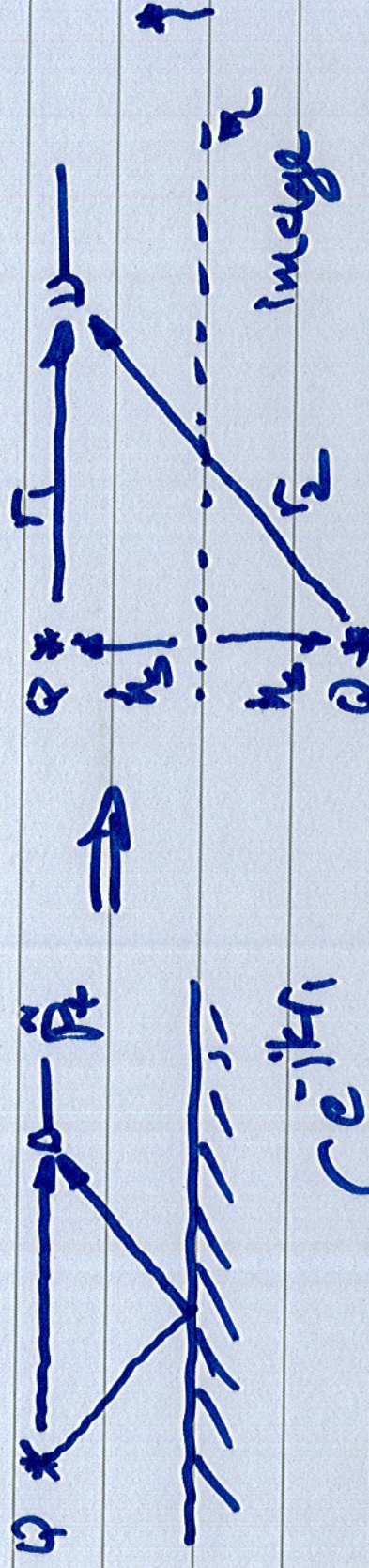
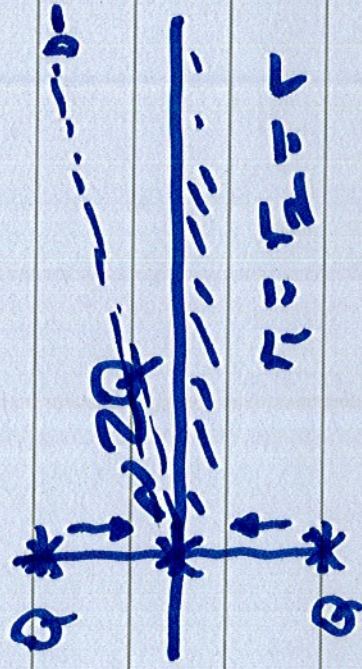


Reflection at a hard surface



$$\vec{P}_t = i\rho c k Q \left[\frac{1}{4\pi r_1} e^{-ikr_1} + \left(\frac{r_1}{r_2}\right) e^{-ik(r_2-r_1)} \right]$$

$k(r_2 - r_1) = 0, 2\pi, 4\pi, \dots$ spherical spreading reinforcement
 $k(r_2 - r_1) = \pi, 3\pi, \dots$ cancellation



$$r_1 = r_2 = r$$

true source & the

image source

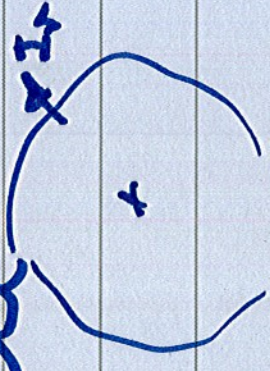
coalesce at the surface

$$\tilde{P}_t(r) = j\rho c k Q \frac{e^{-ikr}}{4\pi r} \left[1 + \left(\frac{r}{r}\right) e^{-ik(r-r)} \right]$$

$$= j\rho c k \frac{2Q}{4\pi r} e^{-ikr}$$

sound pressure is doubled
at the receiver location wrt a
single monopole in free space

Recall monopole in free space



$$I_r = \frac{\rho_c k^2 Q^2}{(4\pi r)^2}$$

$$h_3 = 0 \quad \frac{2Q = Q_e}{\sim s}$$

$W = \int_S I_r ds$ over the hemisphere

$$I_r = \frac{\rho_c k^2 Q^2}{2 (4\pi r)^2}$$

in the presence of the hard surface $h_3 = 0$

$$= \frac{2\rho_c k^2 Q^2}{(4\pi r)^2}$$

4 x the free space value

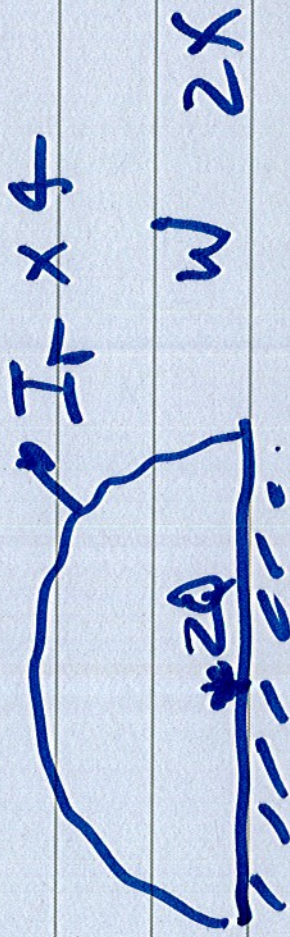
4
sound power is doubled

If increase $\times 4$

Area decrease by a factor of 2

hard surface have increased the sound power radiated, by

- decreasing the output impedance of the source is infinite

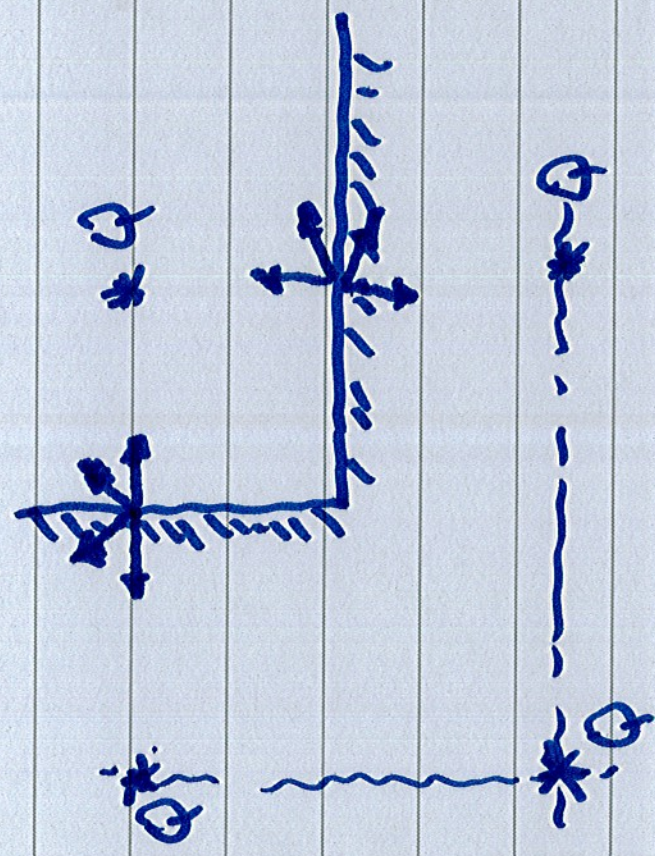


Q is independent of load

So if a source is mounted in an infinite rigid baffle - Then a high ~~impedance~~ impedance source radiates twice the sound power

(radiation resistance is increased)

5.3.3.2 Multiple Reflections



Place a source
 close to the
 junction of two
~~inf~~ infinite planes
 - hard surfaces

3 image sources
 $\vec{u} \cdot \vec{n} = 0$ is
 satisfied at the surfaces

if source is moved into the corner

$$Q_2 = 4Q$$

If increases by 16

Sound radiates into $\frac{1}{4}$ sphere

W increases by a factor of 4

3 walls



7 images are required
to reproduce $\vec{u} \cdot \vec{n} = 0$

source \rightarrow corner

$$Q = 8Q$$

I_s increases by 64

Radiating into $\frac{1}{8}$ of a sphere

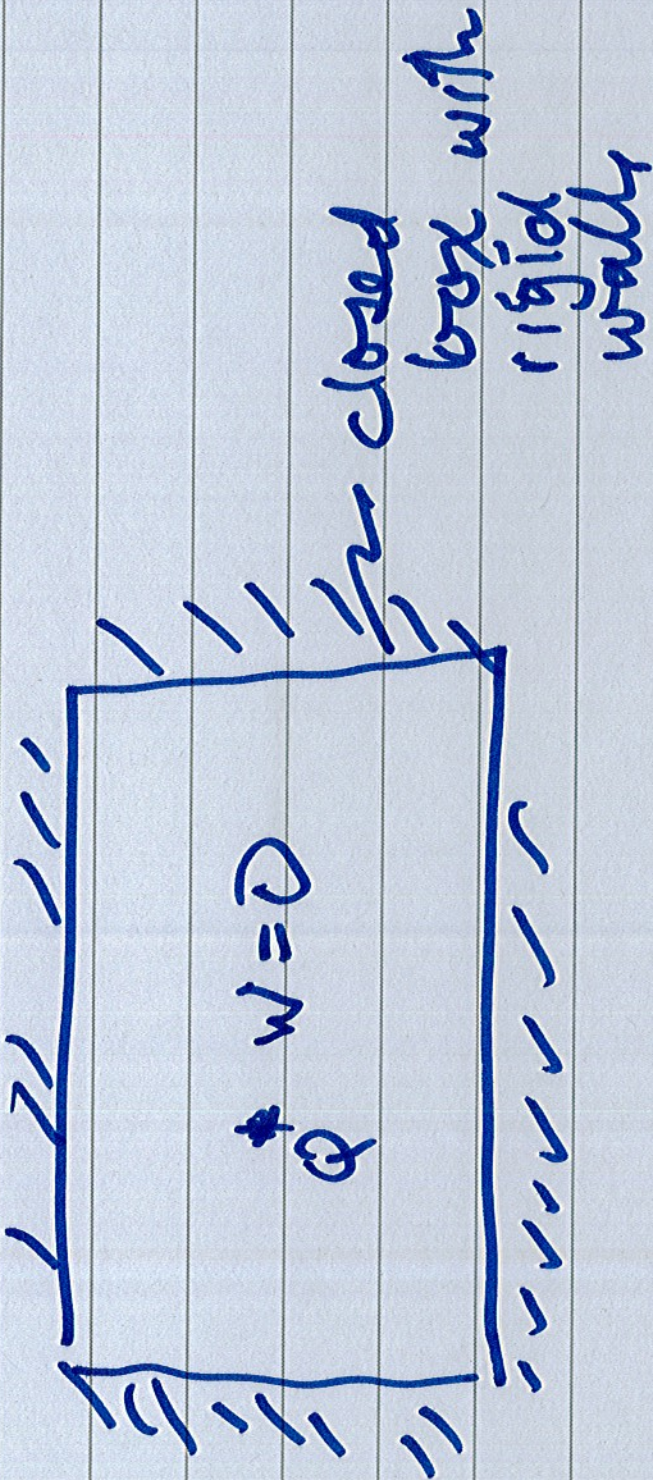
W increases by 8

- monopoles - used to represent "small" sources (compact sources) that exhibit a volume change

$ka \ll 1$ small compared to a wavelength

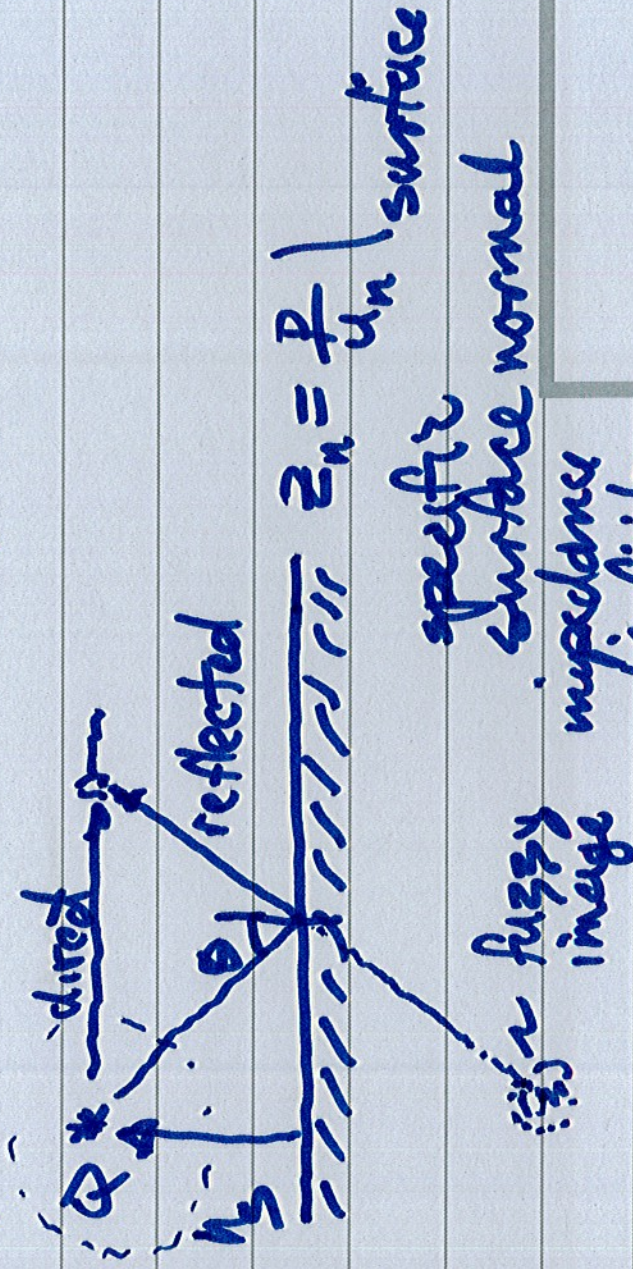
- Assumed ρ is independent of acoustic loading

- Sound power of a ~~source~~ source is affected by the environment can be



5.3.4 Partially Reflecting Surfaces

5.4.3.1 Impedance Surfaces



Cannot satisfy impedance condition with a simple point image

- fuzzy image works for locally reacting surface $z_n \neq f(\theta)$

Approximate solution

$$\tilde{P}(r) = A \left\{ \frac{e^{-jk_1 r}}{r_1} + R(\theta) \frac{e^{-jk_2 r}}{r_2} + [1 - R(\theta)] F(\omega) \frac{e^{-jk_2 r}}{r_2} \right\}$$

complicated

direct

specular reflection

ground + surface waves