

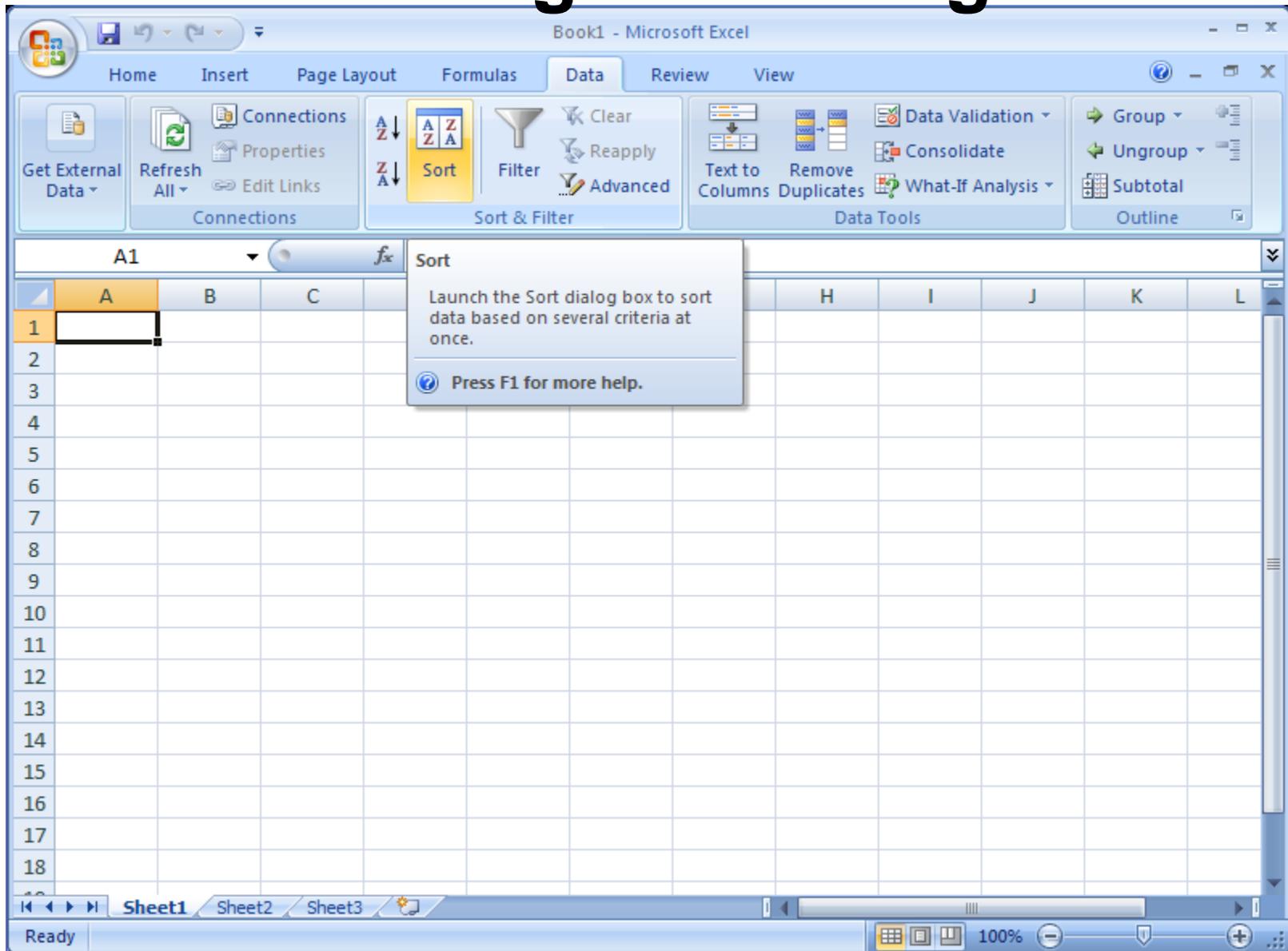
Sorting

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Where Is Sorting Used? Everywhere

- list student records by their student IDs
- print names in a phone book by the alphabetic order
- find the cheapest airfare on a travel web site
- determine the shortest route between two cities
- rank the best matches in web search
- ...

Sorting = Ordering



Selection Sort

Suppose an array has n elements, stored in array x .
Each iteration finds (i.e. selects) the smallest among the remaining elements.

```
for (index1 = 0; index1 < n - 1; index1 ++)  
{  
    minIndex = index1;    /* index of the minimum element */  
    for (index2 = index1 + 1; index2 < n; index2 ++)  
    {  
         find a smaller element  
        if (x[minIndex] < x[index2]) { minIndex = index2; }  
    }  
    if (index1 != minIndex) { swap(&x[index1], &x[minIndex]); }  
}
```

```
#include <stdio.h>
void swap(int * a, int * b)
{
    int temp = *a;
    (*a) = (*b);
    (*b) = temp;
}
void printArray(int * x, int n)
{
    int i;
    for (i = 0; i < n; i ++)
        { printf("%8d", x[i]); }
    printf("\n");
}
int main(int argc, char * argv[])
{
    int x[] = {6, 7, 3, 2, 0, 9, -4, 1};
    int n = sizeof(x) / sizeof(int);
    printArray(x, n);
    int ind1, ind2, minInd;
    for (ind1 = 0; ind1 < n - 1; ind1 ++)
        {
            minInd = ind1;
            for (ind2 = ind1 + 1; ind2 < n; ind2 ++)
                {
                    if (x[minInd] > x[ind2])
                        { minInd = ind2; }
                }
            if (minInd != ind1)
                {
                    printf("\nind1 = %d, minInd = %d, x[ind1] = %d, x[minInd] = %d\n",
                        ind1, minInd, x[ind1], x[minInd]);
                    swap(&x[ind1], &x[minInd]);
                    printArray(x, n);
                }
        }
    printArray(x, n);
    return 0;
}
```

Array and Pointer

```
int x[] = {5, 6, 4, 2, 0, 9};
```

	address	value	
x	→ somewhere	5	x[0] is 5
&x[0]	→ somewhere + sizeof(int)	6	
	somewhere + 2 sizeof(int)	4	
&x[3]	→ somewhere + 3 sizeof(int)	2	x[3] is 2
	somewhere + 4 sizeof(int)	0	
	somewhere + 5 sizeof(int)	9	

Print an Array



number of elements

```
void printArray(int * x, int n)
```

```
{
```



pointer to the beginning of the array

```
    int i;
```

```
    for (i = 0; i < n; i ++)
```

```
    { printf("%8d", x[i]); }
```

```
    printf("\n");
```



each number has 8 digits
(insert space if needed)

```
}
```

```
#include <stdio.h>
void swap(int * a, int * b)
{
    int temp = *a;
    (*a) = (*b);
    (*b) = temp;
}
void printArray(int * x, int n)
{
    int i;
    for (i = 0; i < n; i ++)
        { printf("%8d", x[i]); }
    printf("\n");
}
int main(int argc, char * argv[])
{
    int x[] = {6, 7, 3, 2, 0, 9, -4, 1};
    int n = sizeof(x) / sizeof(int);
    printArray(x, n);
    int ind1, ind2, minInd;
    for (ind1 = 0; ind1 < n - 1; ind1 ++)
    {
        minInd = ind1;
        for (ind2 = ind1 + 1; ind2 < n; ind2 ++)
        {
            if (x[minInd] > x[ind2])
                { minInd = ind2; }
        }
        if (minInd != ind1)
        {
            printf("\nind1 = %d, minInd = %d, x[ind1] = %d, x[minInd] = %d\n",
                ind1, minInd, x[ind1], x[minInd]);
            swap(&x[ind1], &x[minInd]);
            printArray(x, n);
        }
    }
    printArray(x, n);
    return 0;
}
```

index1 = 3 needs no swap

```
[Ubuntu Linux ] ./Sorting
    6    7    3    2    0    9    -4    1
    ↑
index1 = 0, minIndex = 6, x[index1] = 6, x[minIndex] = -4
    -4    7    3    2    0    9    6    1
          ↑
index1 = 1, minIndex = 4, x[index1] = 7, x[minIndex] = 0
    -4    0    3    2    7    9    6    1
          ↑
index1 = 2, minIndex = 7, x[index1] = 3, x[minIndex] = 1
    -4    0    1    2    7    9    6    3
          ↑
index1 = 4, minIndex = 7, x[index1] = 7, x[minIndex] = 3
    -4    0    1    2    3    9    6    7
          ↑
index1 = 5, minIndex = 6, x[index1] = 9, x[minIndex] = 6
    -4    0    1    2    3    6    9    7
          ↑
index1 = 6, minIndex = 7, x[index1] = 9, x[minIndex] = 7
    -4    0    1    2    3    6    7    9
    -4    0    1    2    3    6    7    9
[Ubuntu Linux ]
```