

assigned Wed. 18 Jan 2017, due 1 week (25th)

Y3

Uncertainty of single ray intersection using simplified projection model

1. find image (+ pyramid) and support data at

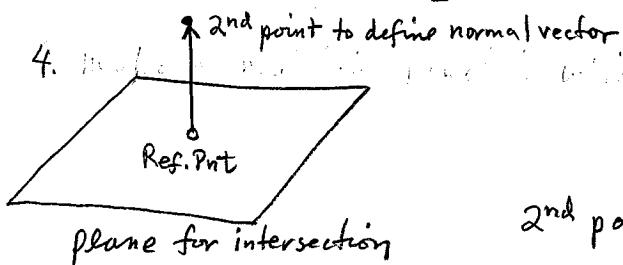
ftp://ftp.ecn.psu.edu/bethel/laf01 & laf02

for this assignment we use image # 1

2. for
- ephemeris point no. 1
- , find
- $x_e, y_e, z_e \notin \Sigma$
- in laf01.eph
-
- find
- $g_i, g_j, g_k, g_s \notin \Sigma$
- in laf01.att

3. we use pixel no. 0 at that time (
- $s=0$
-), so the image space vector

$$\vec{v}_c = \begin{bmatrix} x_0 \\ y_0 - s \times \text{det. pitch} \\ P.D. \end{bmatrix} \text{ units = meters}$$



$$\begin{bmatrix} \phi_0 \\ \lambda_0 \\ h_0 \end{bmatrix}_{\text{Ref}} = \begin{bmatrix} 40^\circ 25' 47.98'' \\ -(86^\circ 54' 51.43') \\ 172.33 \text{ (m)} \end{bmatrix}$$

2nd point $\begin{bmatrix} \phi_0 \\ \lambda_0 \\ h_0 + 100 \end{bmatrix}$

$$\begin{bmatrix} X \\ Y \\ Z \end{bmatrix} = \begin{bmatrix} (N+h) \cos \phi \cos \lambda \\ (N+h) \cos \phi \sin \lambda \\ ((1-e^2)N+h) \sin \phi \end{bmatrix}$$

convert 2 points to cartesian (ECF) by

$$N = a / [1 - e^2 \sin^2 \phi]^{1/2}$$

$$\text{WGS 84: } a = 6378137.0, f = 1/298.257223563, N = (a - b) / a$$

$$e^2 = (a^2 - b^2) / a^2, e^2 = 2f - f^2, b = a(1-f)$$

compute The normal vector $\notin \Sigma$ unitize, that will bein equation of plane $a_0 + a_1 X + a_2 Y + a_3 Z = 0$

$$\begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix}$$

$$\text{Solve for } a_0 = -(a_1 X_{\text{Ref}} + a_2 Y_{\text{Ref}} + a_3 Z_{\text{Ref}})$$

this defines The plane that we intersect with the ray from camera.

5. make a matlab function: $\begin{bmatrix} e \\ n \end{bmatrix} = f1(x_L, y_L, z_L, g_i, g_j, g_k, g_s)$ 2/3

this function intersects the camera ray at pixel O, with the reference, tangent plane. Inside the function :

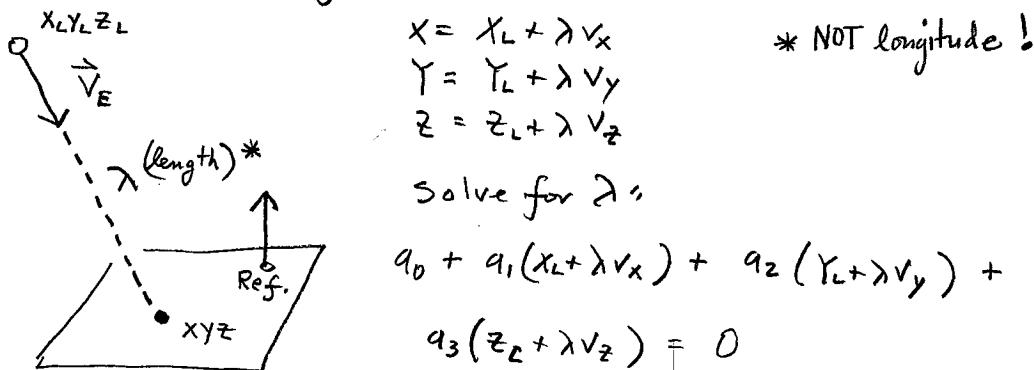
(a) normalize (unitize \vec{q})

(b) compute the corresponding rotation matrix :

$$M = \begin{bmatrix} g_s^2 + g_i^2 - g_j^2 - g_k^2 & 2(g_j g_i - g_s g_k) & 2(g_i g_k + g_s g_j) \\ 2(g_j g_i + g_s g_k) & g_s^2 - g_i^2 + g_j^2 - g_k^2 & 2(g_j g_k - g_s g_i) \\ 2(g_i g_k - g_s g_j) & 2(g_j g_k + g_s g_i) & g_s^2 - g_i^2 - g_j^2 + g_k^2 \end{bmatrix}$$

(c) transform image vector to object space $\vec{V}_E = M \vec{V}_C$
unitize \vec{V}_E

(d) intersect the ray with the reference plane :



$$\lambda = - \left(\frac{q_0 + q_1 x_L + q_2 y_L + q_3 z_L}{q_1 v_x + q_2 v_y + q_3 v_z} \right)$$

(e) convert to e, n :

$$\begin{bmatrix} e \\ n \\ n \end{bmatrix} = M_x(q_0^\circ - \phi_0) M_z(\lambda_0 + q_0^\circ) \left[\begin{pmatrix} X \\ Y \\ Z \end{pmatrix} - \begin{pmatrix} X_0 \\ Y_0 \\ Z_0 \end{pmatrix} \right], \quad \phi_0, \lambda_0, x_0, y_0, z_0 \text{ all refer to the reference point}$$

(6) evaluate partial derivatives numerically:

$$J = \begin{bmatrix} \frac{\partial e}{\partial x_L} & \frac{\partial e}{\partial y_L} & \frac{\partial e}{\partial z_L} & \frac{\partial e}{\partial g_i} & \frac{\partial e}{\partial g_j} & \frac{\partial e}{\partial g_k} & \frac{\partial e}{\partial g_s} \\ \frac{\partial n}{\partial x_L} & \frac{\partial n}{\partial y_L} & \frac{\partial n}{\partial z_L} & \frac{\partial n}{\partial g_i} & \frac{\partial n}{\partial g_j} & \frac{\partial n}{\partial g_k} & \frac{\partial n}{\partial g_s} \end{bmatrix}$$

$$\Delta x, y, z = .001$$

$$\Delta g = 1 \times 10^{-8}$$

(7) make a composite of position and attitude covariance matrices:

$$\Sigma_{\begin{bmatrix} pos \\ att \end{bmatrix}} = \begin{bmatrix} \Sigma_{pos} & \mathbf{0}_{(3,4)} \\ \mathbf{0}_{(4,3)} & \Sigma_{att} \end{bmatrix}_{(7,7)}$$

(8) compute covariance of intersected point.

$$\Sigma_{\begin{bmatrix} e \\ n \end{bmatrix}} = J \Sigma_{\begin{bmatrix} pos \\ att \end{bmatrix}} J^T$$

what are σ_e, σ_n ?

D.G. says CE90 using support data is $< 4m$. Are we consistent with that (approximately)?