

Homework Hints

7.1.4

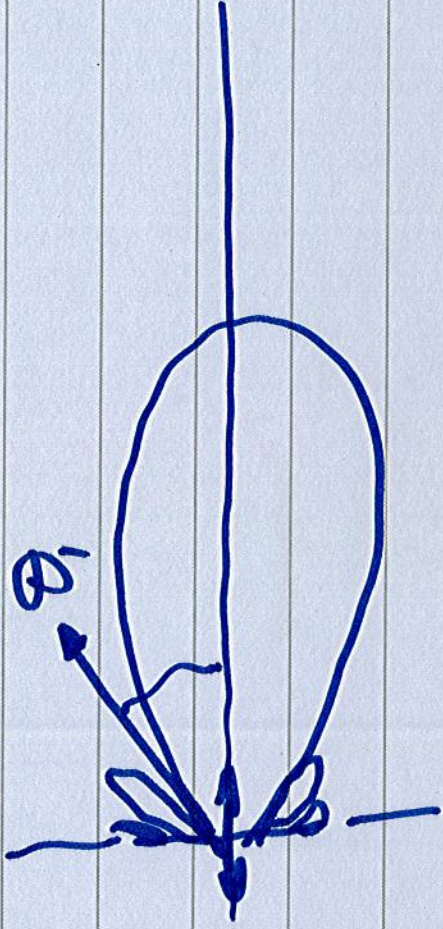
Eqn 7.2.16

$$T = \frac{1}{2} \pi \rho c \left(\frac{Q}{A} \right)^2 \rightarrow Q$$

10 mW

 $f = 400 \text{ Hz}$

7.4.1

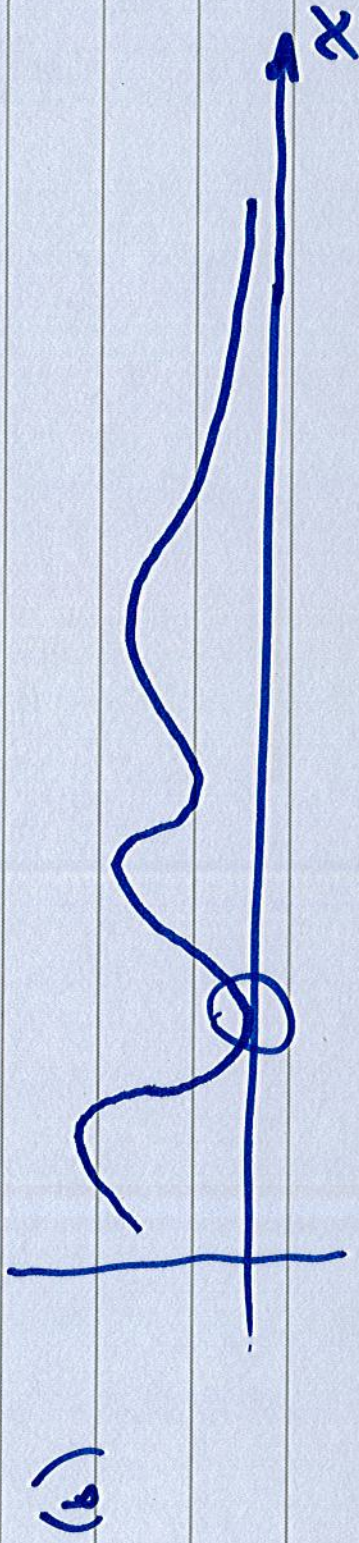


(c) θ_1 is a function of kasino

[kasino]
directivity factor

$= 0$

(j) θ_1



Eqn 7.4.4

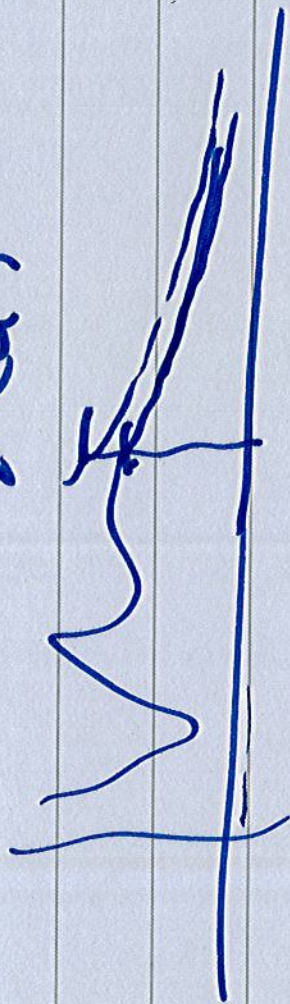
$$\underbrace{(1 - \exp[-ik(\sqrt{r^2 + c^2} - r)])}_{e^{i\theta}}$$

7.4.6C

7.4.5

(a)

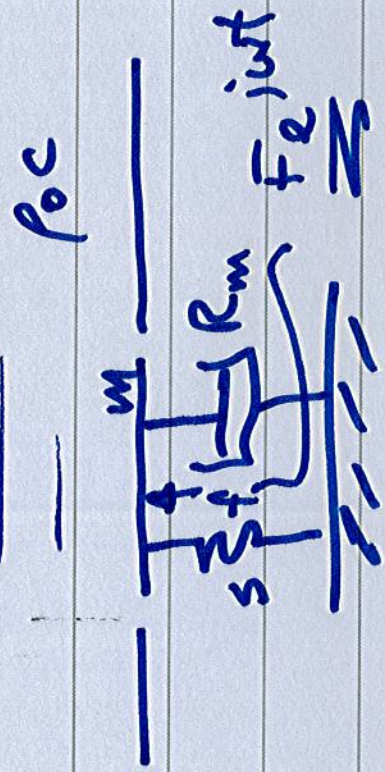
$\frac{d}{dt} \left(\frac{r}{a} \right)$



(b)

7.4.7 ✓

7.5.1



$$ka \gg 2$$

Resonance
 Resonanz
 Resonanz

$$Z_r \rightarrow R_r \rightarrow s f_{oc}$$

Resonance

$$\text{Im} \{ \underline{Z_m + Z_r} \} = 0$$

(b) Eqn 7.5.16

6. Room Acoustics

6.1 Introduction

Wallace Sabine

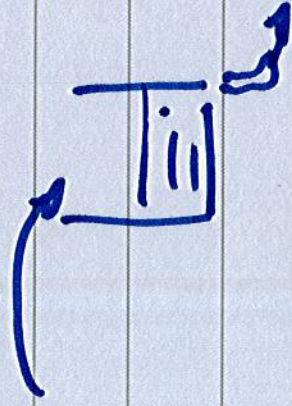
T, V, A

$$T \propto \frac{V}{A}$$

Energy Acoustics

- relates space-averaged acoustic energy density in a space to the rate at which acoustic energy is ~~added~~ added to the space & the rate at which energy is absorbed at the walls

or any furnishings (or people)



Basis of Theory

- sufficient reflections to create a diffuse sound field

↳ sound equally likely to arrive from any direction

- significant reflections must occur

- total ~~area~~ absorption in the space cannot be too large

- energy density in the space is ^{instantaneously} uniform

Energy Acoustics - does not
work at low frequencies -
modal response is very significant

Reverberation - sensation created by
The superposition of many reflections

- long reverb time - direct sound is
reinforced by many reflections
- level increases - benefit

~ if rev time is too long
- intelligibility is reduced


- speech "masks" itself

Short Rev time - Clarity & low sound levels

Long Rev time - lack of clarity - but
high levels

6.2 Energy Density

- sound propagates past a point in space - moves the fluid locally & also compresses

 - kinetic energy
- potential energy

fluid element of fixed

mass ambient density
(i) Kinetic Energy \sim volume

$$E_k = \frac{1}{2} \rho_0 u^2 V_0 \quad \text{particle speed}$$

(ii) Potential Energy

- energy associated with a change in volume.

$$E_P = - \int_{V_0}^V P dV$$

express dV in terms of P & evaluate the integral

$$E_P = \frac{1}{2} \frac{P^2}{\rho c^2} V_0$$

(iii) Total Energy in V_0

$$E = E_k + E_p$$

$$= \frac{1}{2} \rho_0 \left(u^2 + \frac{P^2}{\rho_0 c^2} \right) V_0$$

u = instantaneous total
real particle speed

P = real sound pressure