# Introduction to EE637 Digital Image Processing I

## • Prerequisites:

- EE301 Undergraduate signals and systems
- EE302 Undergraduate probability

## • Course Objectives:

- Learn analytical methods of image and 2-D signal processing.
- Learn techniques commonly used in image processing.
- Develop experience in using computers to process images.

## • Course Text (optional):

Al Bovik editor, Handbook of Image & Video Processing, Academic Press, San Diego.

## • Supplementary references:

- A. K. Jain, Fundamentals of Digital Image Processing, Prentice-Hall, 1989.
- A. Rosenfeld and A. Kak, "Digital Picture Processing," volume 1, Academic Press, 1982.

## **Course Structure**

- 1. Course web page
  - http://www.ece.purdue.edu/~bouman/ee637
  - Contains class notes, laboratories, homeworks, and exams
- 2. Lectures emphasize topical coverage
  - Print out course notes before lecture
  - Lectures cover details of analytical methods
- 3. Laboratories and homeworks emphasize practical application
  - Should be performed **independently** by students.
  - Require Netscape, Acrobat, Matlab, and ANSI C compiler.

## **Overview of Laboratories Assignments**

- 1. Image Filtering
- 2. 2-D Random Processes
- 3. Neighborhoods and Connected Components
- 4. Pointwise Operations and Gamma
- 5. Introduction to Colorimetry
- 6. Image Restoration
- 7. Image Halftoning
- 8. JPEG Image Coding

## What is Image Processing?

- It is more than 2-D signal processing
- It is focused on the applications requiring the processing of "images"
- It requires a complete understanding of:
  - Physical properties of imaging modality
    - \* visible light, gamma rays, acoustic waves, magnetic resonance, etc.
  - Behavior of image capture devices
    - \* charged coupled devices (CCD), photomultiplier tubes (PMT), gamma camera, etc.
  - Mathematics and function of image transformations and processes
    - \* Frequency transforms, filters, halftoning, compression algorithms, etc.
  - Behavior of output devices
    - \* CRT displays, flat panel displays, printers, etc.

## **Image Processing Applications**

- Digital photography
  - Point and shoot cameras: 5 mega pixel;  $\approx$ \$400
  - Single lens reflex (SLR) and portrate cameras: 14 mega pixel;  $\approx$ \$5,000
- Digital scanners
  - Flat bed home scanner: 24bit, 600dpi;  $\approx$ \$100
  - High resolution PMT drum scanner: 4000 dpi 36-bit color;  $\approx$ \$10,000
- The internet
  - Real-time video
  - Image and video database (This course!)
  - H.261, H.263
  - MPEG1, MPEG2, MPEG4
- Broadcast television
  - Direct satellite system (DSS) using MPEG1 and MPEG2
  - High definition television (HDTV)/digital television (DTV)
- Medical Imaging

- Transmission tomography: Computed tomography (CT)
- Emission tomography: Positron emission tomography (PET), and single photon emission tomography (SPECT)
- Magnetic resonance imaging (MRI), and functional MRI (fMRI)
- Ultrasound
- Optical and spectroscopic Imaging

## • Remote sensing

- Multispectral (<< 100 bands) and hyperspectral imaging (>> 100 bands)
- Synthetic aperture radar (SAR)

#### Automation

- Optical character recognition (OCR)
- Manufacturing and industrial inspection