**Unified Experiential Learning Database**

**Andrew Pierce, EPICS**

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**PROJECT SUMMARY**

**Project summary**
- Developed a unified database system to:
  - Provide students with 'one stop shopping' for experiential learning opportunities
  - Provide data collection and reporting on experiential learning to programs, schools, and colleges
  - Provide programs with a platform to manage students, partners, events, etc.

**PROJECT DETAILS**

- **Student records management**
  - Experiential Learning records
    - Curricular, Extra- and Co-Curricular

- **Opportunity aggregation and advertising**
  - ‘Kayak.com’ for Experiential Learning opportunities

- **Event Management**
  - Job Fairs
    - Corporate or programmatic information sessions
  - Workshops and Professional Development

**FUTURE PLANS**

**Future plans**

**Within CoE**
- Refine and semi-automate reporting
- Onboard additional programs, student clubs, etc.
- Advertising to students to increase engagement

**Outside CoE**
- Exploring University-Wide Adoption

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**PROJECT IMPACT**

**Project impact**

- **Spring 2019**
  - Need finding and vendor selection - Symplectic

- **Summer 2019**
  - Contract signed, System integration, Base system build

- **Fall 2019**
  - CoE legacy data imports, OPP build

- **Spring 2020**
  - Study Abroad, EPICS, VIP build

- **Fall 2020**
  - Refine Processes and EURO build

**Programs with Opportunities Posted**
- EPICS
- VIP
- Co-Op
- GEARE
- Study Abroad
- EURO

**Colleges and Programs with Admin Users**
- All programs from left column
- All Engineering Schools
- Polytechnic
- Liberal Arts
- Nursing
- Krannert
- Health and Human Sciences
- Science

- 585 have applied to jobs
- 1,384 have uploaded a resume
- 9,862 students have logged in at least once
- 76,559 students and alumni have accounts

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**College of Engineering**