

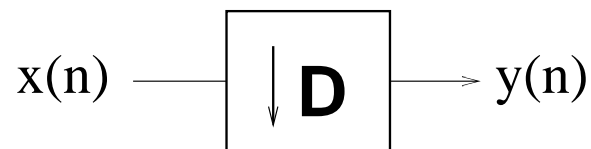
## 1-D Rate Conversion

- Decimation
  - Reduce the sampling rate of a discrete-time signal.
  - Low sampling rate reduces storage and computation requirements.
- Interpolation
  - Increase the sampling rate of a discrete-time signal.
  - Higher sampling rate preserves fidelity.

## 1-D Periodic Subsampling

- Time domain subsampling of  $x(n)$  with period  $D$

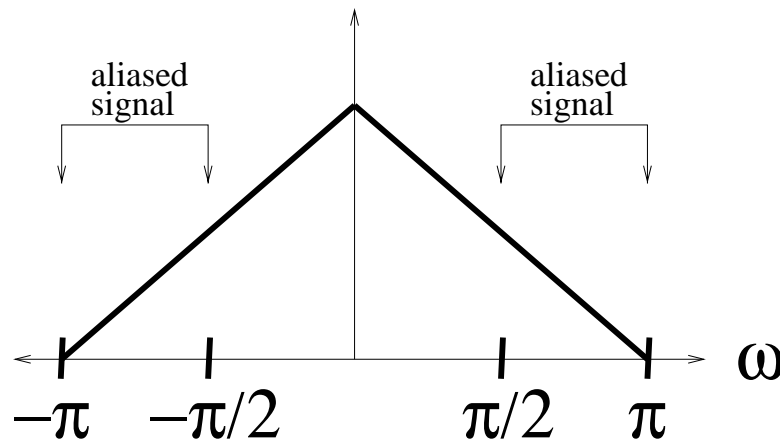
$$y(n) = x(Dn)$$



- Frequency domain representation

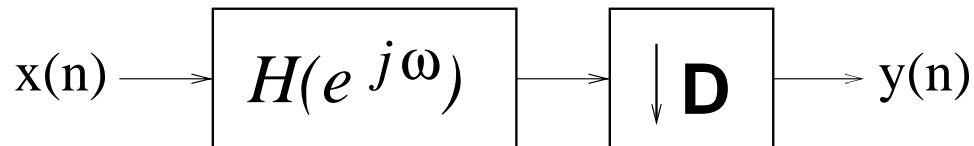
$$Y(e^{j\omega}) = \frac{1}{L} \sum_{k=-\infty}^{\infty} X(e^{j(\omega-2\pi k)/L})$$

- Problem: Frequencies above  $\pi/L$  will alias.
- Example when  $L = 2$



- Solution: Filter out frequencies below  $\pi/L$ .

## Decimation System



- Apply the filter  $H(e^{j\omega})$  to remove high frequencies
  - For  $|\omega| < \pi$

$$H(e^{j\omega}) = \text{rect}(L\omega/\pi)$$

- For all  $\omega$

$$\begin{aligned} H(e^{j\omega}) &= \sum_{k=-\infty}^{\infty} \text{rect}\left(L\frac{\omega - k2\pi}{\pi}\right) \\ &= \text{prect}_{\pi/L}(\omega) \end{aligned}$$

- Impulse response

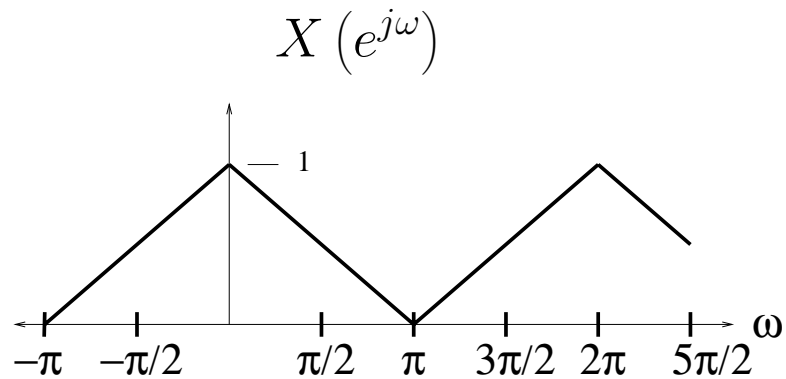
$$h(n) = \frac{1}{L} \text{sinc}(n/L)$$

- Frequency domain representation

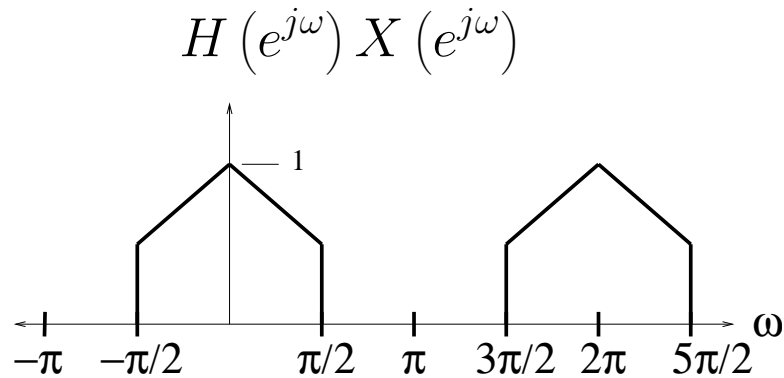
$$Y(e^{j\omega}) = \frac{1}{L} \sum_{k=-\infty}^{\infty} H\left(e^{j(\omega-2\pi k)/L}\right) X\left(e^{j(\omega-2\pi k)/L}\right)$$

## Graphical View of Decimation

- Spectral content of signal

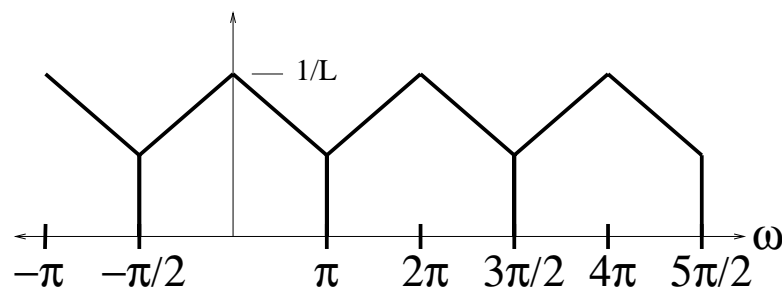


- Spectral content of filtered signal



- Spectral content of decimated signal

$$Y(e^{j\omega}) = \frac{1}{L} \sum_{k=-\infty}^{\infty} H(e^{j(\omega-2\pi k)/L}) X(e^{j(\omega-2\pi k)/L})$$



## Decimation for Images

- Extension to decimation of images is direct
- Apply 2-D Filter

$$f(i, j) = h(i, j) * x(i, j)$$

- Subsample result

$$y(i, j) = f(Li, Lj)$$

- Ideal choice of filter is

$$h(m, n) = \frac{1}{L^2} \text{sinc}(m/L) \text{sinc}(n/L)$$

- Problems:
  - Filter has infinit extent.
  - Filter is not strictly positive.

## Alternative Filters for Image Decimation

- Direct subsampling

$$h(m, n) = \delta(m, n)$$

- Advantages/Disadvantages:

- Low computation
- Excessive aliasing

- Block averaging

$$h(m, n) = \delta(m, n) + \delta(m+1, n) + \delta(m, n+1) + \delta(m+1, n+1)$$

- Advantages/Disadvantages:

- Low computation
- Some aliasing