Ultrawhite BaSO₄ Paints and Films for Remarkable Daytime Subambient Radiative Cooling

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ABSTRACT: Radiative cooling is a passive cooling technology that offers great promises to reduce space cooling cost, combat the urban island effect, and alleviate the global warming. To achieve passive daytime radiative cooling, current state-of-the-art solutions often utilize complicated multilayer structures or a reflective metal layer, limiting their applications in many fields. Attempts have been made to achieve passive daytime radiative cooling with single-layer paints, but they often require a thick coating or show partial daytime cooling. In this work, we experimentally demonstrate remarkable full-daytime subambient cooling performance with both BaSO₄ nanoparticle films and BaSO₄ nanoparticle matrix paints. BaSO₄ has a high electron band gap for low solar absorbance and phonon resonance at 9 μm for high sky window emissivity. With an appropriate particle size and a broad particle size distribution, the BaSO₄ nanoparticle film reaches an ultrahigh solar reflectance of 97.6% and a high sky window emissivity of 0.96. During field tests, the BaSO₄ film stays more than 4.5 °C below ambient temperature or achieves an average cooling power of 117 W/m². The BaSO₄-acrylic paint is developed with a 60% volume concentration to enhance the reliability in outdoor applications, achieving a solar reflectance of 98.1% and a sky window emissivity of 0.95. Field tests indicate similar cooling performance to the BaSO₄ films. Overall, our BaSO₄-acrylic paint shows a standard figure of merit of 0.77, which is among the highest of radiative cooling solutions while providing great reliability, convenient paint form, ease of use, and compatibility with the commercial paint fabrication process.

KEYWORDS: daytime radiative cooling, atmospheric sky window, particle–matrix paint, figure of merit

INTRODUCTION

Radiative cooling has shown great promises to reduce the cost of space cooling in a variety of cooling applications. Contrary to active cooling, which requires electricity to drive a refrigeration cycle, radiative cooling utilizes the atmospheric transparent window (the "sky window") to emit thermal radiation directly to the deep sky without consuming any energy. Its passive nature has the potential to alleviate the urban island effect by lowering building temperatures and reduce the global warming by reducing the CO₂ emission for cooling applications. With high emissivity in the sky window to outweigh the incoming solar absorption, it is possible for the surface to maintain below ambient even under direct sunlight. Early studies of radiative cooling paints lasted for decades, but full-daytime radiative cooling has not been achieved by these paints. Among these, one study showed a 2 °C subambient cooling with a layer of the TiO₂ paint on the aluminum substrate, but the high solar reflectance should primarily come from the metal substrate rather than the paint itself. Many paints were based on TiO₂ with low particle concentration, and the radiative cooling performance was limited by insufficient solar reflection due to the solar absorbance in the ultraviolet (UV) band. For this reason, wide-band-gap materials were explored as fillers to eliminate the UV absorption, while their smaller refractive index makes photon scattering weaker. Heat-reflective paints have also been developed, but their solar reflection is still limited below 91% and does not show full-daytime subambient cooling. Alternatively, photonic structures and multilayers have recently demonstrated full-daytime subambient cooling capability, which stimulated renewed interest in radiative cooling. Other studies explored scalable nonpaint approaches such as dual layers including a metal layer, polyethylene aerogel, and delignified wood. However, these approaches are limited in one or more aspects such as the complicated structure, involvement of a metallic layer, and large thickness, preventing them from many applications. In light of this, creating high-performance radiative cooling paints is still a pertinent task. Recently, nonmetal dual-layer designs were proposed consist-
ing of a top TiO₂ layer for solar reflectance and a bottom layer for thermal emission, which achieved partial daytime cooling without metallic components. A compact film of SiO₂ nanoparticles was fabricated as a single-layer coating with partial daytime cooling capability. Paint-like porous polymers were developed with full-daytime cooling. A strategy was proposed to further enhance the solar reflectance in the particle–matrix paint by adopting a broad particle size distribution rather than one single size. Combined with a high filler concentration, the CaCO₃-acrylic paint with a layer thickness of 200–400 μm was fabricated and demonstrated full-daytime cooling below ambient temperatures. Another study also proposed wide-band-gap nanoparticle paints and high filler concentrations to achieve high radiative cooling performance, but the reported 1 mm coating thickness still posed challenges for potential applications of radiative cooling paints. Considering the existing studies, developing high-performance single-layer coatings that are thin, low cost, easy to apply, and scalable is still a challenging and urgent task to fully utilize radiative cooling in a wide range of applications.

In this work, we experimentally demonstrate full-daytime subambient cooling with BaSO₄ nanoparticle films and BaSO₄–acrylic paints. We choose BaSO₄ due to its high electron band gap for low solar absorptance and phonon resonance at 9 μm for high sky window emissivity. By adopting an appropriate particle size and a broad particle size distribution, we achieve a high solar reflectance of 97.6% and a sky window emissivity of 0.96 with the BaSO₄ nanoparticle film. Field tests indicate surface temperatures more than 4.5 °C below ambient temperature or an average cooling power of 117 W/m², among the highest cooling power reported. To enhance the reliability of the coating, the BaSO₄-acrylic paint is developed with a 60% volume concentration. The high filler concentration and the broad particle size distribution are added to overcome the low refractive index of BaSO₄, leading to a solar reflectance of 98.1% and a sky window emissivity of 0.95.
During field tests, the BaSO₄ paint yields similarly high cooling performance. Our BaSO₄-acrylic paint shows a standard figure of merit of 0.77, which is among the highest of radiative cooling solutions while providing great reliability, convenient paint form, ease of use, and compatibility with the commercial paint fabrication process. The results in this paper were included in a provisional patent filed on October 3, 2018 and a nonprovisional international patent application (PCT/US2019/054566) filed on October 3, 2019 and published on April 9, 2020.  

**RESULTS AND DISCUSSION**

Commercial white paints such as the TiO₂-acrylic paint failed to achieve passive full-daytime subambient cooling, which is largely attributed to its high absorption in the UV band (due to the 3.2 eV electron band gap of TiO₂) and near-infrared (NIR) band (due to acrylic absorption). In this work, we fabricated a BaSO₄ particle film with a thickness of 150 μm on a silicon wafer (Figure 1a). A commercial white paint (DutchBoy Maxbond UltraWhite Exterior Acrylic Paint) is chosen as a control sample. The scanning electron microscopy (SEM) image of the BaSO₄ film in Figure 1b showed air voids in the film. The interfaces between BaSO₄ nanoparticles and air voids enhance the photon scattering in the film, thus increasing the overall solar reflectance. To improve the reliability of the coating under long-term outdoor exposure, a commercial paint form as the filler–matrix composite is often preferred. A key challenge to adopt BaSO₄ as a filler material in the polymer matrix is its lower refractive index compared to those of other common fillers such as TiO₂. To enable strong scattering in the composite, we adopted a high filler volume concentration of 60%, whereas most commercial paints have much lower concentrations. Additionally, the broad particle size distribution contributes to the solar reflectance.  

The BaSO₄-acrylic nanocomposite paint is shown in Figure 1a with an SEM image in Figure 1c. The addition of acrylic helps bond the fillers and leads to a better reliability. Some air voids were present in the BaSO₄ paint, which also increases the solar reflectance. Based on our previous theoretical works, we chose an average particle size of 400 nm, which is beneficial for the overall solar reflectance. Furthermore, in the previous work, we identified that a wide particle size distribution (>100 nm) can significantly enhance the overall solar reflectance compared to a uniform particle size distribution. The purchased BaSO₄ particles were characterized by SEM to have a particle size distribution of 398 ± 130 nm, which satisfied our needs and met our design guidelines.  

To achieve high radiative cooling performance and daytime subambient cooling, the paint requires high reflectance in the solar spectrum (contributed by particles) as well as high emissivity in the sky window (contributed by particles and/or matrix), as illustrated in Figure 2a. Here, we adopted BaSO₄ with a high electron band gap of ∼6 eV to reduce the absorption in the UV band. Due to a phonon resonance at 9 μm, which is in the sky window, engineering the particle size can allow a single layer of the BaSO₄ particle film to function as both a sky window emitter and a solar reflector. Therefore, the matrix is not needed to achieve daytime subambient cooling. The lack of acrylic matrix also reduces the NIR absorption. The average particle size of BaSO₄ was chosen as 400 nm to reflect both visible and NIR ranges of the solar irradiation. A broad particle size distribution was adopted to further enhance the solar reflectance. Detailed theoretical and experimental studies can be found in previous studies. Overall, the BaSO₄ film reached a solar reflectance of 97.6% and an emissivity of 0.96 in the sky window (Figure 2b). Its solar reflectance is significantly higher than that of the commercial white paint (400 μm thickness), especially in the UV and NIR ranges. Although heat-reflective commercial paints were introduced in the market, their solar reflectances (around 80–91%) are still much lower than that of the BaSO₄ film. The solar reflectance of the BaSO₄ film is also higher than that of the recently reported CaCO₃-acrylic paint. The silicon substrate was intended only as a supporting substrate, neither increasing the solar reflectance nor enhancing the sky window emissivity. To avoid the substrate effect on the cooling performance, we characterized the thickness-dependent solar reflectance with different substrates, shown in Figure 2c. Nighttime cooling performance was also characterized by different substrates in the Supporting Information Note 1 and Figure S1. For the BaSO₄ paint, a standalone paint sample of 400 μm reached similar optical properties (98.1% solar reflectance, 0.95 sky window emissivity) with a high filler concentration of 60% and a broad size distribution. A Monte Carlo simulation with the modified Lorentz–Mie theory was run to shine the light on the physics, enabling the high solar reflectance of the paint, and the...
results are shown in Figure 2d. The refractive index of BaSO₄ is obtained from the first-principles simulation. With the same filler concentration, the simulation demonstrated a broader particle size distribution, further improving the overall solar reflectance. The simulation slightly underestimated the solar reflectance as it cannot capture the effect of air voids. The BaSO₄ paint sample with a 400 μm thickness was to ensure that the characterized emissivity was independent of the substrate. Thinner coatings were fabricated on the transparent poly(ethylene terephthalate) (PET) film using a film applicator to control the wet film thickness. With a low transmittance of the paint films and similar refractive index between the paint and the PET film, the PET substrate had a negligible effect on the solar reflectance. With thinner coating thicknesses of 200, 224, and 280 μm, the solar reflectances reached 95.8, 96.2, and 96.8%, respectively (Figure 2e). Monte Carlo simulation results showed a similar trend to the experimental data, both following the diffusion behavior of the transmission. The simulation slightly underestimated the solar reflectance, likely because the air voids introduced in the paint were not captured by the Monte Carlo simulation. Future studies can aim to include such an effect to predict the solar reflectance more accurately.

Onsite field tests were performed to demonstrate the full-daytime subambient cooling of the BaSO₄ film. In Figure 3a, the BaSO₄ film achieved full subambient daytime cooling with a solar irradiation up to 907 W/m² in West Lafayette, IN, on March 14–16, 2018 with a 64% relative humidity at 12 AM and a 50% humidity at 12 PM on March 15, 2018. The temperature of the sample dropped 10.5 °C below the ambient temperature during the nights and maintained 4.5–10 °C below the ambient temperature during daytime, whereas the commercial paint increased 6.8 °C above the ambient temperature at 2–3 PM. A direct measurement of the cooling power in Reno, NV, on July 28, 2018 showed that the cooling power reached an average of 117 W/m² over a 24 h period with a 29% relative humidity at 2 AM and a 15% humidity at 12 PM on July 28, 2018, shown in Figure 3b. We observed similar daytime cooling power to nighttime without solar irradiation, both above 110 W/m². Thermal emission power increases with a higher surface temperature in the daytime, which compensates the higher solar absorption. Thus, simply reporting the cooling power without considering the surface temperature can be a misleading measure of the cooling performance. In this case, the thermal emissive power of the BaSO₄ film reaches 106 W/m² at 15 °C. Overall, our BaSO₄ film can maintain a constant high cooling power regardless of the solar irradiation. We further demonstrated the cooling performance of the BaSO₄ paint with onsite field tests, as shown in Figure 3c,d. The BaSO₄ paint remained cooler than ambient for more than 24 h under solar irradiation up to 993 W/m² (65% relative humidity at 12 AM, 46% relative humidity at 12 PM on April 2, 2019). The cooling power measurement showed an average cooling power over 80 W/m² with the surface temperature as low as −10 °C, equivalent to a cooling power of 113 W/m² at 15 °C (77% relative humidity at 12 AM, 57% relative humidity at 2 PM on February 9, 2019). More details are included in the Supporting Information Note 2.

The figure of merit RC was used here to fairly access the radiative cooling performance independent of weather conditions, as

\[ RC = \epsilon_{sky} - r(1 - R_{solar}) \]  

where \( \epsilon_{sky} \) is the sky window emissivity, \( R_{solar} \) is the solar reflectance, and \( r \) is the ratio of the solar irradiation over the blackbody emission through the sky window. With a 300 K surface temperature and \( r \) as 10, our BaSO₄ film and BaSO₄ paint reach the standard RCs of 0.72 and 0.77, respectively, which are higher than state-of-the-art radiative cooling solutions as 0.32, 0.53, 0.35, 0.49, and 0.57. The standard figure of merit was proposed to address the concern of the weather effect on the field test results. It is capable of fairly assessing the potential of any radiative cooling solutions under different weather conditions. Accurately predicting the effect of weather conditions on radiative cooling power is still under investigation with other studies. We believe that the insights from these field studies combining our figure of merit are essential to predict the actual radiative cooling power and significantly reduce the development cycle of any radiative cooling solutions in the future.

To demonstrate the reliability of our BaSO₄ paint, we conducted abrasion test, outdoor weathering, and viscosity characterizations. The abrasion tests were performed according to ASTM D4060 with a Taber Abraser Research Model, and the results are shown in Figure 4a. Two 250 g load abrasive wheels were located on the measured surface. Wheel refacing was done every 500 cycles. By monitoring the mass loss through up to 3,000 cycles, the wear index was characterized as the weight loss (μg) for each cycle. The BaSO₄ paint reached a wear index of 150, comparable to the commercial exterior paint with a wear index of 104. The weathering test was conducted by exposing the BaSO₄ paint outdoors for 3 weeks (Figure 4b). The solar reflectance remained the same within the experimental uncertainty. The sky window emissivity was measured to be 0.95, at both the beginning and the end of the testing period. Additionally, a running water test is included in Video S1. In Figure 4c, the BaSO₄ paint yields similar viscosity
to the commercial paints. Video S1 further demonstrated that the BaSO₄ paint was able to be applied with paint brushes and dried similarly to the commercial paints. A detailed cost analysis of the BaSO₄ paint is included in Supporting Information Note 3.

■ EXPERIMENTAL SECTION AND CONCLUSIONS

In this work, we experimentally demonstrate full-daytime radiative cooling with the BaSO₄ nanoparticle film and BaSO₄-acrylic nanocomposite paint. By adopting an appropriate particle size and a broad particle size distribution, we achieve a high solar reflectance of 97.6% and a high sky window emissivity of 0.96 with the BaSO₄ nanoparticle film. Onsite field tests indicate surface temperatures more than 4.5 °C below ambient temperatures or an average cooling power of 117 W/m², among the highest cooling power reported. To enhance the reliability of the coating, the BaSO₄-acrylic paint is developed with a 60% volume concentration. The high filler concentration and broad particle size distribution help reach a 98.1% solar reflectance and a 0.95 sky window emissivity. During field tests, the BaSO₄ paint yields similarly high cooling power while providing great reliability, convenient paint form, ease of use, and compatibility with commercial paints.

BaSO₄ Nanoparticle Film and BaSO₄-Acrylic Paint Fabrication. A BaSO₄ particle film of 150 μm thickness was fabricated on a silicon wafer. 400 nm BaSO₄ particles, deionized water, and ethanol were mixed with a mass ratio of 2:1:1 and coated on the substrate until fully dried. The average particle size was chosen as 400 nm to reflect both visible and near-infrared ranges of the solar irradiation. To fabricate the BaSO₄-acrylic nanocomposite paint, dimethylformamide and BaSO₄ nanoparticles (400 nm diameter, US Research Nanomaterials) were mixed and ultrasonicated for 15 min with a Fisherbrand Model 505 Sonic Dismembrator. The mixture was degassed to remove air bubbles introduced during the ultrasonication process. Acrylic (Elvacite 2028 from Lucite International) was then slowly added and mixed until fully dissolved. The mixture was left fully dried overnight in a mold, resulting in a freestanding sample of 400 μm thickness to eliminate the effect of substrate on the overall cooling performance. A series of thinner coatings of the BaSO₄ film and paint were also prepared with film applicators (BYK Film Applicator) to study the effect of coating thickness. The dry film thickness was measured with a coordinate measuring machine (Brown&Sharp MicroXcel PFX).

Spectral Emissivity Characterization. The solar reflectance from 250 nm to 2.5 μm was measured with a Perkin Elmer Lambda 950 UV–Vis–NIR spectrometer with an integrating sphere. A certified Spectralon diffuse reflectance standard was used. The overall solar reflectance was estimated based on the AM 1.5 solar spectrum. The uncertainty of the solar reflectance was 0.005 or 0.5% based on the measurement of five samples. The emissivity from 2.5 to 20 μm was characterized by a Nicolet iS50 FTIR with a PIKE Technology integrating sphere. The sky window emissivity was calculated based on the atmospheric transparent window (IR Transmission Spectra, Gemini Observatory, air mass 1.5, and water column 1.0 mm). An uncertainty of 0.02 was estimated based on the mid-IR diffuse reflectance standard from PIKE Technologies.

Field Test. There are two field testing setups made for cooling performance characterization on a building roof, as shown in Figure S5. Similar characterization setups were used in previous studies. The setups were created from Styrofoam to reduce thermal conduction and enclosed by a silver mylar to minimize solar absorption of the setups. A pyrometer (Apogee SP-510) was adopted to measure solar irradiation. The temperature measurement setup (Figure S5a) monitored the sample and ambient temperatures with T-type thermocouples. The ambient temperature was monitored by a shaded thermocouple. A low-density polyethylene (LDPE) film functioned as a transparent cover to shield against forced convection. The cooling power characterization setup (Figure S5b) included a feedback heater to characterize the cooling power by heating the samples to the ambient temperature, which minimized heat conduction and convection. A transparent side cover was added to reduce forced convection. The temperature measurement setup provides a direct proof of below-ambient radiative cooling, but it can also be affected by the external wind speed, and the solar absorption of the cavity sidewall, which slightly underestimates the cooling performance of the sample itself. Therefore, in our work, we choose to evaluate the cooling performance mainly from the direct cooling power measurement, which minimizes the parasitic conduction and convection heat transfer.

Monte Carlo Simulation. The Monte Carlo simulations were performed according to the modified Lorentz–Mie theory and a dependent-scattering correction due to high concentrations. Photon packets are initiated above the nanocomposite. The initial weight of the photon packet is unity, traveling normal to the top air–composite interface. As the photon packet propagates through the bottom air–composite interface, we consider it as transmitted. If it travels back above the medium, it is considered reflected. A total of 500,000 photons were used in each simulation, covering 226 wavelengths from 0.25 to 20 μm.

■ ASSOCIATED CONTENT

Supporting Information

The Supporting Information is available free of charge at https://pubs.acs.org/doi/10.1021/acsami.1c02368.

Substrate dependence of the BaSO₄ film samples (Note 1); energy balance model for the cooling power characterization (Note 2); cost analysis of the cooling paint (Note 3); the effect of substrate on the subambient sample temperature of the BaSO₄ film (Figure S1); the theoretical cooling power compared with experimental measurements of the BaSO₄ film and BaSO₄ paint (Figure S2) (PDF)

Brushing, drying, and water running test of the BaSO₄ paint (Video S1) (MP4)

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