



# Chapters 1 & 2: Overview

- Photogrammetry: Introduction & Applications
- Photogrammetric tools:
  - Rotation matrices
  - Photogrammetric point positioning
  - Photogrammetric bundle adjustment
- GNSS/INS for the direct georeferencing of photogrammetric and LiDAR mapping systems
- This chapter will introduce the principles of LiDAR mapping from static and mobile scanners onboard terrestrial and airborne platforms.
  - Point positioning equation, and
  - Error sources and their impact



Chapter 3

# LIDAR MAPPING PRINCIPLES



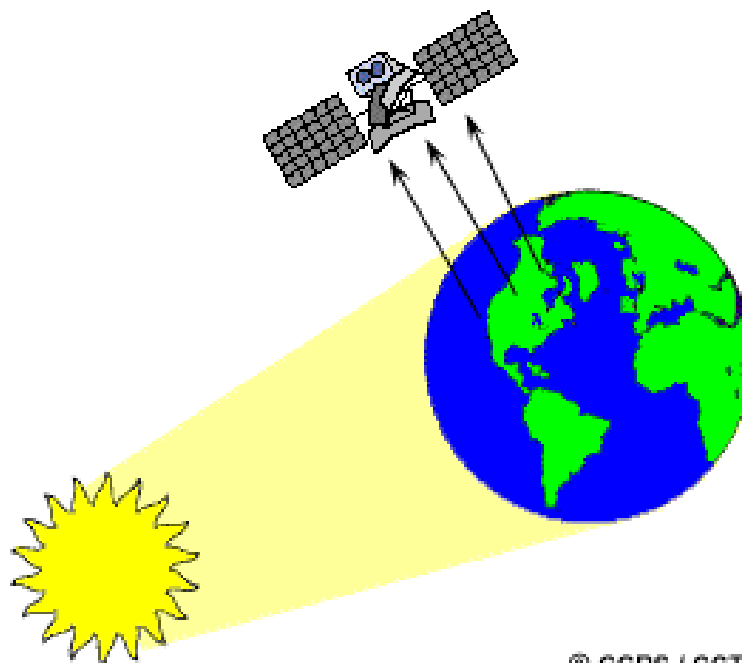


# Overview

- Passive versus active sensors
- LASER principles
- LiDAR principles
- LiDAR equation
- Error sources (systematic and random errors) & their impact
- LiDAR vs. photogrammetric mapping



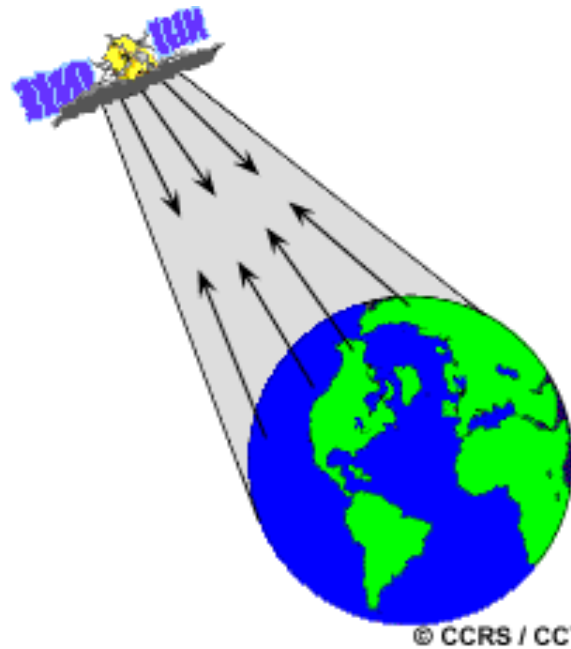
# Passive Sensors



© CCRS / CCT

Source: <http://www.nrcan.gc.ca/earth-sciences/geography-boundary/remote-sensing/fundamentals/1212>

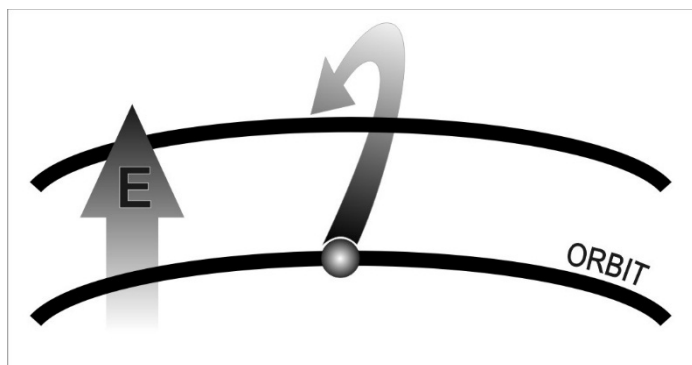
# Active Sensors



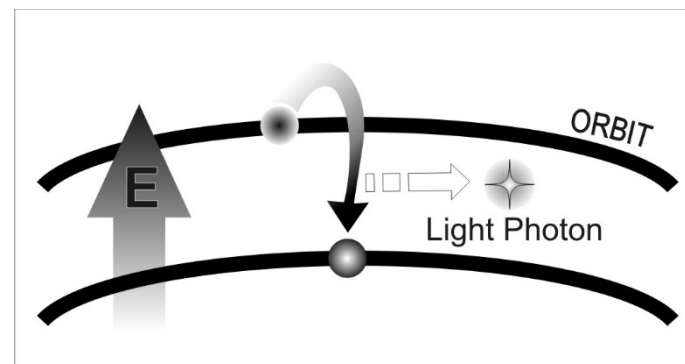
Source: <http://www.nrcan.gc.ca/earth-sciences/geography-boundary/remote-sensing/fundamentals/1212>

# Laser Principles

## LASER - Light Amplification by Stimulated Emission of Radiation



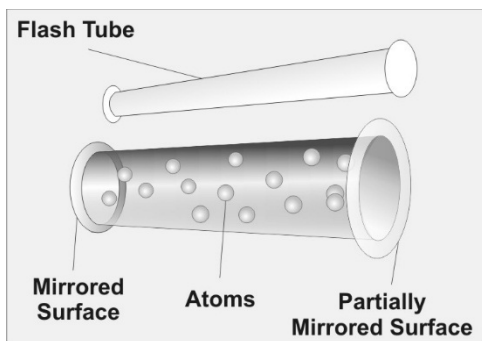
Energy given to an atom in ground state



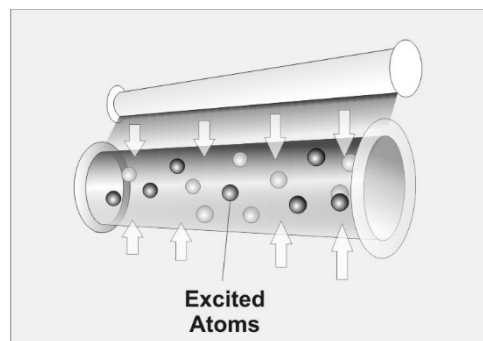
Excited atom returns to ground state by releasing energy

Source: Manual of Geospatial Science and Technology, Second Edition: Edited by J.D. Bossler

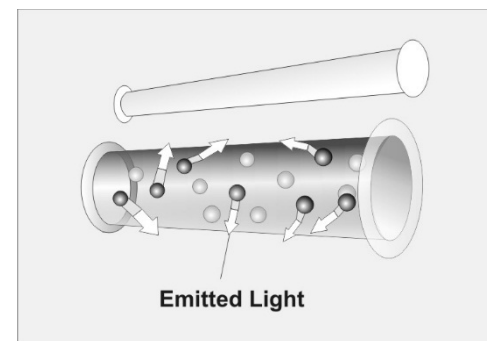
# Laser Principles



**1. The laser in its non-lasing state**

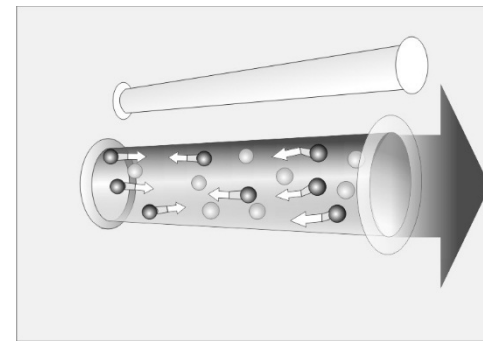
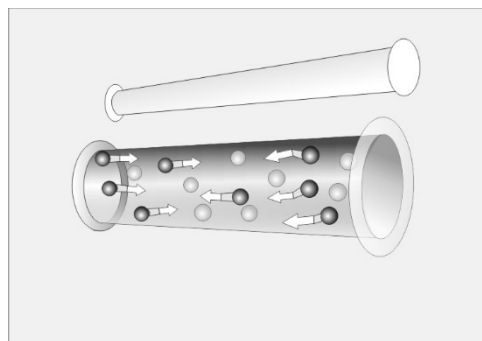


**2. The flash tube fires and injects light into the rod. The light excites atoms in the tube.**



**3. Some of these atoms emit photons.**

**4. Some of these photons run in a direction parallel to the tube's axis, so they bounce back and forth off the mirror and they stimulate emission in other atoms.**



**5. Monochromatic, single-phase, collimated light leaves the tube through the half-silvered mirror -- laser light!**

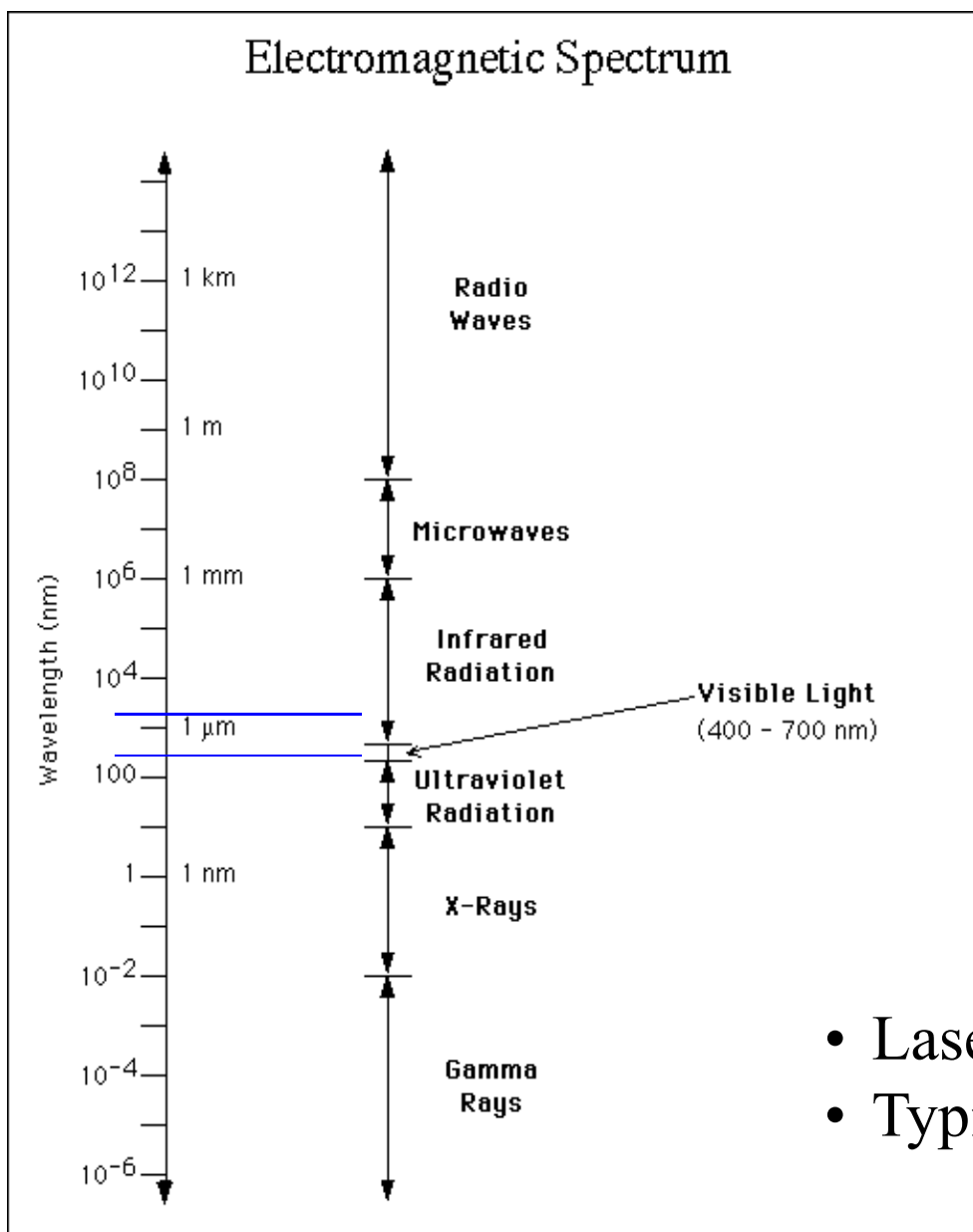
Source: Manual of Geospatial Science and Technology, Second Edition: Edited by J.D. Bossler



# Laser Principles

- Laser light is very different from normal light.
- Laser light has the following properties:
  - **Monochromatic:** It contains one specific wavelength of light (one specific color). The wavelength of light is determined by the amount of energy released when the electron drops to a lower orbit.
  - **Coherent:** It is “organized” -- each photon moves in step with the others.
  - **Directional:** A laser light has a very tight beam and is very strong and concentrated.
    - A flashlight, on the other hand, releases light in many directions, and the light is very weak and diffuse.

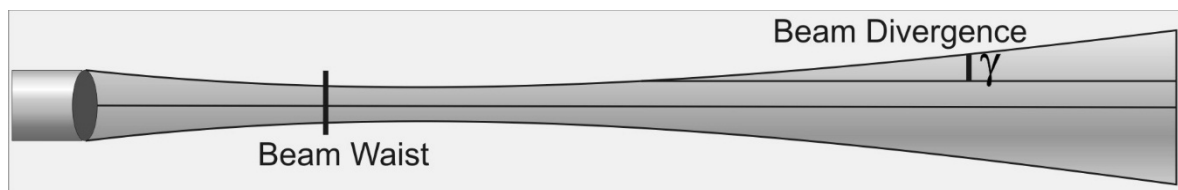
# Laser Principles



- Laser wavelength 500-1500 nm
- Typical values 1040 – 1060 nm

# Laser Principles

- Beam divergence from 0.2 - 1 mrad.



Source: Manual of Geospatial Science and Technology, Second Edition: Edited by J.D. Bossler

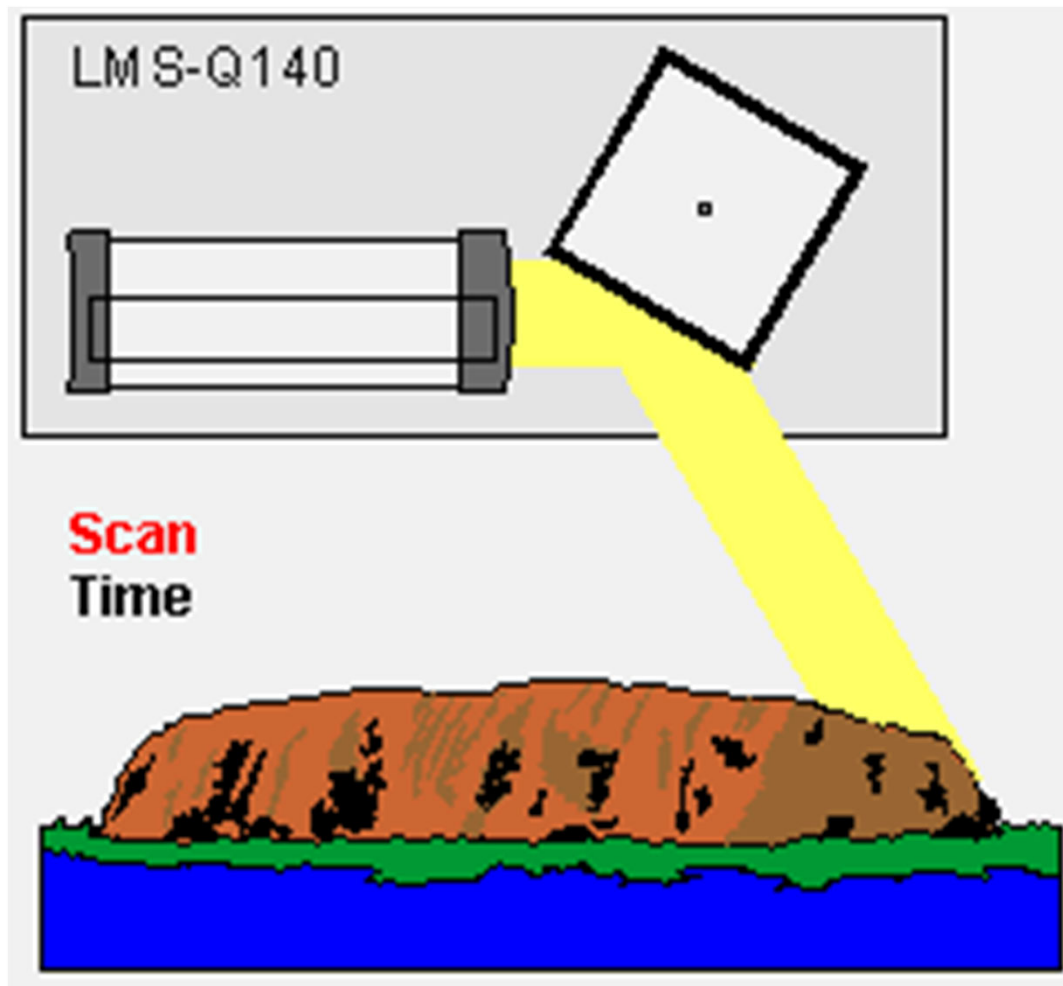
## Laser Footprint

Wide Beam (0.8 mrad)	Narrow Beam (0.2 mrad)
<ul style="list-style-type: none"> <li>• 0.8m diameter at 1000m</li> <li>• 2.4m diameter at 3000m</li> </ul>	<ul style="list-style-type: none"> <li>• 0.2m diameter at 1000m</li> <li>• 0.6m diameter at 3000m</li> </ul>





# LiDAR Principles

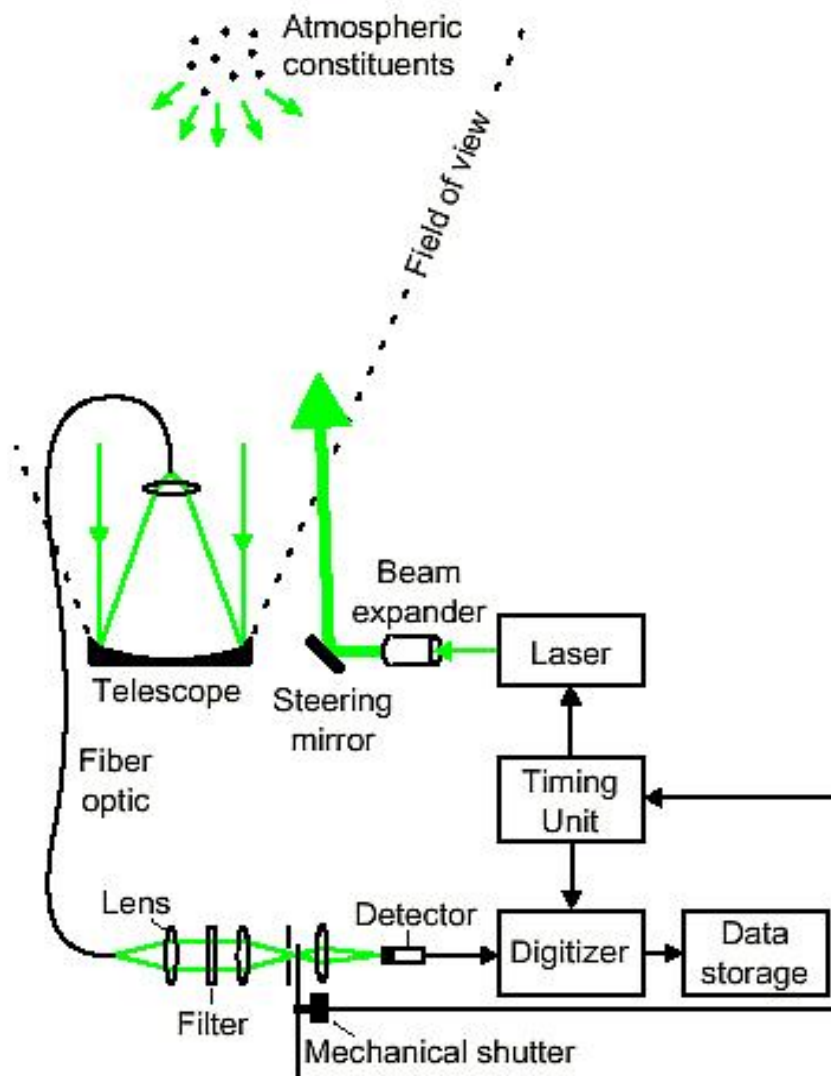




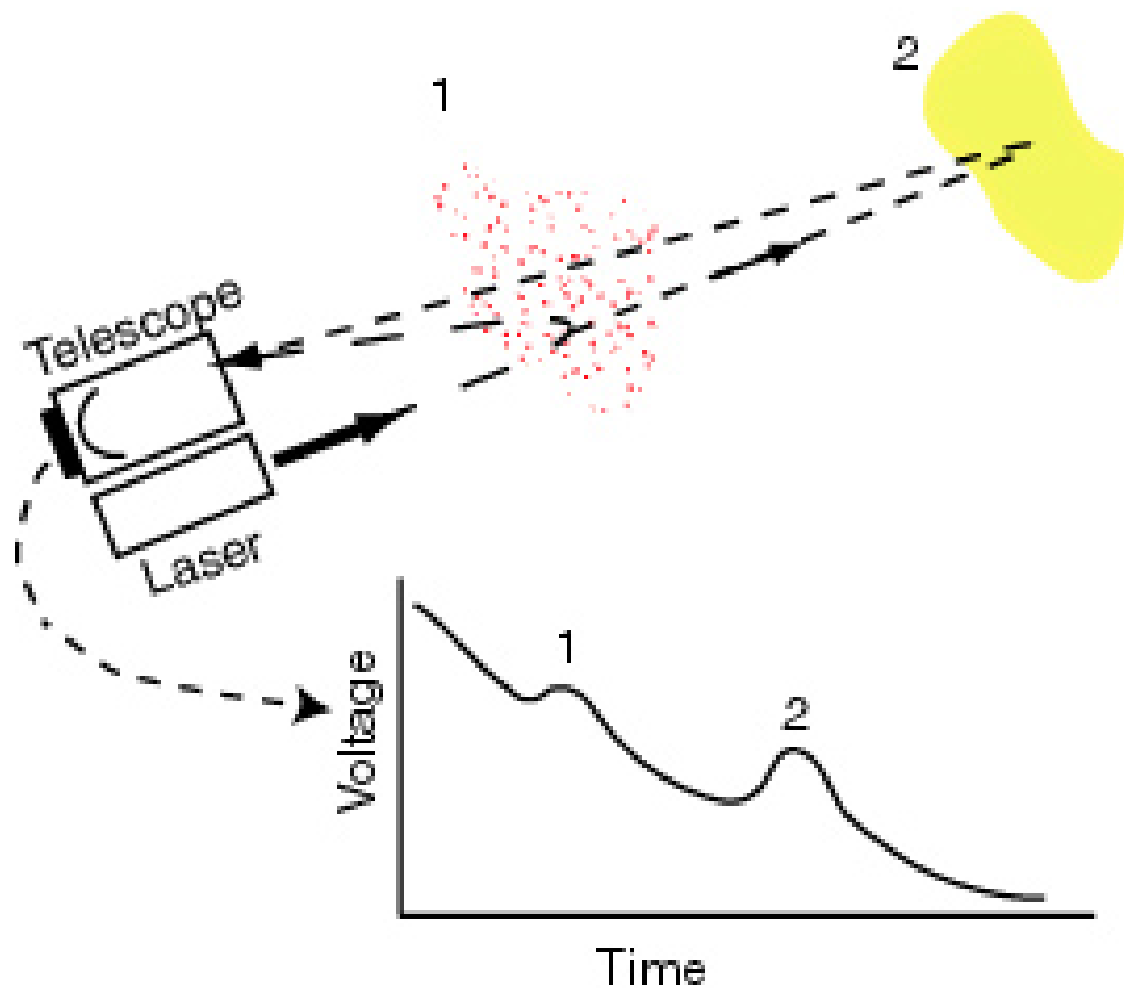
# LiDAR Principles

- The LiDAR instrument transmits light out to a target.
- The transmitted light interacts with and is changed by the target.
- Some of this light is reflected/scattered back to the instrument where it is analyzed.
- The time for the light to travel out to the target and back to the LiDAR system is used to determine the range to the target.
- The change in the properties of the light enables some properties of the target to be determined.

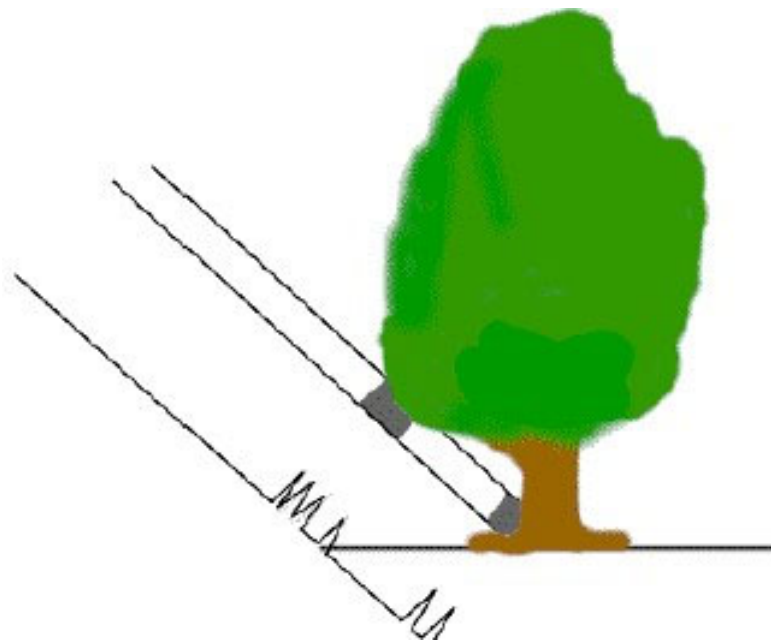
# LiDAR Principles



# LiDAR Principles

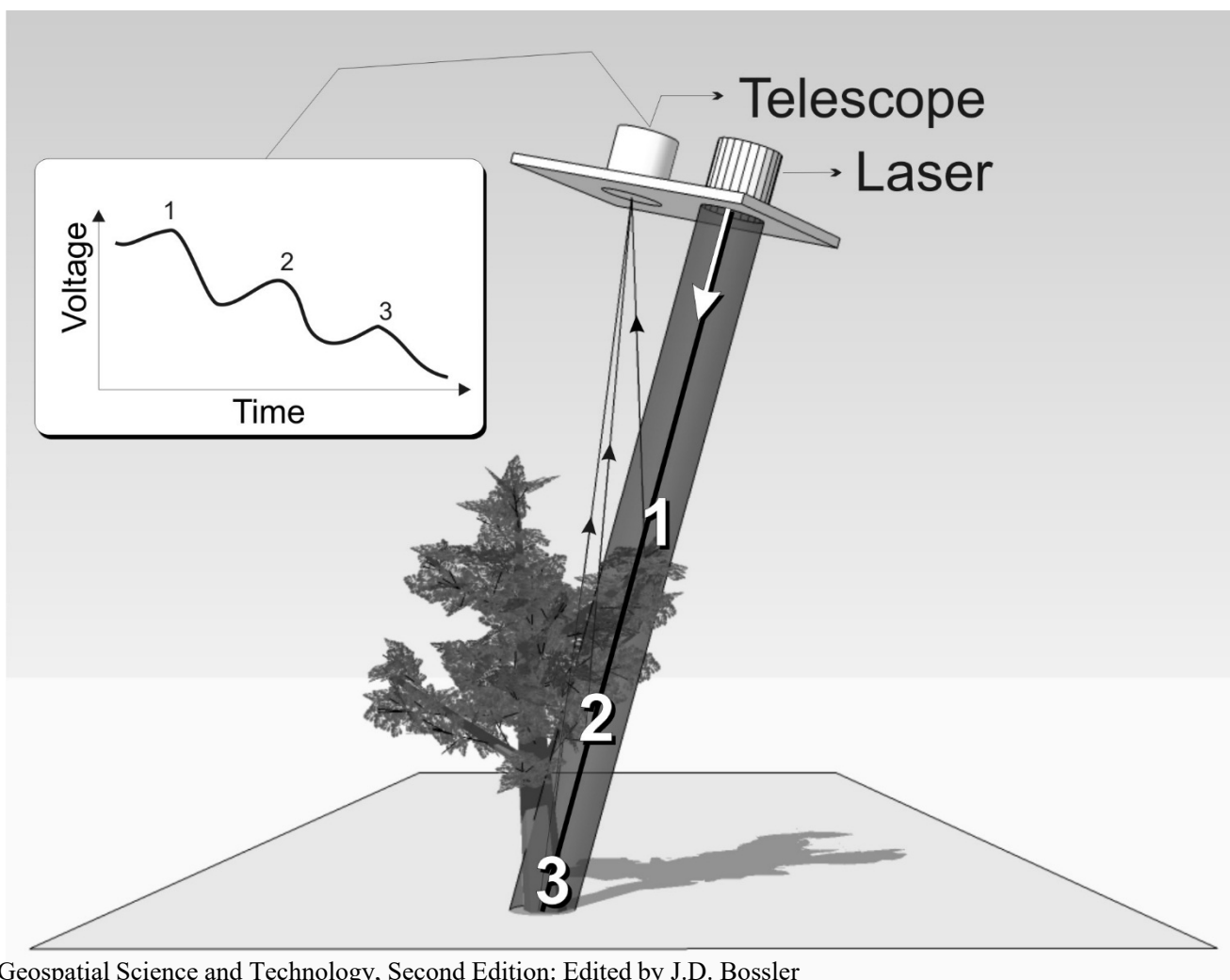


# LiDAR Principles



- $\text{Range} = (\text{travel time} * \text{speed of light}) / 2.0$
- $\text{Range} + \text{pointing direction} \Rightarrow \text{XYZ}$  (relative to the scanner coordinate system)

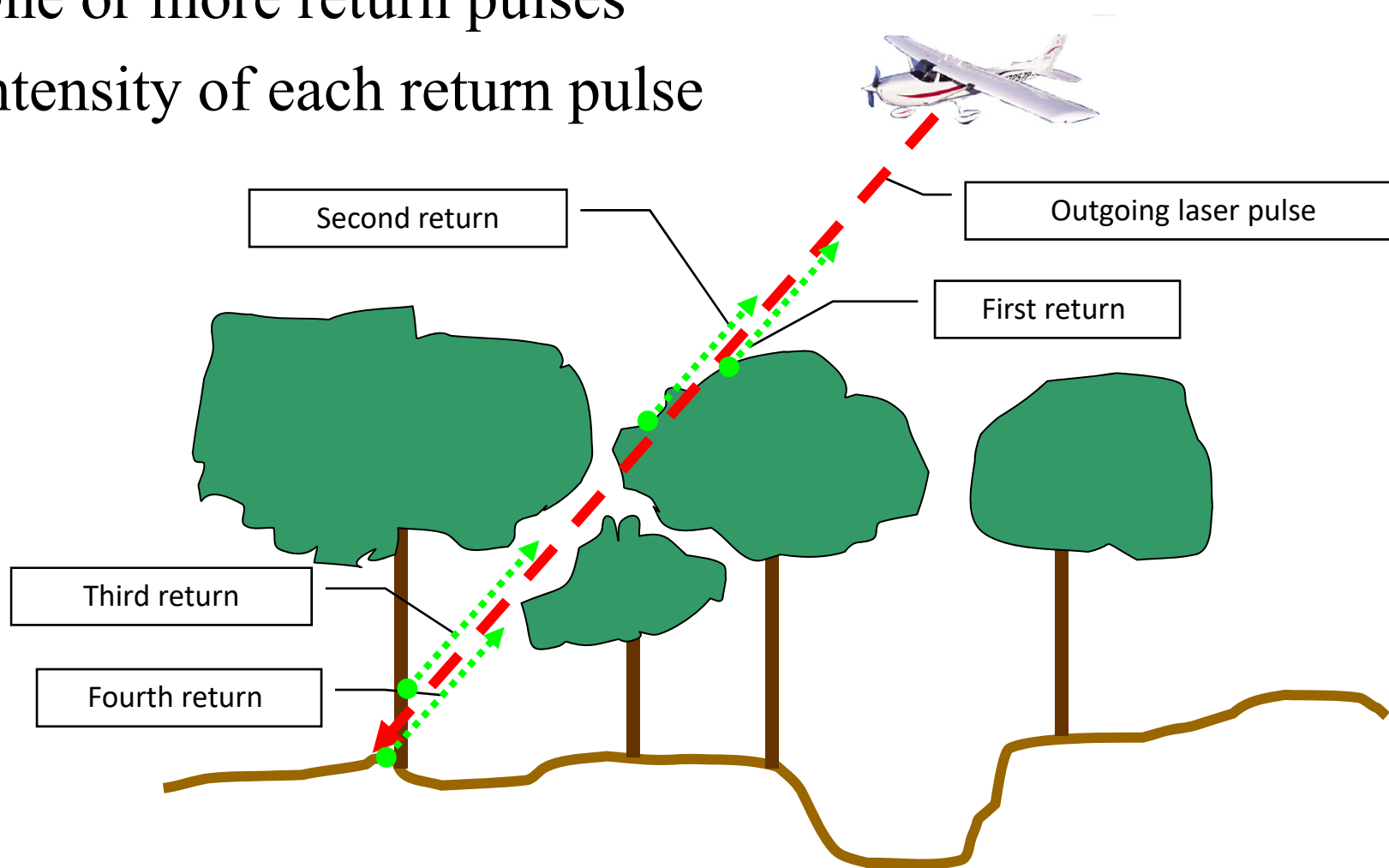
# LiDAR Principles



Source: Manual of Geospatial Science and Technology, Second Edition: Edited by J.D. Bossler

# LiDAR Principles

- Outgoing laser pulse
- One or more return pulses
- Intensity of each return pulse





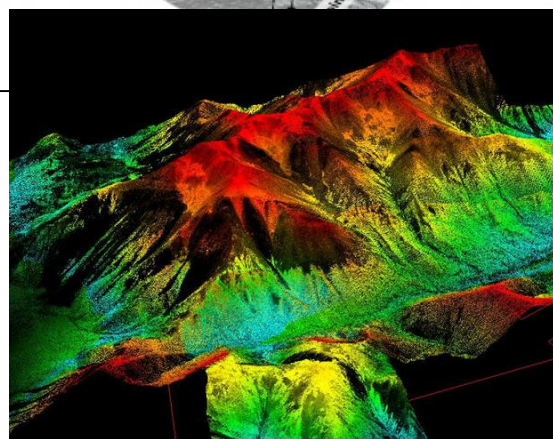
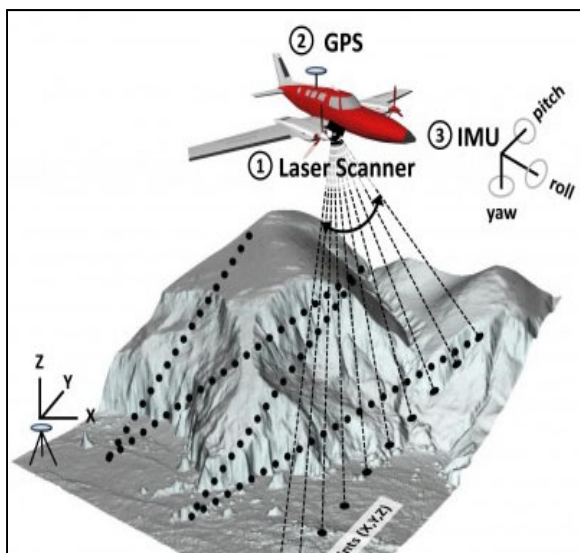
# LiDAR Principles

- Depending on the targets to be measured, LiDAR equipment can be mounted on:
  - Tripod,
  - Ground vehicle,
  - Airplane, or
  - Satellite.
- For urban remote sensing, airborne topographic LiDAR is the most popular one.

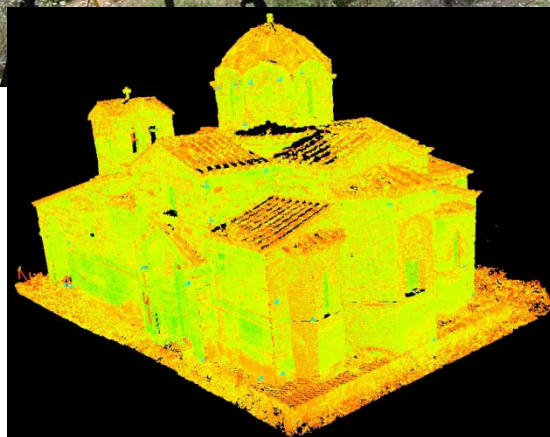


# LiDAR Principles

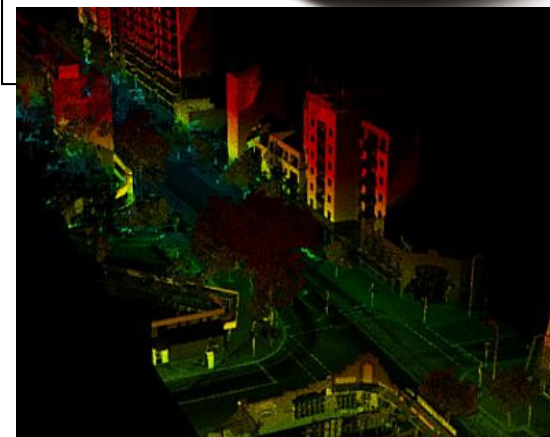
## Airborne Laser Scanning



## Static Terrestrial Laser Scanning

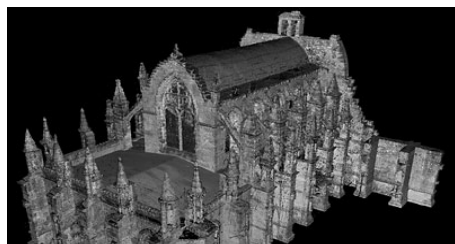


## Kinematic Terrestrial Laser Scanning

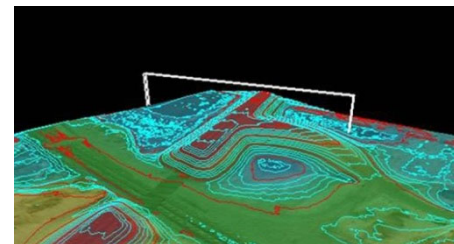


# LiDAR Principles

Heritage Documentation



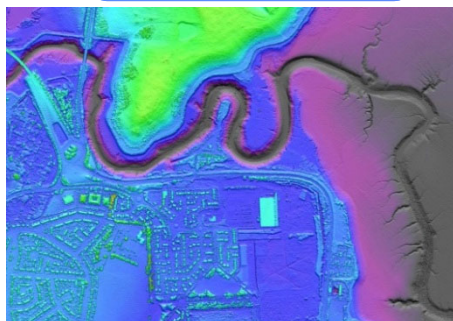
Transportation Planning



LiDAR Data

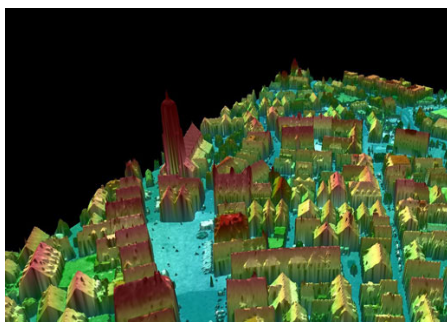
**We need to understand the underlying principles of LiDAR point positioning and the factors that affect the quality of derived points.**

Flood Plain Mapping



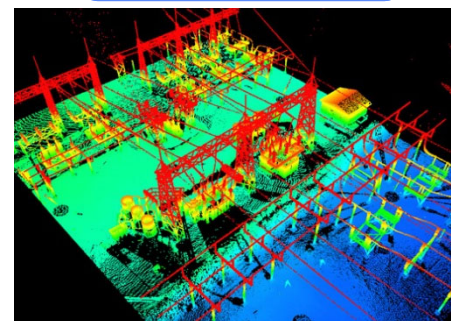
Source: [www.maritimejournal.com](http://www.maritimejournal.com)

3D City Modeling



Source: [www.trimble.com](http://www.trimble.com)

Power Line Mapping



Source: [www.merrick.com](http://www.merrick.com)



# Static Terrestrial Laser Scanning



# Static Terrestrial Laser Scanning

Pulse Based

Phase Based

Triangulation Based

Hybrid Type

Panoramic Type

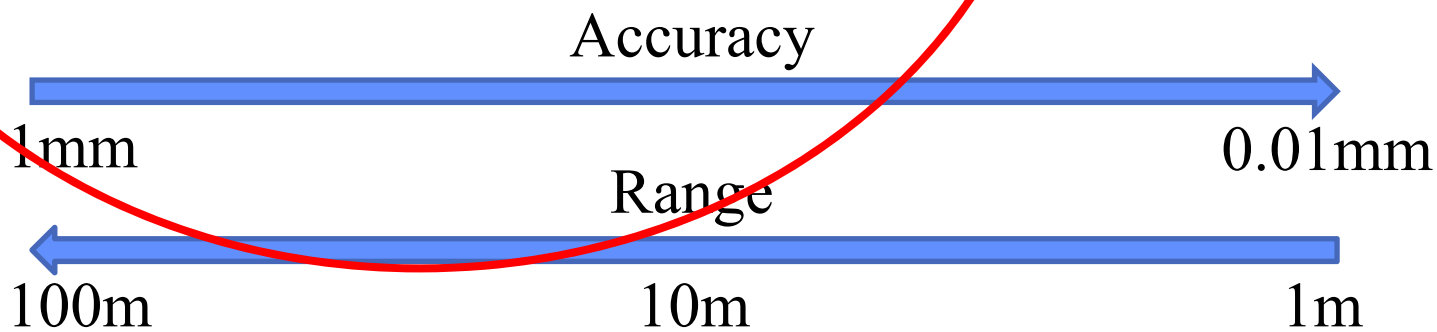
Camera Type



Trimble, <http://www.trimble.com/trimblegx.shtml>, (accessed March 16, 2010)

Leica Geosystems, <http://hds.leica-geosystems.com/en/index.htm>, (accessed October 7, 2009)

Konica Minolta, <http://www.konicaminolta.com/instruments/products/3d/index.html>, (accessed October 7, 2009)



# Static Terrestrial Laser Scanning



- A static terrestrial laser scanner (pulse/phase-based) is an automatically driven total station/EDM.
- It measures distances to objects at uniform increments in the horizontal and vertical directions.
- These measurements are then converted into a Cartesian coordinate system.
- Most terrestrial laser scanners would even provide intensity and RGB values, although this is not always the case.

# Static Terrestrial Laser Scanning



**Examples of Operational Systems:  
Mensi GS200, Leica (Cyrax) HDS3000, Riegl LMS Z210**

# Static Terrestrial Laser Scanning



FARO Focus3D X 330  
976,000 points/second  
330 m range  
 $\pm 2$  mm range error  
[\\*http://faro.com](http://faro.com)



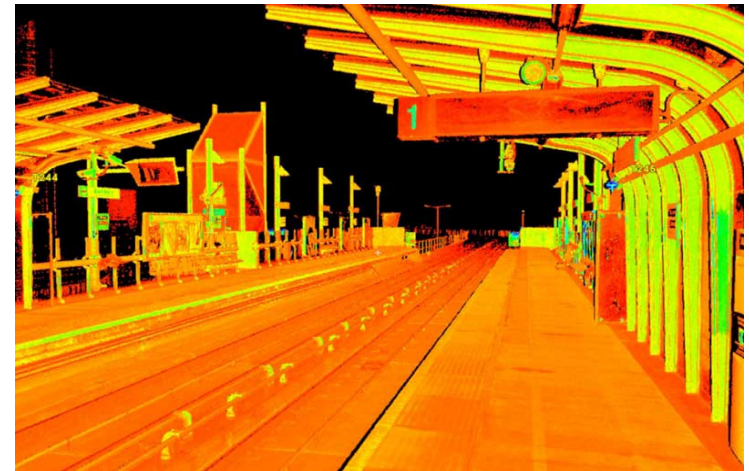
Leica Scanner P20  
1 million points/second  
120 m range  
 $\pm 6$ mm at 100 M position error  
[\\*http://leica-geosystems.com](http://leica-geosystems.com)



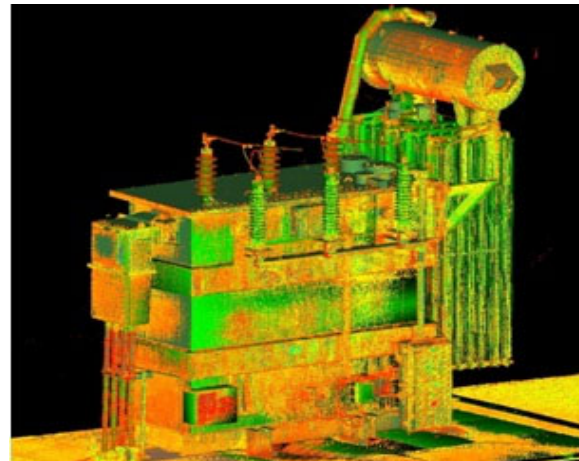
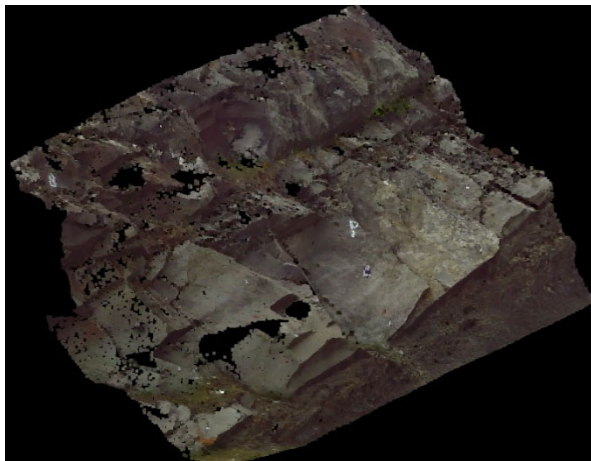
# Static Terrestrial Laser Scanning



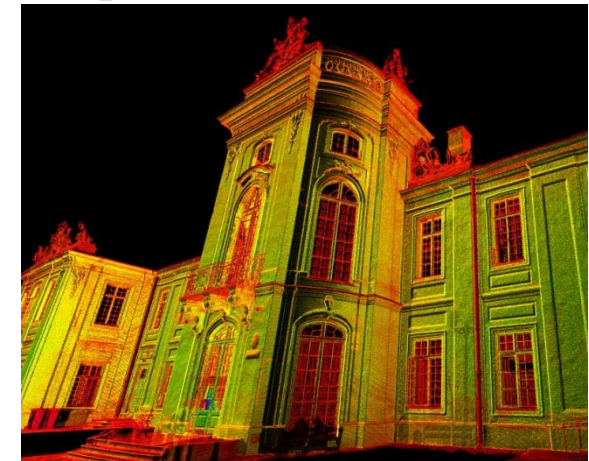
- 3D city modeling
- Cultural heritage documentation
- Industrial sites modeling
- Land slide monitoring
- Many other civilian and military applications



<http://lidarusa.com>



<http://lidarusa.com>

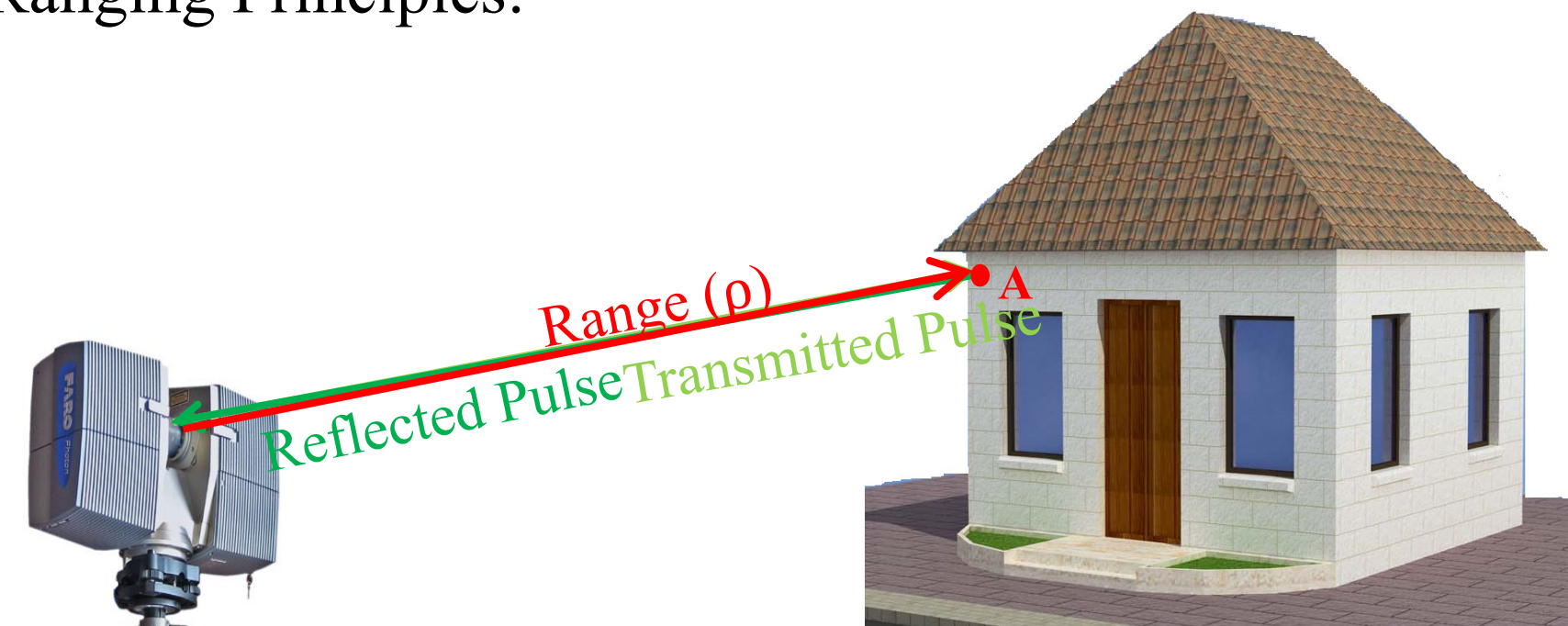


<http://www.3deling.com>



# Static Terrestrial Laser Scanning

- Ranging Principles:



Object

$$\text{Range } (\rho) = \frac{t * c}{2}$$

Terrestrial Laser Scanner\*

[\\*http://faro.com](http://faro.com)

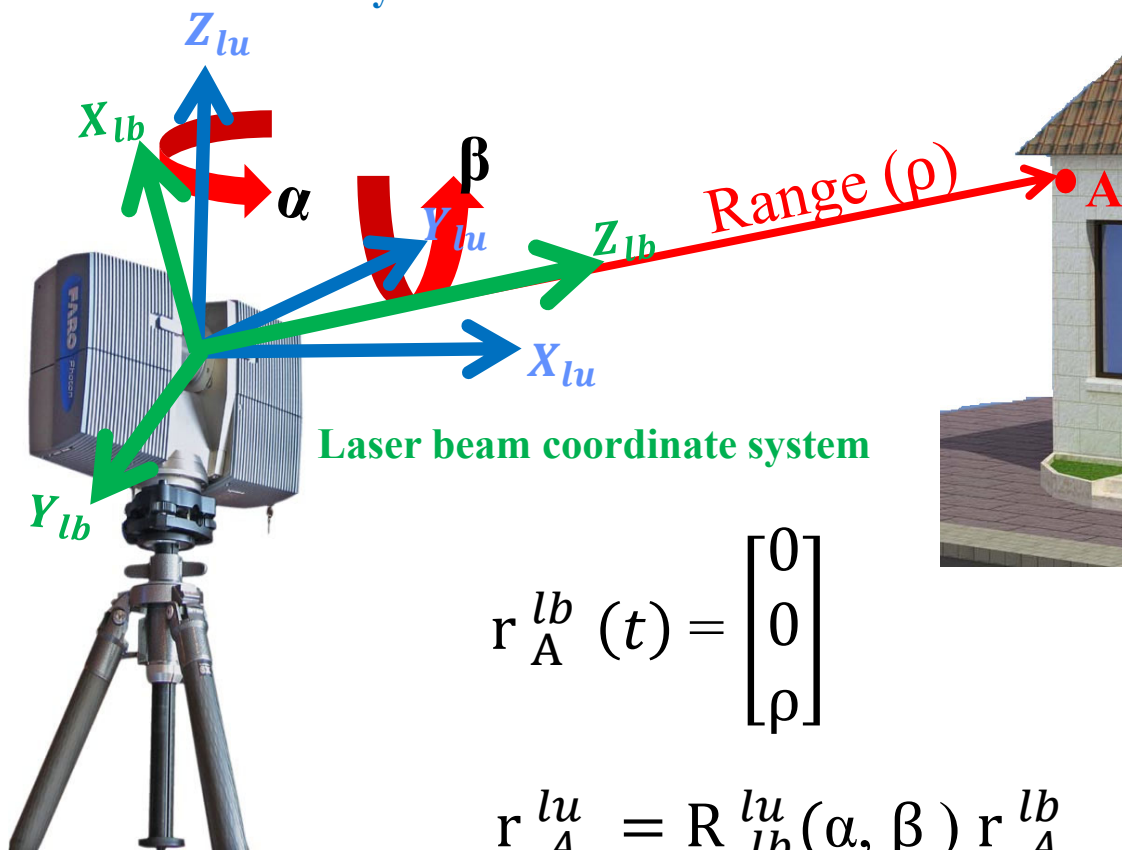
$t$ : Time between transmitted and received pulse

$c$ : Speed of laser light

# Static Terrestrial Laser Scanning

- Coordinate Systems

Laser unit coordinate system



Object

$r$  : range vector

$lb$ : laser beam C.S.

$lu$ : Laser unit C.S.

$\beta$  : rotation around  $Y_{lu}$

$\alpha$  : rotation around  $Z_{lu}$

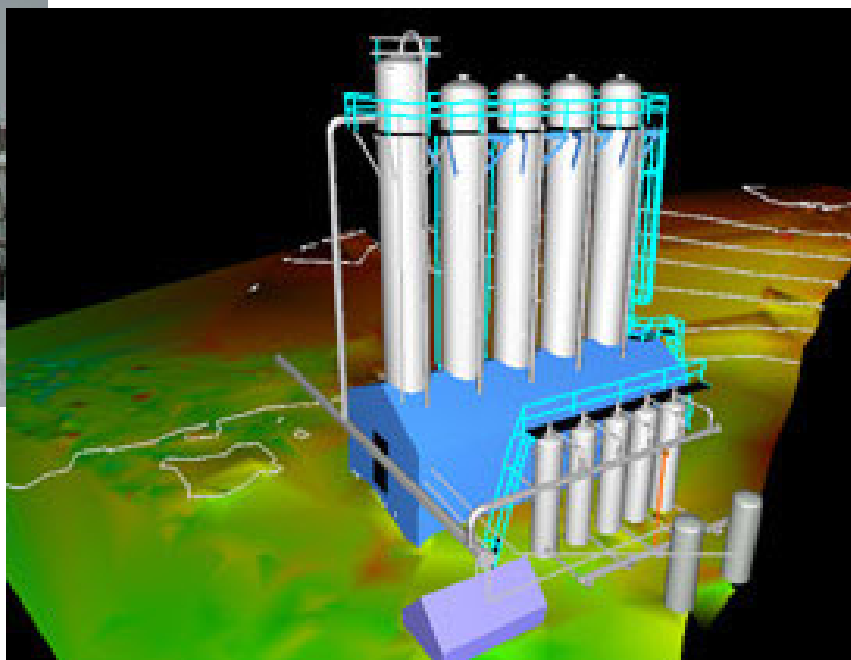
$$r_A^{lb}(t) = \begin{bmatrix} 0 \\ 0 \\ \rho \end{bmatrix}$$

$$r_A^{lu} = R_{lb}^{lu}(\alpha, \beta) r_A^{lb}$$

Terrestrial Laser Scanner\*

[\\*http://faro.com](http://faro.com)

# Static Laser Scanning

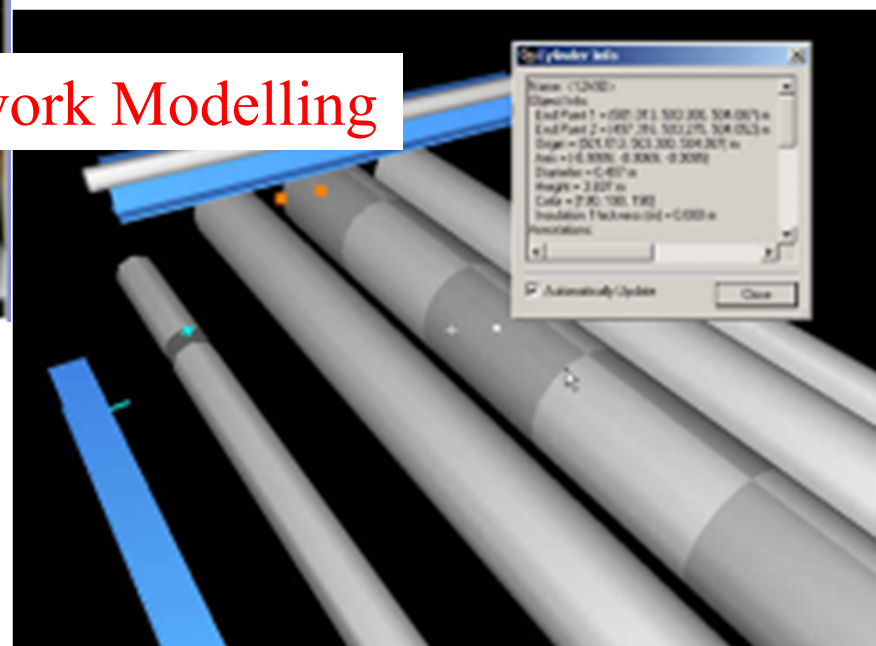


Generation of as-built Plans/Models

# Static Laser Scanning



## Pipeline Network Modelling



Generation of as-built Plans/Models

# Kinematic Terrestrial Laser Scanning





# Kinematic Terrestrial Laser Scanning



- Three Measurement Systems
  - GNSS
  - IMU
  - Laser scanner emits laser beams with high frequency and collects the reflections.

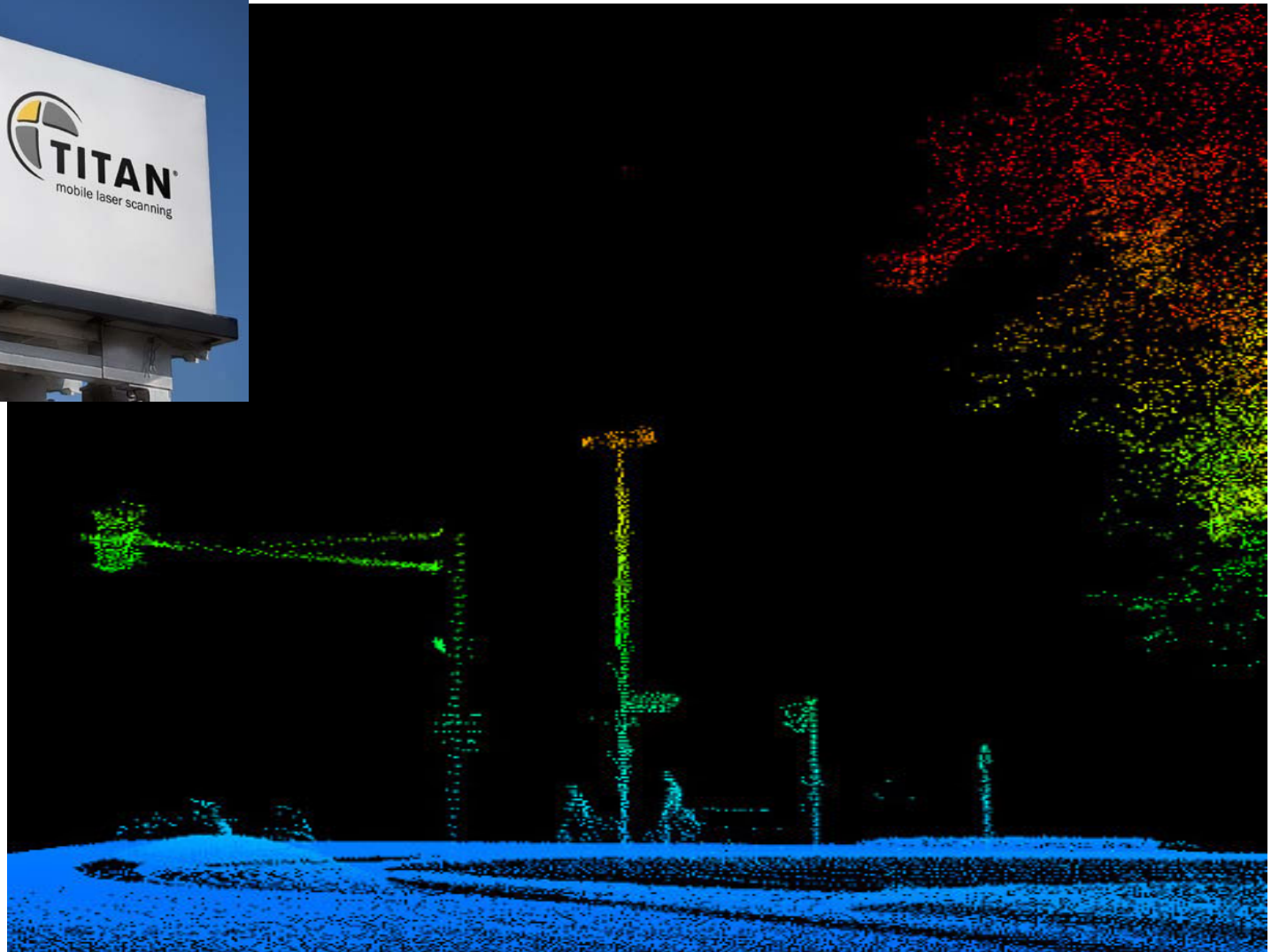


# Kinematic Terrestrial Laser Scanning



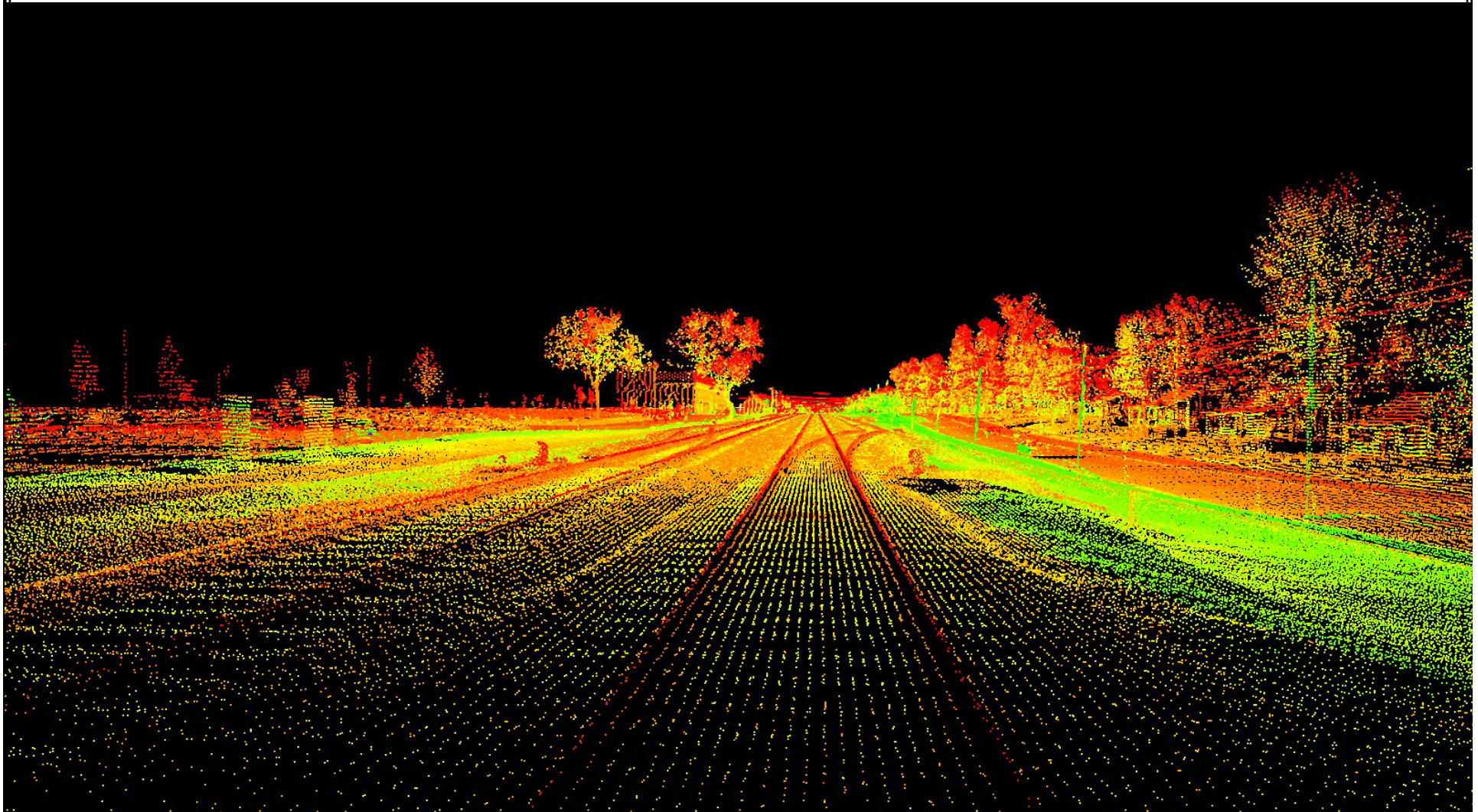
Source: [http://www.riegl.com/uploads/tx\\_pxpriegl/downloads/10\\_DataSheet\\_RIEGL\\_VMX-250\\_08-04-2010\\_PRELIMINARY.pdf](http://www.riegl.com/uploads/tx_pxpriegl/downloads/10_DataSheet_RIEGL_VMX-250_08-04-2010_PRELIMINARY.pdf)

# Kinematic Terrestrial Laser Scanning





# Kinematic Terrestrial Laser Scanning



Mapping of Railroad Transportation Network

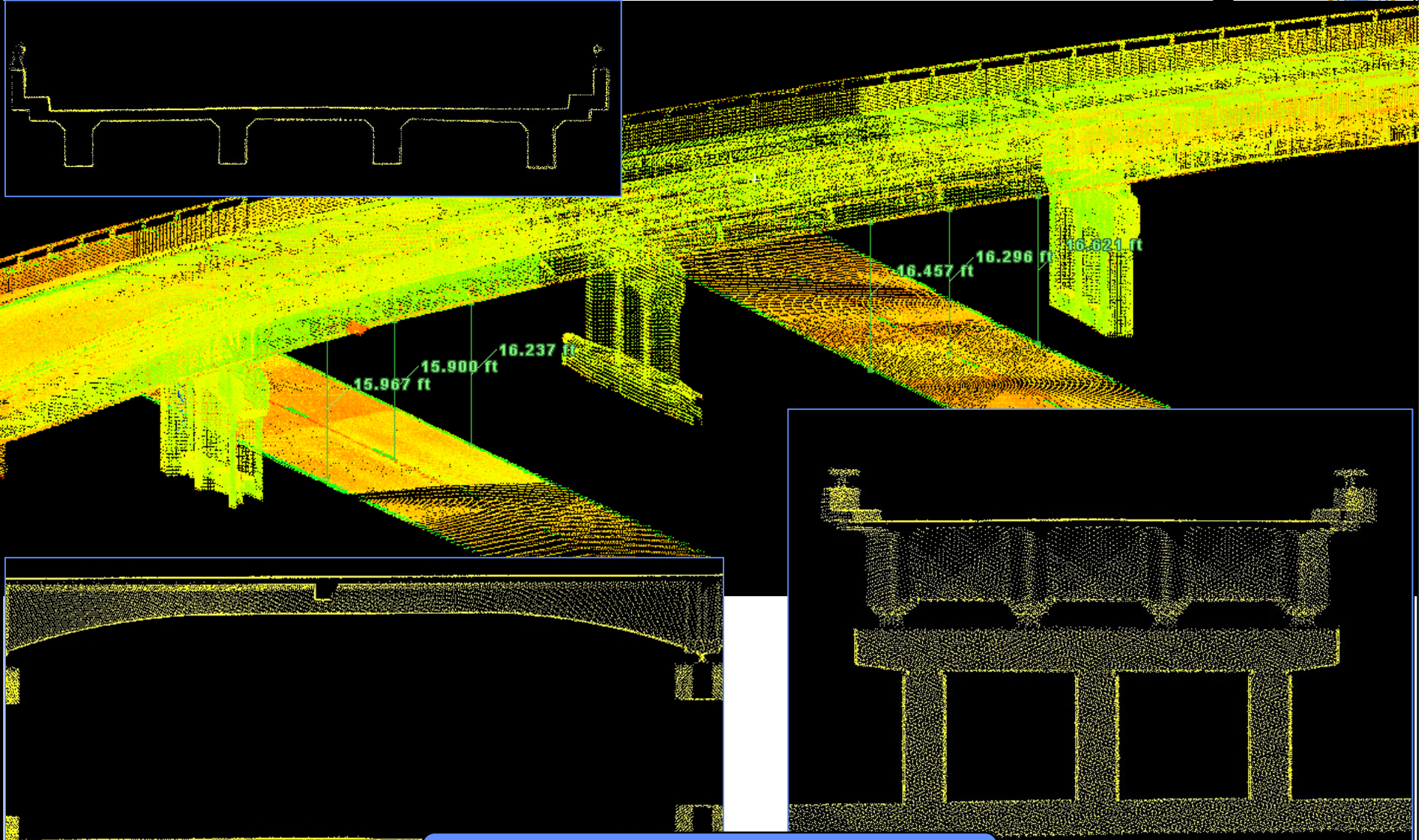
# Kinematic Terrestrial Laser Scanning



Power line and communication network management



# Kinematic Terrestrial Laser Scanning



Structural health monitoring

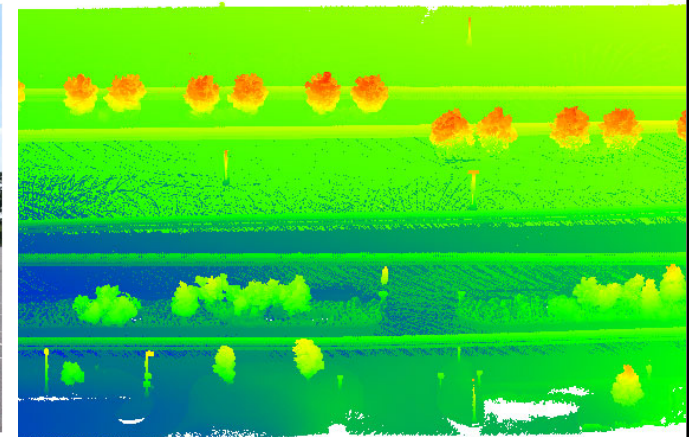
# Kinematic Terrestrial Laser Scanning



Platform: Truck



Test Area: Stadium



Collected point cloud  
(Colored by height)

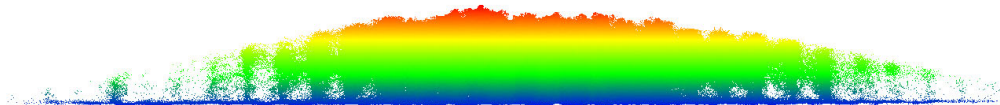
Purdue University System



# Kinematic Terrestrial Laser Scanning

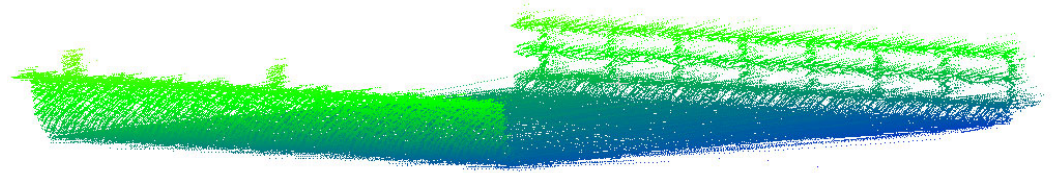


Phenomobile: RGB, Hyperspectral, and LiDAR



Purdue University System

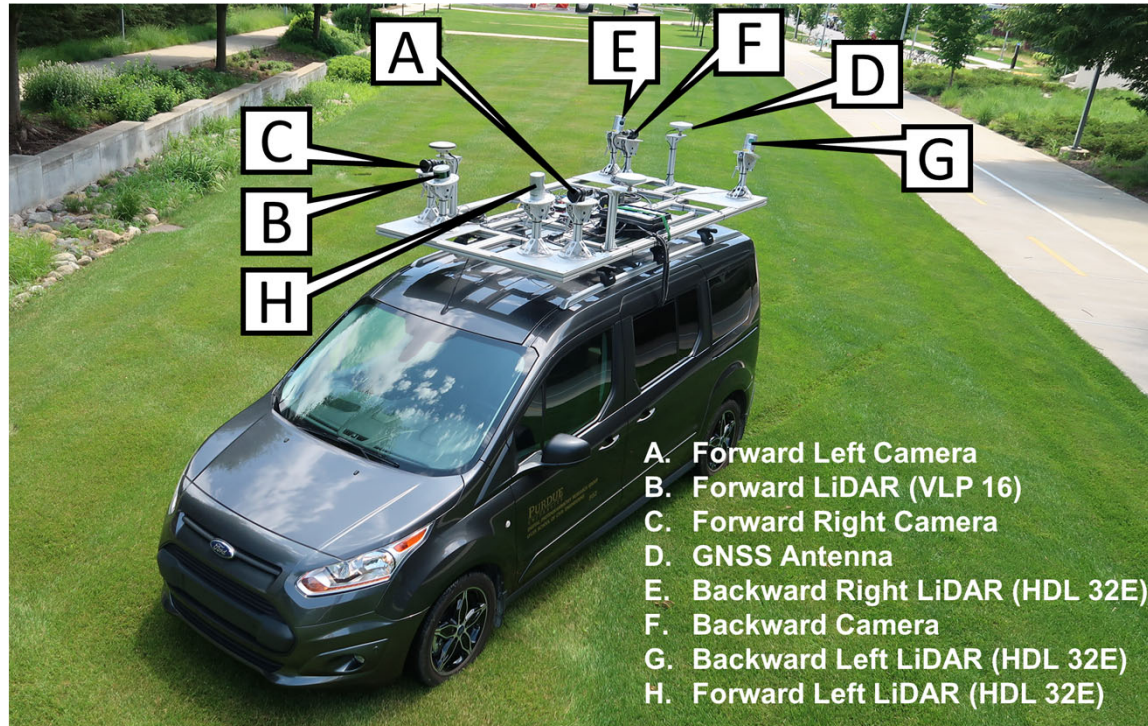
# Kinematic Terrestrial Laser Scanning



Purdue University System



# Kinematic Terrestrial Laser Scanning



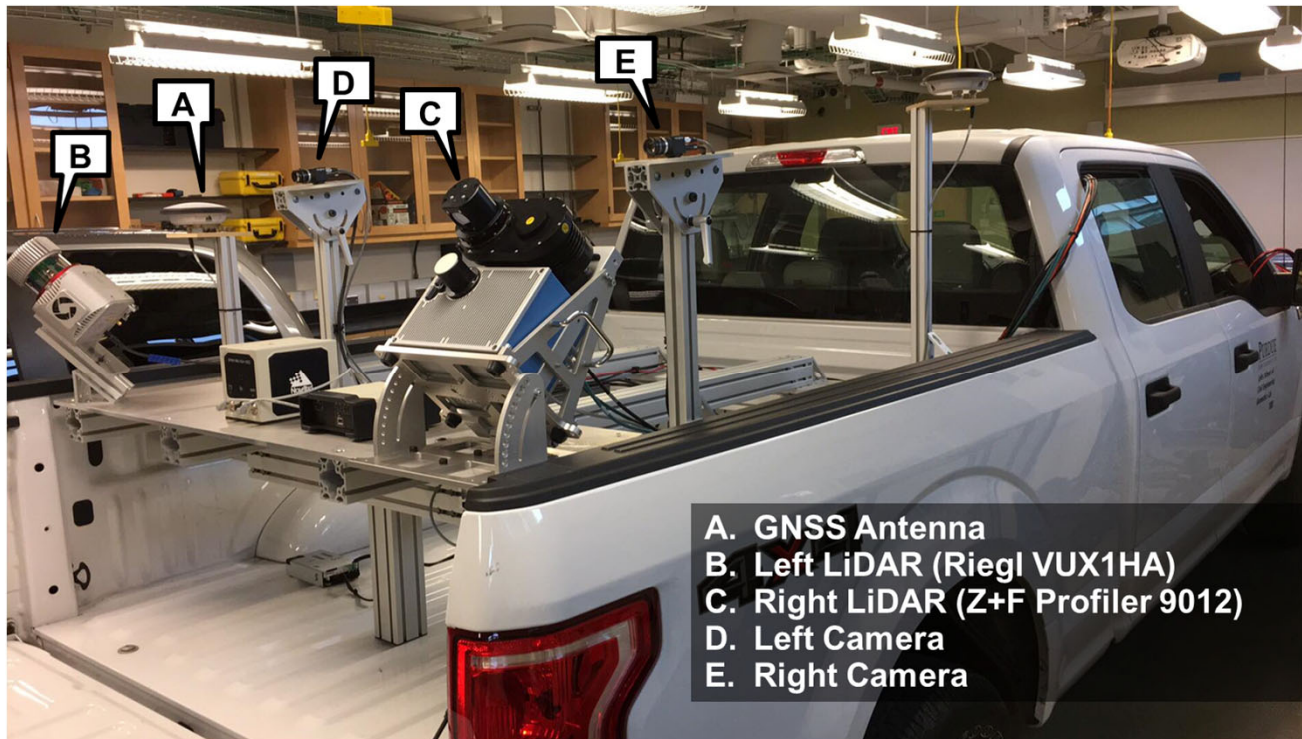
- A. Forward Left Camera
- B. Forward LiDAR (VLP 16)
- C. Forward Right Camera
- D. GNSS Antenna
- E. Backward Right LiDAR (HDL 32E)
- F. Backward Camera
- G. Backward Left LiDAR (HDL 32E)
- H. Forward Left LiDAR (HDL 32E)

PWMMS1-HA

Purdue Wheel-based Mobile Mapping Systems (PWMMS): **High Accuracy**

Purdue University System

# Kinematic Terrestrial Laser Scanning



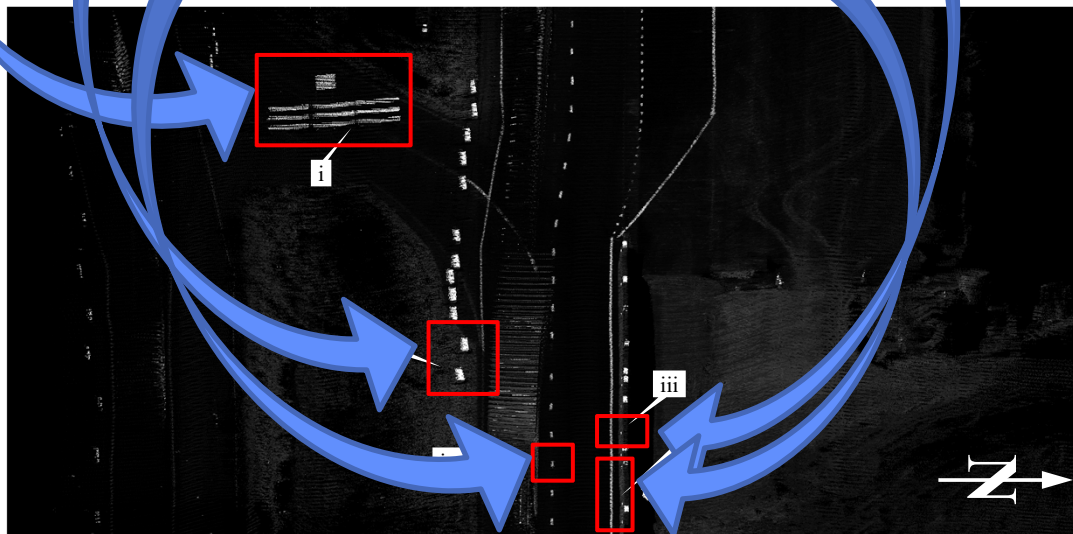
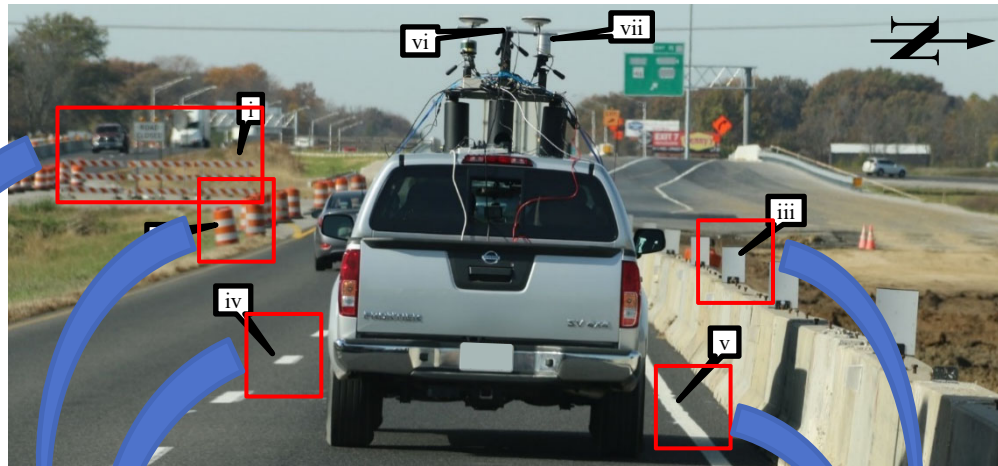
PWMMS2-UHA

Purdue Wheel-based Mobile Mapping Systems (PWMMS): Ultra **High Accuracy**

Purdue University System



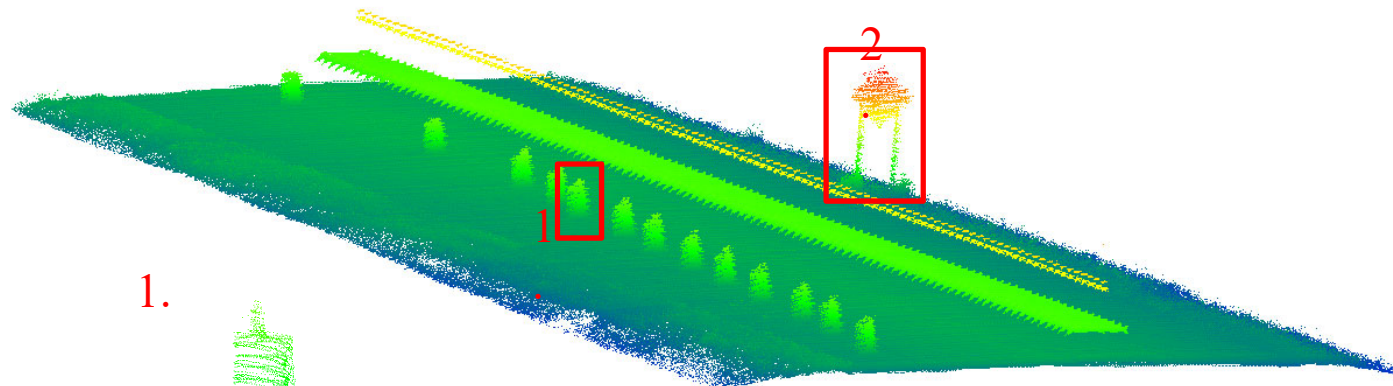
# Kinematic Terrestrial Laser Scanning



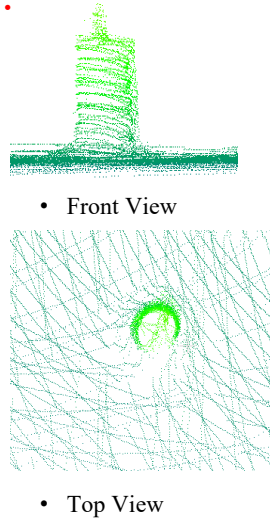
LiDAR  
Intensity Data

Purdue University System

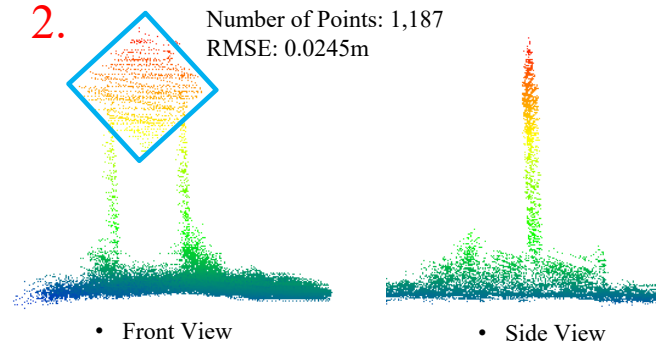
# Kinematic Terrestrial Laser Scanning



1.

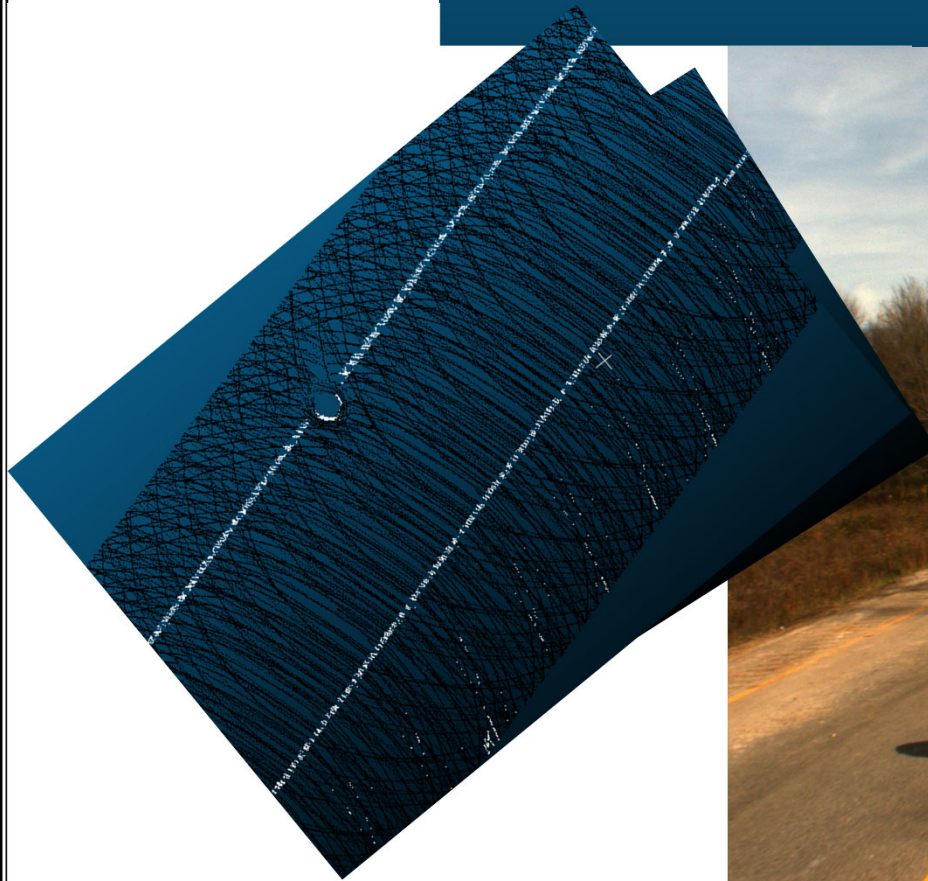


2.



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# Kinematic Terrestrial Laser Scanning



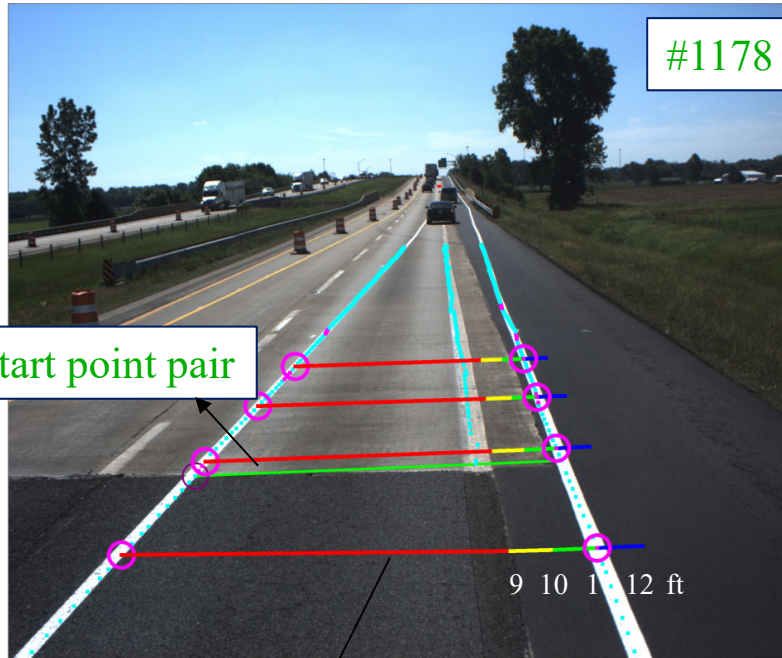
Purdue University System



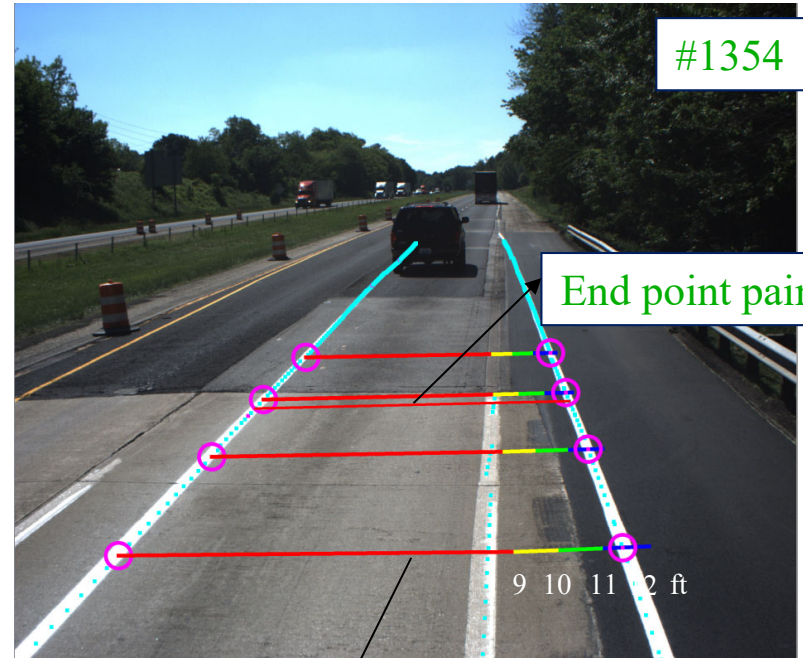
# Kinematic Terrestrial Laser Scanning



Type: Confusing Lane Marker



#1354



Start point pair

End point pair

Standard lane width

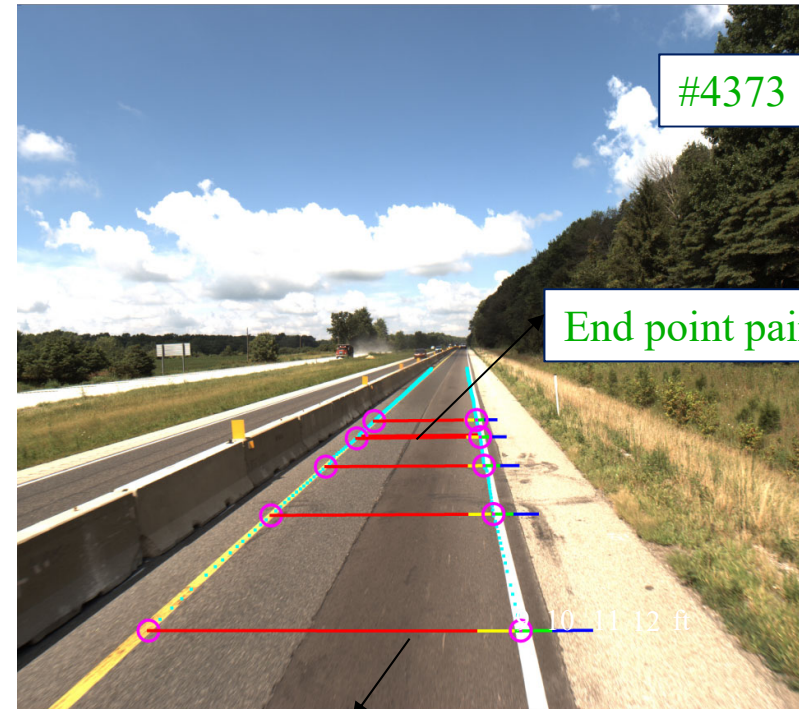
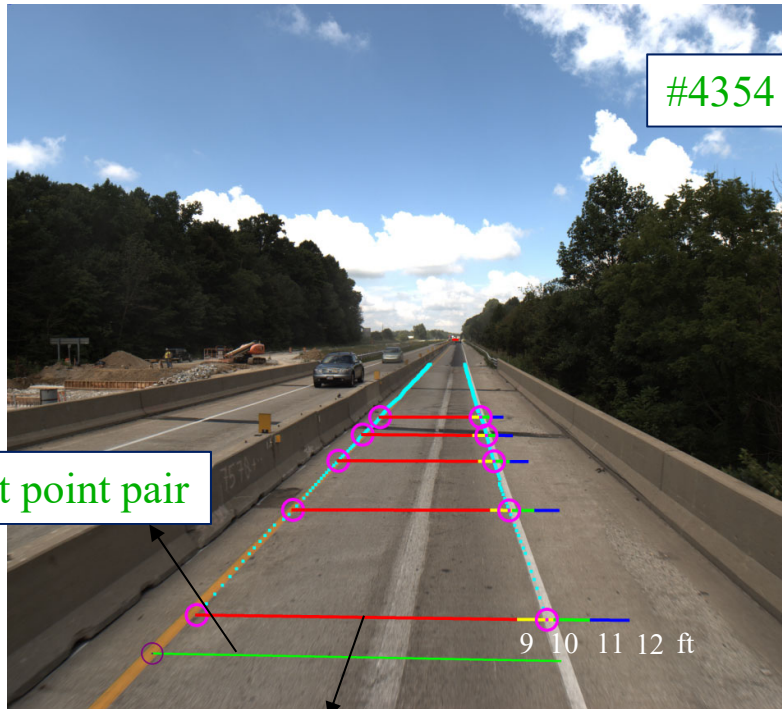
Standard lane width • Lane Maker point  
● Interpolation point

Lane Marking Detection for Work Zone Monitoring

# Kinematic Terrestrial Laser Scanning



Type: Narrow Lane

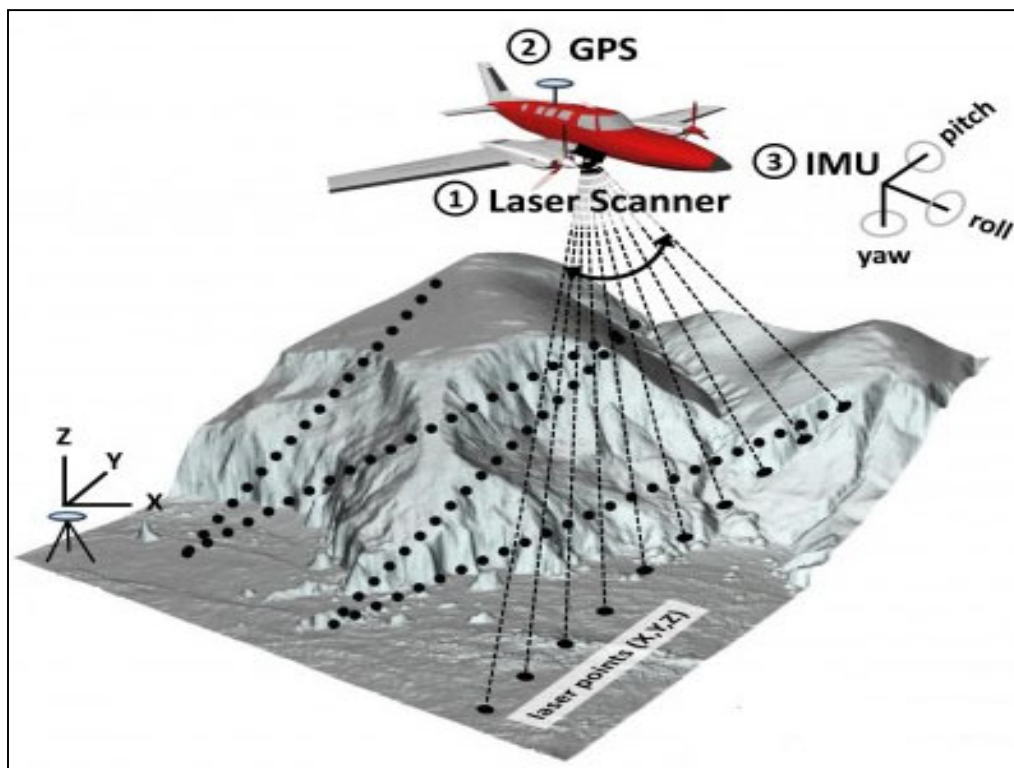


Standard lane width

Standard lane width ● Lane Maker point  
● Interpolation point

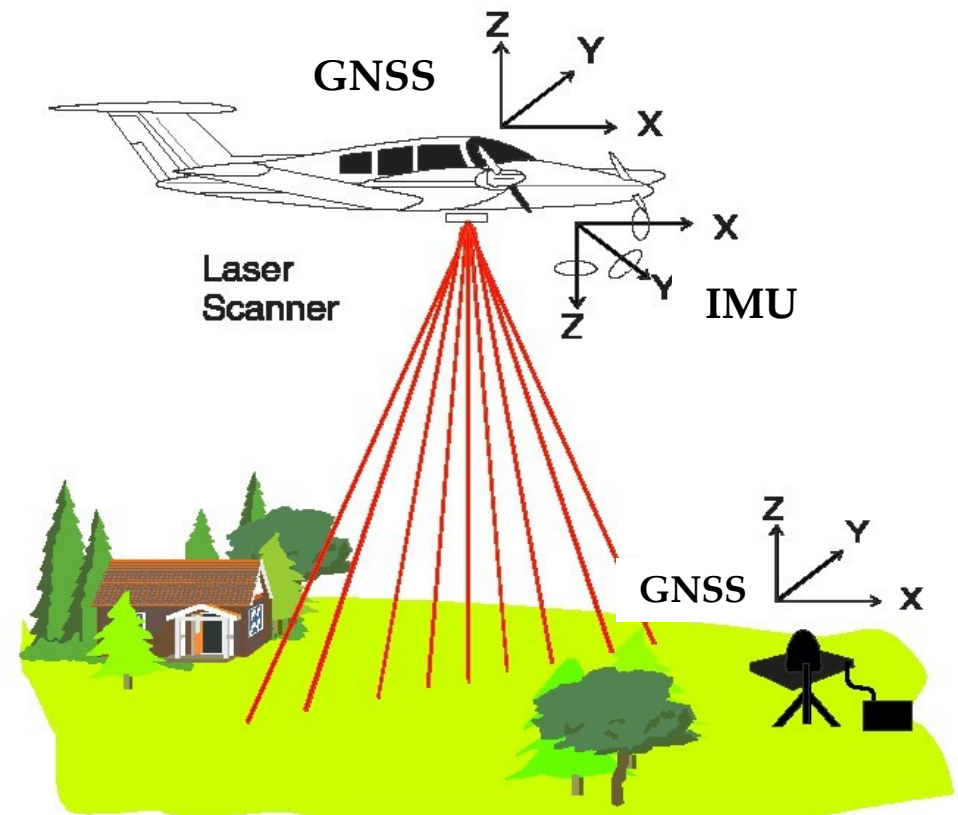
Lane Marking Detection for Work Zone Monitoring

# Airborne LiDAR Mapping



# Airborne LiDAR Mapping

- Three Measurement Systems
  - GNSS
  - IMU
  - Laser scanner emits laser beams with high frequency and collects the reflections.





# Airborne LiDAR Mapping





# Airborne LiDAR Mapping



ALS 40 (Leica Geosystems)

# Airborne LiDAR Mapping



OPTECH ALTM 3100

# Airborne LiDAR Mapping



Reigl 680i LiDAR

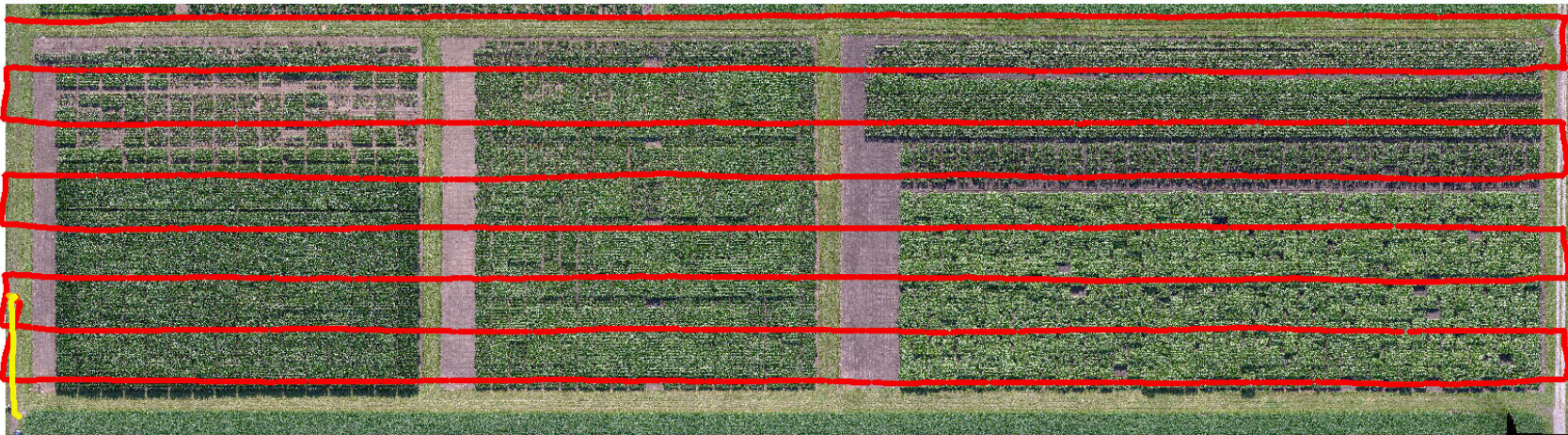
# UAV-Based LiDAR Mapping



Purdue University System



# UAV-Based LiDAR Mapping

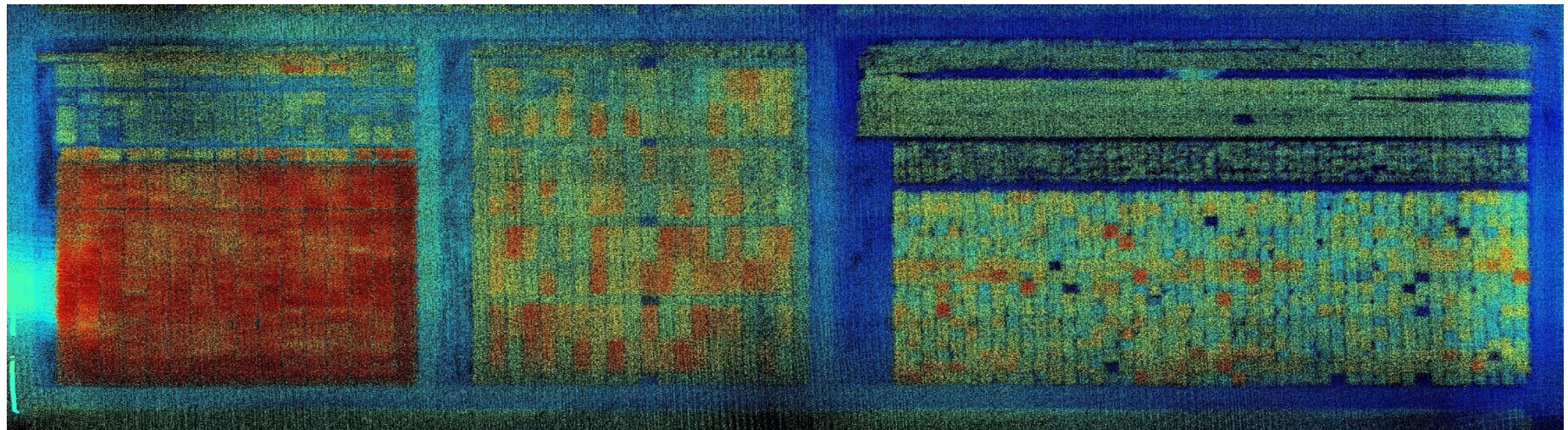


July 15<sup>th</sup>, 2016 (Field 54) – Trajectory

Purdue University System



# UAV-Based LiDAR Mapping

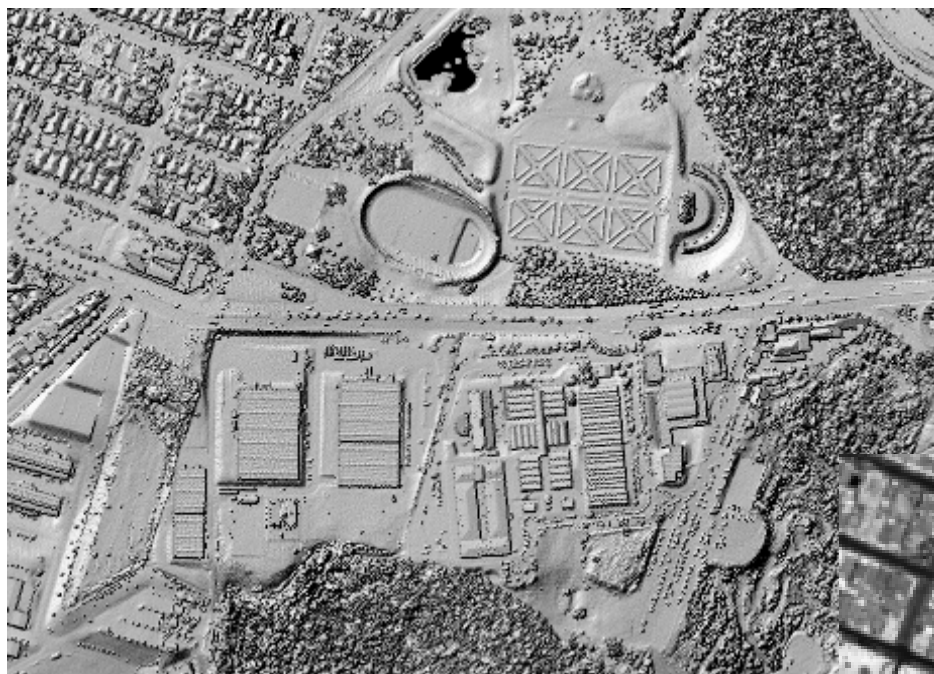


July 15<sup>th</sup>, 2016 (Field 54) – Elevation Map



Purdue University System

# Airborne LiDAR Mapping



Range Data (Shaded Relief)

Interpolated



Intensity Data

Interpolated



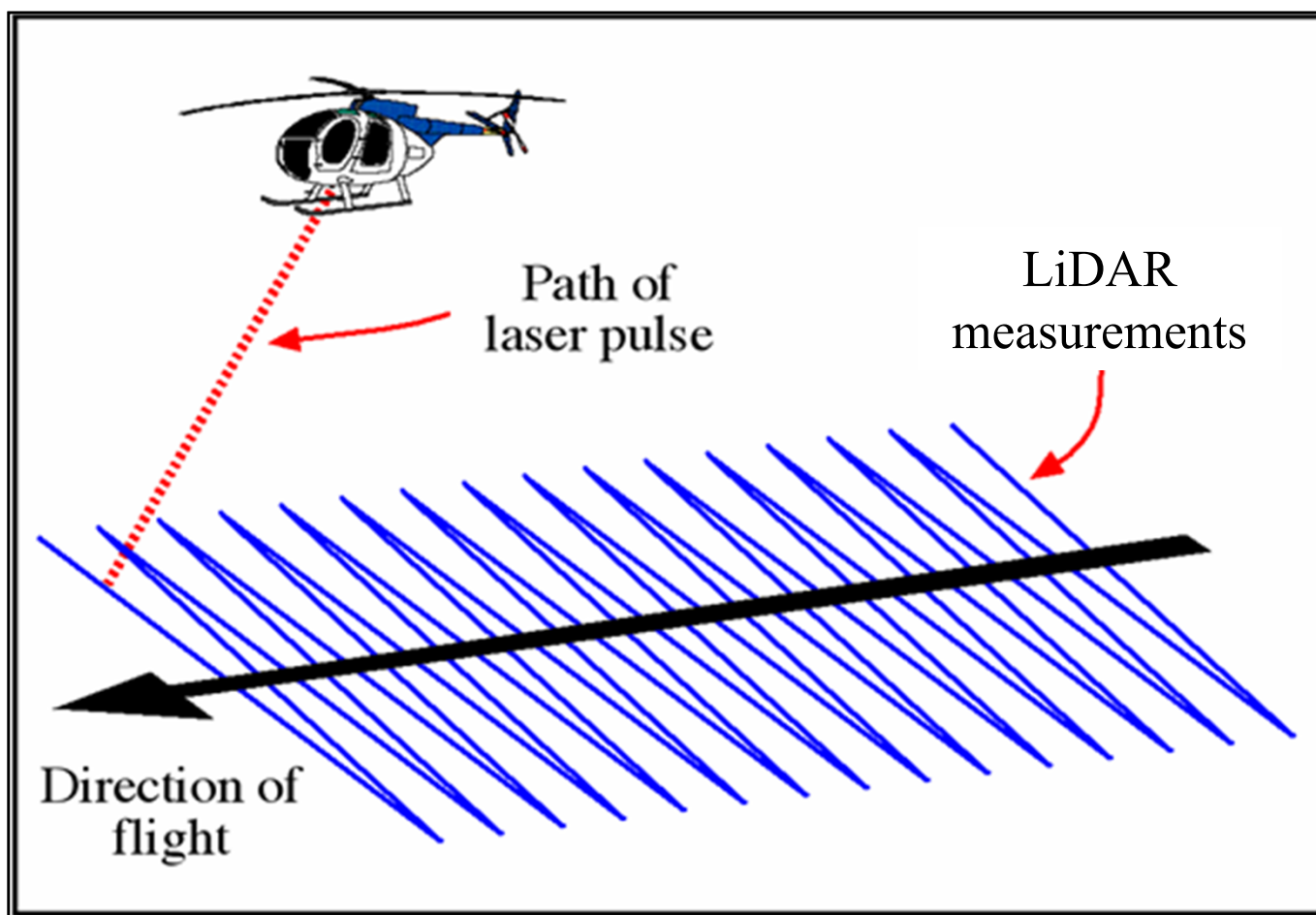


# LiDAR Principles

## Sensor Specifications and Data Characteristics

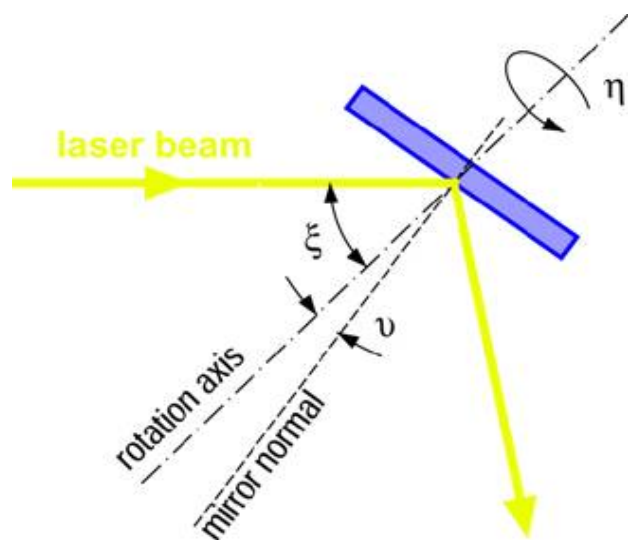
# LiDAR Principles

## Linear LiDAR Scanners

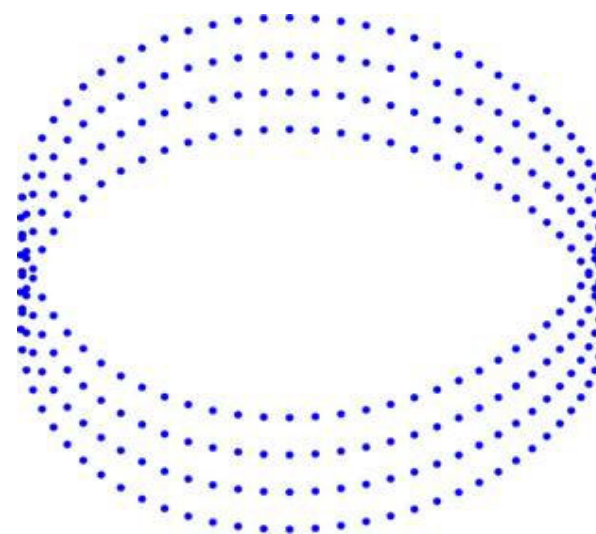


# LiDAR Principles

## Conical/Elliptical LiDAR Scanners

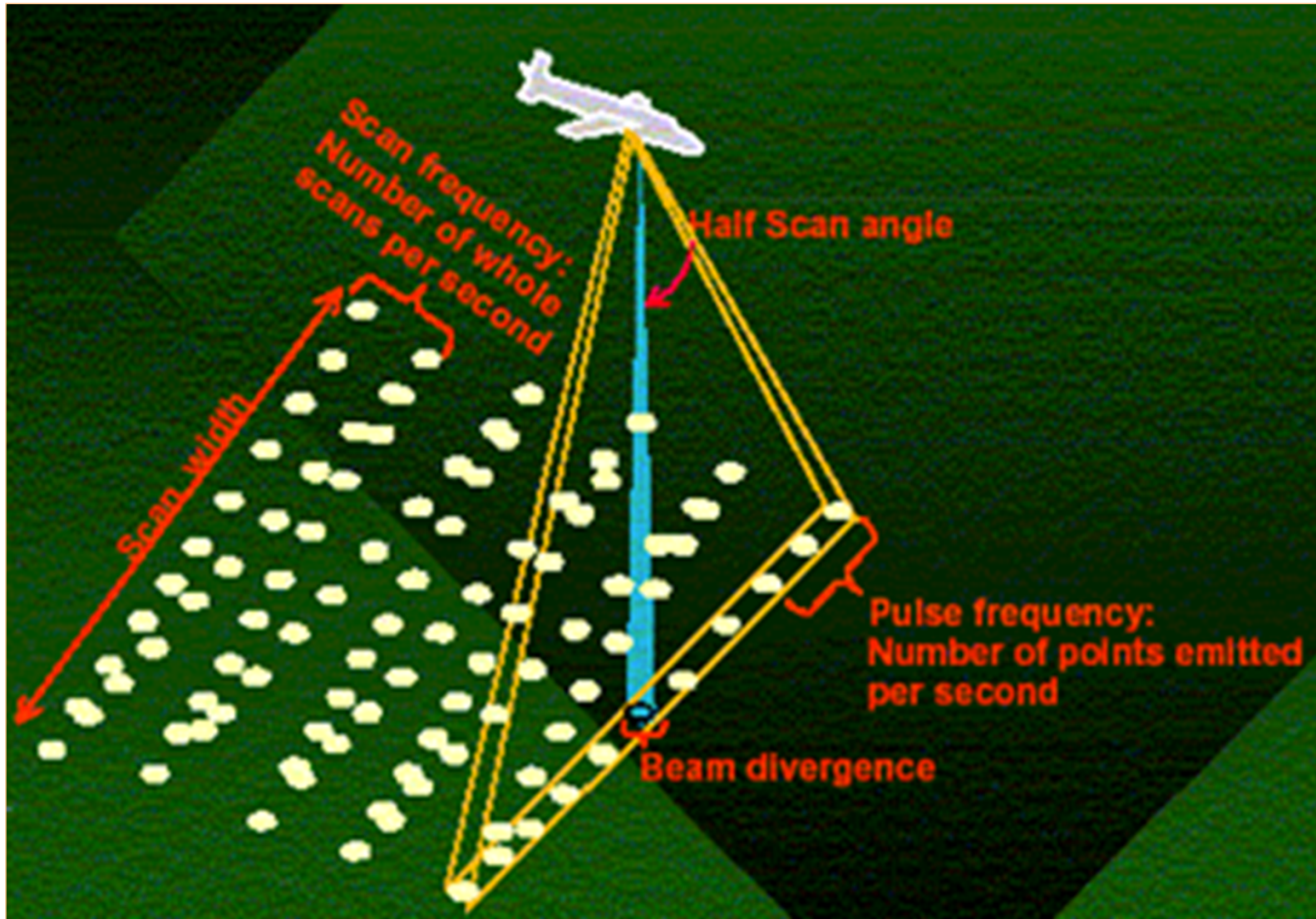


Nutating Mirror



Scanning Pattern

# LiDAR Principles





# LiDAR Principles

- Scan Rate/Frequency:
  - Number of scanned swaths per second
- Pulse Rate/Frequency:
  - Number of transmitted pulses per second
- Ground Spacing:
  - The distance between the footprints of two adjacent laser pulses
- Other specifications include:
  - Wavelength, scan angle, scan pattern, beam divergence, operating altitude,.....

# LiDAR Principles



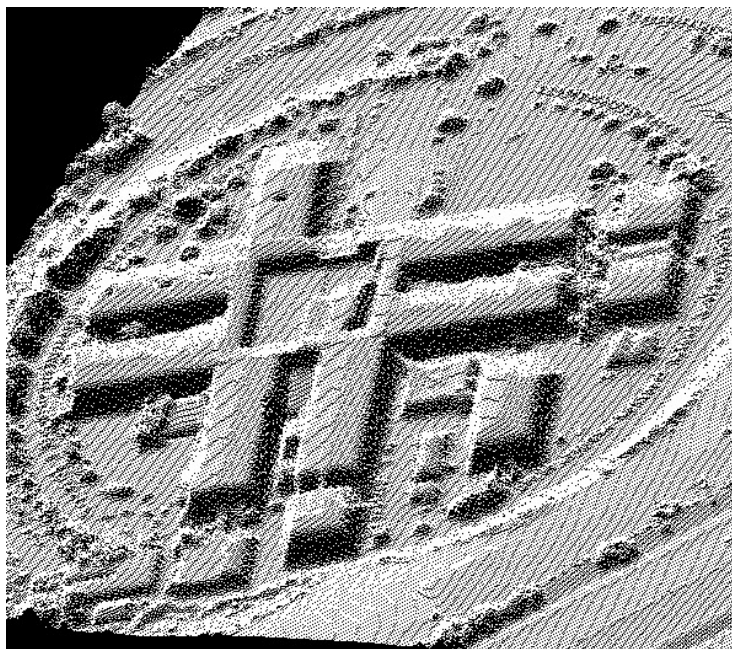
Specification	Typical values
Laser wavelength	1.064 $\mu\text{m}$
Pulse repetition rate	50 – 500 kHz
Pulse energy	100s $\mu\text{J}$
Pulse width	< 10 ns
Beam divergence	0.25 – 2 mrad
Scan angle (full angle)	40° – 75°
Scan rate	25 – 90Hz
Scan pattern	Zig-zag; parallel; elliptical; sinusoidal
GNSS frequency	1 – 10 Hz
INS frequency	200 – 300 Hz
Operating altitude	80 – 3,500 m (6,000m max)
Footprint	0.25 – 2m @ 1,000m AGL
Multiple elevation capture	1 – 4 (Full waveform)
Ground spacing	0.5 – 2m
Vertical accuracy	< 5 – 30 cm (1,000 –3,000 m altitude AGL); 1 $\sigma$
Horizontal accuracy	1/5,500 – 1/2000 x altitude (m AGL); 1 $\sigma$

## Specifications of Typical LiDAR Systems

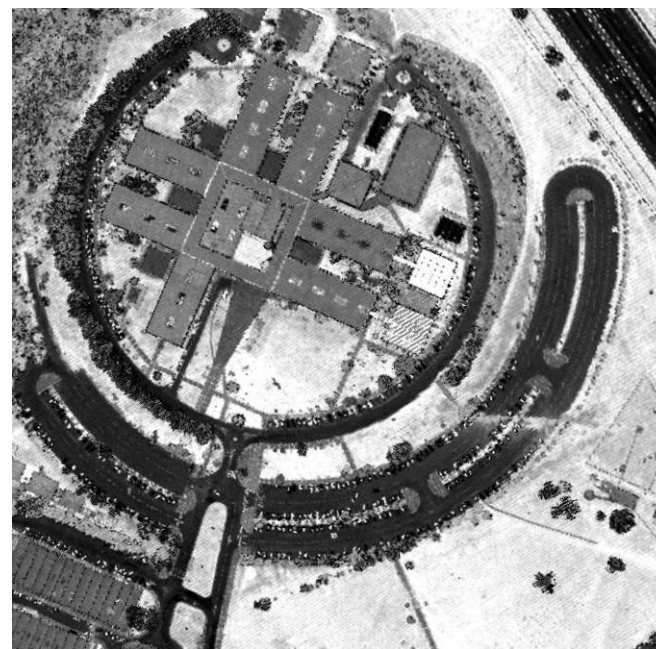


# LiDAR Principles

- LiDAR produces accurate point cloud measurements of surfaces in addition to intensity images.



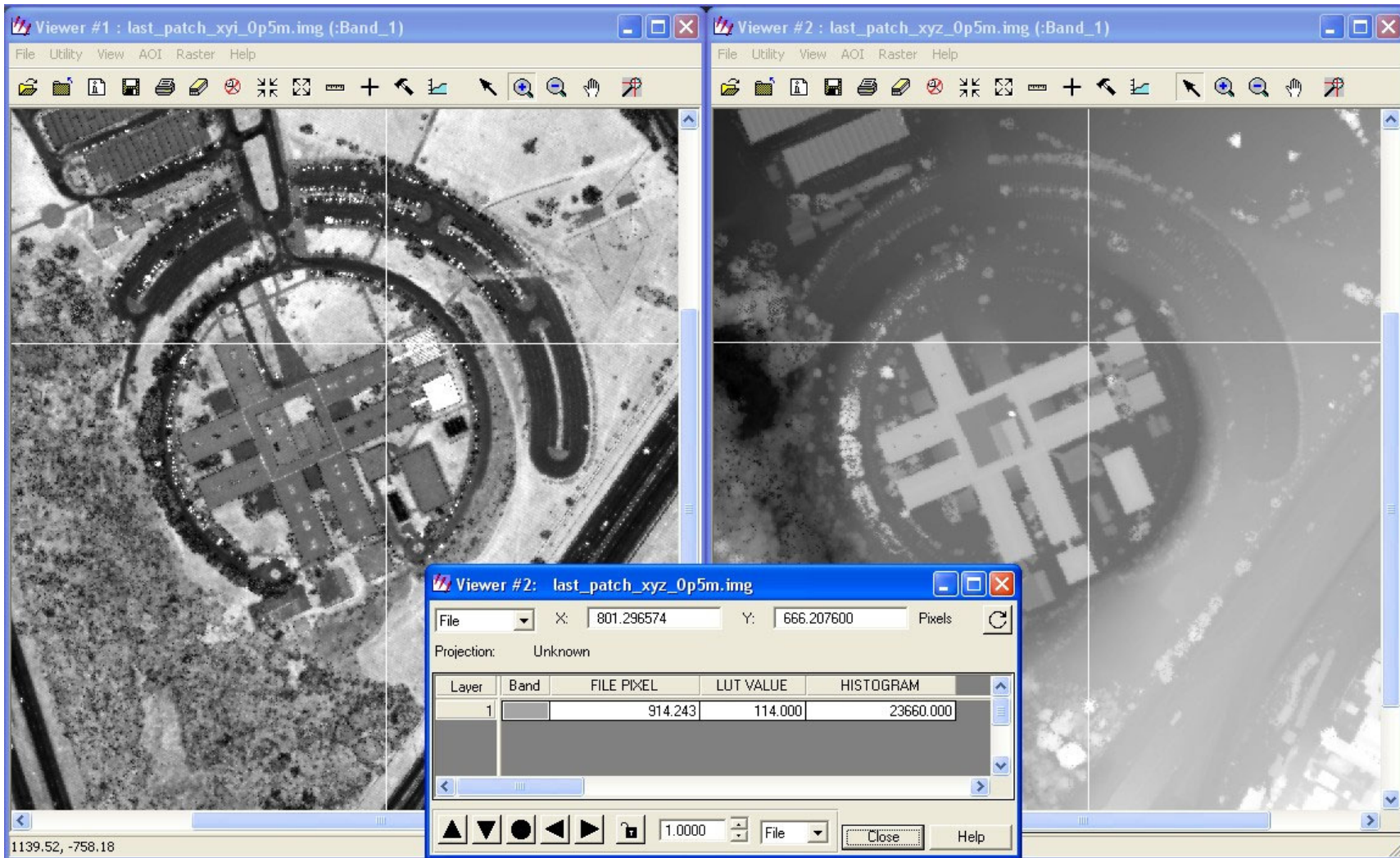
Elevation Data



Intensity Image



# LiDAR Principles





# LiDAR Principles

- Some restrictions
  - Restricted platforms: with few space-borne systems
    - Ground-based and airborne systems are more common.
  - Flying height:
    - Restricted by laser power, sensitivity of sensor, unambiguous maximum pulse rate
    - 2,000 m or less, it recently reached 6,000 m with unknown accuracies.
    - Minimum height restricted by safety
  - Flying speed restricted by scan rate and point density requirements as well as GNSS/INS



# LiDAR Principles

- Compared to photogrammetric systems, LiDAR systems are **not transparent**.
  - Still a provided service
    - Raw measurements are not always accessible.
  - No single system to process the data
  - No interoperability between available systems
  - No standards for calibration, strip adjustment, number and distribution of control points ...
  - **High initial cost**



# LiDAR Principles

- LiDAR output:
  - 232802.510 319978.600 44.300 41.0 9 First
  - 232802.510 319978.600 44.300 41.0 9 Last
  - 232802.360 319979.590 44.460 38.0 9 First
  - 232802.360 319979.590 44.460 38.0 9 Last
  - 232802.250 319980.340 44.550 41.0 9 First
  - 232802.250 319980.340 44.550 41.0 9 Last
  - 232802.100 319981.420 44.470 37.0 9 First
  - 232802.100 319981.420 44.470 37.0 9 Last
  - .....
  - .....

**Black Box (non-transparent model)**



# Why Use LiDAR?

- Fast and Accurate
  - 10's – 100's km<sup>2</sup>/hour; 5 cm RMSE<sub>z</sub> on hard surfaces possible
- Flexible Collection:
  - Maps through canopy
    - Ground measurement is possible.
  - Independent of sun angle
  - Day or night
  - Light rain is tolerated.
  - Mapping of surfaces with very little/no texture or poor definition; ice/snow surfaces, sand, wetlands, ...

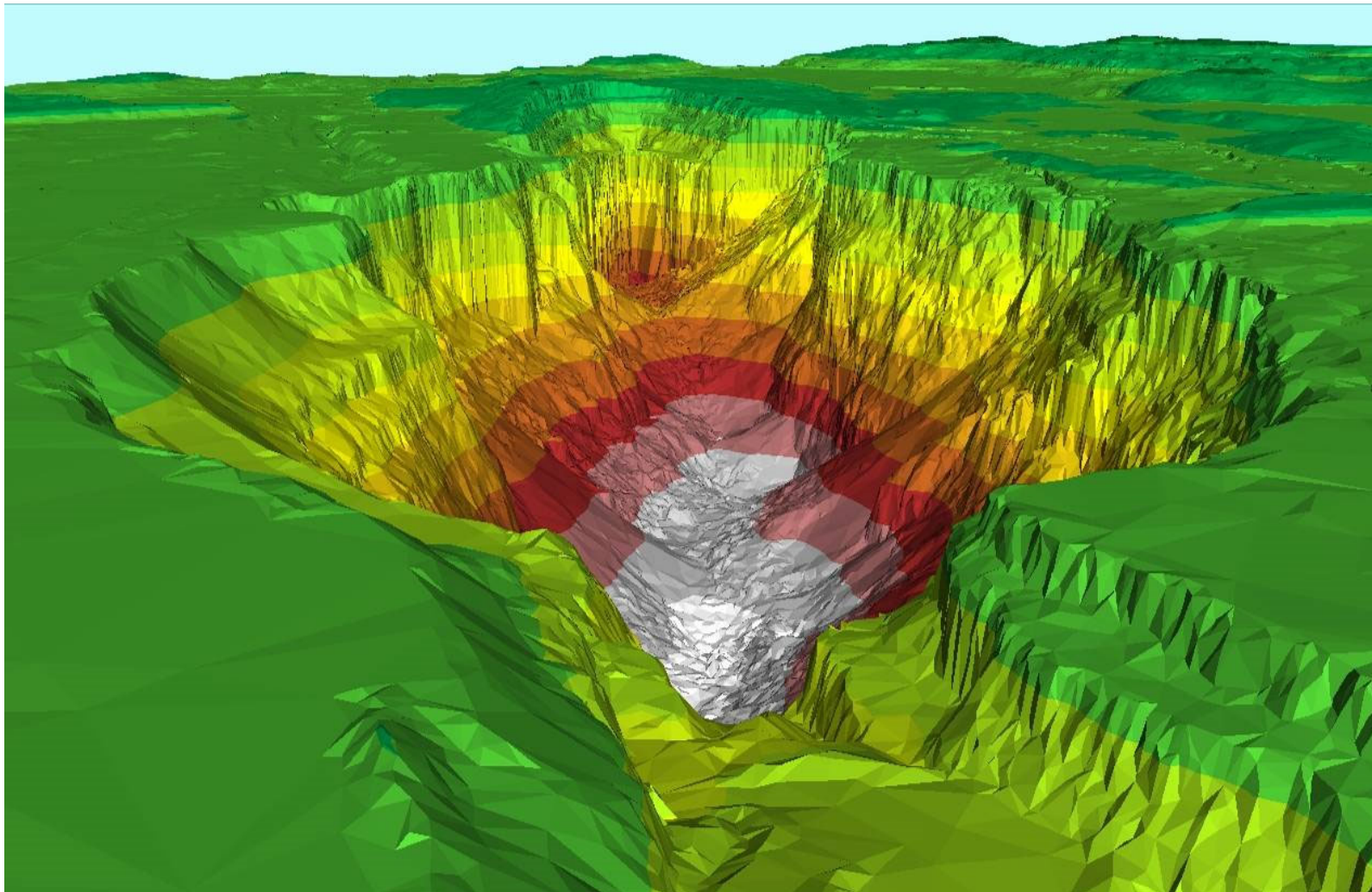




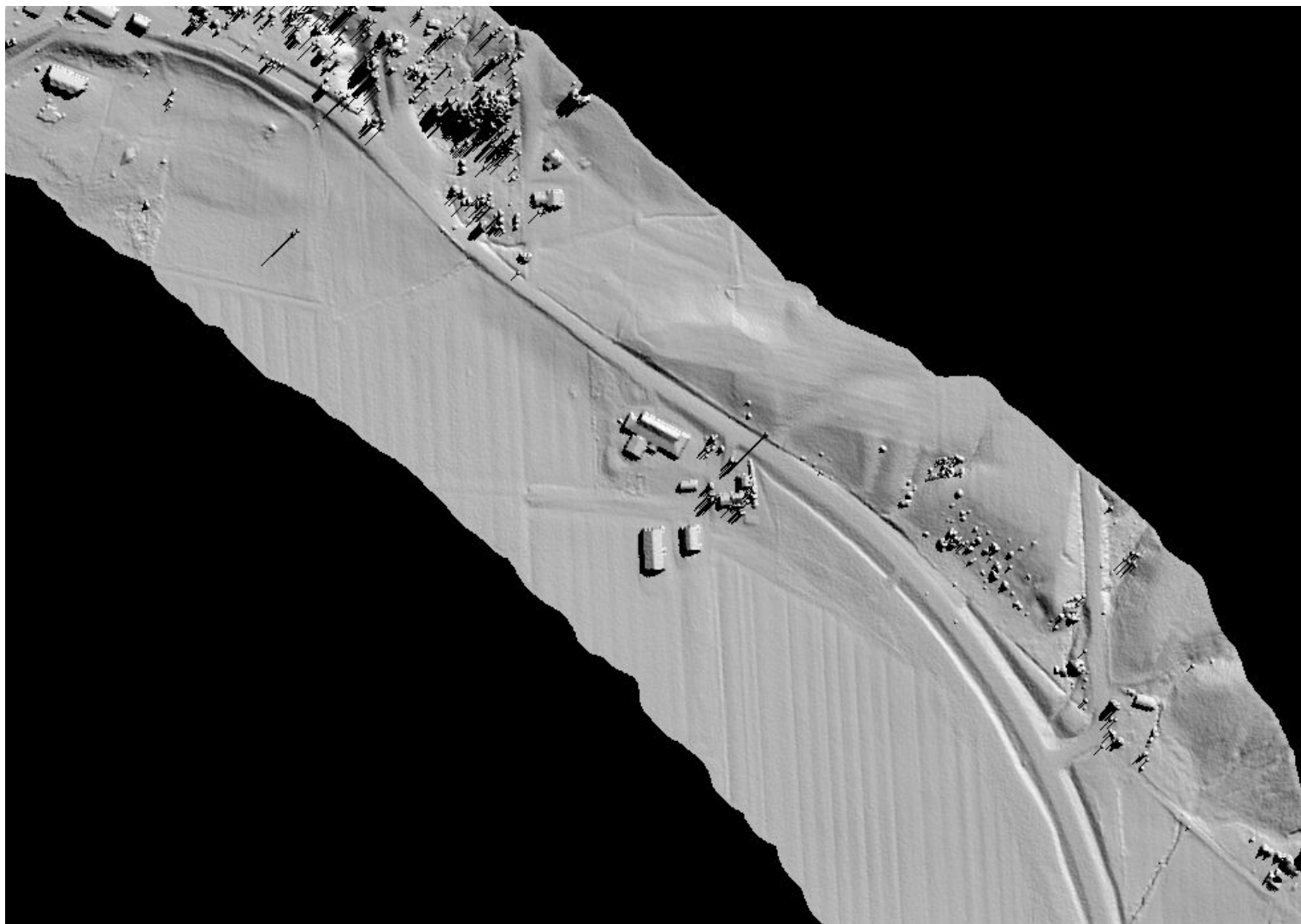
# Why Use LiDAR?

- High Resolution 3D Surface:
  - Dense point clouds; Millions of points/km<sup>2</sup>
- Diverse Data Products:
  - Full-feature,
  - Bare Earth,
  - Contours,
  - Building Footprints,
  - Land Usage,
  - Transportation/Utility Corridors, and
  - Many more ...

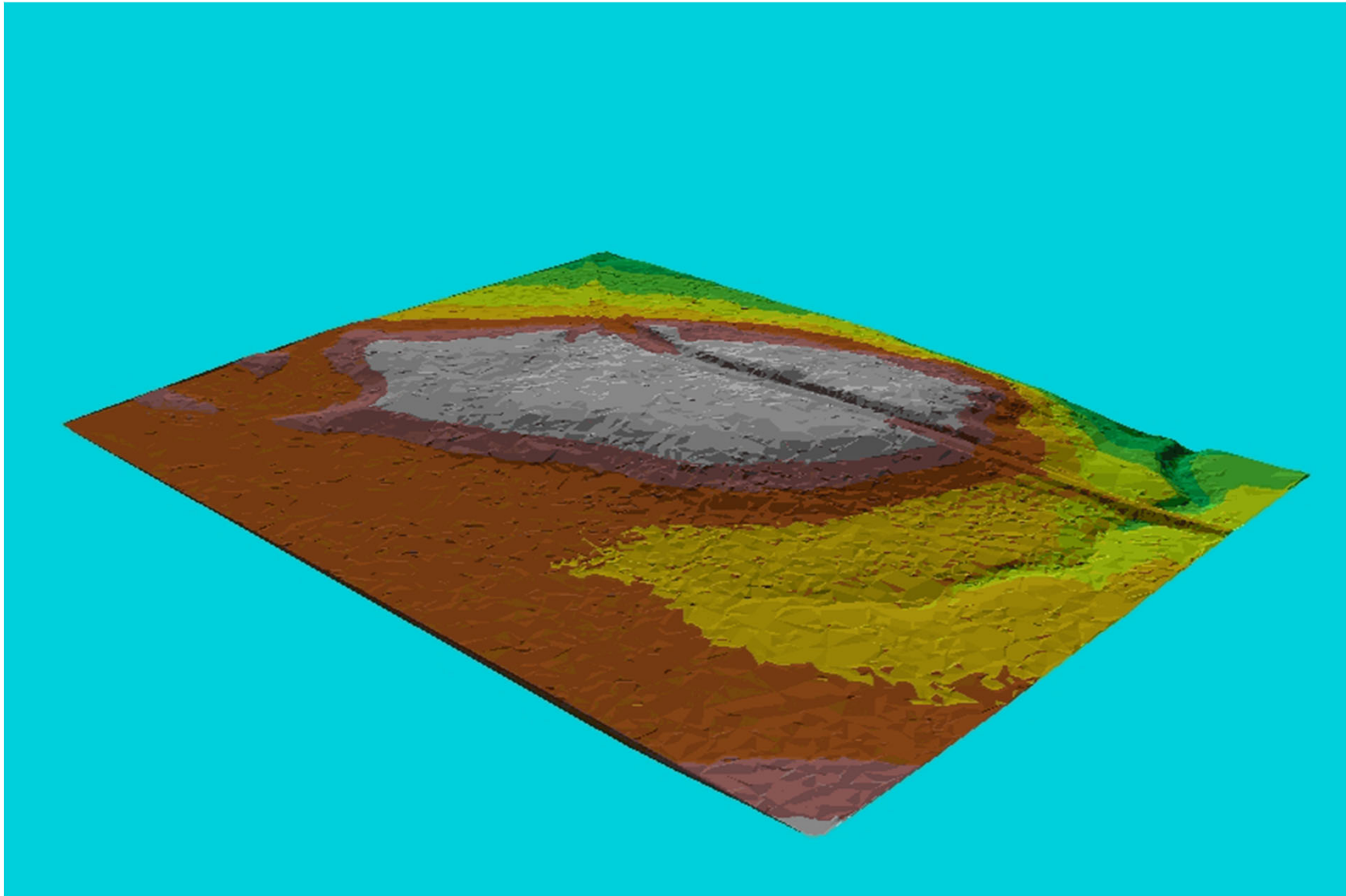
# Volumetric Calculations



# Transportation - Highway Expansion

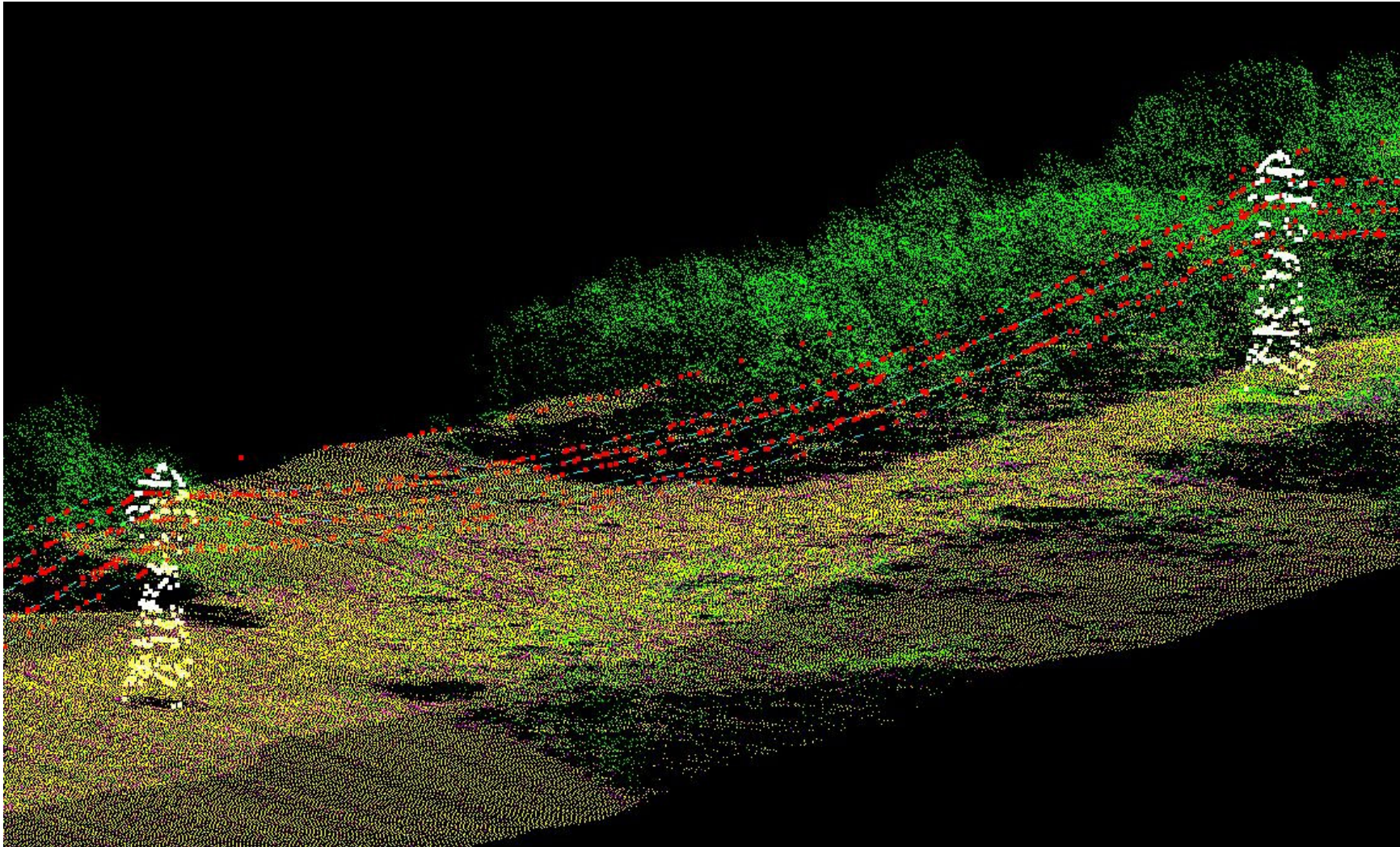


# Cut and Fill Applications



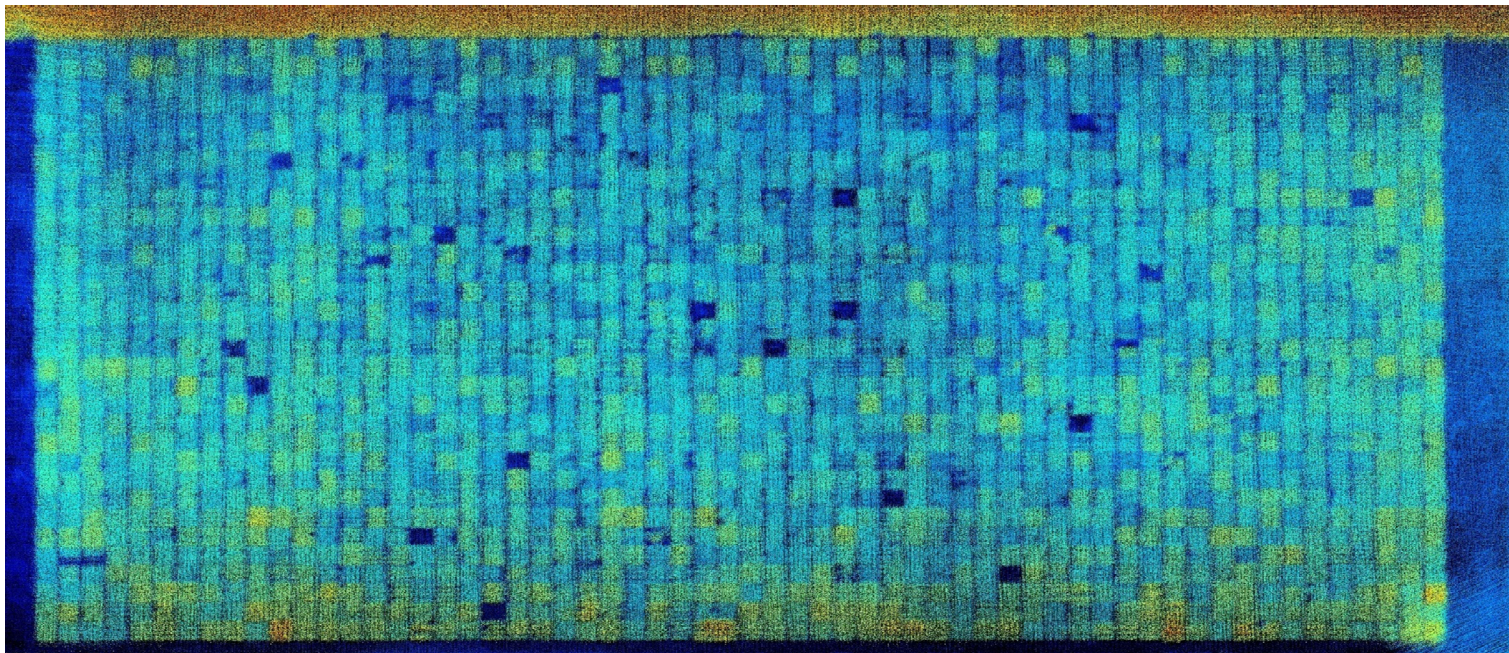


# Power Line Mapping





# Precision Agriculture

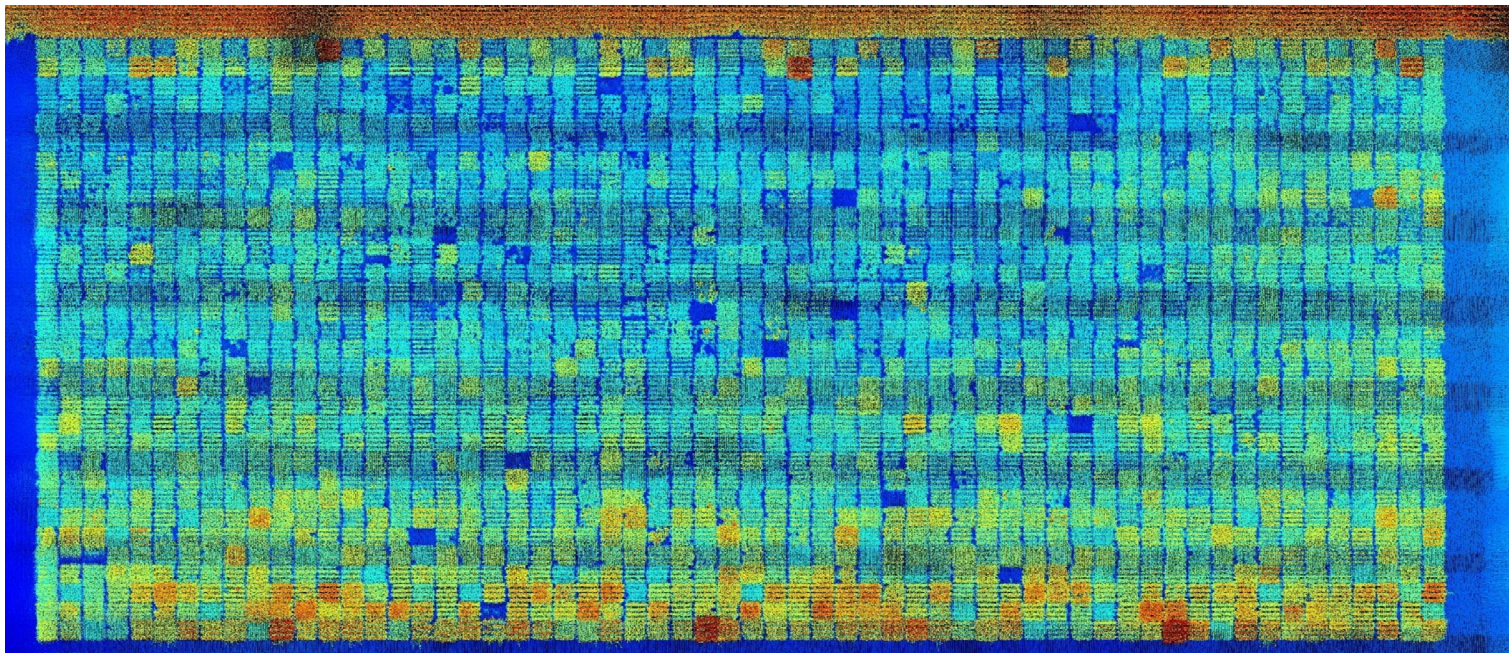


July 19<sup>th</sup>, 2016 (Field 57 E) – Elevation Map





# Precision Agriculture

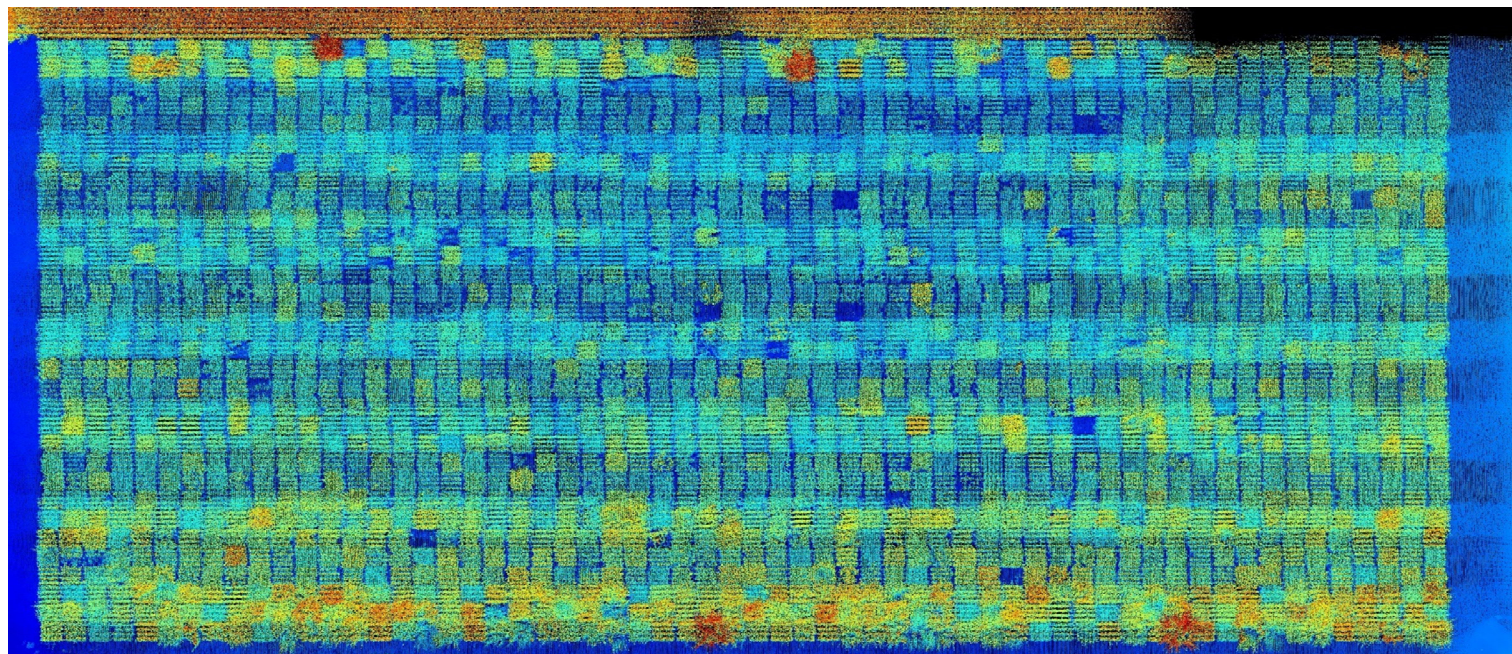


August 10<sup>th</sup>, 2016 (Field 57 E) – Elevation Map





# Precision Agriculture



August 30<sup>th</sup>, 2016 (Field 57 E) – Elevation Map

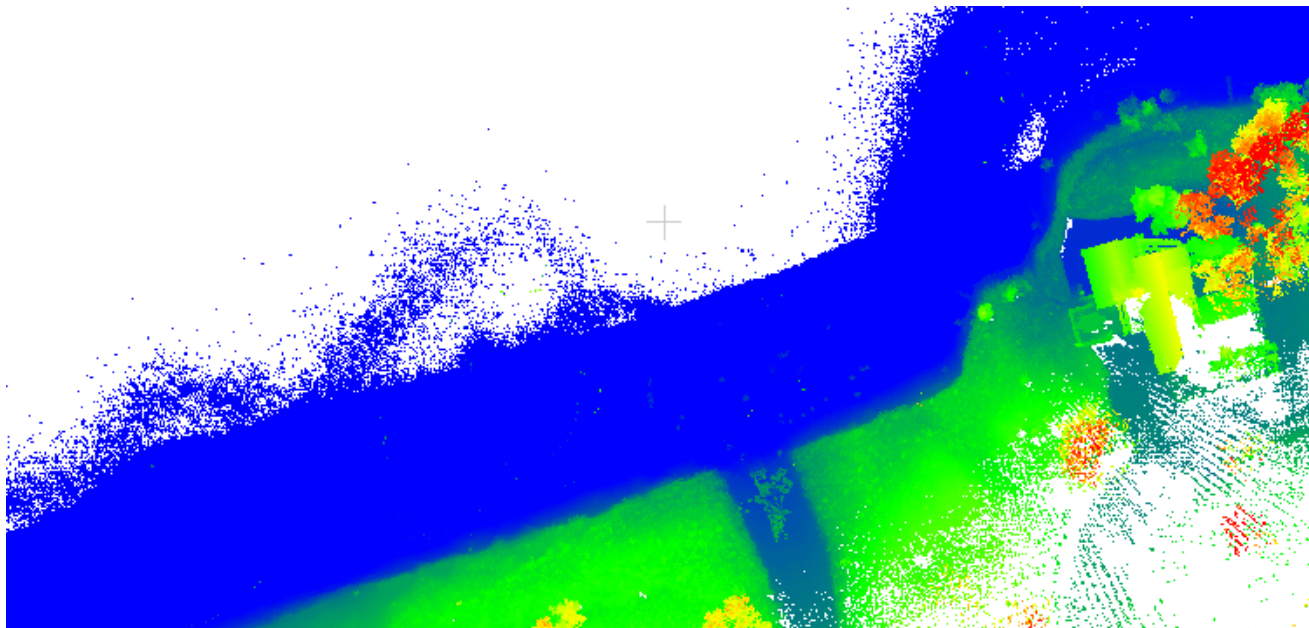


# Shoreline Monitoring





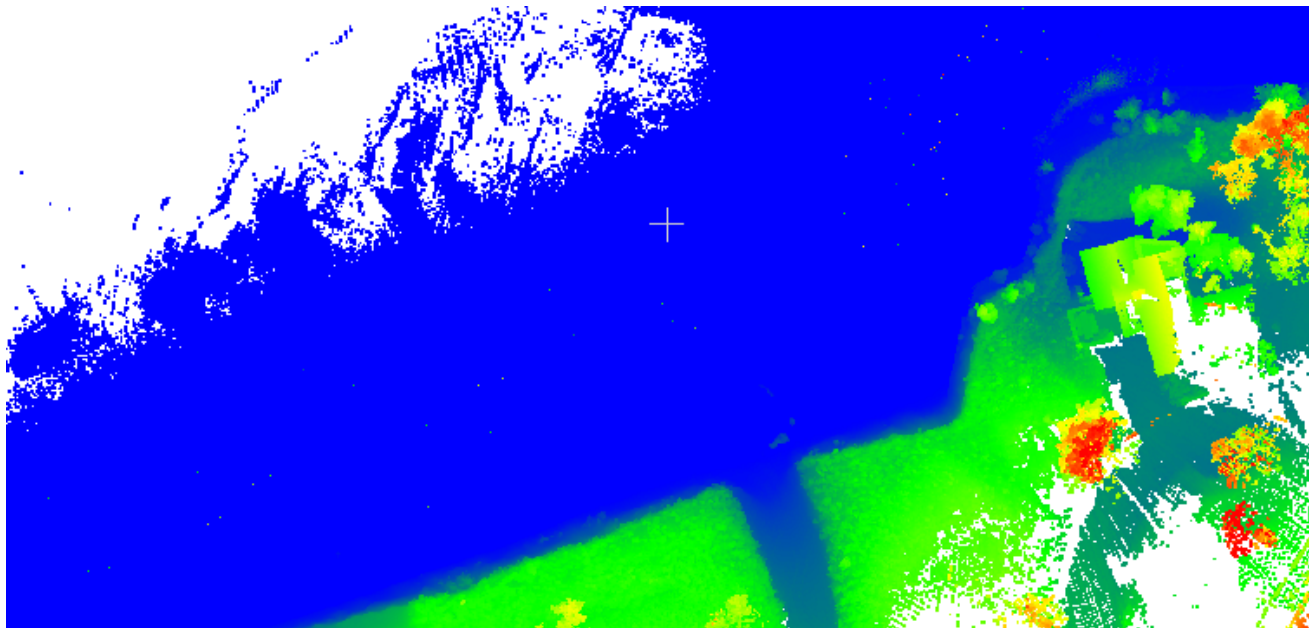
# Shoreline Monitoring



Resolution = 4.0 cm  
0 19 (m)

Digital Surface Model: May 17<sup>th</sup>

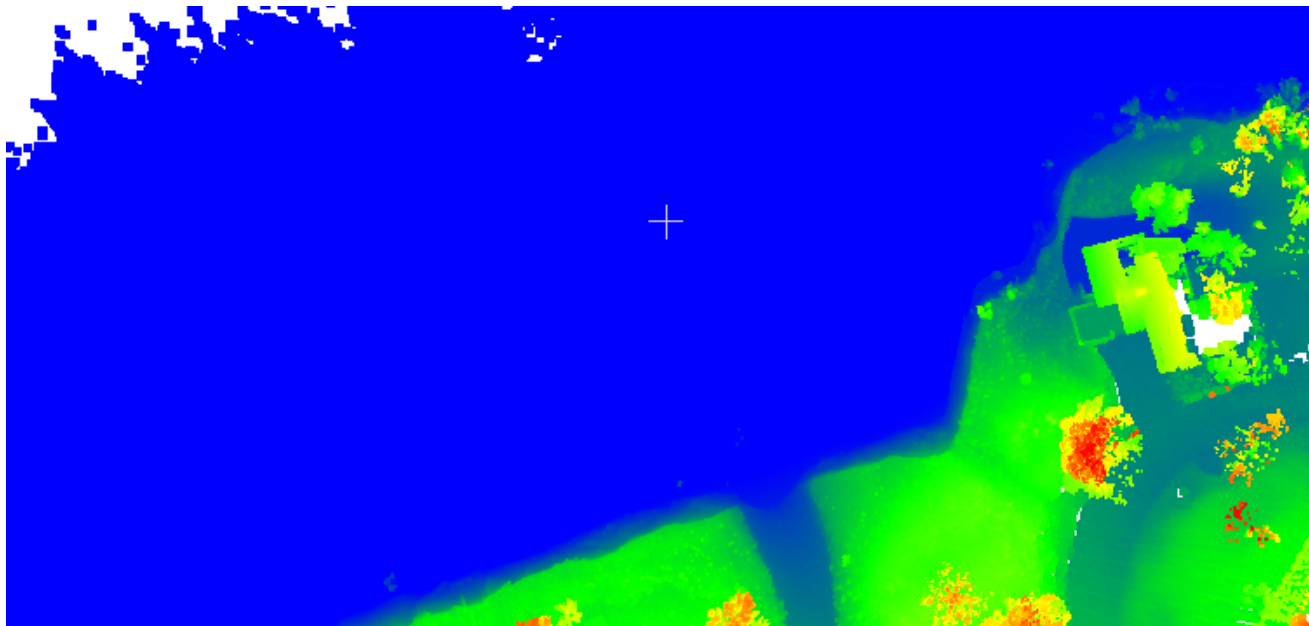
# Shoreline Monitoring



Resolution = 4.0 cm  
0 19 (m)

Digital Surface Model: Nov. 7<sup>th</sup>

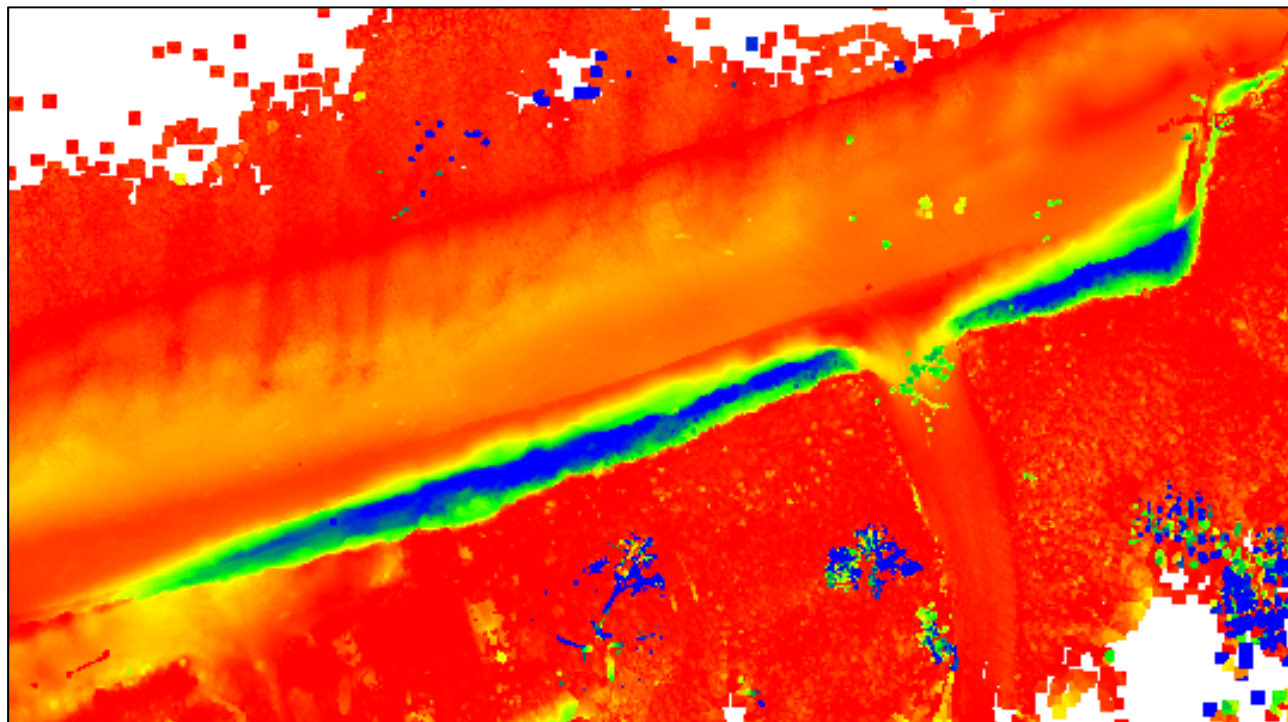
# Shoreline Monitoring



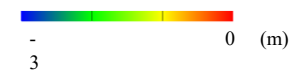
Resolution = 4.0 cm  
0 19 (m)

Digital Surface Model: Dec. 5<sup>th</sup>

# Shoreline Monitoring



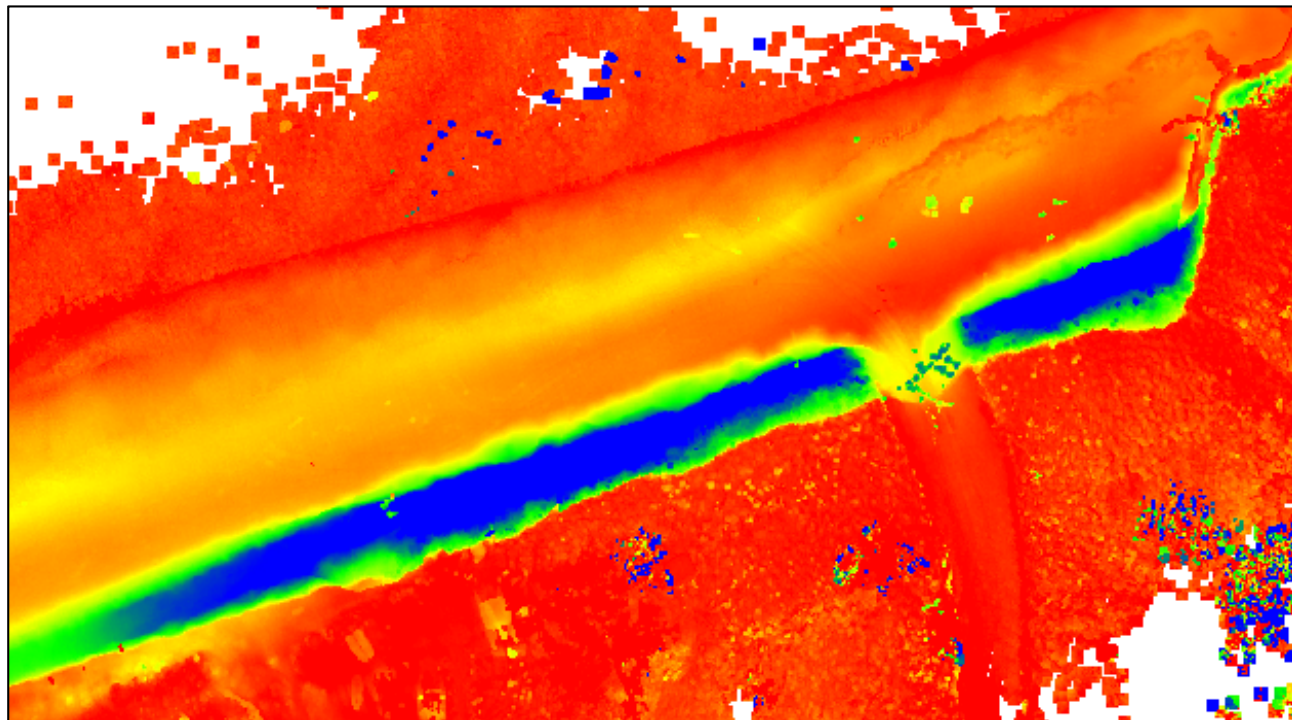
Nov. 7<sup>th</sup> - May 17<sup>th</sup>



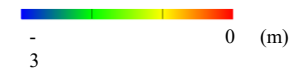
Z-difference: Nov. 7<sup>th</sup> – May 17<sup>th</sup>



# Shoreline Monitoring

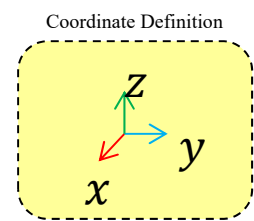
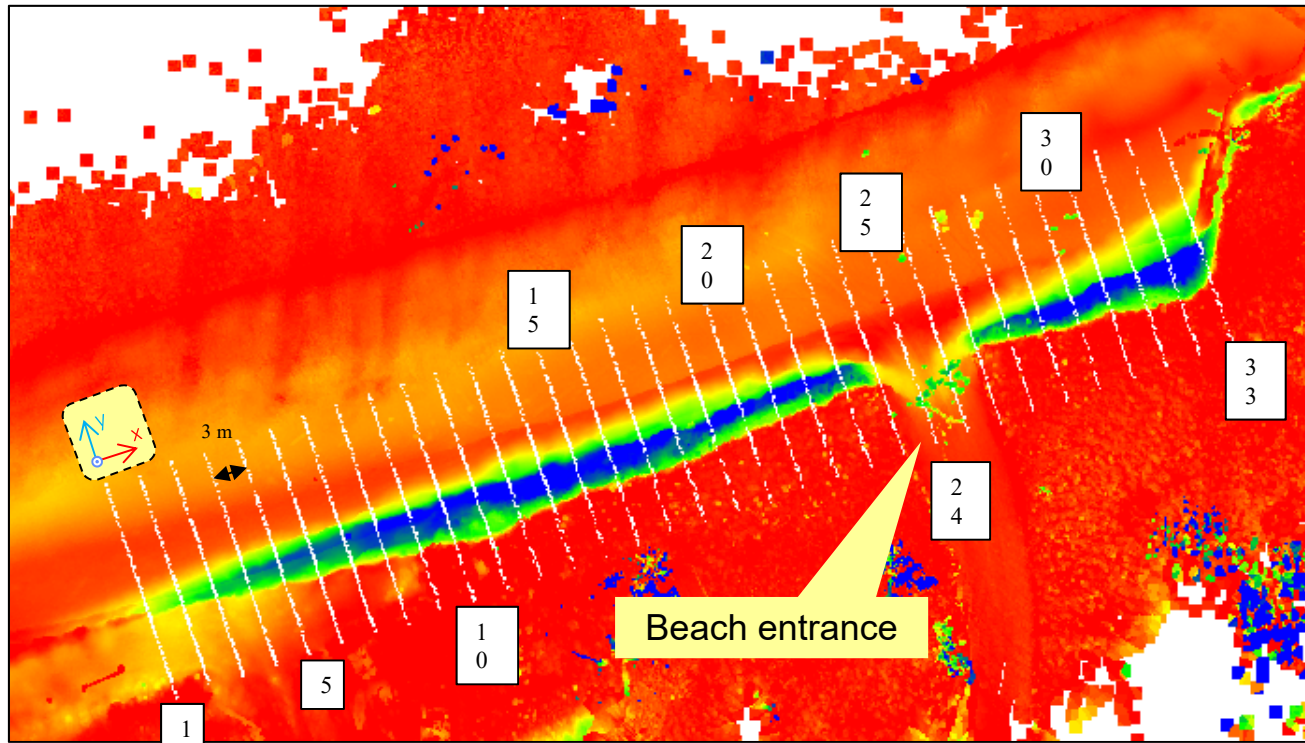


Dec. 5<sup>th</sup> -May 17<sup>th</sup>

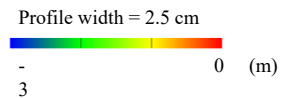


Z-difference: Dec. 5<sup>th</sup> – May 17<sup>th</sup>

# Shoreline Monitoring

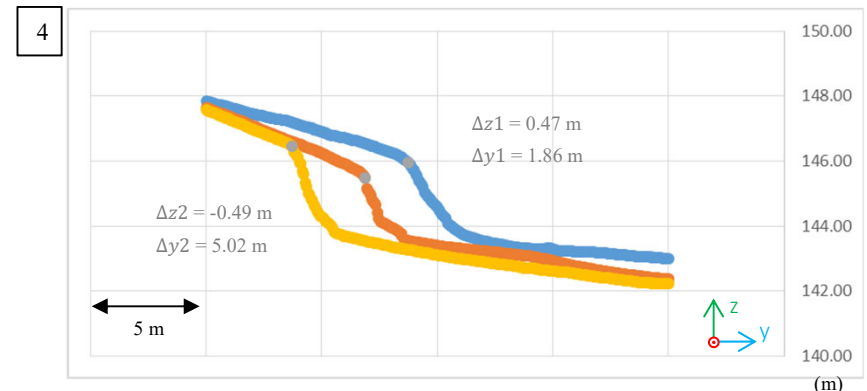
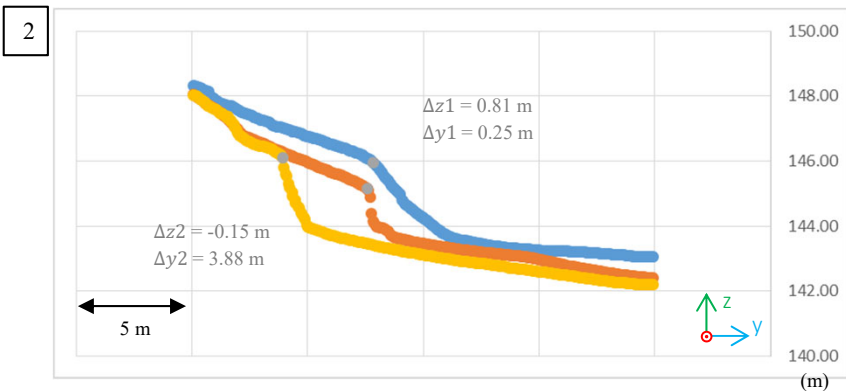
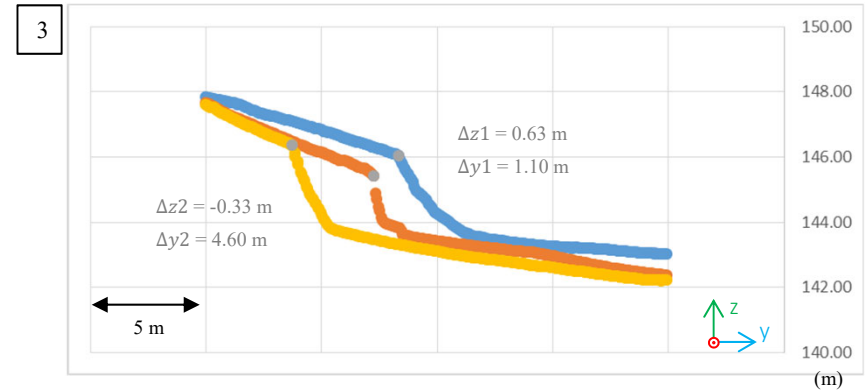
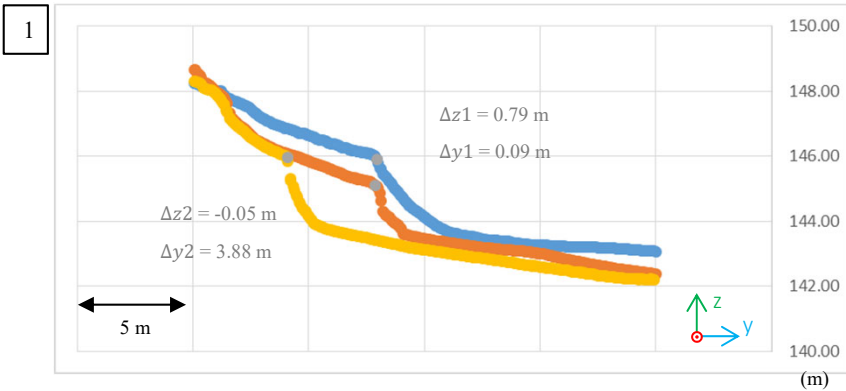


Base Map: z-difference map (Nov. 7<sup>th</sup> - May 17<sup>th</sup>)



Cross-sections: Profile Locations

# Shoreline Monitoring



$\Delta z1 = z_{May} - z_{Nov}$    
 $\Delta y1 = y_{May} - y_{Nov}$    
 $\Delta z2 = z_{May} - z_{Dec}$    
 $\Delta y2 = y_{May} - y_{Dec}$

● 5th Dec.                      ● 17th May  
● Slope change point (manually)    ● 7th Nov.    Profile width = 2.5 cm

Cross-sections: Ridge Point Locations

# Stockpile Volume Estimation



UAS photos

INDOT Lafayette Maintenance Facility



# Stockpile Volume Estimation



## UAV-based Mobile Mapping System

- Platform: DJI M600
- Camera: Sony Alpha 7R
- LiDAR: Velodyne VLP-32C
- GNSS/INS: APX-15 V2

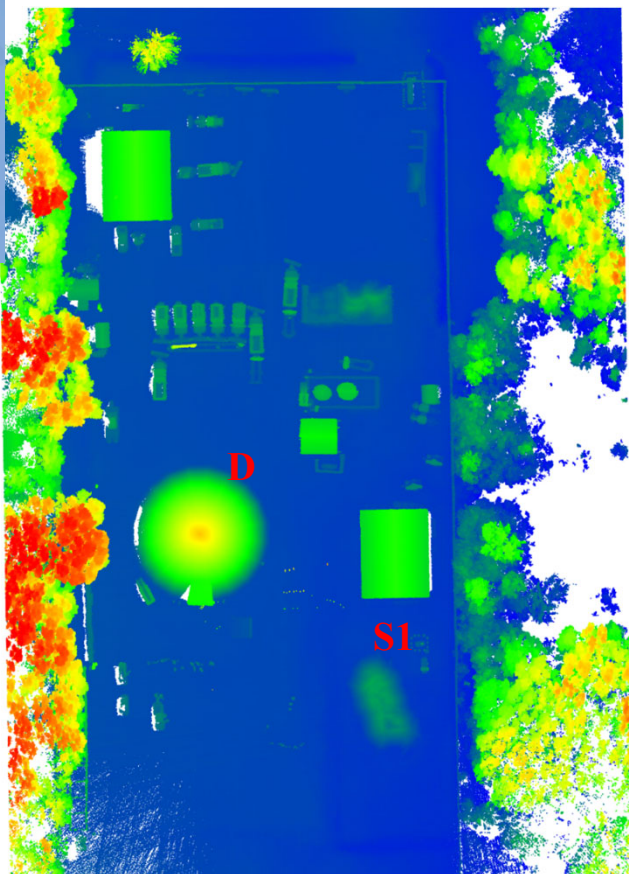
## Terrestrial LiDA

- FARO Focus 3D



INDOT Lafayette Maintenance Facility

# Stockpile Volume Estimation



Point cloud colored by height

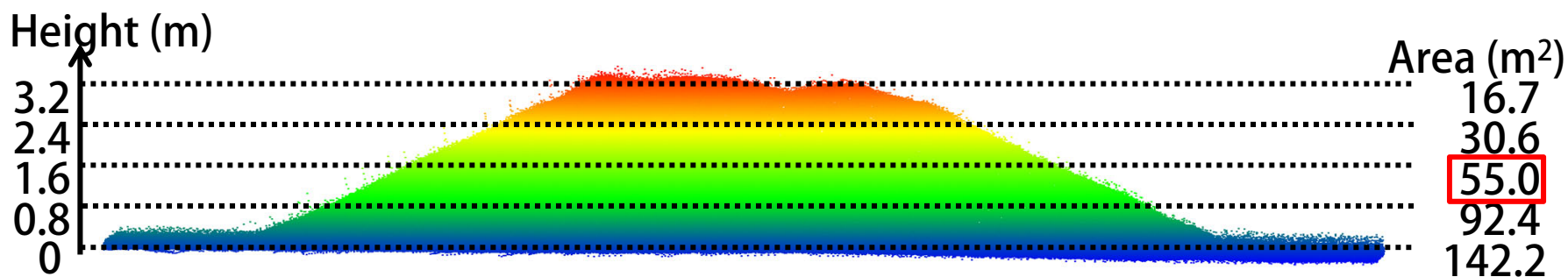


Color-coded LiDAR DSM

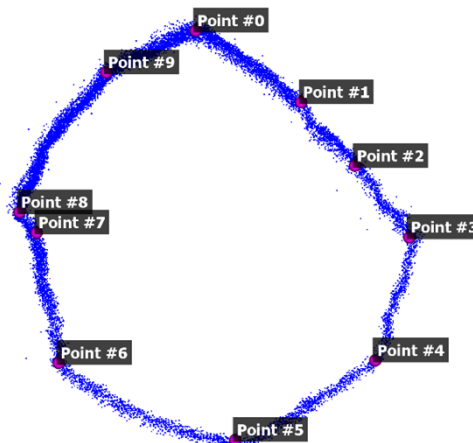
VLP-32C LiDAR Point Cloud



# Stockpile Volume Estimation



Volume = 269 yard<sup>3</sup> (206 m<sup>3</sup>)



Stockpile S2



# 3D Realistic View Generation







# LiDAR Mathematics

## LiDAR Equation



# LiDAR Mathematics

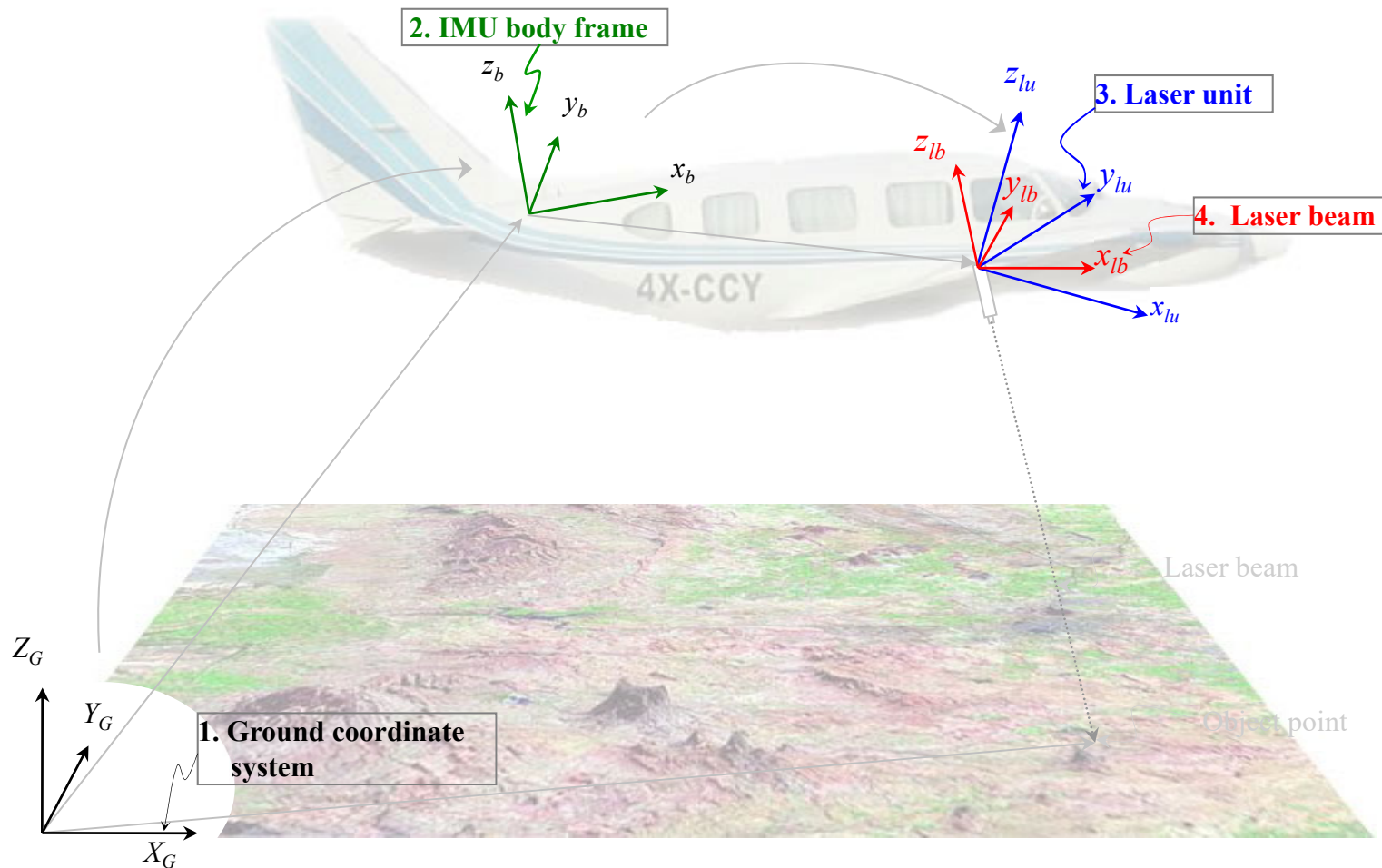
- Objective:
  - How are the LiDAR measurements used to generate the ground coordinates of the laser footprints?
- We will be focusing on Mobile LiDAR Systems since they are the most general ones.
  - The model for static LiDAR can be derived as a special case.
- Procedure:
  - Involved coordinate systems
  - Relationship between these coordinate systems (mounting parameters)
  - LiDAR equation
  - Error sources
  - Impact of these error sources



## Notation

- $r_a^b$  Stands for the coordinates of point  $a$  relative to point  $b$  – this vector is defined relative to the coordinate system associated with point  $b$ .
- $R_a^b$  Stands for the rotation matrix that transforms a vector defined relative to the coordinate system denoted by  $a$  into a vector defined relative to the coordinate system denoted by  $b$ .

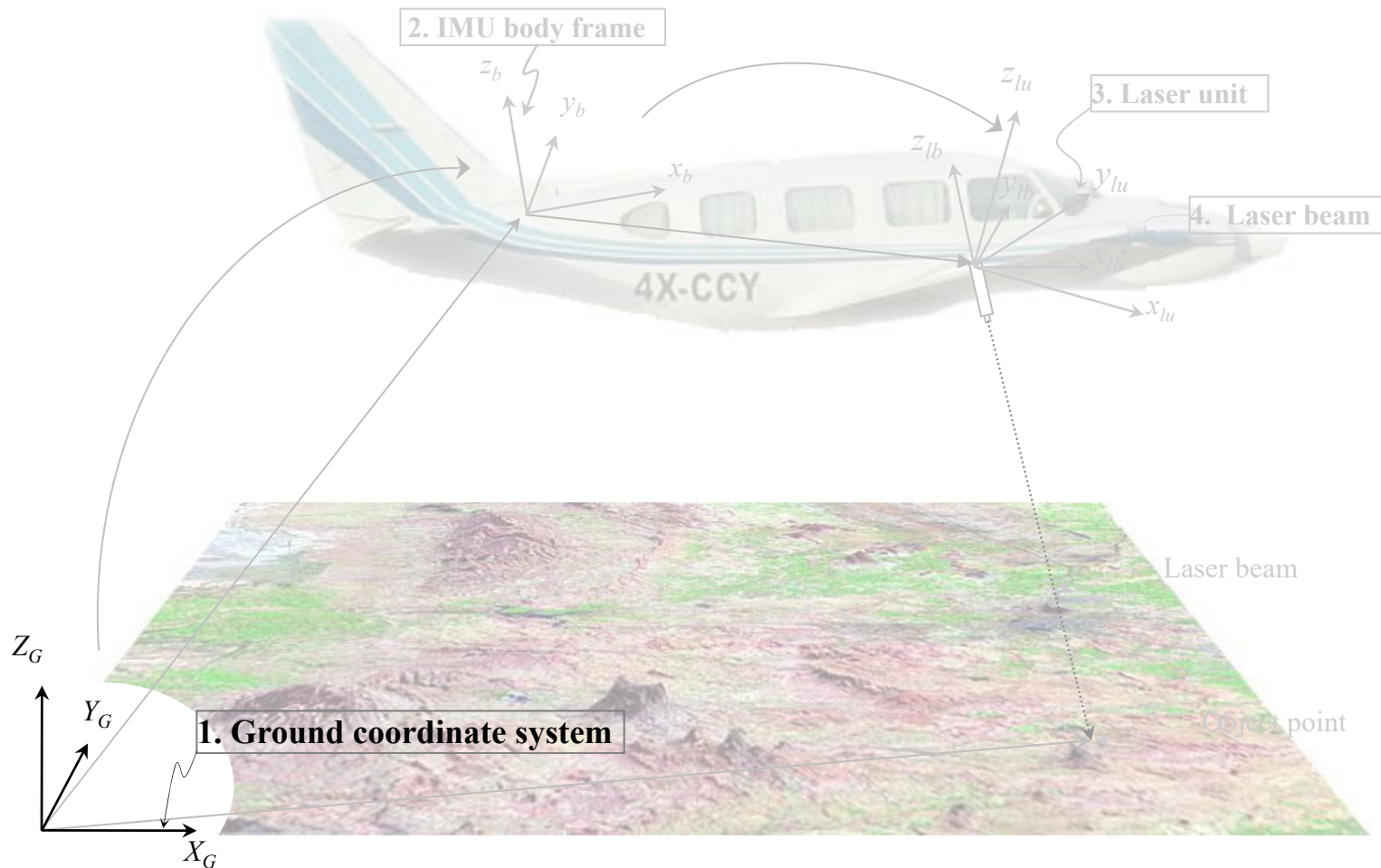
# LiDAR Equation: Coordinate Systems



Four coordinate systems involved

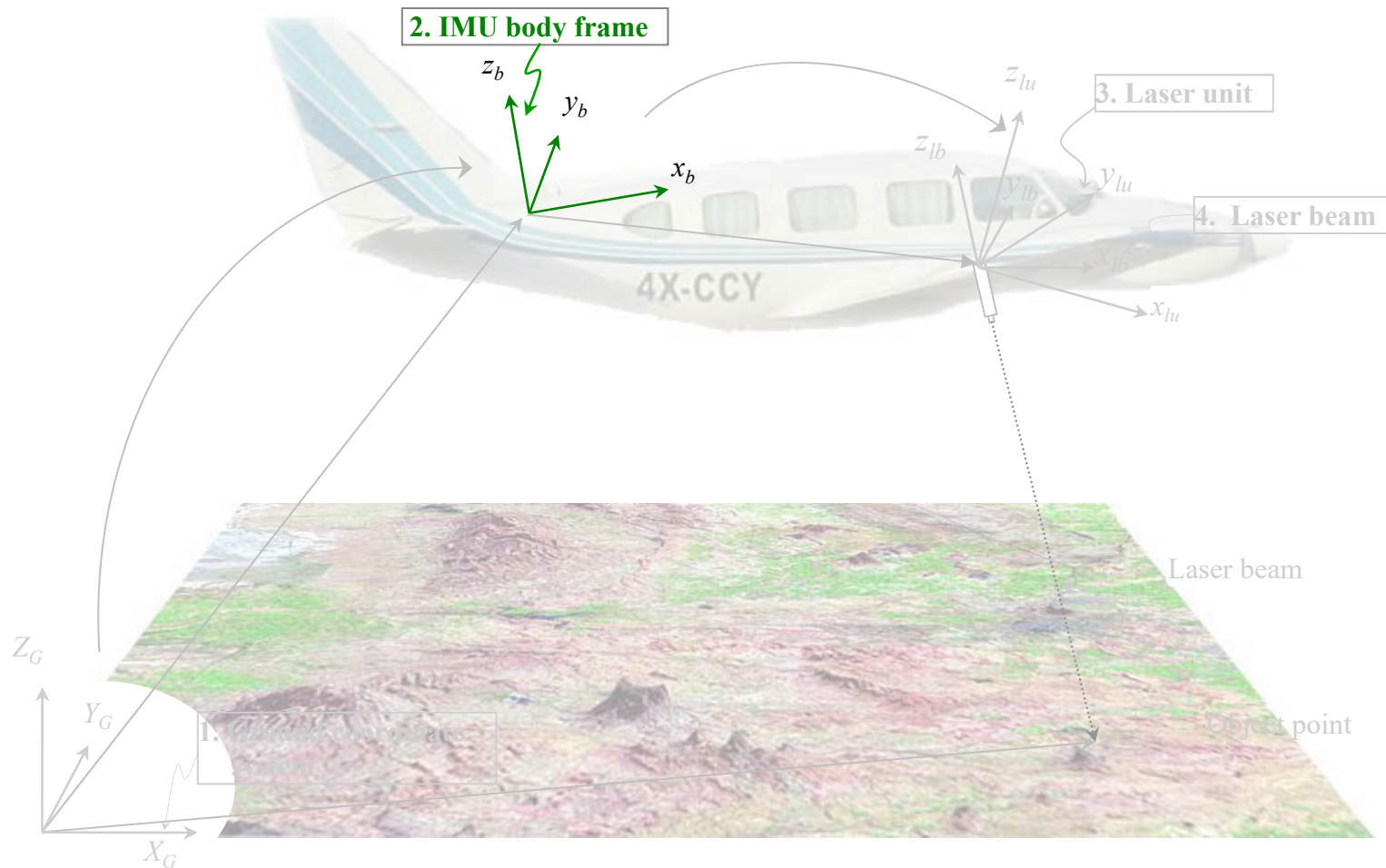


# LiDAR Equation: Coordinate Systems



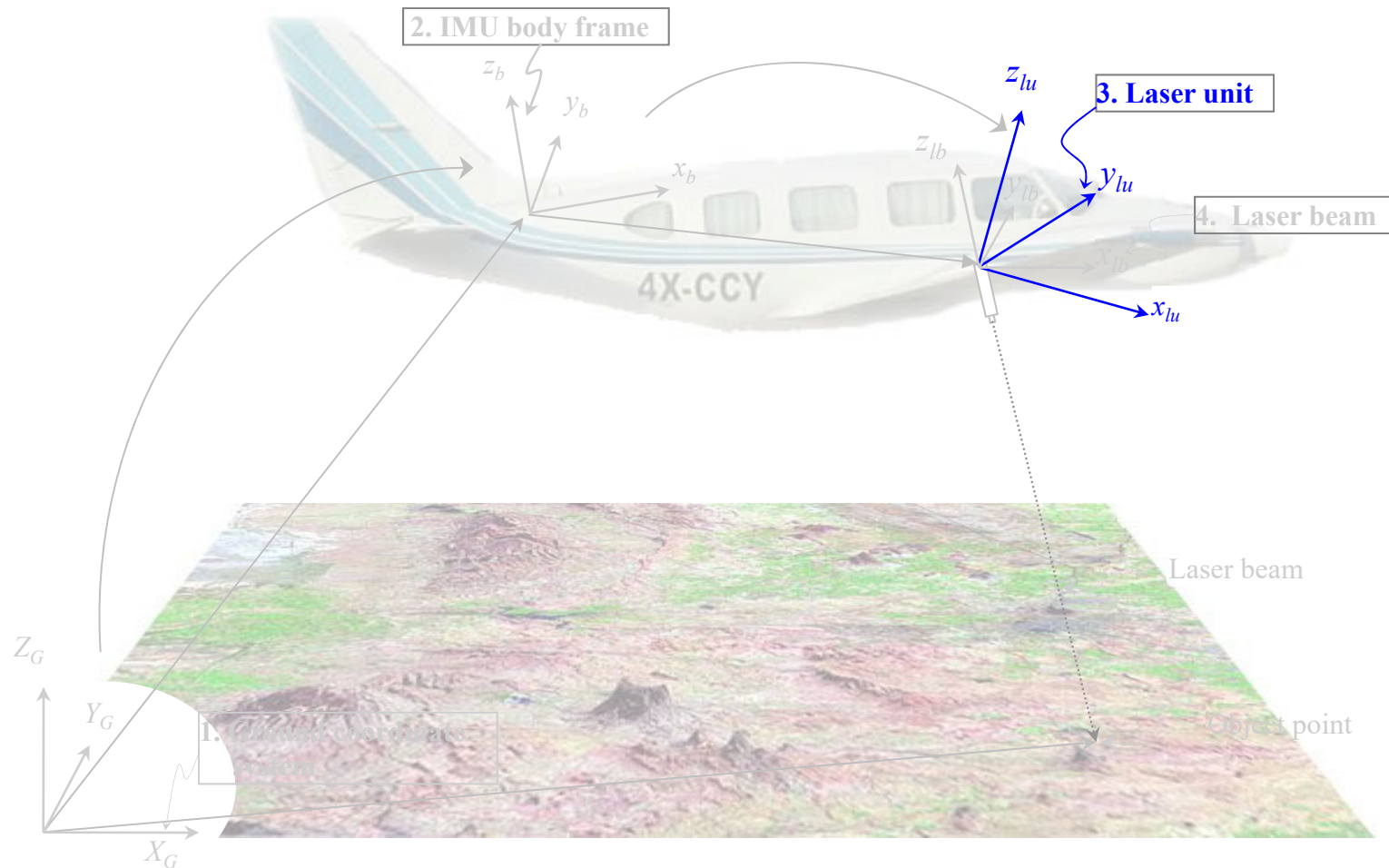
Ground coordinate system ( $X_G, Y_G, Z_G$ )

# LiDAR Equation: Coordinate Systems



IMU body frame coordinate system  $(x_b, y_b, z_b)$

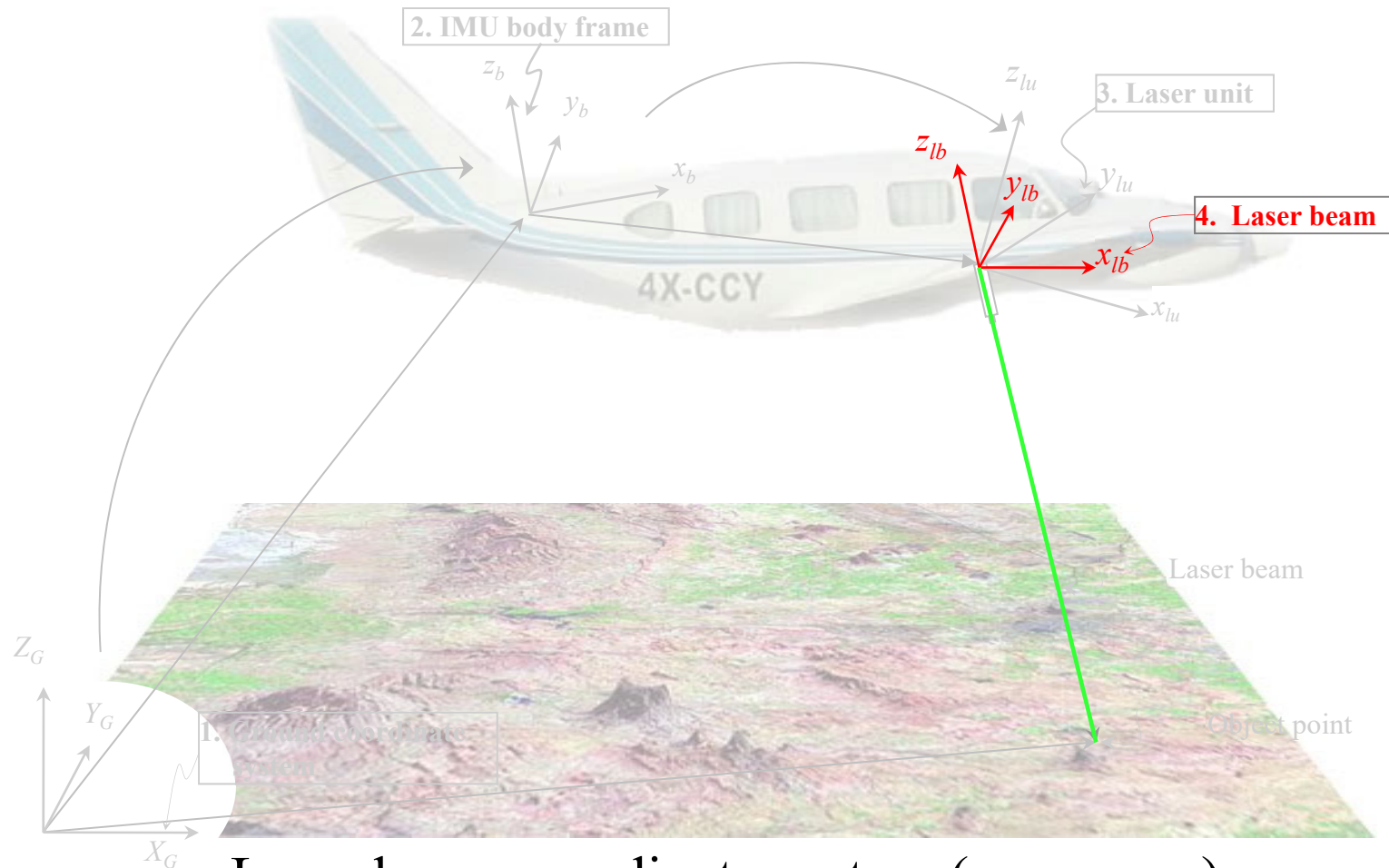
# LiDAR Equation: Coordinate Systems



Laser unit coordinate system ( $x_{lu}$ ,  $y_{lu}$ ,  $z_{lu}$ )

- Origin at the laser beam firing point

# LiDAR Equation: Coordinate Systems

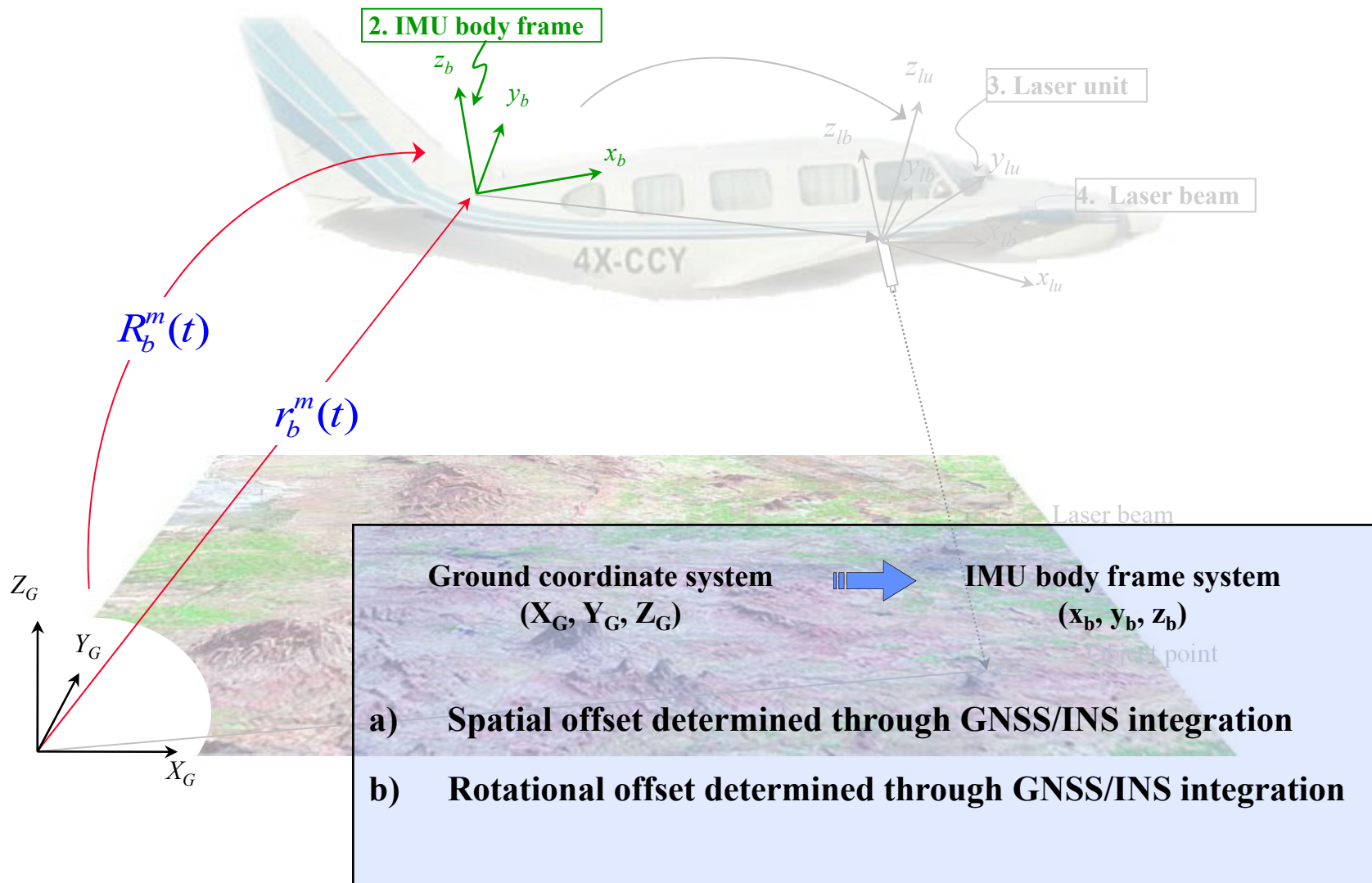


## Laser beam coordinate system ( $x_{lb}$ , $y_{lb}$ , $z_{lb}$ )

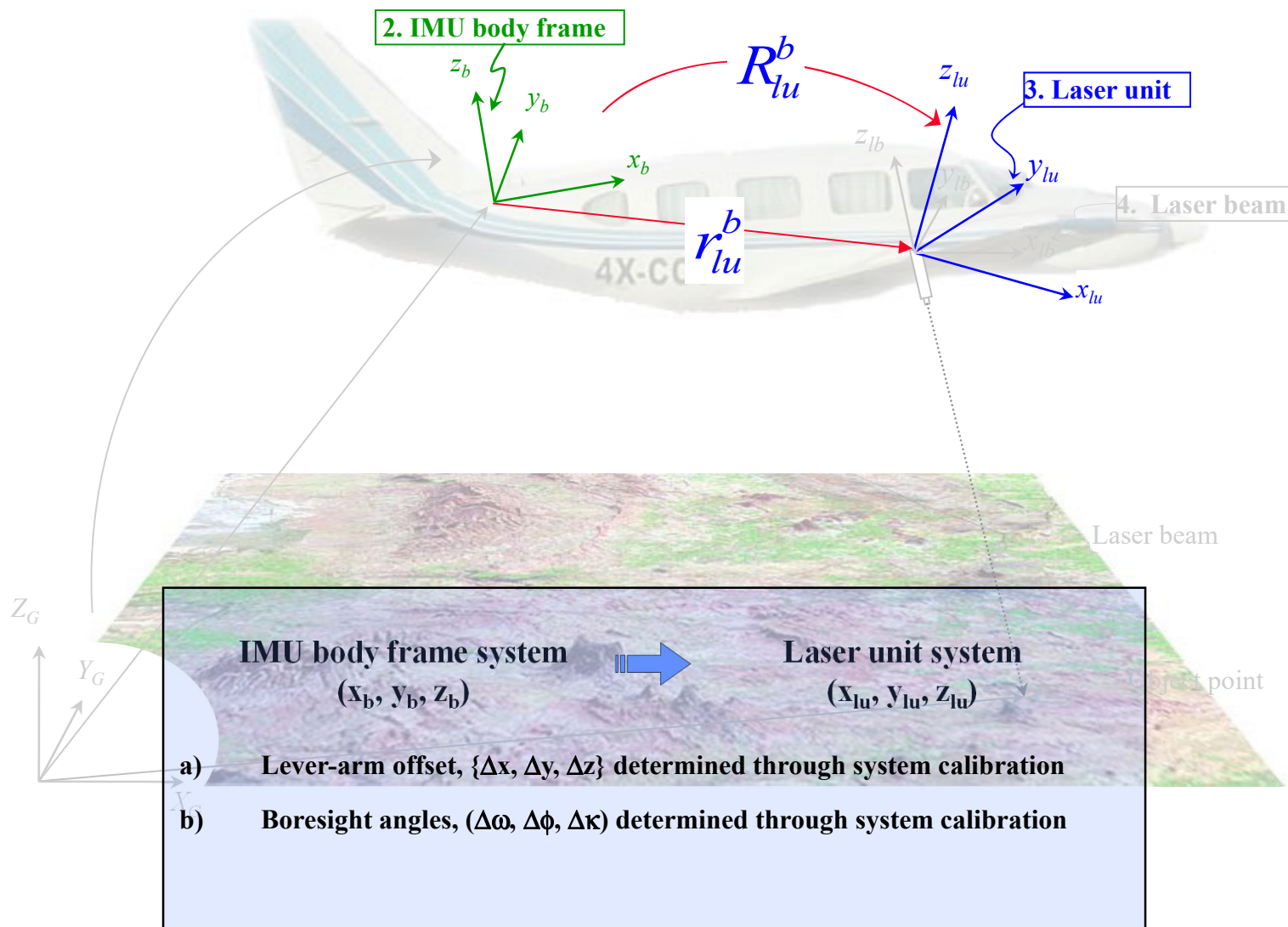
- Origin at the laser beam firing point
- z-axis ( $z_{lb}$ ) along the laser beam



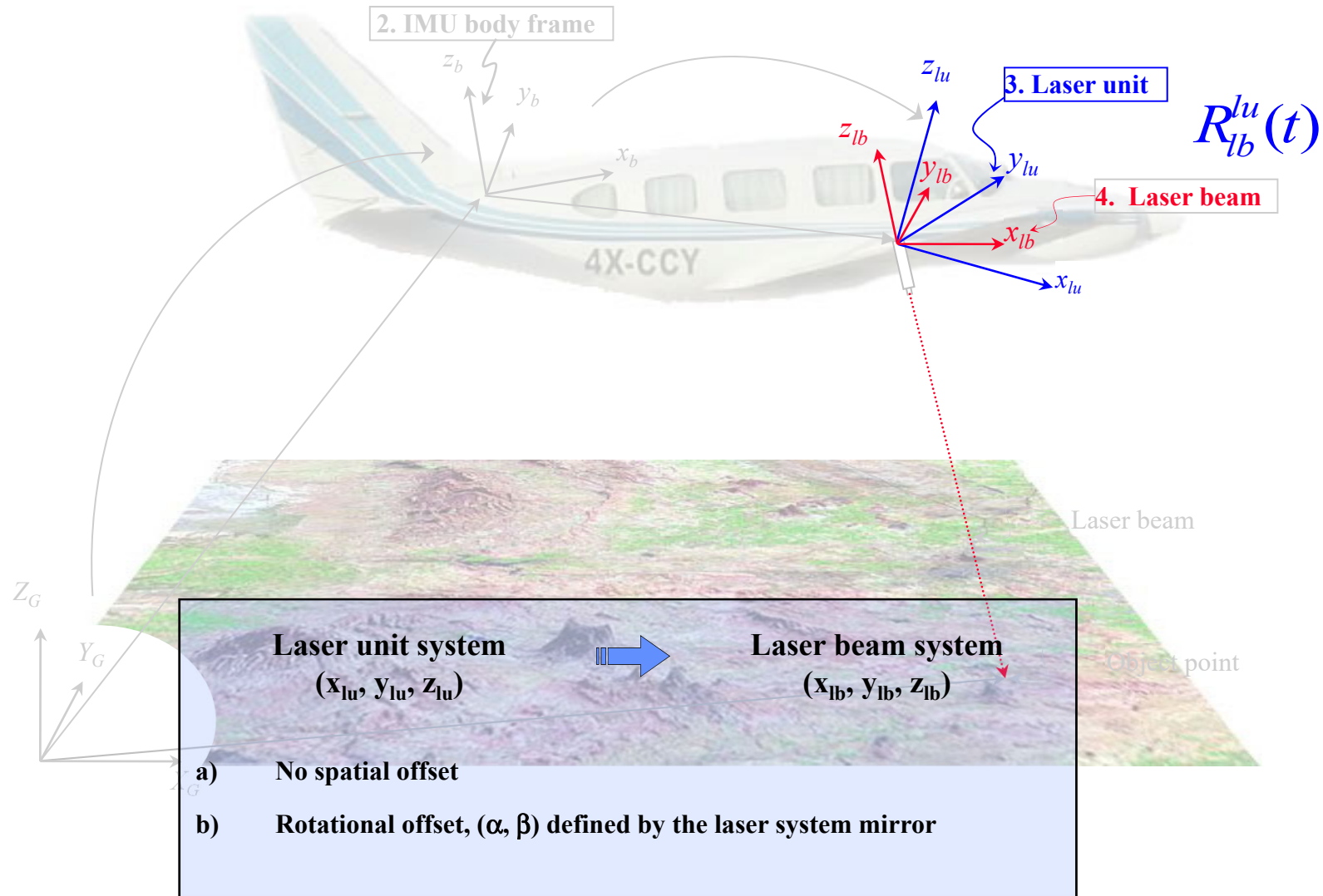
# LiDAR Equation: Coordinate Systems



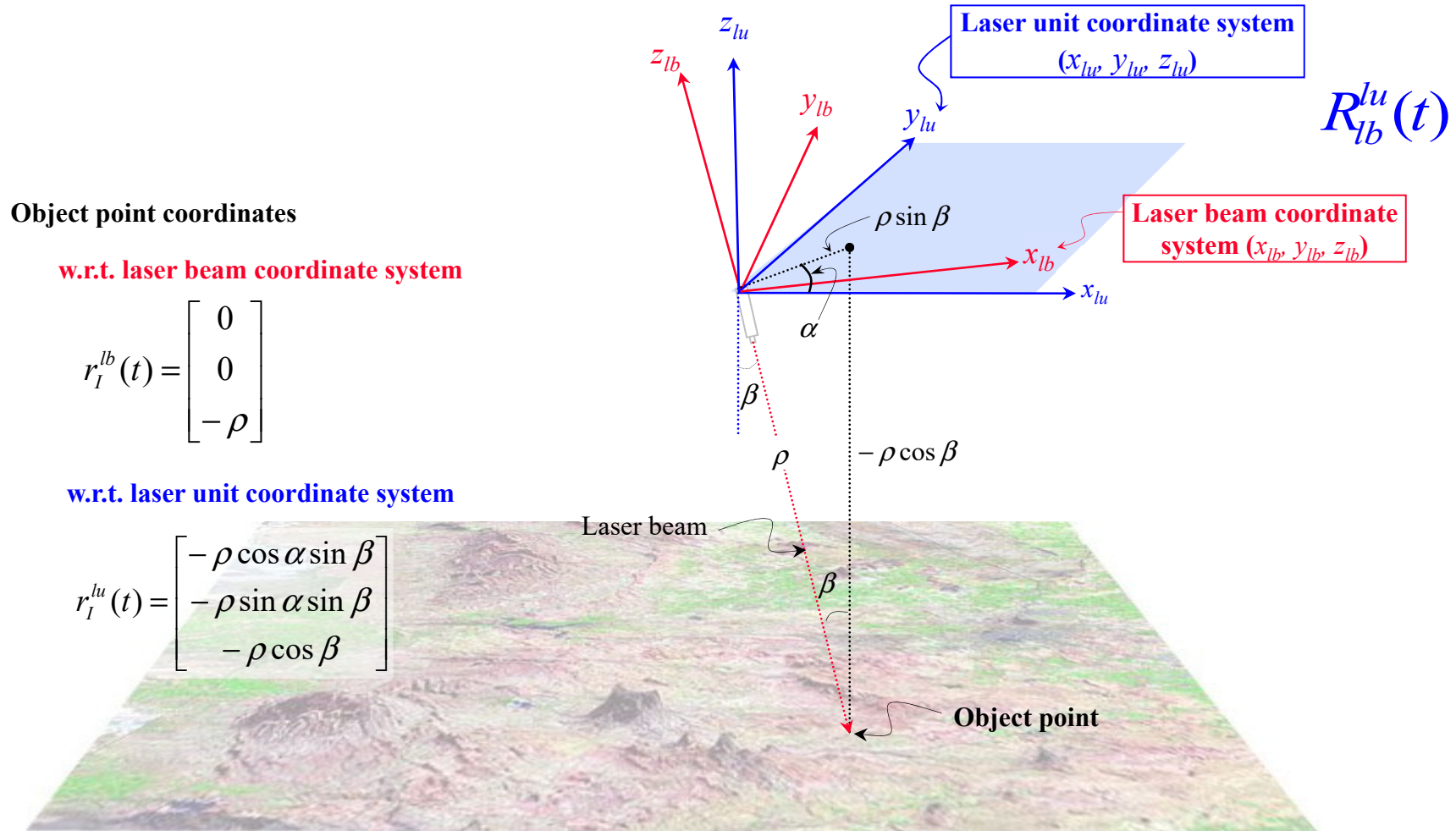
# LiDAR Equation: Coordinate Systems



# LiDAR Equation: Coordinate Systems



# LiDAR Equation: Coordinate Systems





# LiDAR Equation: Coordinate Systems



Transformation between laser unit and laser beam coordinate systems can be established through the following rotations:

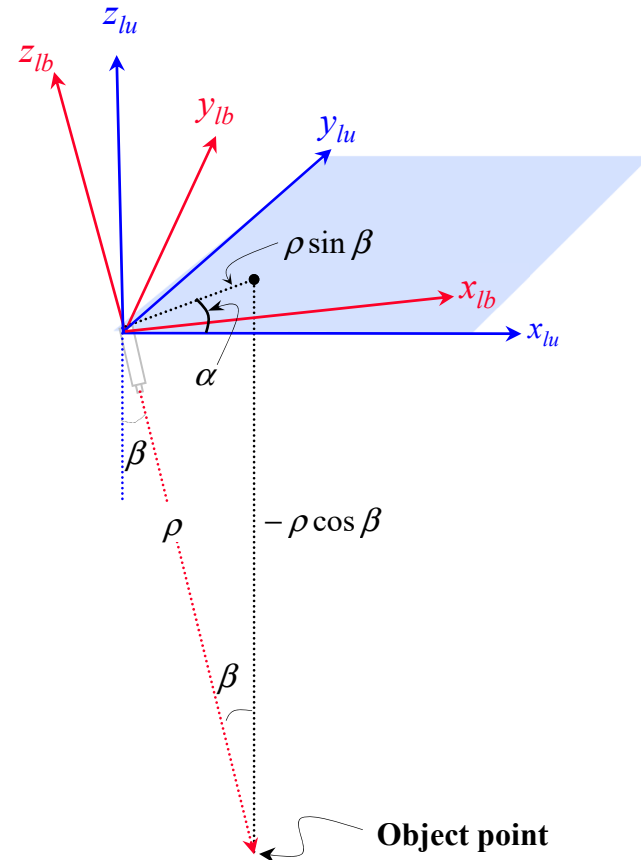
- Rotation ( $\alpha$ ) around  $z_{lu}$
- Rotation ( $\beta$ ) around  $y_{lu\alpha}$

$$\begin{bmatrix} x_{lu} \\ y_{lu} \\ z_{lu} \end{bmatrix} = \begin{bmatrix} \cos \alpha & -\sin \alpha & 0 \\ \sin \alpha & \cos \alpha & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \cos \beta & 0 & \sin \beta \\ 0 & 1 & 0 \\ -\sin \beta & 0 & \cos \beta \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ -\rho \end{bmatrix}$$

$$\begin{bmatrix} x_{lu} \\ y_{lu} \\ z_{lu} \end{bmatrix} = \begin{bmatrix} \cos \alpha \cos \beta & -\sin \alpha \cos \beta & \sin \beta \\ \sin \alpha \cos \beta & \cos \alpha \cos \beta & \sin \beta \\ -\sin \beta & 0 & \cos \beta \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ -\rho \end{bmatrix}$$

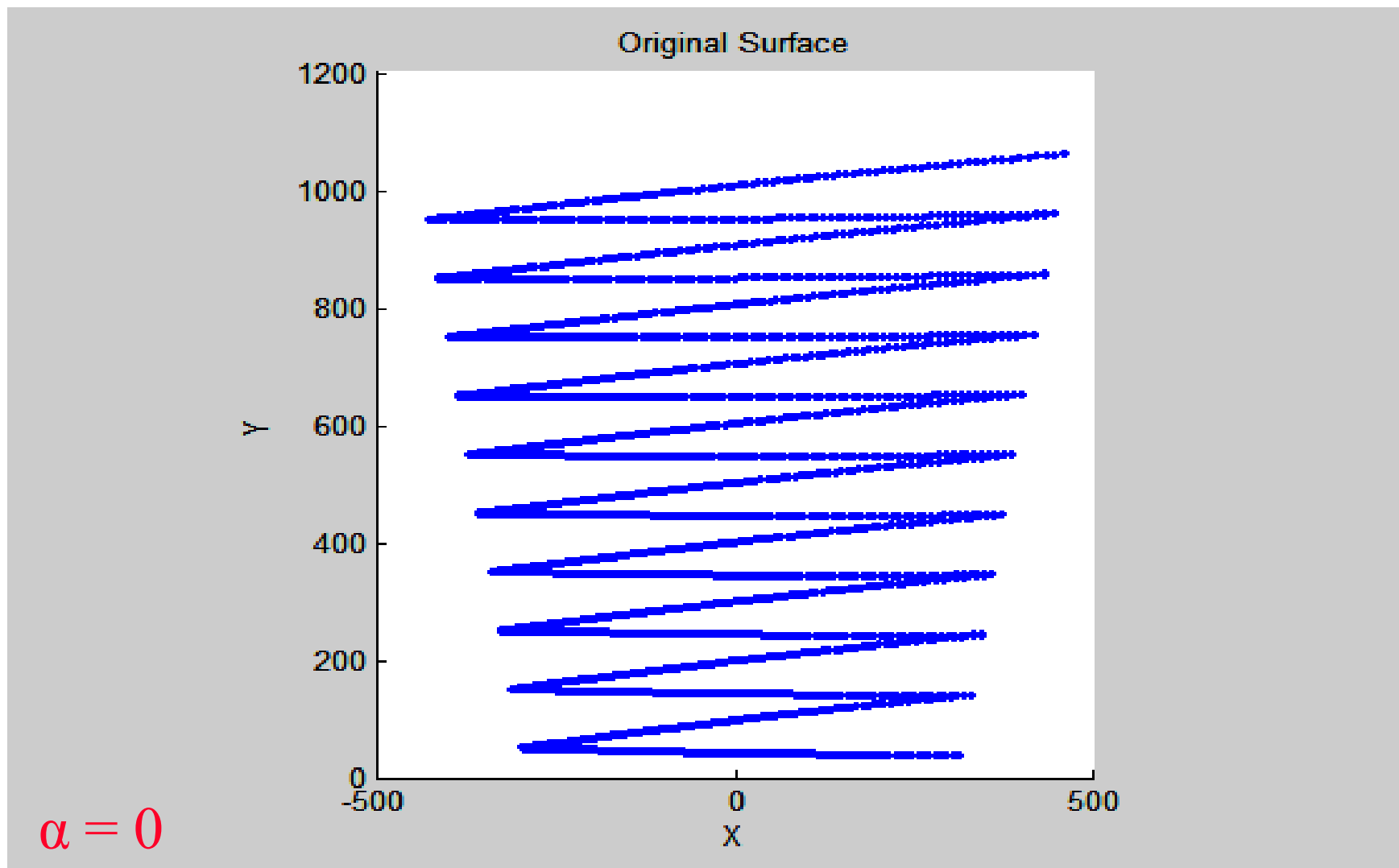
$$\begin{bmatrix} x_{lu} \\ y_{lu} \\ z_{lu} \end{bmatrix} = \begin{bmatrix} -\rho \cos \alpha \sin \beta \\ -\rho \sin \alpha \sin \beta \\ -\rho \cos \beta \end{bmatrix}$$

Object point coordinates relative to the laser unit coordinate system

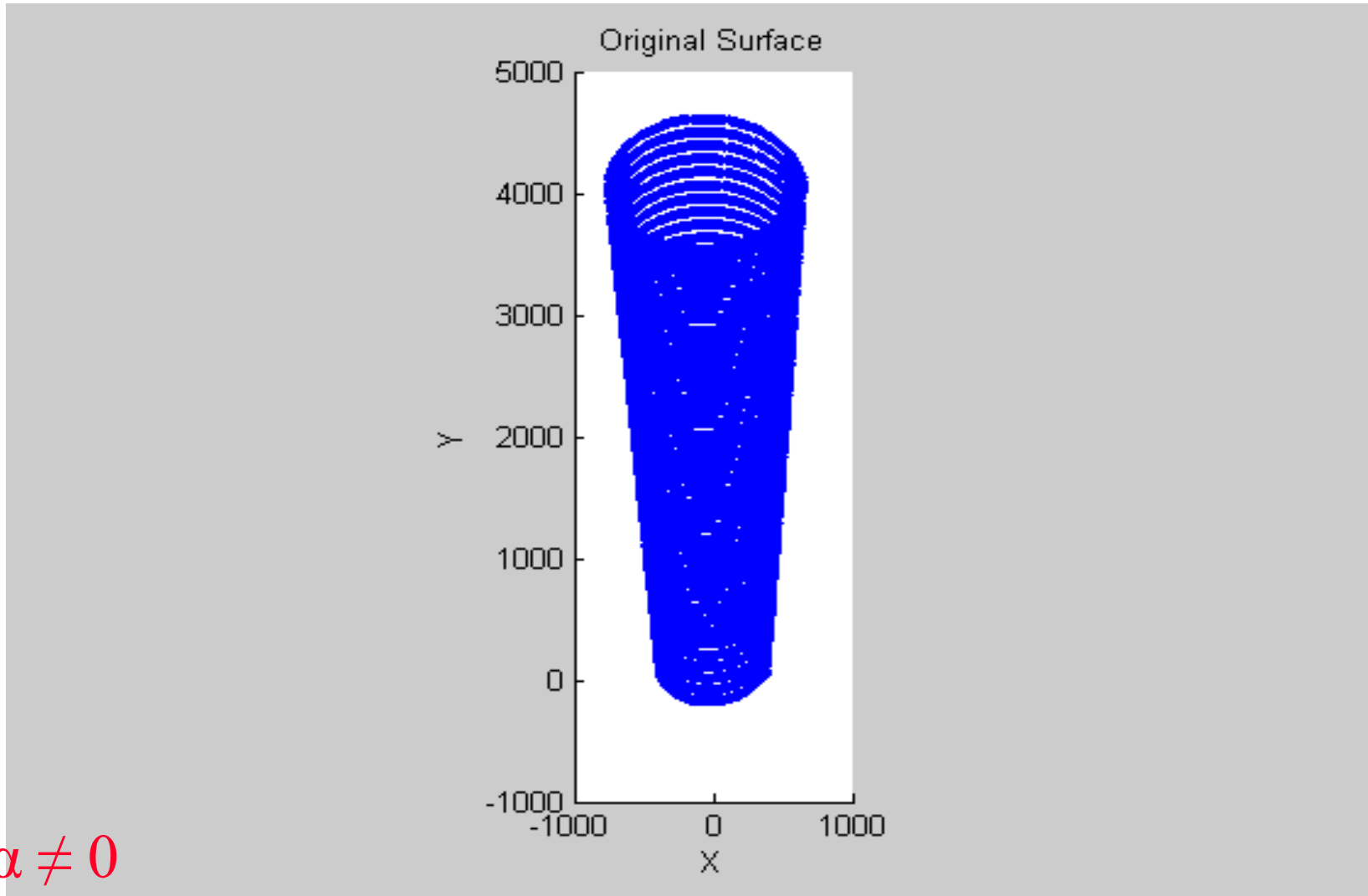




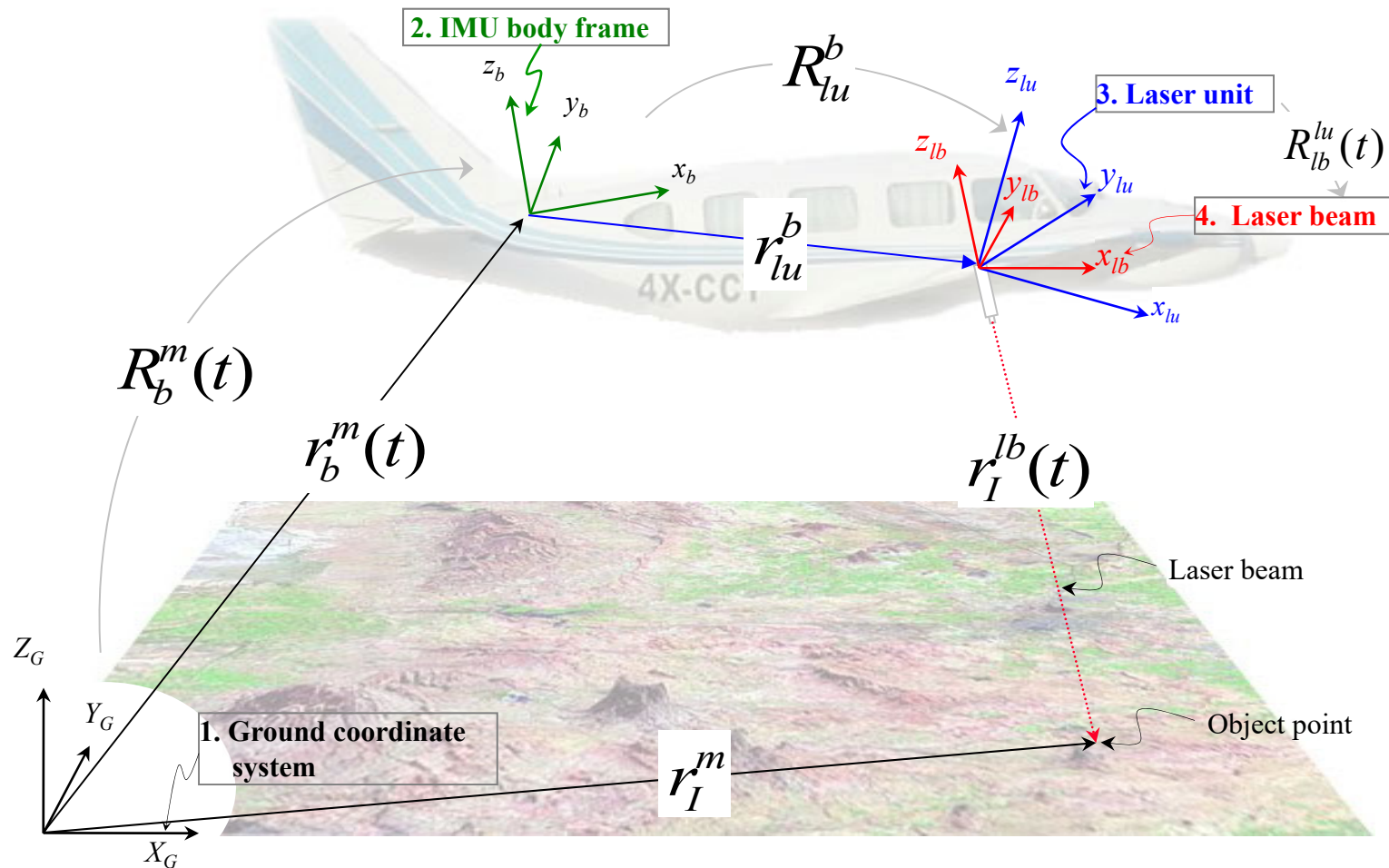
# Linear Scanner



# Elliptical Scanner



# LiDAR Equation & Coordinate Systems



- LiDAR equation is a vector summation procedure.



# LiDAR Equation (Mobile Systems)



$$r_I^m = r_b^m(t) + R_b^m(t) r_{lu}^b + R_b^m(t) R_{lu}^b R_{lb}^{lu}(t) r_I^{lb}(t)$$

$r_I^m$  ground coordinates of the object point under consideration

$r_b^m(t)$  ground coordinates of the origin of the IMU coordinate system

$R_b^m(t)$  rotation matrix relating the ground and IMU coordinate systems

$r_{lu}^b$  offset between the laser unit and IMU coordinate systems (lever arm offset)

$R_{lu}^b$  rotation matrix relating the IMU and laser unit coordinate systems (boresight matrix)

$R_{lb}^{lu}(t)$  rotation matrix relating the laser unit and laser beam coordinate systems

$r_I^{lb}(t)$  coordinates of the object point relative to the laser beam coordinate system

- Note: There is no redundancy in the surface reconstruction process.

# LiDAR Equation (Static Systems)



$$r_I^{lu} = R_{lb}^{lu}(t) r_I^{lb}(t)$$

$r_I^{lu}$  ground coordinates of the object point under consideration

$R_{lb}^{lu}(t)$  rotation matrix relating the laser unit and laser beam coordinate systems at a given epoch (t)

$r_I^{lb}(t)$  coordinates of the object point relative to the laser beam coordinate system at a given epoch (t)

- We are only dealing with Laser beam and laser unit coordinate systems

• Note: There is no redundancy in the surface reconstruction process.



# LiDAR Equation

$$\vec{X}^{True} = f(\vec{x}, \vec{y}_{nf})$$

$\vec{X}^{True} \equiv$  True coordinates of the LiDAR point

$\vec{x} \equiv$  System parameters ( $\Delta X, \Delta Y, \Delta Z, \Delta \omega, \Delta \varphi, \Delta \kappa, \Delta \rho, S_\alpha, S_\beta$ )

$\vec{y}_{nf} \equiv$  Noise - free system measurements ( $\vec{X}_o(t), \omega(t), \varphi(t), \kappa(t), \rho(t), \alpha(t), \beta(t)$ )

$$\vec{y}_{nf} = \vec{y} - \vec{e}$$

$\vec{y} \equiv$  System measurements

$\vec{e} \equiv$  Random noise contaminating the system measurements

$$\vec{\tilde{X}}^{True} = f(\vec{x}, \vec{y})$$

$\vec{\tilde{X}}^{True} \equiv$  Predicted true coordinates of the LiDAR point



# LiDAR Equation

$$\vec{\tilde{X}}^{True} = f(\vec{x}, \vec{y})$$

$$\vec{\tilde{X}}^{True} = f(\vec{x}, \vec{y}_{nf} + \vec{e}) \approx f(\vec{x}, \vec{y}_{nf}) + \frac{\partial f}{\partial \vec{y}} \vec{e}$$

$$\vec{\tilde{X}}^{True} = \vec{X}^{True} + B\vec{e} = \vec{X}^{True} + \vec{e}$$

$\vec{\tilde{X}}^{True}$  Predicted true coordinates of the LiDAR point

$\vec{X}^{True}$  True coordinates of the LiDAR point

$\vec{e}$  Noise vector contaminating the predicted true coordinates of the LiDAR point





# LiDAR Output

- 232802.510 319978.600 44.300 41.0 9 First
- 232802.510 319978.600 44.300 41.0 9 Last
- 232802.360 319979.590 44.460 38.0 9 First
- 232802.360 319979.590 44.460 38.0 9 Last
- 232802.250 319980.340 44.550 41.0 9 First
- 232802.250 319980.340 44.550 41.0 9 Last
- 232802.100 319981.420 44.470 37.0 9 First
- 232802.100 319981.420 44.470 37.0 9 Last
- .....
- .....

**Black Box (non-transparent model)**



# LiDAR Error Budget

- The quality of the derived point cloud from a LiDAR system depends on:
  - **Systematic errors** in the system parameters:
    - Biases in the Lever-arm offset parameters ( $\delta\Delta X$ ,  $\delta\Delta Y$ ,  $\delta\Delta Z$ )
    - Biases in the angular boresight parameters ( $\delta\Delta\omega$ ,  $\delta\Delta\phi$ ,  $\delta\Delta\kappa$ )
    - Biases in the measured ranges ( $\delta\Delta\rho$ )
    - Scale bias in the mirror angles ( $\delta S_\alpha$ ,  $\delta S_\beta$ )
  - **Random errors** in the system measurements:
    - Position and orientation information from the GNSS/INS unit
    - Ranges between the laser beam firing point and its footprints
    - Mirror angles
- We would like to investigate the impact of systematic and random errors on the quality of the derived LiDAR surface.



# Systematic Errors

- Objective: Show the effect of systematic errors/biases in the LiDAR parameters on the reconstructed object space
- The effects will be derived through **mathematical analysis** of the LiDAR equation.
- The effects will be also analyzed through a **simulation process**:
  - **Simulated surface & trajectory** → LiDAR measurements → Add biases → **Reconstructed surface**
  - The effects will be shown through the differences between the reconstructed footprints and the simulated surface (i.e., ground truth).
- These effects will be shown for linear & elliptical LiDAR systems (**with more emphasis on linear scanners**).



# Impact of Systematic Biases

- Mathematical Analysis of the LiDAR Equation

$$r_I^m = f(\vec{x})$$

where:

$$- \vec{x} = (\Delta X, \Delta Y, \Delta Z, \Delta\omega, \Delta\varphi, \Delta\kappa, \Delta\rho, S).$$

$$\delta r_I^m = \frac{\partial r_I^m}{\partial \vec{x}} \delta \vec{x} \quad \text{Impact of systematic biases}$$

where:

$$- \delta \vec{x} = (\delta\Delta X, \delta\Delta Y, \delta\Delta Z, \delta\Delta\omega, \delta\Delta\varphi, \delta\Delta\kappa, \delta\Delta\rho, \delta S)$$



# Impact of Systematic Biases

## Mathematical Analysis of the LiDAR Equation

$$r_I^m = r_b^m(t) + R_b^m(t) r_{lu}^b + R_b^m(t) R_{lu}^b R_{lb}^{lu}(t) r_I^{lb}(t)$$

- Assuming small boresight angles and vertical linear scanner:

$$r_I^m = r_b^m(t) + \begin{bmatrix} \cos k & -\sin k & 0 \\ \sin k & \cos k & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \Delta X \\ \Delta Y \\ \Delta Z \end{bmatrix} + \begin{bmatrix} \cos k & -\sin k & 0 \\ \sin k & \cos k & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & -\Delta\kappa & \Delta\varphi \\ \Delta\kappa & 1 & -\Delta\omega \\ -\Delta\varphi & \Delta\omega & 1 \end{bmatrix} \begin{bmatrix} -(\rho + \Delta\rho) \sin(S\beta) \\ 0 \\ -(\rho + \Delta\rho) \cos(S\beta) \end{bmatrix}$$

- Assuming heading ( $\kappa$ ) angles of  $0^\circ$  and  $180^\circ$  for the forward and backward flight lines, respectively:

$$r_I^m = r_b^m(t) + \begin{bmatrix} \pm \Delta X \\ \pm \Delta Y \\ \Delta Z \end{bmatrix} + \begin{bmatrix} \pm 1 & \mp \Delta\kappa & \pm \Delta\varphi \\ \pm \Delta\kappa & \pm 1 & \mp \Delta\omega \\ -\Delta\varphi & \Delta\omega & 1 \end{bmatrix} \begin{bmatrix} x \\ 0 \\ z \end{bmatrix} \quad r_I^{lu}(t)$$

Top sign refers to the forward flight and the bottom sign refers to the backward flight.



# Impact of Systematic Biases

## Mathematical Analysis of the LiDAR Equation

	$\delta X_m$	$\delta Y_m$	$\delta Z_m$
$\delta \Delta X$	$\pm \delta \Delta X$	0	0
$\delta \Delta Y$	0	$\pm \delta \Delta Y$	0
$\delta \Delta Z$	0	0	$\delta \Delta Z$
$\delta \Delta \omega$	0	$\mp z \delta \Delta \omega$	0
$\delta \Delta \varphi$	$\pm z \delta \Delta \varphi$	0	$-x \delta \Delta \varphi$
$\delta \Delta \kappa$	0	$\pm x \delta \Delta \kappa$	0
$\delta \Delta \rho$	$\mp \sin(S\beta) \delta \Delta \rho$	0	$-\cos(S\beta) \delta \Delta \rho$
$\delta S$	$\pm z \beta \delta S$	0	$-x \beta \delta S$

▪ Y- axis is along the flight direction.

Top sign refers to the forward flight and the bottom sign refers to the backward flight.



# Impact of Systematic Biases

## Mathematical Analysis of the LiDAR Equation

	$\delta X_m$	$\delta Y_m$	$\delta Z_m$
$\delta\Delta X$	$\pm\delta\Delta X$	0	<b>0</b>
$\delta\Delta Y$	0	$\pm\delta\Delta Y$	<b>0</b>
$\delta\Delta Z$	0	0	$\delta\Delta Z$
$\delta\Delta\omega$	0	$\mp z \delta\Delta\omega$	<b>0</b>
$\delta\Delta\varphi$	$\pm z \delta\Delta\varphi$	0	$-x \delta\Delta\varphi$
$\delta\Delta\kappa$	0	$\pm x \delta\Delta\kappa$	<b>0</b>
$\delta\Delta\rho$	$\mp \sin(S\beta) \delta\Delta\rho$	0	$-\cos(S\beta) \delta\Delta\rho$
$\delta S$	$\pm z \beta \delta S$	<b>0</b>	$-x \beta \delta S$

▪ Y- axis is along the flight direction.

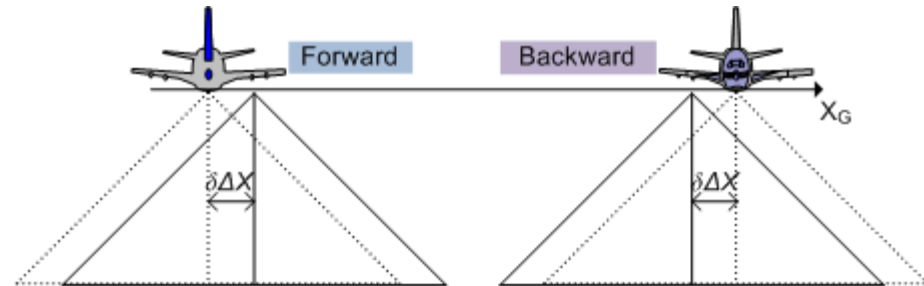
Top sign refers to the forward flight and the bottom sign refers to the backward flight.

# Lever-Arm Offset Bias ( $\delta\Delta X$ , $\delta\Delta Y$ , $\delta\Delta Z$ )

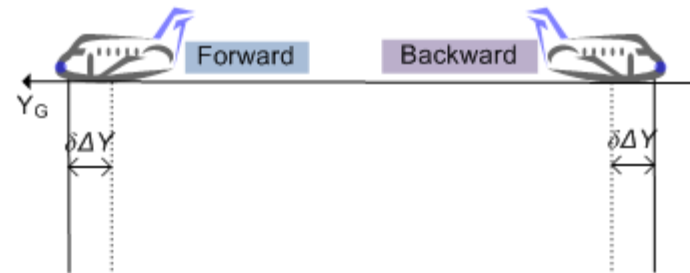


## Linear & Elliptical Scanner

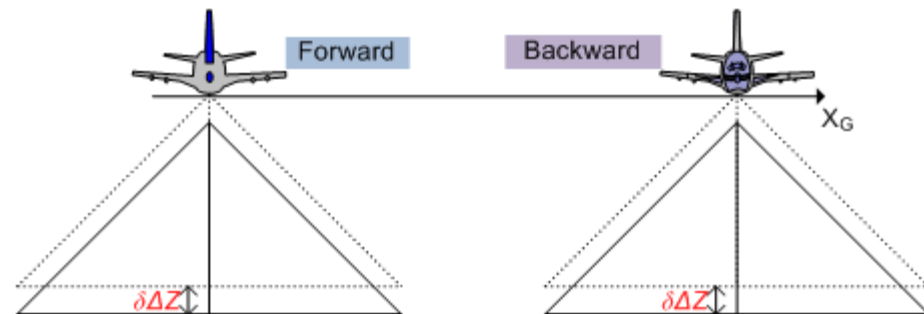
Lever-Arm Offset Bias ( $\delta\Delta X$ )



Lever-Arm Offset Bias ( $\delta\Delta Y$ )



Lever-Arm Offset Bias ( $\delta\Delta Z$ )



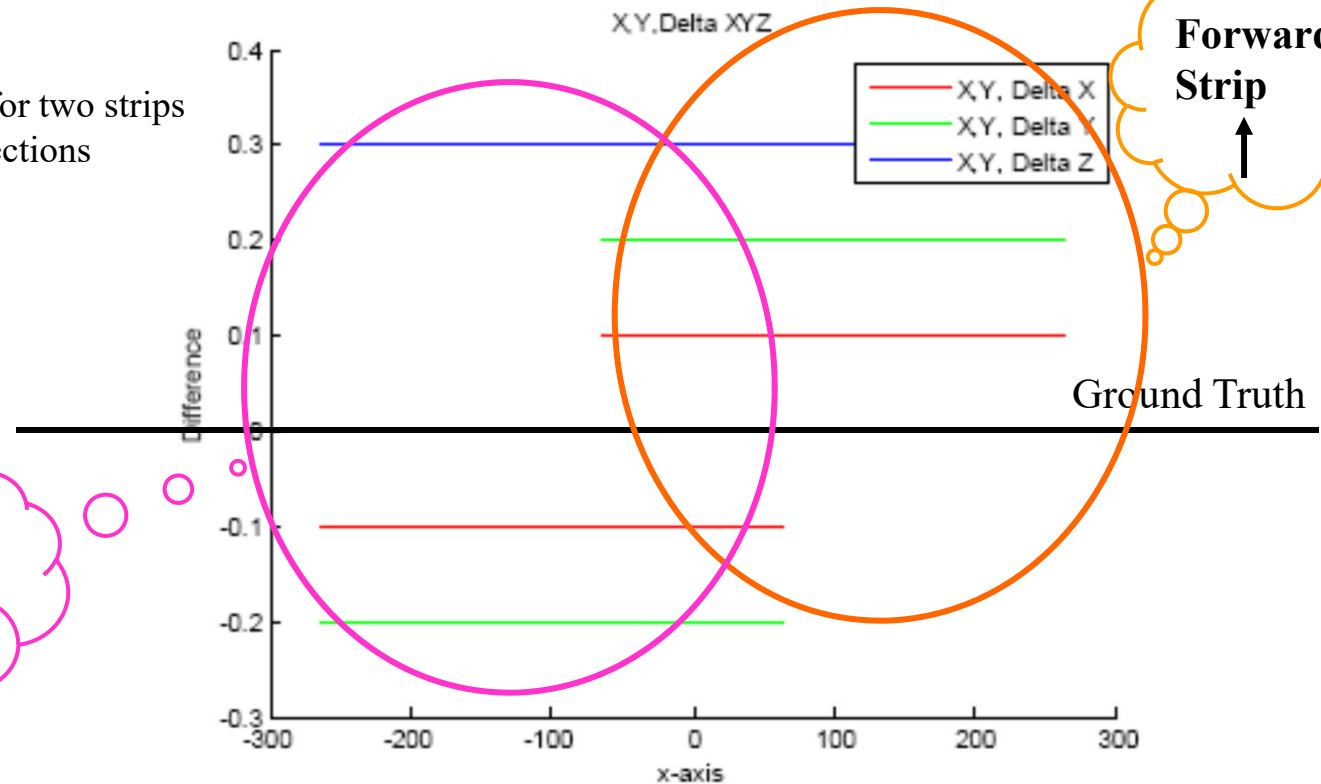
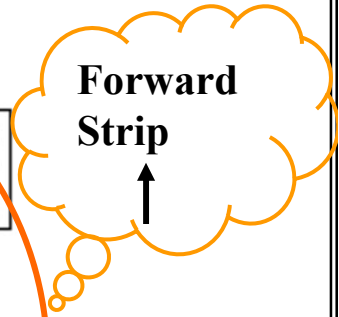
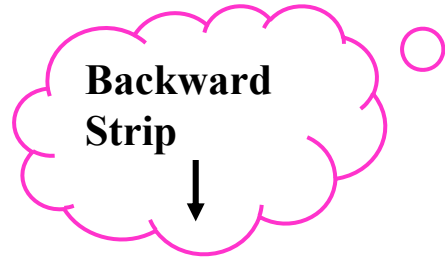
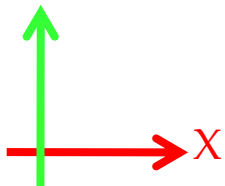


# Lever-Arm Offset Bias ( $\delta\Delta X$ , $\delta\Delta Y$ , $\delta\Delta Z$ )



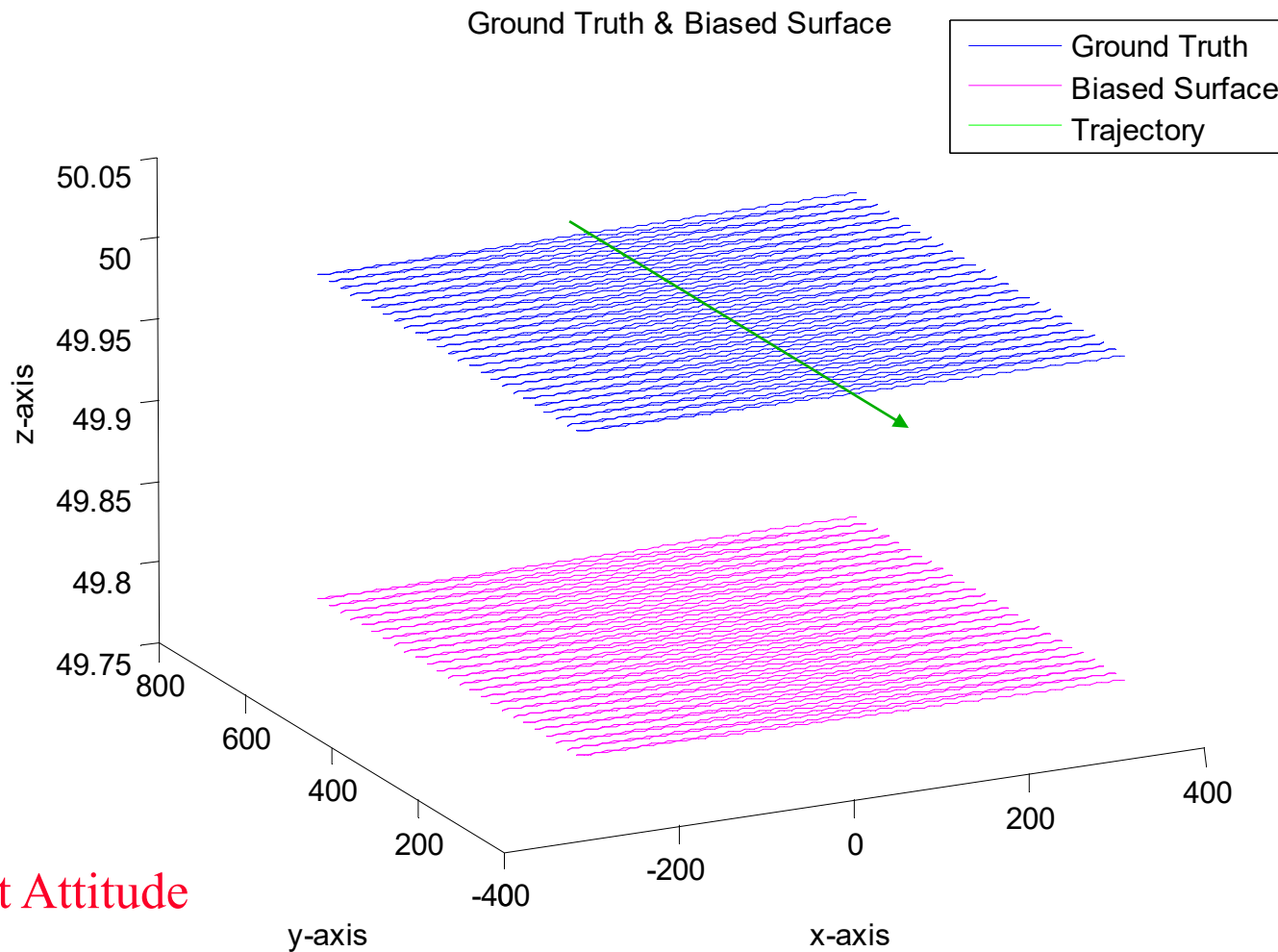
## Linear & Elliptical Scanner

- $\delta X_m$ ,  $\delta Y_m$ , and  $\delta Z_m$  for two strips flown in opposite directions



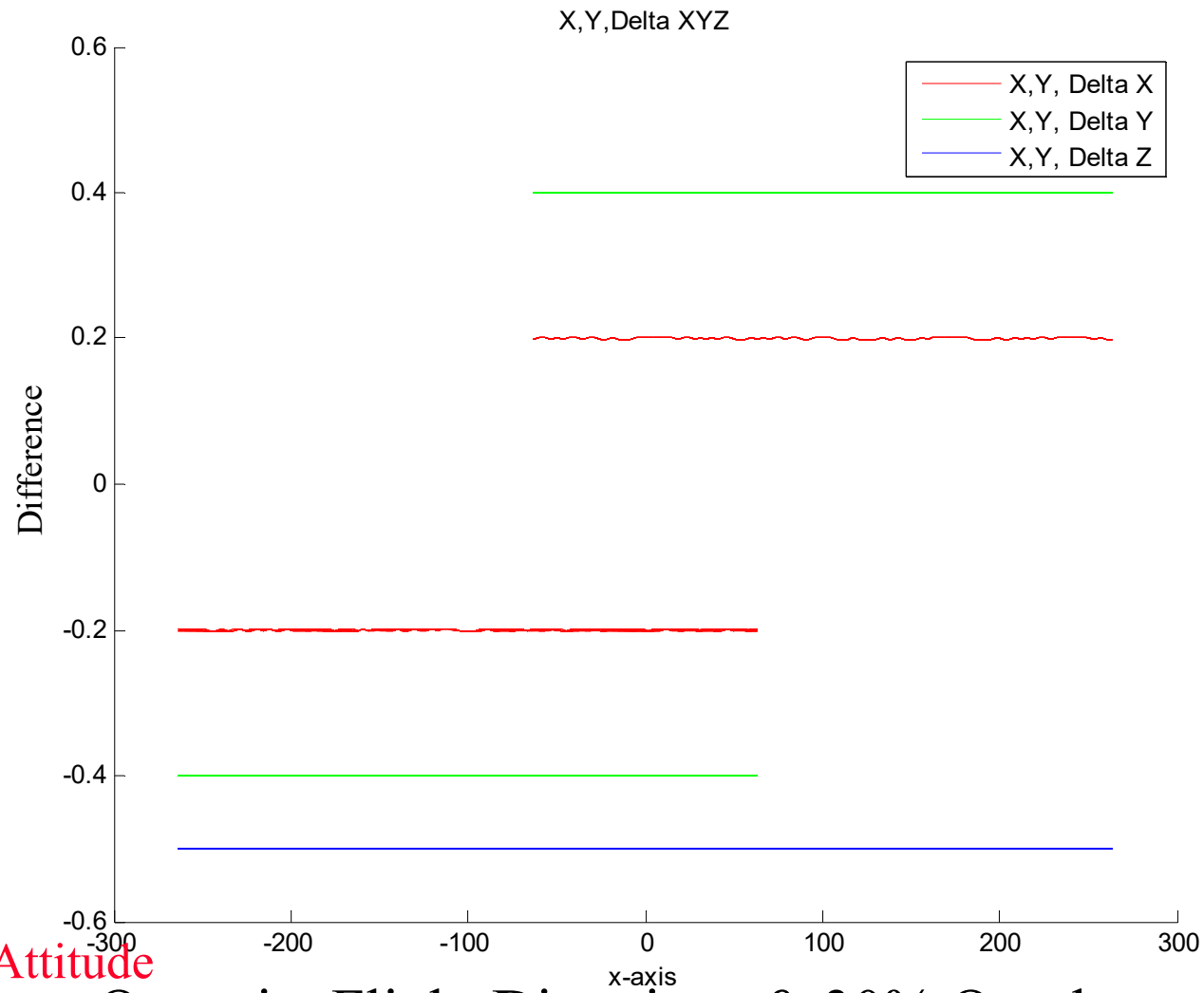
	Flying Height	Flying Direction	Look Angle
Lever-arm Offset Bias	<ul style="list-style-type: none"> <li>• Effect is independent of the flying height</li> </ul>	<ul style="list-style-type: none"> <li>• Planimetric effect is dependent on the flying direction</li> <li>• Vertical effect is independent of the flying direction</li> </ul>	<ul style="list-style-type: none"> <li>• Effect is independent of the look angle</li> </ul>

# Linear Scanner & Lever-Arm Offset Bias



Constant Attitude

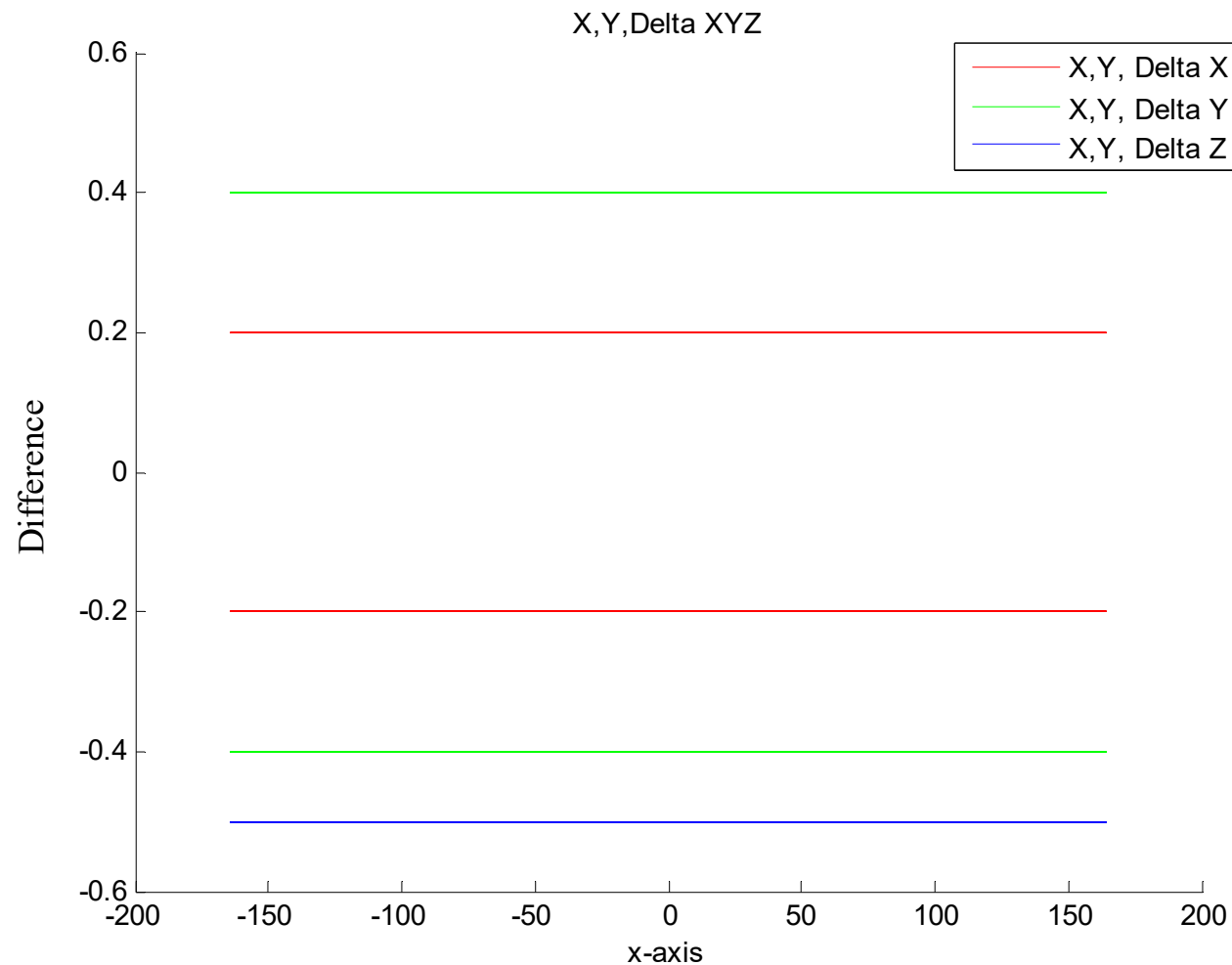
# Linear Scanner & Lever-Arm Offset Bias



Constant Attitude

Opposite Flight Directions & 30% Overlap

# Linear Scanner & Lever-Arm Offset Bias

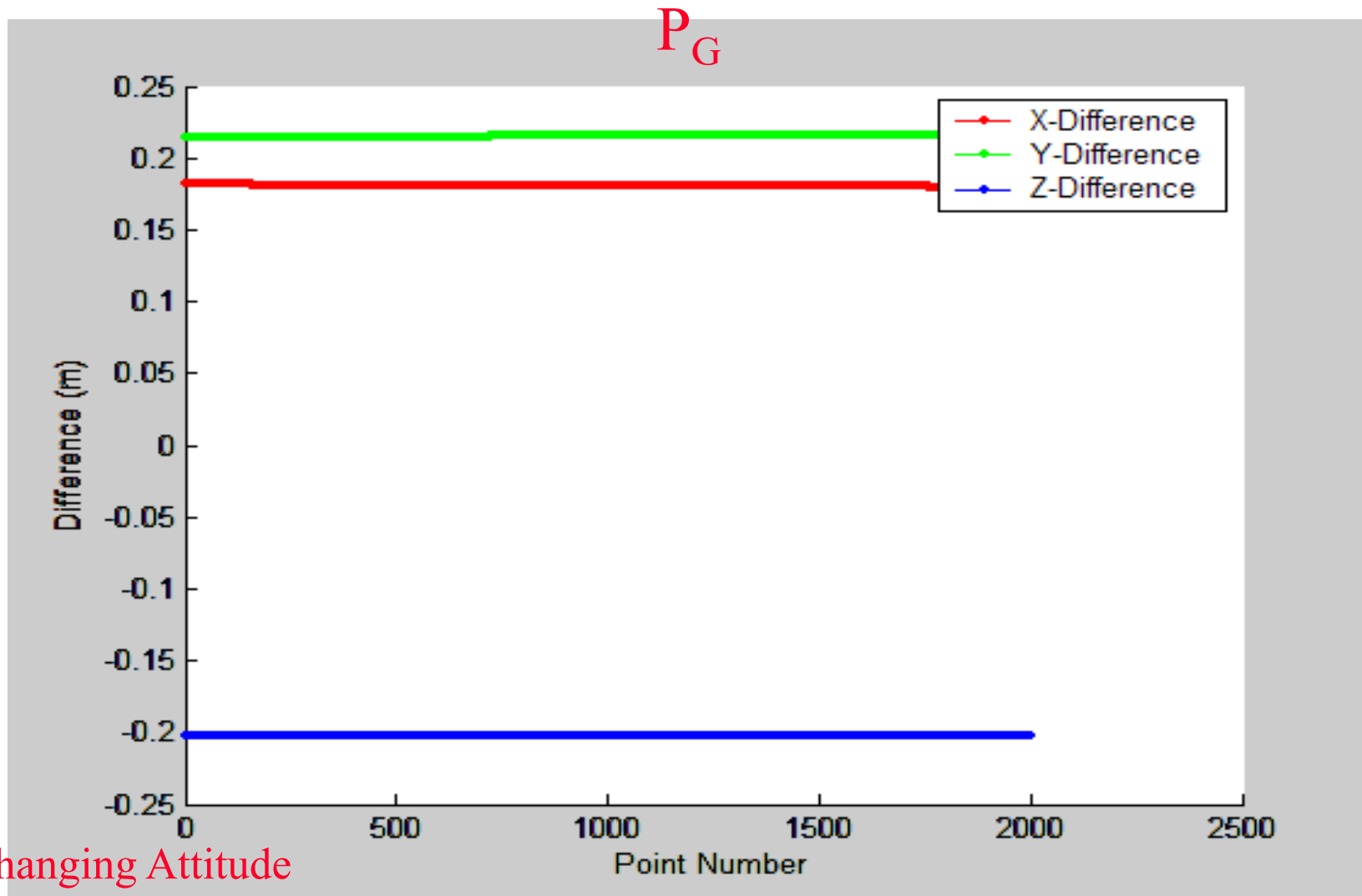


Constant Attitude

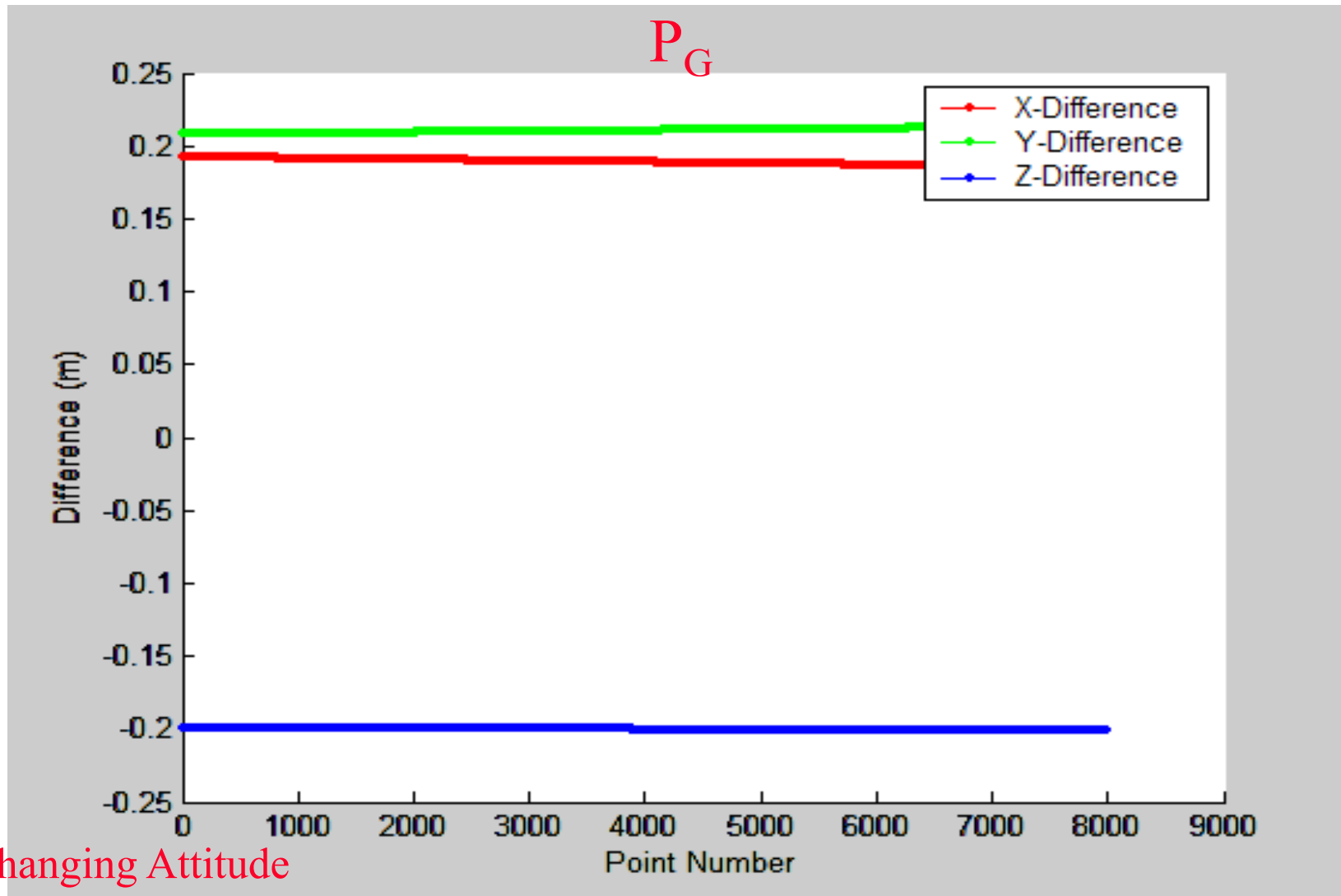
Opposite Flight Directions & 100% Overlap



# Linear Scanner & Lever-Arm Offset Bias



# Elliptical Scanner & Lever-Arm Offset Bias





# Impact of Systematic Biases

## Mathematical Analysis of the LiDAR Equation

	$\delta X_m$	$\delta Y_m$	$\delta Z_m$
$\delta\Delta X$	$\pm\delta\Delta X$	0	0
$\delta\Delta Y$	0	$\pm\delta\Delta Y$	0
$\delta\Delta Z$	0	0	$\delta\Delta Z$
$\delta\Delta\omega$	0	$\mp z \delta\Delta\omega$	0
$\delta\Delta\varphi$	$\pm z \delta\Delta\varphi$	0	$-x \delta\Delta\varphi$
$\delta\Delta\kappa$	0	$\pm x \delta\Delta\kappa$	0
$\delta\Delta\rho$	$\mp \sin(S\beta) \delta\Delta\rho$	0	$-\cos(S\beta) \delta\Delta\rho$
$\delta S$	$\pm z \beta \delta S$	0	$-x \beta \delta S$

▪ Y- axis is along the flight direction.

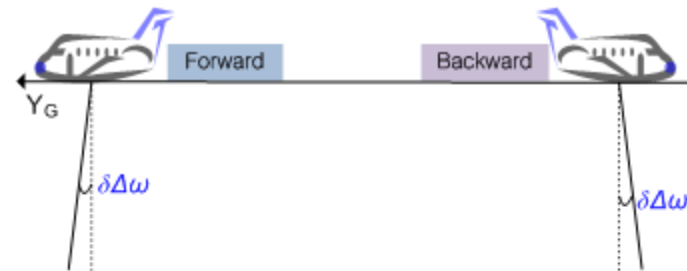
Top sign refers to the forward flight and the bottom sign refers to the backward flight.

# Boresight Angular Bias ( $\delta\Delta\omega$ , $\delta\Delta\phi$ , $\delta\Delta\kappa$ )

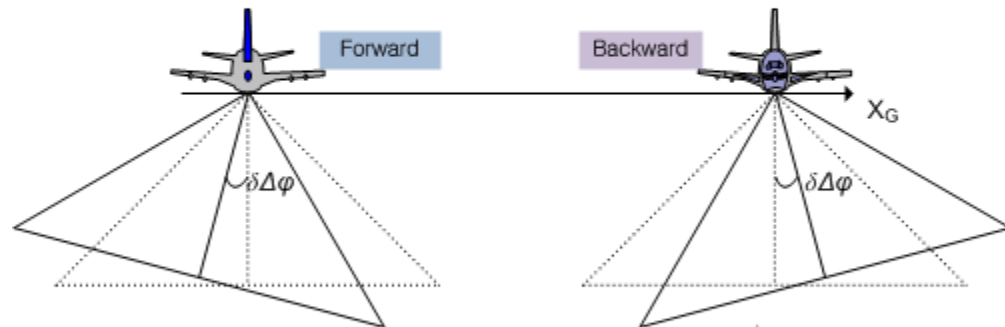


## Linear Scanner

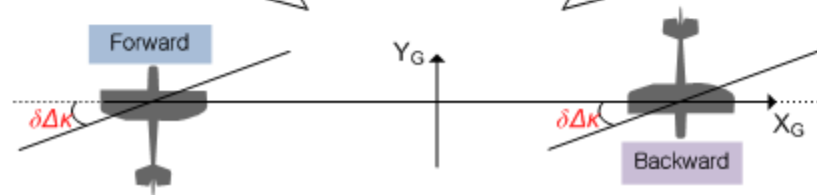
Boresighting Pitch Bias ( $\delta\Delta\omega$ )



Boresighting Roll Bias ( $\delta\Delta\phi$ )



Boresighting Heading Bias ( $\delta\Delta\kappa$ )





# Boresight Pitch Bias ( $\delta\Delta\omega$ )

## Mathematical Analysis of the LiDAR Equation

	$\delta X_m$	$\delta Y_m$	$\delta Z_m$
$\delta\Delta X$	$\pm\delta\Delta X$	0	0
$\delta\Delta Y$	0	$\pm\delta\Delta Y$	0
$\delta\Delta Z$	0	0	$\delta\Delta Z$
$\delta\Delta\omega$	0	$\mp z \delta\Delta\omega$	0
$\delta\Delta\varphi$	$\pm z \delta\Delta\varphi$	0	$-x \delta\Delta\varphi$
$\delta\Delta\kappa$	0	$\pm x \delta\Delta\kappa$	0
$\delta\Delta\rho$	$\mp \sin(S\beta) \delta\Delta\rho$	0	$-\cos(S\beta) \delta\Delta\rho$
$\delta S$	$\pm z \beta \delta S$	0	$-x \beta \delta S$

- Y- axis is along the flight direction.

Top sign refers to the forward flight and the bottom sign refers to the backward flight.

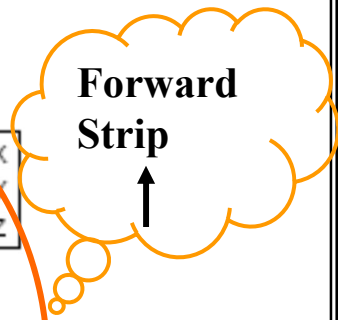
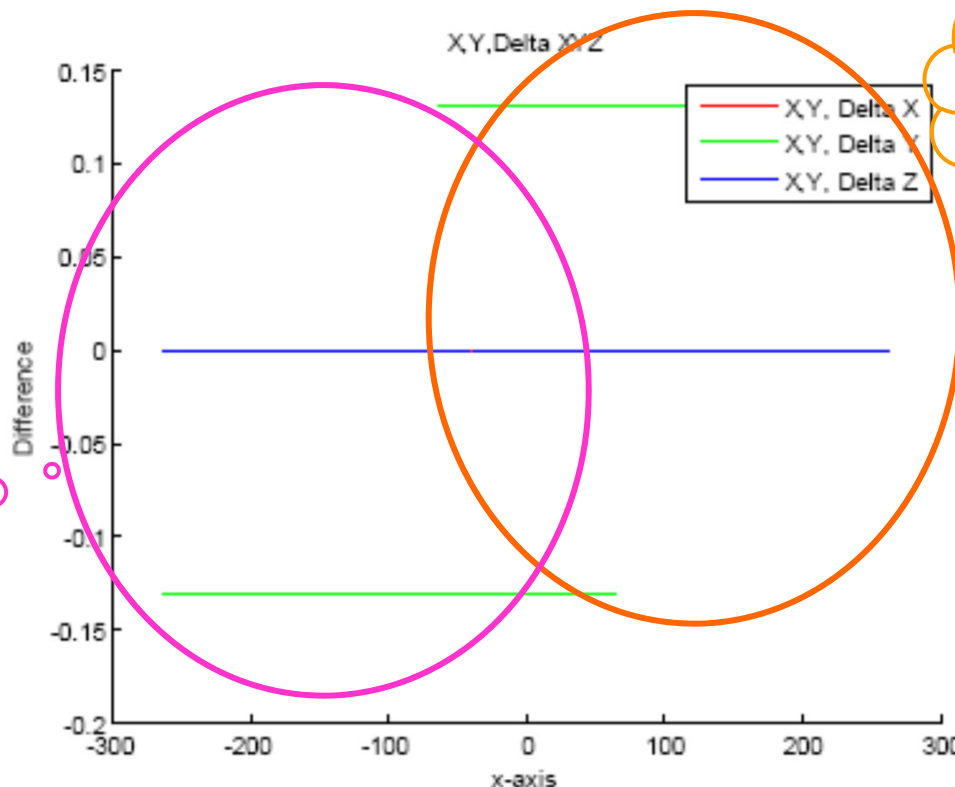
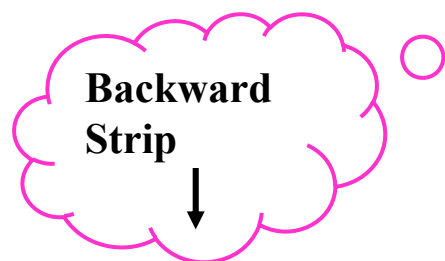
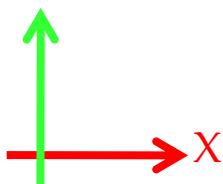




# Boresight Pitch Bias ( $\delta\Delta\omega$ )

## Linear Scanner

- $\delta X_m$ ,  $\delta Y_m$ , and  $\delta Z_m$  for two strips  
 $y$  flown in opposite directions



The pitch bias only affects the planimetric component along the flight direction (Y-Axis in this example).

	Flying Height	Flying Direction	Look Angle
Boresight Pitch Bias	<ul style="list-style-type: none"> <li>• Effect is dependent on the flying height.</li> </ul>	<ul style="list-style-type: none"> <li>• Planimetric effect along the flight direction is dependent on the flying direction.</li> </ul>	<ul style="list-style-type: none"> <li>• Effect is independent of the look angle.</li> </ul>



# Boresight Roll Bias ( $\delta\Delta\phi$ )

## Mathematical Analysis of the LiDAR Equation

	$\delta X_m$	$\delta Y_m$	$\delta Z_m$
$\delta\Delta X$	$\pm\delta\Delta X$	0	0
$\delta\Delta Y$	0	$\pm\delta\Delta Y$	0
$\delta\Delta Z$	0	0	$\delta\Delta Z$
$\delta\Delta\omega$	0	$\mp z \delta\Delta\omega$	0
$\delta\Delta\phi$	$\pm z \delta\Delta\phi$	0	$-x \delta\Delta\phi$
$\delta\Delta\kappa$	0	$\pm x \delta\Delta\kappa$	0
$\delta\Delta\rho$	$\mp \sin(S\beta) \delta\Delta\rho$	0	$-\cos(S\beta) \delta\Delta\rho$
$\delta S$	$\pm z \beta \delta S$	0	$-x \beta \delta S$

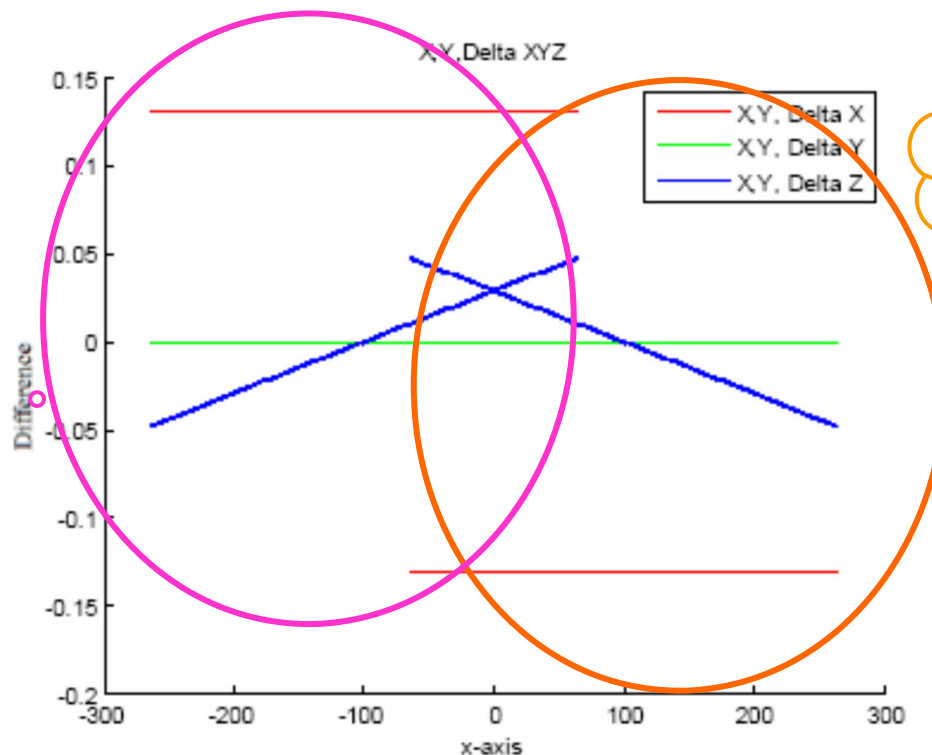
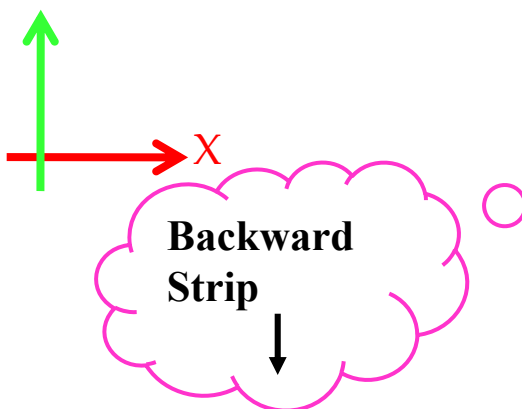
▪ Y- axis is along the flight direction.

Top sign refers to the forward flight and the bottom sign refers to the backward flight.

# Boresight Roll Bias ( $\delta\Delta\phi$ )

## Linear Scanner

- $\delta X_m$ ,  $\delta Y_m$ , and  $\delta Z_m$  for two strips  
y flown in opposite directions



The roll bias affects the planimetric component across the flight direction (X-Axis in this example) and the height component.

	Flying Height	Flying Direction	Look Angle
Boresight Roll Bias	<ul style="list-style-type: none"> <li>• Planimetric effect across the flight direction is dependent on the flying height.</li> <li>• <b>Vertical effect is independent of the flying height.</b></li> </ul>	<ul style="list-style-type: none"> <li>• Planimetric effect across the flight direction and vertical effect are dependent on the flying direction.</li> </ul>	<ul style="list-style-type: none"> <li>• Planimetric effect across the flight direction is independent of the look angle.</li> <li>• Vertical effect is dependent on the look angle.</li> </ul>



# Boresight Heading Bias ( $\delta\Delta\kappa$ )

## Mathematical Analysis of the LiDAR Equation

	$\delta X_m$	$\delta Y_m$	$\delta Z_m$
$\delta\Delta X$	$\pm\delta\Delta X$	0	0
$\delta\Delta Y$	0	$\pm\delta\Delta Y$	0
$\delta\Delta Z$	0	0	$\delta\Delta Z$
$\delta\Delta\omega$	0	$\mp z \delta\Delta\omega$	0
$\delta\Delta\varphi$	$\pm z \delta\Delta\varphi$	0	$-x \delta\Delta\varphi$
$\delta\Delta\kappa$	0	$\pm x \delta\Delta\kappa$	0
$\delta\Delta\rho$	$\mp \sin(S\beta) \delta\Delta\rho$	0	$-\cos(S\beta) \delta\Delta\rho$
$\delta S$	$\pm z \beta \delta S$	0	$-x \beta \delta S$

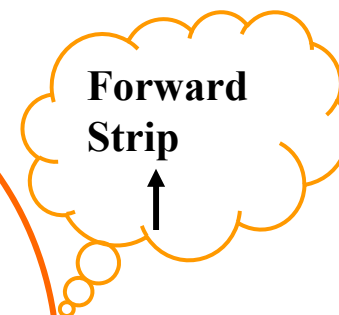
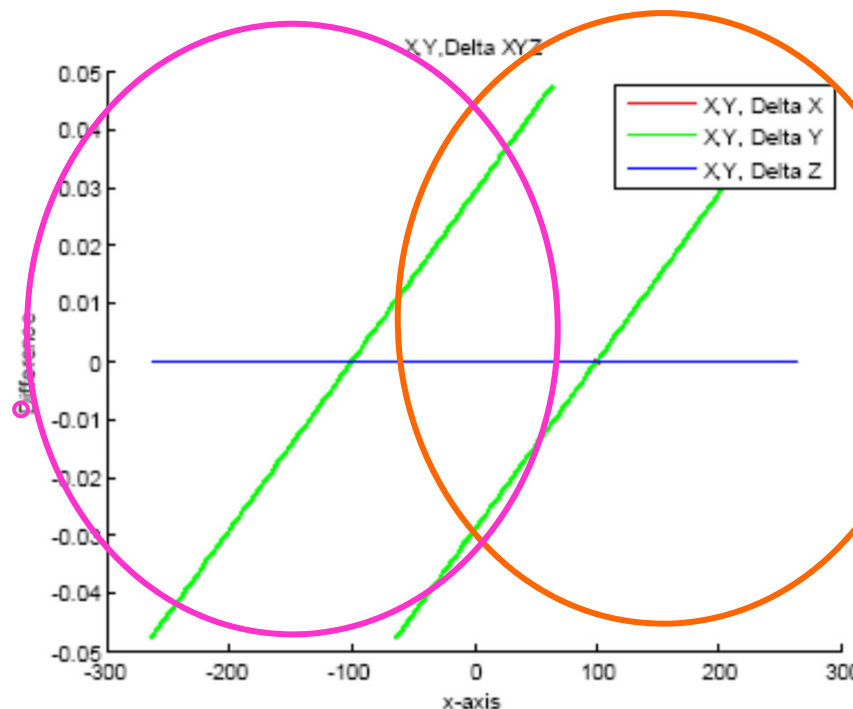
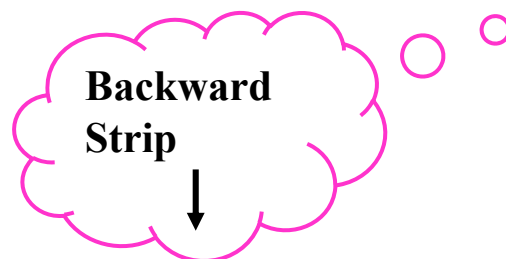
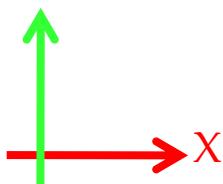
▪ Y- axis is along the flight direction.

Top sign refers to the forward flight and the bottom sign refers to the backward flight.

# Boresight Heading Bias ( $\delta\Delta\kappa$ )

## Linear Scanner

- $\delta X_m$ ,  $\delta Y_m$ , and  $\delta Z_m$  for two strips  
 $y$  flown in opposite directions



The heading bias only affects the planimetric component along the flight direction (Y-Axis in this example).

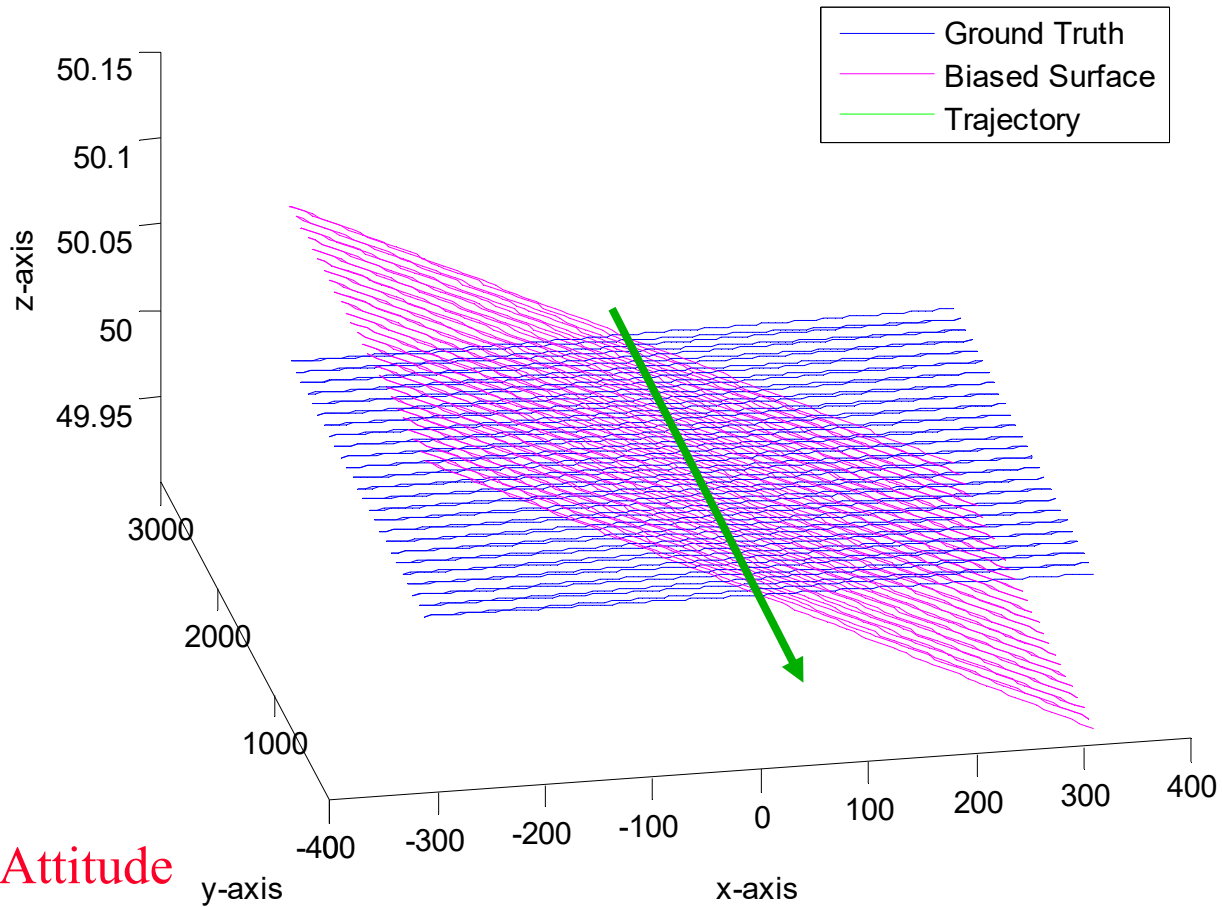
	Flying Height	Flying Direction	Look Angle
Boresight Heading Bias	<ul style="list-style-type: none"> <li>• Effect is independent of the flying height.</li> </ul>	<ul style="list-style-type: none"> <li>• Planimetric effect along the flight direction is independent of the flying direction.</li> </ul>	<ul style="list-style-type: none"> <li>• Planimetric effect along the flight direction is dependent on the look angle.</li> </ul>



# Linear Scanner & Boresight Angular Bias

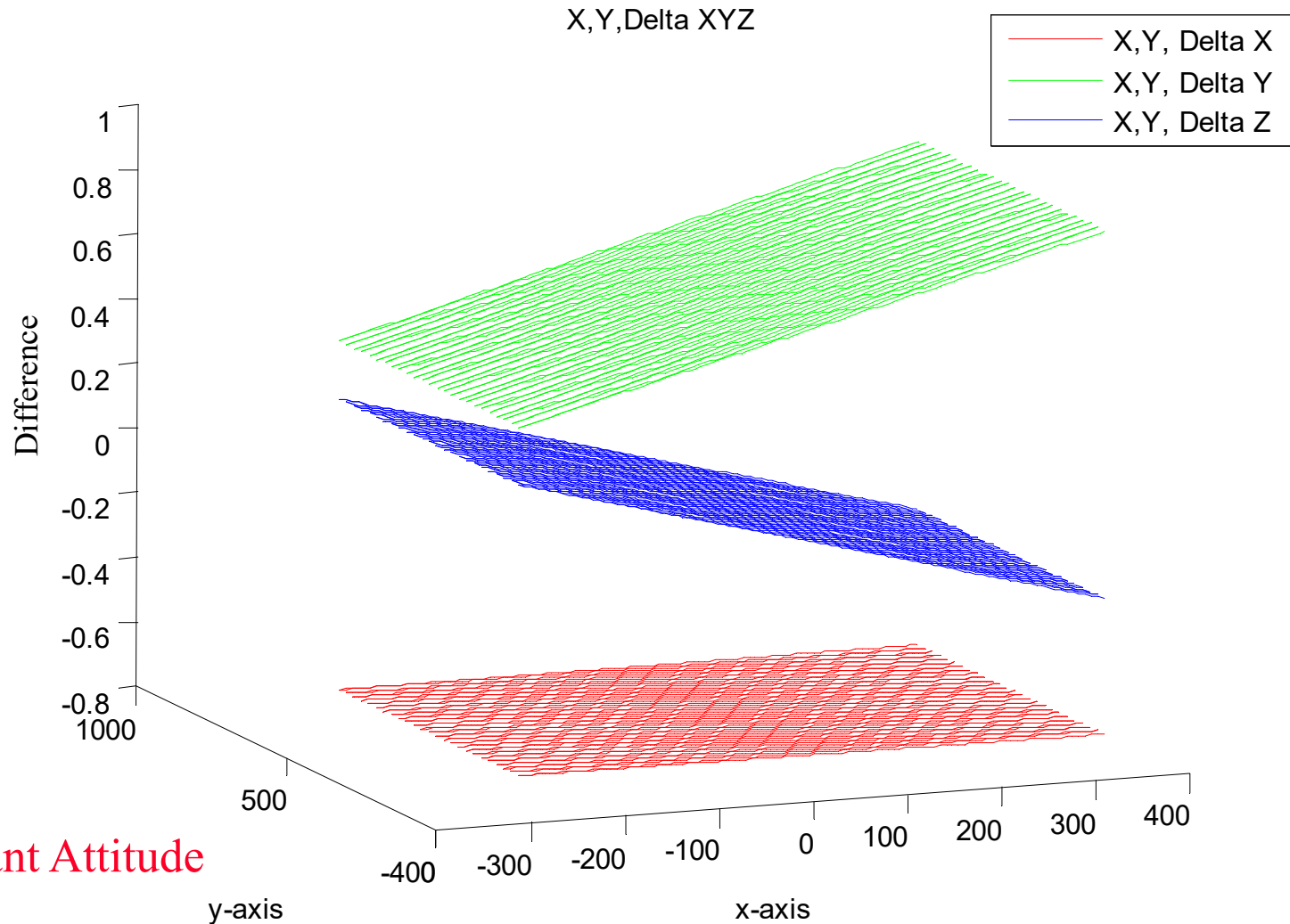


Ground Truth & Biased Surface

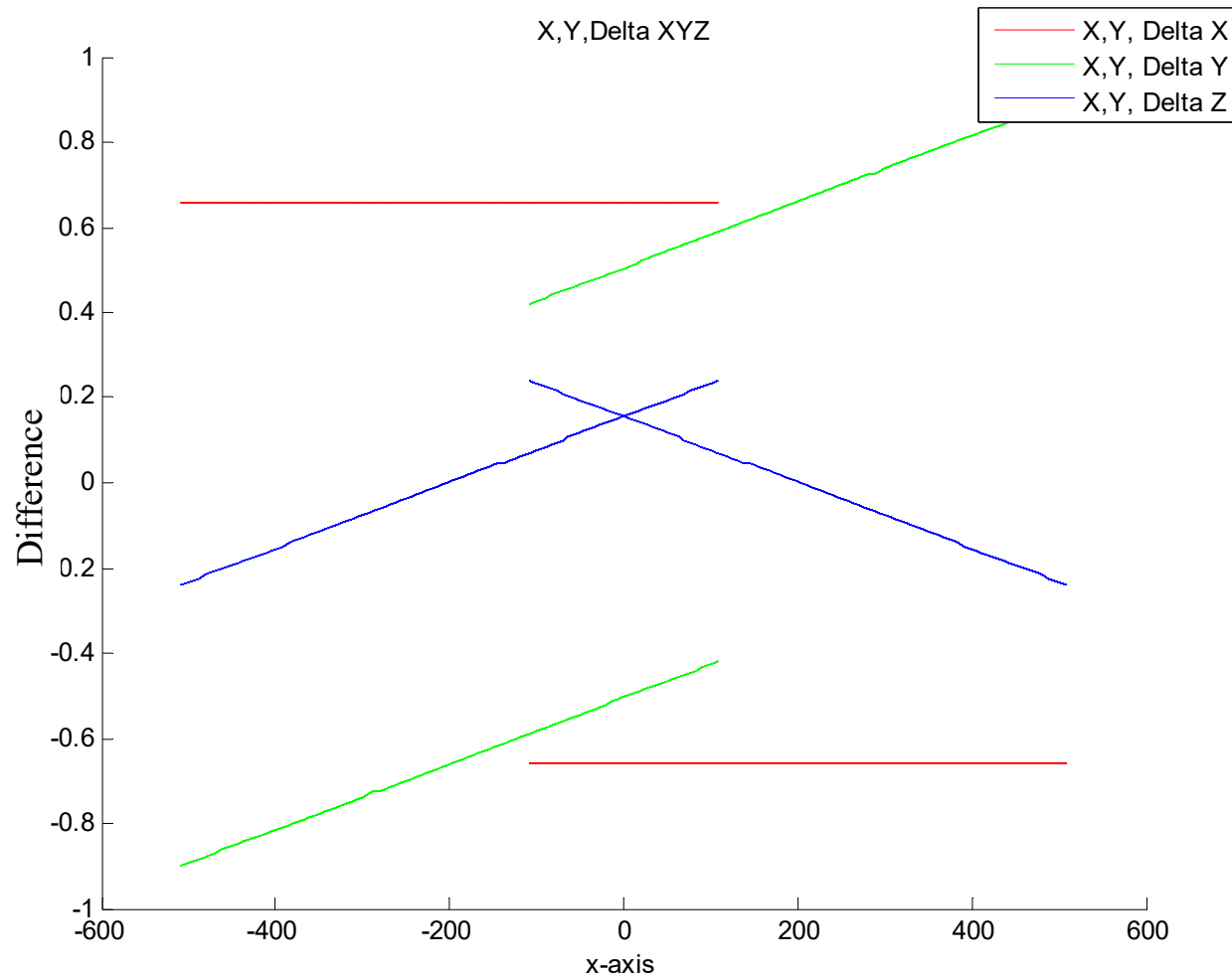


Constant Attitude

# Linear Scanner & Boresight Angular Bias



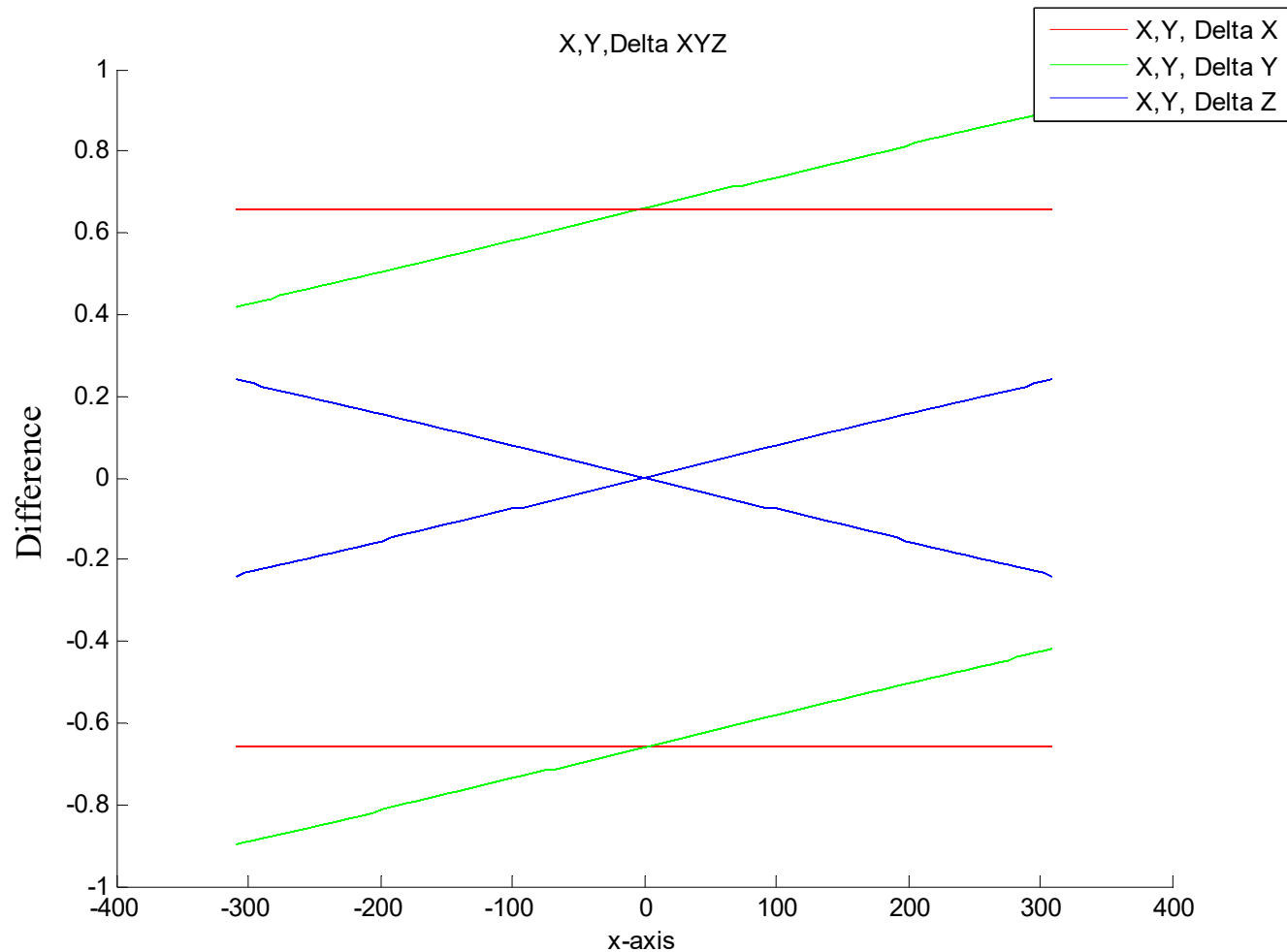
# Linear Scanner & Boresight Angular Bias



Constant Attitude

Opposite Flight Directions & 30% Overlap

# Linear Scanner & Boresight Angular Bias



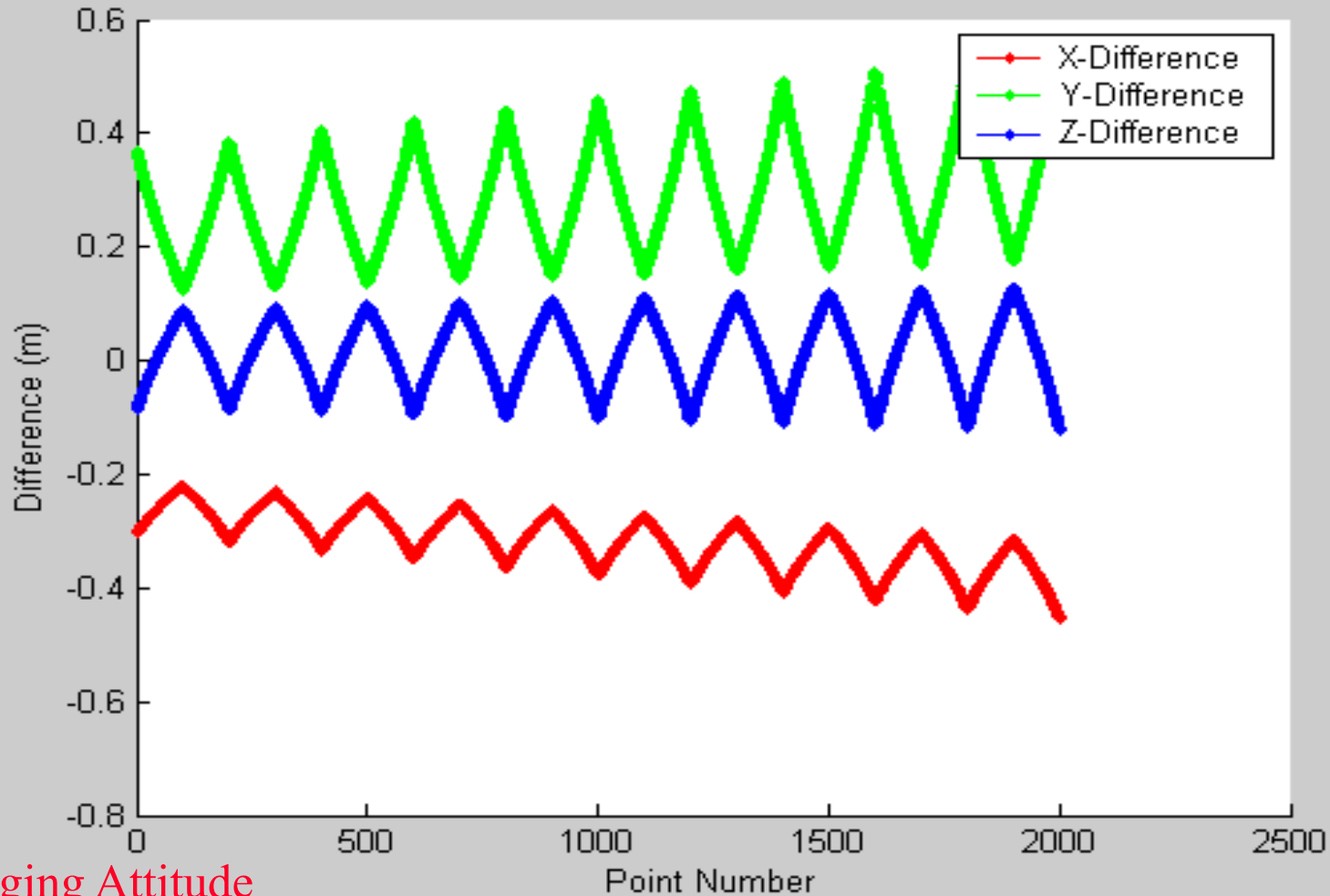
Constant Attitude

Opposite Flight Directions & 100% Overlap

# Linear Scanner & Boresight Angular Bias



$\Delta\omega$ ,  $\Delta\phi$ , and  $\Delta\kappa$



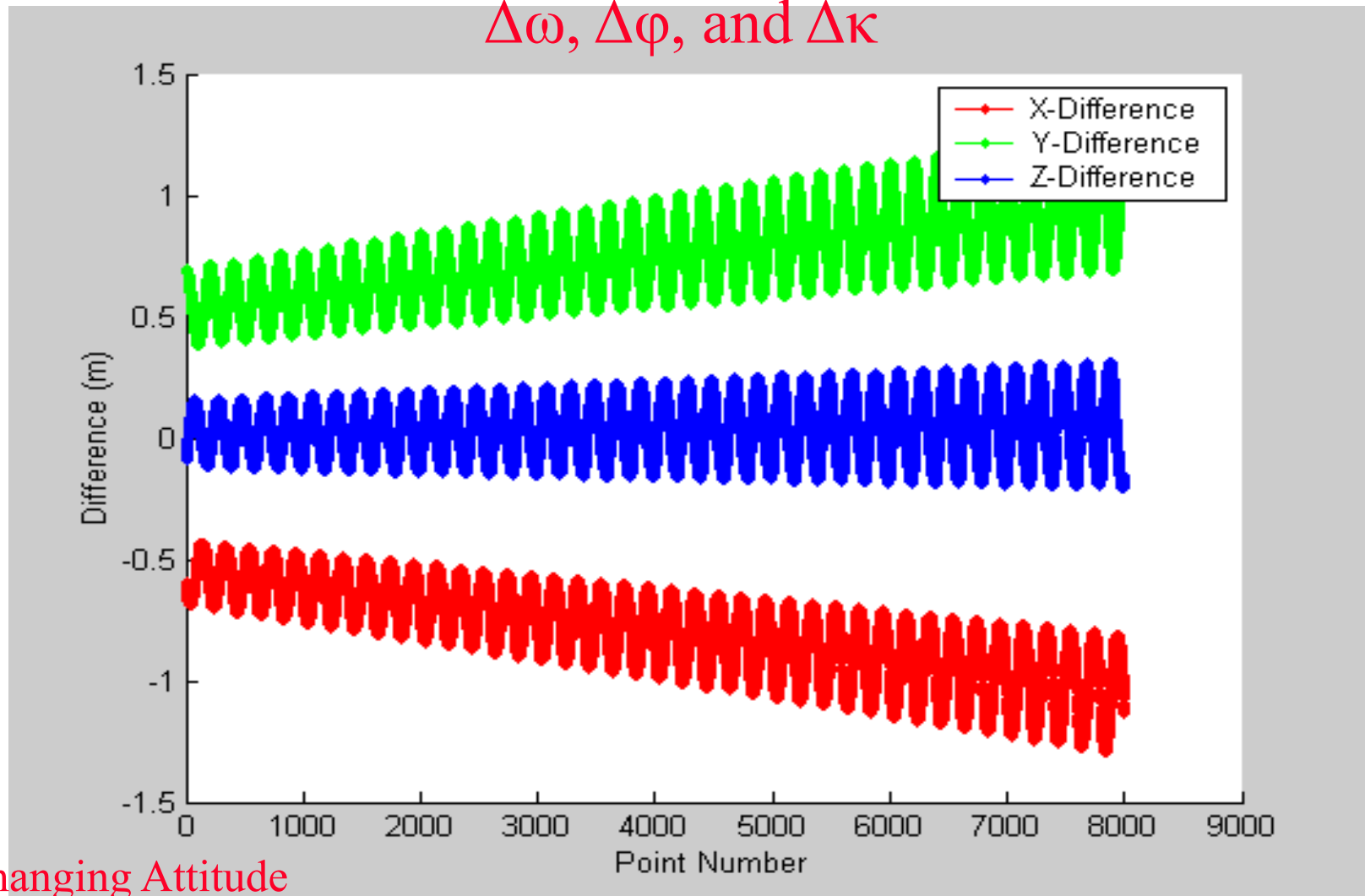
Changing Attitude



# Elliptical Scanner & Boresight Angular Bias



$\Delta\omega$ ,  $\Delta\phi$ , and  $\Delta\kappa$



Changing Attitude



# Laser Beam Range Bias ( $\delta\Delta\rho$ )

## Mathematical Analysis of the LiDAR Equation

	$\delta X_m$	$\delta Y_m$	$\delta Z_m$
$\delta\Delta X$	$\pm\delta\Delta X$	0	0
$\delta\Delta Y$	0	$\pm\delta\Delta Y$	0
$\delta\Delta Z$	0	0	$\delta\Delta Z$
$\delta\Delta\omega$	0	$\mp z \delta\Delta\omega$	0
$\delta\Delta\varphi$	$\pm z \delta\Delta\varphi$	0	$-x \delta\Delta\varphi$
$\delta\Delta\kappa$	0	$\pm x \delta\Delta\kappa$	0
$\delta\Delta\rho$	$\mp \sin(S\beta) \delta\Delta\rho$	0	$-\cos(S\beta) \delta\Delta\rho$
$\delta S$	$\pm z \beta \delta S$	0	$-x \beta \delta S$

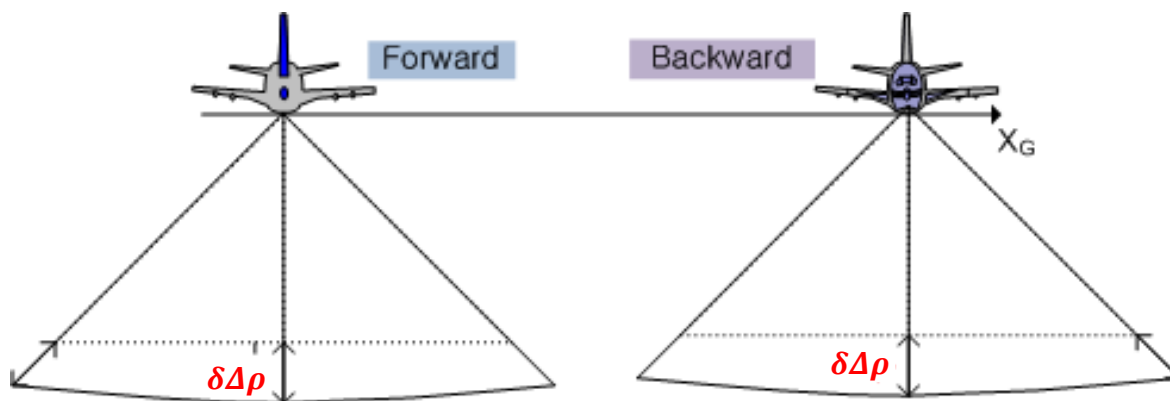
▪ Y- axis is along the flight direction.

Top sign refers to the forward flight and the bottom sign refers to the backward flight.

# Laser Beam Range Bias ( $\delta\Delta\rho$ )

## Linear Scanner

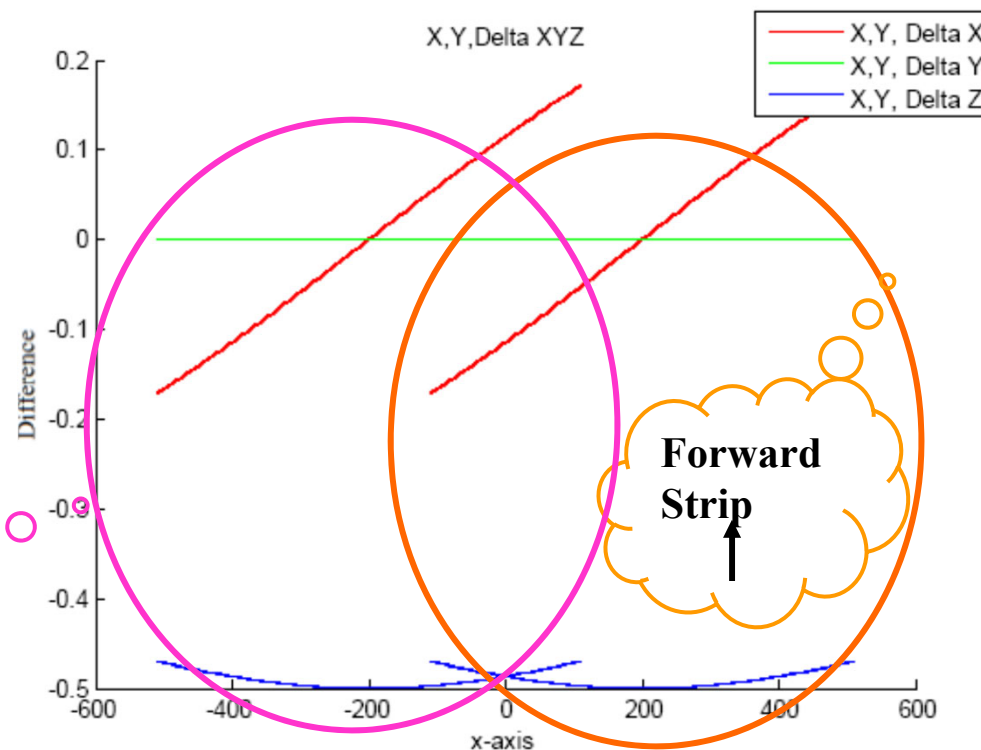
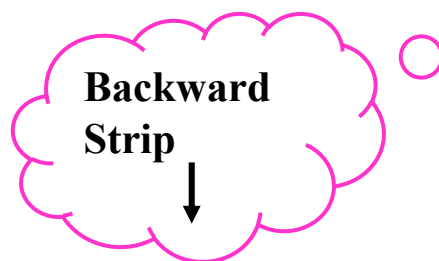
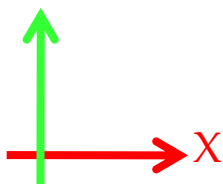
Range Bias ( $\delta\rho$ )



# Laser Beam Range Bias ( $\delta\Delta\rho$ )

## Linear Scanner

- $\delta X_m$ ,  $\delta Y_m$ , and  $\delta Z_m$  for two strips  
y flown in opposite directions



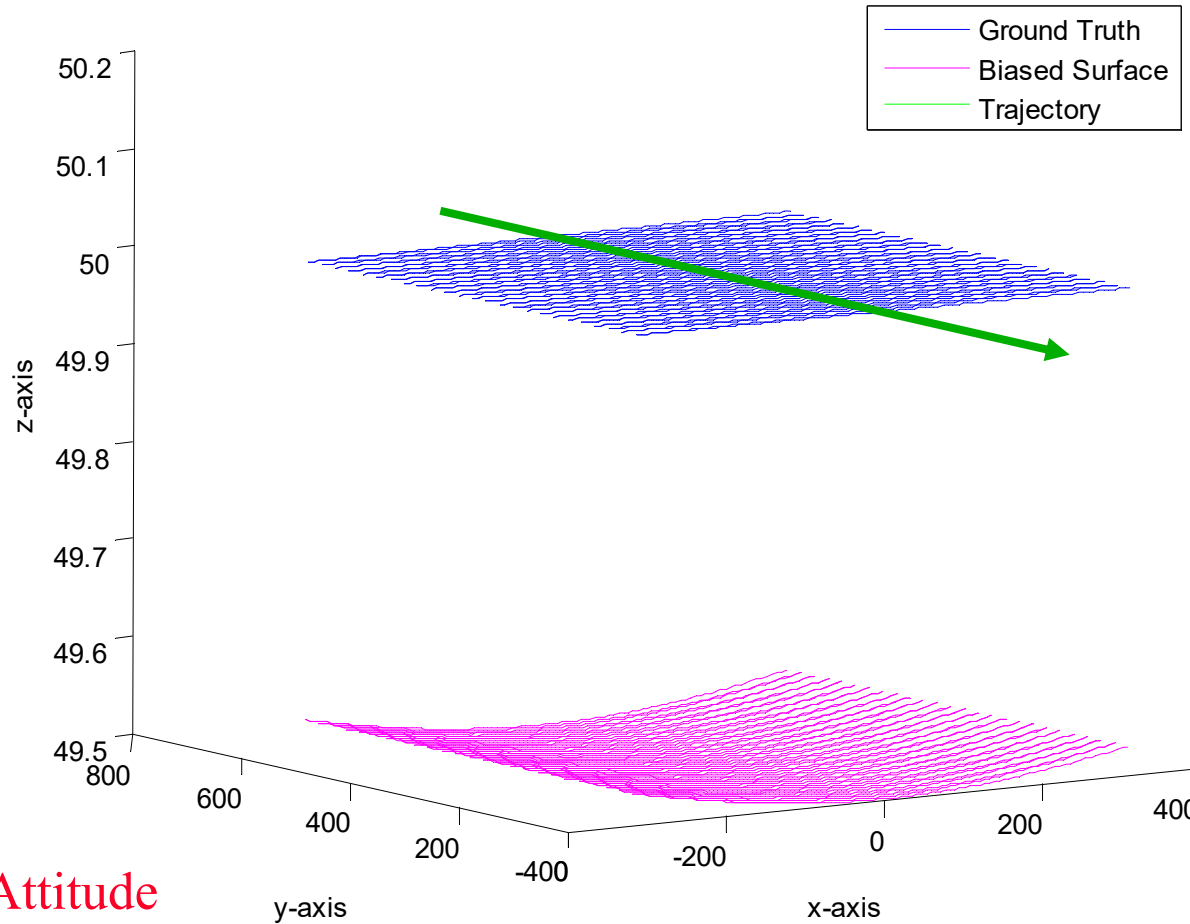
The range bias affects the planimetric component across the flight direction (X-Axis in this example) and the height component.

	Flying Height	Flying Direction	Look Angle
Range Bias	<ul style="list-style-type: none"> <li>• Effect is independent of the flying height.</li> </ul>	<ul style="list-style-type: none"> <li>• Planimetric effect across the flight direction and vertical effect are independent of the flying direction.</li> </ul>	<ul style="list-style-type: none"> <li>• Planimetric effect across the flight direction and vertical effect are dependent on the look angle (DX more than DZ).</li> </ul>

# Linear Scanner & Laser Beam Range Bias



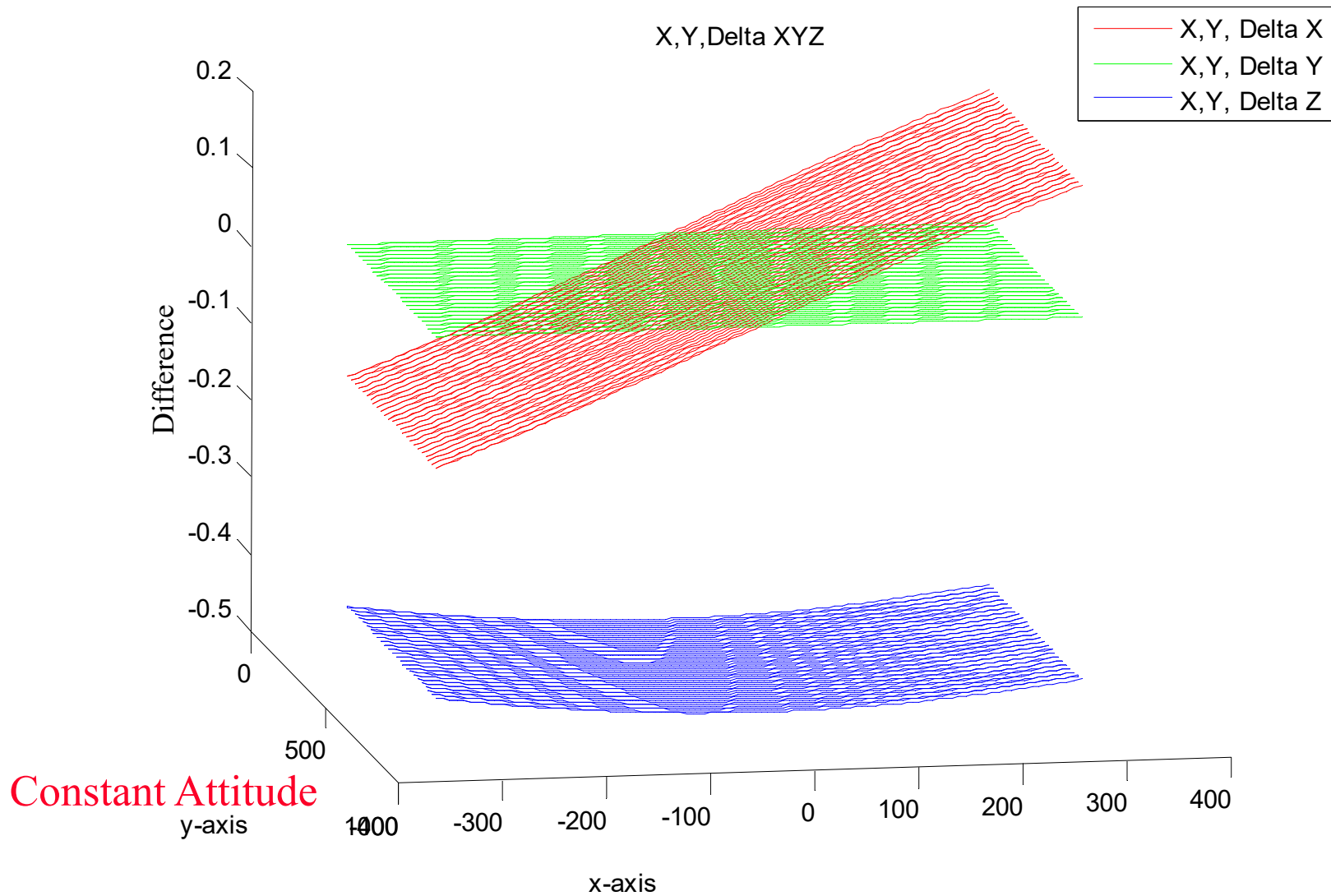
Ground Truth & Biased Surface



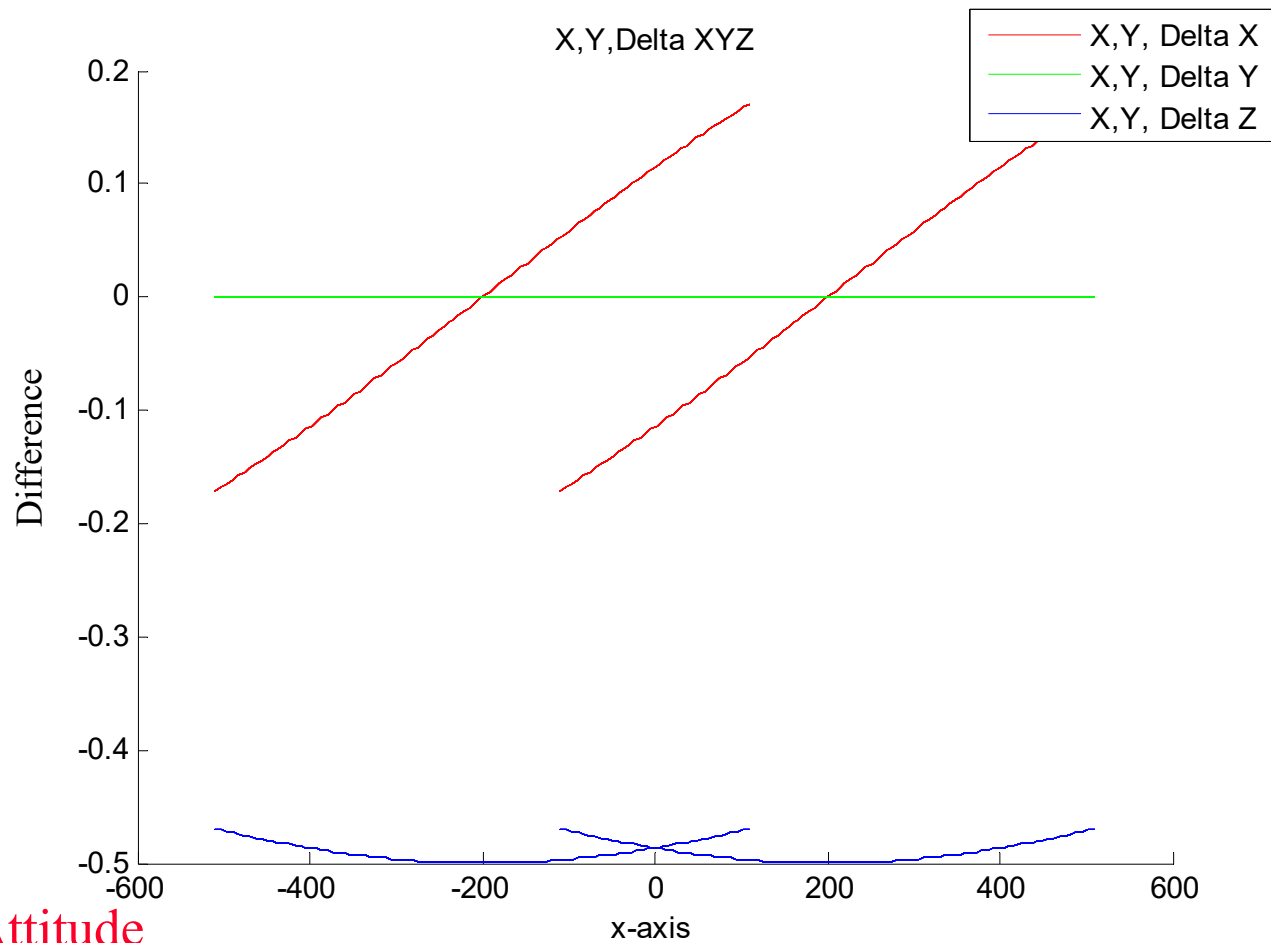
Constant Attitude



# Linear Scanner & Laser Beam Range Bias



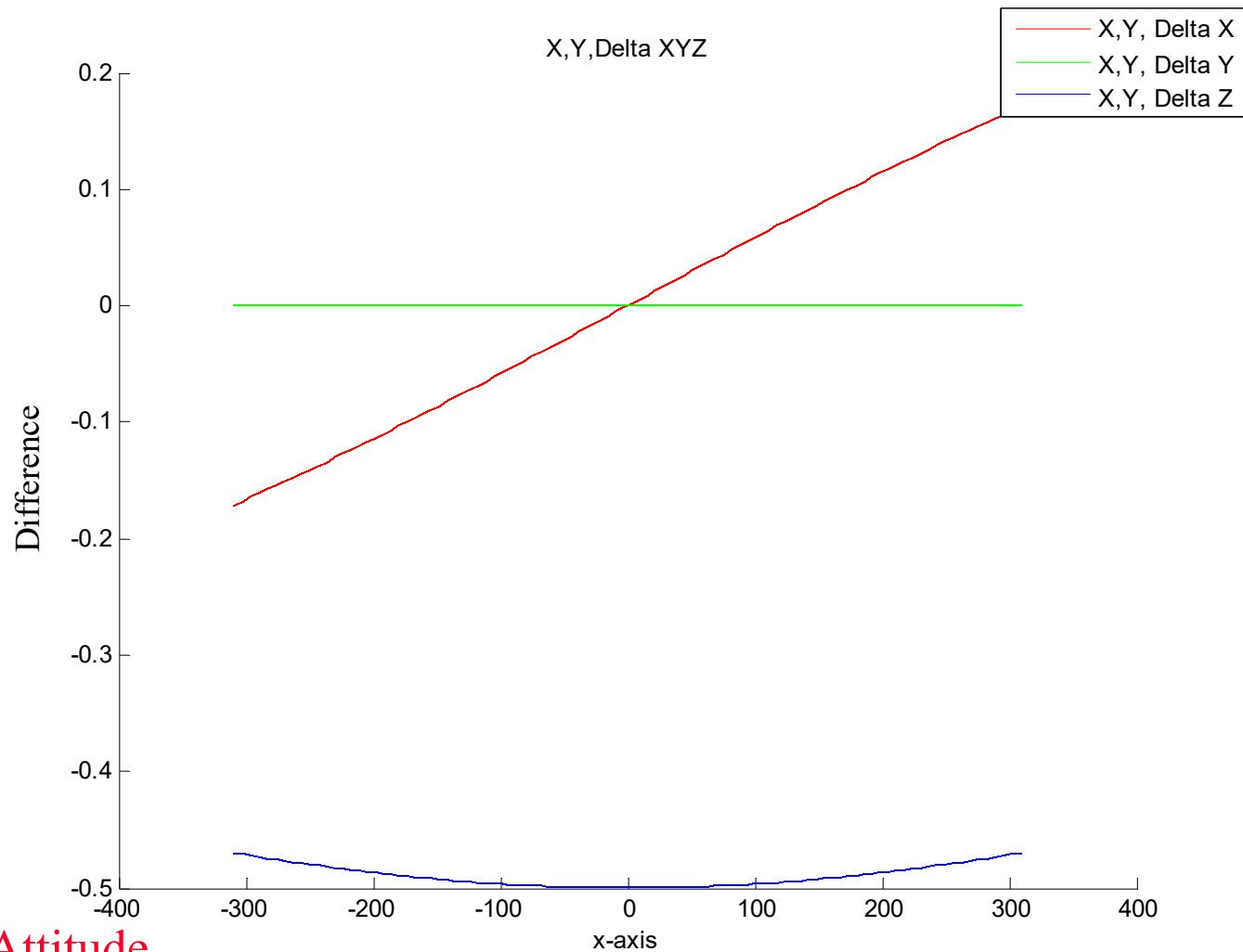
# Linear Scanner & Laser Beam Range Bias



Constant Attitude

Opposite Flight Directions & 30% Overlap

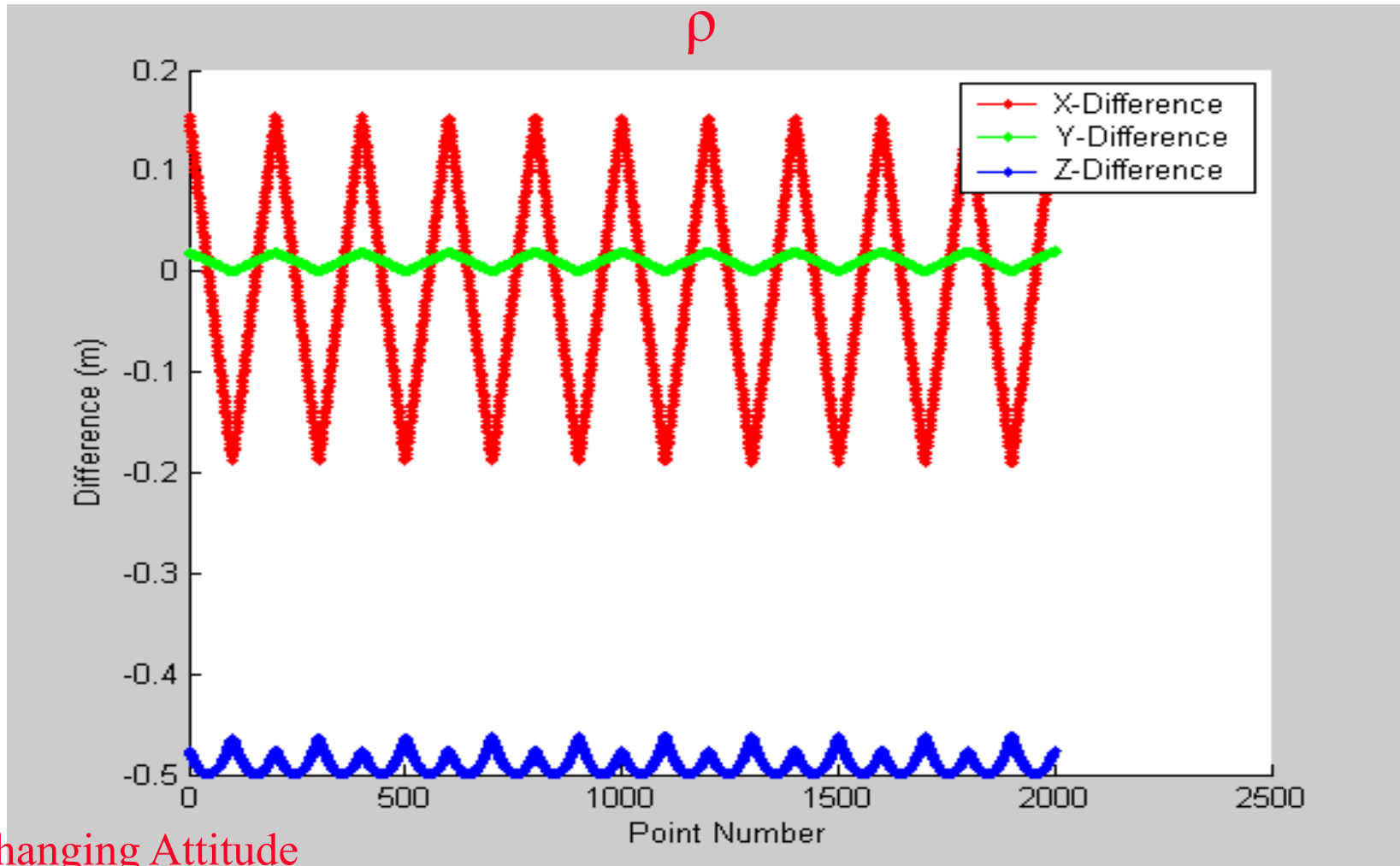
# Linear Scanner & Laser Beam Range Bias



Constant Attitude

Opposite Flight Directions & 100% Overlap

# Linear Scanner & Laser Beam Range Bias

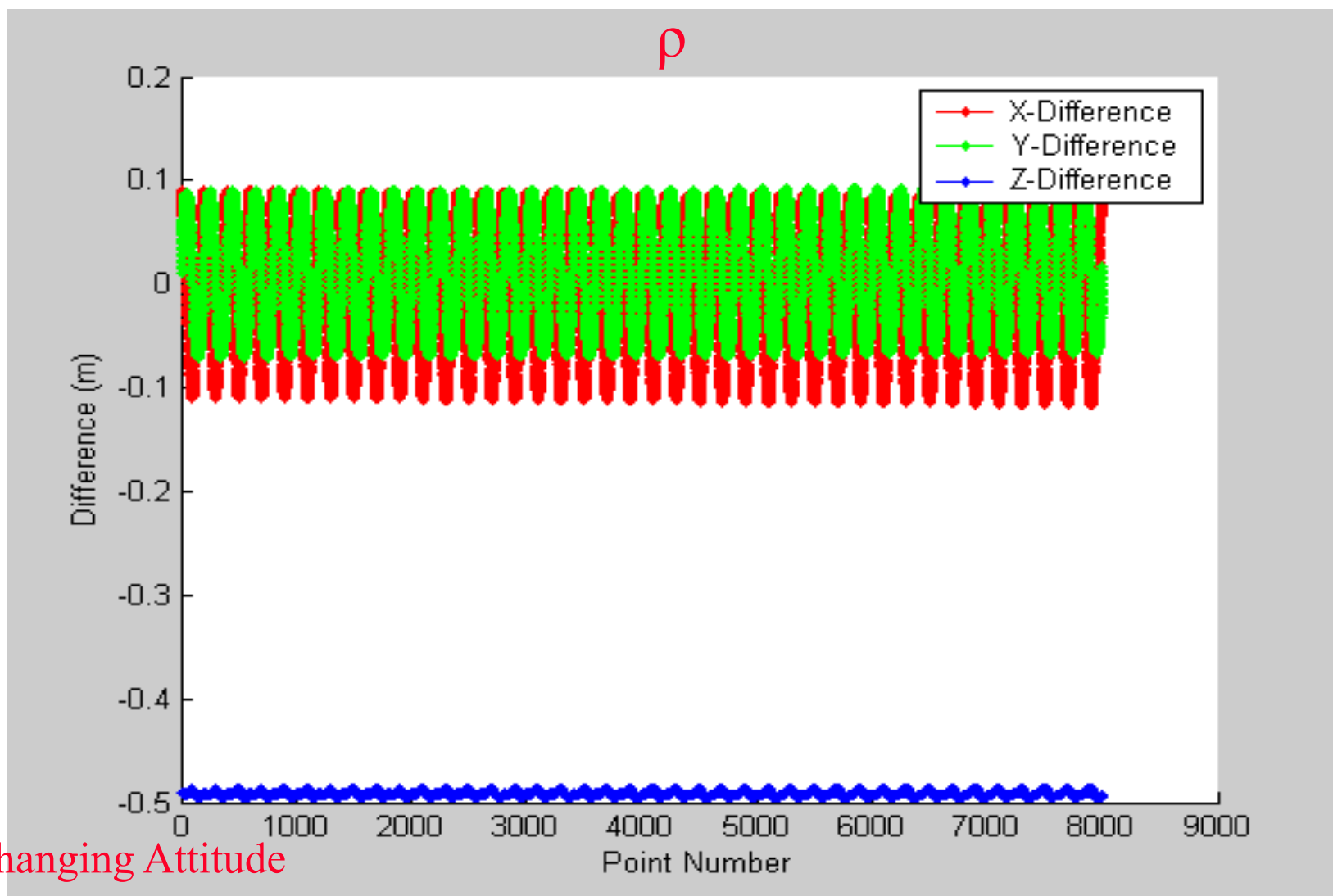


Changing Attitude

- Flight direction parallel to the Y-axis of the ground coordinate system.



# Elliptical Scanner & Laser Beam Range Bias



Changing Attitude





# Laser Beam Angular Bias ( $\delta S$ )

## Mathematical Analysis of the LiDAR Equation

	$\delta X_m$	$\delta Y_m$	$\delta Z_m$
$\delta \Delta X$	$\pm \delta \Delta X$	0	0
$\delta \Delta Y$	0	$\pm \delta \Delta Y$	0
$\delta \Delta Z$	0	0	$\delta \Delta Z$
$\delta \Delta \omega$	0	$\mp z \delta \Delta \omega$	0
$\delta \Delta \varphi$	$\pm z \delta \Delta \varphi$	0	$-x \delta \Delta \varphi$
$\delta \Delta \kappa$	0	$\pm x \delta \Delta \kappa$	0
$\delta \Delta \rho$	$\mp \sin(S\beta) \delta \Delta \rho$	0	$-\cos(S\beta) \delta \Delta \rho$
$\delta S$	$\pm z \beta \delta S$	0	$-x \beta \delta S$

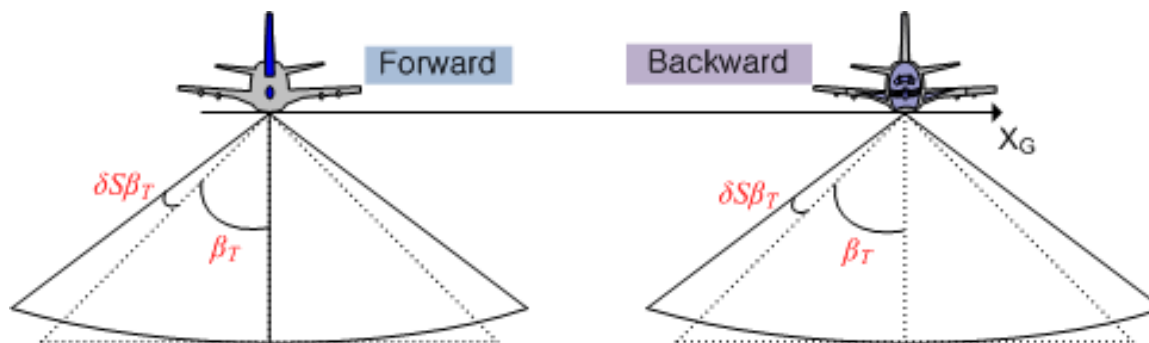
▪ Y- axis is along the flight direction.

Top sign refers to the forward flight and the bottom sign refers to the backward flight.

# Laser Beam Angular Bias ( $\delta S$ )

## Linear Scanner

Mirror Angle Scale Bias ( $\delta S$ )

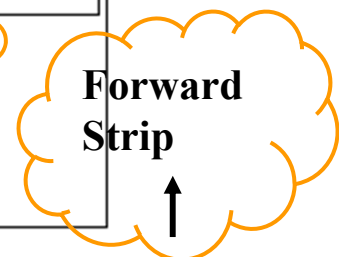
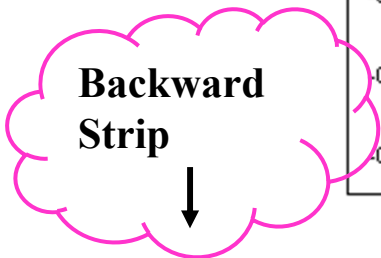
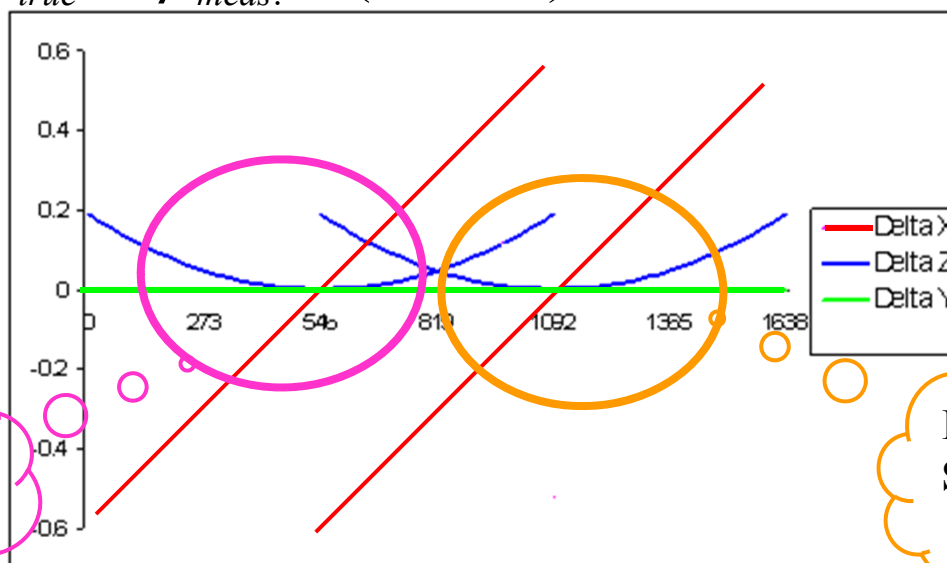
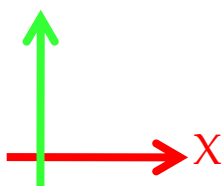


# Laser Beam Angular Bias ( $\delta S$ )

## Linear Scanner

$$\beta_{true} = \beta_{meas.} * (S + \delta S)$$

- $\delta X_m$ ,  $\delta Y_m$ , and  $\delta Z_m$  for two strips flown in opposite directions



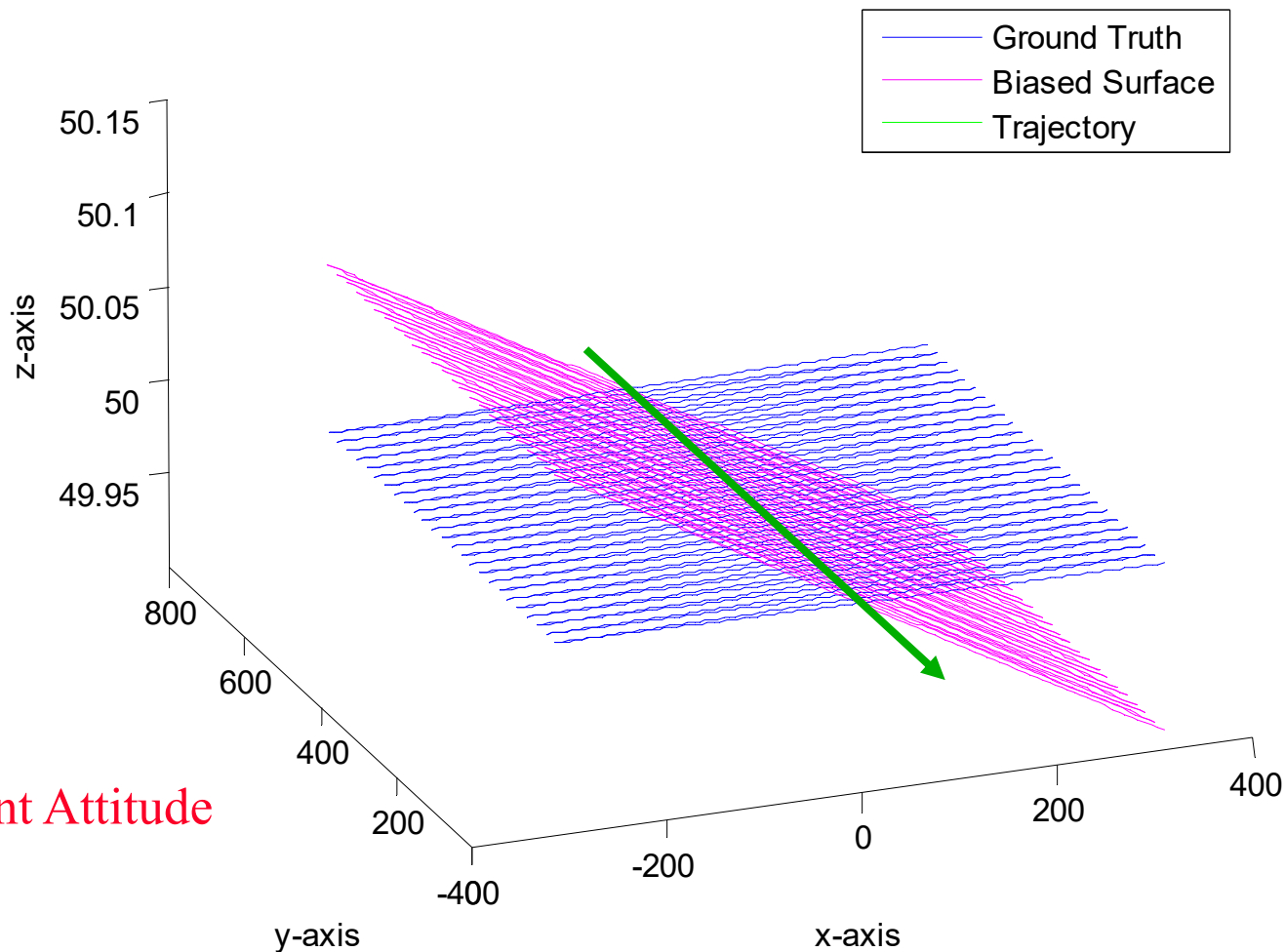
The mirror angle scale bias affects the planimetric component across the flight direction (X-Axis in this example) and the height component.

	Flying Height	Flying Direction	Look Angle
Mirror Angle Scale	<ul style="list-style-type: none"> <li>• Effect is dependent on the flying height.</li> </ul>	<ul style="list-style-type: none"> <li>• Planimetric effect across the flight direction and vertical effect are independent of the flying direction.</li> </ul>	<ul style="list-style-type: none"> <li>• Planimetric effect across the flight direction and vertical effect are dependent on the look angle.</li> </ul>



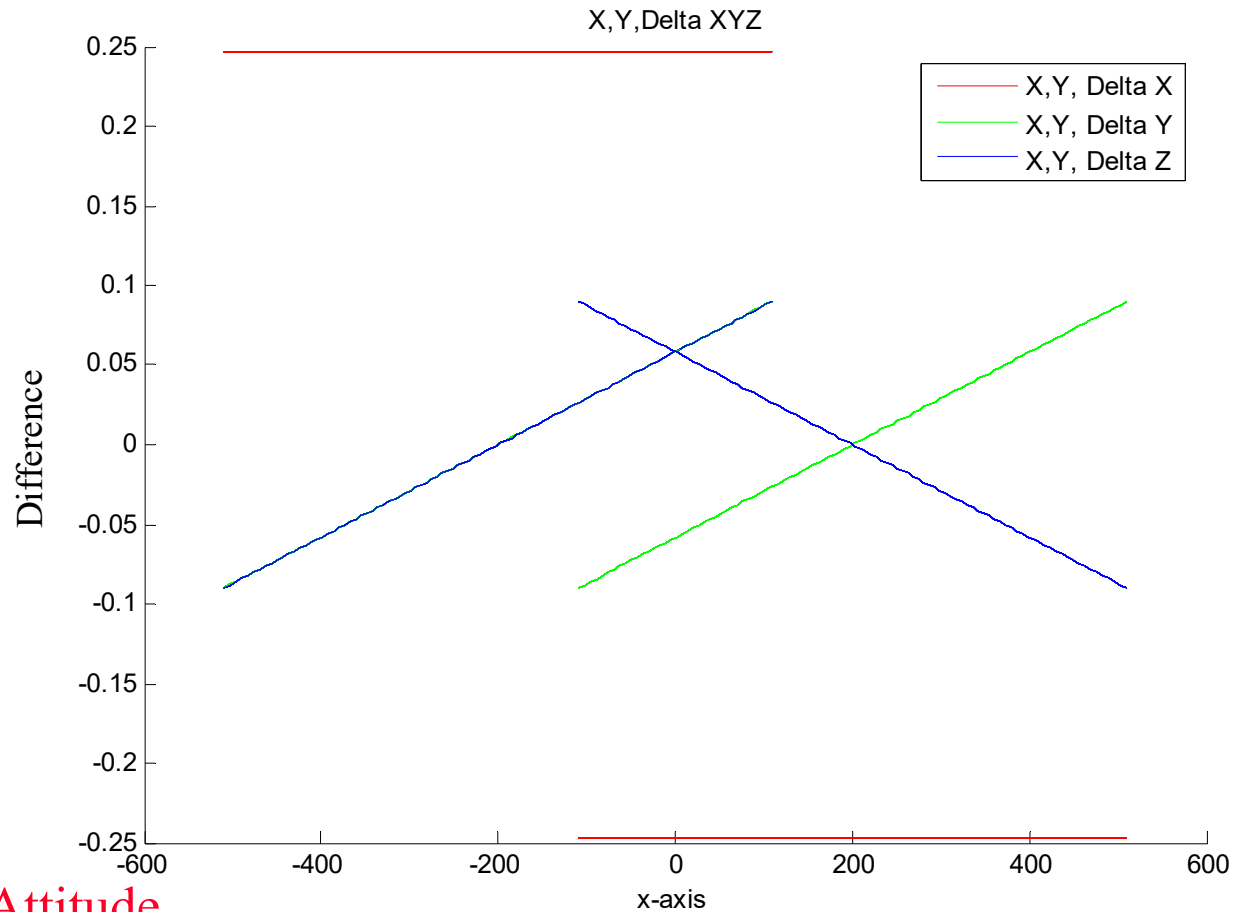
# Linear Scanner & Laser Beam Angular Bias

Ground Truth & Biased Surface



Constant Attitude

# Linear Scanner & Laser Beam Angular Bias

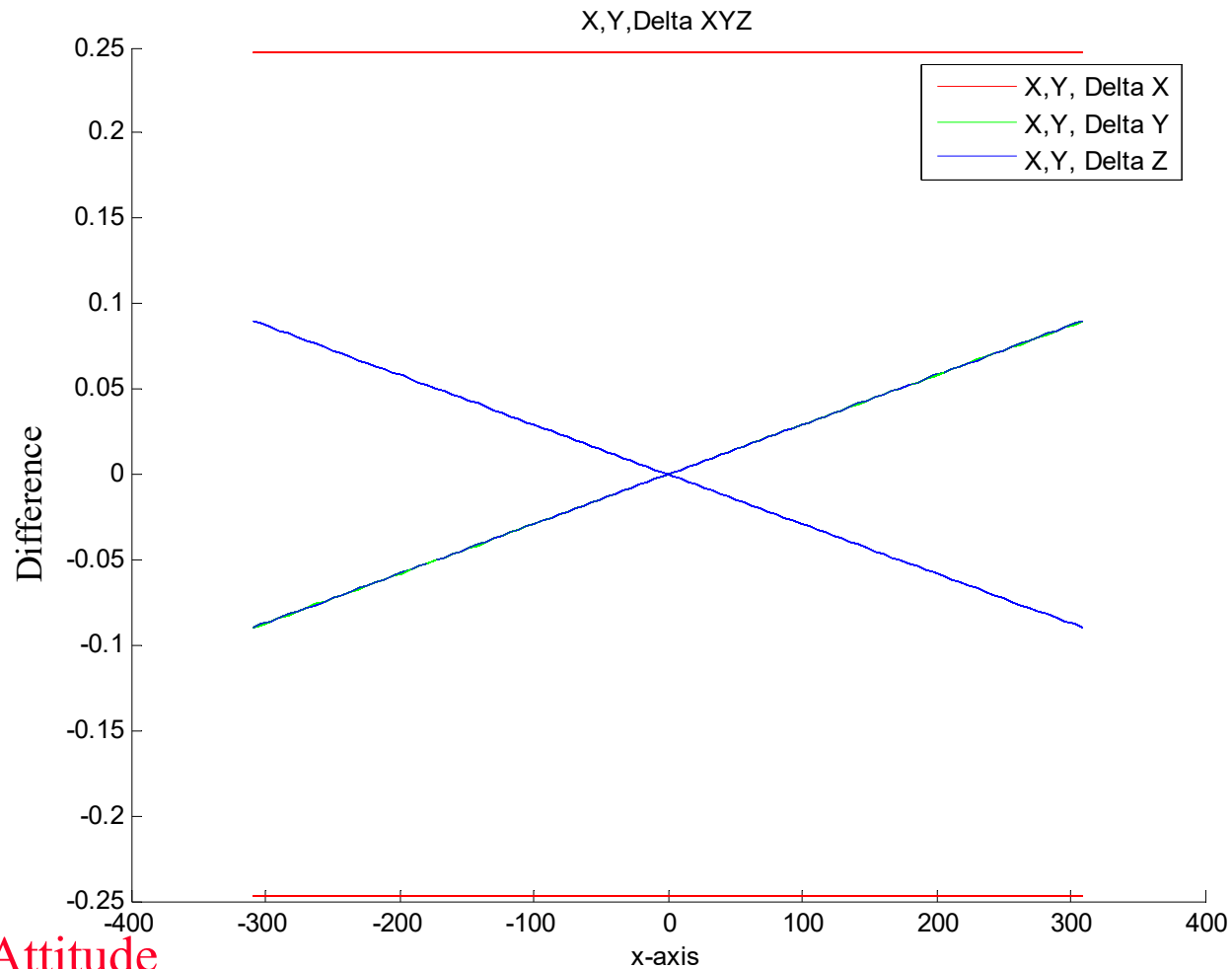


## Constant Attitude

- Opposite Flight Directions & 30% Overlap
- Delta Y is independent of the flight direction.



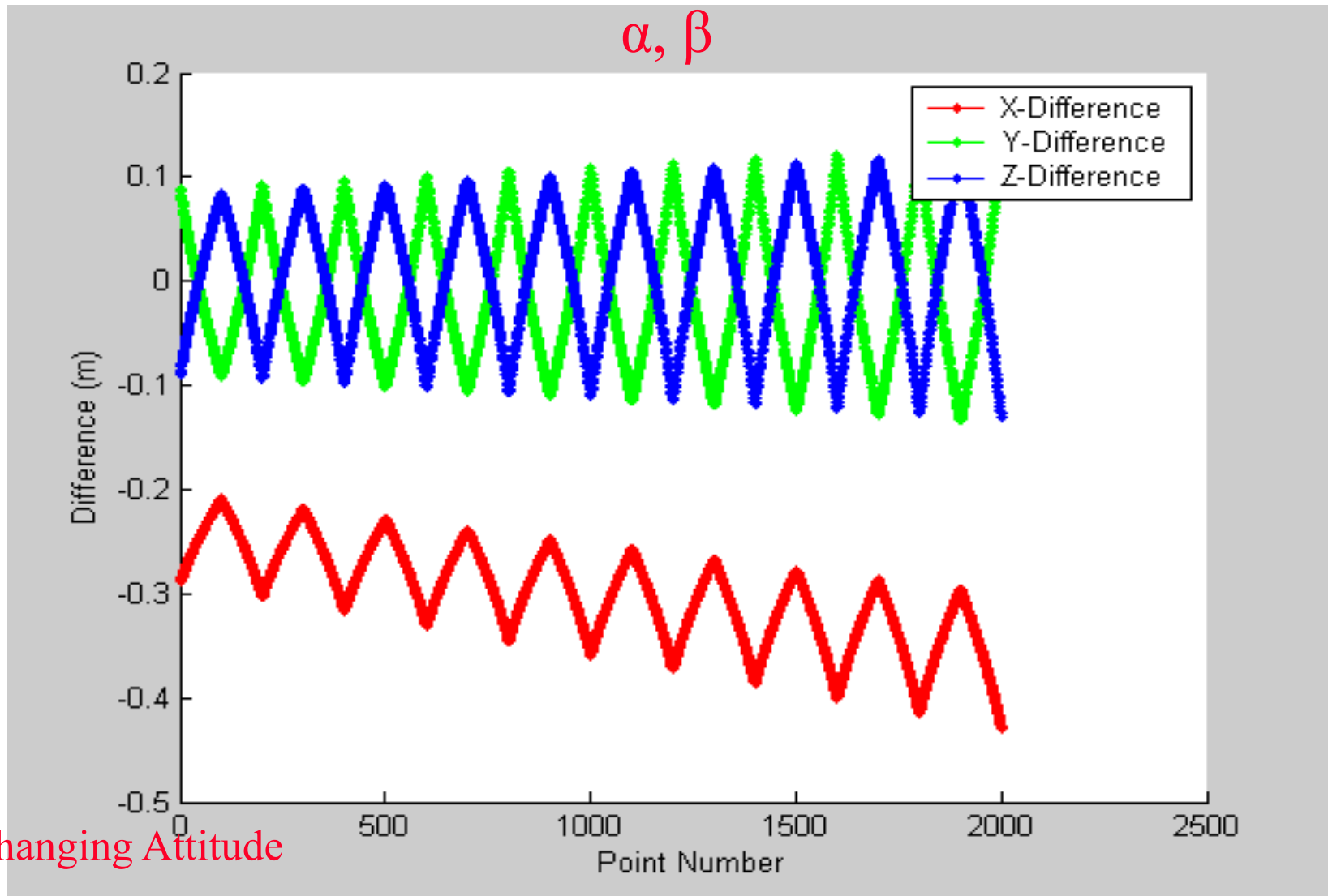
# Linear Scanner & Laser Beam Angular Bias



**Constant Attitude**

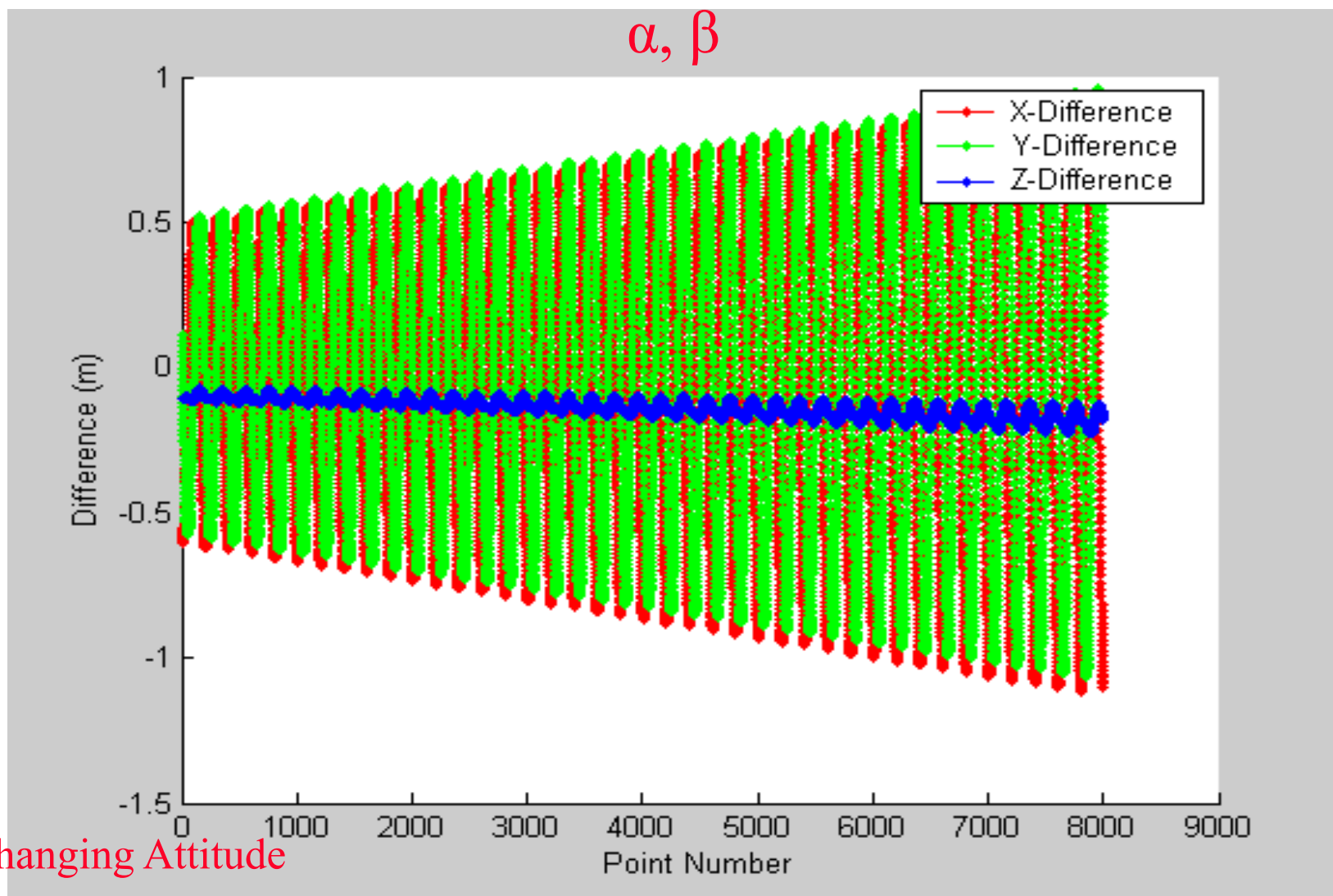
- Opposite Flight Directions & 100% Overlap
- Delta Y is independent of the flight direction.

# Linear Scanner & Laser Beam Angular Bias





# Elliptical Scanner & Laser Beam Angular Bias



# Error Sources: Systematic Biases



- As expected, systematic biases will lead to systematic errors in the derived point cloud.
- Diagnostic hints:
  - Lever-arm offset error:
    - Constant shift in the object space assuming constant attitude
    - Independent of the system parameters (height & look angle)
    - Planimetric effects depend on flight direction
  - Angular biases (attitude or mirror angles):
    - Planimetric coordinates are affected more than vertical coordinates.
    - Dependent on the system parameters (height & look angle, flight direction)
  - Range bias:
    - Mainly affects the vertical component
    - Independent of the **system height** and flight direction
    - Dependent on the system look angle



# Error Sources: Systematic Biases

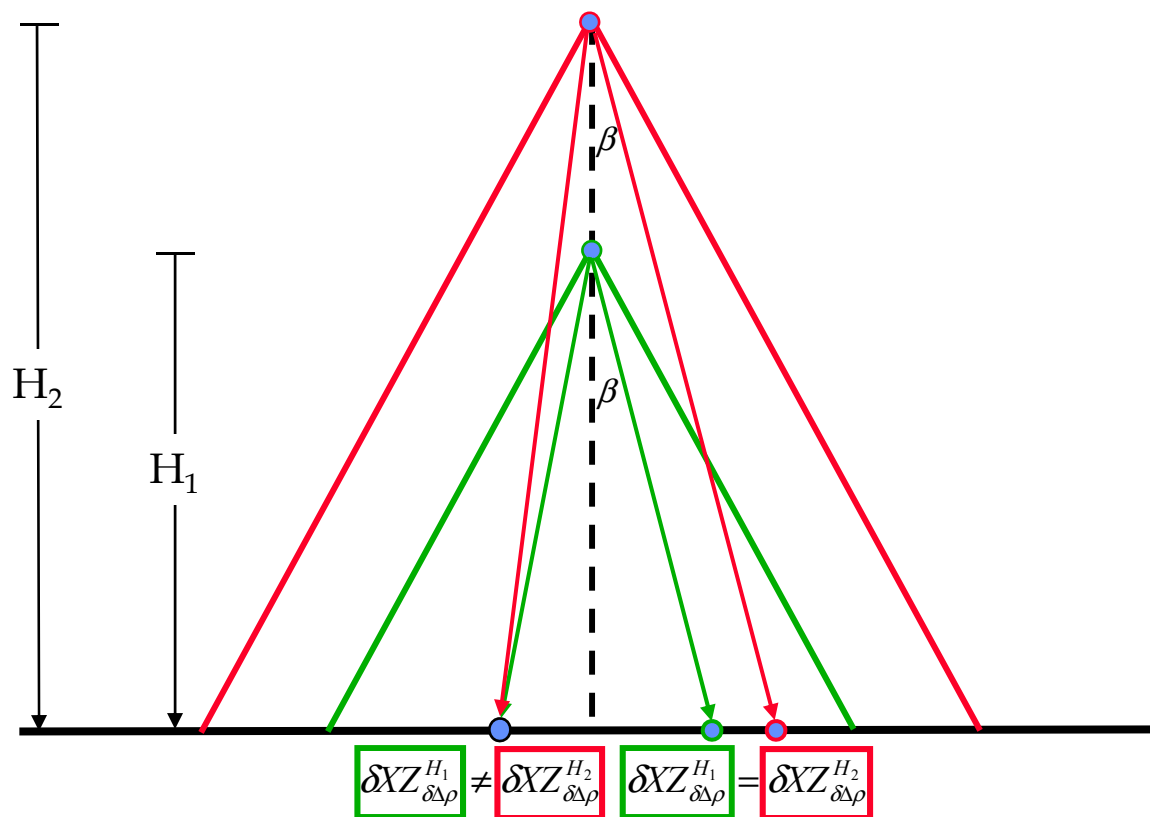
## Mathematical Analysis of the LiDAR Equation

	$\delta X_m$	$\delta Y_m$	$\delta Z_m$
$\delta \Delta X$	$\pm \delta \Delta X$	0	0
$\delta \Delta Y$	0	$\pm \delta \Delta Y$	0
$\delta \Delta Z$	0	0	$\delta \Delta Z$
$\delta \Delta \omega$	0	$\mp z \delta \Delta \omega$	0
$\delta \Delta \varphi$	$\pm z \delta \Delta \varphi$	0	$-x \delta \Delta \varphi$
$\delta \Delta \kappa$	0	$\pm x \delta \Delta \kappa$	0
$\delta \Delta \rho$	$\mp \sin(S\beta) \delta \Delta \rho$	0	$-\cos(S\beta) \delta \Delta \rho$
$\delta S$	$\pm z \beta \delta S$	0	$-x \beta \delta S$



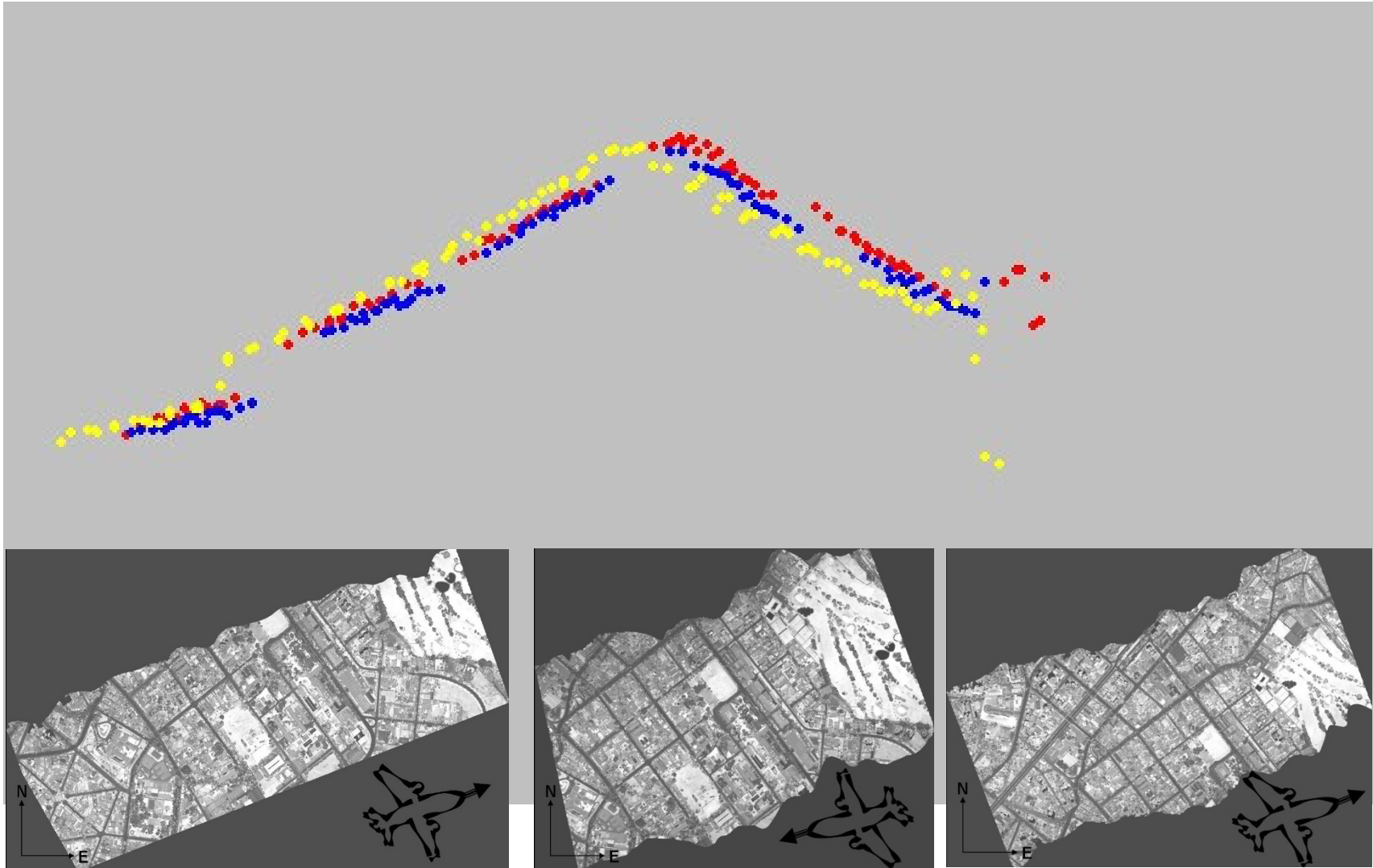
# Error Sources: Systematic Biases

## Mathematical Analysis of the LiDAR Equation



Impact of the range bias on strips captured at different flying heights

# Error Sources: Systematic Biases



# Error Sources: Systematic Biases



	Flying Height	Flying Direction	Look Angle
Lever-Arm Offset Bias	Effect is independent of the Flying Height	Effect is dependent on the Flying Direction (Except $\Delta Z$ )	Effect is independent of the Look Angle
Boresight Angular Bias	Effect increases with the Flying Height	Effect is dependent on the Flying Direction	Effect changes with the Look Angle (Except $\Delta X$ )
Laser Beam Range Bias	<b>Effect is independent of the Flying Height</b>	Effect is independent of the Flying Direction	Effect changes with the Look Angle (Except $\Delta Y$ )
Laser Beam Angular Bias	Effect increases with the Flying Height	Effect is dependent on the Flying Direction (Except $\Delta Y$ )	Effect changes with the Look Angle (Except $\Delta X$ )

- Assumption:
  - Linear Scanner
  - Constant Attitude & Straight Line Trajectory
  - Flying Direction Parallel to the Y axis
  - Flat horizontal terrain



# Error Sources: Random Errors

- The effect of random errors can be analyzed in one of two different ways:
  - Approach # I: **Simulation**
    - Simulated surface & trajectory → LiDAR measurements → Add noise → Reconstructed surface
    - Evaluate the difference between the reconstructed footprints and the simulated surface (i.e., ground truth)
  - Approach # II: **variance-covariance propagation**
    - Use the law of error propagation to evaluate the accuracy (noise level) of the derived point cloud as it is determined by the accuracy (noise level) in the LiDAR measurements



# Error Sources: Random Errors

Approach II: Law of Error Propagation:

$$r_I^m = r_b^m(t) + R_b^m(t) r_{lu}^b + R_b^m(t) R_{lu}^b R_{lb}^{lu}(t) r_I^{lb}(t)$$

$$r_I^m = f(\vec{y})$$

$$\vec{y} = (r_b^m(t), R_b^m(t), \alpha(t), \beta(t), \rho(t))$$

$$B = \frac{\partial f}{\partial \vec{y}}$$

$$\sum r_I^m = B \sum \vec{y} B^T$$



# LiDAR Error Propagation Calculator (# II)

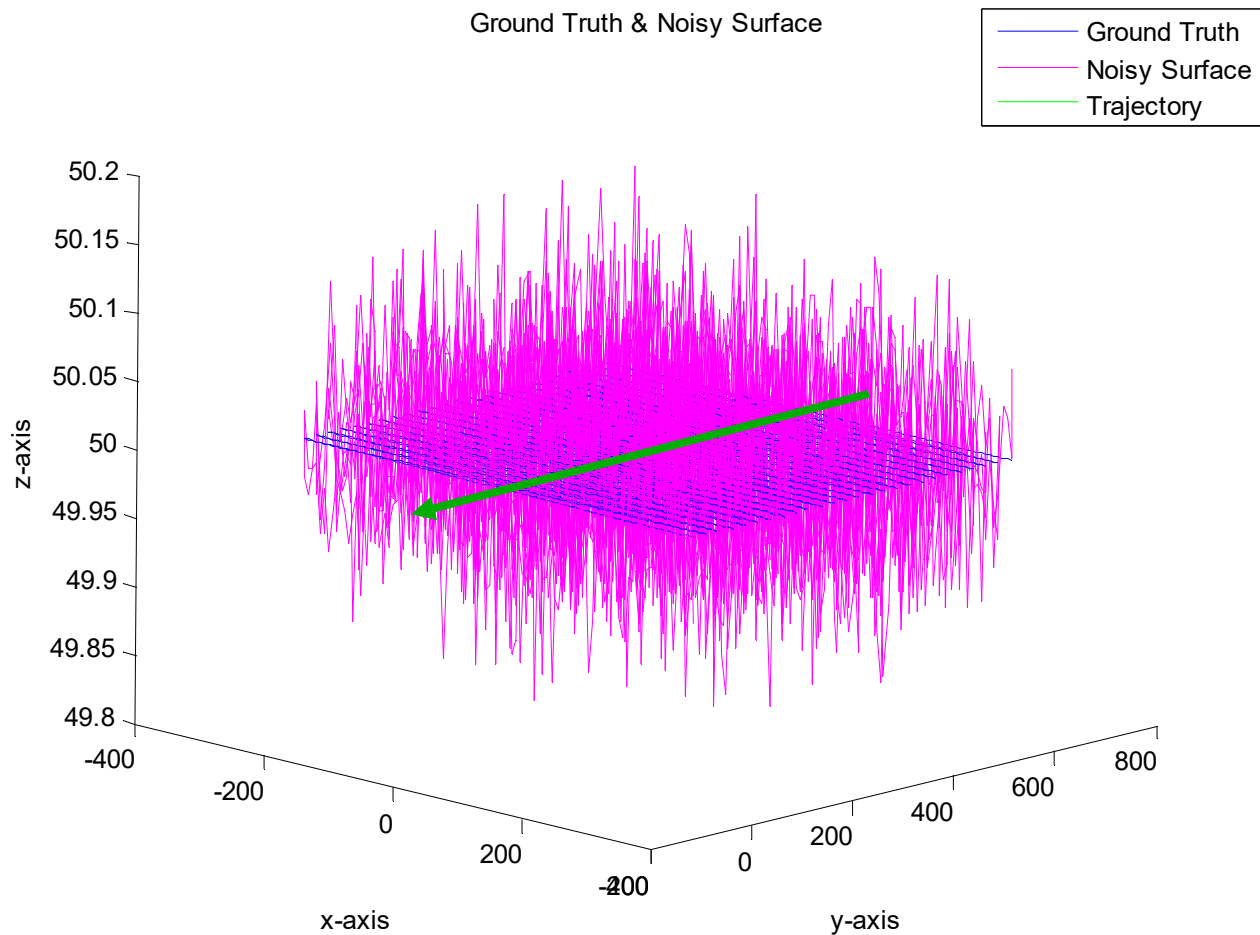


The screenshot shows the 'LIDARErrorPropagation (II)' software window. It is divided into several input sections and a result section. Blue ovals highlight the input sections: 'Position' (GPS Signal), 'Attitude' (INS Signal and Boresighting), 'Mirror angles' (Swing Angles), and 'Ranges' (Laser Range). A red oval highlights the 'Expected Precision' section, which displays the calculated sigma values for X, Y, and Z coordinates.

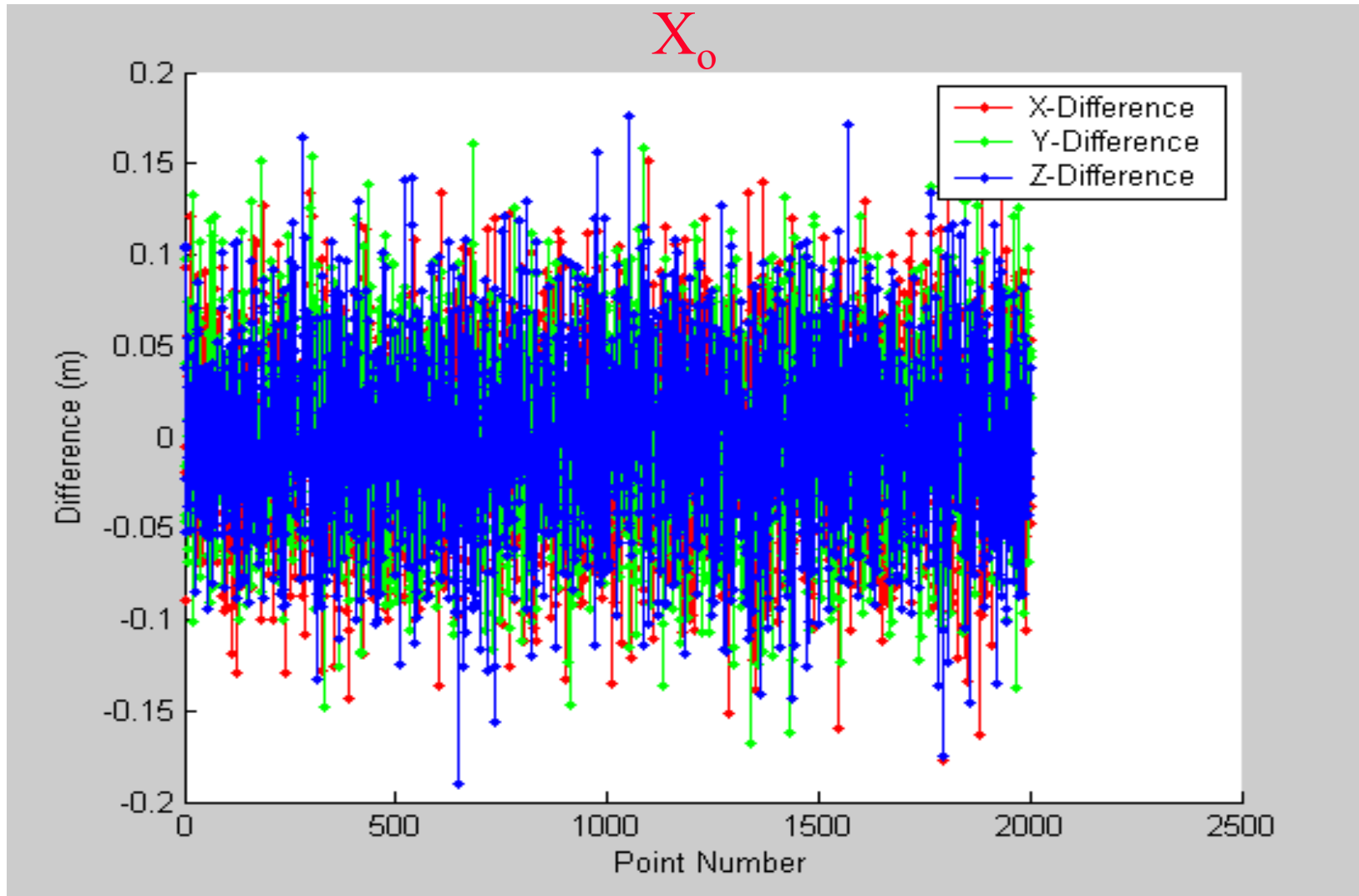
Section	Parameter	Value	Sigma
Position (GPS Signal)	Xo	454478.96	0.02
	Yo	49423	0.02
	Zo	1494.5	0.02
Attitude (INS Signal)	Oo	0.2	0.008
	Po	0.5	0.008
	Ko	75.1	0.015
Boresighting	OK	0.01	0.015
Mirror angles (Swing Angles)	A		
	B		
Ranges (Laser Range)	D	1	
Expected Precision	Sigma(X)	0.43	
	Sigma(Y)	0.34	
	Sigma(Z)	0.20	

<http://ilmbwww.gov.bc.ca/bmgs/pba/trim/specs>

# Linear Scanner & GNSS/INS-Pos. Noise (I)



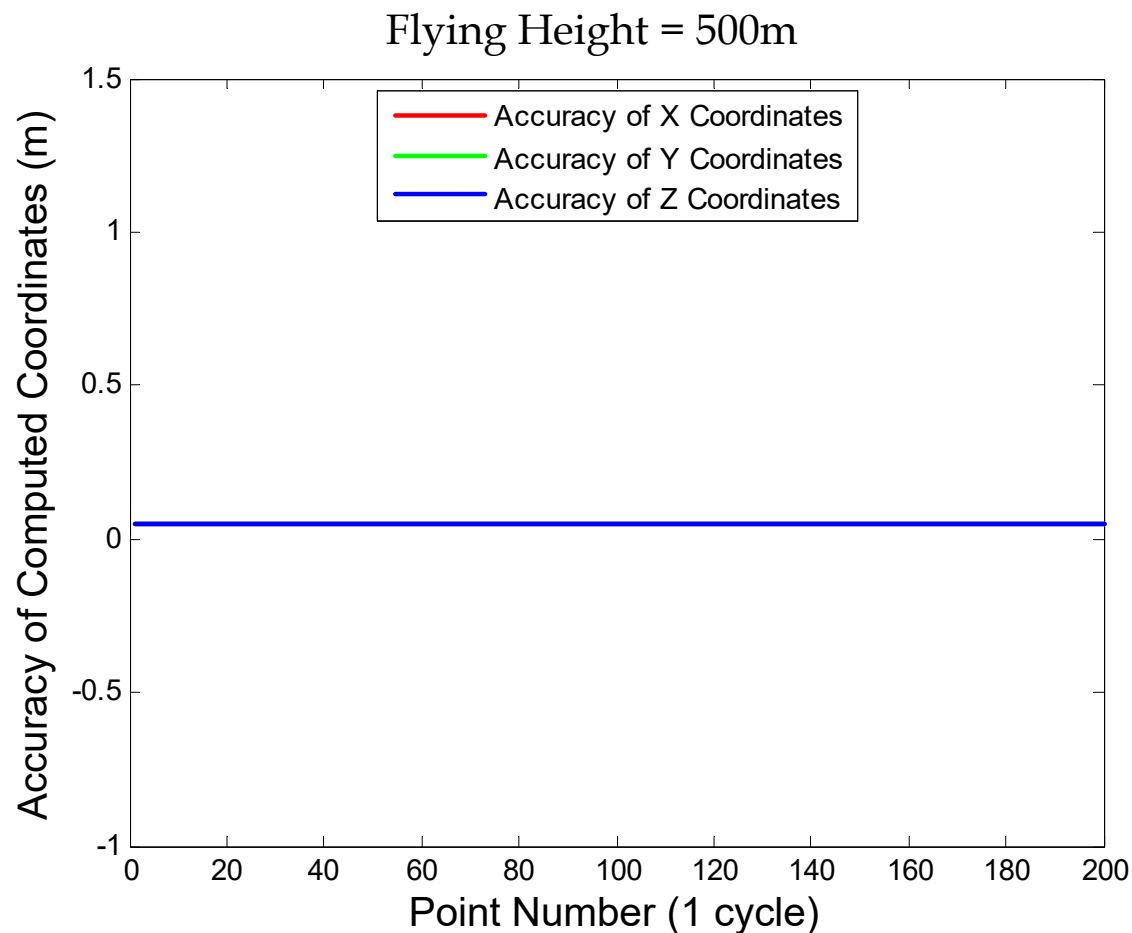
# Linear Scanner & GNSS/INS-Pos. Noise (I)



- Independent of the flying height and look angle



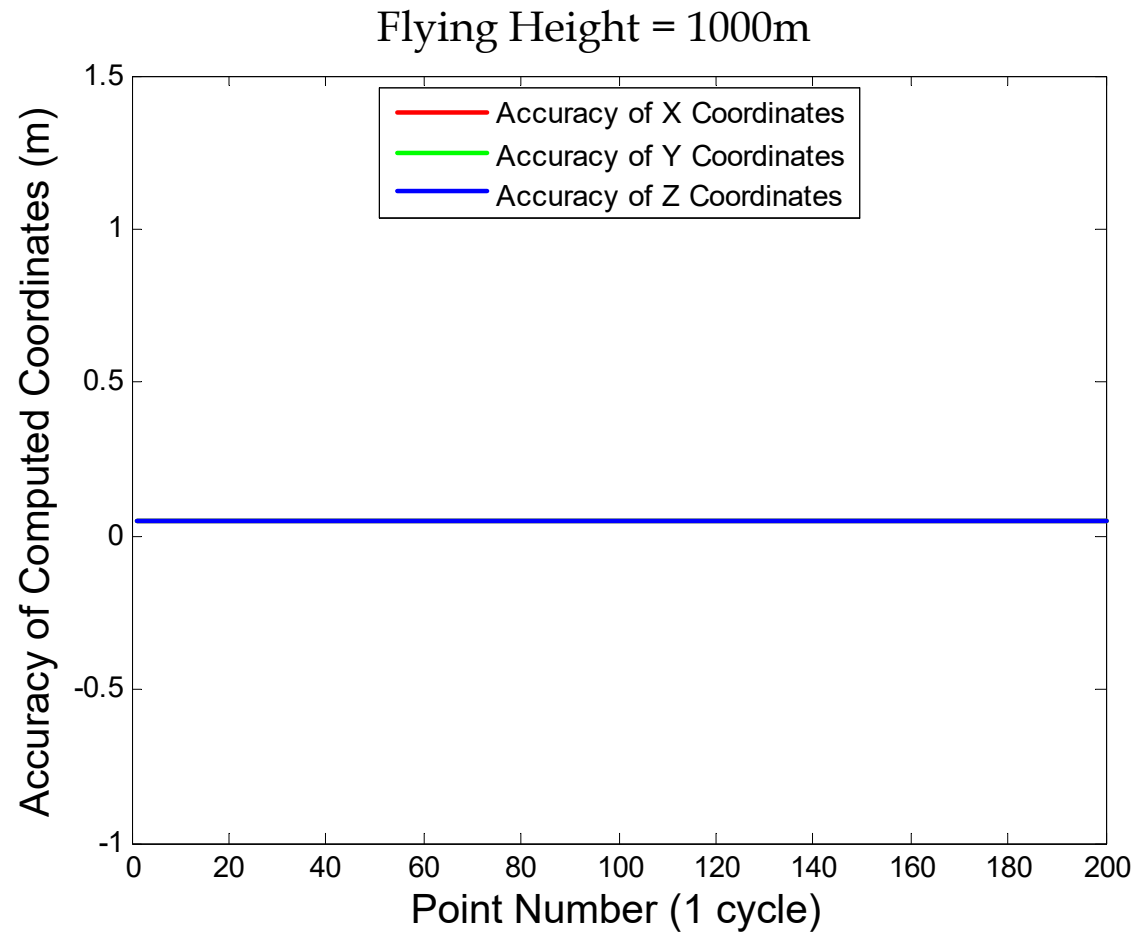
# Linear Scanner & GNSS/INS-Pos. Noise (II)



- Independent of the flying height and look angle



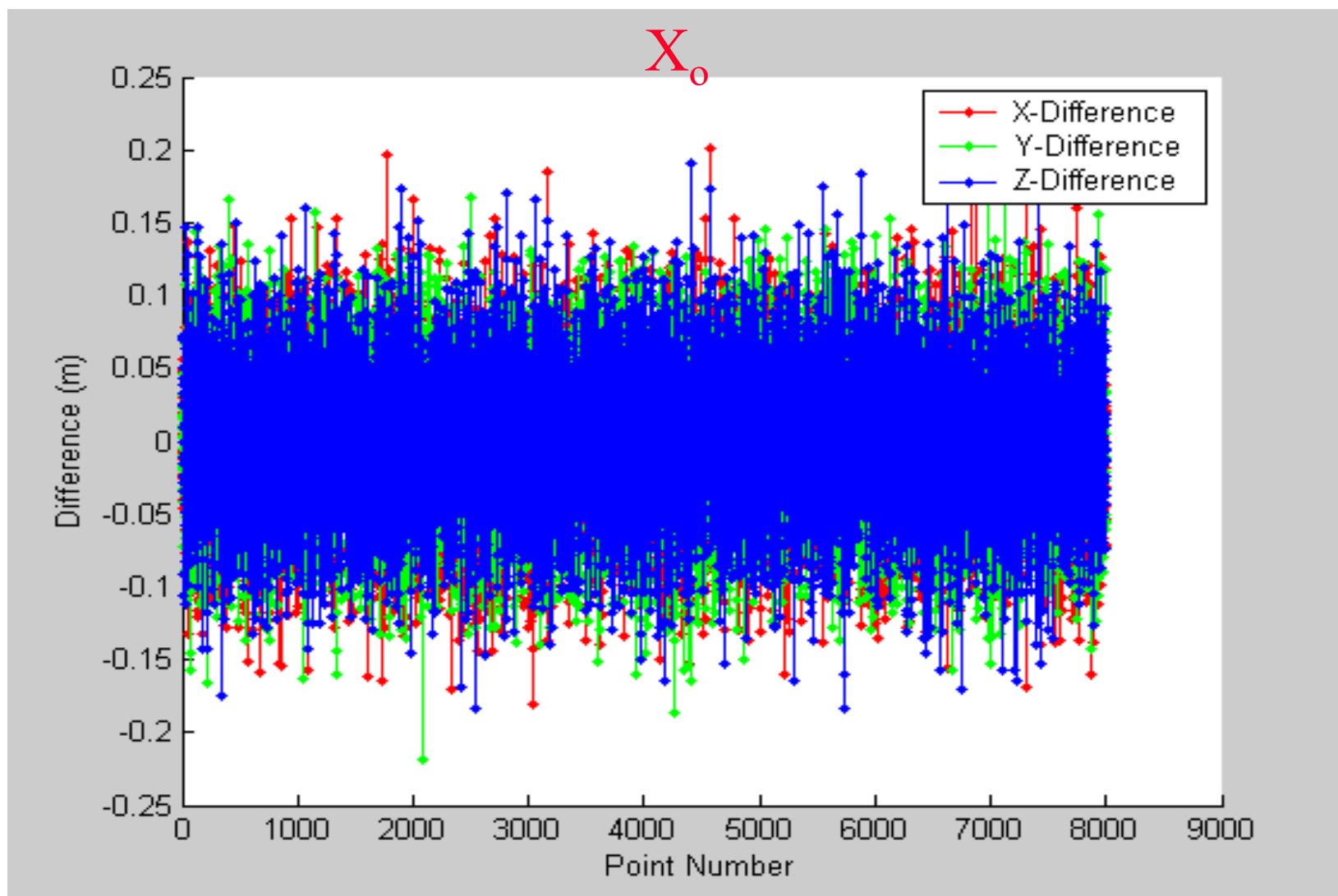
# Linear Scanner & GNSS/INS-Pos. Noise (II)



- Independent of the flying height and look angle

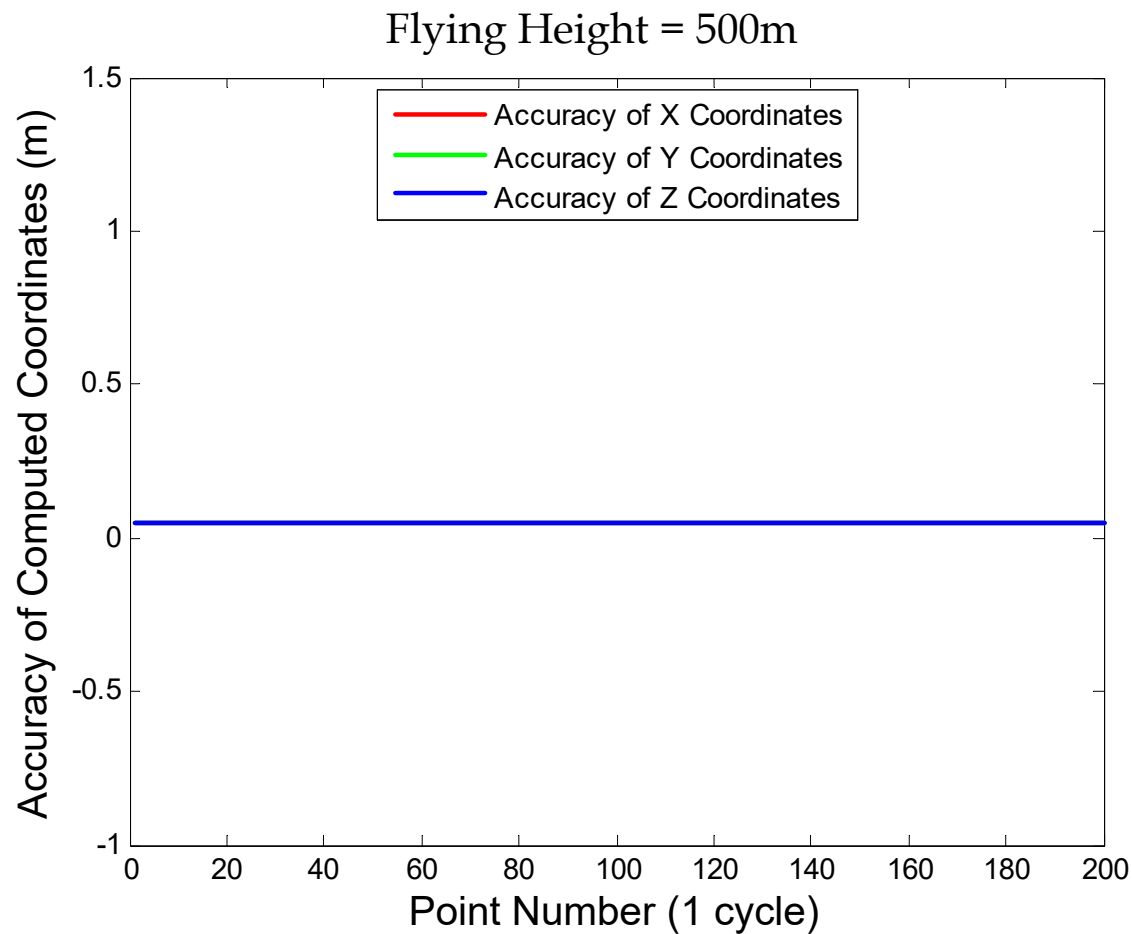


# Elliptical Scanner & GNSS/INS-Pos. Noise (II)



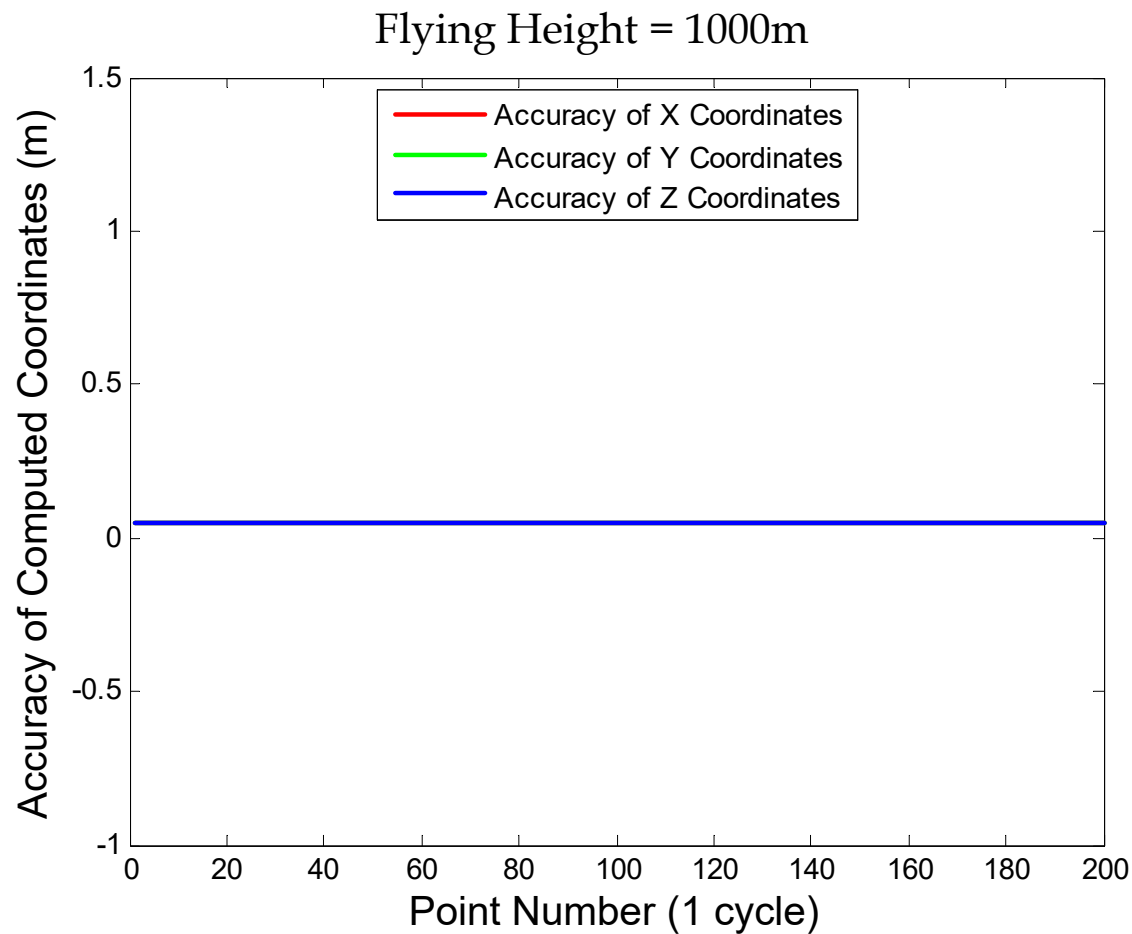
- Independent of the flying height and look angle

# Elliptical Scanner & GNSS/INS-Pos. Noise (II)



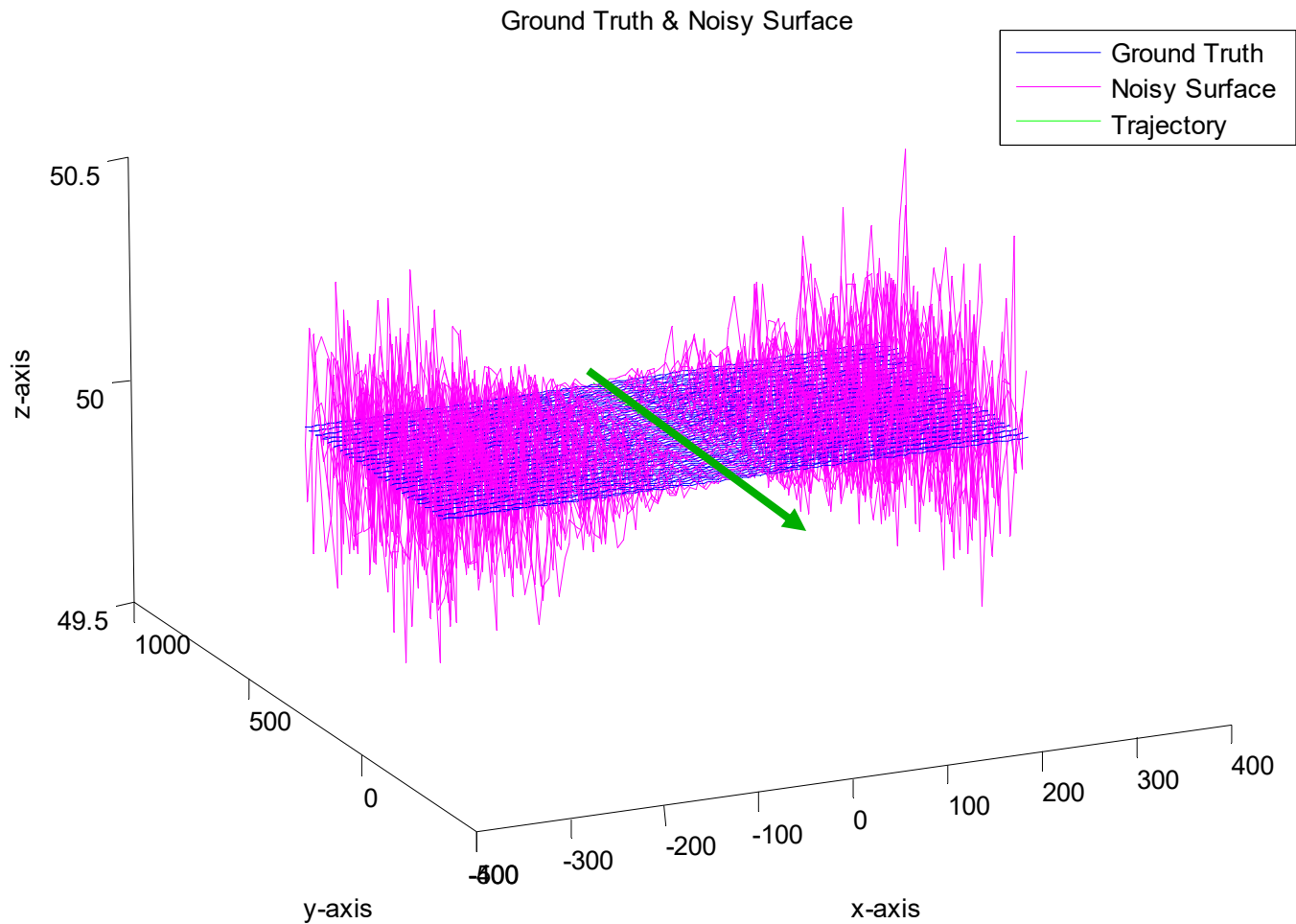
- Independent of the flying height and look angle

# Elliptical Scanner & GNSS/INS-Pos. Noise (II)

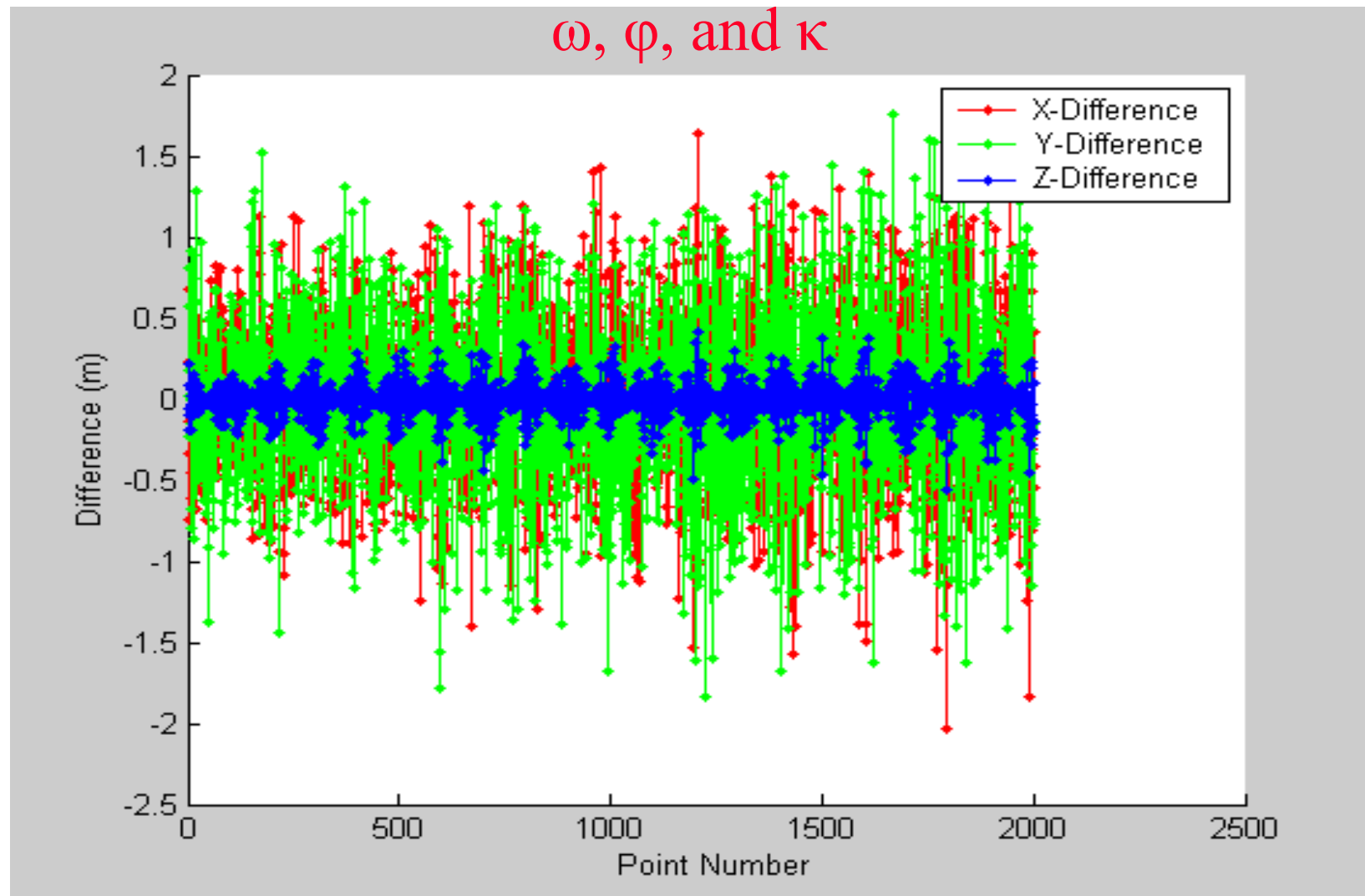


- Independent of the flying height and look angle

# Linear Scanner & GNSS/INS-Attitude Noise



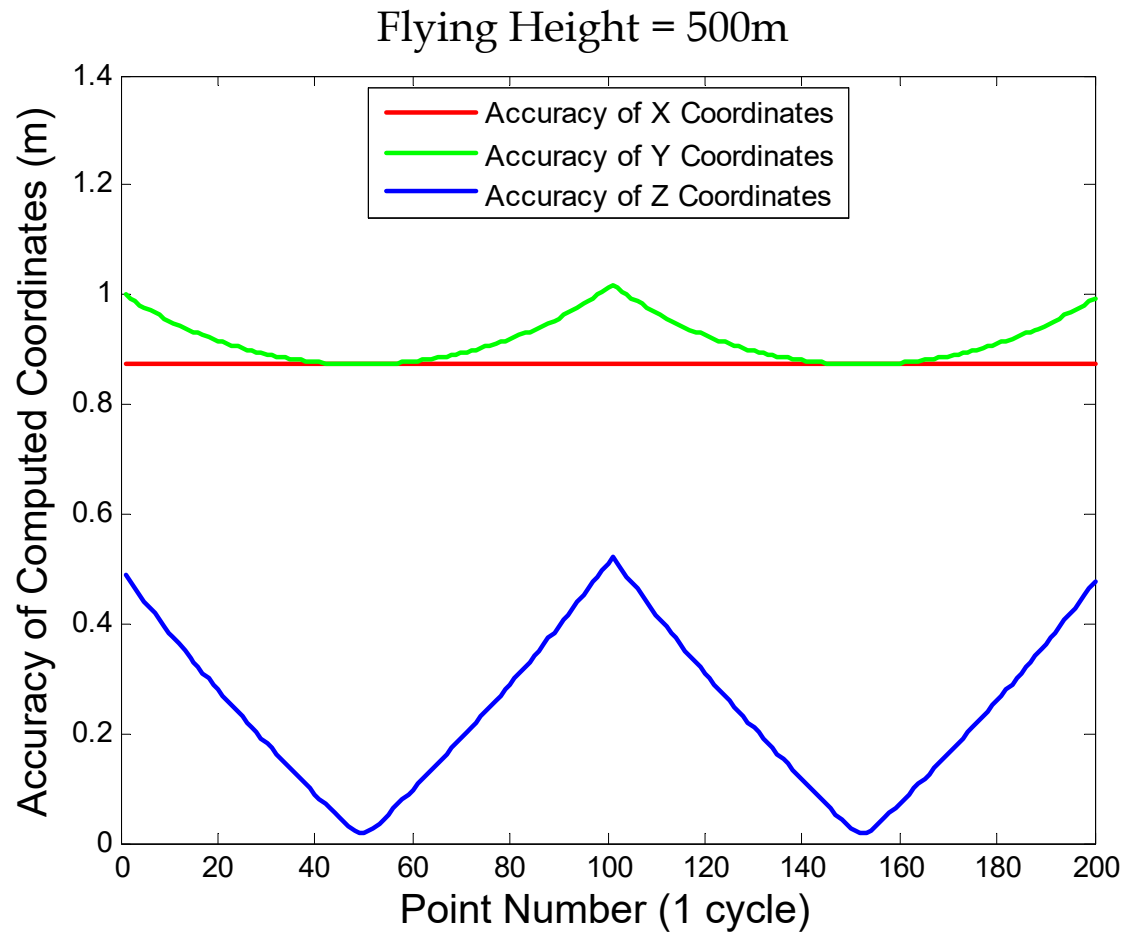
# Linear Scanner & GNSS/INS-Attitude Noise



Propagates with the flying height

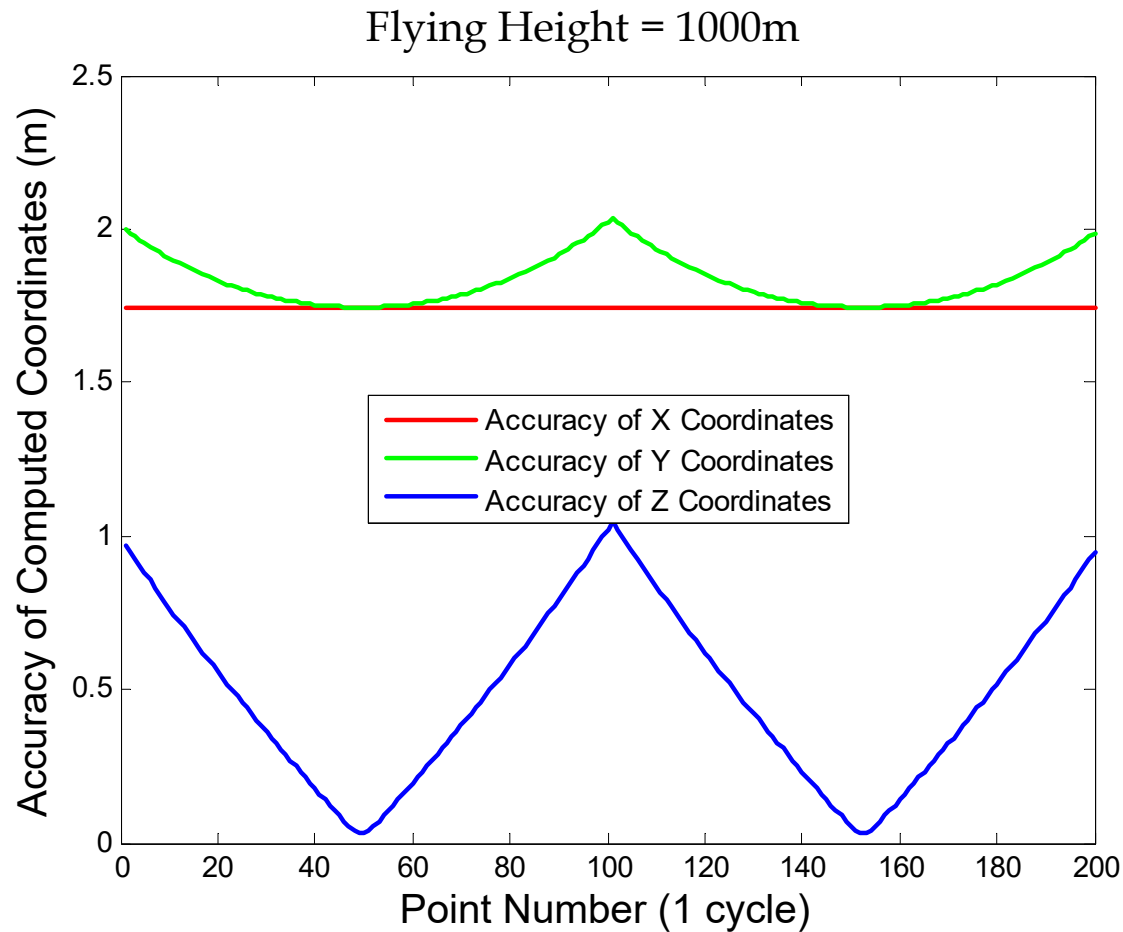


# Linear Scanner & GNSS/INS-Attitude Noise



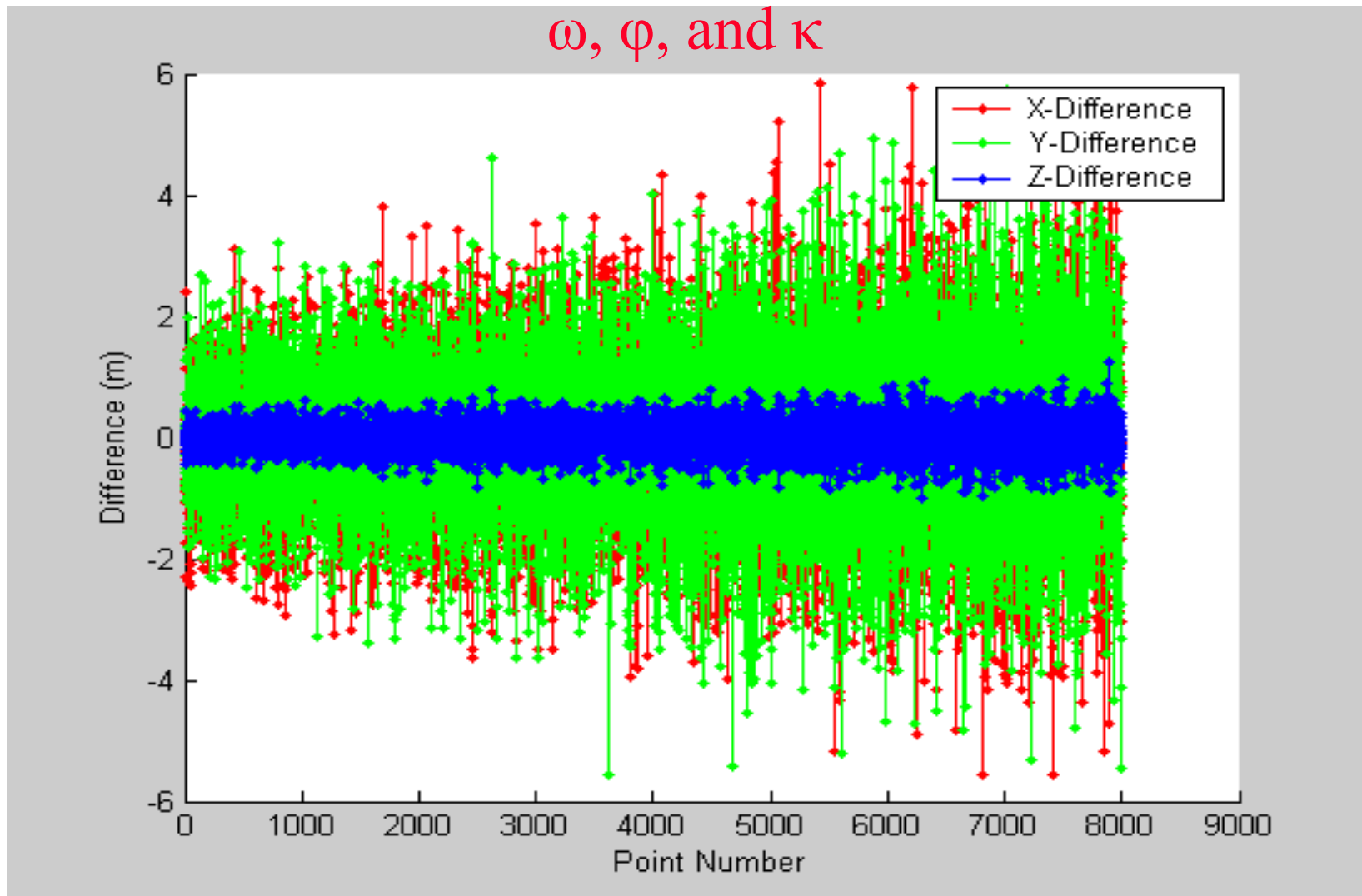
- Propagates with the flying height
- Dependent on the look angle

# Linear Scanner & GNSS/INS-Attitude Noise



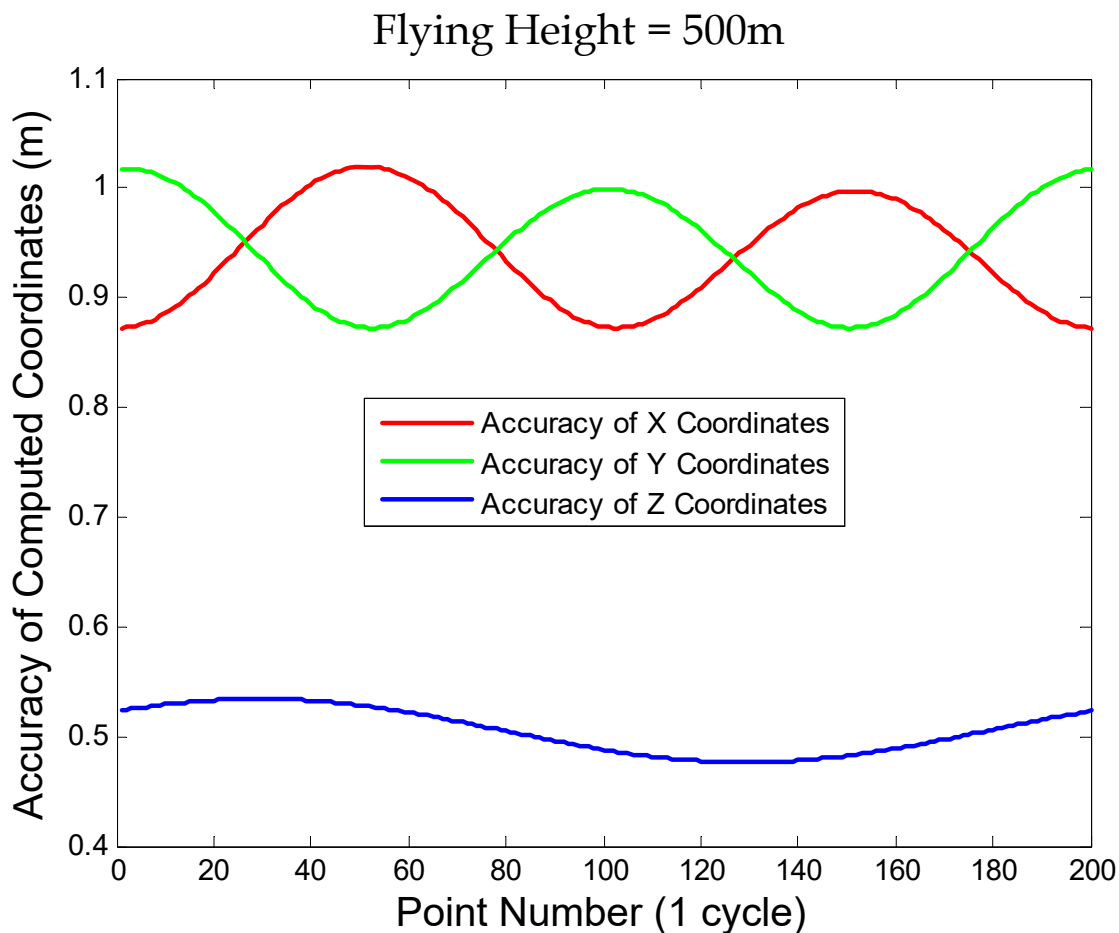
- Propagates with the flying height
- Dependent on the look angle

# Ellipt. Scanner & GNSS/INS-Attitude Noise



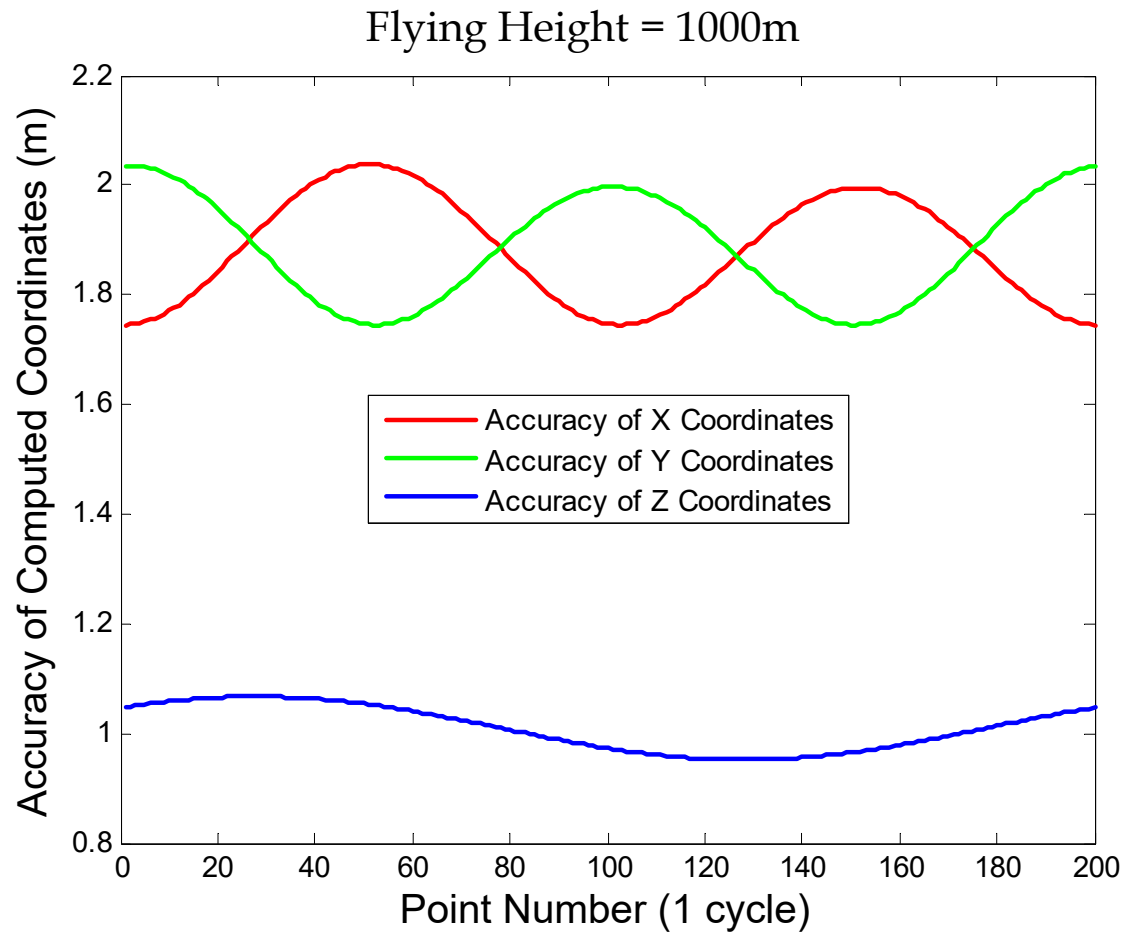
Propagates with the flying height

# Ellipt. Scanner & GNSS/INS-Attitude Noise



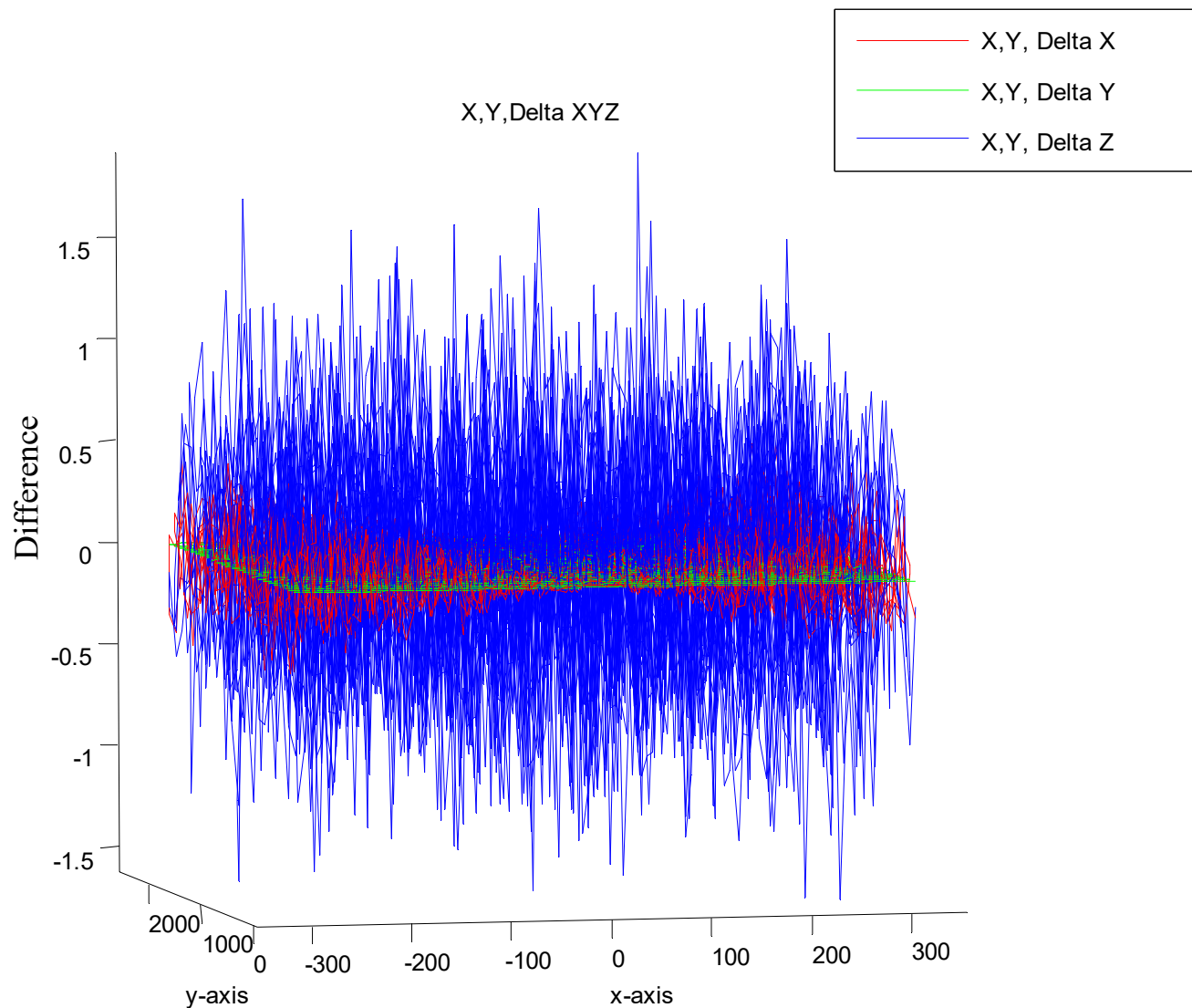
- Propagates with the flying height
- Dependent on the look angle

# Ellipt. Scanner & GNSS/INS-Attitude Noise



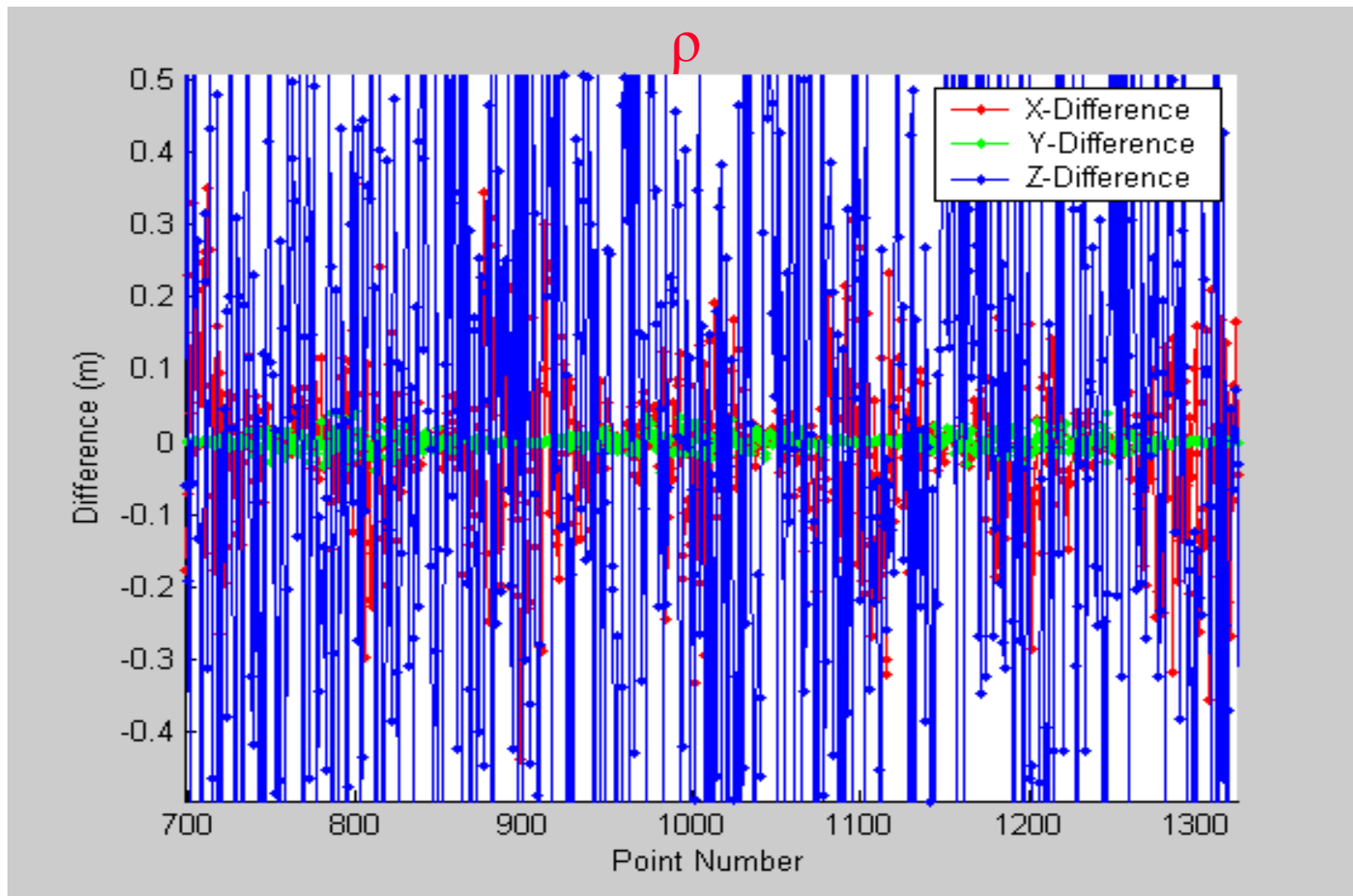
- Propagates with the flying height
- Dependent on the look angle

# Linear Scanner & Laser Beam Range Noise





# Linear Scanner & Laser Beam Range Noise

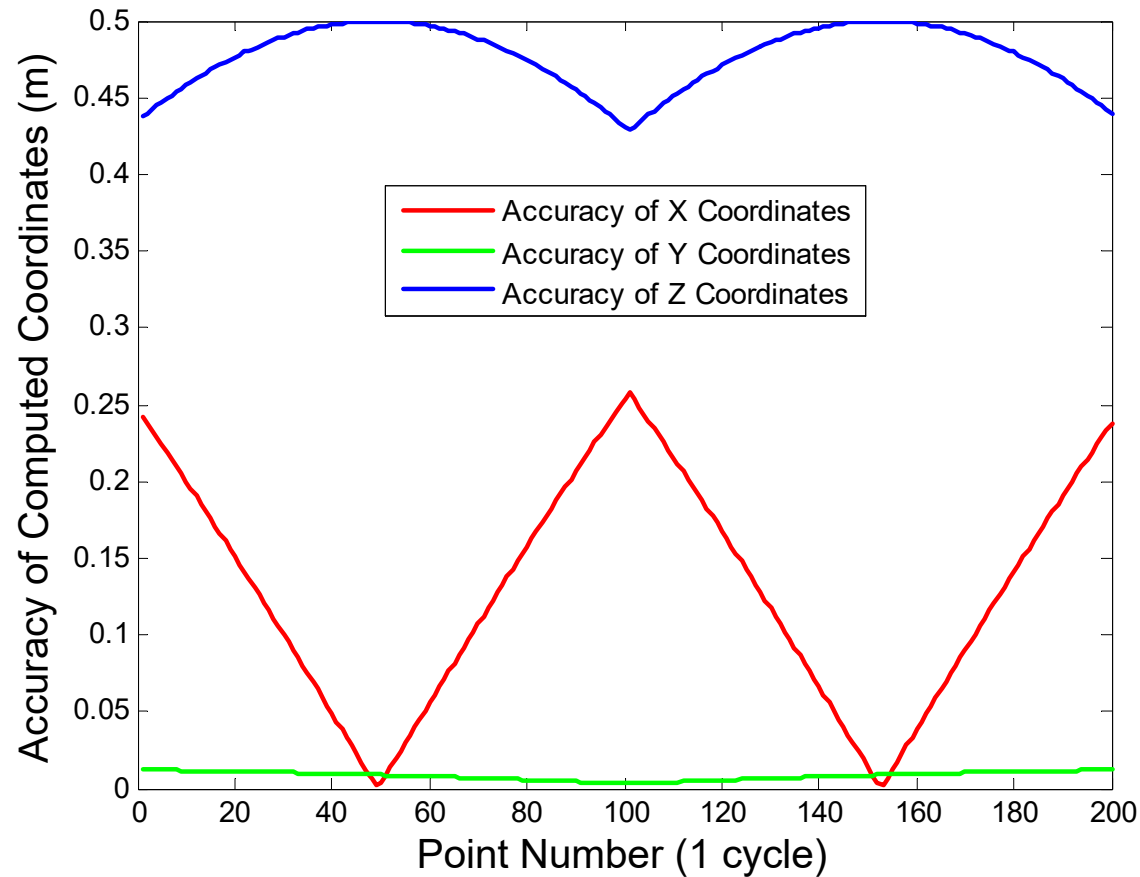


- Flight direction parallel to the Y-axis of the ground coordinate system

# Linear Scanner & Laser Beam Range Noise (II)



Flying Height = 500m

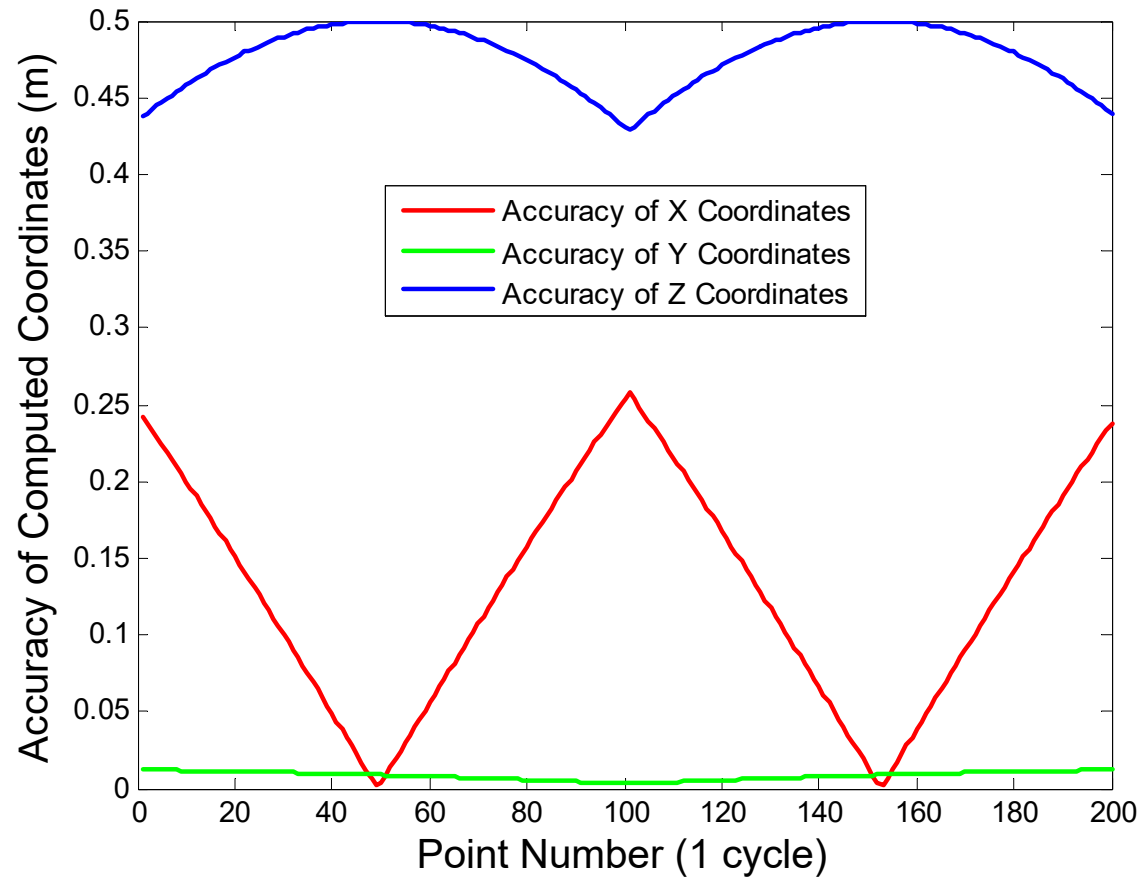


- Independent of the flying height
- Dependent on the look/scan angle

# Linear Scanner & Laser Beam Range Noise (II)

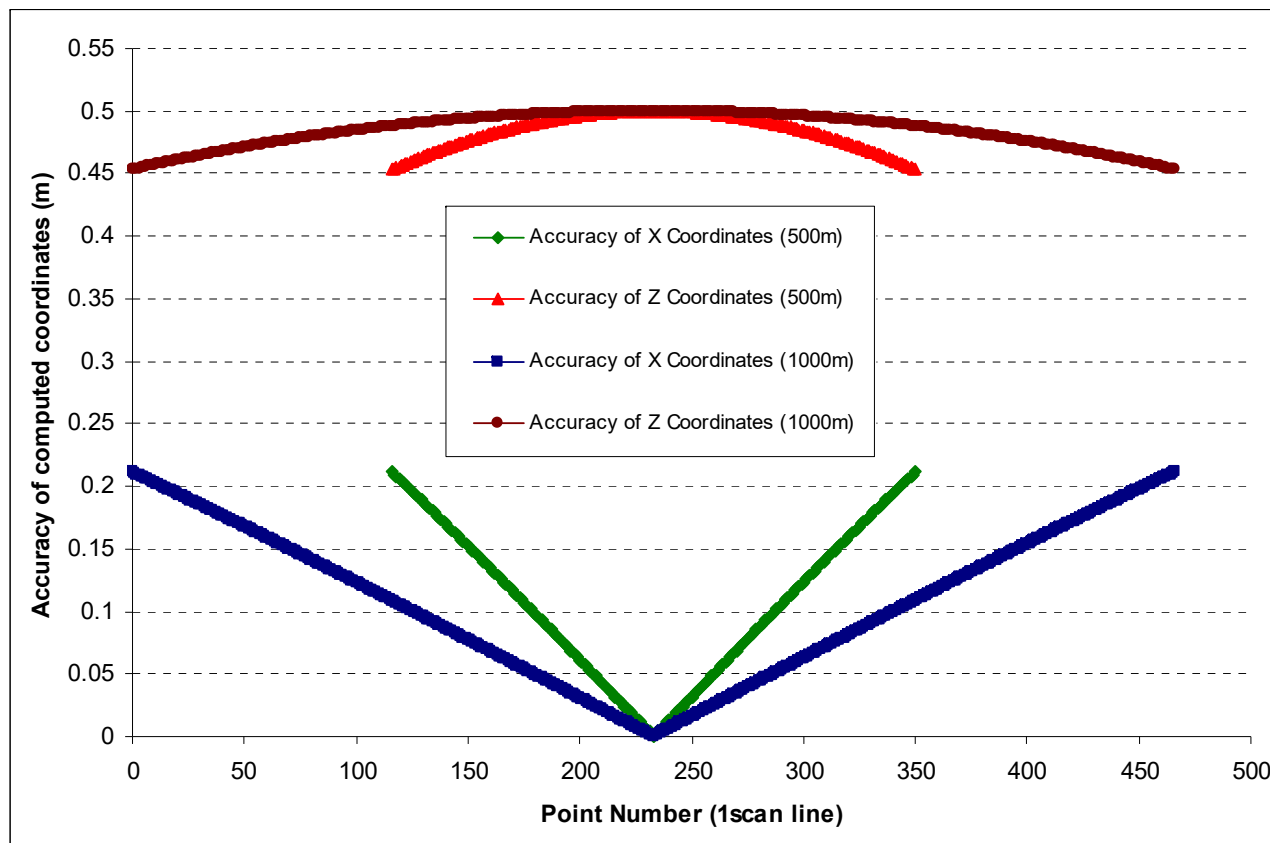


Flying Height = 1000m



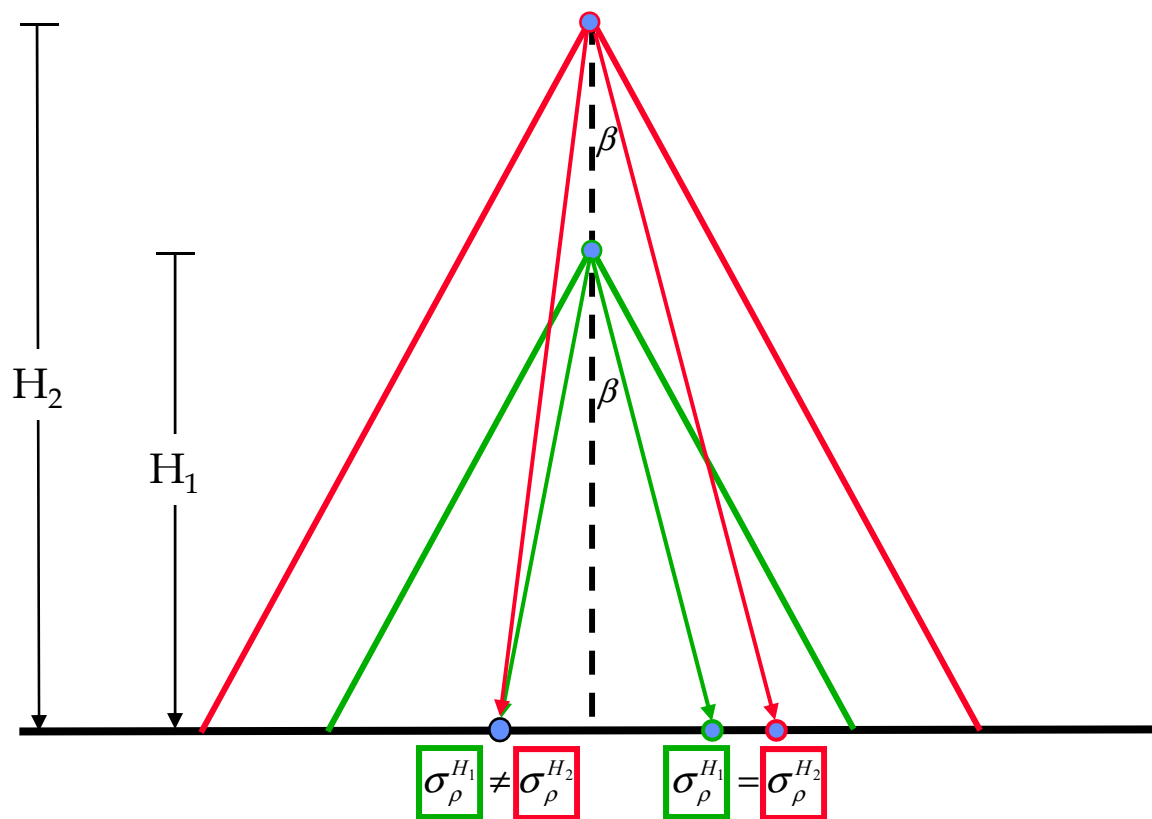
- Independent of the flying height
- Dependent on the look/scan angle

# Linear Scanner & Laser Beam Range Noise (II)



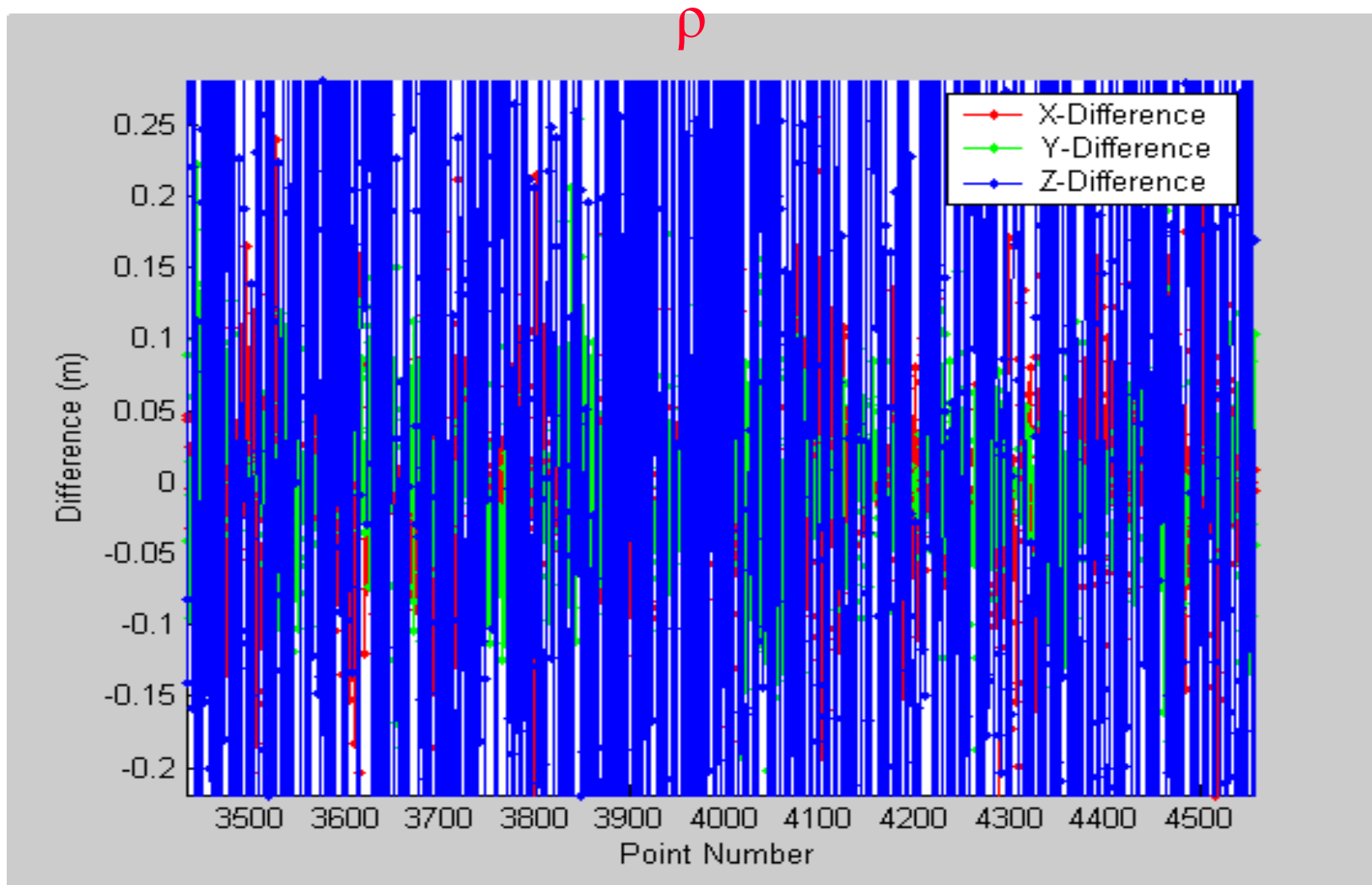
- Independent of the flying height
- Dependent on the look/scan angle

# Linear Scanner & Laser Beam Range Noise (II)



- Independent of the flying height
- Dependent on the look/scan angle

# Elliptical Scanner & Laser Beam Range Noise (II)



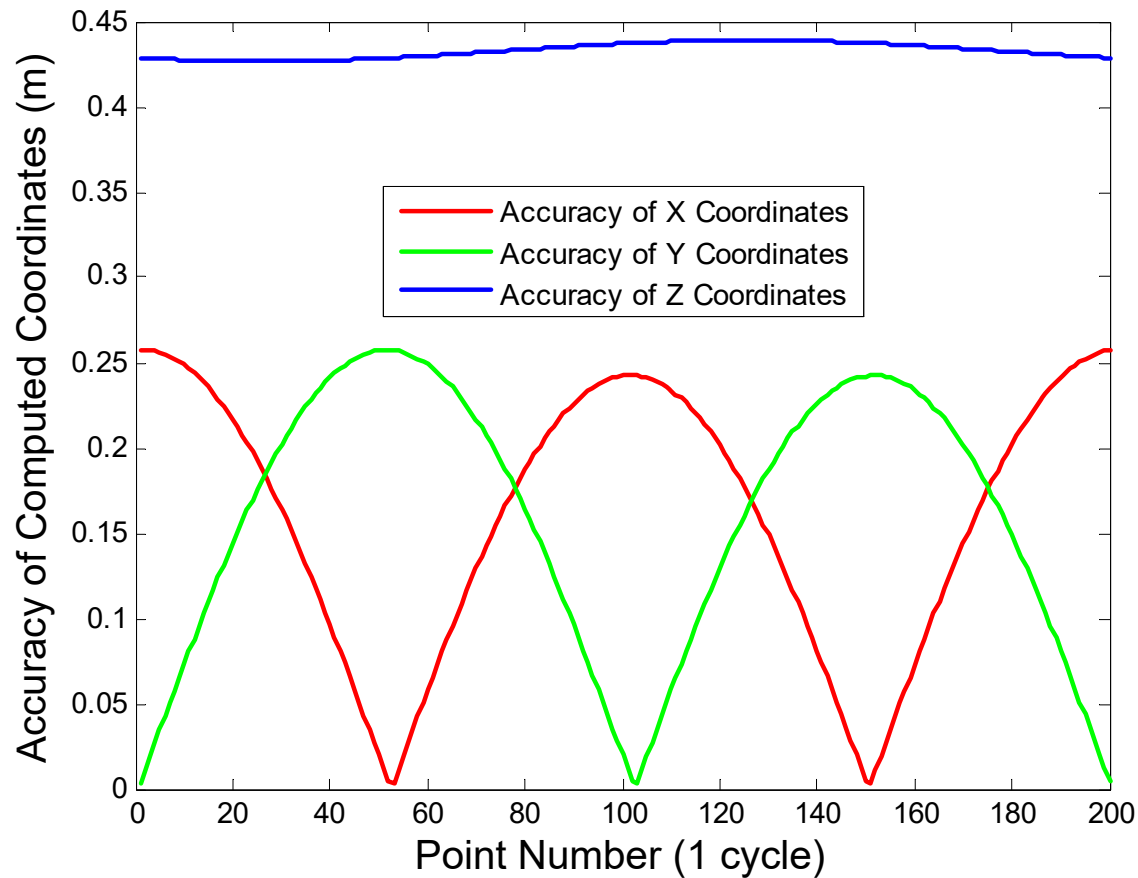
Independent of the flying height



# Elliptical Scanner & Laser Beam Range Noise (II)



Flying Height = 500m

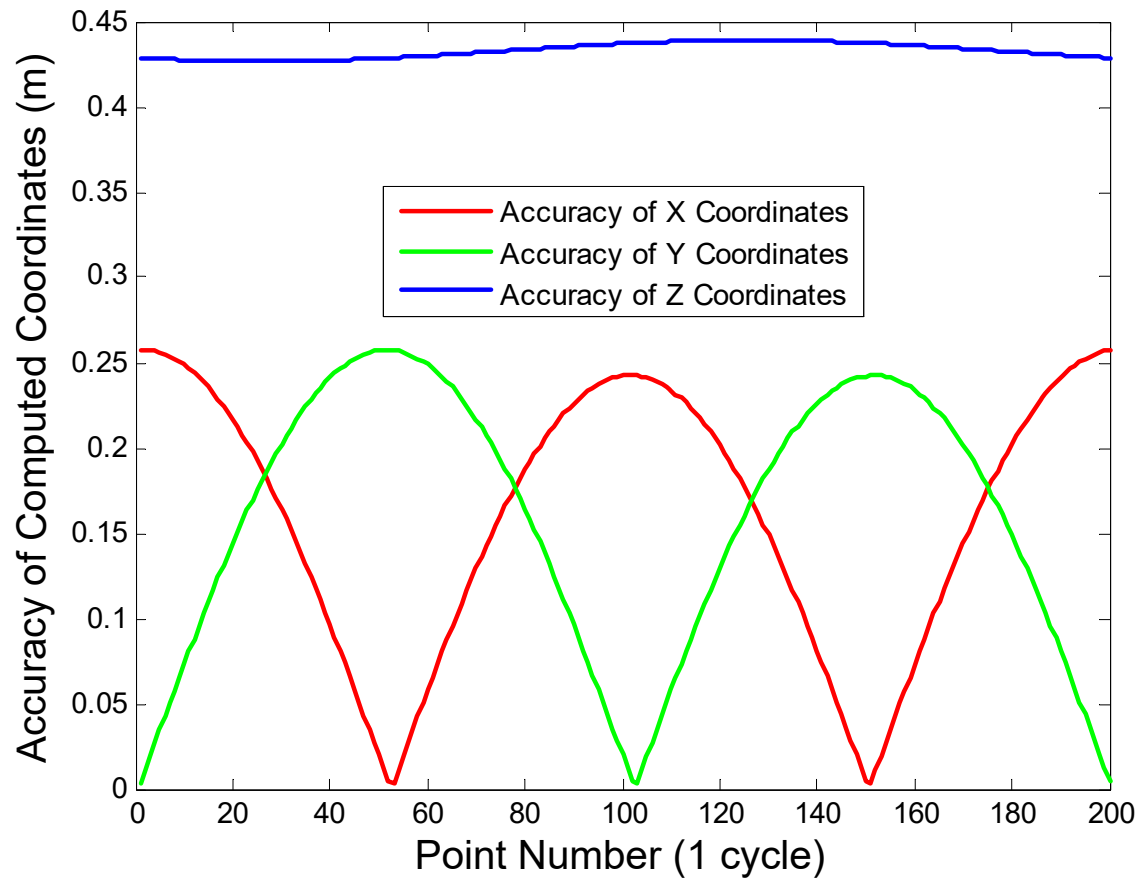


- Independent of the flying height
- Dependent on the look/scan angle

# Elliptical Scanner & Laser Beam Range Noise (II)

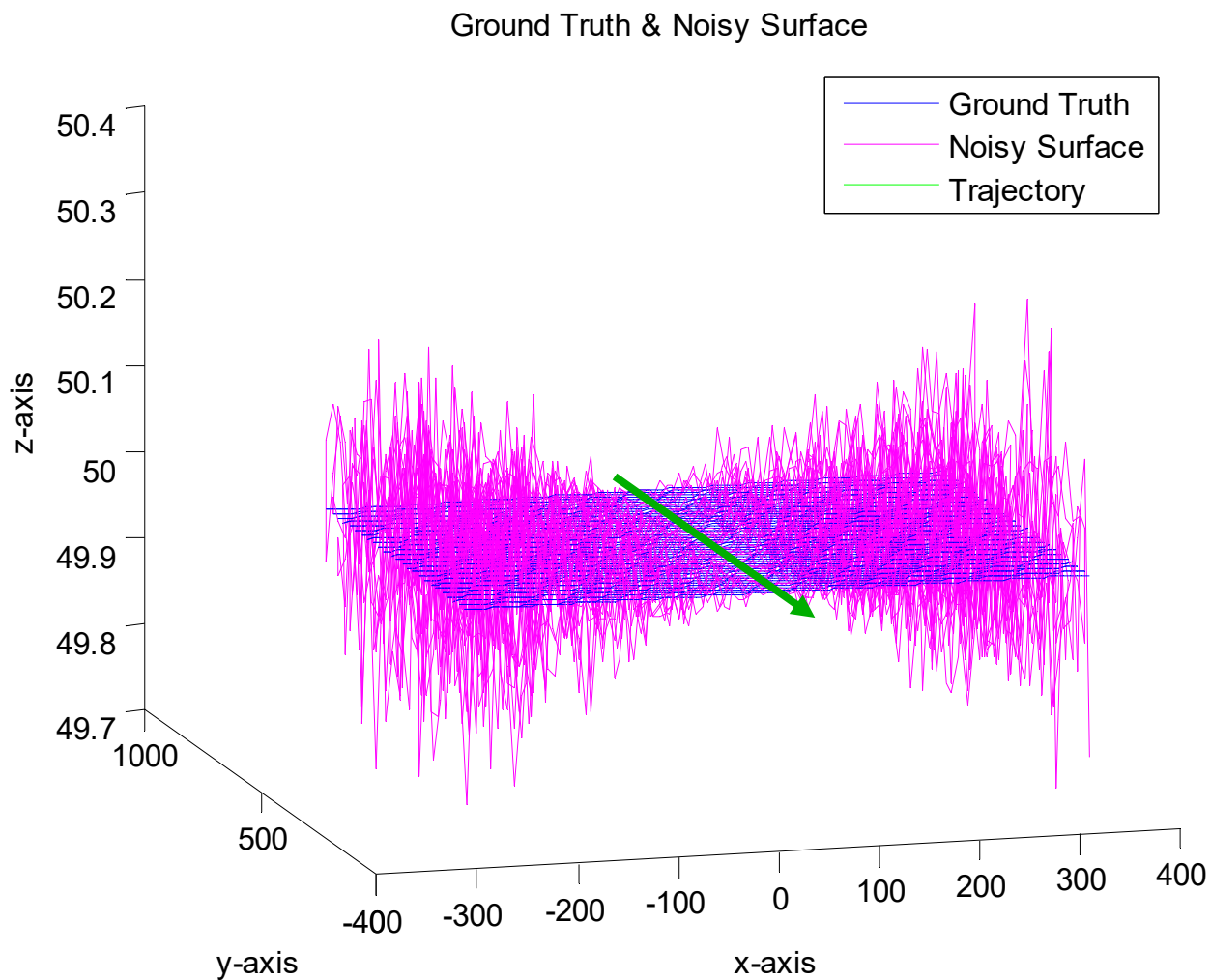


Flying Height = 1000m



- Independent of the flying height
- Dependent on the look/scan angle

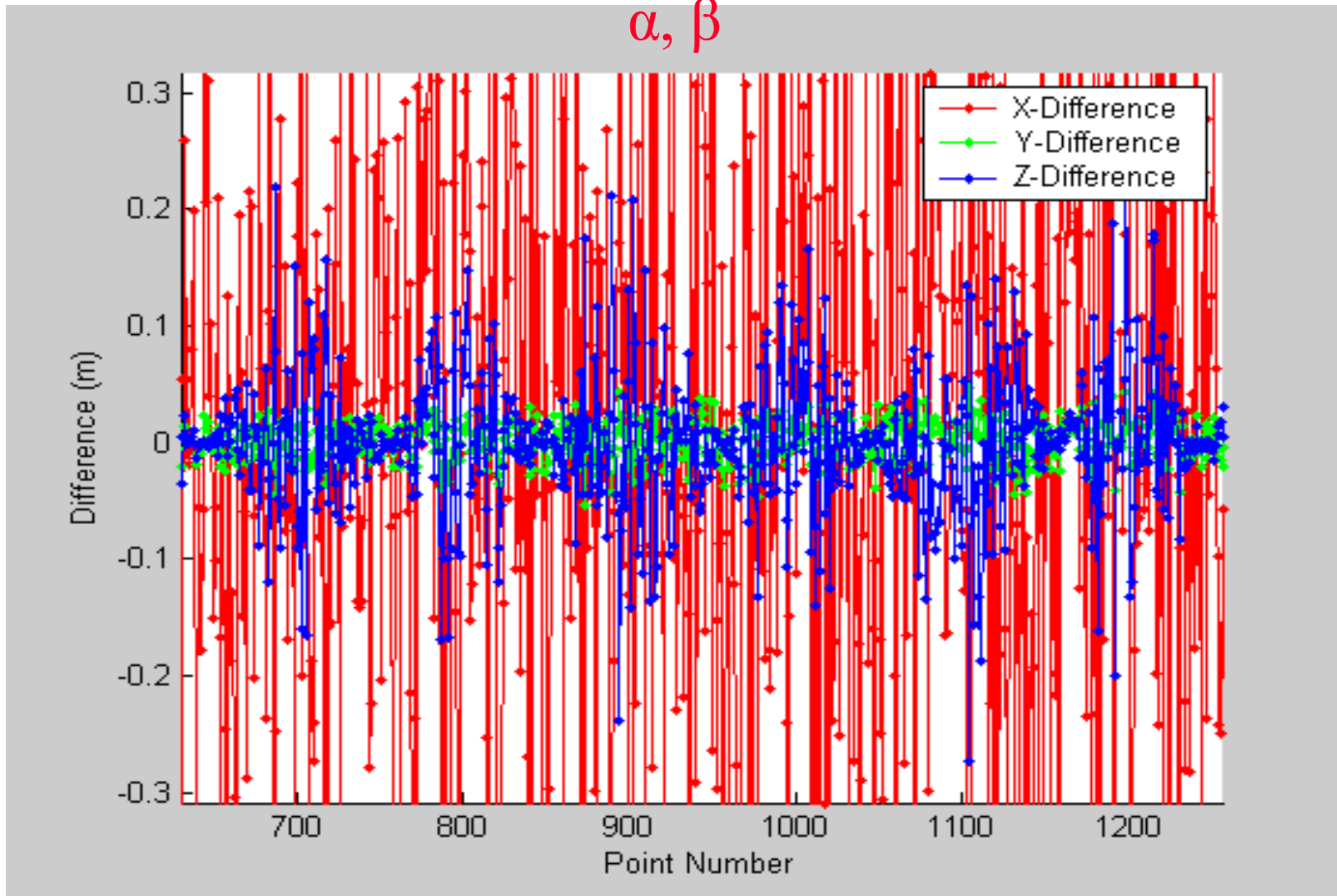
# Linear Scanner & Laser Beam Angular Noise (1)



# Linear Scanner & Laser Beam Angular Noise

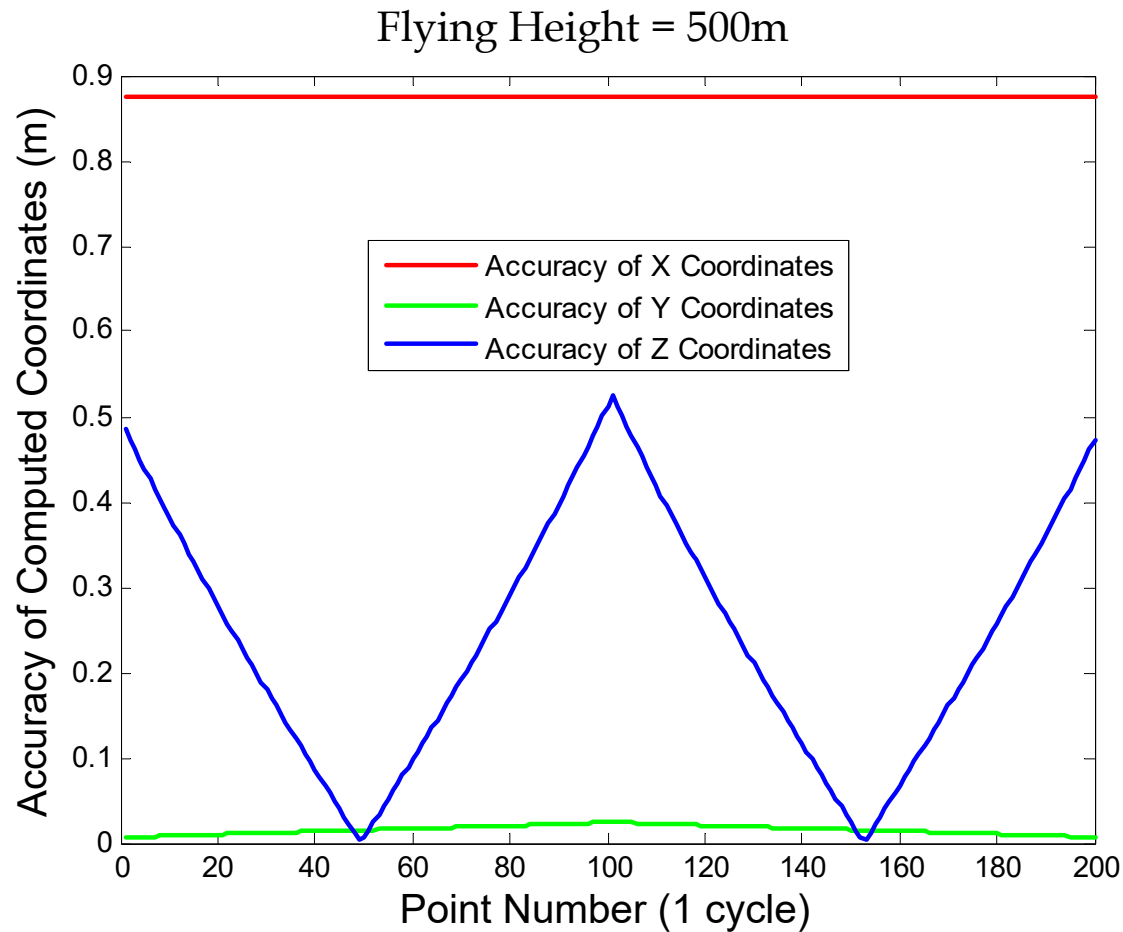


$\alpha, \beta$



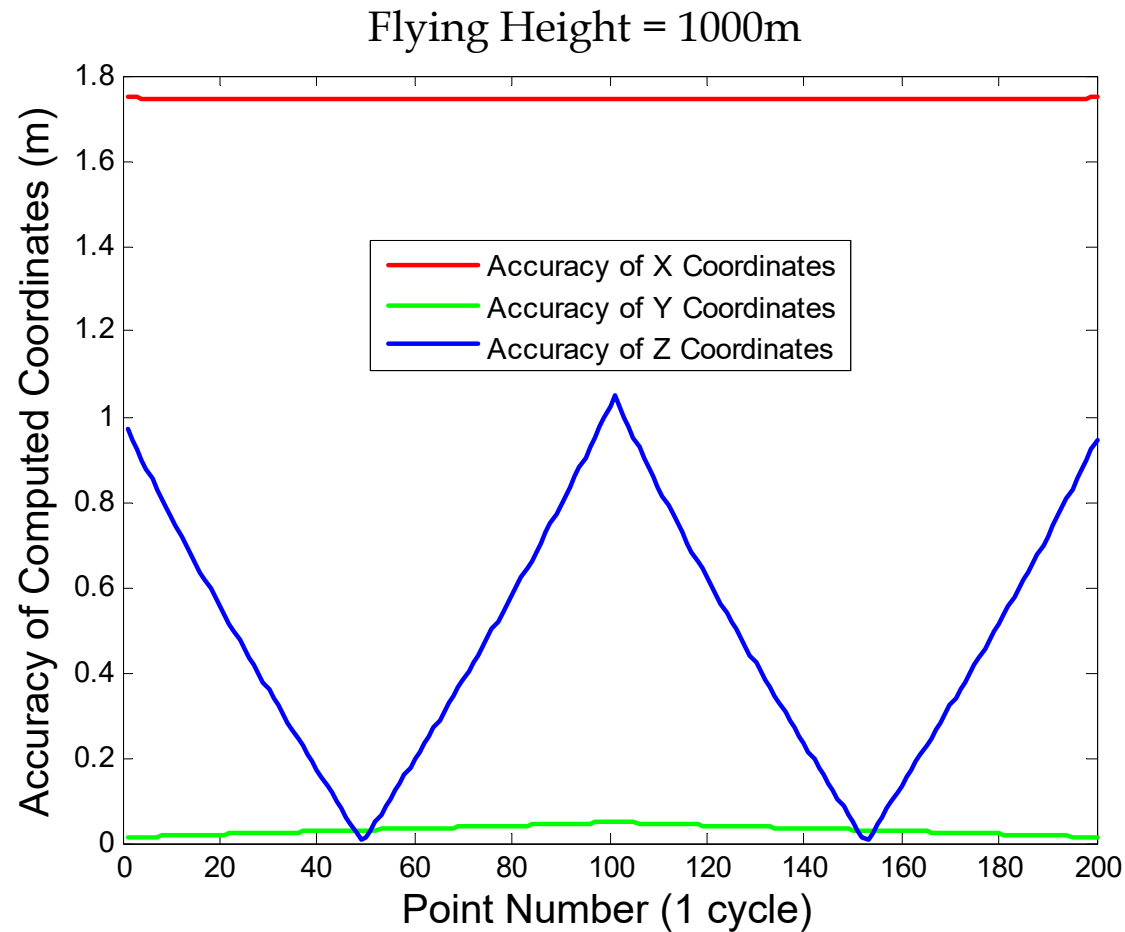
Propagates with the flying height

# Linear Scanner & Laser Beam Angular Noise



- Propagates with the flying height
- Dependent on the look angle

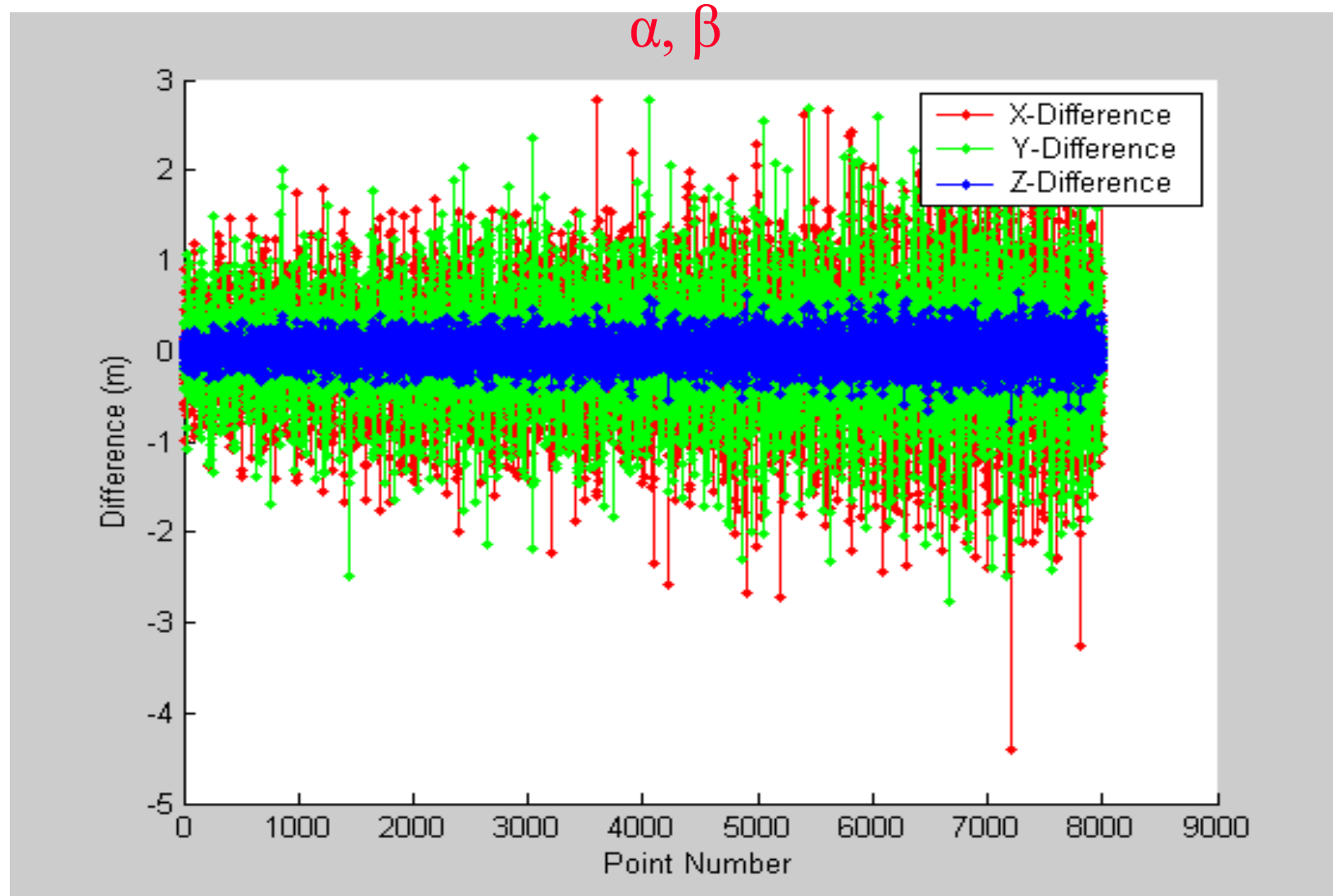
# Linear Scanner & Laser Beam Angular Noise



- Propagates with the flying height
- Dependent on the look angle

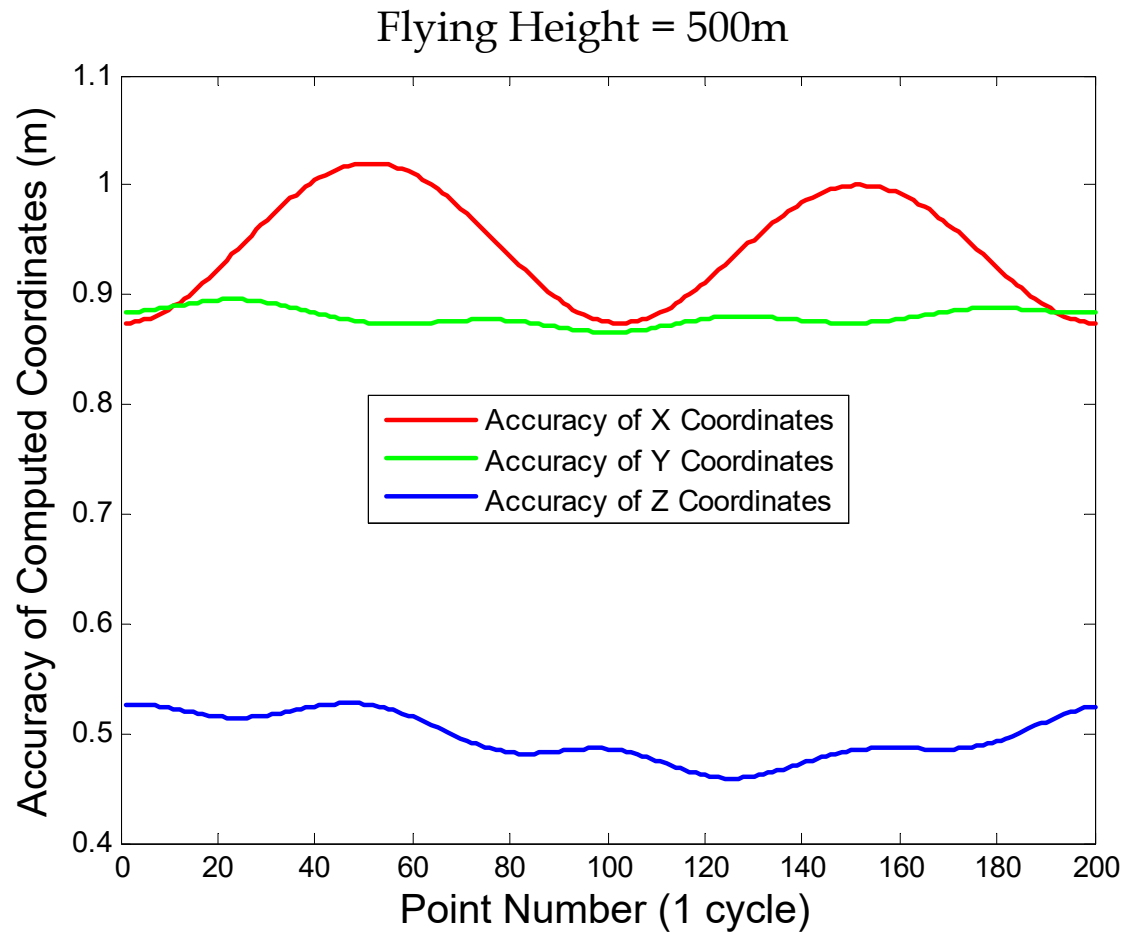


# Ellipt. Scanner & Laser Beam Angular Noise



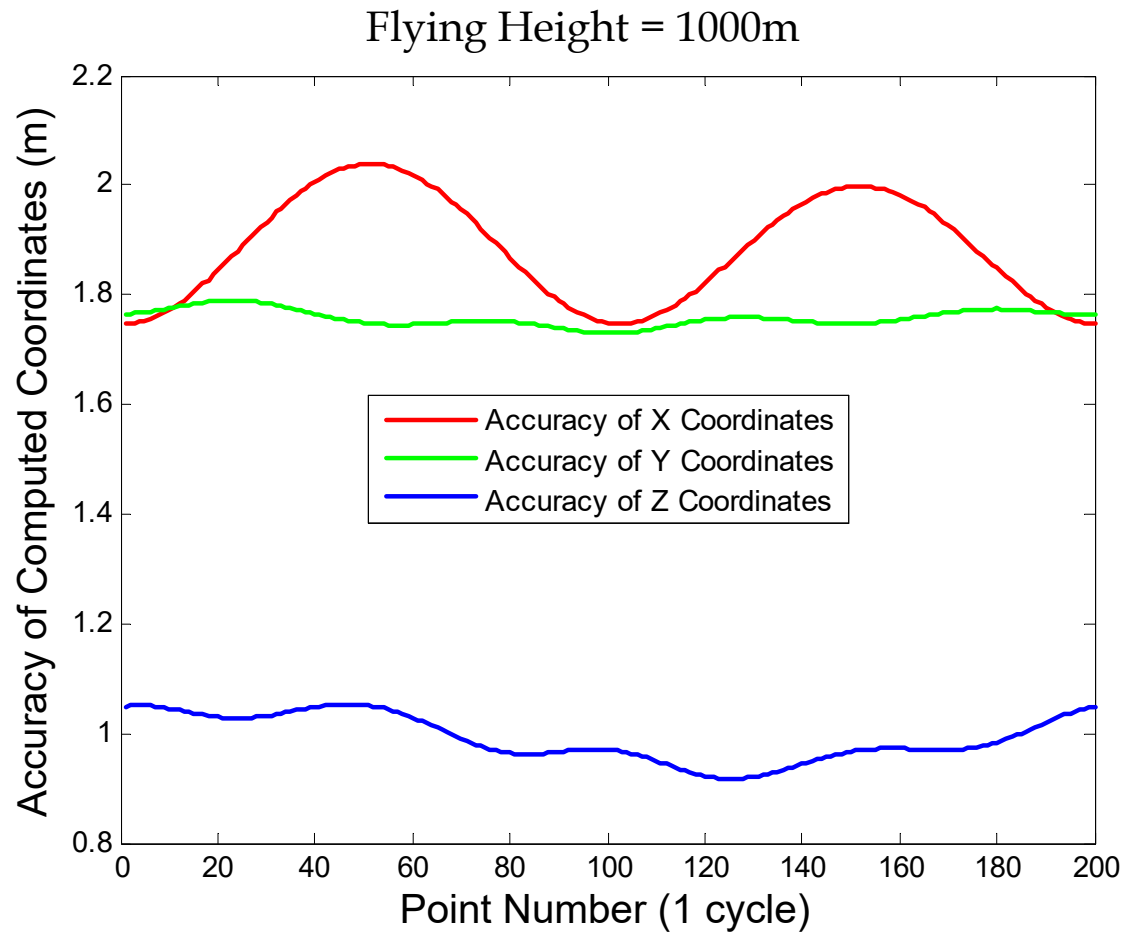
Propagates with the flying height

# Ellipt. Scanner & Laser Beam Angular Noise



- Propagates with the flying height
- Dependent on the look angle

# Ellipt. Scanner & Laser Beam Angular Noise



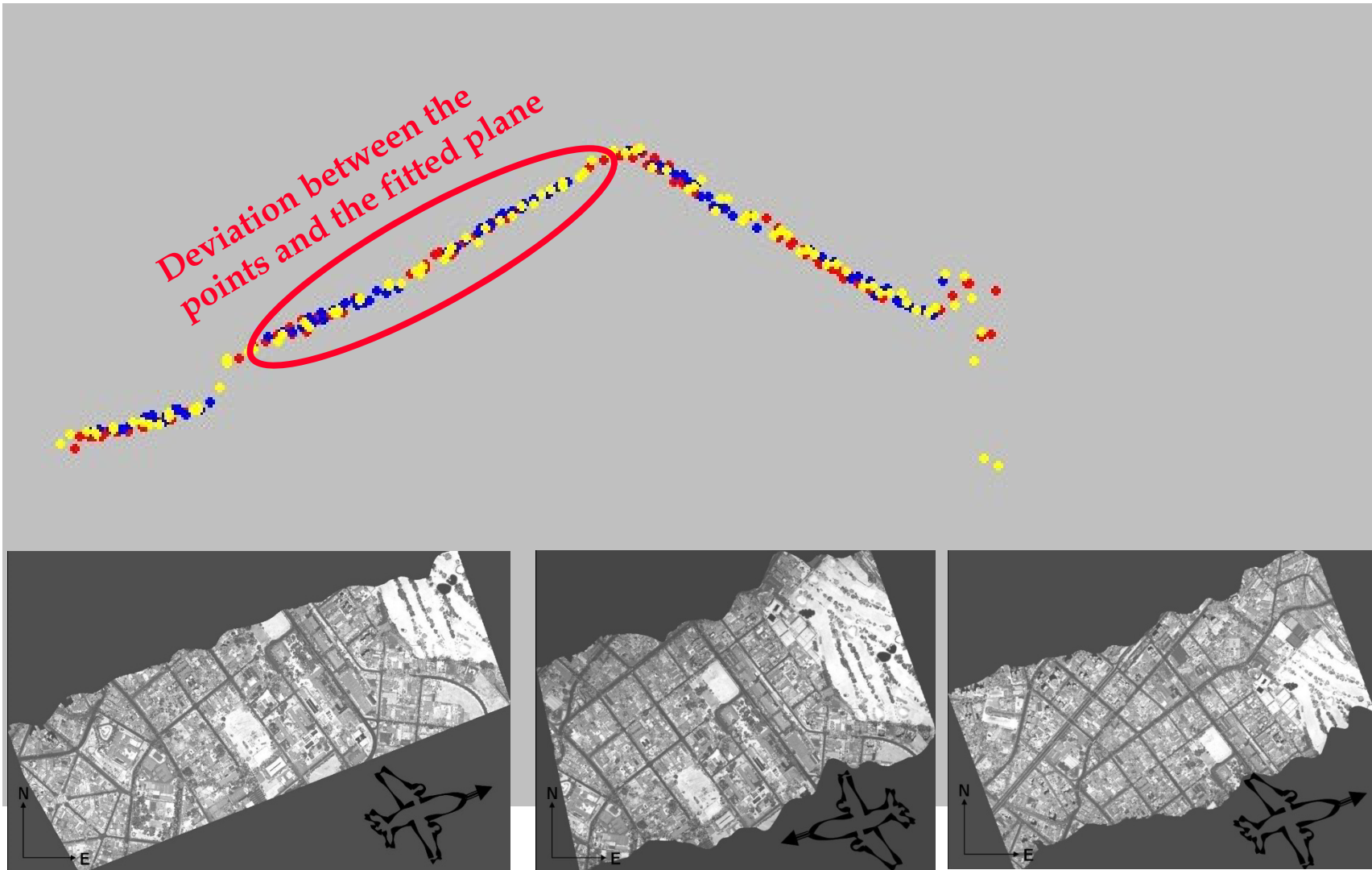
- Propagates with the flying height
- Dependent on the look angle



# Error Sources: Random Noise

- As expected, random noise will lead to random errors in the derived point cloud (refer to the outcome of approach I).
- Diagnostic hints:
  - GNSS/INS-position noise:
    - Similar noise level in derived point cloud
    - Independent of the system parameters (height & look angle)
  - Angular noise (GNSS/INS-attitude or mirror angles):
    - Planimetric coordinates are affected more than vertical coordinates.
    - Dependent on the system parameters (height & look angle)
    - The magnitude of the introduced noise increases with an increase in the flying height and off-nadir angle.
  - Range noise:
    - Mainly affects the vertical component
    - Independent of the system height
    - Dependent on the system look angle

# Error Sources: Random Noise



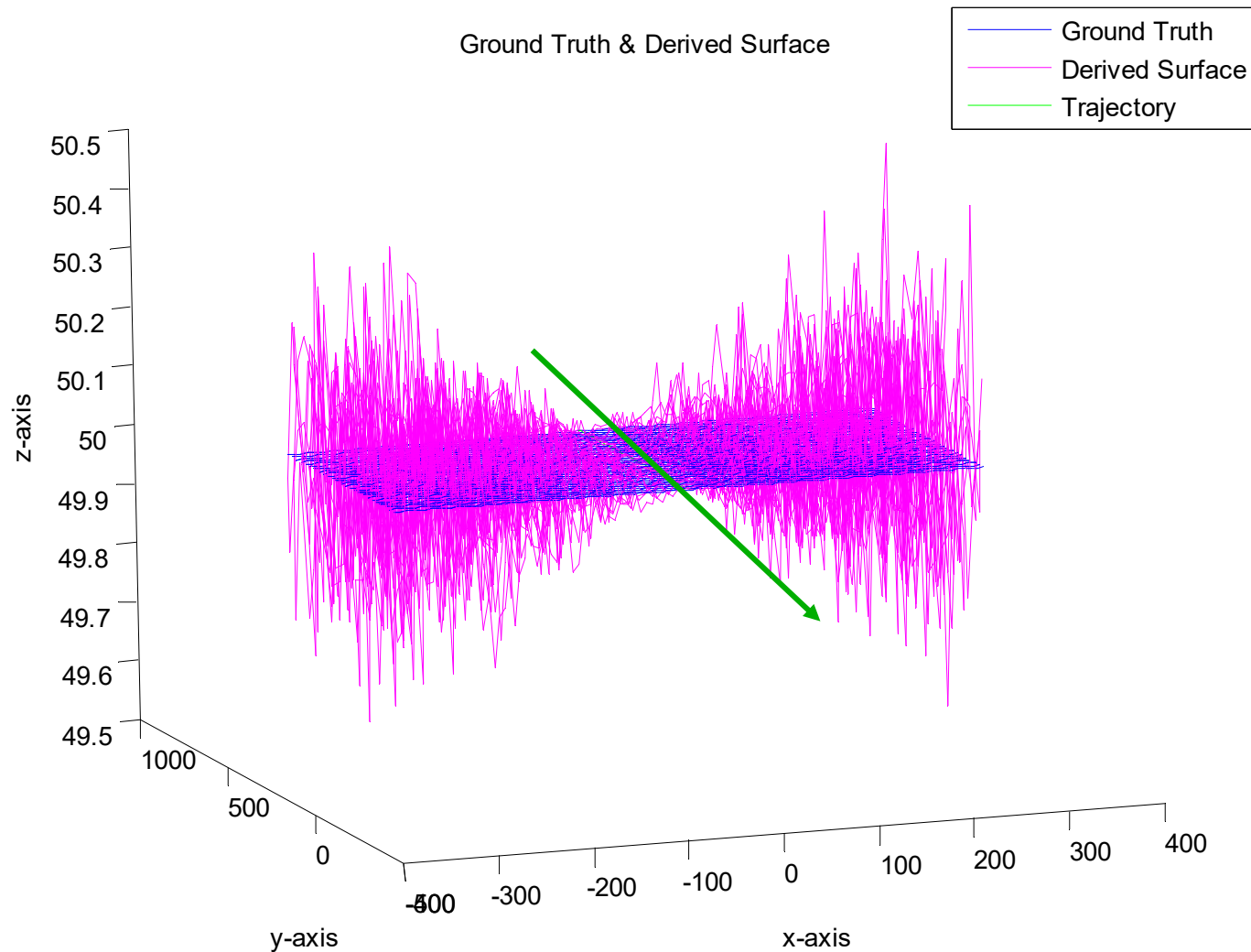


# Error Sources: Final Remarks

- Systematic errors → systematic biases
- Random noise → random errors
- It is believed that random noise will not affect the relative accuracy.
  - However, this is not the case for LiDAR systems.
  - Random errors will affect the relative accuracy of the derived point cloud.
  - Depending on the considered parameter, the relative effect of the corresponding noise level will not be the same.

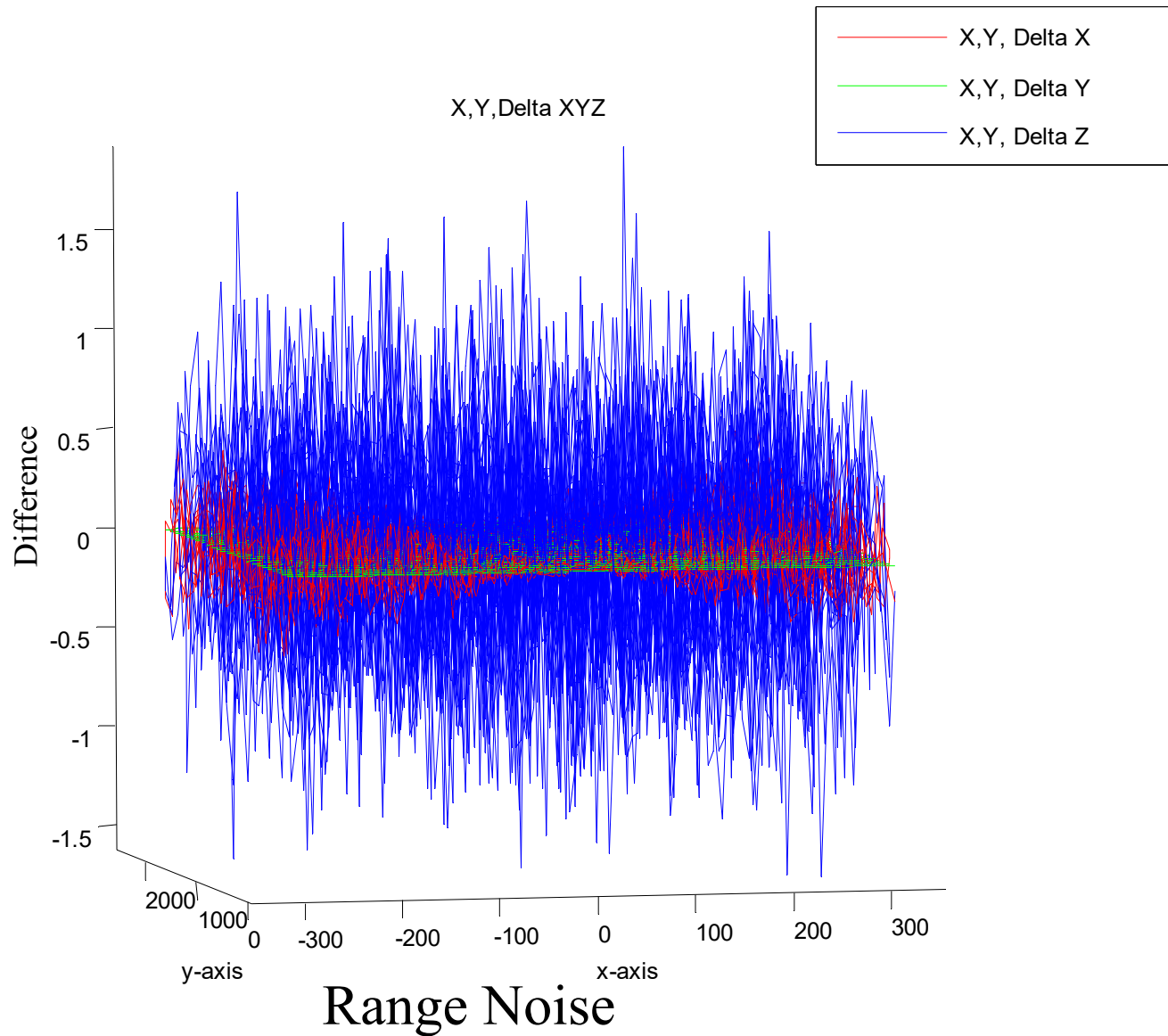


# Random Noise & Relative Accuracy



GNSS/INS-Attitude Noise

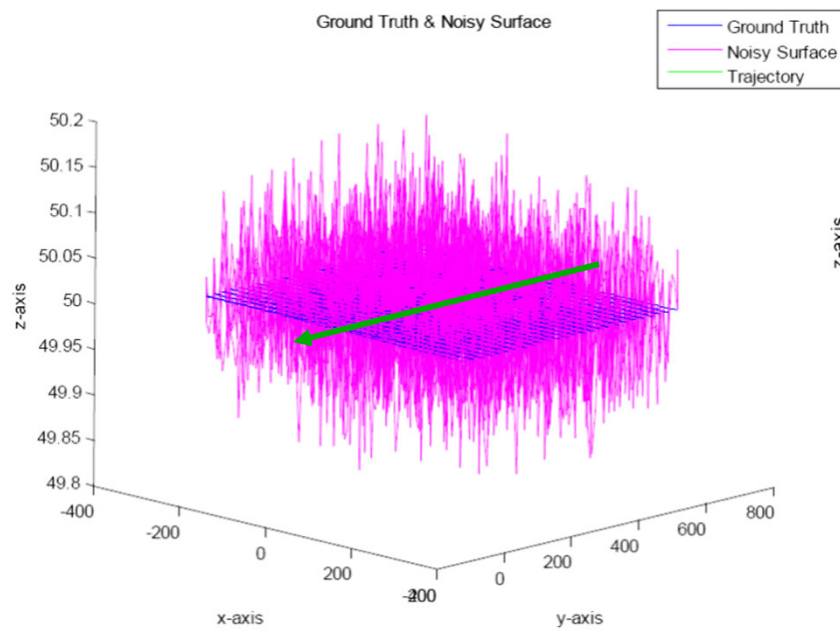
# Random Noise & Relative Accuracy



# Random Noise & Relative Accuracy

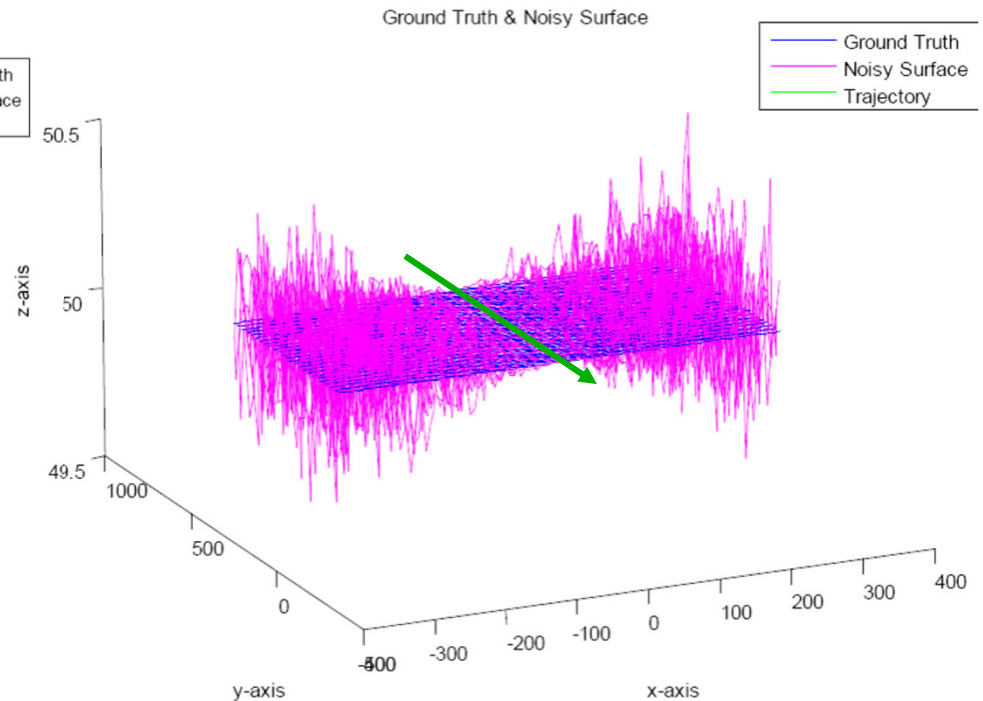


## Random Noise added to the Position Measurements



**Relative precision is not affected**

## Random Noise added to the Orientation Measurements



**Relative precision is affected**

# LiDAR Error Propagation Calculator



- The calculator allows one to enter specific values for each of the input measurements/parameters for a certain LiDAR point and to enter the noise level for each of the measurements/parameters.
- The program then determines the accuracy of the ground coordinates of the point.
- Conversely, if the user requires a specific accuracy in the final ground coordinates, the program can be used to determine the accuracies that would be required for the input components through a trial and error process.

# LiDAR Error Propagation Calculator



**LIDARErrorPropagation**

<b>GPS Signal(m)</b>		<b>Spatial Offset(m)</b>	
Xo:	50	Sigma:	0.02
Yo:	0.005	Sigma:	0.02
Zo:	100	Sigma:	0.02
<b>INS Signal(deg)</b>		<b>Rottional Offset(deg)</b>	
Oo:	0	Sigma:	0.005
PO:	0	Sigma:	0.005
Ko:	0	Sigma:	0.005
<b>Swing Angle(deg)</b>		<b>Laser Range[m]</b>	
A:	-0.6	Sigma:	1
B:	-29.4	Sigma:	1
		D:	57.9965
		Sigma:	0.1

**Calculate**      **Close**

0.795346   -0.002790   0.424531  
-0.002790   0.777985   0.011406  
0.424531   0.011406   0.240221

[Sigma Values]  
Sigma(X): 0.891822  
Sigma(Y): 0.882035  
Sigma(Z): 0.490123

# LiDAR Error Propagation Calculator



- Accuracy of the system components

System Model	GNSS (m) Post-Processed	IMU (deg) Post-Processed			Scan Angle (deg)	Laser Range (cm)
		Roll	Pitch	Heading		
ALTM 2050	0.05 – 0.3	0.008	0.008	0.015	0.009	~ 2
ALTM 3100	0.05 – 0.3	0.005	0.005	0.008	0.009	~ 2

- System Manufacturer Specification (Optech: ALTM 2050 and ALTM 3100)
  - Horizontal accuracy :  $1/2000 \times \text{altitude}$
  - Vertical accuracy : <15 cm at 1200 m  
: <25 cm at 2000 m



# LiDAR Error Propagation Calculator



- Expected accuracy (assuming flat solid surface) of the ground coordinates as derived from the error propagation – ALTM 2050

**LIDARErrorPropagation**

**GPS Signal(m)**

Xo: 678000 Sigma: 0.05  
 Yo: 7.1884e+0 Sigma: 0.05  
 Zo: 1900 Sigma: 0.05

**Spatial Offset(m)**

Ox: 0.1 Sigma: 0.02  
 Oy: 0.1 Sigma: 0.02  
 Oz: 0.1 Sigma: 0.02

**INS Signal(deg)**

Oo: 0.2 Sigma: 0.008  
 Po: 0.5 Sigma: 0.008  
 Ko: 90 Sigma: 0.015

**Rotational Offset(deg)**

Oo: 0.1 Sigma: 0.008  
 Op: 0.1 Sigma: 0.008  
 Ok: 0.1 Sigma: 0.015

**Swing Angle(deg)**

A: 0 Sigma: 0  
 B: 20 Sigma: 0.009

**Laser Range(m)**

D: 1200 Sigma: 0.02

Calculate Close

0.075592 -0.000287 -0.000613  
 -0.000287 0.083991 -0.029206  
 -0.000613 -0.029206 0.013878

[Sigma Values]

Sigma[X]: 0.274939  
 Sigma[Y]: 0.289812  
 Sigma[Z]: 0.117804

**Specs.**

- Horizontal: < 0.60 m
- Vertical: < 0.15 m

**Simulation 1**

**LIDARErrorPropagation**

**GPS Signal(m)**

Xo: 678000 Sigma: 0.05  
 Yo: 7.1884e+0 Sigma: 0.05  
 Zo: 1900 Sigma: 0.05

**Spatial Offset(m)**

Ox: 0.1 Sigma: 0.02  
 Oy: 0.1 Sigma: 0.02  
 Oz: 0.1 Sigma: 0.02

**INS Signal(deg)**

Oo: 0.2 Sigma: 0.008  
 Po: 0.5 Sigma: 0.008  
 Ko: 90 Sigma: 0.015

**Rotational Offset(deg)**

Oo: 0.1 Sigma: 0.008  
 Op: 0.1 Sigma: 0.008  
 Ok: 0.1 Sigma: 0.015

**Swing Angle(deg)**

A: 0 Sigma: 0  
 B: 20 Sigma: 0.009

**Laser Range(m)**

D: 2000 Sigma: 0.02

Calculate Close

0.204844 -0.000793 -0.001704  
 -0.000793 0.228081 -0.081361  
 -0.001704 -0.081361 0.032769

[Sigma Values]

Sigma[X]: 0.452597  
 Sigma[Y]: 0.477578  
 Sigma[Z]: 0.181021

**Specs.**

- Horizontal: < 1 m
- Vertical: < 0.25 m

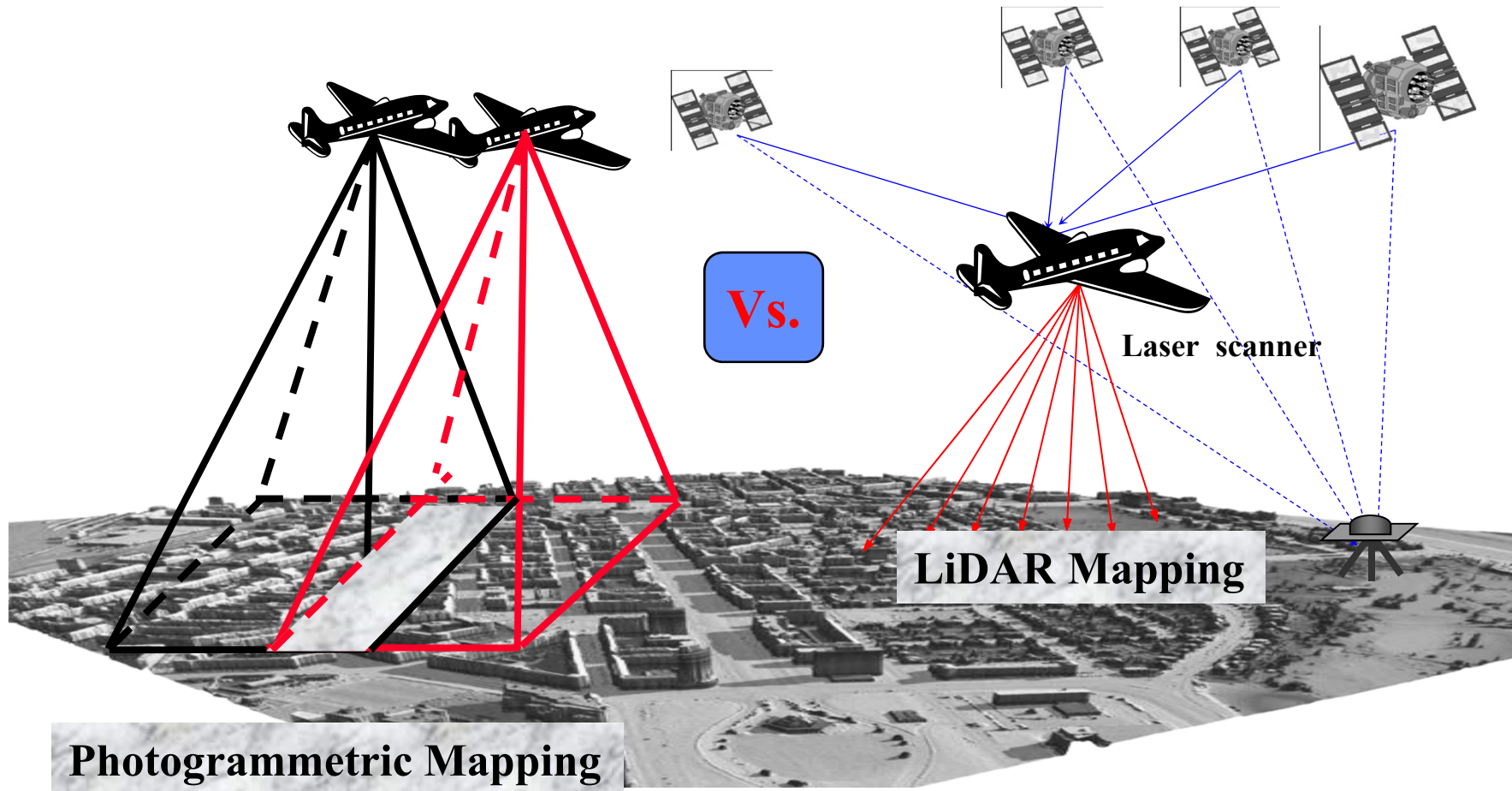
**Simulation 2**

# LiDAR Vs. Photogrammetric Mapping



	LiDAR	Photogrammetry
Georeferencing	Direct Only (Mobile Systems)	Indirect/Direct
Reconstruction	Single Pulse	Intersection of Conjugate Light Rays
System Calibration	Mounting Parameters + Laser Ranging/ Scanning Unit	Mounting Parameters + Camera Calibration
Point Positioning Equation	Vector Summation Procedure	

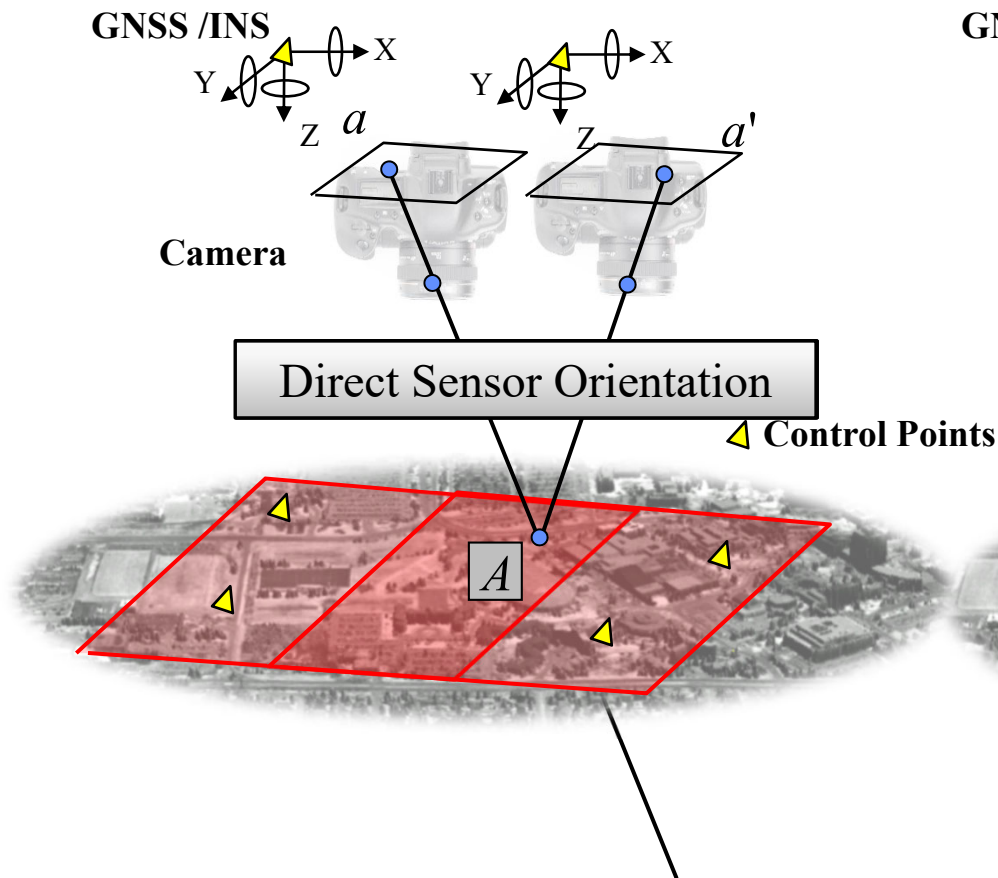
# LiDAR Vs. Photogrammetric Mapping



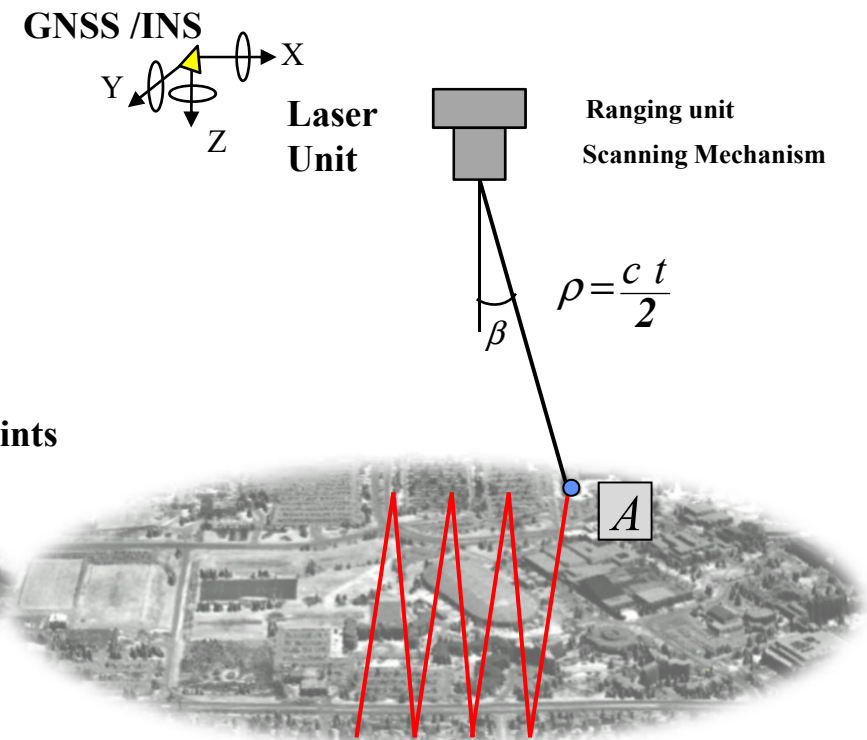
# LiDAR Vs. Photogrammetric Mapping



## Photogrammetric Mapping



## LiDAR Mapping



# Photogrammetric System Calibration



System Calibration

2. IMU body frame

3. Camera Coordinate System

$$R_b^m(t)$$

$$r_b^m(t)$$

$$R_c^b$$

$$r_c^b$$

$$r_i^c = \begin{bmatrix} x_i & -x_p & -\Delta_x \\ y_i & -y_p & -\Delta_y \\ -c \end{bmatrix}$$

Image point  $i$

$$\lambda_i r_i^c$$

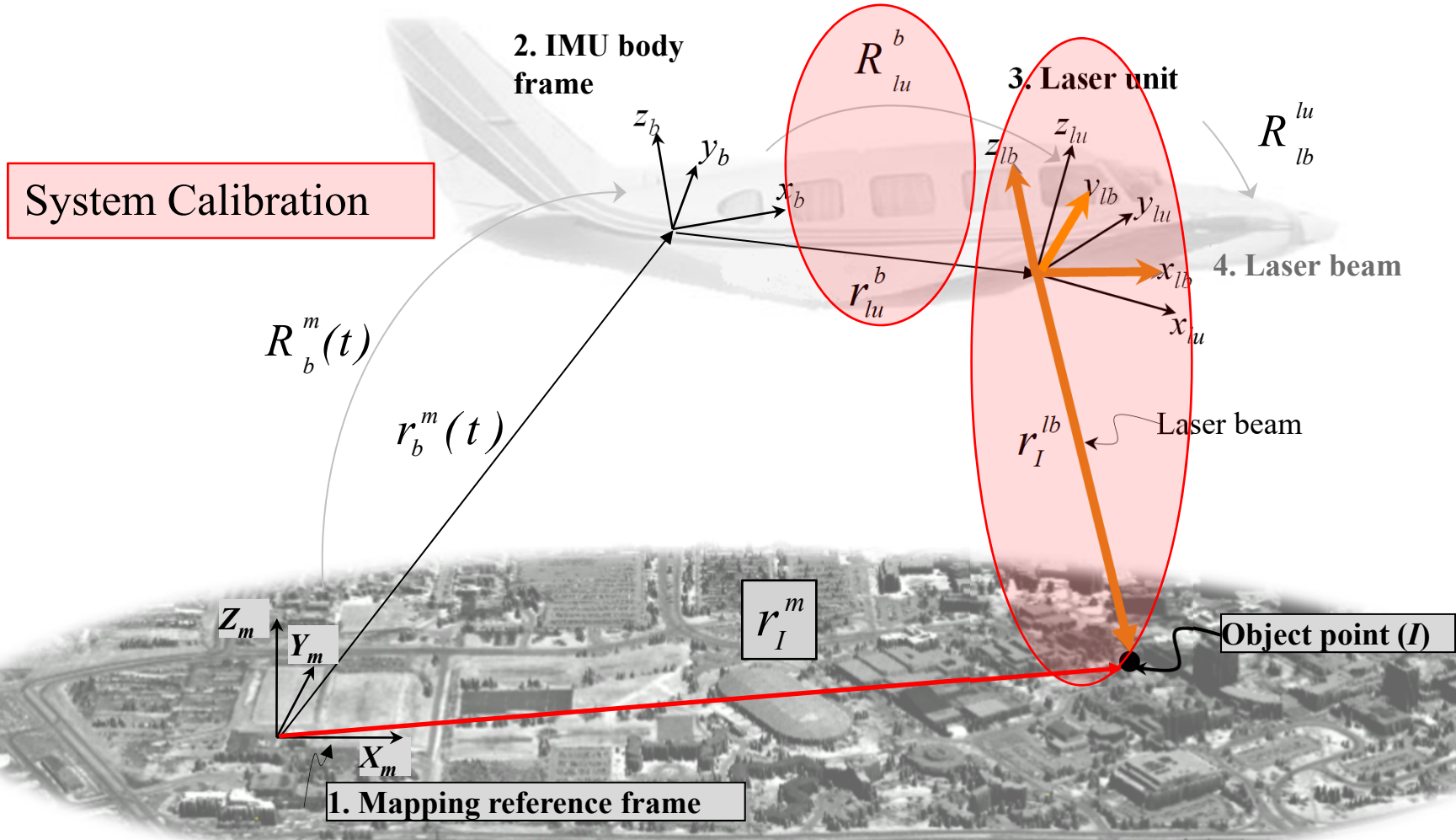
Object point  $I$

1. Mapping reference frame

$$r_I^m = r_b^m(t) + R_b^m(t) r_c^b + \lambda_i R_b^m(t) R_c^b r_i^c$$



# LiDAR System Calibration



System Calibration

$$r_I^m = r_b^m(t) + R_b^m(t) r_{lu}^b + R_b^m(t) R_{lu}^b R_{lb}^{lu} r_I^{lb}$$

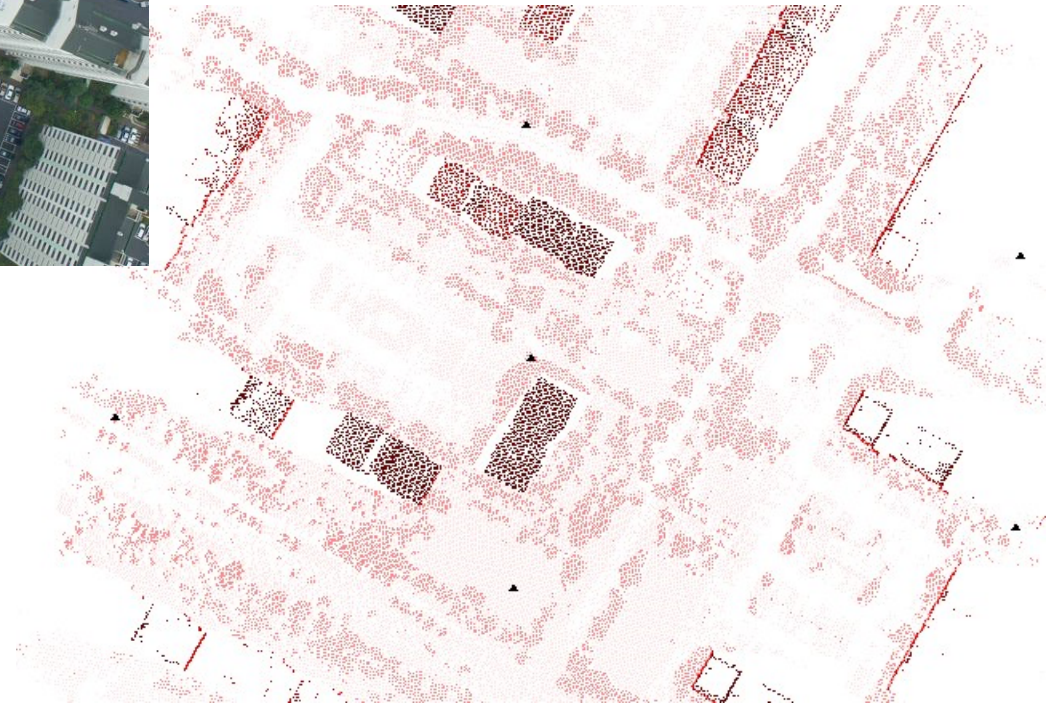


# LiDAR Vs. Photogrammetric Mapping



Optical Imagery

LiDAR Range Image



# LiDAR Vs. Photogrammetric Mapping



Optical Imagery



LiDAR Intensity Image



# LiDAR Vs. Photogrammetric Mapping



## LiDAR (Pros)

Dense information along homogeneous surfaces

Day or night data collection

Direct acquisition of 3D coordinates

Vertical accuracy is better than the planimetric accuracy

## Photogrammetry (Cons)

Almost no positional information along homogeneous surfaces

Day time data collection

Complicated and sometimes unreliable matching procedures

Vertical accuracy is worse than the planimetric accuracy

# LiDAR Vs. Photogrammetric Mapping



## Photogrammetry (Pros)

High redundancy

Rich with semantic information

Dense positional information along object space breaklines

Planimetric accuracy is better than the vertical accuracy

Transparent Model

## LiDAR (Cons)

No inherent redundancy

Positional; difficult to derive semantic information

Almost no information along breaklines

Planimetric accuracy is worse than the vertical accuracy

Non-transparent model

# LiDAR Vs. Photogrammetric Mapping

