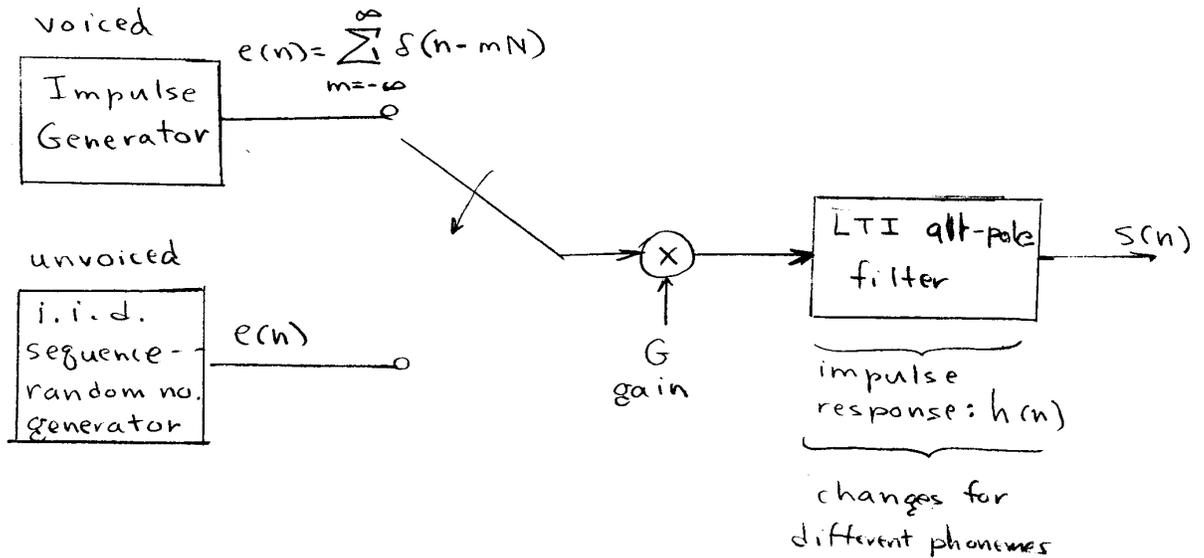


lecture 22

Linear Predictive Coding (LPC)

- consider DT model of speech production:



- note: keep in mind underlying sampling rate f_s :

$$NT_s = \frac{1}{f_0} \quad \frac{N}{f_s} = \frac{1}{f_0} \Rightarrow f_s = N f_0$$

- G: accounts for variations in amplitude

- all-pole model:
$$V(z) = \frac{G}{1 - \sum_{k=1}^p a_k z^{-k}} = \frac{S(z)}{E(z)}$$

- model parameters: Voiced/unvoiced classification

pitch period, N

$$z = e^{j\omega}$$

gain G

coeffs. a_k

- again: all-pole model is well-suited to resonant character of vocal tract in the case of non-nasal sounds

- angular locations of poles determines formants
- comment on hmuk. problem relating poles to " "
- nasal sounds are best modeled with some zeroes -- but estimation of coefficients of model then becomes difficult
- in practice, with enough poles get good estimate of both nasal & non-nasal sounds
 - in practice: $\sim 13-14$ poles for speech sampled at 10kHz

- time-domain model:

$$s(n) = \sum_{k=1}^p a_k s(n-k) + G e(n)$$

- linear predictor:

$$\hat{s}(n) = \sum_{k=1}^p \alpha_k s(n-k)$$

- prediction error:

$$f(n) = s(n) - \hat{s}(n) = s(n) - \sum_{k=1}^p \alpha_k s(n-k)$$

- pick α_k 's, $k=1, 2, \dots, p$ to minimize $\sum_n f^2(n)$

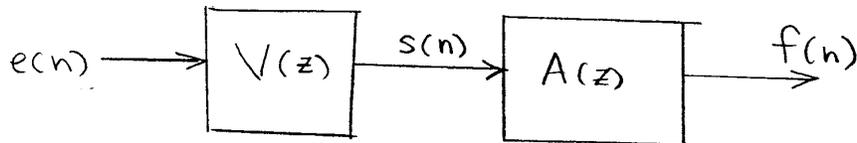
- hopefully: α_k is an estimate of a_k

- let $A(z) = 1 - \sum_{k=1}^p \alpha_k z^{-k}$

• consider: $s(n) \rightarrow A(z) \rightarrow f(n)$

• if $\alpha_k = a_k, k=1, \dots, p$, then $V(z) = \frac{G}{A(z)}$

• in this case:



• if model was exact, and if coeff's were estimated correctly, then

$$\hat{f}(n) = G e(n)$$

\Rightarrow prediction error provides useful info. on pitch period

- in practice, we don't know G or a_k .
- have to estimate these quantities based on $s(n)$ and other a-priori information

- Estimation of LPC Coefficients

- we will estimate LPC coefficients for each "frame" sequentially

- frame: windowed speech segment

- define short-time quantities:

$$S_n(m) = w(m) s(m+n)$$

- window: $w(m) \neq 0$ only for $0 \leq m \leq N-1$

- shift speech segment of interest to origin and window it

- $f_n(m) = S_n(m) - \hat{S}_n(m)$

- note: $S_n(m) \neq 0$ only for $0 \leq m \leq N-1$

- $\hat{S}_n(m) = \sum_{k=1}^p \alpha_k S_n(m-k)$

- note: $\hat{S}_n(m) \neq 0$ only for $0 \leq m \leq N+p-1$

- thus: $f_n(m) \neq 0$ " "

- sum of square errors:

$$E_n = \sum_{m=0}^{N+p-1} f_n^2(m)$$

- Comments on limits:
- epochs in prediction error signal:

a) $0 \leq m \leq p-1 \Rightarrow$

$$\hat{S}_n(m) = \sum_{k=1}^p \alpha_k S_n(m-k) = \sum_{k=1}^m \alpha_k S_n(m-k)$$

- predicting $S_n(m)$ in terms of $m < p$ past values
- larger than normal error

b) $p \leq m \leq N-1 \Rightarrow$

- $S_n(m)$ is predicted in terms of p past values

c) $N \leq m \leq N+p-1 \Rightarrow$

- $S_n(m) = 0$ for $m > N-1 \Rightarrow$

trying to predict \emptyset from p past values

- larger than normal error

- If we restrict m to the normal range, least square error (LSE) solution yields Covariance Method
- Allowing m to vary over all three ranges, LSE approach yields Autocorrelation Method

- Why two methods?? \Rightarrow will discuss shortly
- at this point \Rightarrow just point out classic trade-off between performance vs. computational complexity

\Downarrow \Downarrow
 Covariance Method vs. Autocorrelation Method

- We will first derive the Covariance Method
- multi-dimensional unconstrained optimization problem:

$$\begin{aligned}
 \text{Minimize} & \quad E_n = \sum_{m=p}^{N-1} f_n^2(m) = \sum_{m=p}^{N-1} \left\{ S_n(m) - \hat{S}_n(m) \right\}^2 \\
 \alpha_1, \alpha_2, \dots, \alpha_p & \\
 & = \sum_{m=p}^{N-1} \left\{ S_n(m) - \sum_{k=1}^p \alpha_k S_n(m-k) \right\}^2
 \end{aligned}$$

- take partial derivative with respect to each α_i , $i=1, 2, \dots, p$, and set each equal to zero

Covariance Method (cont.)

28.

$$E_n = \sum_{m=p}^{N-1} f_n^2(m) = \sum_{m=p}^{N-1} \{s_n(m) - \hat{s}_n(m)\}^2$$

$$= \sum_{m=p}^{N-1} \left\{ s_n(m) - \sum_{k=1}^P \alpha_k s_n(m-k) \right\}^2$$

$$\frac{\partial E_n}{\partial \alpha_l} = 2 \sum_{m=p}^{N-1} \left\{ s_n(m) - \sum_{k=1}^P \alpha_k s_n(m-k) \right\} \left\{ 0 - s_n(m-l) \right\} = 0$$

$$= \sum_{m=p}^{N-1} s_n(m) s_n(m-l) = \sum_{m=p}^{N-1} \sum_{k=1}^P \alpha_k s_n(m-k) s_n(m-l)$$

$$= \sum_{k=1}^P \alpha_k \sum_{m=p}^{N-1} s_n(m-k) s_n(m-l)$$

$l = 1, 2, \dots, P$

• Define: $\phi_n(l, k) \triangleq \sum_{m=p}^{N-1} s_n(m-k) s_n(m-l) = \phi(k, l)$

$$\Rightarrow \phi_n(l, \emptyset) = \sum_{k=1}^P \alpha_k \phi_n(l, k) \quad l = 1, 2, \dots, P$$

• P eqns. in P unknowns:

$$\begin{matrix} l=1 \\ l=2 \\ \vdots \\ l=P \end{matrix} \begin{bmatrix} \phi_n(1,1) & \phi_n(1,2) & \phi_n(1,3) & \cdots & \phi_n(1,P) \\ \phi_n(2,1) & \phi_n(2,2) & \phi_n(2,3) & \cdots & \phi_n(2,P) \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ \phi_n(P,1) & \phi_n(P,2) & \phi_n(P,3) & \cdots & \phi_n(P,P) \end{bmatrix} \begin{bmatrix} \alpha_1 \\ \alpha_2 \\ \vdots \\ \alpha_P \end{bmatrix} = \begin{bmatrix} \phi_n(1, \emptyset) \\ \phi_n(2, \emptyset) \\ \vdots \\ \phi_n(P, \emptyset) \end{bmatrix}$$

symmetric matrix since
 $\phi_n(k, l) = \phi_n(l, k)$

- to solve for LPC coefficients via Covariance Method requires solution of linear system of p equations;
 - in matrix form:

$$\begin{matrix} \underline{\Phi} & \underline{\alpha} & = & \underline{\phi} \\ p \times p & p \times 1 & & p \times 1 \end{matrix} \quad \left. \vphantom{\begin{matrix} \underline{\Phi} & \underline{\alpha} & = & \underline{\phi} \\ p \times p & p \times 1 & & p \times 1 \end{matrix}} \right\} \text{where: } \underline{\Phi} \text{ is symmetric}$$

- this must be solved for each windowed speech segment
- * requires $O(p^3)$ operations

lecture 23

Autocorrelation Method:

- in this case,

$$\begin{aligned} \text{Minimize } E_n &= \sum_{m=0}^{N+p-1} f_n^2(m) \\ \alpha_1, \alpha_2, \dots, \alpha_p &= \sum_{m=0}^{N+p-1} \left\{ s_n(m) - \sum_{k=1}^p \alpha_k s_n(m-k) \right\}^2 \end{aligned}$$

- recall previous observation $f_n(m) \neq 0$ only for $0 \leq m \leq N+p-1$.
- Therefore, we may let limits in sum be infinite;

$$\begin{aligned} E_n &= \sum_{m=-\infty}^{\infty} f_n^2(m) \\ &= \sum_{m=-\infty}^{\infty} \left\{ s_n(m) - \sum_{k=1}^p \alpha_k s_n(m-k) \right\}^2 \end{aligned}$$

• taking derivative wrt α_l and equating to zero as before yields:

$$\sum_{m=-\infty}^{\infty} s_n(m) s_n(m-l) - \sum_{k=1}^p \alpha_k \sum_{m=-\infty}^{\infty} s_n(m-k) s_n(m-l) = 0$$

$l = 1, 2, \dots, p$

• note, due to limits:

$$\sum_{m=-\infty}^{\infty} s_n(m-k) s_n(m-l)$$

change of variables:

$$= \sum_{m'=-\infty}^{\infty} s_n(m'+l-k) s_n(m')$$

$m' = m-l \Rightarrow m \Big]_{-\infty}^{\infty}$

$$= \sum_{m=-\infty}^{\infty} s_n(m) s_n(m+l-k)$$

} only depends on difference, $l-k$
} not true for covariance method

• Define: $R_n(l) \triangleq \sum_{m=-\infty}^{\infty} s_n(m) s_n(m+l)$

• note: $R_n(-l) = \sum_{m=-\infty}^{\infty} s_n(m) s_n(m-l)$

• change of variables: $m' = m-l \Rightarrow m \Big]_{-\infty}^{\infty}$

$$= \sum_{m'=-\infty}^{\infty} s_n(m'+l) s_n(m') = R_n(l)$$

• Hence, $R_n(l) = \sum_{k=1}^p \alpha_k R_n(k-l)$

$l = 1, 2, \dots, p$

• defines p equations in p unknowns

31.

• collectively,

$$\begin{bmatrix} R_n(0) & R_n(1) & R_n(2) & \dots & R_n(p-1) \\ R_n(1) & R_n(0) & R_n(1) & \dots & R_n(p-2) \\ R_n(2) & R_n(1) & R_n(0) & \dots & R_n(p-3) \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ R_n(p-1) & R_n(p-2) & R_n(p-3) & \dots & R_n(0) \end{bmatrix} \begin{bmatrix} \alpha_1 \\ \alpha_2 \\ \alpha_3 \\ \vdots \\ \alpha_p \end{bmatrix} = \begin{bmatrix} R_n(1) \\ R_n(2) \\ R_n(3) \\ \vdots \\ R_n(p) \end{bmatrix}$$

• in matrix form: $\underset{p \times p}{R_n} \underset{p \times 1}{\alpha} = \underset{p \times 1}{r_n}$

• observe properties of R_n :

1. symmetric about main diagonal
• equal to its own transpose

2. constant along any diagonal
• referred to as Toeplitz

• Thus, the system of equations obtained via the Autocorrelation Method is Toeplitz as well as symmetric

• structure may be exploited to efficiently solve for LPC coefficients

• Note: it can be shown (homework):

(32.)

$$E_n = \sum_{m=0}^{N+P-1} \left\{ s_n(m) - \sum_{k=1}^P \alpha_k s_n(m-k) \right\}^2$$

$$= R_n(0) - \sum_{k=1}^P \alpha_k R_n(k)$$

• Practical Considerations:

2. A window with taper is typically employed (once again -- Hamming) to counteract boundary effects with Autocorrelation method -- don't need window for Cov. Method

1. Accuracy of method -- covariance method wins!

Computation: Covariance method: $\mathcal{O}(p^3)$

Autocorrelation " " : $\mathcal{O}(p^2)$

• need to solve matrix eqns. for each "frame"

3. Stability:
$$V(z) = \frac{1}{1 - \sum_{k=1}^P \alpha_k z^{-k}} = \frac{1}{A(z)}$$

• Autocorrelation method: guaranteed roots of $A(z)$ are within unit circle -- stable

• Covariance method: possible for roots of $A(z)$ to be outside unit circle

• Autocorrelation method used in practice

4. How many poles do we need?

$$1 \frac{\text{formant}}{\text{kHz}} \cdot \underbrace{2 \text{ poles}}_{\text{formants}} \cdot \frac{F_s}{2} = \# \text{ of poles}$$

complex conjugate pair

• for 10 kHz \Rightarrow 10 poles

- radiation from mouth - 1 pole
- glottal pulse shape - 1 pole
- to compensate for nasals, add some extra poles
- for speech sampled at $F_s = 10\text{ KHz}$: 13-15 poles

5. How long should window be?

- want vocal tract configuration fixed
- need to include several pitch periods to eliminate effect of window taper
- typically: 10-40 ms

6. LPC Performance -- see Figures in handout

7. Transmission bit rate:

- Typical LPC Vocoder Parameters:

$p=14$ coefficients } works = 84 bits/frame
 well
6 bits / coefficient

84 bits/frame

1 bit \Rightarrow voiced/unvoiced

6 bits \Rightarrow pitch (N)

5 bits \Rightarrow Gain (G)

96 bits/frame

for 50 frames/sec:

4800 bps

for 100 frames/sec:

9600 bps

- recall: point of reference: code digitized speech directly
- telephone quality: $f_s \approx 6\text{ KHz}$, # of bits = 7 (SNR=36dB)
 $\Rightarrow 42,000\text{ bps}$
- high quality: $F_s = 20\text{ KHz}$, # of bits = 11 (SNR=60dB)
 $\Rightarrow 220,000\text{ bps}$

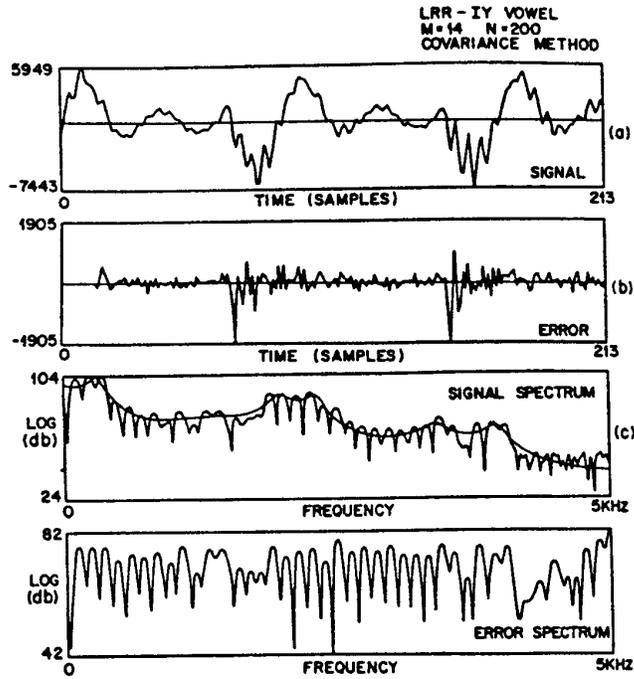


Fig. 8.6 Typical signals and spectra for LPC covariance method for a male speaker. (After Rabiner et al. [16].)

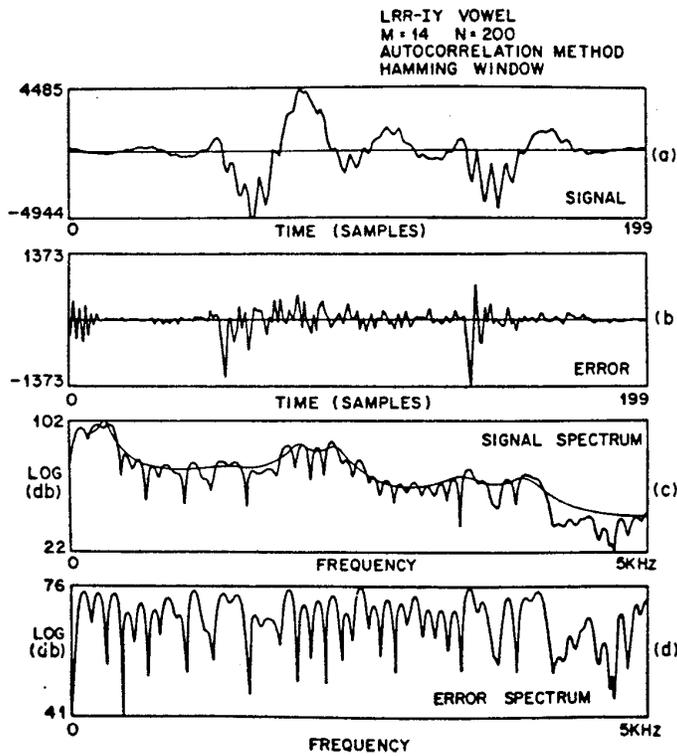
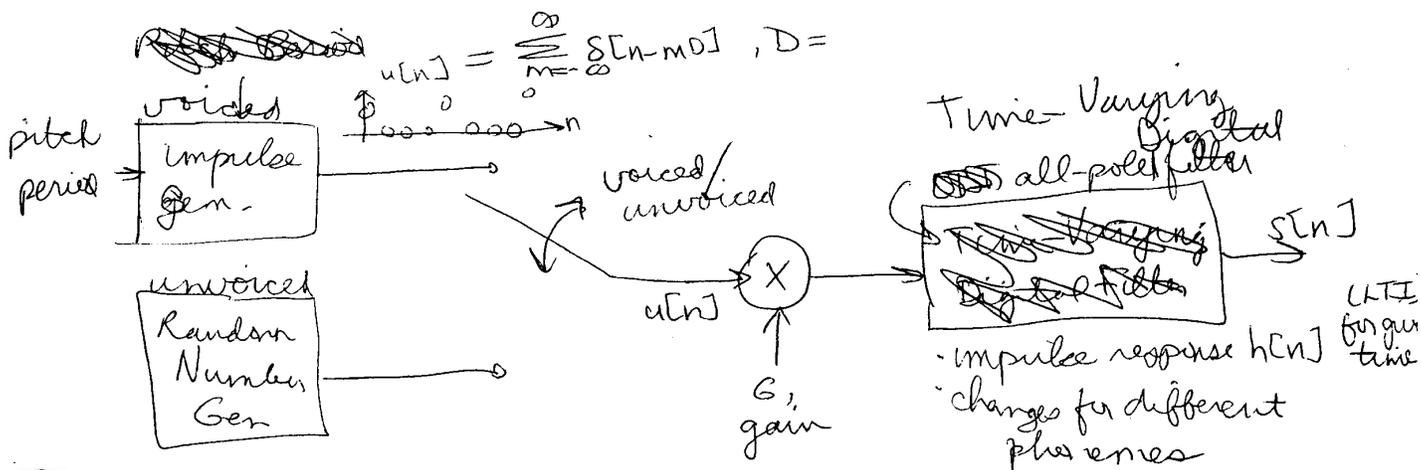


Fig. 8.7 Typical signals and spectra for LPC autocorrelation method for a male speaker. (After Rabiner et al. [16].)

LPC Speech (Linear Predictive Coding of Speech) ⑤

- estimate pitch, formants, spectro, vocal tract function

● Consider Model:



Model

$$H(z) = \frac{S(z)}{U(z)} = \frac{G}{1 - \sum_{k=1}^P a_k z^{-k}}$$

(all pole model)

$$(S(z) = U(z)G \cdot H(z) \Rightarrow H(z) = \frac{S(z)}{U(z)} = \frac{G}{1 - \sum_{k=1}^P a_k z^{-k}})$$

Model Parameters

- voiced / unvoiced ~~para~~ classification
- pitch period, D
- gain G
- coefficients a_k

Extra

The all-pole model is well-suited to resonant character of vocal tract in the case of non-nasal sounds.

● ~~can~~ estimate nasal sounds w/ some error - but this is difficult

for practice, with enough poles, get good estimate of both nasal and non-nasal sounds.

Time-domain Model \leftarrow All parameters assumed to vary slowly w/ time. (6)

● $s[n] = \sum_{k=1}^p a_k s[n-k] + G u[n]$

Linear Predictor - predict coefficients of the model

$\hat{s}[n] = \sum_{k=1}^p \alpha_k s[n-k]$

\wedge predicted speech

Prediction Error:

$e[n] = s[n] - \hat{s}[n] = s[n] - \sum_{k=1}^p \alpha_k s[n-k]$

Let $A(z) = 1 - \sum_{k=1}^p \alpha_k z^{-k}$

● Then have

$s[n] \rightarrow [A(z)] \rightarrow e[n]$

Note that if $\alpha_k = a_k, k=1, \dots, p$, then

$H(z) = \frac{G}{A(z)}$

so we have

$u[n] \rightarrow [H(z)] \xrightarrow{s[n]} [A(z)] \rightarrow e[n]$

$\alpha_k = a_k$

If (model were exact, and if coeff. were estimated exactly) \wedge ,

● then $e[n] = Gu[n]$. \Rightarrow Prediction error (provides useful information about the pitch period.) contains pitch information.

In practice, we don't know G or a_k .

⑦

We have to estimate these quantities based on $s[n]$ and other a priori information.

Choose prediction coefficients to minimize mean-squared error.

MMSE - Minimum Mean Square Estimate

- | | |
|--|-------|
| <ul style="list-style-type: none">① For assumed system model, $a_k = \alpha_k$ is a solution② Based on $e[n] = G u[n]$, errors will be small③ Computationally Nice - set of linear equations | extra |
|--|-------|

Minimize $\sum_n e^2[n]$.

Estimate coefficients for a windowed speech segment.

~~Define~~ Short-time Quantities definitions:

$$s_n[m] = w[m] s[m+n]$$

$$w[m] \neq 0 \text{ for } 0 \leq m \leq N-1$$

(Shift speech segment of interest to origin and window.)

$$\text{error: } e_n[m] = s_n[m] - \tilde{s}_n[m]$$

$$\tilde{s}_n[m] = \sum_{k=1}^p \alpha_k s_n[m-k]$$

- linear predictor
- not zero until ~~some~~ $m = N+p$.

Sum of squared error:

$$E_n = \sum_{m=0}^{N+p-1} e_n^2[m]$$

Error will be larger ~~near~~ near endpoints ~~of~~ $e_n[m]$ because

$0 \leq m < p$: predict $s_n[m]$ in terms of $m < p$ past values

$N \leq m \leq N+p$: $s_n[m] \neq 0$, trying to predict $s_n[m]$ from p past values

attenuate points
 Make window ~~at~~ at ends to keep error down at edges of $\tilde{s}_n[m]$ (8)

Covariance Method

$$E_n = \sum_{m=p}^{N-1} e_n^2[m]$$

← ~~Not~~ ^{Better} performance

- We won't do this.

Autocorrelation Method

← ~~Not~~ ^{Less} computationally complex.

$$E_n = \sum_{m=-\infty}^{\infty} e_n^2[m]$$

$$= \sum_m [s_n[m] - \tilde{s}_n[m]]^2$$

$$= \sum_m \left[s_n[m] - \sum_{k=1}^p \alpha_k s_n[m-k] \right]^2$$

Minimize E_n .

• Differentiate with respect to α_l , (l -fixed)

$$\frac{\partial E_n}{\partial \alpha_l} = \sum_m 2 \left[s_n[m] - \sum_{k=1}^p \alpha_k s_n[m-k] \right] \frac{\partial}{\partial \alpha_l} \left[s_n[m] - \sum_{k=1}^p \alpha_k s_n[m-k] \right]$$

$$= \sum_m 2 \left[s_n[m] - \sum_{k=1}^p \alpha_k s_n[m-k] \right] [-s_n[m-l]]$$

• Set $\frac{\partial E_n}{\partial \alpha_l} = 0$

$$\sum_m s_n[m] s_n[m-l] - \sum_{k=1}^p \alpha_k \sum_m s_n[m-k] s_n[m-l] = 0 ; l=1, 2, \dots, p$$

Define $R_n[k] = \sum_m s_n[m] s_n[m+k]$ This is autocorrelation.

We can also ...

LPC

To solve for unknown coefficients, invert \underline{R} .

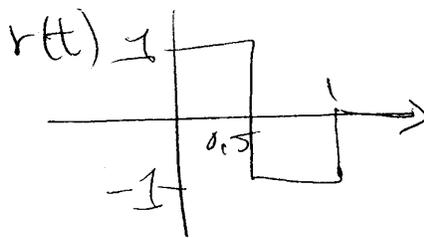
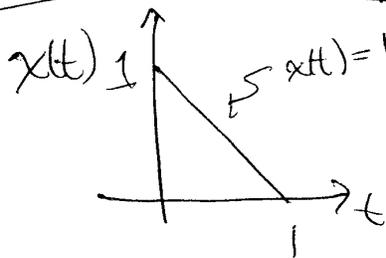
(10)

- direct inversion (Gaussian elimination) $\Rightarrow p^3$ operations
- fast method which exploits structure of $\underline{R} \Rightarrow p^2$ operations
 - Levinson - Durbin recursion

Practical Considerations

- ① Use smoothly tapered window to minimize boundary effects
- ② Stability: Poles guaranteed to be inside unit circle using autocorrelation method
 - not for covariance method
- ③ Need ~~2~~ 1 pole per kHz of sampling frequency, plus 3-5 poles due to ~~constant~~ ~~of~~ some excitation and masses compensation
- ④ Include several pitch periods in the window, e.g. $N \approx 400$ samples for $F_s = 10\text{kHz}$, $P = 100\text{Hz}$

MMSE Example;



$$\hat{x}(t) = a_0 + a_1 r(t)$$

$$E_h = \int_0^1 [\hat{x}(t) - x(t)]^2 dt = \int_0^1 [a_0 + a_1 r(t) - x(t)]^2 dt$$

$$\frac{\partial E_h}{\partial a_0} = \int_0^1 2[a_0 + a_1 r(t) - x(t)] dt = 0$$

$$\int_0^1 a_0 dt + \int_0^1 a_1 r(t) - \int_0^1 x(t) dt = 0 \quad (1)$$

$$a_0 + 0 - \frac{1}{2} = 0 \Rightarrow \boxed{a_0 = \frac{1}{2}} \quad (1)$$

$$\frac{\partial E_h}{\partial a_1} = \int_0^1 2[a_0 + a_1 r(t) - x(t)] r(t) dt = 0$$

$$\left[\begin{aligned} \int_0^1 a_0 r(t) dt + \int_0^1 a_1 r^2(t) dt - \int_0^1 x(t) r(t) dt &= 0 \\ 0 + a_1 - \left[\int_0^{\frac{1}{2}} (1-t) dt + \int_{\frac{1}{2}}^1 (t-1) dt \right] &= 0 \\ a_1 - \left[\left(t - \frac{t^2}{2} \right) \Big|_0^{\frac{1}{2}} + \left(\frac{t^2}{2} - t \right) \Big|_{\frac{1}{2}}^1 \right] &= 0 \\ a_1 - \left[\frac{1}{2} - \frac{1}{8} + \frac{1}{2} - 1 - \frac{1}{8} + \frac{1}{2} \right] &= 0 \end{aligned} \right] \text{Extra}$$

$$a_1 - \frac{1}{4} = 0 \Rightarrow \boxed{a_1 = \frac{1}{4}} \quad (2)$$

OR:

$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} a_0 \\ a_1 \end{bmatrix} = \begin{bmatrix} \frac{1}{2} \\ \frac{1}{4} \end{bmatrix}$$

$$\Rightarrow a_0 = \frac{1}{2}$$

$$a_1 = \frac{1}{4}$$

$$\hat{x}(t) = \frac{1}{2} + \frac{1}{4} r(t)$$

