

Systems - Relates inputs to outputs

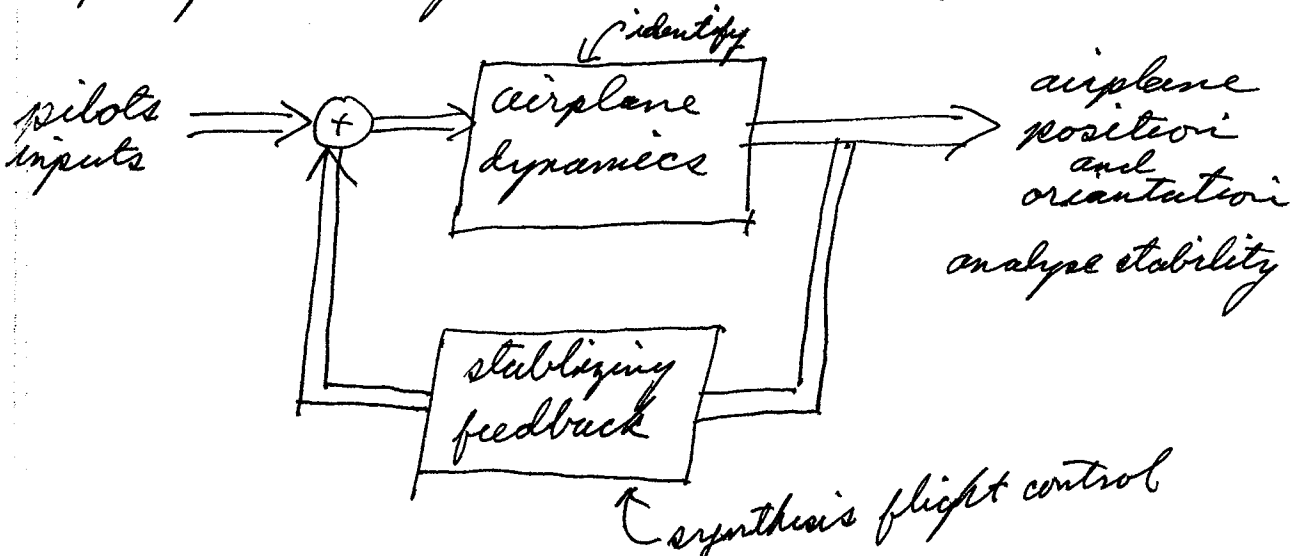


We will mainly deal with the case of one input one output systems.

Principal objectives of systems engineering

1. Identification - Choose a mathematical model which best describes observed inputs and outputs.
2. Analysis - determine the properties of the mathematical model
3. Synthesis or Design - construct a system with a desired behavior

Example: Flight control on the F-16



System Properties

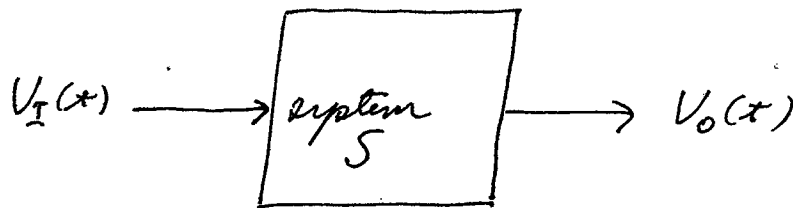
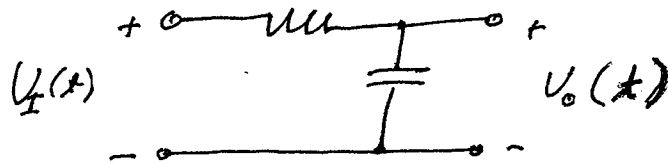
1. continuous/discrete systems

continuous system - continuous time input/output

discrete system - discrete time input/output

example:

A. continuous system

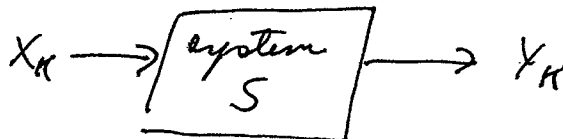


$$V_O(t) = S[V_I(t)]$$

For every input signal $V_I(t)$ there is an output signal $V_O(t)$

B. Discrete system

$$Y_k = Y_{k-1} + X_k$$



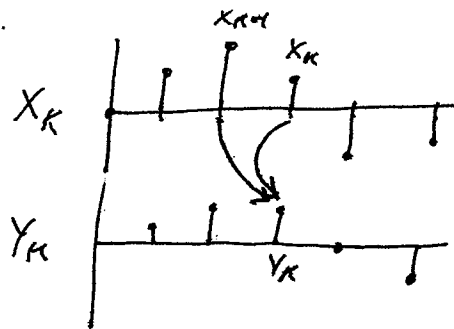
$$Y_k = S[X_k]$$

2. Causal / noncausal Systems

causal - only uses the past and present inputs

noncausal - ~~may~~ also uses future ~~data~~ inputs

example: $Y_k = X_k + X_{k-1}$ causal



$Y_k = X_{k+1}$ noncausal

3. Memory and Memoryless Systems

Memoryless - only uses the present input

System with Memory - uses past and/or future input

example:

$$Y(x) = (X(x))^2 \text{ memoryless}$$

$$Y(x) = \int_{x-1}^x X(\tau) d\tau \text{ memory}$$

4. Linearity (very important)

A linear system must have two properties

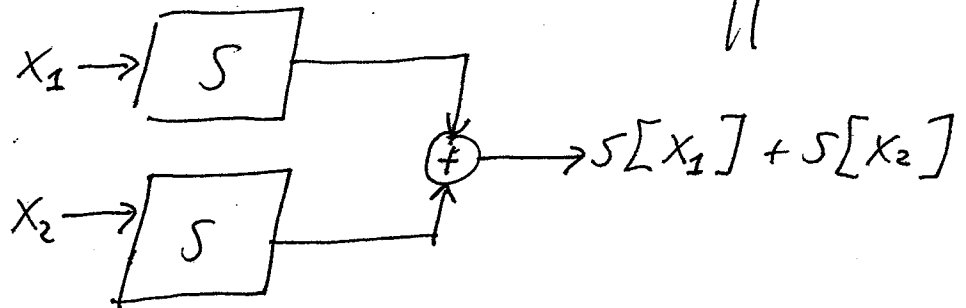
Homogeneity - for all α

$$S[\alpha X(t)] = \alpha S[X(t)]$$
$$\text{or } S[\alpha X_k] = \alpha S[X_k]$$

Double input \Rightarrow Double output

Superposition -

$$S[X_1(t) + X_2(t)] = S[X_1(t)] + S[X_2(t)]$$



Definition: A system S is linear if for any two input signals $X_1(t)$ $X_2(t)$ and any two constants ~~any~~ α, β

$$S[\alpha X_1(t) + \beta X_2(t)] = \alpha S[X_1(t)] + \beta S[X_2(t)]$$

Key idea - we can break up complex signals into simple component signals and then add the individual solutions

example: $y(x) = \int_0^x x(\tau) d\tau = S[x(x)]$

$$y_1(x) = S[x_1(x)] = \int_0^x x_1(\tau) d\tau$$

$$y_2(x) = S[x_2(x)] = \int_0^x x_2(\tau) d\tau$$

$$\begin{aligned} S[\alpha x_1(x) + \beta x_2(x)] &= \int_0^x [\alpha x_1(\tau) + \beta x_2(\tau)] d\tau \\ &= \alpha \int_0^x x_1(\tau) d\tau + \beta \int_0^x x_2(\tau) d\tau \\ &= \alpha y_1(x) + \beta y_2(x) \end{aligned}$$

$$= \alpha S[x_1(x)] + \beta S[x_2(x)]$$

Linear

example: $y(x) = x(x) + c$

$$S[\alpha x_1(x) + \beta x_2(x)] = \alpha x_1(x) + \beta x_2(x) + c$$

$$\stackrel{?}{=} \alpha S[x_1(x)] + \beta S[x_2(x)] = \alpha x_1(x) + c + \beta x_2(x) + c$$

equality $\Leftrightarrow c = 0$ nonlinear for $c \neq 0$

If S is linear:

$$\begin{aligned} S\left[\sum_{i=1}^N \alpha_i x_i(t)\right] &= S\left[\sum_{i=1}^{N-1} \alpha_i x_i(t) + \alpha_N x_N(t)\right] \\ &= S\left[\sum_{i=1}^{N-1} \alpha_i x_i(t)\right] + \alpha_N S[x_N(t)] \end{aligned}$$

By mathematical induction

$$S\left[\sum_{i=1}^N \alpha_i x_i(t)\right] = \sum_{i=1}^N \alpha_i S[x_i(t)]$$

5. Time-Invariant and Time-Varying Systems

A continuous time system is time-invariant if for all constants T

$$\begin{aligned} \text{if } y(t) &= S[x(t)] \\ \text{then } y(t-T) &= S[x(t-T)] \end{aligned}$$

$$\text{(or equivalently } S[x(t)] = S[x(t-T)])$$

A discrete time system is time-invariant if for all integers k

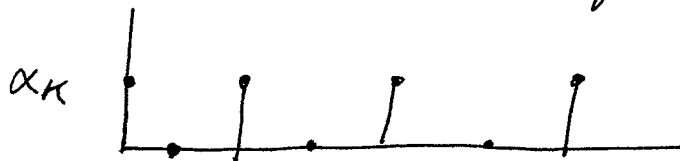
$$\begin{aligned} \text{if } y(n) &= S[x(n)] \\ \text{then } y(n-k) &= S[x(n-k)] \end{aligned}$$

$$\text{(equivalently } S[x(n)] = S[x(n-k)])$$

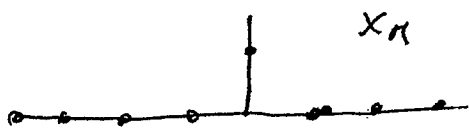
In words - delaying the input simply delays the output.

example: $y_k = \alpha_k x_k$

$$\alpha_k = \begin{cases} 1 & \text{if } k \text{ is even} \\ 0 & \text{if } k \text{ is odd} \end{cases}$$



$$x_k = \begin{cases} 1 & \text{if } k=0 \\ 0 & \text{otherwise} \end{cases}$$



$$y_k = \alpha_k x_k = x_k \neq 0$$

$$0 \neq y_{k-1} \stackrel{?}{=} \alpha_k x_{k-1} = 0$$

tone varying

6. Stable and unstable systems

- bounded input / bounded output (BIBO) stability.

Definitions: A system is BIBO stable if for all input signals $x(t)$ such that $|x(t)|$ is bounded the $y(t) = T[x(t)]$ is bounded.

examples:

$$1) \quad y(t) = e^{at} x(t)$$

\Rightarrow not stable

$$2) \quad y(t) = \exp\{x(t)\}$$

\Rightarrow stable

Example: Median filter

- 1) describe
- 2) check for properties of
 - a) Continuous/discrete time
 - b) causal/noncausal
 - c) Memory/memoryless
 - d) Stable/Unstable
 - e) invertible/Noninvertible
 - f) Time invariant/Time varying
 - g) Linear
 - i) homogeneous
 - ii) superposition