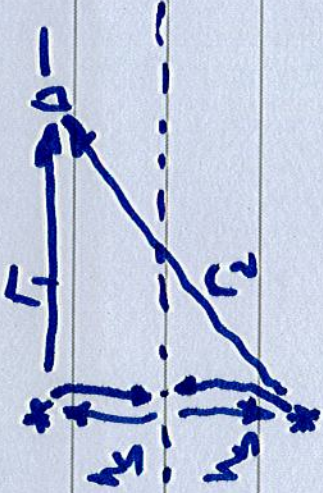
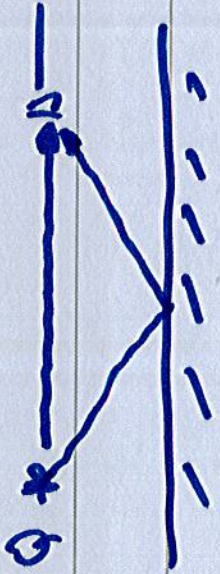


si/ixa

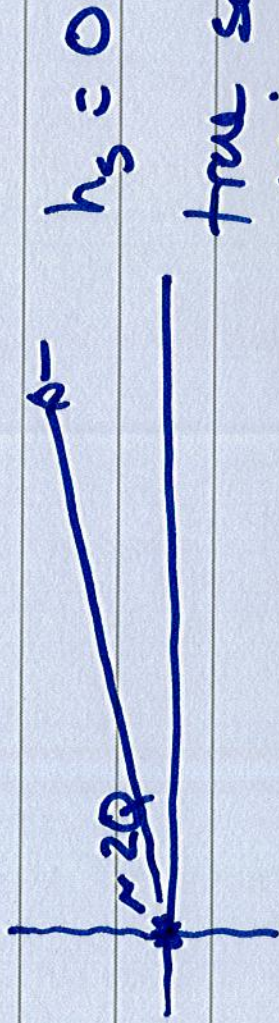


$D \ll \lambda$

$Q = \sum n ds \rightarrow \text{monopole}$



$$\underline{\underline{\underline{\underline{P_t}}}}} = j \rho_c \frac{Q}{4\pi r_1} e^{-jk r_1} \left[1 + \left(\frac{r_1}{r_2} \right) e^{-jk(r_2-r_1)} \right]$$



$$h_s = 0$$

true source & image source coincide at the surface.

$$r_1 = r_2 = r$$

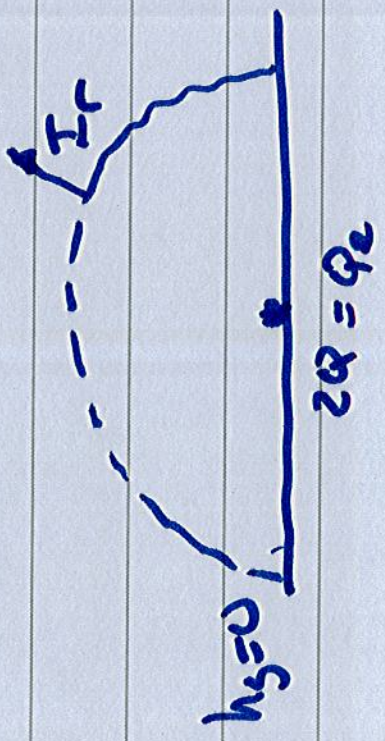
$$\tilde{P}(r) = \frac{j \rho_0 c k Q}{4\pi r} e^{-ikr} \left[1 + \left(\frac{r}{r_2} \right) e^{-ik(r-r_2)} \right]$$

$$= \frac{j \rho_0 c k 2Q}{4\pi r} e^{-ikr}$$

pressure at the receiver location is doubled wrt a single monopole in free space

Recall monopole in free space

$$I_r = \frac{\rho_0 c}{2} \frac{k^2 Q^2}{(4\pi r)^2}$$



$$W = \int I_r ds$$

$$= \cancel{2\pi} \times$$

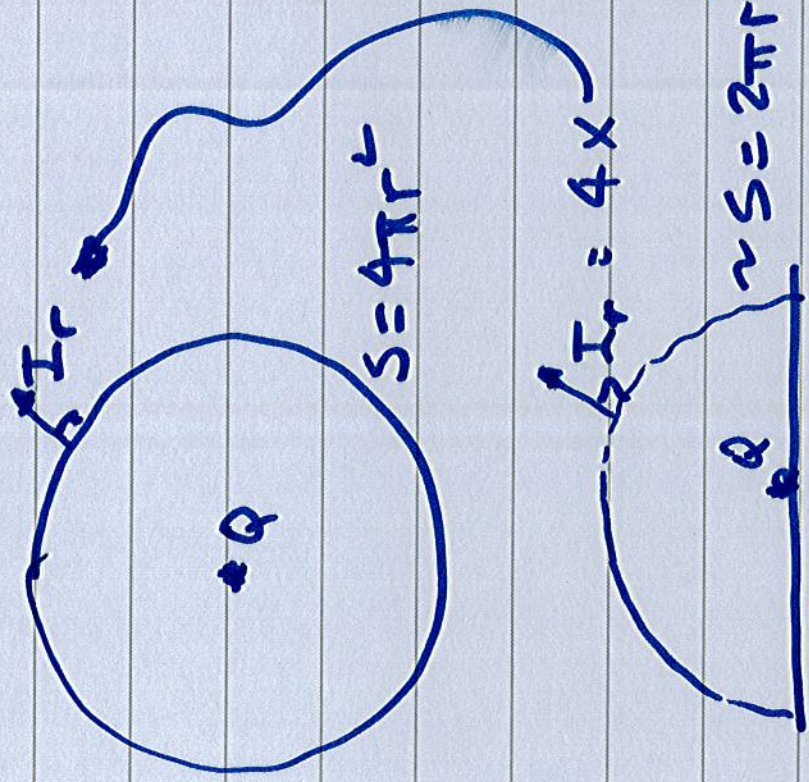
free space value

$$I_r = \frac{\rho_0 c}{2} \frac{k^2 Q_e^2}{(4\pi r)^2}$$

$$= 2 \rho_0 c \frac{k^2 Q^2}{(4\pi r)^2}$$

4
sound power is ~~not~~ doubled

haved surface here increased The
intensity (on a surface of radius
 r centred on the source) by a
factor of 4 compared to the
same source in a free field



$$W = \int I_r ds = \frac{f_0 c k^2 Q^2}{8\pi}$$

$$W = \int I_r ds = \frac{f_0 c k^2 Q^2}{4\pi}$$

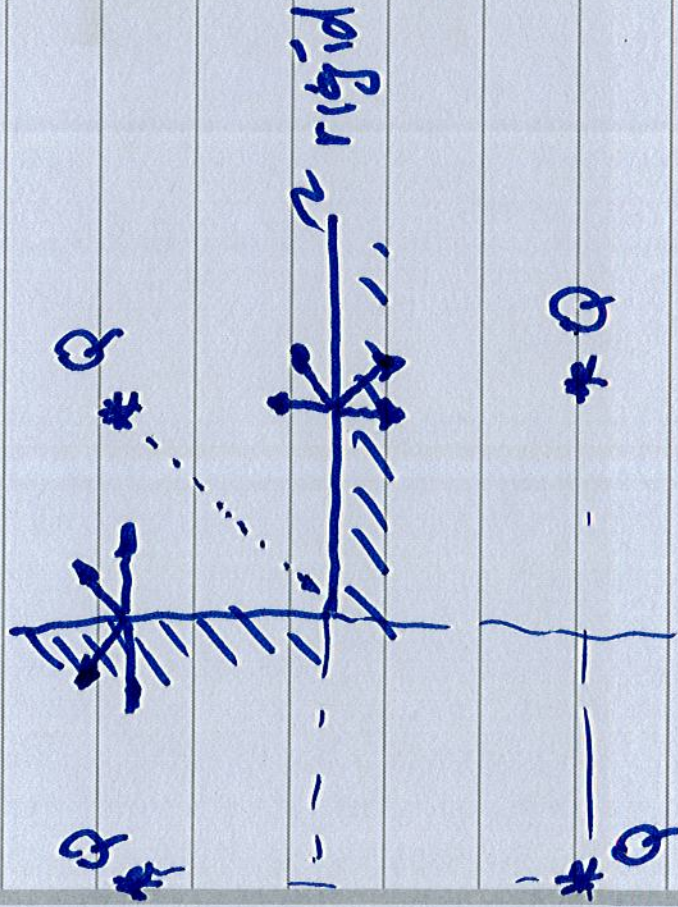
Simply by putting a monopole on a hemispherical surface - radiated sound power is doubled - assuming that Q is independent of load.

6

If a source is mounted in an infinite rigid baffle - then a high impedance acoustic source radiates twice the sound power that it would in free space

(because the loading - radiation resistance is increased)

5.3.3.2 Multiple Reflections



place a source charge
to the junction of
two infinite ~~per~~ planes

$$\vec{u} \cdot \vec{n} = 0$$

3 image sources are
required to satisfy the
hard-wall b.c.

8

if the source is moved to the corner

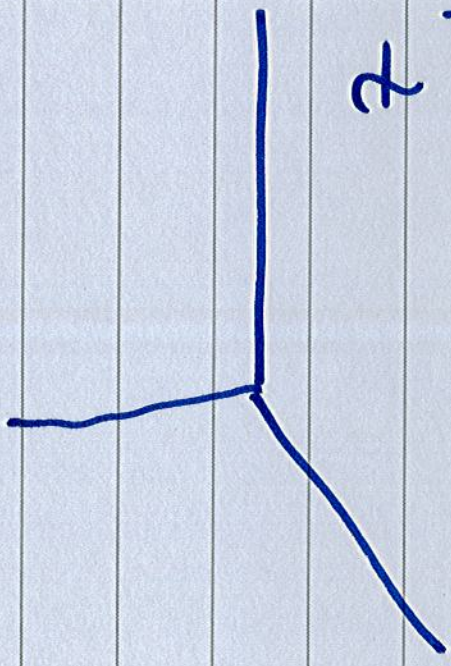
$$Q_e = 4Q$$

Intensity increases by a factor of 16

Sound is radiating into a quarter sphere

W increases by a factor of 4

Swathe



7 images are required to satisfy b.c.

Source \rightarrow corner $4e \rightarrow 8Q$

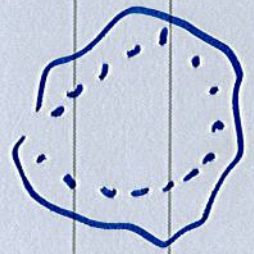
Intensity increases by a factor of 64

Radiating into $\frac{1}{8}$ th of a sphere

Sound power increases by 8x

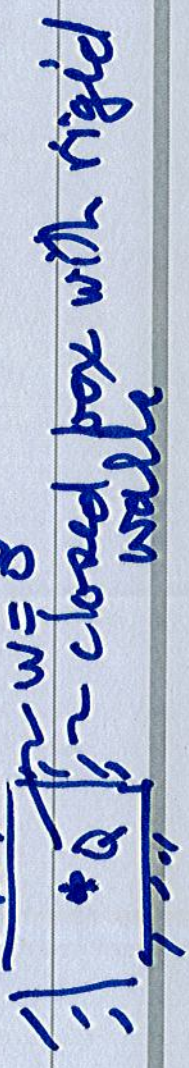
• monopoles - represent "small" sources (compact)

$ka \ll 1$ source is small compared to a wavelength
- that exhibit oscillatory volume changes.



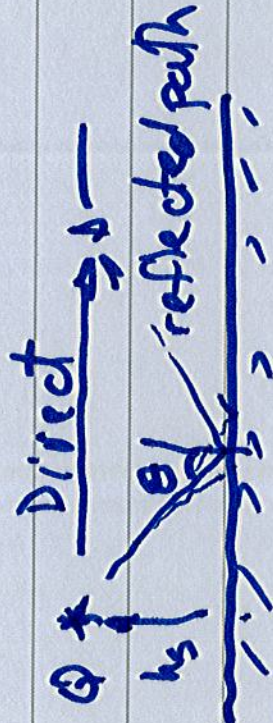
• assumed that Q is independent of acoustic loading

• sound power of a source is affected by the environment



5.3.4 Partially Reflecting Surfaces

5.3.4.1 Impedance Surface



$\frac{P}{V_n} = Z_n$
locally reacting "fuzzy" image source

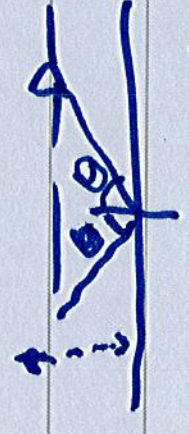
not a point

$Z_n \neq f(\theta)$

Impedance b.c.

cannot be satisfied by a simple point image

Approximate Solution



$$\hat{p}(r) = A \left\{ \frac{e^{-ikr_1}}{r_1} + R(\theta) \frac{e^{-ikr_2}}{r_2} + \left[1 - R(\theta) \right] F(w) \frac{e^{-ikr_2}}{r_2} \right\}$$

complicated

direct
Reflected
(specular)

ground & surface waves

$$R(\theta) = \frac{z_n \cos \theta - \rho_c}{z_n \cos \theta + \rho_c}$$

At grazing incidence

$$\theta \rightarrow \pi/2 \quad R \rightarrow -1$$

near grazing only the ground & surface waves contribute

when $\theta < 75^\circ$

$$\vec{p}(r) = A \left\{ \frac{e^{-ikr_1}}{r_1} + R(\theta) \frac{e^{-ikr_2}}{r_2} \right\}$$

5.3.4.2 Pressure Release Surface

