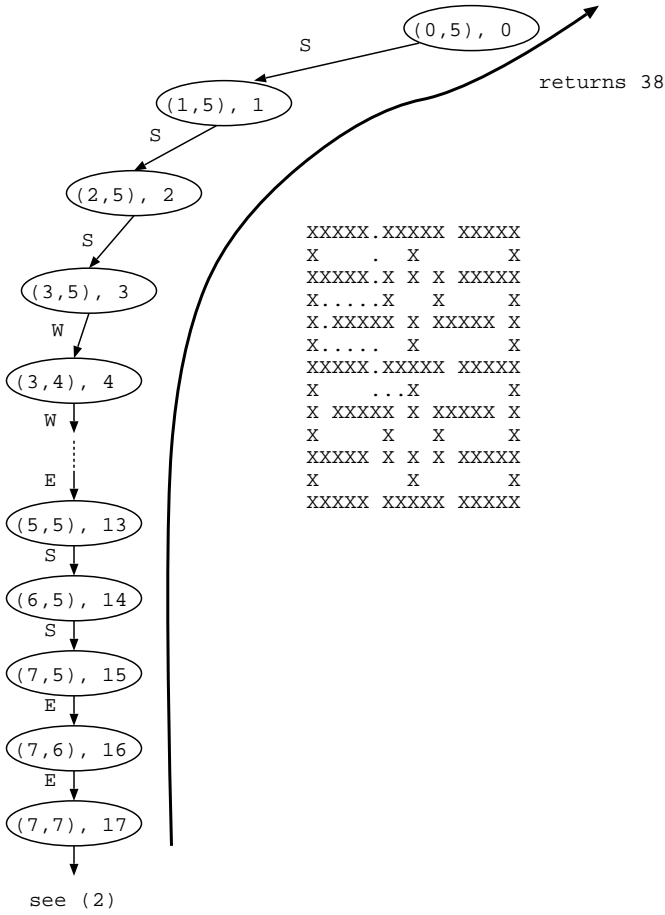


(1)

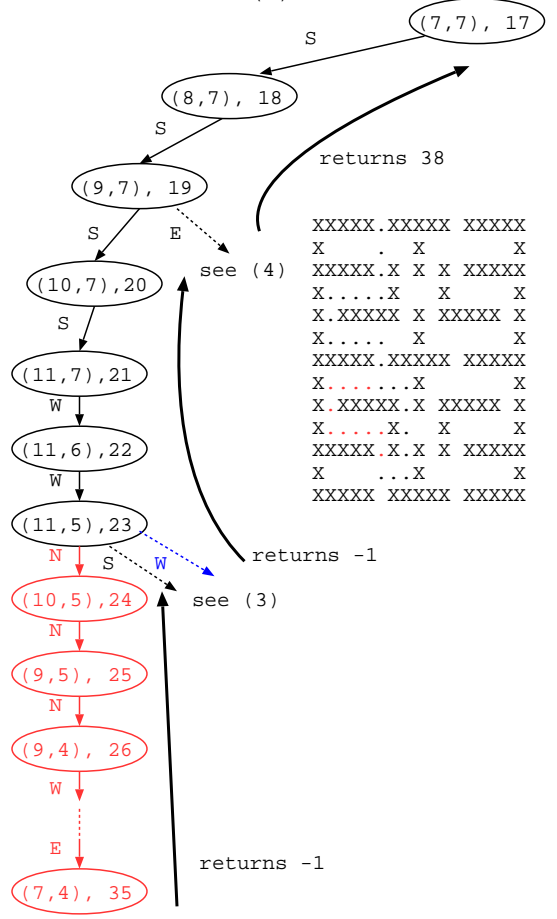
current location, distance from source



```

XXXXX.XXXXX XXXXX
X . X X
XXXXX.X X X XXXXX
X....X X X
X.XXXXX X XXXXX X
X.... X X
X XXXXX X XXXXX X
X X X X X
XXXXX X X X XXXXX
X X X X
XXXXX XXXXX XXXXX
  
```

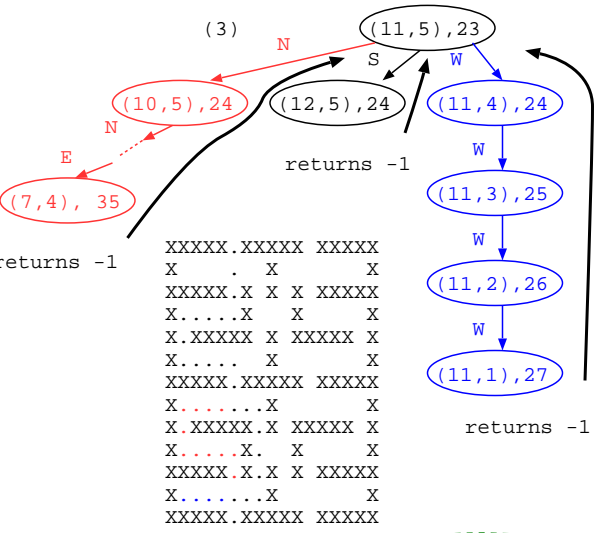
(2)



```

XXXXX.XXXXX XXXXX
X . X X
XXXXX.X X X XXXXX
X....X X X
X.XXXXX X XXXXX X
X.... X X
XXXXX.XXXXX XXXXX
X....X X
X.XXXXX.X XXXXX X
X....X. X X
XXXXX.X.X X XXXXX
X ..X X
XXXXX XXXXX XXXXX
  
```

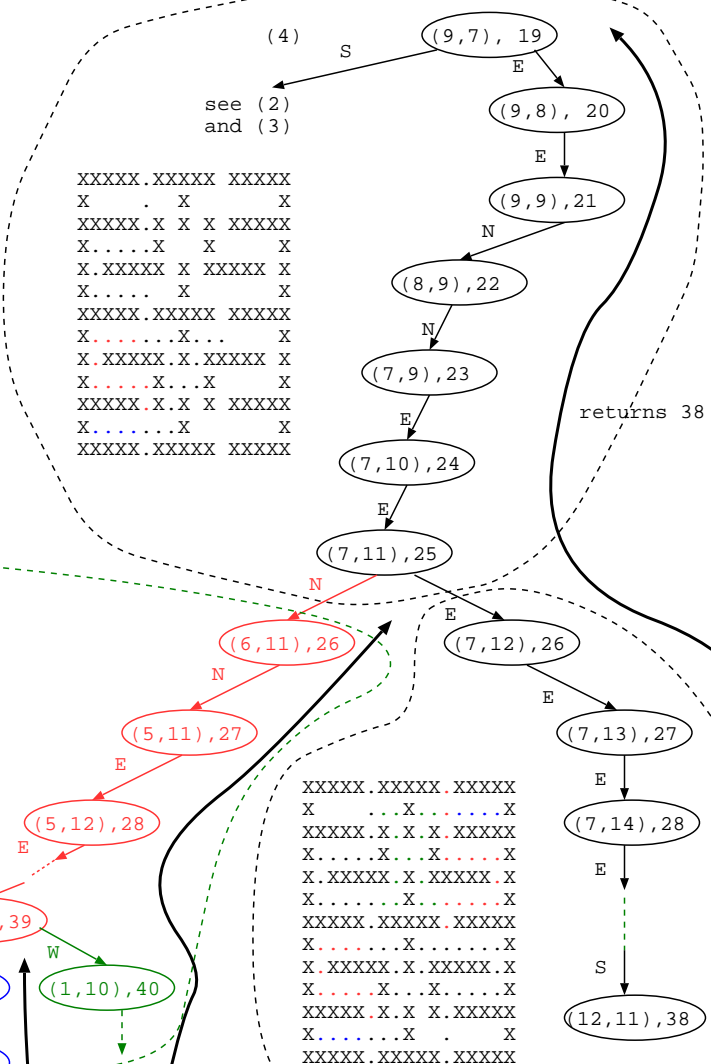
(3)



```

XXXXX.XXXXX XXXXX
X . X X
XXXXX.X X X XXXXX
X....X X X
X.XXXXX X XXXXX X
X.... X X
XXXXX.XXXXX XXXXX
X....X X
X.XXXXX.X XXXXX X
X....X. X X
XXXXX.X.X X XXXXX
X....X X
XXXXX.XXXXX XXXXX
  
```

(4)



```

XXXXX.XXXXX XXXXX
X . X X
XXXXX.X X X XXXXX
X....X X X
X.XXXXX X XXXXX X
X.... X X
XXXXX.XXXXX XXXXX
X....X... X
X.XXXXX.X.XXXXX X
X....X...X X
XXXXX.X.X X XXXXX
X....X X
XXXXX.XXXXX XXXXX
  
```

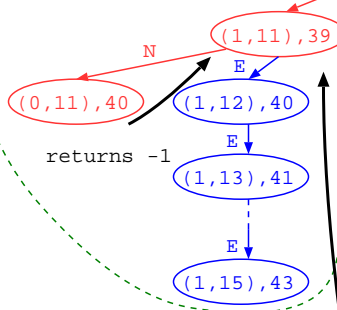
```

XXXXX.XXXXX.XXXXX
X . . . . .X
XXXXX.X.X.X.XXXXX
X....X...X...X
X.XXXXX.X.XXXXX.X
X....X...X...X
XXXXX.XXXXX.XXXXX
X....X...X...X
X.XXXXX.X.XXXXX.X
X....X...X...X
XXXXX.X.X X XXXXX
X....X...X...X
XXXXX.XXXXX XXXXX
  
```

```

XXXXX.XXXXX.XXXXX
X . . . . .X
XXXXX.X.X.X.XXXXX
X....X...X...X
X.XXXXX.X.XXXXX.X
X....X...X...X
XXXXX.X.X X XXXXX
X....X...X...X
XXXXX.XXXXX.XXXXX
  
```

(5)



```

XXXXX.XXXXX.XXXXX
X . . . . .X
XXXXX.X.X.X.XXXXX
X....X...X...X
X.XXXXX.X.XXXXX.X
X....X...X...X
XXXXX.X.X X XXXXX
X....X...X...X
XXXXX.XXXXX XXXXX
  
```

