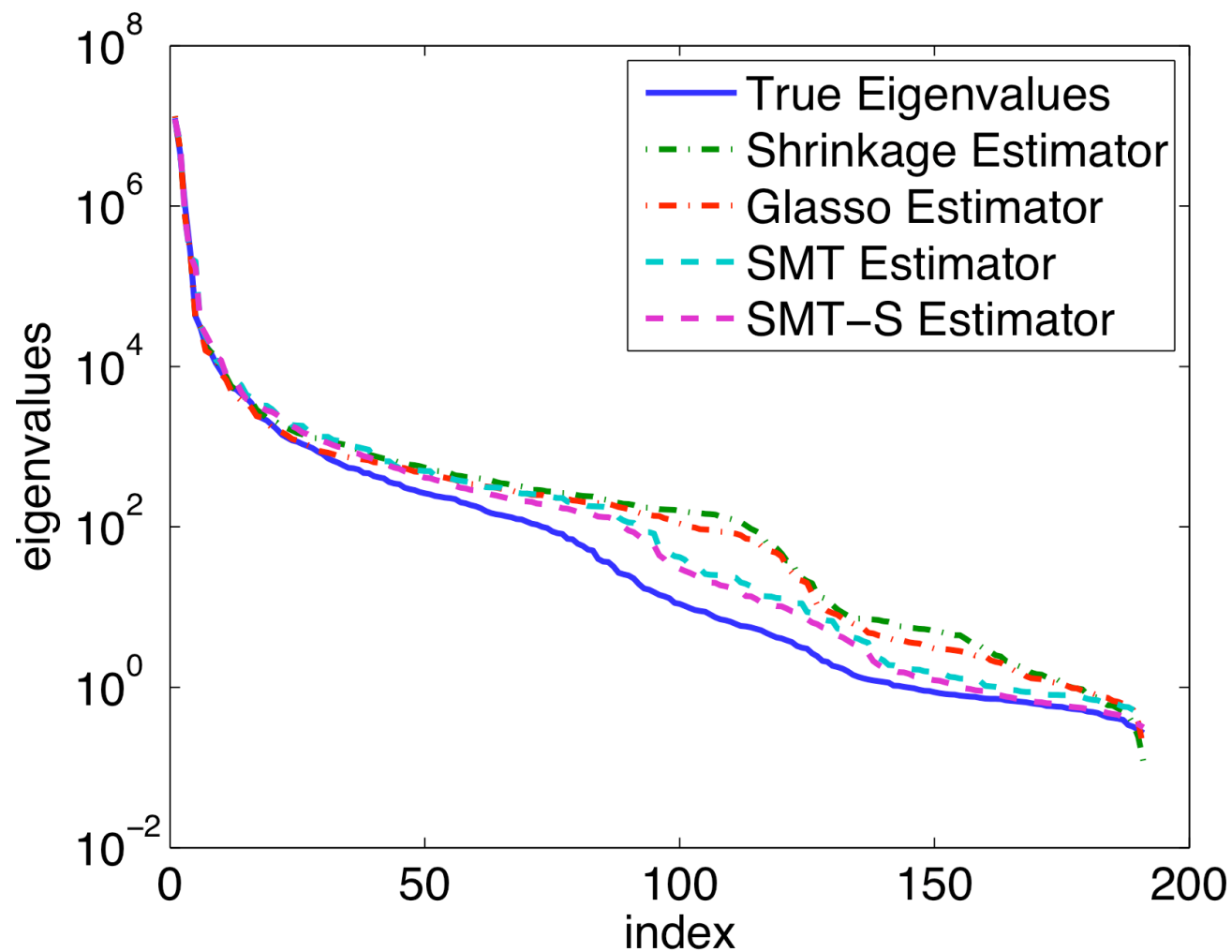
$$\hat{R} = \arg \max \left\{ \log(Y|R) - \alpha \|R^{-1}\|_1 \right\}$$

- SMT estimator
- SMT-shrinkage (SMT-S) estimator:

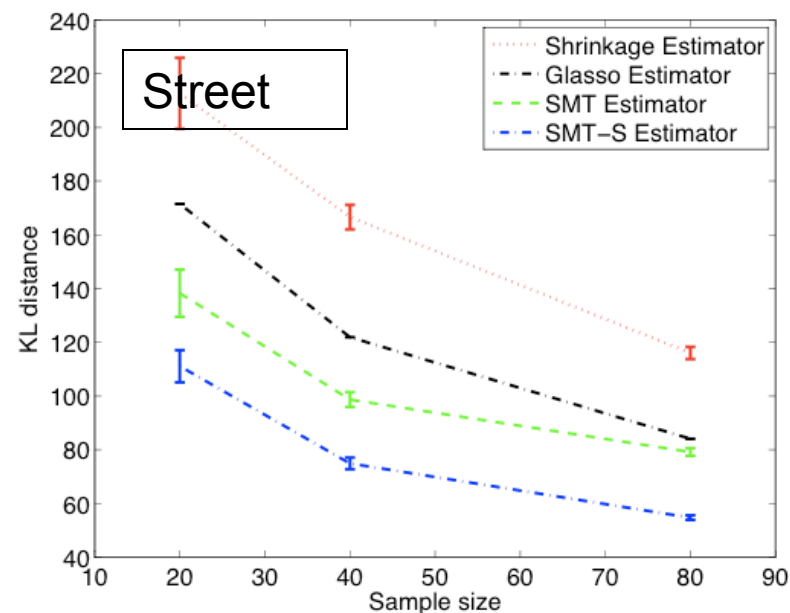
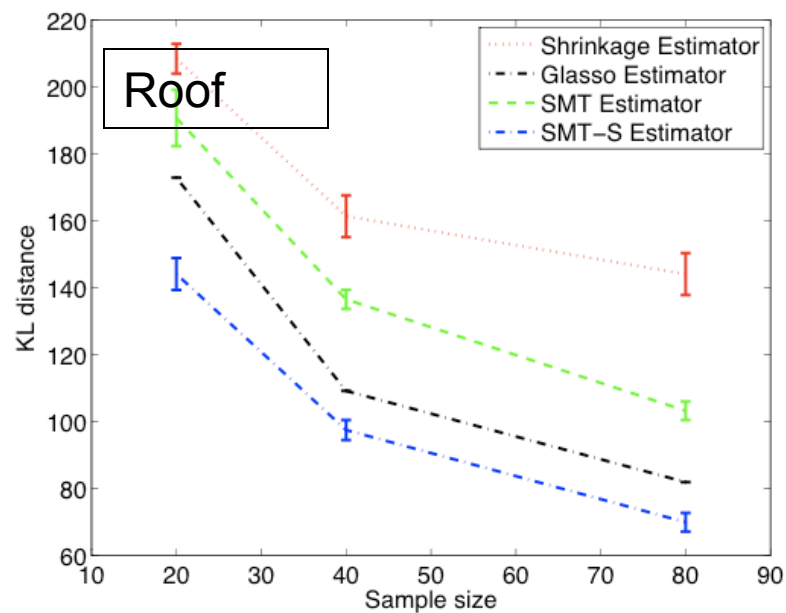
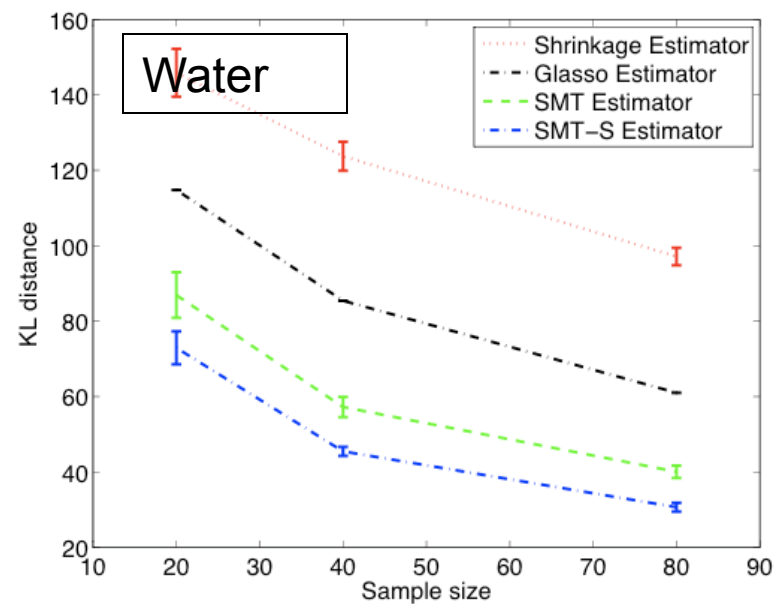
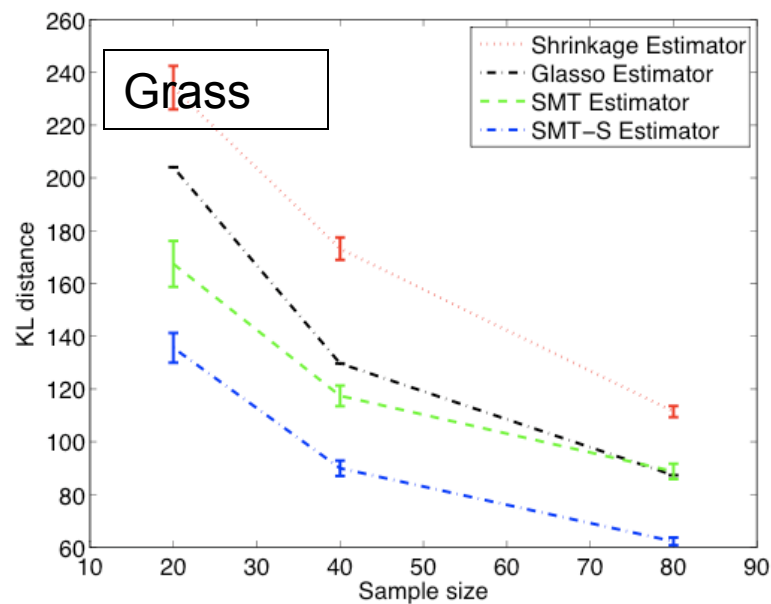
$$\hat{R} = (1 - \alpha) \cdot S + \alpha \cdot \hat{R}_{SMT}$$

- Comment: α is estimated using cross-validation

Eigenvalue Estimation: Gaussian Case



Results in Kullback-Leibler Distance: Gaussian Case



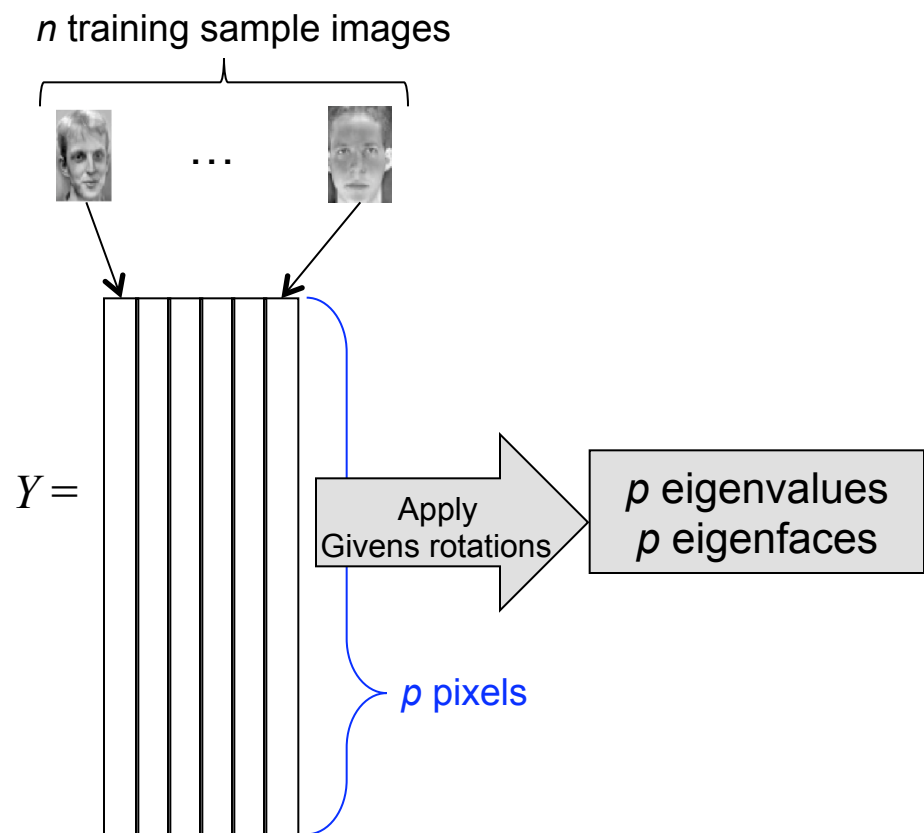
Computational Complexity

	Complexity (without c.v.)	CPU time (seconds)	Model order
Shrinkage	p	8.6 (with c.v.)	1
lasso	$p^3 I$	422.6 (without c.v.)	4939
SMT	$p^2 + Kp$	6.5 (with c.v.)	495
SMT-S	$p^2 + Kp$	7.2 (with c.v.)	496

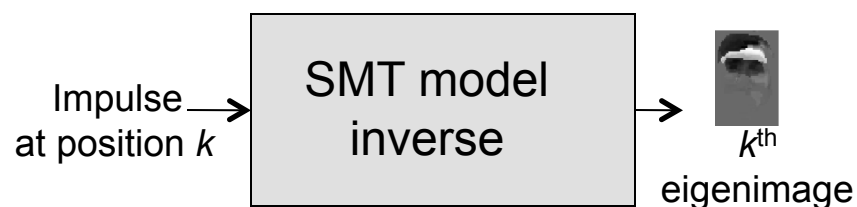
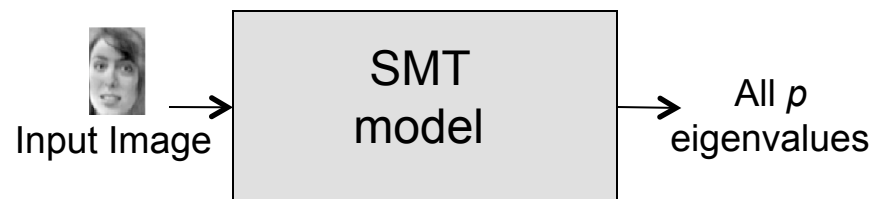
- I - cycles used in lasso, K - number of Givens rotations in SMT
- Numerical results are based on the grass Guassian case with $n = 80$
- c.v.: cross-validation

Computing Eigen-Images Using SMT

SMT Model Training



SMT Eigenimage Analysis

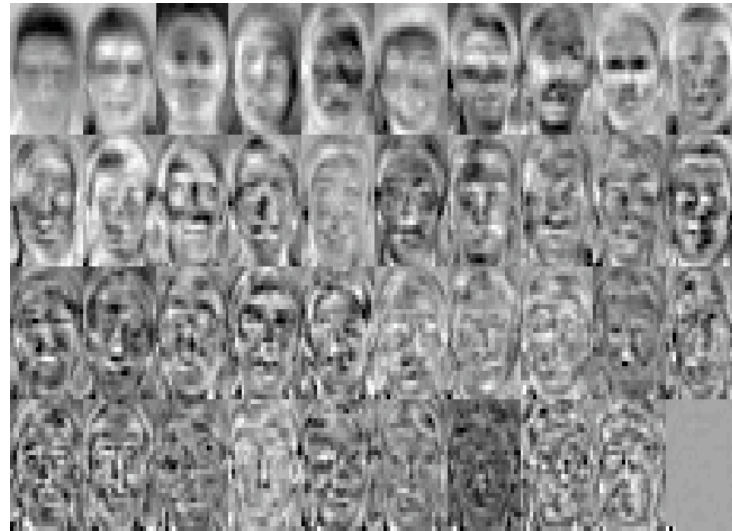


SMT versus Traditional Eigen-faces

Face dataset:



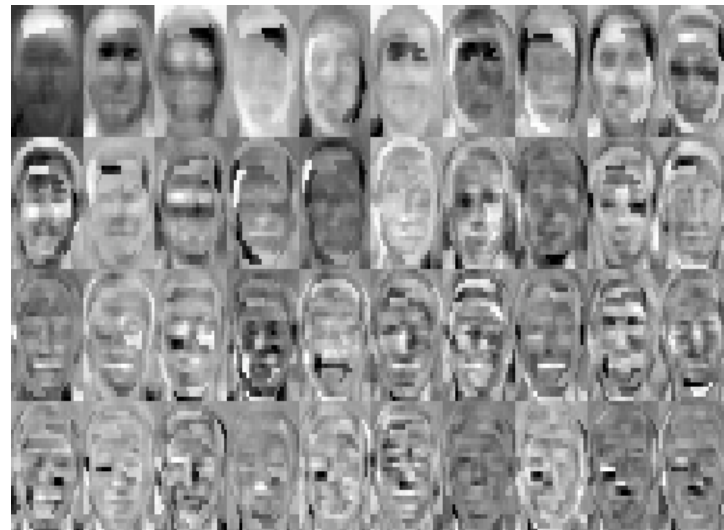
PCA + Shrinkage:



SMT:



SMT-S:



Comparison of Traditional and SMT Eigenimages

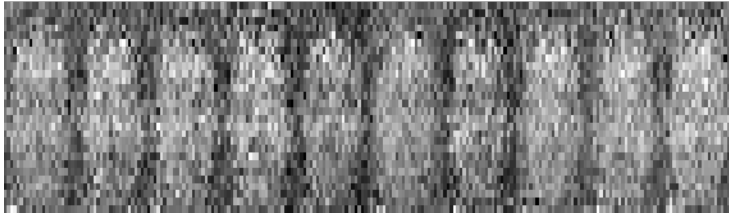
- Eigenimage experiment
 - ◆ Dataset: face image
 - ◆ Number of samples (n) = 80
 - ◆ Dimensions (p) = 644
- Use cross-validation to compute expected log likelihood
 - $\Delta \log \text{likelihood} = 167.3$

Method	Maximum log-likelihood	Δ	K_{\max}
PCA+Shrinkage	-2863.6	0	-
glasso	-2699.1	164.5	-
SMT	-2797.21	113.6	952
SMT-S	-2696.3	167.3	952
Diagonal	-3213.3	-349.7	-

- SMT produces much better fit to image data
- SMT can produce *all* eigenimages

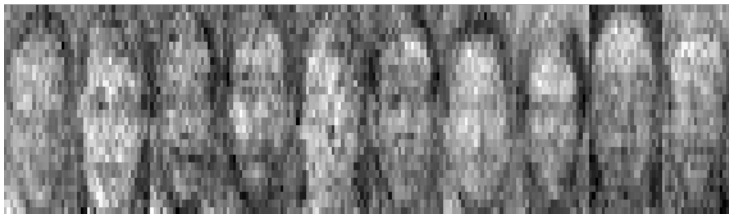
Samples Generated Using Estimated Covariance

Diagonal:

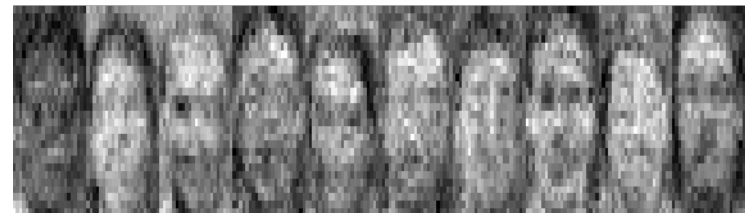


$$y \sim N(\bar{y}, \hat{R})$$

PCA + Shrinkage:



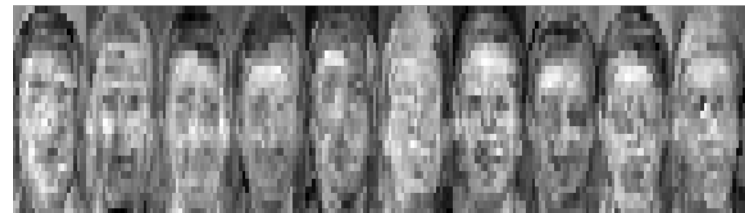
Glasso:



SMT:



SMT-S:



Signal Detection in Hyper-Spectral Remote Sensing

- Formulation of signal detection :

$$H_0 : r = x$$

$$H_1 : r = x + \lambda \cdot t ,$$

where: x is a background with covariance R

t is a target signature

λ is a scalar signal strength

r is the observed pixel

- A filter q can be used for signal detection:

$$\boxed{q^t \cdot r \geq \delta ?}$$

- The signal-to-clutter ratio (SCR) for a filter q is given by

$$SCR = \frac{(q^t t)^2}{E[(q^t x)^2]} = \frac{(q^t t)^2}{q^t R q}$$

- The matched filter $q = R^{-1}t$ optimizes the SCR

Matched Filter Performance: SCRR

- Matched filter using an estimated \hat{R} :

$$q = \hat{R}^{-1}t$$

- The SCR ratio (SCRR) of the matched filter using an estimated \hat{R} :

$$SCRR = \frac{SCR(\hat{R})}{SCR(R)} = \frac{SCR \text{ using estimated } \hat{R}}{\text{optimal } SCR}$$

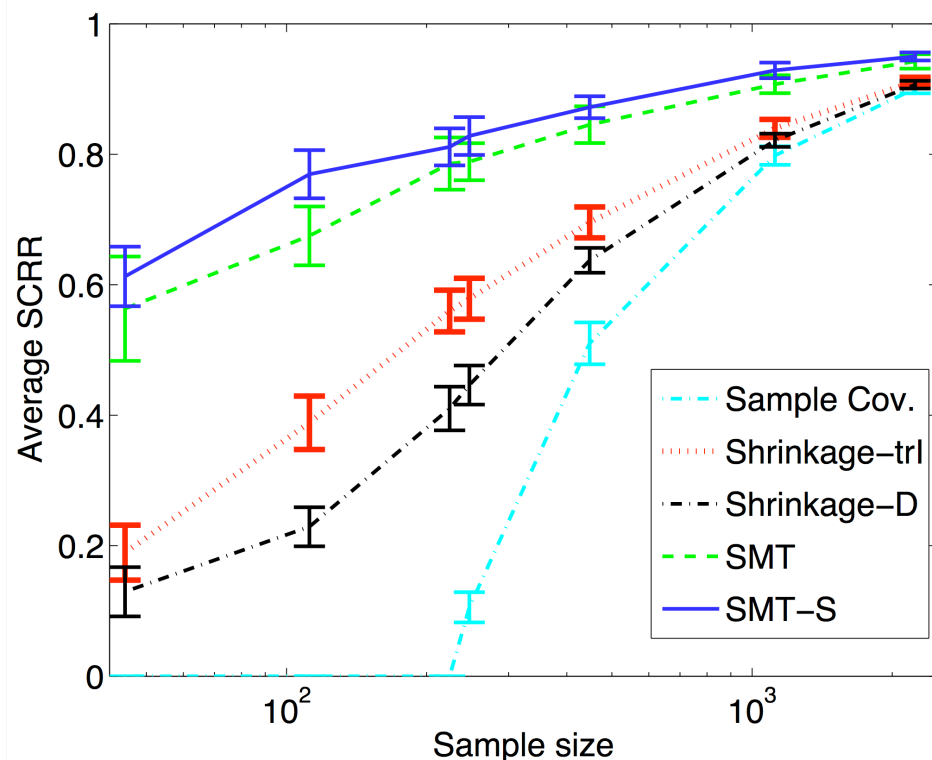
- Numerical experiments on AVIRIS Florida data ($p=224$):



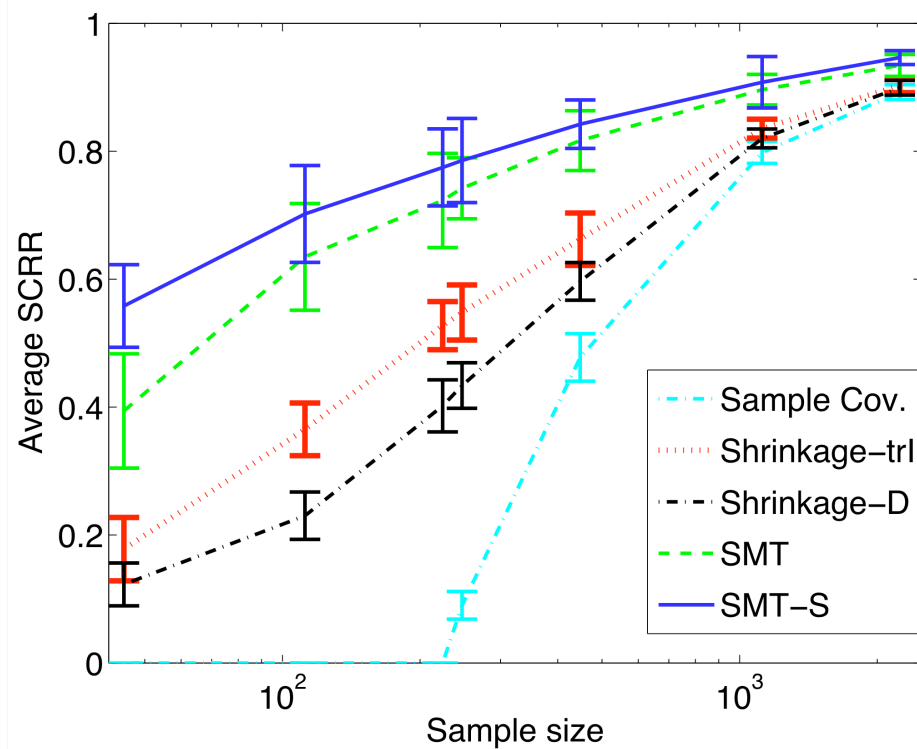
Detection Results for AVIRIS Florida Coastline Image

$$SCRR = \frac{SCR(\hat{R})}{SCR(R)} = \frac{SCR \text{ using estimated } \hat{R}}{\text{optimal } SCR}$$

larger \Rightarrow better!

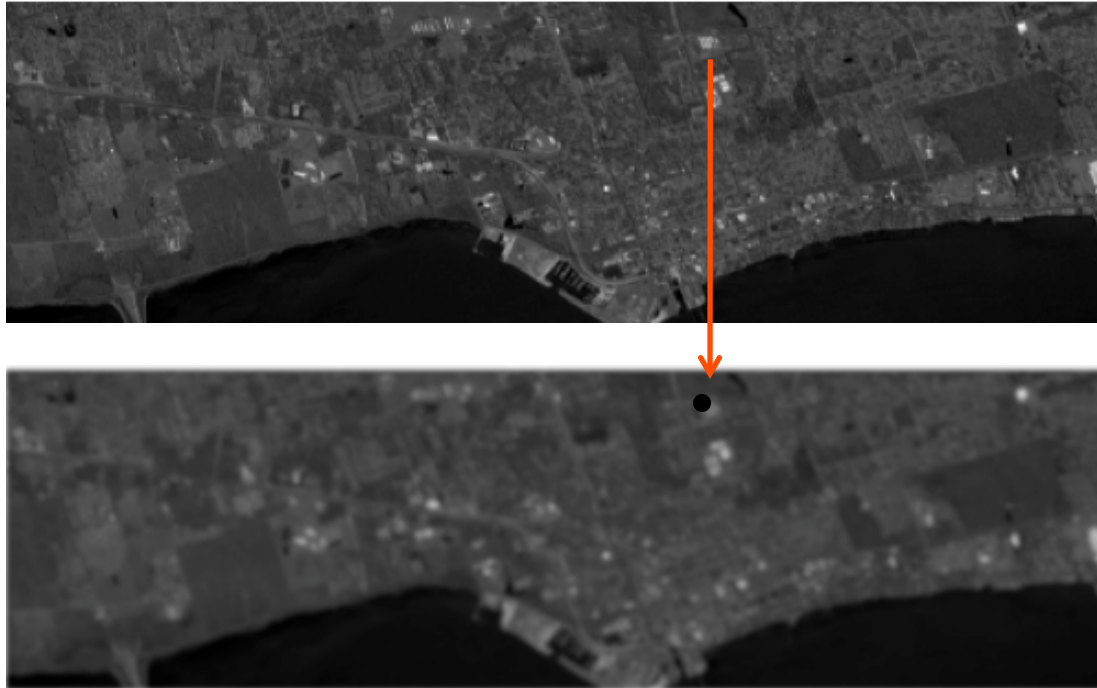


Gaussian Case



Non-Gaussian Case

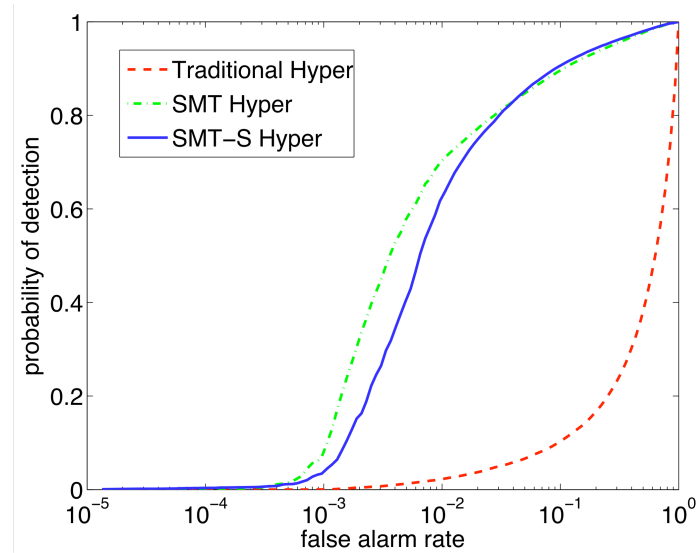
Anomaly Change Detection (ACD)



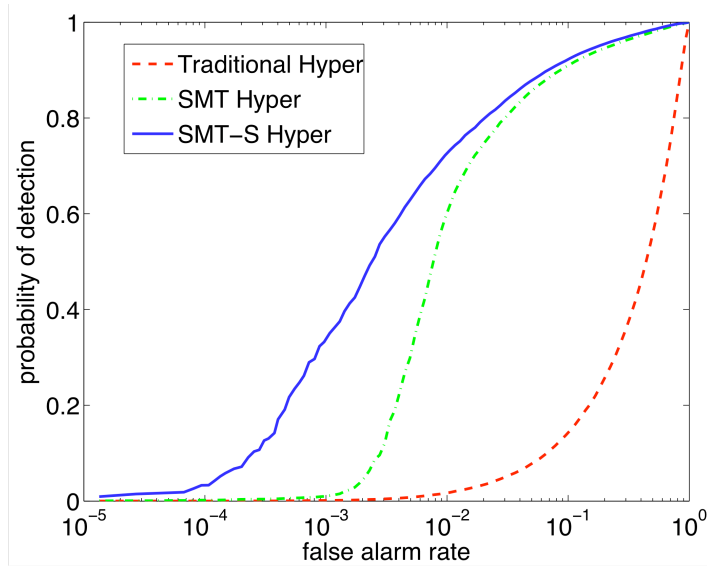
- Hyperbolic anomaly change detection:

$$\boxed{\frac{P(x,y)}{P_x(x)P_y(y)} > \delta?}$$

SMT for Anomaly Change Detection --- HACD

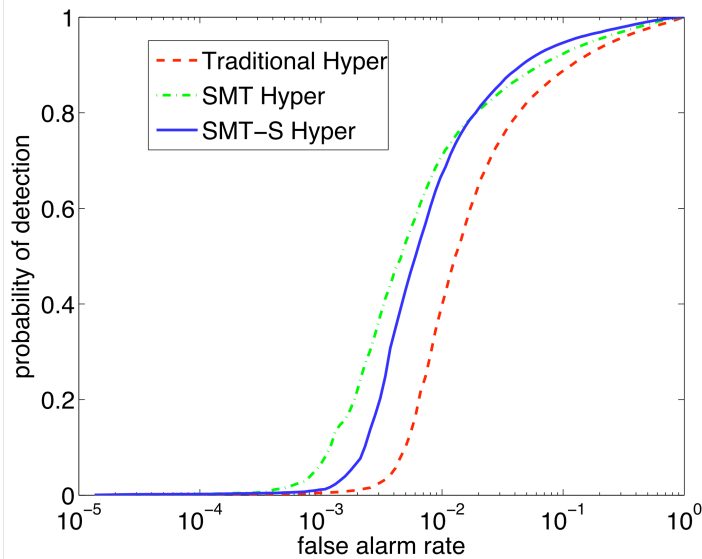


$n=1p$

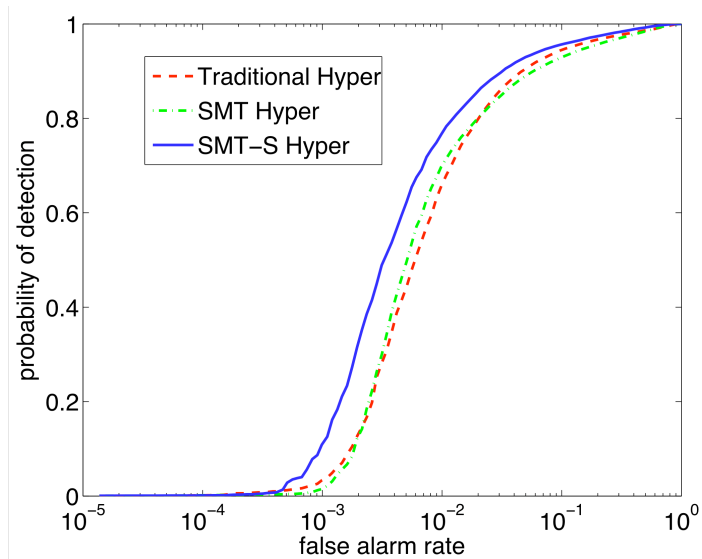


$n=2p$

$p = 224$
"Smooth"

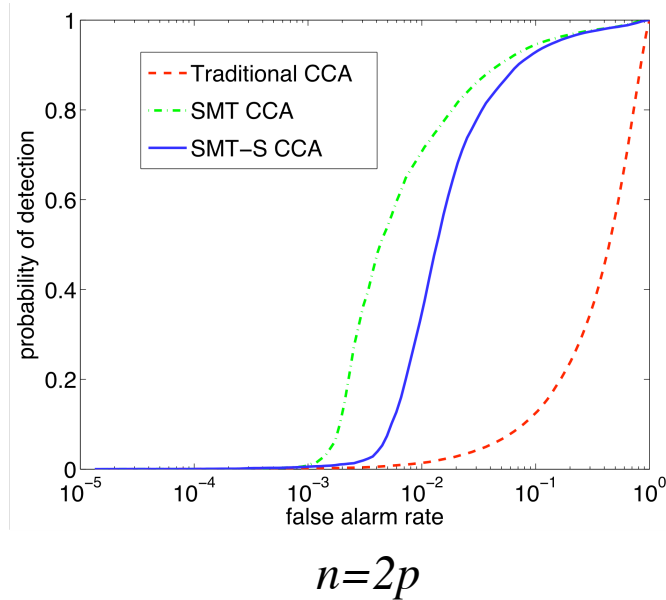
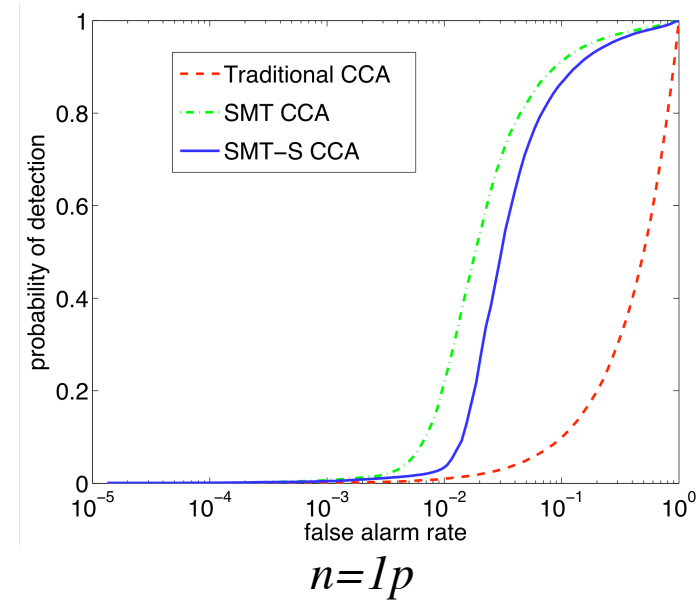


$n=5p$

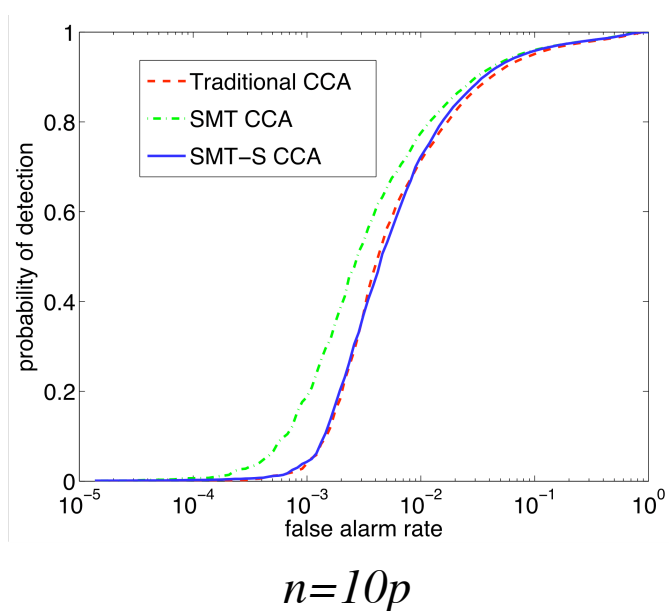
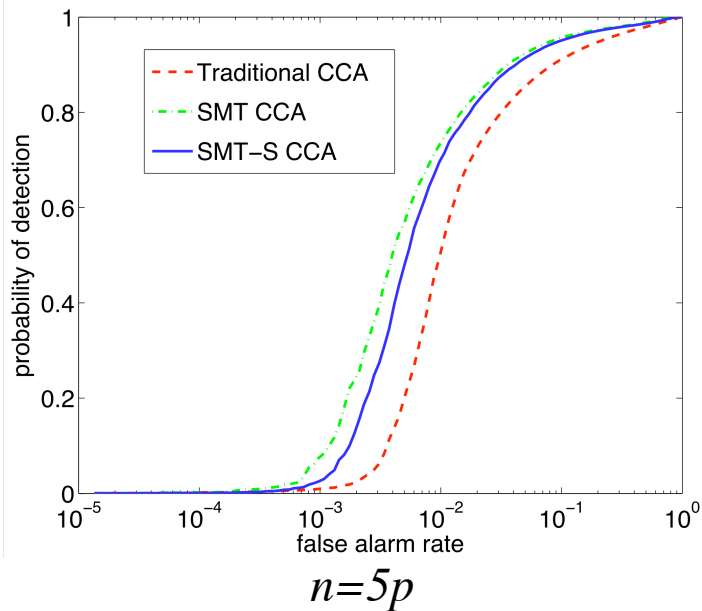


$n=10p$

SMT for Anomaly Change Detection --- Dimension Reduction



HACD detection
 $d = 30$
"Smooth"



Part III. Regression from High Dimensional Vectors

- Conventional regression model

$$y = Xb + W$$

- y is $n \times 1$ vector to be predicted; X is $n \times p$ matrix of observations
- b is $p \times 1$ vector of prediction weights

- MMSE estimate of b :
$$\hat{b} = \underbrace{E[X^t X]}_{R_x}^{-1} \cdot \underbrace{E[X^t y]}_{\rho_{xy}}$$

- Traditional solutions

- Ordinary least squares: $\hat{b} = (X^t X)^{-1} X^t y$

- Ridge regression:
$$\hat{b} = \arg \min_b \left\{ \|y - Xb\|^2 + \gamma \|b\|^2 \right\}$$

- Lasso regression:
$$\hat{b} = \arg \min_b \left\{ \|y - Xb\|^2 + \gamma \|b\|_1 \right\}$$

SMT Regression

$$y = Xb + W$$

- Use SMT method to estimate $p \times p$ covariance of X

$$\hat{R} = \hat{E} \hat{\Lambda} \hat{E}^t \cong \frac{1}{n} X^t X$$

- Decorrelate and whiten X

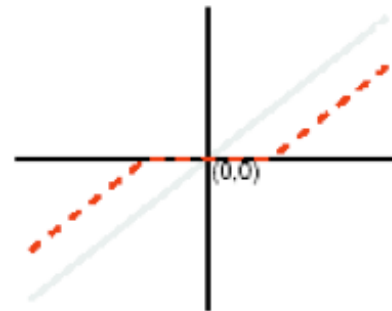
$$\tilde{X} = \hat{\Lambda}^{-1/2} \hat{E}^t X$$

- Compute correlation between Y against X

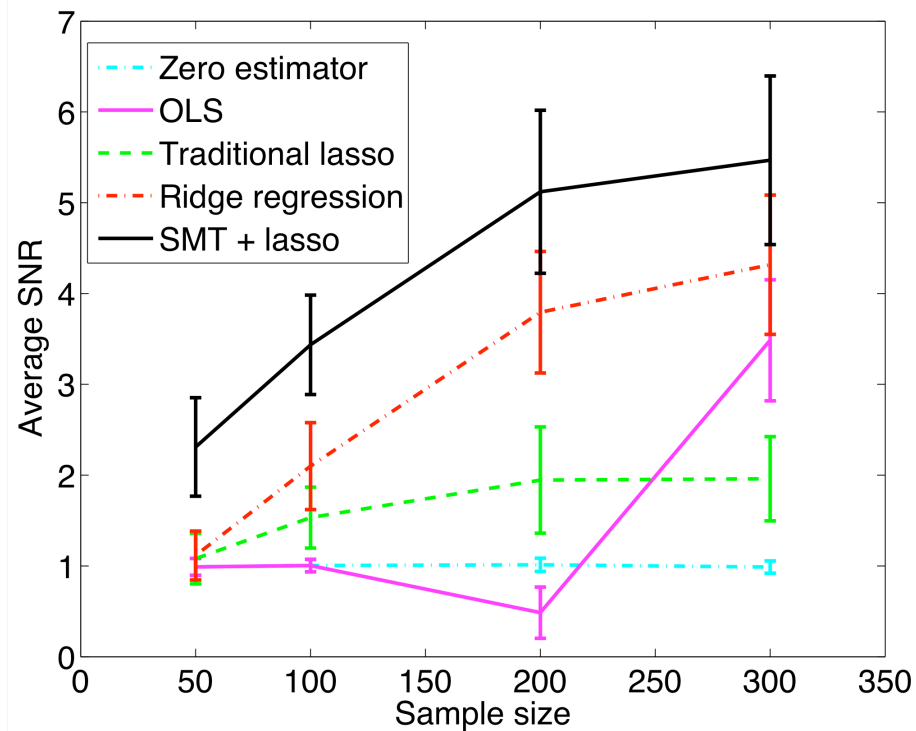
$$\hat{b} = y^t \tilde{X} / n$$

- Shrink coefficients using lasso, shrinkage or subset selection

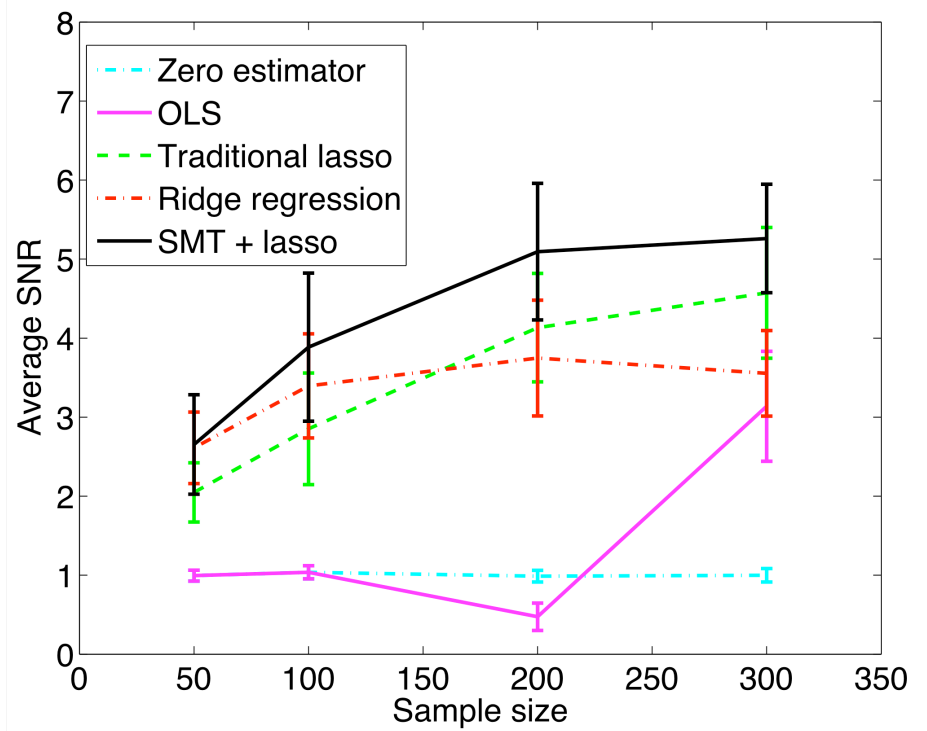
Shrinkage: $\hat{b}_\gamma = \text{sign}(\hat{b})(\hat{b} - \gamma)_+$



Numerical Results



Grass



Water

- Each experiment was repeated 30 times with a re-generated t and W .

Summary

- We presented
 - A fast non-iterative MAP reconstruction algorithm
 - Localization versus reconstruction
 - Framework of non-iterative MAP
 - Matrix source coding theory
 - Covariance estimation for high dimensional data
 - SMT representation
 - SMT covariance estimation
 - SMT regression of high dimensional data

Thank you!!!

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Questions?