

Accountable Internet Protocol (AIP)

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Outline

1. Introduction
2. AIP Design
3. Uses of Accountability
4. Routing Scalability with AIP
5. Key Management
6. Conclusion



1. Introduction



- The Internet is rife with vulnerabilities at the IP layer
 - Misconfigured routers disrupt packet delivery
 - Route spoofing
 - Denial of Service
 - Source addressing spoofing
- There is no shortage of proposed fixes. But often come with one or more problematic requirements
 - Complicated mechanisms
 - External sources of trust
 - Operator vigilance

1. Introduction



- **What changes to the architecture would provide a firmer foundation for IP-layer security?**
- Many of the vulnerabilities are due to lack of *accountability*
 - Internet has no fundamental ability to associate an action with the responsible entity
- Solution: replace IP with AIP

2. AIP Design

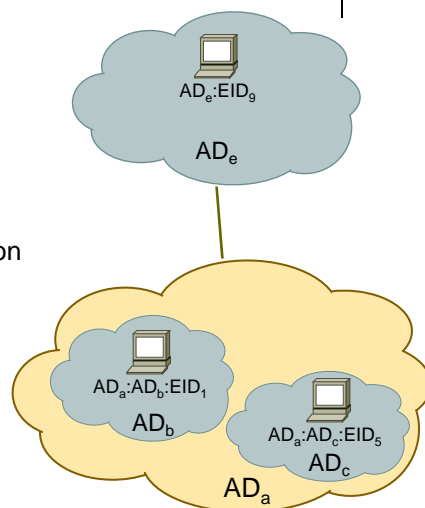


- Addressing structure: 2 or more levels of flat addressing
 - Closer to Internet's original incarnation than CIDR-based
 - Carefree attitude towards scaling
- Self-certifying addresses for domains and hosts
 - Includes imposter detection mechanisms to deal with key compromises
- Considers long-term technology trends

2. AIP Design

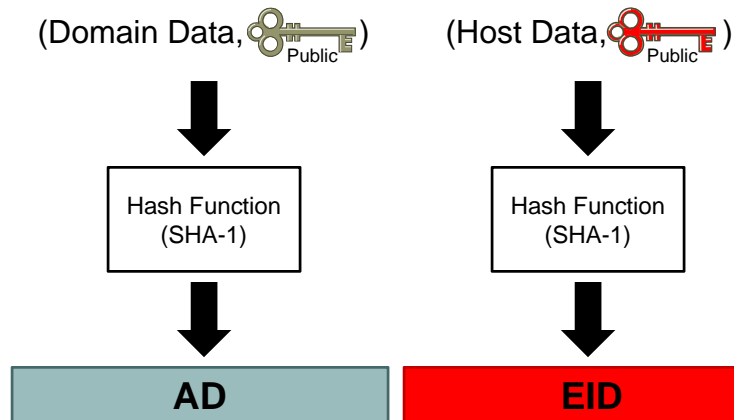


- Addressing structure:
 - Accountability domains (AD)
 - End-point identifier (EID)
- AD corresponds to BGP prefix
 - Allows hierarchical organization
- Self-certifying address
 - Name of object is public key (or hash) of object
 - AS is hash of public key of domain
 - EID is hash of public key of host



2. AIP Design

- Self-certifying addresses



Self-Certifying Addresses: An Example

- In [MAZ99]
 - No one controls the global namespace
 - $\text{HostID} = \text{SHA-1}(\text{HostInfo}, \text{Location}, \text{Public Key}, \text{HostInfo}, \text{Location}, \text{Public Key})$

Location HostID (specifies public key) Path on remote server

`/sfs/sfs.lcs.mit.edu:vefvsv5wd4hz9isc3rb2x648ish742hy/pub/links/sfscvs`

[MAZ99]: Mazieres, D., et al. *Separating key management from file system security*. SOSP, 1999.

2. AIP Design

- Eliminates use of prefixes and CIDR-style addresses
- Returns to hierarchical addressing format

Crypto vers (8)	Public key hash (144)	Interface (8)
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Figure 1: The structure of an AIP address. For AD addresses, the interface bits are set to zero.

Vers (4)	... standard IP headers ...			
...	random pkt id (32)	#dests (4)	next-dest (4)	#srce (4)
Source EID (160 bits)				
Source AD (top-level) (160 bits)				
Dest EID (160 bits)				
Dest AD (next hop) (160 bits)				
Dest AD stack (N*160 bits)				
Source AD stack (M*160 bits)				

Figure 2: The AIP packet header.

Interaction with internetwork architecture: *Routing*

- Until packet reaches destination AD, intermediate routers use only destination AD to forward packet
- Upon reaching destination AD, forward based on EID
- BGP advertisements are for ADs
 - AIP routing tables map AD numbers to “next hop” locations
- Routers should also use interior routing protocol to maintain routes to EIDs
- AIP supports notion of autonomous system
 - Organizations might not want to advertise internal AD structure
 - BGP Path descriptors don't have to include EIDs, also are 160-bit self-certifying AIP addresses

Interaction with internetwork architecture: *DNS and Mobility*



- DNS would include an AIP-record with AIP address(es) for each hostname in domain
- AIP requires a secure DNS variant to prevent unauthorized DNS modifications
- Mobility support based on self-certifying EID
 - Mobility transport protocols can bind to EIDs while hosts roam between ADs
 - Self-certificates allow for dynamic DNS update

3. Uses of Accountability: Source Accountability



- AIP mechanism extends “unicast reverse path forwarding” (uRPF)
 - Automatic filtering mechanism that accepts packets only if route to packet’s source address points to same interface on which packet arrived
 - Mechanism doesn’t require configuration or interaction by users
- Aims to protect against
 - Using spoofed address at which can’t received packets
 - Malicious host uses address at which can received packets
 - Address minting: ability to create large number of addresses for itself (attacker)

3. Uses of Accountability: Source Accountability



- Source address validation performed with AD and EID components
 - Each first-hop router verifies directly-connected hosts are not spoofing
 - Each AD thru which packet passes verifies previous hop is valid for specified source address

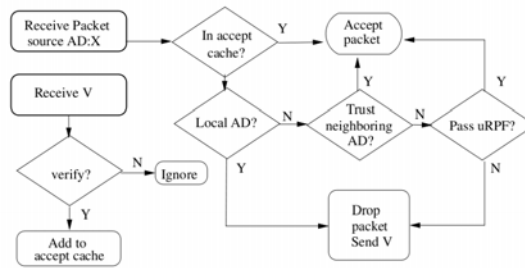


Figure 3: Process for verifying a packet's source address.

3. Uses of Accountability: Source Accountability



- R send packet V to S if it has not verified recently the source host
- Requires implementation in network switches or linked to some switch-level ARP security mechanism
- Routers bound size of *accept cache* by accepting AD-wildcards if threshold *T* is reached for particular AD

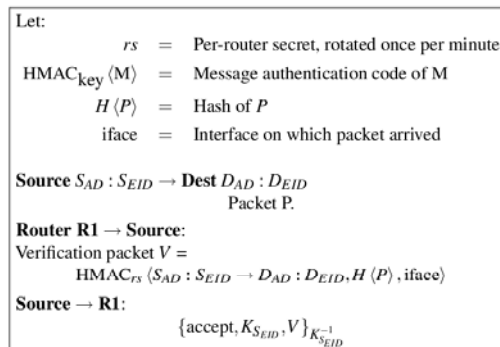
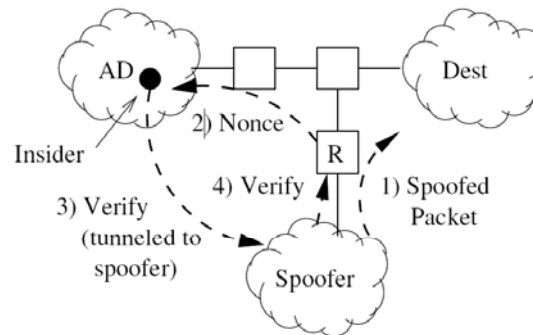


Figure 4: Source address verification protocol.

3. Uses of Accountability: Source Accountability



- Protocol admits insider attack against source AD
 - Requires many compromised hosts to create Vs and cause route to upgrade to wildcard entry
 - But DoS reflector attack can only be launched on “fully” compromised victim
 - Other remedies
 - Require AD domain signature on V
 - Router verification of interface on which V arrives



3. Uses of Accountability: Shut-off Protocol



Zombie → Victim:	Packet P .
Victim → Zombie:	$\{\text{key} = K_{\text{victim EID}}, \text{TTL}, \text{hash} = H(P)\}_{K_{\text{victim EID}}^{-1}}$

- Mechanism to throttle unwanted traffic
 - Victim sends explicit “shut-off” to sender
- Requires “smart-NIC” to suppress or rate-limit packet transmission
 - Accepts shut-off packets (SOPs) within 30 sec of packet tx’d
 - Records transmitted packet hashes using Bloom filter
- Requires out-of-band mechanisms to stop determined attackers to prevent
 - Firmware tampering thru physical security
 - Preemptive shut-off with SOPs at low rate
 - Replay prevention with 32-bit random packet ID
- Protocol should be disable for servers (tx: >50k pkts/seg)

3. Uses of Accountability: Securing BGP



- AIP could simplify task of deploying mechanisms similar to S-BGP
 - No need for external trusted registries (public keys)
- Uses mechanisms similar to S-BGP
 - Operators configure a BGP peering session
 - BGP routers sign their routing announcements
 - Each router must be able to find public key to corresponding AD

4. Routing Scalability with AIP



- Technology trends suggest that routing scalability with respect to memory consumption, CPU overhead, and network bandwidth are all manageable
- According to paper, neither the continued growth of Internet nor introduction of AIP should impose undue scaling burden
 - Based on industry (semiconductor, networking) growth trends studies
 - Crypto costs of AIP similar to those for S-BGP

5. Key Management



- As with any system relying on public key crypto, AIP faces three general problems:
 - Cryptographic algorithm compromise
 - Versioning address to support phasing new algorithms
 - Two or three crypto versions will be present on network at any given time
 - Key discovery
 - Individual key compromise

Key Discovery



- Key is automatically obtained once the address is known
 - Any (secure) lookup service could be used
 - Peering ADs can identify each other out-of-band for initial setup

Key Compromise



Protecting against
compromise

Detecting compromise

Dealing with
compromise

- First and third are relatively straightforward
 - Domains/hosts should follow established policies
 - Hardware solutions may assist
 - If host key is compromised, adopt new key and publish it into DNS record (might involve out-of-band mechanism)
 - If domain key is compromised, revoke it thru interdomain routing protocol and via public registries
 - Key revocation must propagate down every path that carries route for AD

Key Compromise



- How to detect when attacker is impersonating a victim? (stolen private key)
- Answer: maintain a public registry of peers for each AD and ADs to which each EID bound
- Registry only stores self-certifying data
 - No need for central authority to verify correctness of content
 - Registry can be populated mechanistically by entities involved (no operator vigilance)

Public Registry



- Principals can register various cryptographically signed assertions
- It exists per-domain, housed by ISPs
- Classes of assertions
 - Keys: $\{X, K_X\}$
 - Revoked keys: $\{K_X, \text{is_revoked}\}K_X^{-1}$
 - Peerings: $\{A, K_A, B, K_B\}K_A^{-1}$ $\{A, K_A, B, K_B\}K_B^{-1}$
 - ADs of EID X: $\{A, X\}K_A^{-1}K_X^{-1}$
 - First hop router of X: $\{\text{Router}, X, \text{MAC}_X\}K_{\text{router}}^{-1}K_X^{-1}$

Public Registry



- Maintain the domain registry
 - Responsibility should lie with AD (not EIDs)
 - Should force domain to sign A : X entries before DNS servers accept them as result of DNS resolution
- Using the registries
 - Shared or used by both domains and hosts to check for compromise
 - Domain can recognize whenever an imposter has established a peering arrangement with some other domain
 - Host can recognize whenever an imposter has established itself in another domain or same domain

7. Conclusion



- AIP attempts to solve accountability requirement in network layer
- Enables solutions to source spoofing, (certain kinds of) DoS attacks, and secure BGP
- Possible concerns (route scalability, traffic engineering, key compromise) don't appear to be show-stoppers for AIP adoption

Are the security (accountability) requirements strong enough to convince parties involved to replace IP?

Questions



- Impact of AIP on protocols in the upper layers
- Study considers 2048-bit keys
- What would happen if we need to change the crypto algorithm?