

Automatic Orientation of Images

Wolfgang Förstner
Department of Photogrammetrie
Institute for Geodesy and Geoinformation

A central task of photogrammetry

- Input: several images of an object
- Output: computer model of object

Use

- Digital elevation model for topographic maps
- Computer model of new carrossery model
- Documentation of cultural inheritance
- Computer models for special effects in films

<http://homes.esat.kuleuven.be/~cstrecha/demos/3d/>





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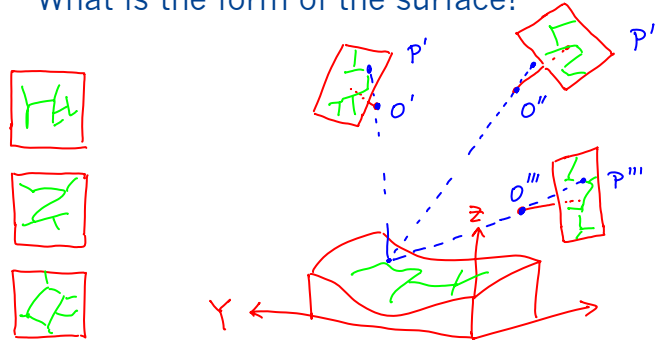
1. Orientation

Where was the camera during exposure of images?

2. Surface Reconstruction

What is the form of the surface?

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Why automation?

- It is possible (cf. this talk)
- It is done (cf. automatic aerial triangulation)
- It is useful (cost savings)

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Task

- Given: **digital** images
- Determine: 6 parameters per camera
(three coordinates for the projection centre,
Three angles for the rotation matrix)

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Conditions

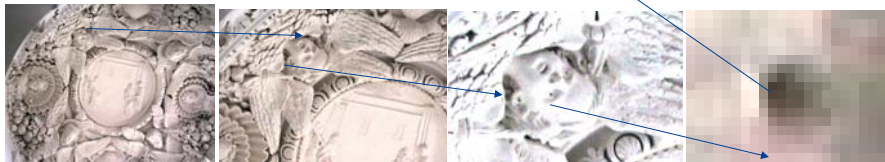
- No manual point mensuration
- No manual interaction
- No final editing

- What is an image for a computer? A dull image.

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255 251 244 236 227 222 221 228 232 230 237 243 242 239 225 201 184 183 174 163 164 167 171
249 246 241 231 225 220 215 221 220 225 230 230 234 238 224 198 185 173 178 182 166 156 160
238 238 238 228 221 216 211 217 228 235 235 226 228 233 220 196 178 180 188 197 190 164 146
229 228 228 222 218 220 217 217 223 235 238 230 230 228 215 199 184 174 181 183 168 169 182
224 216 211 210 212 219 220 209 213 224 225 212 208 211 210 203 188 184 189 175 145 145 168
217 210 205 205 198 206 220 204 203 201 191 178 179 189 196 192 189 181 173 176 180 177 168
212 209 205 210 198 206 234 214 194 158 127 122 137 160 184 191 176 163 165 168 159 163 174
213 207 203 217 212 227 255 230 160 108 85 108 132 143 152 157 163 166 163 159 157 157 158
214 216 215 223 221 230 255 254 148 71 69 92 112 120 131 137 154 154 158 154 143 146 153
225 233 232 233 223 220 246 255 156 68 87 87 94 107 129 151 153 153 155 149 138 141 148
237 241 234 235 230 226 250 255 165 89 102 106 99 109 127 153 153 156 157 150 140 139 142
233 234 229 231 232 233 246 249 188 130 100 117 127 132 129 136 156 159 158 150 142 137 137
223 227 233 234 226 228 236 224 211 172 131 144 149 148 151 153 164 163 158 150 142 134 130
216 218 223 226 220 227 236 221 217 184 176 173 164 164 182 184 176 169 162 154 142 135 132
209 204 203 210 214 223 232 226 219 188 194 187 187 193 196 185 177 167 161 157 144 138 138
209 202 200 209 216 214 219 225 219 210 210 205 202 204 195 187 167 156 157 154 144 139 143
209 207 212 216 216 213 211 218 219 218 219 219 218 218 209 196 173 158 157 155 150 150 150
    
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- How to find points in an image?
- How to find the same point in another image?
- Where do we get approximate values for the orientation parameters from?
 - 6 parameters, no a priori information
 - in contrast to aerial photogrammetry

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Good Point?



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Where is it in the other three images?



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... after identifying 90° and 180° rotation.



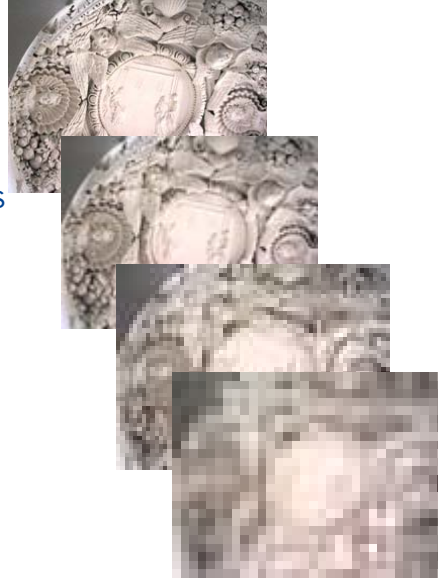
- Identify distinct points in one image
Operator: good points to measure, experience
- Measure the image coordinates
Operator:
 - measuring mark in high precision instruments (analog images)
 - computer mouse (digital or digitized images)
- Transfer these points into the other images
Operator: using stereo vision capabilities or visual memory
- Provide approximate values for the orientation
Standard geometry, GPS, ‚Camera man‘, or ...
- Linearize the collinearity equation
Computer
- Perform an adjustment
Computer
- Evaluate Result
Operator: requires experience

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- Arbitrary orientation
rotation, distance, perspective distortion
- Wrong matches
Matching procedures are not perfect →
Large percentage of gross errors (up to 80 %)

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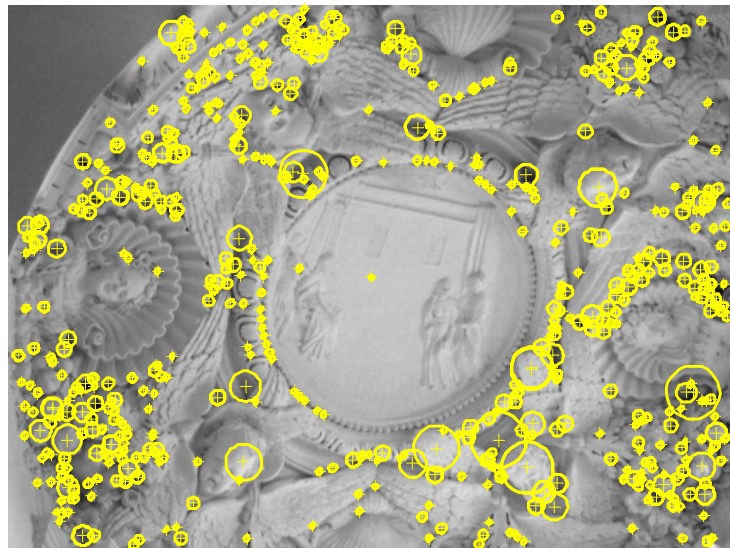
- Bright and dark spots
- Position in the image
 - Diameter of spots (Scale)
 - Set of blurred images



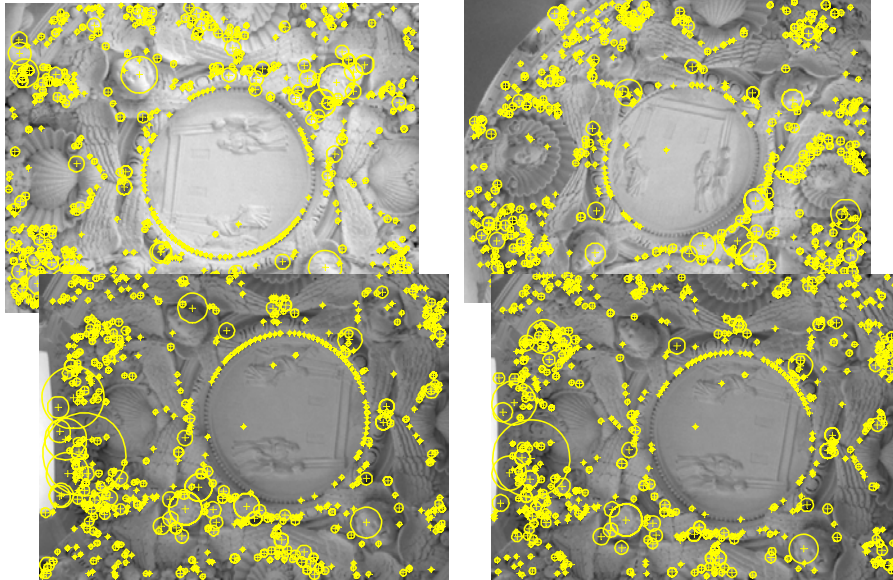
For each image

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1.



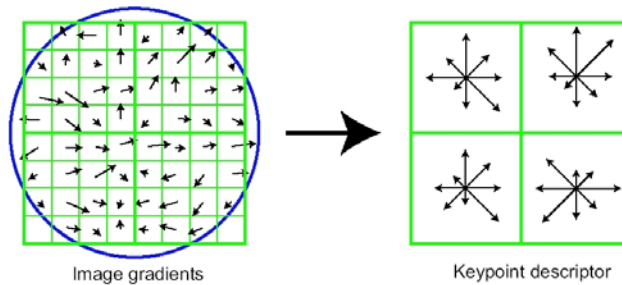
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Compare image content

- For each image pair
- Take rotation and scale differences into account



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- 128 characteristic features (Lowe 2004)
- Compare features
- list of possibly correct matches

For each image pair:

- Determine relative orientation (5 parameters)
Rotation (3) + direction of translation (2)
- Take outliers into account (up to 80 %)

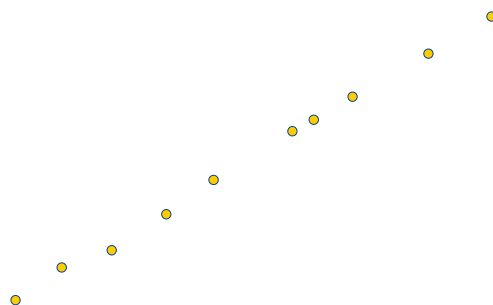
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Method: Random sample consensus (RANSAC)



1. Select 5 matches
2. Determine 5 parameters
direct solution (Nister 2003)
from coplanarity equation
1. Try to confirm by other matches
2. Otherwise goto 1.

Fast, robust $\leftarrow \rightarrow$ may fail

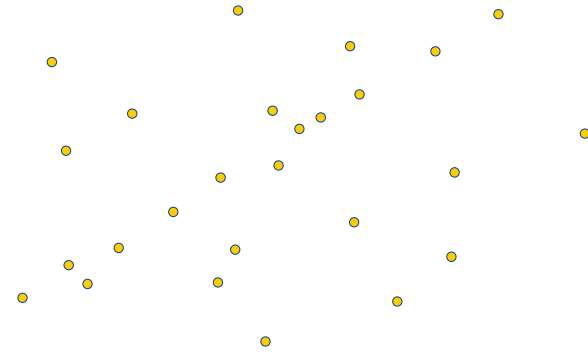
Good points



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 **RANSAC: line fitting** 

All points

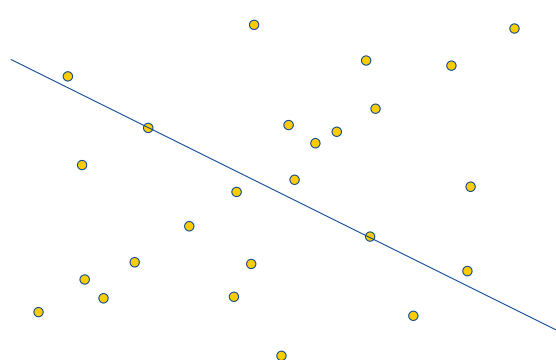


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 **RANSAC: line fitting** 

1. trial

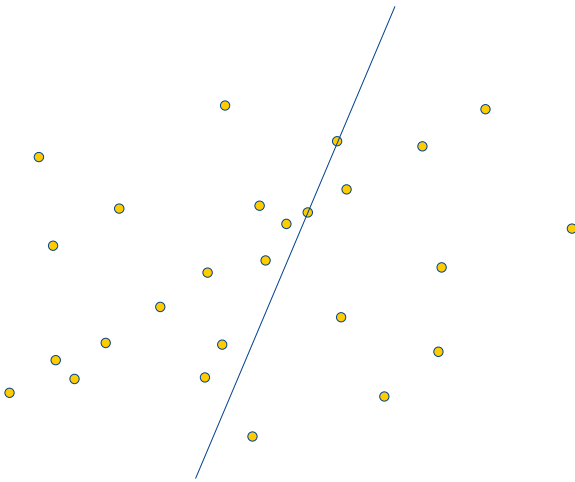


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 **RANSAC: line fitting** 

2. trial

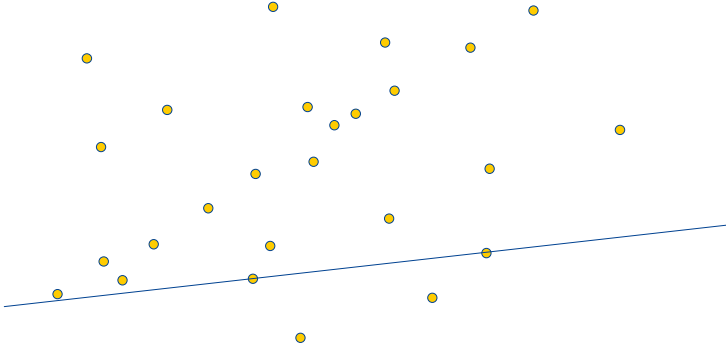


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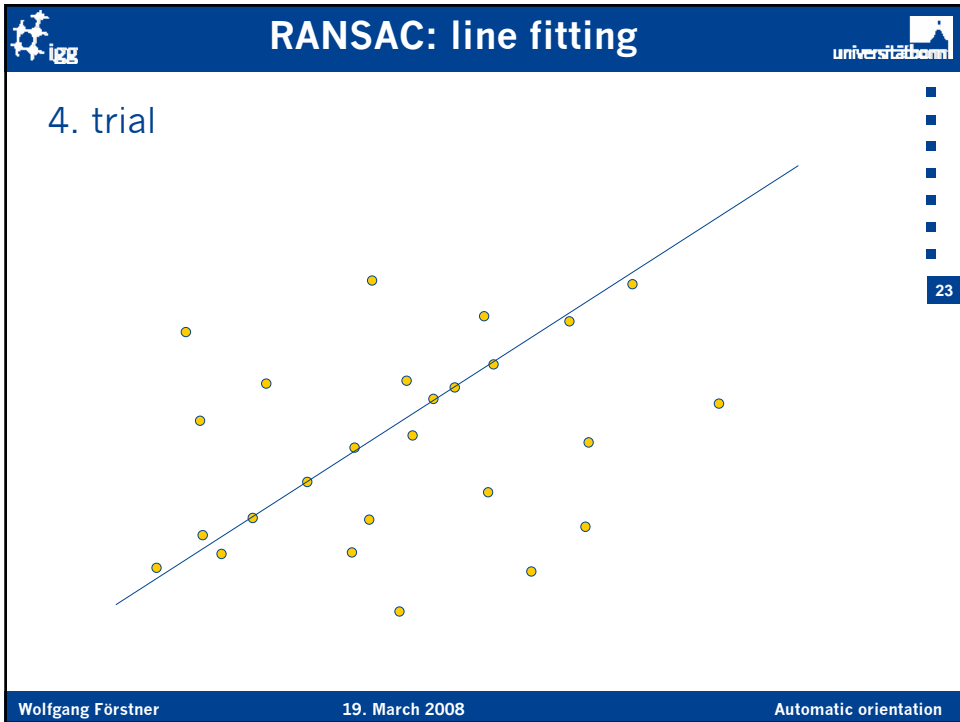
 **RANSAC: line fitting** 

3. trial



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Number of trials

Probability of success (e. g. 99 %)
 Error rate ϵ (e. g. 50 %)
 Number n of constraints (here 5)

$n \setminus \epsilon$	20	30	40	50	60	70	80
2	5	7	10	(16)	26	49	113
3	6	11	19	34	70	168	573
4	9	17	33	71	178	566	2876
5	12	25	57	145	447	1893	14389
6	15	37	96	292	1122	6315	71953
7	20	54	162	587	2808	21055	359777
8	25	78	272	1177	7025	70188	1798892

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→ Direct solution with minimum number of points (5 here) useful
 → Reduce error rate

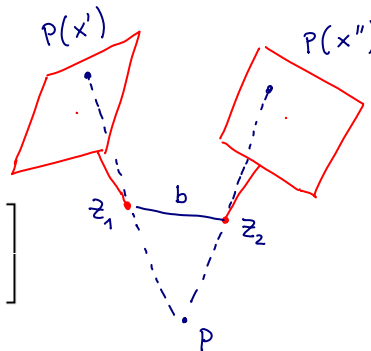
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- Coplanarity constraint with basis $\mathbf{b} = Z_2 Z_1$

$$[\mathbf{x}' \ \mathbf{b} \ \mathbf{R}^T \mathbf{x}''] = \mathbf{x}' \cdot \mathbf{b} \times (\mathbf{R}^T \mathbf{x}'') = \mathbf{x}'^T \mathbf{S}(\mathbf{b}) \mathbf{R}^T \mathbf{x}'' = \mathbf{x}'^T \mathbf{E} \mathbf{x}'' = 0$$

with skew matrix $\mathbf{S}(\mathbf{b})$

$$\mathbf{S}(\mathbf{b}) = \begin{bmatrix} 0 & -b_z & b_y \\ b_z & 0 & -b_x \\ -b_y & b_x & 0 \end{bmatrix}$$



- Observe 5 pairs $(\mathbf{x}', \mathbf{x}'')$ → solve for elements of \mathbf{E}
Solution by Nister 2003

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- Coplanarity constraint for essential 3×3 -matrix \mathbf{E}

$$\mathbf{x}_m'^T \mathbf{E} \mathbf{x}_m'' = 0 \quad m = 1, 2, 3, 4, 5$$

- 3-fold underdetermined, as only 5 constraints for 8 unknowns

$$\mathbf{E} = u\mathbf{E}_1 + v\mathbf{E}_2 + w\mathbf{E}_3 + \mathbf{E}_4$$

- \mathbf{E}_n from SVD of a linear equation system
- 10 cubic constraints from properties of \mathbf{E}

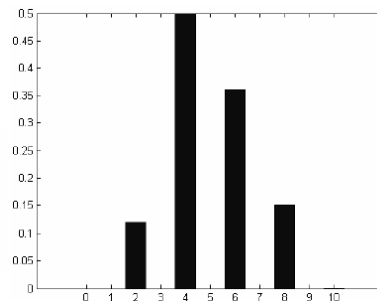
$$|\mathbf{E}| = 0 \quad \frac{1}{2} \text{tr}(\mathbf{E}\mathbf{E}^T)\mathbf{E} - \mathbf{E}\mathbf{E}^T\mathbf{E} = \mathbf{0}$$

- Reducable to 10×10 eigenvalue problem for monoms in u, v, w up to 2. degree

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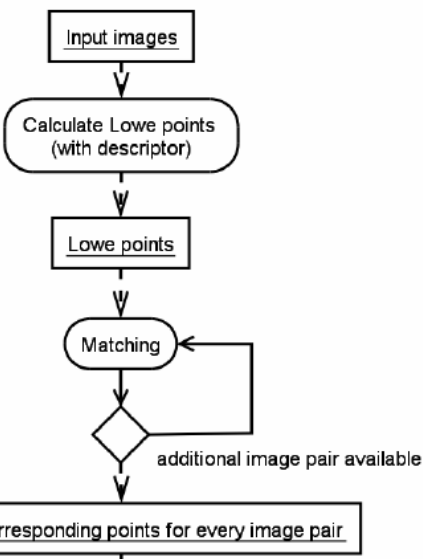
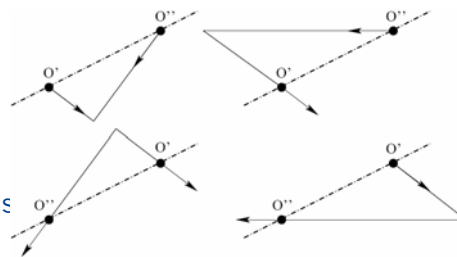
- Number of solutions: 2-10
(10 solutions: 2 out of 10^7)

$$\begin{aligned} \begin{bmatrix} 0.067 & 0.287 \\ 0.254 & 0.0646 \end{bmatrix} &\leftrightarrow \begin{bmatrix} 0.329 & 1.297 \\ 0.523 & 1.0807 \end{bmatrix} \\ \begin{bmatrix} 0.239 & -0.213 \\ -0.710 & -0.693 \end{bmatrix} &\leftrightarrow \begin{bmatrix} 0.517 & 0.645 \\ -0.141 & 0.157 \end{bmatrix} \\ \begin{bmatrix} 0.661 & -0.307 \end{bmatrix} &\leftrightarrow \begin{bmatrix} 0.950 & 0.773 \end{bmatrix} \end{aligned}$$

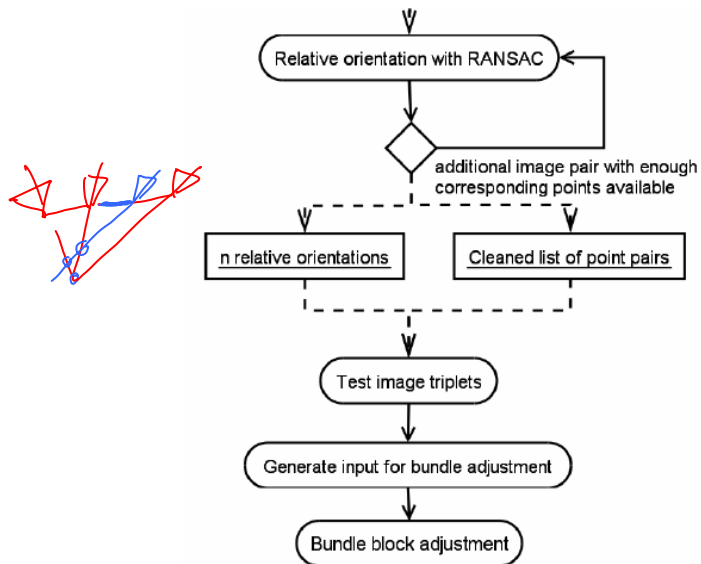


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- Integration into RANSAC simple
- Partitioning of $\mathbf{E} = \mathbf{S}(b) \mathbf{R}^T$ via SVD of \mathbf{E}
mathematically: four solutions
physically: unique



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- Scale transfer

$$\mathbf{b}_{12} + \lambda_{23} \mathbf{b}_{23} + \lambda_{31} \mathbf{b}_{31} = \mathbf{0}$$

- Constraints

3 relative orientations: 15 parameters

relative orientation of triplet: 11 Parameter

→

4 constraints

- Rotations (3 constraints):

$$R_{12} R_{23} R_{31} = I_3$$

- Translations (1 constraint):

$$| \mathbf{b}_{12} \ \mathbf{b}_{23} \ \mathbf{b}_{31} | = 0$$

Intersection of rays

- 6 observed image coordinates
- 3 unknown coordinates
- → 3 constraints

Exploit geometry of triplet

- 2 coplanarity constraints

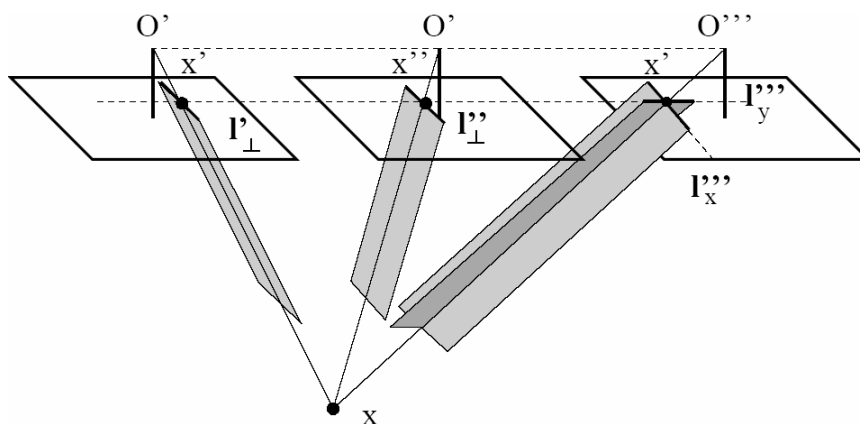
$$\mathbf{x}' E_{12} \mathbf{x}'' = 0 \quad \mathbf{x}'' E_{12} \mathbf{x}''' = 0$$

(third is linear dependent in case of collinear projection centres)

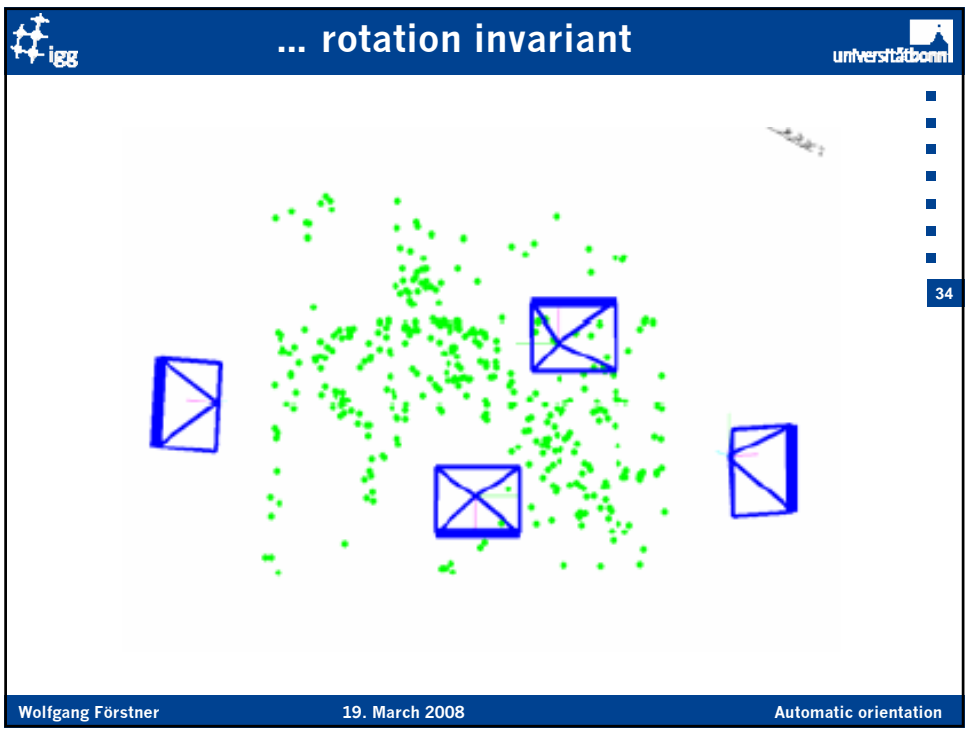
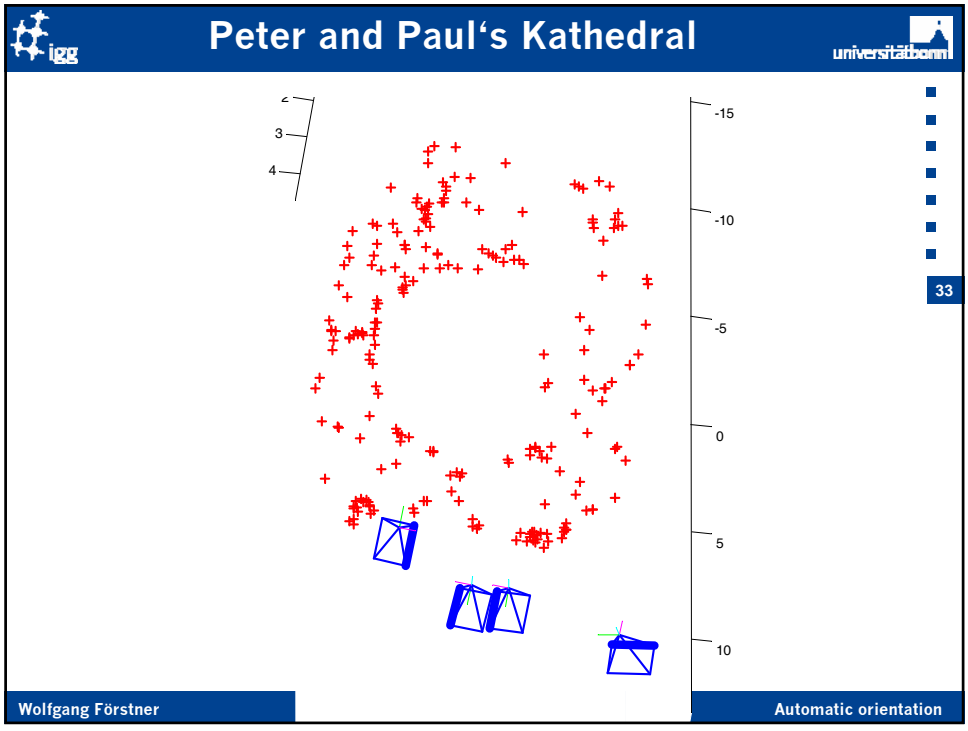
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- 1 trifocal condition (necessary)

$$|A_{l_0'}, A_{l_0''}, A_{l_0'''}, A_{l_p'}| = |l_0' P_2^T l_0'' P_3^T l_0''' P_3^T l_p''''| = 0$$



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... scale invariant

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... many images

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Rostock: a round flight

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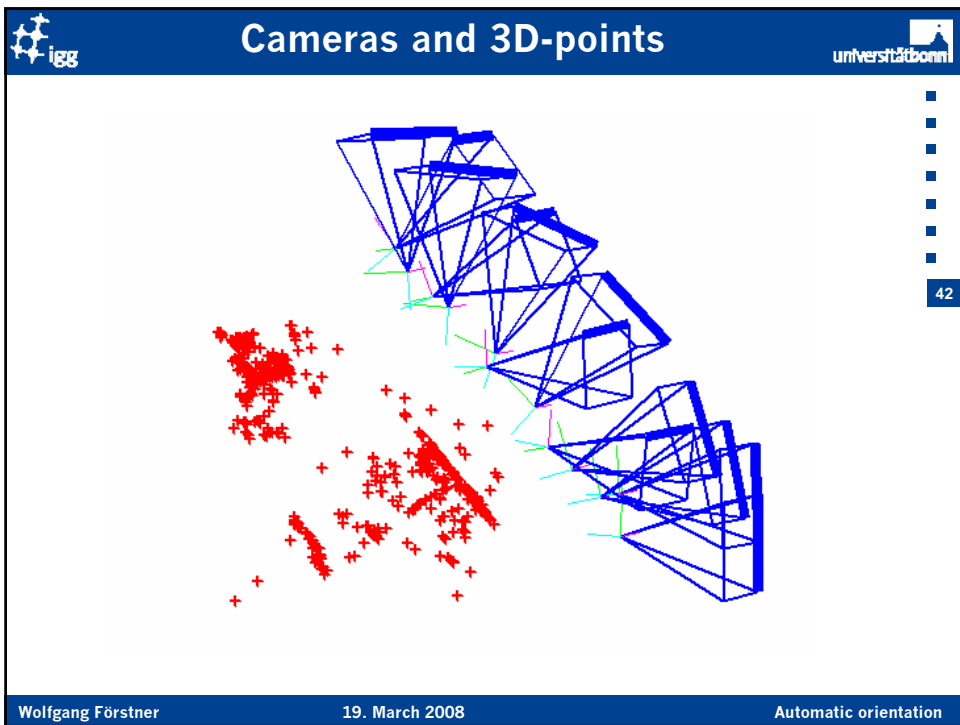
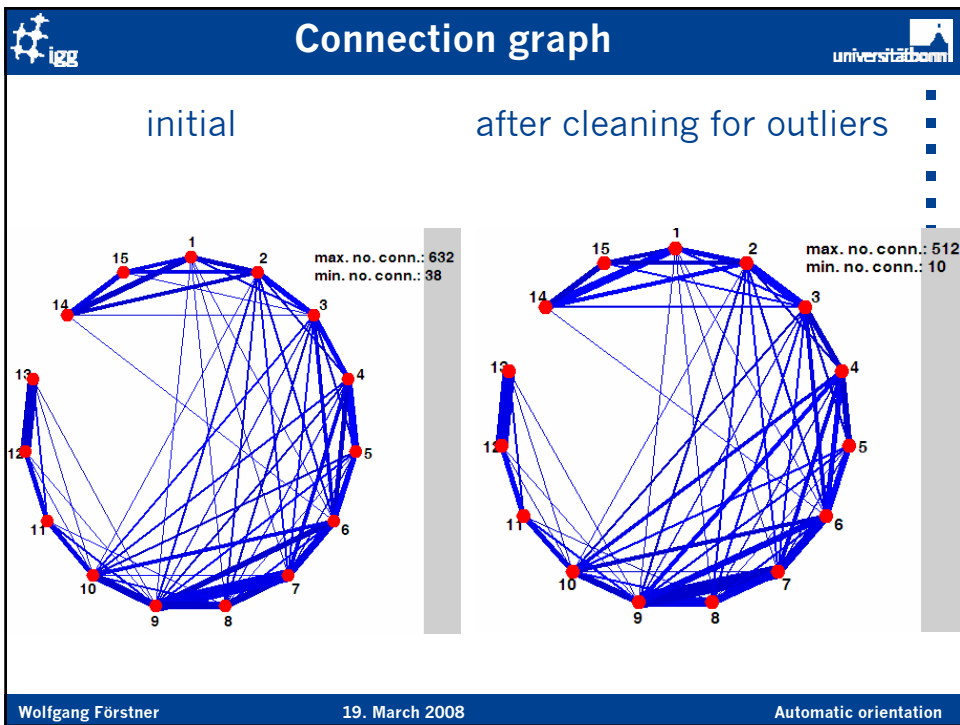
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Entrance of Union Club Hotel

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Result

- Access of computer to images allows full automation
- Automation of image orientation is possible

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Extensions

- Increase efficiency
- Report weak configurations
- Uncalibrated cameras
- Images with weak texture (use lines)
- Autonomous calibration without targets



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