

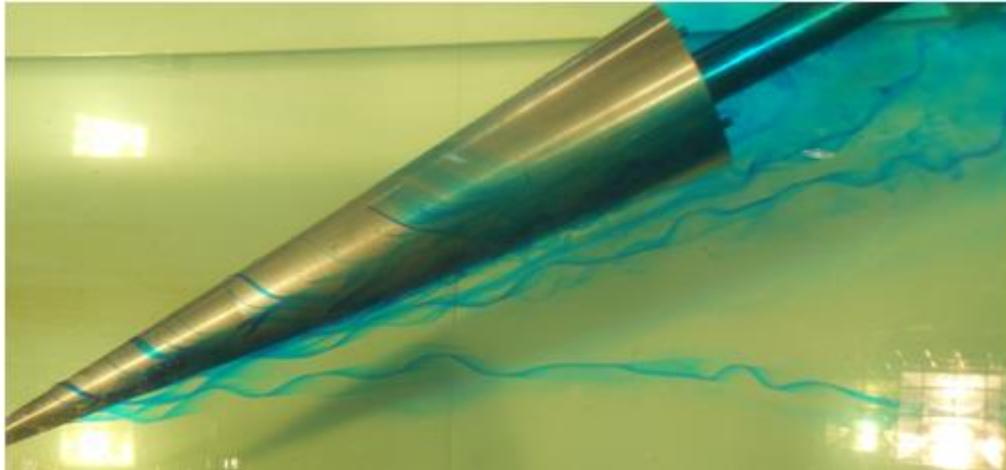
# Introduction to AAE520 Forebody/LDV Lab

## Objectives

- Learn about subsonic forebodies at high angle of attack.
- Learn to use a water tunnel
- Learn about flow visualization using dye in water tunnels.
- Learn about the laser doppler velocimeter (LDV) and use it to make some measurements.

# Forebodies at Angle of Attack

- Subsonic forebodies at AOA shed vortices, like cylinder in crossflow. Vortices may remain attached at LE if AOA not too high.
- Vortices cause asymmetric lift. Vortex lift critical to high AOA maneuvers. Asymmetric vortices can cause side forces that can be hard to control.
- Nose vortices impinging on F-18 vertical stabilizer causes structural problems.
- An important issue for high AOA aerodynamics.
- See for example, Bridges et al., AIAA Papers 1993-2960 and 1992-0406.



Dye visualization from  
Chynoweth's Lab 2  
AAE520 Final Report

# Introduction to Water Tunnels

- Air and water are both Newtonian fluids.  
Water sometimes used to simulate air.
- Hydrodynamics is also important for ships, torpedos, etc.
- Flow visualization is easy in water tunnels.
- LDV is easy in water tunnels. Lots of particles!
- Water often hastens corrosion and surface waves can cause problems.

# Introduction to ASL Water Tunnel

- Obtained surplus from Boeing ca. Summer 2002.
- Installed, wired, plumbed, fixed in 2002-03. Motor and controller replaced in 2005-06. Traverse improved in 2006.
- AAE520 Spring 2024 was first real use.
- Goes up to 1 foot/second (fairly slow).
- Nice dye system for tunnel flow visualization.
- Presently not covering test section. Surface waves will occur. Significant effect?

# Water Tunnel Operations

- Read the manual before coming to lab!
- Filling takes about 30 minutes when no one else is using the water and draining takes about 25 minutes.
- If turning off, wait until the motor starts before restart.
- Potentiometer on operations panel controls speed.
- Flowmeter supposedly calibrated to show test section speed.
- Don't go above 12 inch/sec, pump will cavitate and may be damaged if left that way for too long.
- Leave filter off (and unpressurized) to retain particles for LDV.
- **Keep water away from electrical/electronic apparatus!**  
Don't rely on the GFI!

# Water Tunnel Operations (2)

- May need to clear air from the honeycomb (p. 18 of manual), but usually not.
- Dye colors the water. Bleach reduces the color, but more trouble than it is worth.
- Don't get the water too blue, doing flow viz! There's no time in the schedule for changing the water, which takes about an hour during which someone must be around. Dilute dye! About 1 part dye: 10 parts water.
- Plan for a drain-&-fill between groups – start drain when finished, so morning group loses 1/2 hour and afternoon group also loses 1/2 hour filling.

# Water Tunnel Operations (3)

- Look at vortices with dye. Can vary: 1) tunnel speed, 2) cone AOA, 3) cone roll angle, 4) cone height in tunnel, 5) axial location of cone support (is this worth it?) 6) spanwise location of cone (does this matter?), 7) dye injection parameters (dye density, pressure, flow rates). Take photos.
- Always use 2 people to adjust the cone, one to hold the cone and the other to tighten the screws, one on each side of the tunnel. A safety precaution so the cone doesn't slip while you tighten.
- Measure cone angles with inclinometer.
- Watch out for the LDV rig when you move the cone.

# Water Tunnel Operations (4)

- Can release the air bubbles from dye reservoir inside cone by removing tube from the back of the cone while cone is in the water.
- Please tilt the cone out of the water at the end of the day to let it dry. This minimizes corrosion in the aluminum. Aluminum will corrode if in constant contact with water.
- **Blow the dye out of the cone with plain water when finished, so the dye doesn't dry in the holes and plug them up!**

# Flow Visualization

- Dye bled from cone into water.
- Streaklines, streamlines, pathlines.
- Can vary the flow rate of dye and the air pressure pushing the dye.
- Too much dye will disturb the flow, color the tunnel water too rapidly.
- Look for wake vortices, detachment positions, etc. See Bridges papers for some discussion, AIAA 93-2960 and AIAA 92-0406.

# Laser Doppler Velocimeter

- See notes on website, followup lecture, section by Ron Adrian in Fluid Mechanics Measurements
- Most common optical technique for measuring velocity. Several vendors sell off-the-shelf systems
- Nonintrusive operations. Requires particles
- Forward scattering operation, as here, enables use of lower cost (\$2K) and relatively safe laser
- **Keep the laser beam out of your eyes! And those of others!**

# Laser Doppler Velocimeter (2)

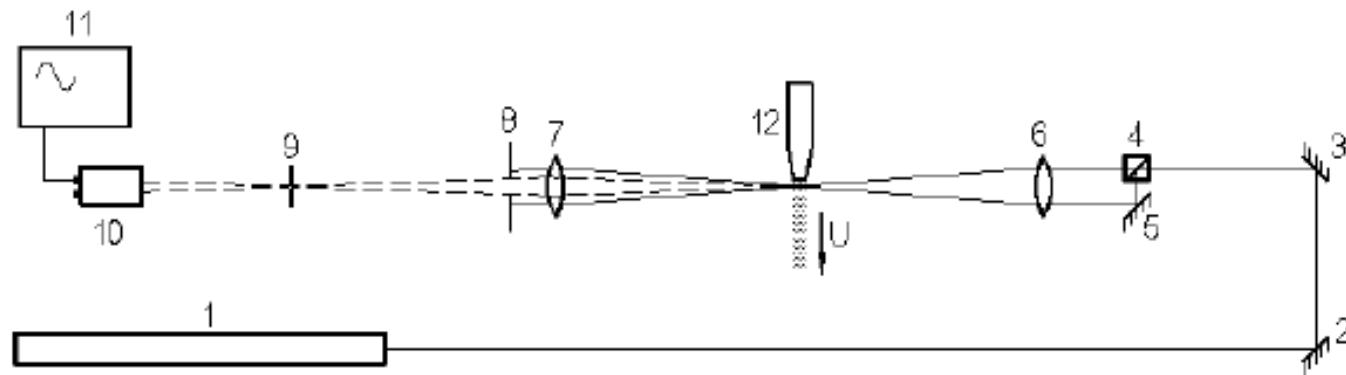
- Our first real experience with LDV
- Sullivan built a laser and an LDV for his Ph.D. thesis
- Present setup adapted from 333L demo. by Collicott
- No automated doppler processor, sample photodiode signal with digital scope and process doppler bursts in your own software or with FFT averaging

# Laser Doppler Velocimeter (3)

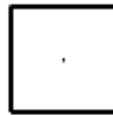
- Leave the laser on all day, turn it off at the end of the day. But turn the lever that blocks the beam, when you aren't using it, to improve safety.
- LDV is set up as an instrument to study and make a few measurements, not as a production instrument. Look at the doppler bursts (not always easy to get, the alignment is very sensitive, ask for help if you get nothing), see how the instrument works, get particle velocities from the doppler bursts you can save.
- Leave the water filter off! We need some big particles to scatter light for the LDV.

# Sketch of LDV Apparatus Used in 520

Developed by Prof. Collicott. For 520, split transmitting and receiving optics, place water tunnel test section in between, in place of item 12.



Front view of an aperture ( $\beta$ ):  
the diameter is adjustable



Front view of a pin hole (9) :  
the diameter is fixed and close  
to that of the focus point

1. He-Ne Laser	7. Lens 2
2. Mirror 1	8. Aperture
3. Mirror 2	9. Pin hole
4. Beam splitter	10. Photo diode
5. Mirror 3	11. Oscilloscope
6. Lens 1	12. Outlet of the particle source

For AAE520, No Mirrors 1 or 2

# Magnified Image of LDV Probe Volume Note Interference Fringes



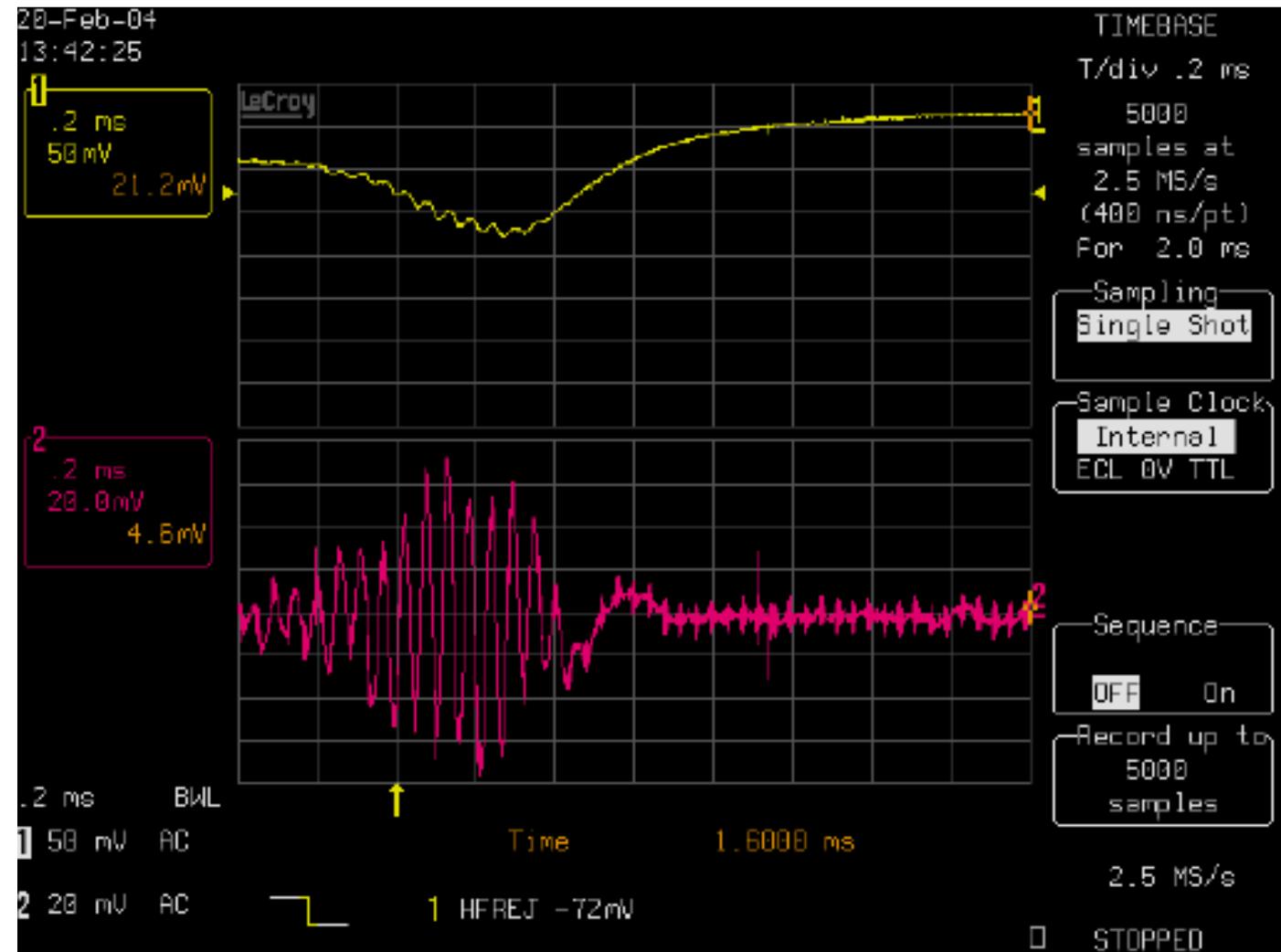
Particles traverse fringes in flow, scatter light at a frequency proportional to their axial speed.

First-surface mirror placed before test section, deflect beam into DISA microscope objective at beam intersection, project on cardboard card.

8 Feb. 2006 SPS.

# Sample Output from LDV at 4.5 in./sec

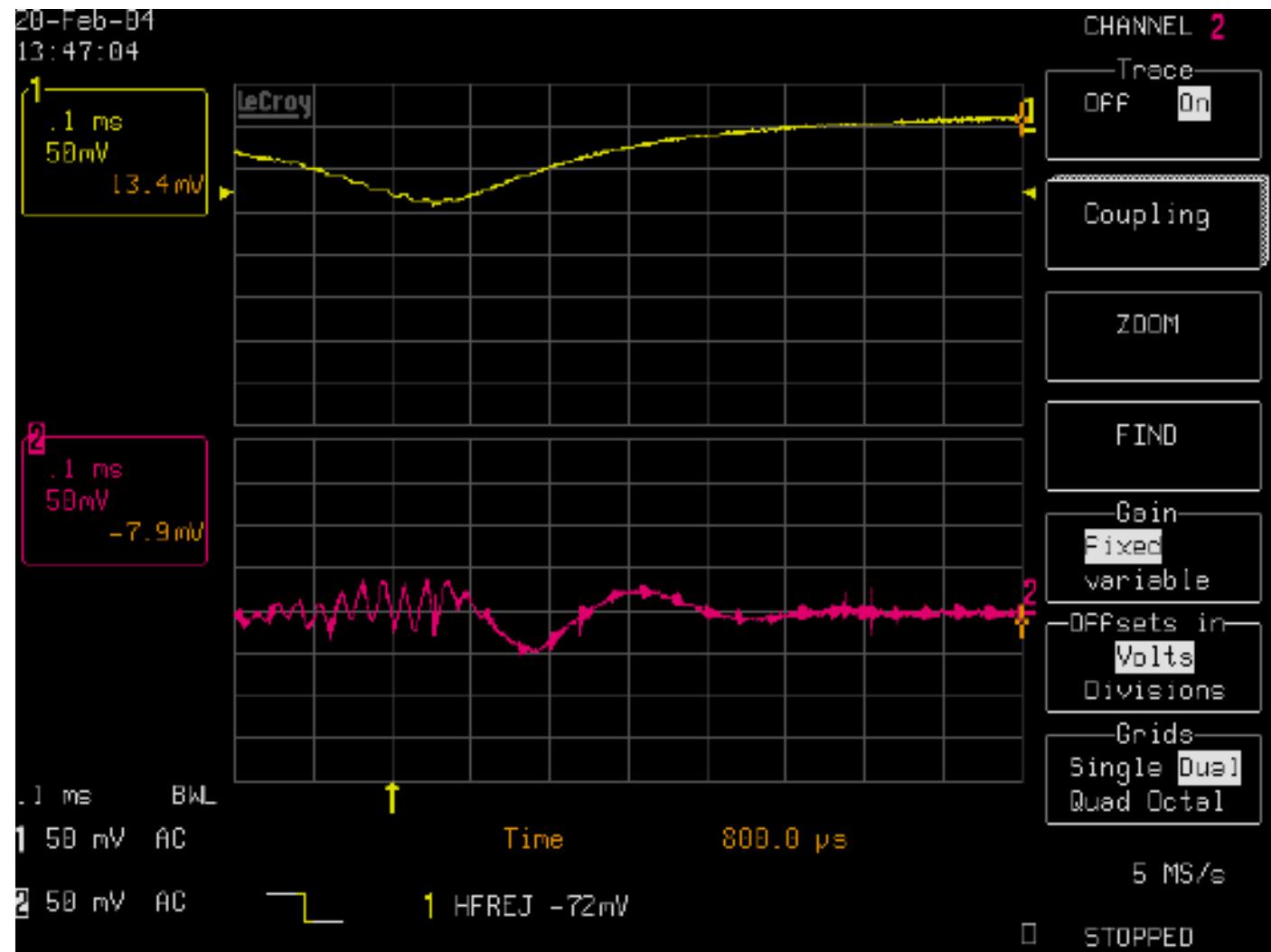
LDV output reading from scope at 4.5 inches/sec. in water tunnel, 20 Feb. 2004 Fairly typical to good particle doppler shift. Upper signal from photodiode direct, lower signal is high-pass filtered at about 4 kHz to show doppler burst better.



# Sample Output from LDV at 9 in./sec

LDV output reading from scope at 9.0 inches/sec. in water tunnel, 20 Feb. 2004. Upper signal from photodiode direct, lower signal is high-pass filtered at about 4 kHz to show doppler burst better.

**Double the frequency at 4.5 in/sec (note scale!)**



# More on Laser Doppler Velocimeter

- For week 1, leave the probe volume in the middle of the tunnel, run the speed up and down, and check the LDV speed against the flowmeter speed.
- For week 2, we will be a little more aggressive in using the LDV. Suggest you move the traverse to put the probe volume at various locations in the wake, try to do a wake profile.
- As of 2006, the traverse can move the LDV probe volume through most of the water tunnel test section.
- You can move the LDV table and probe volume in 3D, using the hand cranks. Don't move the heavy cart itself.
- Be careful moving the table around, don't ram the optics into anything.
- Don't move too much in week 1. If optics go out of alignment, move back.

# Aligning the Laser Doppler Velocimeter

- Source optics must be carefully aligned to keep beams coplanar and put the intersection and focus where you want the probe volume. Beams must be collimated before first lens
- Beams then intersect again and focus on the pinhole. Pinhole must be exactly at the focus, so both beams go through it. Then when the iris blocks the main beams, the pinhole is at the focus of the light scattered from the beam intersection.
- Need to see not only blips with light scattered from particles, but blips with wiggles showing doppler-shift light scattered from particles. Blips w/o wiggles are from particles that aren't in the probe volume

# Studying the Laser Doppler Velocimeter

- Receiving optics covered to block 633 nm from the lights
- Transmitting optics are tricky to align
- So probably should not have students adjusting either right now. What can you do?
- Look at the signals
- Measure the included angle of the beam, for computing the particle speed from the doppler frequency.
- Block one beam at a time, look at the result

# Suggestions for Lab Operations

- No procedures to hand out, except for manuals
- Study tunnel and instrumentation
- Study empty-tunnel mean flow with LDV
- Study wake vortices with dye. Record photographs with digital camera
- Try to finish all your dye flow visualization in Week 1, so we don't have to drain and fill the tunnel in Week 2.
- Vary tunnel speed, model position, model AOA
- Study wake with LDV. Some vertical and horizontal traversing is easy. If you traverse too far, the LDV may go out of alignment, if so it should come back when you traverse back.