

Satellite Photogrammetry HW3

due Friday 25 Mar.

(1) Create matlab function $\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \text{fizg}(im\#, l, s, h, dp)$ which implements our image to ground projection algorithm. Create a "main" script which loads needed support data, calls fizg with our test point, and confirm that misclosures $(\Delta e, \Delta n)$ agree with HW2 results. We will not use arguments $im\#$ and dp for now.

(2) Create function $\begin{bmatrix} \phi \\ \lambda \end{bmatrix} = \text{fizg-pl}(im\#, l, s, h, dp)$ This is just a wrapper for fizg + conversion from cartesian to geodetic coordinates. You are welcome to use the provided functions `xyz2geo.m`, `plh2enu.m`, and (for later) `ftmgeo-utmz13.m`.

(3) Create function $\begin{bmatrix} \Delta\phi \\ \Delta\lambda \end{bmatrix} = \text{fizg-pl-0}(im\#, l, s, h, \phi, \lambda, dp)$ This is just a wrapper for fizg-pl + a subtraction. The output is just the difference between the input ϕ, λ and the ϕ, λ computed from l, s, h . That is,

$$\begin{bmatrix} \Delta\phi \\ \Delta\lambda \end{bmatrix} = \begin{bmatrix} \phi \\ \lambda \end{bmatrix} - \text{fizg-pl}(im\#, l, s, h, dp)$$

(4) Create function $\begin{bmatrix} l \\ s \end{bmatrix} = \text{fgzi}(im\#, \phi, \lambda, h, dp)$, this will call fizg-pl-0 but we switch the knowns and unknowns. now ϕ, λ, h are known and l, s are to be computed. We do by iterative inversion.

(a) Input ϕ, λ, h , start with initial approximations $(l^0, s^0) = (0, 0)$.

(b) compute $\begin{bmatrix} F_\phi \\ F_\lambda \end{bmatrix} = \text{fizg-pl-0}(im\#, l^0, s^0, h, \phi, \lambda, dp)$

(c) compute partial derivatives $\frac{\partial F_\phi}{\partial l}, \frac{\partial F_\phi}{\partial s}, \frac{\partial F_\lambda}{\partial l}, \frac{\partial F_\lambda}{\partial s}$ numerically:

$$\begin{bmatrix} \frac{\partial F_\phi}{\partial l} \\ \frac{\partial F_\lambda}{\partial l} \end{bmatrix} = \frac{\text{fizg-pl-0}(im\#, l^0 + \Delta l, s^0, h, \phi, \lambda, dp) - \text{fizg-pl-0}(im\#, l^0, s^0, h, \phi, \lambda, dp)}{\Delta l}$$

$$\begin{bmatrix} \frac{\partial F_\phi}{\partial s} \\ \frac{\partial F_\lambda}{\partial s} \end{bmatrix} = \frac{\text{fizg-pl-0}(im\#, l^0, s^0 + \Delta s, h, \phi, \lambda, dp) - \text{fizg-pl-0}(im\#, l^0, s^0, h, \phi, \lambda, dp)}{\Delta s}$$

(d) solve for corrections to l^0, s^0 :
$$\begin{bmatrix} \frac{\partial F_\phi}{\partial l} & \frac{\partial F_\phi}{\partial s} \\ \frac{\partial F_\lambda}{\partial l} & \frac{\partial F_\lambda}{\partial s} \end{bmatrix} \begin{bmatrix} \Delta l \\ \Delta s \end{bmatrix} = \begin{bmatrix} -F_\phi \\ -F_\lambda \end{bmatrix}$$

note $\Delta l, \Delta s$ are not the same in steps (c) & (d)!

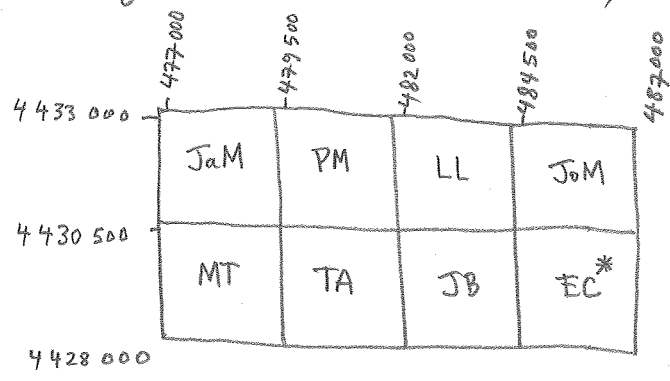
$$J \Delta = -F, \quad \Delta = -J^{-1}F$$

iteration loop

(e) update l°, s° : $\begin{bmatrix} l^{\circ \text{new}} \\ s^{\circ \text{new}} \end{bmatrix} = \begin{bmatrix} l^{\circ \text{old}} + \Delta l \\ s^{\circ \text{old}} + \Delta s \end{bmatrix}$, iterate until $\Delta l, \Delta s$ are small. \exists should do it.

When done with f_{q2i} , verify numerically that it is inverse of f_{i2q-pl} .

(5) use the function created in (4) to make an orthorectification of your assigned tile at 0.5m GSD, in coordinate system UTM zone 13.



each tile 2500x2500 m, 5000x5000 pixels. Your top row and left most column will have the shown coordinates (* extra credit)

The DEM is in bc.dem, stored row-wise from N \rightarrow S

$\begin{bmatrix} 40.1 \\ -105.5 \end{bmatrix}$ 721 rows
 $\begin{bmatrix} -105.1 \\ 39.9 \end{bmatrix}$ 1441 cols

```
read by fid = fopen('pathname', 'r');
D = fread(fid, [1441, 721], 'single');
DT = D'; % transpose
```

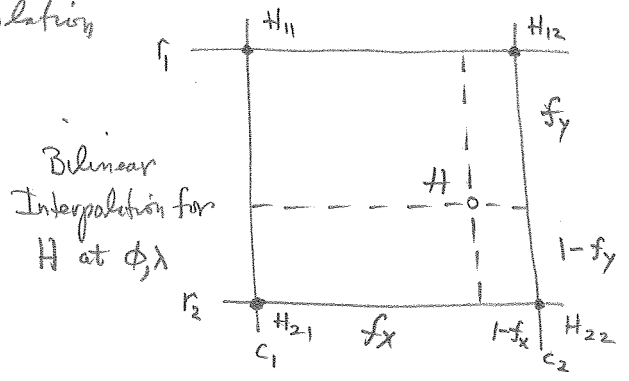
```
D = DT;
clear DT;
```

DEM : upper left lat. (dec. deg.) 40.1
 upper left long. (dec. deg.) -105.5
 interval (dec. deg.) 0.0002777777777777778 (1 arc second!)
 #rows 721
 #cols 1441

DEM data is orthometric (sea level) height, H , in meters

index arithmetic for height interpolation

$d\phi = \phi_{ult} - \phi$ (deg.)
 $dsec = d\phi / \text{interval}$
 $r_1 = fix(dsec) + 1$
 $r_2 = r_1 + 1$
 $f_y = dsec - fix(dsec)$



$$d\lambda = \lambda - \lambda_{UL}$$

$$dsec = d\lambda / interval$$

$$c_1 = fix(dsec) + 1$$

$$c_2 = c_1 + 1$$

$$f_x = dsec - fix(dsec)$$

$$H_{11} = D(r_1, c_1);$$

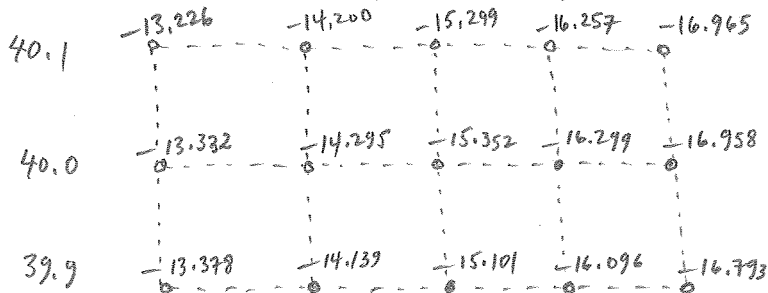
$$H_{12} = D(r_1, c_2);$$

$$H_{21} = D(r_2, c_1);$$

$$H_{22} = D(r_2, c_2);$$

$$H = (1 - f_x - f_y + f_x f_y) H_{11} + (f_x - f_x f_y) H_{12} + (f_y - f_x f_y) H_{21} + (f_x f_y) H_{22}$$

similarly interpolate a value for N (geoid separation) from grid:



from NGS: Geoid 12a

Template / Flowchart for orthorectification code

`in_img = imread('source image', 'TIFF');` or 'JPEG', etc.

`[nrows, ncols] = size(in_img);`

`out_img = zeros(nrows, ncols, 'uint8');`

for `i = 1 : nrows`

for `j = 1 : ncols`

$$E = E_{min} + (j-1) * 0.5;$$

$$N = N_{max} - (i-1) * 0.5;$$

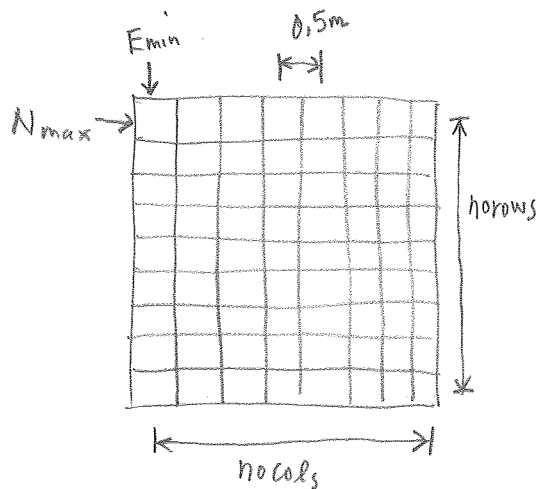
transform to ϕ, λ

interpolate H from DEM

interpolate N from grid

compute h

$$\begin{bmatrix} R \\ S \end{bmatrix} = fg2i(im\#, \phi, \lambda, h, dp);$$



if (l,s) both in range ($>2, < \text{max}-1$)

interpolate intensity from in_img = g

else

g = 128

end

out_img(i,j) = g

end % j-loop

end % i-loop

imwrite(out_img, 'outfile.jpg', 'JPEG');

Supplement will be supplied to check by vector overlay.

Suggest for debug that you start with larger GSD OR smaller extent, so program executes more quickly. When satisfied run with real numbers.