

# ECE 661 - Homework-1

Vishveswaran Jothi  
vjothi@purdue.edu

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## 1 Problem 1

### 1.1 Problem Statement

What are all the points in the representational space  $R^3$  that are the homogeneous coordinates of the origin in the physical space in  $R^2$ ?

### 1.2 Solution

The points in the representational space  $R^3$  that gives the homogeneous coordinates of origin in the physical space in  $R^2$  are given by

$$\begin{bmatrix} 0 \\ 0 \\ w \end{bmatrix}$$

for all  $w \in \mathbb{R} \neq 0$

Since the physical space of 2D is represented as

$$\begin{bmatrix} u \\ v \\ w \end{bmatrix}$$

where as  $x = u/w$  and  $y = v/w$ . Also, If  $u=v=0$  and  $w$  can be any non zero number, that represents the origin in 2D physical space.

## 2 Problem 2

### 2.1 Problem Statement

Are all the points at infinity in the physical space  $R^2$  the same? Justify your answer.

### 2.2 Solution

No. The points at infinity can be represented as  $\begin{bmatrix} u \\ v \\ w \end{bmatrix}$  where  $u, v$  can be any number that  $\in \mathbb{R}$  and  $w = 0$ . So all points at infinity are not same, but can be connected in a single straight line whose

equation is  $\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$

### 3 Problem 3

#### 3.1 Problem Statement

Argue that the matrix rank of a degenerate conic can never exceed 2.

#### 3.2 Solution

The degenerate conic equation is given by  $C = lm^T + ml^T$ . We know that rank of  $lm^T = ml^T = 1$ , since each matrix is made of 'generators' (outer product of two vectors).

Also we know that by vector spaces,

$\dim(A+B) = \dim(A) + \dim(B) - \dim(A \cap B)$  where A,B should be matrices formed using basis vectors.

here,  $A = lm^T$ ; and  $B = ml^T$ ;

$\dim(A \cap B) = \text{dimension/rank of null space of } A \cap B$ .

therefore,  $\text{rank}(A+B) = \text{rank}(A) + \text{rank}(B) - \dim(N(A \cap B))$

$\text{rank}(A+B) \leq \text{rank}(A) + \text{rank}(B)$ .

Since  $\dim(N(A \cap B)) = 0$  only if A, B does not have any common null space.

$\text{rank}(A+B) \leq 2$

$\text{rank}(C) \leq 2$

### 4 Problem 4

#### 4.1 Problem Statement

Derive in just three steps the intersection of two lines  $l_1$  and  $l_2$  with  $l_1$  passing through the points (0,0) and (2,3), and with  $l_2$  passing through the points (-3,3) and (-1,2). How many steps would take you if the second line pass through (-4,-5) and (4,5)?

#### 4.2 Solution

The equation of the line  $l_1 = p_1 \times p_2$ , where  $p_1$  and  $p_2$  are in representational form  $\in R^3$

$$l_1 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \times \begin{bmatrix} 2 \\ 3 \\ 1 \end{bmatrix} = \begin{bmatrix} -3 \\ 2 \\ 0 \end{bmatrix}$$

Similarly,

$$l_2 = \begin{bmatrix} -3 \\ 3 \\ 1 \end{bmatrix} \times \begin{bmatrix} -1 \\ 2 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ -3 \end{bmatrix}$$

The intersection point is given by  $l_1 \times l_2$

$$\text{Intersection point} = \begin{bmatrix} -3 \\ 2 \\ 0 \end{bmatrix} \times \begin{bmatrix} 1 \\ 2 \\ -3 \end{bmatrix} = \begin{bmatrix} -6 \\ -9 \\ -8 \end{bmatrix}$$

Intersection point = (6/8,9/8)

If the second line,  $l_2$  passes through (-4,-5) and (4,5) then

$$l_2 = \begin{bmatrix} -4 \\ -5 \\ 1 \end{bmatrix} \times \begin{bmatrix} 4 \\ 5 \\ 1 \end{bmatrix} = \begin{bmatrix} -5 \\ 4 \\ 0 \end{bmatrix}$$

The new  $l_2$  and  $l_1$  has 0 as their third element also the cross product of first two elements is non-zero. Hence the Intersection point is (0,0). So it will take only two steps to figure it out.

## 5 Problem 5

### 5.1 Problem Statement

Consider there are two lines. The first line passing through the points (0,0) and (2,-2). The second line passing through the points (-3,0) and (0,-3). Find the intersection between two lines. Comment on your answer.

### 5.2 Solution

The equation of the line  $l_1 = p_1 \times p_2$ , where  $p_1$  and  $p_2$  are in representational form  $\in R^3$

$$l_1 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \times \begin{bmatrix} 2 \\ -2 \\ 1 \end{bmatrix} = \begin{bmatrix} 2 \\ 2 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}$$

Similarly,

$$l_2 = \begin{bmatrix} -3 \\ 0 \\ 1 \end{bmatrix} \times \begin{bmatrix} 0 \\ -3 \\ 1 \end{bmatrix} = \begin{bmatrix} 3 \\ 3 \\ 9 \end{bmatrix} = \begin{bmatrix} 1/3 \\ 1/3 \\ 1 \end{bmatrix}$$

The intersection point is **infinity**, since the ratio of -a/b i.e (the negated ratio of first two elements of the resultant vector) is same in both line equations, we can say that they form parallel lines.

## 6 Problem 6

### 6.1 Problem Statement

As you know, when a point  $x$  is on a conic, the tangent to the conic is given by  $l=Cx$ . That raises the question of what  $Cx$  corresponds to when  $x$  is outside the conic. As you 'll see later in class, when  $x$  is outside the conic,  $Cx$  is the line that joins the two points of contact if you draw tangents to  $C$  from the point  $x$ . This line is referred to as *polar line*. Now consider for our conic a circle of radius 1 that is centered at the coordinates (-6,-6) and let  $x$  be the origin of the  $R^2$  physical plane. Where does the polar line intersect the  $x$  and  $y$  axes in this case?

## 6.2 Solution

Given conic is a circle.

Hence the equation of the circle is given by  $(x - x_1)^2 + (y - y_1)^2 = r^2$

$$x_1 = -6; y_1 = -6; r = 1$$

$$(x + 6)^2 + (y + 6)^2 = 1$$

$$x^2 + 0xy + y^2 + 12x + 12y + 71 = 0$$

therefore,

$$C = \begin{bmatrix} 1 & 0 & 6 \\ 0 & 1 & 6 \\ 6 & 6 & 71 \end{bmatrix}$$

Now, equation of the x-axis is given by  $l_2 = [0 \ 1 \ 0]^T$ . Since x-axis is orthogonal to y-axis it is  $y=0$  and the straight line (x-axis) goes to infinity, so the third element is also 0.

Similarly the equation of y-axis is  $l_3 = [1 \ 0 \ 0]^T$

We know that,  $l=Cx$

so

$$l_1 = \begin{bmatrix} 1 & 0 & 6 \\ 0 & 1 & 6 \\ 6 & 6 & 71 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 6 \\ 6 \\ 71 \end{bmatrix}$$

The intersection point on x-axis is given by,  $p_x = l_1 X l_2$

$$p_x = \begin{bmatrix} 6 \\ 6 \\ 71 \end{bmatrix} X \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} -71 \\ 0 \\ 6 \end{bmatrix}$$

$$p_x = (-71/6, 0)$$

The intersection point on y-axis is given by,  $p_y = l_1 X l_3$

$$p_y = \begin{bmatrix} 6 \\ 6 \\ 71 \end{bmatrix} X \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 71 \\ -6 \end{bmatrix}$$

$$p_y = (0, -71/6)$$