ECE 302: Lecture 3.4 Expectation

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Long long time ago, in a galaxy far far away

Some kids on another planet took a mid term exam!

Here were their scores...



The teacher felt that the scores are too low, and decided to give 10 points to everyone.

- Will the mean change?
- Will the standard deviation change?
- If the letter grades are curved, will this change the grades?

Outline

- 3.1 Random variables
- 3.2 Probability mass functions (PMF)
- 3.3 Cumulative distribution functions (discrete case)
- 3.4 Expectation
 - 3.4.1 Understanding expectation
 - 3.4.2 Properties of expectation
- 3.5 Moments and variance
- 3.6 Bernoulli random variables
- 3.7 Binomial random variables
- 3.8 Geometric random variables
- 3.9 Poisson random variables

Definition of expectation

Definition (Expectation)

The **expectation** of a random variable X is

$$\mathbb{E}[X] = \sum_{x \in \Omega(X)} x \, p_X(x). \tag{1}$$

Interpretation: Weighted average.



sum over all states

a state X takes

 $p_X(x)$

the percentage

Here is a better way to visualize



Expectation = "average"

If your dataset is partitioned into several bins, then expectation = "average":



Expectation = "average"?

No. Expectation is computed from PMF. Average is computed from histogram.



Figure: Histogram and PMF, when throwing a fair dice N times. As N increases, the histograms are becoming more like the PMF. (Stanly Chan 2022. All Rights Reserve 7/14

Examples

Example 1. Let X be a random variable with PMF $p_X(0) = 1/4$, $p_X(1) = 1/2$ and $p_X(2) = 1/4$. Find $\mathbb{E}[X]$.

Example 2. Flip an unfair coin, where the probability of getting a head is $\frac{3}{4}$. Let X be a random variable such that X = 1 means getting a head. Find $\mathbb{E}[X]$.

Examples

Example 3. Let X be a random variable with PMF

$$p_X(k)=\frac{c}{2^k}, \qquad k=1,2,\ldots$$

(a) Find c(b) Find $\mathbb{E}[X]$

Examples

Example 4. Consider a game. Flip a coin 3 times. Reward:

- \$1 if there are 2 Heads
- \$8 if there are 3 Heads
- \$0 if there are 0 or 1 Head

The cost to enter the game is \$1.5. On average what is the net gain?

True Mean and Sample Mean

True Mean $\mathbb{E}[X]$

- A statistical property of a random variable.
- A deterministic number.
- Often unknown, or is the center question of estimation.
- You have to know X in order to find $\mathbb{E}[X]$; Top down.

Sample Mean \overline{X}

- A numerical value. Calculated from data.
- Itself is a random variable.
- It has uncertainty.
- Uncertainty reduces as more samples are used.
- We use sample mean to estimate the true mean.
- You do not need to know X in order to find \overline{X} ; Bottom up.

Existence of expectation

Does expectation always exist?

No.

Example. Consider a random variable X with the following PMF:

$$p_X(k) = \frac{6}{\pi^2 k^2}, \qquad k = 1, 2, \dots.$$

Absolutely summable

Definition

A discrete random variable X is **absolutely summable** if

$$\mathbb{E}[|X|] \stackrel{\text{def}}{=} \sum_{x \in X(\Omega)} |x| \ p_X(x) < \infty.$$

Only those absolutely summable random variables have expectations!

Questions?