

Non Intrusive Detection & Diagnosis of Failures in High Throughput Parallel Applications

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Black-Box Detection & Diagnosis

- Parallel applications have increased in scale
- With that, the possibility of errors in them has increased
- The errors happen due to hardware, software, or configuration problems
- It is important to detect errors quickly and efficiently in terms of resource consumption
- It is also useful to pinpoint which module is responsible for the original error
 - Due to error propagation, the detection may happen at a module distant from the originally erroneous module
- This is the role of the diagnosis system
- Representative errors
 - Application runs out of virtual memory
 - A null call to a function, i.e., returns without performing its job, such as allocating memory to a structure



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Design Goals

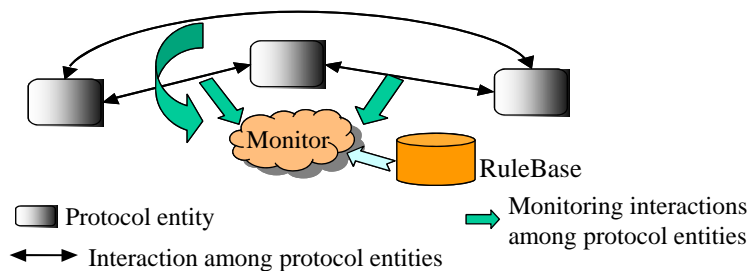
- Parallel systems are often composed of third-party software
- Therefore, it is desirable for the detection and diagnosis framework, collectively called the fault-tolerance framework, to consider the system as a black-box
 - Source code is not always available
 - But fault tolerance framework can tap into interfaces, such as, function calls/returns
- Fault tolerance system is non-intrusive to the application
 - This is important since performance is often key to the application
 - No explicit probes during runtime
 - Two systems operate asynchronously
- Fast online detection and diagnosis
 - Online process enables possible recovery and continued operation of the application
 - Fast detection and diagnosis reduces the downtime of the application



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Solution Approach: Monitor



- Monitor provides the fault tolerance services
- It overhears message exchanges between **Protocol Entities (PEs)**, which can be software modules
- For detection, Monitor matches message interactions against an anomaly-based rule base
- For diagnosis, Monitor creates a dependency graph and runs a rulebase over the deduced state variables of the PEs



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State Of Our Solution

- Monitor system applied to several applications – NASA's Mars Rover simulation, Distributed e-learning application, Distributed e-commerce application
- Expressive rule language designed, which balances ability to express error scenarios and fast matching
 - Created based on application specification and QoS requirement
- Scalability to application comprised of many components through hierarchical Monitor infrastructure
- High throughput applications tend to stress fault tolerance framework with high rate of messages to be verified
 - Monitor has an intelligent sampling mechanism to select messages that are most likely to indicate errors



Other Solutions to this Problem

- Customized error detection and diagnosis
 - Specific to the application
 - Uses internal knowledge of the application
- Debugging support
 - Enables fine-grained traces such that a human can debug the problem more easily than baseline
- Invasive solutions
 - Send probes/tests to the application if behavior deviates from expected behavior
 - Sophisticated algorithms developed to decide on the best probe
- Non-intrusive solutions
 - Statistical clustering of failures with usage of some components
 - Determination of causality between request-response
 - Each system focused on specific type of error (such as, delay)



Conclusion

- We have the Monitor system that does low overhead detection and diagnosis in black-box parallel applications
- Applied to four real applications so far
 - Distributed e-learning
 - Distributed e-commerce
 - Virtualized server environment (IBM)
 - Mars rover simulation (NASA)
- Architecture and implementation generalizable to diverse applications
 - Requirement is access to interfaces



Publications

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3. G. Khanna, I. Laguna, F. A. Arshad, S. Bagchi, "Stateful Detection in High Throughput Distributed Systems," At the 26th IEEE International Symp. on Reliable Distributed Systems (SRDS), pp. 275-287, October 10-12, 2007, Beijing, China.
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5. G. Khanna, P. Varadharajan, S. Bagchi, "Automated Online Monitoring of Distributed Applications through External Monitors," IEEE Transactions on Dependable and Secure Computing, vol. 3, no. 2, pp. 115-129, Apr-Jun, 2006.
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