



# Design of the Onboard Autonomous Targeting Algorithm for the Trans-Earth Phase of Orion

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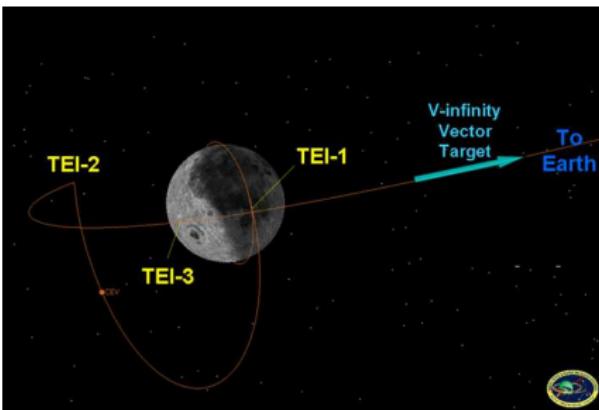
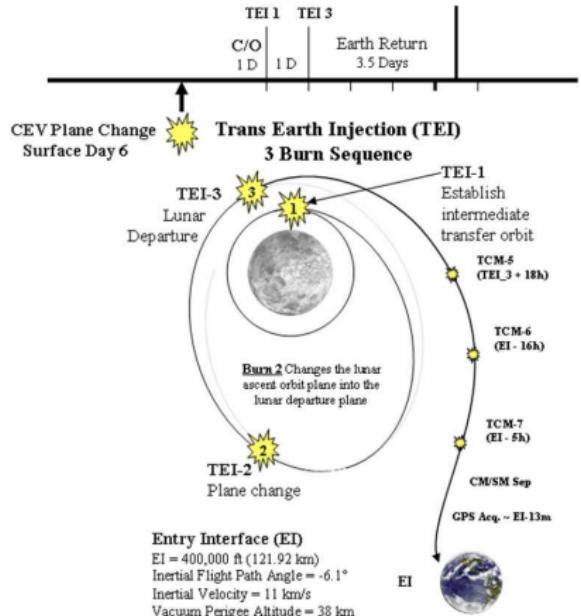
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# Three dimensional representation of the TEI sequence



# Goals of Onboard Targeting Algorithm

- ▶ Turn-key autonomous onboard targeting
  - ▶ Minimize computational overhead
  - ▶ Accurately target entry conditions within available fuel budget
- ▶ Address all contingency entry scenarios in case of loss of COMM
- ▶ Systematically ID maneuver locations  $\Rightarrow$  dynamical sensitivities
- ▶ Automated convergence monitoring and adaptive step techniques
- ▶ Engine failure contingency  $\Rightarrow$  Targeter w/ Finite Burn Model



# Targeting Techniques

## ► Optimization Methods

- Requires significant computational overhead
- Many locally optimal arcs exist in 3-Burn TEI scenario
- Optimization outcome unpredictable

Optimizers not suitable for autonomous onboard targeting

## ► Two Level Targeter

- An enhanced targeting technique for complex dynamical systems
- Initially applied to trajectory design near the libration points
  - Libration Point Missions: Genesis, Triana, Map, etc.
  - Future Concepts: Formation Flight,  $L_4/L_5$  based telescopes
- Seeks non-optimal arcs that meet all specified constraints
- Solution remains in the vicinity of the initial guess
- Significantly reduced computational overhead relative to NLP



# Orion Entry Constraints

- ▶ Minimum Entry Constraint Set
  - ▶ Altitude (ALT)
  - ▶ Flight Path Angle (FPA)
- ▶ Additional Constraints for Precision Entry
  - ▶ Latitude (LAT)
  - ▶ Longitude (LON)
  - ▶ Flight Path Azimuth (AZM)
- ▶ Fuel budget constraints
  - ▶  $\sum_{TEI=1}^3 \|\Delta V_{TEI}\| < \Delta V_{available}$



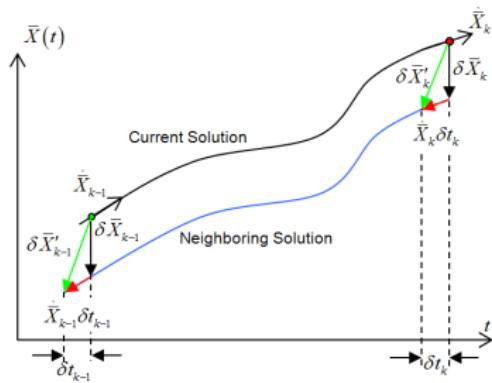
# Dynamical Model

- Nonlinear Ephemeris Model ( $\mathbb{C}$ ,  $\oplus$ ,  $\odot$ )

$$\dot{\bar{X}}(t) = \bar{f}(\bar{X}) \Rightarrow \text{State Equation} \Rightarrow \delta\bar{X}_k = \Phi(t_k, t_{k-1})\delta\bar{X}_{k-1}$$

$$\bar{y}(t) = \bar{h}(\bar{X}) \Rightarrow \text{Output Equation} \Rightarrow \delta\bar{y}(t_k) = C(t_k)\delta\bar{X}(t_k)$$

- Linearized Model



$$\begin{bmatrix} \delta\bar{R}'_k - \bar{V}_k^- \delta t_k \\ \delta\bar{V}_k^- - \bar{a}_k^- \delta t_k \end{bmatrix} = \underbrace{\begin{bmatrix} A_{k,k-1} & B_{k,k-1} \\ C_{k,k-1} & D_{k,k-1} \end{bmatrix}}_{\Phi(t_k, t_{k-1})} \underbrace{\begin{bmatrix} \delta\bar{R}'_{k-1} - \bar{V}_{k-1}^+ \delta t_{k-1} \\ \delta\bar{V}_{k-1}^+ - \bar{a}_{k-1}^+ \delta t_{k-1} \end{bmatrix}}_{\delta\bar{X}_{k-1}}$$



# Traditional Level I Targeting

- ▶ Terminal State Correction

- ▶ Nullify  $\delta\bar{R}_k$  by adjusting initial velocity and TOF

$$\delta\bar{R}_k = \underbrace{\begin{bmatrix} B_{k,k-1} & \bar{V}_k \end{bmatrix}}_{M_p} \underbrace{\begin{bmatrix} \delta\bar{V}_{k-1}^+ \\ \delta t_k \end{bmatrix}}_{\bar{b}_p}$$

- ▶ Terminal Constraint Correction

- ▶ Nullify  $\delta\bar{y}_k$  by adjusting initial velocity and TOF

$$\delta\bar{y}_k = C(t_k) \underbrace{\begin{bmatrix} B_{k,k-1} & \bar{V}_k^- \\ D_{k,k-1} & \bar{a}_k^- \end{bmatrix}}_{M_c} \underbrace{\begin{bmatrix} \delta\bar{V}_{k-1}^+ \\ \delta t_k \end{bmatrix}}_{\bar{b}_c}$$





## Targeting Entry from TEI-3 via Level I Corrections

Constraint	Initial Error
ALT (km)	5712.2887
FPA (deg)	-34.3866
LAT (deg)	-2.0963
LON (deg)	-75.7495

Entry Constraints	TEI-3 $\Delta V$ (km/s)	Iterations	Comp. Time (sec)
ALT, FPA	0.8796	14	20.0938
ALT, LAT	0.8704	7	11.4063
ALT, LON	0.8796	7	10.9375
ALT, LAT, LON	0.8796	18	24.5000
ALT, FPA, LAT	0.8796	16	22.7031



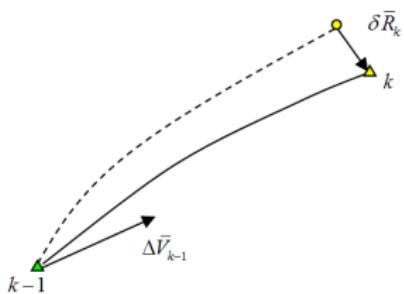
## Disadvantage of Level I Correction

- ▶ Can only **efficiently** target three constraints at a time
- ▶ Initial  $\Delta V$  (TEI-3) may exceed available budget
- ▶ Inconsistent convergence over lunar cycle
- ▶ Level I process is **extremely** sensitive to:
  - ▶ The quality of initial state
  - ▶ The initial time of flight
  - ▶ The Sun-Earth-Moon alignment

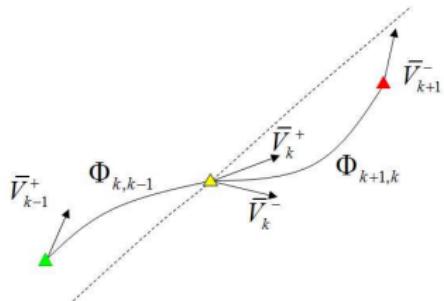
Level I correction inadequate for Orion entry targeting from TEI-3



## Stylized Representation of Standard Level II Process



(a)



(b)

- ▶ Segment 1: Forward Propagation

$$\begin{bmatrix} \delta \bar{R}'_{k'}, - \bar{V}_k^- \delta t_k \\ \delta \bar{V}_k' - \bar{a}_k^- \delta t_k \end{bmatrix} = \begin{bmatrix} A_{k,k-1} & B_{k,k-1} \\ C_{k,k-1} & D_{k,k-1} \end{bmatrix} \begin{bmatrix} \delta \bar{R}'_{k-1} - \bar{V}_{k-1}^+ \delta t_{k-1} \\ \delta \bar{V}_{k-1}^+ - \bar{a}_{k-1}^+ \delta t_{k-1} \end{bmatrix}$$

- ▶ Segment 2: Backward Propagation

$$\begin{bmatrix} \delta \bar{R}'_{k'} - \bar{V}_k^+ \delta t_k \\ \delta \bar{V}_k' - \bar{a}_k^+ \delta t_k \end{bmatrix} = \begin{bmatrix} A_{k,k+1} & B_{k,k+1} \\ C_{k,k+1} & D_{k,k+1} \end{bmatrix} \begin{bmatrix} \delta \bar{R}'_{k+1} - \bar{V}_{k+1}^- \delta t_{k+1} \\ \delta \bar{V}_{k+1}^- - \bar{a}_{k+1}^- \delta t_{k+1} \end{bmatrix}$$

## Summary of Constrained Level II Process

- ▶ Velocity Continuity Constraints ( $1 < k < N$ )

$$\delta \Delta \bar{V}_k = \underbrace{\begin{bmatrix} \frac{\partial \Delta \bar{V}_k}{\partial \bar{R}_{k-1}} & \frac{\partial \Delta \bar{V}_k}{\partial t_{k-1}} & \frac{\partial \Delta \bar{V}_k}{\partial \bar{R}_k} & \frac{\partial \Delta \bar{V}_k}{\partial t_k} & \frac{\partial \Delta \bar{V}_k}{\partial \bar{R}_{k+1}} & \frac{\partial \Delta \bar{V}_k}{\partial t_{k+1}} \end{bmatrix}}_M \underbrace{\begin{bmatrix} \delta \bar{R}_{k-1} \\ \delta t_{k-1} \\ \delta \bar{R}_k \\ \delta t_k \\ \delta \bar{R}_{k+1} \\ \delta t_{k+1} \end{bmatrix}}_{\bar{b}}$$

- ▶ Additional Constraints ( $\forall k \in [1, N]$ )

$$\begin{aligned} \delta \alpha_{kj} = & \left( \frac{\partial \alpha_{kj}}{\partial \bar{V}_k} \frac{\partial \bar{V}_k^-}{\partial \bar{R}_{k-1}} \right) \delta \bar{R}_{k-1} + \left( \frac{\partial \alpha_{kj}}{\partial \bar{V}_k} \frac{\partial \bar{V}_k^-}{\partial t_{k-1}} \right) \delta t_{k-1} \\ & + \left( \frac{\partial \alpha_{kj}}{\partial \bar{R}_k} + \frac{\partial \alpha_{kj}}{\partial \bar{V}_k^+} \frac{\partial \bar{V}_k^+}{\partial \bar{R}_k} + \frac{\partial \alpha_{kj}}{\partial \bar{V}_k} \frac{\partial \bar{V}_k^-}{\partial \bar{R}_k} \right) \delta \bar{R}_k + \left( \frac{\partial \alpha_{kj}}{\partial t_k} + \frac{\partial \alpha_{kj}}{\partial \bar{V}_k^+} \frac{\partial \bar{V}_k^+}{\partial t_k} + \frac{\partial \alpha_{kj}}{\partial \bar{V}_k^-} \frac{\partial \bar{V}_k^-}{\partial t_k} \right) \delta t_k \\ & + \left( \frac{\partial \alpha_{kj}}{\partial \bar{V}_k^+} \frac{\partial \bar{V}_k^+}{\partial \bar{R}_{k+1}} \right) \delta \bar{R}_{k+1} + \left( \frac{\partial \alpha_{kj}}{\partial \bar{V}_k^+} \frac{\partial \bar{V}_k^+}{\partial t_{k+1}} \right) \delta t_{k+1} \end{aligned}$$

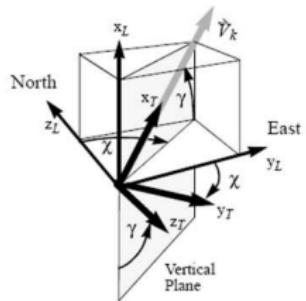
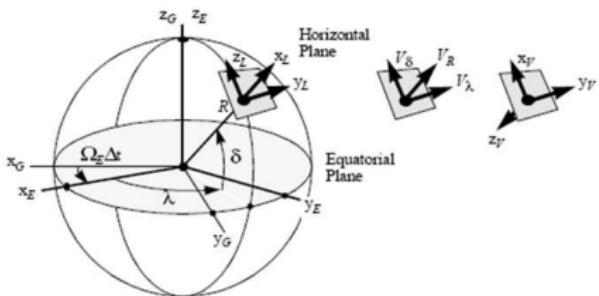
## Level II Correction via Minimum Norm Solution

$$\underbrace{\begin{bmatrix} \vdots \\ \delta\Delta\bar{V}_k \\ \vdots \\ \delta\alpha_{kj} \\ \vdots \end{bmatrix}}_{\delta\tilde{\alpha}} = \underbrace{\tilde{M}}_{\frac{\partial\tilde{\alpha}}{\partial\tilde{b}}} \begin{bmatrix} \delta\bar{R}_1 \\ \delta t_1 \\ \vdots \\ \delta\bar{R}_{k-1} \\ \delta t_{k-1} \\ \delta\bar{R}_k \\ \delta t_k \\ \delta\bar{R}_{k+1} \\ \delta t_{k+1} \\ \vdots \\ \delta\bar{R}_N \\ \delta t_N \end{bmatrix} \underbrace{\tilde{b}}_{\tilde{b}}$$

$$\tilde{b} = \tilde{M}^T \left( \tilde{M} \tilde{M}^T \right)^{-1} \delta\tilde{\alpha}$$



# Longitude, Flight Path Angle and Azimuth

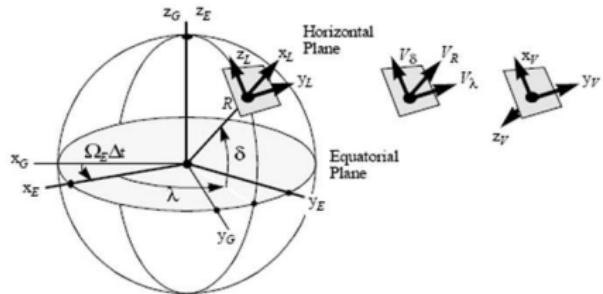


$$\alpha_{k\lambda} = \lambda_k - \lambda_{des} = \tan^{-1} \left( \frac{\bar{R}_k^T \hat{y}_G}{\bar{R}_k^T \hat{x}_G} \right) - \theta_{g0} - \omega_e (t_k - t_0) - \lambda_{des}$$

$$\alpha_{k\gamma} = \sin \gamma_k - \sin \gamma_{des} = \frac{\bar{R}_k^T \bar{V}_k^-}{|\bar{R}_k| |\bar{V}_k^-|} - \sin \gamma_{des}$$

$$\alpha_{k\chi} = \sin \chi_k - \sin \chi_{des} = \frac{(\bar{V}_k^-)^T \hat{e}_k}{\sqrt{\left( (\bar{V}_k^-)^T \hat{n}_k \right)^2 + \left( (\bar{V}_k^-)^T \hat{e}_k \right)^2}} - \sin \chi_{des}$$

## Entry Constraints: Coordinate Systems



- ▶  $\hat{x}_L = \hat{r}_k \Rightarrow$  radial unit vector
- ▶  $\hat{y}_L = \hat{e}_k \Rightarrow$  unit vector due east
- ▶  $\hat{z}_L = \hat{n}_k \Rightarrow$  unit vector due north

$$\hat{r}_k = \hat{r}_k (\bar{R}_k) = \frac{\bar{R}_k}{R_k}$$

$$\hat{e}_k = \hat{e}_k (\bar{R}_k) = \left( \frac{\hat{z}_G \times \hat{r}_k}{|\hat{z}_G \times \hat{r}_k|} \right) = \left( \frac{\hat{z}_G \times \bar{R}_k}{|\hat{z}_G \times \bar{R}_k|} \right)$$

$$\hat{n}_k = \hat{n}_k (\bar{R}_k) = \hat{r}_k \times \left( \frac{\hat{z}_G \times \bar{R}_k}{|\hat{z}_G \times \bar{R}_k|} \right) = \frac{1}{|\bar{R}_k| |\hat{z}_G \times \bar{R}_k|} (\bar{R}_k \times (\hat{z}_G \times \bar{R}_k))$$



# Individual Maneuver Constraint

- ▶  $\Delta V_k$  Constraint

$$\alpha_{k\Delta V} = \sqrt{\Delta \bar{V}_k^T \Delta \bar{V}_k} - \Delta V_{k_{desired}} = \sqrt{\left(\bar{V}_k^+ - \bar{V}_k^-\right)^T \left(\bar{V}_k^+ - \bar{V}_k^-\right)} - \Delta V_{k_{desired}}$$

- ▶ Constraint Partials

$$\frac{\partial \alpha_{k\Delta V}}{\partial \bar{V}_k^+} = \frac{\bar{V}_k^{+T}}{|\bar{V}_k^+|}$$

$$\frac{\partial \alpha_{k\Delta V}}{\partial \bar{V}_k^-} = -\frac{\bar{V}_k^{-T}}{|\bar{V}_k^-|}$$



# Total $\Delta V$ Constraint

$$\delta\Delta V = \delta \sum_{k=1}^{n_{\Delta V}} \Delta V_k = \sum_{k=1}^{n_{\Delta V}} \delta \Delta V_k$$

- ▶ Individual Maneuver Constraint

$$\begin{aligned} \delta \Delta V_k = & \frac{\partial \Delta V_k}{\partial \bar{R}_{k-1}} \delta \bar{R}_{k-1} + \frac{\partial \Delta V_k}{\partial t_{k-1}} \delta t_{k-1} \\ & + \frac{\partial \Delta V_k}{\partial \bar{R}_k} \delta \bar{R}_k + \frac{\partial \Delta V_k}{\partial t_k} \delta t_k \\ & + \frac{\partial \Delta V_k}{\partial \bar{R}_{k+1}} \delta \bar{R}_{k+1} + \frac{\partial \Delta V_k}{\partial t_{k+1}} \delta t_{k+1} \end{aligned}$$

- ▶ Total  $\Delta V$  constraint

$$\begin{aligned} \delta \Delta V = & \sum_{k=1}^{n_{\Delta V}} \frac{\partial \Delta V_k}{\partial \bar{R}_{k-1}} \delta \bar{R}_{k-1} + \frac{\partial \Delta V_k}{\partial t_{k-1}} \delta t_{k-1} \\ & + \frac{\partial \Delta V_k}{\partial \bar{R}_k} \delta \bar{R}_k + \frac{\partial \Delta V_k}{\partial t_k} \delta t_k \\ & + \frac{\partial \Delta V_k}{\partial \bar{R}_{k+1}} \delta \bar{R}_{k+1} + \frac{\partial \Delta V_k}{\partial t_{k+1}} \delta t_{k+1} \end{aligned}$$



# Initial Guess

- ▶ Identifying a suitable end-to-end initial guess not trivial
- ▶  $n$ -Body sensitivities impact success of TEI-3 for precision entry
- ▶ TEI  $\Delta V$ 's relative location and timing impact targeting success
- ▶ A 3-burn TEI not always the best option
- ▶ Convergence of any iterative process is affected by
  - ▶ An initial  $\Delta V$  that significantly exceeds the budget
  - ▶ Large position discontinuities in the startup arc
  - ▶ Significant constraint violations at entry ⇒ **constraint coupling**



# Initial Guess Generation

- ▶ Employ 2-Body  $\mathbb{C}$ -centered Approx. for first two TEI maneuvers
- ▶ Propagate results in  $\odot \oplus \mathbb{C}$  model up to the TEI-3 point
  - ▶ Method 1 (M1): Use level I from TEI-3 to entry
    - ▶ Limited success provided no. of constraints is less than 3
    - ▶ Resulting initial guess is feasible
    - ▶ Resulting  $\Delta V$  can significantly exceed available budget
    - ▶ Convergence is not consistent enough for onboard determination
  - ▶ Method 2 (M2): Use level II targeter from TEI-3 to entry
    - ▶ Resulting initial guess is feasible and meets all entry constraints
    - ▶ **Significantly reduces the overall computational time required**



# Summary of the 2-level Targeter Results

- ▶ Initial Guess Information (ALT/LAT/LON)

Case	$\Delta V$ (km/s)	Iter.	Time(s)
1	1.16	9	134.5
2	1.16	9	134.5
3	1.21	4	32.6
4	1.28	0	14.3
5	2.3	25	364

- ▶ Sample Level II Corrector Results

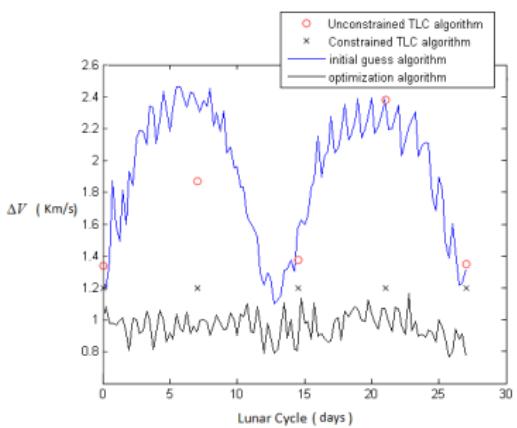
Active Constraints	Iter.	Time(s)	$\Delta V_1$	$\Delta V_2$	$\Delta V_3$	$\Delta V_4$	$\Delta V$
M3: $h, \phi, \theta, \gamma, \Delta V \leq 0.9$ (km/s)	10	4 m 4.5 s	.609	.044	.248	0	.900
M3: $h, \phi, \theta, \gamma$	4	2 m 9.9 s	.608	.057	.460	.105	.124
M3: $h, \gamma$	3	1 m 31.4 s	.608	.057	.545	0	.122
M2: $h, \gamma$	13	6 m 11.2 s	.603	.106	.541	0	.125
M3: $h, \phi, \theta, \gamma, Az, \Delta V \leq 1.35$ (km/s)	15	6 m 11.0 s	.629	.071	.389	.261	.135



# Level I, Level II, and Optimal Solutions Over the Lunar Cycle

- ▶ Target: Altitude, Latitude, Longitude, Total  $\Delta V$
- ▶ M2 (Level I) Initial Guess Only

**Table:**  $\Delta V$  Values for Unconstrained L-II (km/s)



**Table:**  $\Delta V$  Values for Constrained L-II (km/s)

Cycle Day	TEI-1	TEI-2	TEI-3	Total
0	0.6075	0.0594	0.5330	1.20
7	0.6055	0.1082	0.4863	1.20
14.5	0.6076	0.0730	0.5195	1.20
21	0.6076	0.1075	0.4849	1.20
27	0.6076	0.0525	0.5398	1.20





# Performance Comparison: 2-level Targeter vs. NLP Algorithm

TLC Case No.	2-Level	NLP
M3: $h, \phi, \theta, \gamma, \Delta V \leq 0.9$ (m/s)	6 min 19 sec	14 min 48 sec
M3: $h, \phi, \theta, \gamma, Az, \Delta V \leq 1.35$ (m/s)	12 min 15 sec	22 min 11 sec



# Incorporating Finite Burns in a Level II Process

Process requires augmented state and variational equations

- ▶ Level I Targeter

- ▶ Fixed parameters: Initial State, TOF, Propellant Flow Rate
- ▶ Control variables: Thrust direction and Burn duration

- ▶ Level II Targeter

- ▶ Control variables: Position and time of all patch states
- ▶ Partial derivatives of  $\bar{V}^+$  and  $\bar{V}^-$  change
- ▶ Constraint Partials are unchanged relative to Impulsive Targeter
- ▶ Total Cost Constraint
  - ▶ Different  $\Delta V$  equation and control variables

$$\Delta V_k = -I_{sp} g_0 \ln\left(1 - \frac{\dot{m}_{gk} \Delta t_{burn}}{m_k}\right)$$

- ▶ Associated explicit constraint partials must be reformulated
- ▶  $\sum_{TEI=1}^3 \Delta V_{TEI}$  variational equation still applicable



# Conclusions

- ▶ Constraints for LON, AZ, and  $\Delta V$  developed and tested
- ▶ Traditional L1 targeting alone not suitable for Orion TEI
- ▶ 2-Level corrector  $\Rightarrow$  efficient and viable option for TEI targeting
- ▶ Superior computational performance relative to NLP process
- ▶ Computational improvements with enhanced IG algorithm
- ▶ Startup arc algorithm should account for constraint coupling
- ▶ Finite burn targeter developed and successfully tested





Mission Overview  
Targeting Techniques  
Initial Guess Algorithm  
**Impulsive 2-level Targeter Results**  
Finite Burn 2-level Targeter

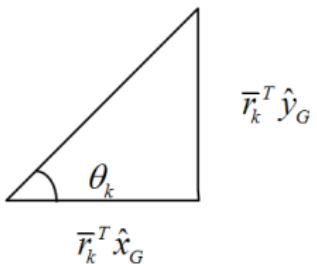
TLC vs. NLP  
Finite Burn TLC  
**Conclusions**

# Backup Slides



# Longitude Constraint Geometry

$$\cos \lambda_k = \cos (\theta_k - \theta_{g0} - \omega_e \Delta t_k) = \cos \theta_k \cos (\theta_{g0} + \omega_e \Delta t) + \sin \theta_k \sin (\theta_{g0} + \omega_e \Delta t)$$



$$\cos \theta_k = \frac{\bar{R}_k^T \hat{x}_G}{\sqrt{(\bar{R}_k^T \hat{x}_G)^2 + (\bar{R}_k^T \hat{y}_G)^2}}$$

$$\sin \theta_k = \frac{\bar{R}_k^T \hat{y}_G}{\sqrt{(\bar{R}_k^T \hat{x}_G)^2 + (\bar{R}_k^T \hat{y}_G)^2}}$$



# Longitude Constraint Partials

## ► Longitude Partials

$$\frac{\partial \cos \lambda_k}{\partial \bar{R}_k} = \frac{\partial \cos \theta_k}{\partial \bar{R}_k} \cos(\theta_{g0} + \omega_e \Delta t) + \frac{\partial \sin \theta_k}{\partial \bar{R}_k} \sin(\theta_{g0} + \omega_e \Delta t)$$

$$\frac{\partial \cos \lambda_k}{\partial t_k} = \omega_e \sin(\theta_k - \theta_{g0} - \omega_e \Delta t)$$

$$\frac{\partial \cos \lambda_k}{\partial \hat{t}_k} = -\omega_e \cos \theta_k \sin(\theta_{g0} + \omega_e \Delta t) + \omega_e \sin \theta_k \cos(\theta_{g0} + \omega_e \Delta t)$$

## ► Right Ascension Partials

$$\frac{\partial \cos \theta_k}{\partial \bar{R}_k} = \frac{\hat{x}_G^T \sqrt{(\bar{R}_k^T \hat{x}_G)^2 + (\bar{R}_k^T \hat{y}_G)^2} - (\bar{R}_k^T \hat{x}_G) \frac{((\bar{R}_k^T \hat{x}_G) \hat{x}_G^T + (\bar{R}_k^T \hat{y}_G) \hat{y}_G^T)}{\sqrt{(\bar{R}_k^T \hat{x}_G)^2 + (\bar{R}_k^T \hat{y}_G)^2}}}{(\bar{R}_k^T \hat{x}_G)^2 + (\bar{R}_k^T \hat{y}_G)^2}$$

$$\frac{\partial \sin \theta_k}{\partial \bar{R}_k} = \frac{\hat{y}_G^T \sqrt{(\bar{R}_k^T \hat{x}_G)^2 + (\bar{R}_k^T \hat{y}_G)^2} - (\bar{R}_k^T \hat{y}_G) \frac{((\bar{R}_k^T \hat{x}_G) \hat{x}_G^T + (\bar{R}_k^T \hat{y}_G) \hat{y}_G^T)}{\sqrt{(\bar{R}_k^T \hat{x}_G)^2 + (\bar{R}_k^T \hat{y}_G)^2}}}{(\bar{R}_k^T \hat{x}_G)^2 + (\bar{R}_k^T \hat{y}_G)^2}$$





# Flight Path Azimuth Constraint Partials

$$\frac{\partial \sin \chi_k}{\partial \bar{R}_k} = \left\{ \begin{array}{l} \left( (\bar{V}_k^-)^T \frac{\partial \hat{e}_k}{\partial \bar{R}_k} \right) \sqrt{\left( (\bar{V}_k^-)^T \hat{e}_k \right)^2 + \left( (\bar{V}_k^-)^T \hat{n}_k \right)^2} \\ - \frac{\left( (\bar{V}_k^-)^T \hat{e}_k \right) \left( (\bar{V}_k^-)^T \frac{\partial \hat{e}_k}{\partial \bar{R}_k} \right) + \left( (\bar{V}_k^-)^T \hat{n}_k \right) \left( (\bar{V}_k^-)^T \frac{\partial \hat{n}_k}{\partial \bar{R}_k} \right)}{\sqrt{\left( (\bar{V}_k^-)^T \hat{e}_k \right)^2 + \left( (\bar{V}_k^-)^T \hat{n}_k \right)^2}} \left( (\bar{V}_k^-)^T \hat{e}_k \right) \\ \end{array} \right\}$$

$$\frac{\partial (\sin \chi_k)}{\partial \bar{V}_k^-} = \frac{\left( \hat{e}_k^T \right) \sqrt{\left( (V_k^-)^T \hat{n}_k \right)^2 + \left( (V_k^-)^T \hat{e}_k \right)^2} - \left[ (V_k^-)^T \hat{e}_k \right] \left[ \frac{\left( (V_k^-)^T \hat{n}_k \right) \hat{n}_k^T + \left( (V_k^-)^T \hat{e}_k \right) \hat{e}_k^T}{\sqrt{\left( (V_k^-)^T \hat{n}_k \right)^2 + \left( (V_k^-)^T \hat{e}_k \right)^2}} \right]}{\left( (V_k^-)^T \hat{n}_k \right)^2 + \left( (V_k^-)^T \hat{e}_k \right)^2}$$





# Coordinate Frame Partials

$$\frac{\partial \hat{e}_k}{\partial \bar{R}_k} = \left( I - \frac{1}{|Z_{\times} \bar{R}_k|^2} (Z_{\times} \bar{R}_k) (Z_{\times} \bar{R}_k)^T \right) \frac{Z_{\times}}{|Z_{\times} \bar{R}_k|}$$

$$\frac{\partial \hat{n}}{\partial \bar{R}_k} = \frac{1}{|\bar{R}_k|^2 |Z_{\times} \bar{R}_k|^2} \left\{ \begin{array}{l} |\bar{R}_k| |Z_{\times} \bar{R}_k| [2\hat{z}_G \bar{R}_k^T - \bar{R}_k \hat{z}_G^T - (\bar{R}_k^T \hat{z}_G) I] \\ - (\hat{z}_G (\bar{R}_k^T \bar{R}_k) - \bar{R}_k (\bar{R}_k^T \hat{z}_G)) \left[ \left( \frac{|Z_{\times} \bar{R}_k|}{|\bar{R}_k|} \right) \bar{R}_k^T + \frac{|\bar{R}_k|}{|Z_{\times} \bar{R}_k|} (Z_{\times} \bar{R}_k)^T Z_{\times} \right] \end{array} \right\}$$

$$Z_{\times} = \begin{bmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$



# Finite Burn Targeter: Variational Equations

- ▶ Burn subsegment

- ▶ Augment state equations:  $\dot{m} = -\dot{m}_g$ ,  $\ddot{m}_g = 0$ ,  $\dot{\bar{u}} = \bar{0}$
- ▶ Augment variational equations

$$\begin{bmatrix} \delta\bar{R}_T - \bar{V}_T^- \delta t_T \\ \delta\bar{V}_T^- - \bar{a}_T^- \delta t_T \\ \delta m_T^- + \dot{m}_{gT}^- \delta t_T \\ \delta\dot{m}_{gT}^- - \ddot{m}_{gT}^- \delta t_T \\ \delta\bar{u}_T^- - \dot{\bar{u}}_T^- \delta t_T \end{bmatrix} = \begin{bmatrix} A_{T,k-1} & B_{T,k-1} & E_{T,k-1} & F_{T,k-1} & G_{T,k-1} \\ C_{T,k-1} & D_{T,k-1} & H_{T,k-1} & I_{T,k-1} & J_{T,k-1} \\ K_{T,k-1} & L_{T,k-1} & M_{T,k-1} & N_{T,k-1} & O_{T,k-1} \\ P_{T,k-1} & Q_{T,k-1} & R_{T,k-1} & S_{T,k-1} & T_{T,k-1} \\ U_{T,k-1} & V_{T,k-1} & W_{T,k-1} & X_{T,k-1} & Y_{T,k-1} \end{bmatrix} \begin{bmatrix} \delta\bar{R}_{k-1} - \bar{V}_{k-1}^+ \delta t_{k-1} \\ \delta\bar{V}_{k-1}^+ - \bar{a}_{k-1}^+ \delta t_{k-1} \\ \delta m_{k-1}^+ + \dot{m}_{g_{k-1}}^+ \delta t_{k-1} \\ \delta\dot{m}_{g_{k-1}}^+ - \ddot{m}_{g_{k-1}}^+ \delta t_{k-1} \\ \delta\bar{u}_{k-1}^+ - \dot{\bar{u}}_{k-1}^+ \delta t_{k-1} \end{bmatrix}$$

- ▶ Coast subsegment

$$\begin{bmatrix} \delta\bar{R}_k - \bar{V}_k^- \delta t_k \\ \delta\bar{V}_k^- - \bar{a}_k^- \delta t_k \end{bmatrix} = \begin{bmatrix} A_{k,T} & B_{k,T} \\ C_{k,T} & D_{k,T} \end{bmatrix} \begin{bmatrix} \delta\bar{R}_T - \bar{V}_T^+ \delta t_T \\ \delta\bar{V}_T^+ - \bar{a}_T^+ \delta t_T \end{bmatrix}$$



## Level I Targeting: Finite Burn

- ▶ 1 segment = 1 thrust sub-arc + 1 coast sub-arc
- ▶ Fixed Initial parameters:
  - ▶  $\bar{X}_{k-1}$ , initial state vector
  - ▶  $\dot{m}_{g_k}$ , propellant mass flow rate over burn arc
  - ▶  $t_k$ , total time-of-flight
- ▶ Control variables
  - ▶  $\bar{u}_{k-1}$ , inertial thrust direction (assumed constant over burn arc)
  - ▶  $t_T$ , duration of burn sub-segment
- ▶ Target quantities
  - ▶  $\bar{R}_k$ , inertial position vector



## Level I Finite Burn Correction

- ▶ Position Variational Equation

$$\delta \bar{R}_k = \underbrace{\begin{bmatrix} (A_{k,T}G_{T,k-1} + B_{k,T}J_{T,k-1}) & (A_{k,T}\bar{V}_T^+ + B_{k,T}\bar{a}_T^+) \end{bmatrix}}_{M_{fb}} \begin{bmatrix} \delta \bar{u}_{k-1}^+ \\ \delta t_T \end{bmatrix}$$

- ▶ Suggested Correction (Minimum Norm Solution)

$$\begin{bmatrix} \delta \bar{u}_{k-1}^+ \\ \delta t_T \end{bmatrix} = \tilde{M}_{fb}^T (\tilde{M}_{fb} \tilde{M}_{fb}^T)^{-1} \delta \bar{R}_k$$



## Level II Finite Burn Correction

- ▶ Finite burn and impulsive Level II correction process is similar
  - ▶ Control variables are the position and time of each patch state
  - ▶ Explicit constraint partials are unchanged
  - ▶ Only velocity partials,  $\bar{V}^+$  and  $\bar{V}^-$ , are affected due to modified variational equations. Otherwise, the process of identifying these partials is exactly the same as that employed in the impulsive targeter
- ▶ Total Cost Constraint
  - ▶ Different  $\Delta V$  equation and control variables

$$\Delta V_k = -I_{sp}g_0 \ln\left(1 - \frac{\dot{m}_{g_k} \Delta t_{burn}}{m_k}\right) \quad (1)$$

for  $\Delta t_{burn} = t_T - t_k$ .

- ▶  $\sum_{TEI=1}^3 \Delta V_{TEI}$  variational equation still applicable
- ▶ Associated explicit constraint partials must be reformulated





## Example: Finite Burn Level II Targeter

- Targets: ALT, LAT, LON, FPA,  $\Delta V < 1.2$  km/sec

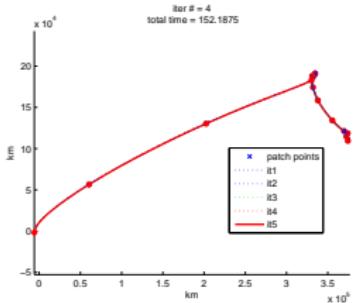


Figure: (a) - Initial Guess 1

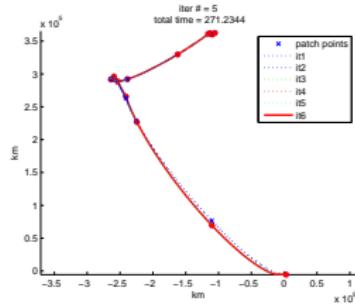


Figure: (b) - Initial Guess 2

Burn	Figure (a)	Figure (b)
TEI-1	302.3305 s	324.5929 s
TEI-2	74.7421 s	27.2148 s
TEI-3	159.6147 s	118.6056 s
TEI-4	N/A	50.9205 s

- Fig (a):  $\Delta V$  of 1.1108 km/s, 4 iterations, 152.1875 sec CPU Time
- Fig (b):  $\Delta V$  of 1.0731 km/s, 5 iterations, 271.2344 sec CPU Time

