

ME 562 Summer 2010

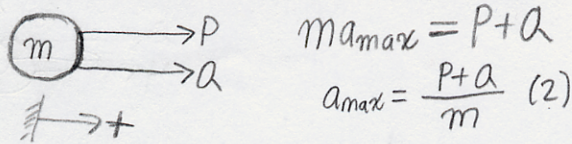
Homework 1

(6/9/10)

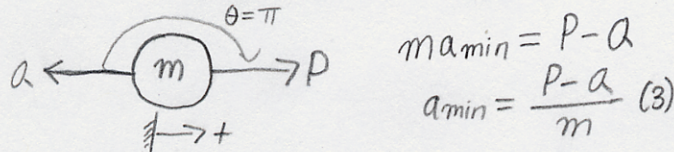
Q1 Problem 1-1 (P and Q have constant magnitudes)

Step 1 $a_{max} = 3a_{min} \quad (1)$

① $a = a_{max} \Rightarrow$ P and Q are in line and pointing in the same direction ($\theta = 0^\circ$)



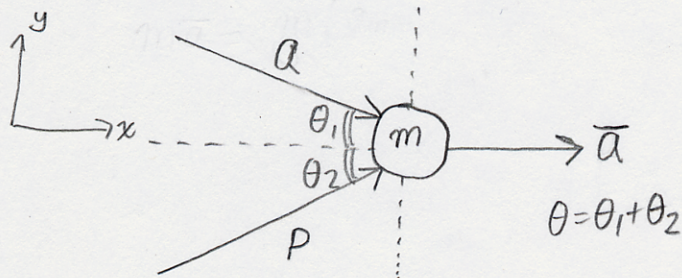
② $a = a_{min} \Rightarrow$ P and Q are in line and pointing opposite of each other ($\theta = \pi$)



Plug (2) & (3) into (1)

$$P + Q = 3(P - Q) \Rightarrow P = 2Q \quad (4)$$

Step 2 $\bar{a} = \frac{a_{min} + a_{max}}{2} \Rightarrow m\bar{a} = \frac{m(a_{min} + a_{max})}{2}$



$$\underline{x}: P \cos \theta_2 + Q \cos \theta_1 = m\bar{a} = \frac{(P+Q) + (P-Q)}{2}$$

$$P \cos \theta_2 + Q \cos \theta_1 = P \quad (5)$$

Plug (4) into (5)

$$2 \cos \theta_2 + \cos \theta_1 = 2 \quad (6)$$

$$\underline{y}: P \sin \theta_2 = Q \sin \theta_1$$

$$2Q \sin \theta_2 = Q \sin \theta_1$$

$$2 \sin \theta_2 = \sin \theta_1 \quad (7)$$

$$4\sin^2\theta_2 = \sin^2\theta_1$$

$$4(1 - \cos^2\theta_2) = 1 - \cos^2\theta_1$$

$$4\cos^2\theta_2 = 3 + \cos^2\theta_1$$

$$\cos\theta_1 = \sqrt{4\cos^2\theta_2 - 3} \quad (8)$$

Plug (8) into (6)

$$2\cos\theta_2 + \sqrt{4\cos^2\theta_2 - 3} = 2$$

$$\sqrt{4\cos^2\theta_2 - 3} = 2 - 2\cos\theta_2$$

$$4\cos^2\theta_2 - 3 = 4 - 8\cos\theta_2 + 4\cos^2\theta_2$$

$$-3 = 4 - 8\cos\theta_2 \Rightarrow \cos\theta_2 = \frac{7}{8}$$

$$\underline{\underline{\theta_2 = 28.955^\circ}} \quad (9)$$

Using (7),

$$2\sin\theta_2 = \sin\theta_1$$

$$\sin\theta_1 = 2\sin(28.955) = 0.9682$$

$$\underline{\underline{\theta_1 = 75.522^\circ}}$$

$$\theta = \theta_1 + \theta_2 = 28.955^\circ + 75.522^\circ = \boxed{104.48^\circ}$$

Q2 Problem 1-3

$$\underline{e}_1 = l_1 \underline{i} + l_2 \underline{j} + l_3 \underline{k}$$

$$\underline{e}_2 = m_1 \underline{i} + m_2 \underline{j} + m_3 \underline{k}$$

$$\underline{e}_3 = n_1 \underline{i} + n_2 \underline{j} + n_3 \underline{k}$$

a) $\underline{e}_1, \underline{e}_2, \& \underline{e}_3$ are unit vectors

$$\left. \begin{aligned} l_1^2 + l_2^2 + l_3^2 &= 1 \\ m_1^2 + m_2^2 + m_3^2 &= 1 \\ n_1^2 + n_2^2 + n_3^2 &= 1 \end{aligned} \right\}$$

b) $\underline{e}_1, \underline{e}_2, \underline{e}_3$ are coplanar. Thus volume of parallelepiped is 0 and scalar triple product is 0.

$$\underline{e}_1 \cdot (\underline{e}_2 \times \underline{e}_3) = 0$$

$$= \begin{vmatrix} l_1 & l_2 & l_3 \\ m_1 & m_2 & m_3 \\ n_1 & n_2 & n_3 \end{vmatrix} = l_1 \begin{vmatrix} m_2 & m_3 \\ n_2 & n_3 \end{vmatrix} - l_2 \begin{vmatrix} m_1 & m_3 \\ n_1 & n_3 \end{vmatrix} + l_3 \begin{vmatrix} m_1 & m_2 \\ n_1 & n_2 \end{vmatrix}$$

$$\underline{0} = \underline{l_1(m_2 n_3 - n_3 n_2) - l_2(m_1 n_3 - m_3 n_1) + l_3(m_1 n_2 + m_2 n_1)}$$

Leaving answer as $\underline{e}_1 \cdot (\underline{e}_2 \times \underline{e}_3) = 0$ by itself is also fine.

c) $\underline{e}_1, \underline{e}_2, \underline{e}_3$ are mutually orthogonal. Thus the dot product of two of three of these vectors is zero.

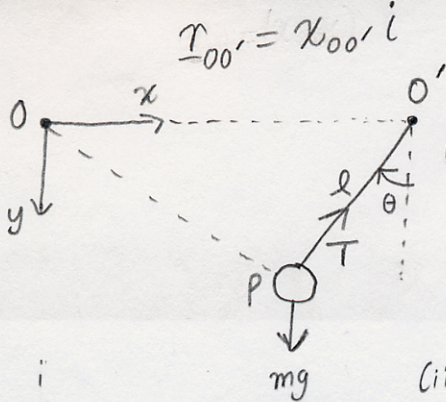
$$\underline{e}_1 \cdot \underline{e}_2 = 0$$

$$\underline{e}_2 \cdot \underline{e}_3 = 0$$

$$\underline{e}_3 \cdot \underline{e}_1 = 0$$

$$\left. \begin{aligned} l_1 m_1 + l_2 m_2 + l_3 m_3 &= 0 \\ m_1 n_1 + m_2 n_2 + m_3 n_3 &= 0 \\ n_1 l_1 + n_2 l_2 + n_3 l_3 &= 0 \end{aligned} \right\}$$

Q3



(i) Position of particle P w.r.t. inertial frame given as

$$\underline{r}_{OP} = \underline{r}_{OO'} + l(\cos\theta \underline{j} - \sin\theta \underline{i})$$

(ii) Velocity

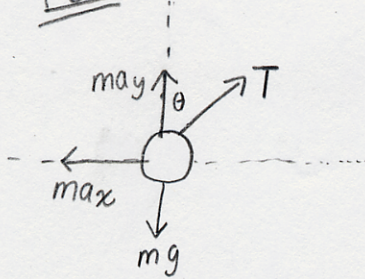
$$\underline{\dot{r}}_{OP} = \underline{\dot{r}}_{OO'} + l\dot{\theta}(-\sin\theta \underline{j} - \cos\theta \underline{i}) \quad \text{where } \underline{r}_{OO'} = x \underline{i}$$

where $\underline{\dot{r}}_{OO'} = \dot{x}_{OO'} \underline{i}$

(iii) Acceleration

$$\begin{aligned} \underline{\ddot{r}}_{OP} &= \underline{\ddot{r}}_{OO'} - l\ddot{\theta}(\sin\theta \underline{j} + \cos\theta \underline{i}) \\ &\quad - l\dot{\theta}^2(\cos\theta \underline{j} - \sin\theta \underline{i}) \\ &= \ddot{x}_{OO'} \underline{i} - l\ddot{\theta}(\sin\theta \underline{j} + \cos\theta \underline{i}) \\ &\quad - l\dot{\theta}^2(\cos\theta \underline{j} - \sin\theta \underline{i}) \quad \checkmark \end{aligned}$$

FBD



Equations of motion

[1] $\Sigma F_x = m a_x$
 $T \sin\theta = m a_x = m(\ddot{x}_{OO'} - l\ddot{\theta} \cos\theta + l\dot{\theta}^2 \sin\theta) \quad \checkmark$

[2] $\Sigma F_y = m a_y$
 $T \cos\theta - mg = m a_y = m[l\ddot{\theta} \sin\theta + l\dot{\theta}^2 \cos\theta] \quad \checkmark$

Apply steady state conditions ($\dot{\theta} = \ddot{\theta} = 0$)

$$\left. \begin{aligned} T \sin\theta &= m \ddot{x}_{OO'} \\ T \cos\theta - mg &= 0 \end{aligned} \right\} \begin{array}{l} \text{Equations of motion in} \\ \text{steady-state} \end{array}$$