A&AE 190 Introduction to Aerospace Engineering Assignment 1, Due 9/5/2000

Design one or more simple interactive scientific experiments that illustrates one or more scientific principles are fundamental the flight of spacecraft or aircraft. The experiments should be safe, simple, educational, and involve inexpensive commonly available materials. Pattern your experiments after those demonstrated in the program "A Taste of Aerospace." Be prepared to demonstrate one or more of your experiments next week.

Schedule for Next Week

Tuesday, Sept. 5	EE 270	Teams 1-9 make 5-minute presentations of their simple interactive experiment(s).
		9 teams x 5min/team = 45 minutes
		Teams 10-27 make 5-minute presentations
Thurs., September 7	EE 270	of their simple interactive experiment(s).
		18 teams x 5min/team = 90 minutes

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