# 8.0 TWO-LEVEL FACTORIAL (2<sup>K</sup>) DESIGNS

#### (UPDATED SPRING, 2005)

Surface finish of a part produced by a turning process is of interest ( $R_a$  value in  $\mu IN$ )

How is the surface finish affected, if at all, by the feed rate and the presence/absence of coolant?

### Examine:

Low Level (-1) High Level (+1)

Feed at 2 levels: .005 ipr .015 ipr Cont. variable

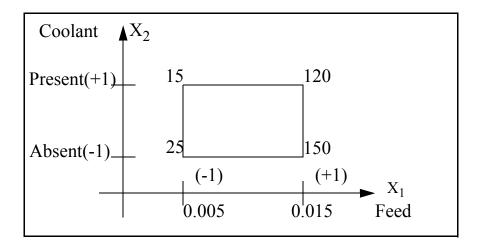
Coolant at 2 levels: Absent Present Disc. variable

Conduct tests for all combinations of the 2 variables:  $2 \times 2 = 4$  tests, k=2,  $2^k=4$ 

	Actual values			Coded Levels	
Test	Feed	Coolan t	SF	$X_1$	X <sub>2</sub>
1	.005	Abs	25	-1	-1
2	.015	Abs	150	+1	-1
3	.005	Prs	15	-1	+1
4	.015	Prs	120	+1	+1

- Is feed important?
- Is coolant important?
- How do the important variables affect the response?

#### Graphical Representation of the Design



Effect of Feed  $(X_1)$ 

Compare tests that differ only in the level of feed

At low coolant: 150 - 25 = 125At High coolant: 120 - 15 = 105

On the average, the effect of increasing the feed from the lo to the hi levels is:

$$E_f = E_1 = \frac{125 + 105}{2} = 115 \mu IN$$

Effect of Coolant (X<sub>2</sub>)

At low feed: 15 - 25 = -10At hi feed: 120 - 150 = -30

On the avg., the effect of increasing the coolant from the lo to hi level is:

$$E_c = E_2 = \frac{(-10) + (-30)}{2} = -20 \mu IN$$

Another Way of looking at it:

• Collapse design in coolant direction:

$$E_f = E_1 = 135 - 20 = 115$$

• Collapse design in feed direction:

$$E_c = E_2 = 67.5 - 87.5 = -20$$

20 135
-1 Feed 
$$(X_1)$$
 +1

87.5 67.5
-1 Coolant  $(X_2)$  +1

**Interaction Effect:** 

Characterizes the lack of additivity between the feed and coolant effects.

- Effect of feed depends on coolant level
- Effect of coolant depends on feed level

Coolant Effect of Feed

(+) 105

(-) 125 Feed x Coolant

Diff = -20 Int = 
$$\frac{-20}{2}$$
 = -10

=  $E_{12}$  =  $E_{fc}$ 

Feed Effect of Coolant
(+) -30
(-) Feed x Coolant
$$Diff = -20 = -10$$

$$= E_{21} = E_{cf}$$

50

Note that  $E_{12} = E_{21} < --$  This is always true.

A Quicker Method to Calculate Effects:

**Design or Calculation Matrix** 

Test	Mean or I	$X_1$	$X_2$	$X_1X_2$	Y
1	+	-	-	+	25
2	+	+	-	-	150
3	+	-	+	-	15
4	+	+	+	+	120

• Feed Effect (Product of X<sub>1</sub> and y columns)

$$E_f = \frac{-25 + 150 - 15 + 120}{2} = 115 = E_1$$
  
# of "+" signs in x<sub>1</sub> column

• Coolant Effect (Product of X<sub>2</sub> and y columns)

$$E_c = E_2 = \frac{-25 - 150 + 15 + 120}{2} = -20$$

• Feed x Coolant Interaction Effect

$$E_{fc} = E_{12} = \frac{+25 - 150 - 15 + 120}{2} = -10$$

• Average is

$$Avg = \frac{25 + 150 + 15 + 120}{4} = 77.5$$

So,

Avg. = 
$$77.5E_2 = -20$$
  
 $E_1 = 115E_{12} = -10$ 

For a 2 level factorial design, we are characterizing the response as:

$$y = b_0 + b_1 x_1 + b_2 x_2 + b_{12} x_1 x_2 + \varepsilon$$

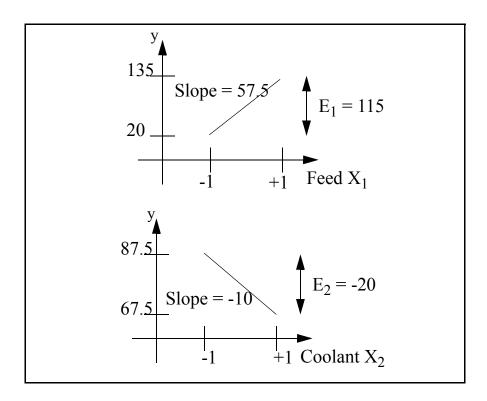
 $\varepsilon$  is assumed to be NIID  $(0, \sigma_y^2)$  and characterizes the differences between the true functional relationship & the postulated one

From the data/experiment we get

$$\hat{y} = \hat{b_0} + \hat{b_1}x_1 + \hat{b}_2x_2 + \hat{b}_{12}x_1x_2$$
or  $\hat{y} = avg + \frac{E_1}{2}x_1 + \frac{E_2}{2}x_2 + \frac{E_{12}}{2}x_1x_2$ 

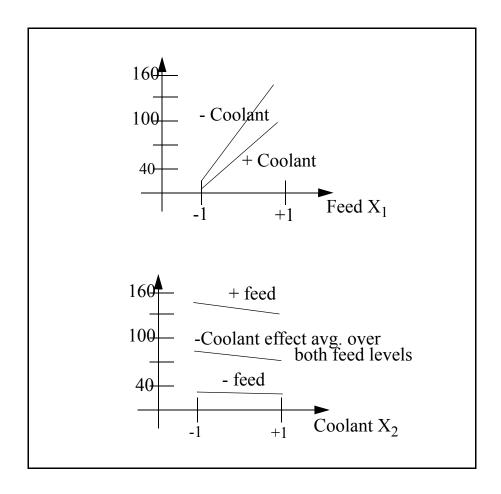
$$\hat{b}_i = \frac{E_i}{2} \text{ is an estimate of } b_i$$

Why divided by 2?



Two-Way Diagram - Helps to interpret 2 - factor interactions

$$b_{12} = \frac{E_{12}}{2} = \frac{-10}{2} = -5; b_0 = avg = 77.5$$



Difference between the individual slopes and the avg. slope characterized by interaction.

## Model predictions:

Test 
$$\hat{y} = 77.5 + 57.5x_1 - 10x_2 - 5x_1x_2$$
  $\hat{y}$   
1  $\hat{y} = 77.5 + 57.5 (-1) - 10 (-1) - 5 (+1)$  25  
2  $\hat{y} = 77.5 + 57.5 (+1) - 10 (-1) - 5 (-1)$  150  
3  $\hat{y} = 77.5 + 57.5 (-1) - 10 (+1) - 5 (-1)$  15  
4  $\hat{y} = 77.5 + 57.5 (+1) - 10 (+1) - 5 (+1)$  120

Note that all the  $\hat{y}$  's are = to y's when all the model terms are included.

Return to the Surf. Fin. Case Study Coolant

Calculated effect estimates:

Avg. = 
$$77.5E_2 = -20$$
  
 $E_1 = 115E_{12} = -10$ 

For a  $2^2$  factorial design, we describe the resp as:

$$y = b_0 + b_1 x_1 + b_2 x_2 + b_{12} x_1 x_2 + \varepsilon$$

Based on the Data, we obtain the fitted model response

$$\hat{y} = \hat{b_0} + \hat{b}_1 x_1 + \hat{b}_2 x_2 + \hat{b}_{12} x_1 x_2$$

Model to predict response  $\hat{y} = 77.5 + 57.5x_1 - 10x_2 - 5x_1x_2$ 

Noted that with all terms in the prediction model, that  $\hat{y}_i = y_i$ 

What is the predicted response when f = .010 and coolant = present?

#### The General Procedure to Study a Process

- Identify what you believe to be the important variables
- Fix as many factors in the environment as possible reduce the level of noise more sensitive comparisons
- Perform a 2-level factorial design underlying model

$$y = b_0 + b_1 x_1 + b_2 x_2 + b_3 x_3 + \dots$$

$$+ b_{12} x_1 x_2 + b_{13} x_1 x_3 + b_{14} x_1 x_4 + \dots$$

$$+ b_{123} x_1 x_2 x_3 + b_{124} x_1 x_2 x_4 + \dots$$

$$+ b_{1234} x_1 x_2 x_3 x_4 + \dots$$

- Based on data develop fitted model.
- Check model adequacy to be described later
- From experiment or model
- identify/interpret important variables or interactions more on this soon
- Use model to optimize process, drive the response to desired value
- confirmatory tests in actual environment

Once the process has been centered at  $\hat{y}$ , we will see variation in the response

The effects we calculate attempt to answer the question: "How does the

 $\mu$  change as a function of  $x_1, x_2, \& x_3$ ".