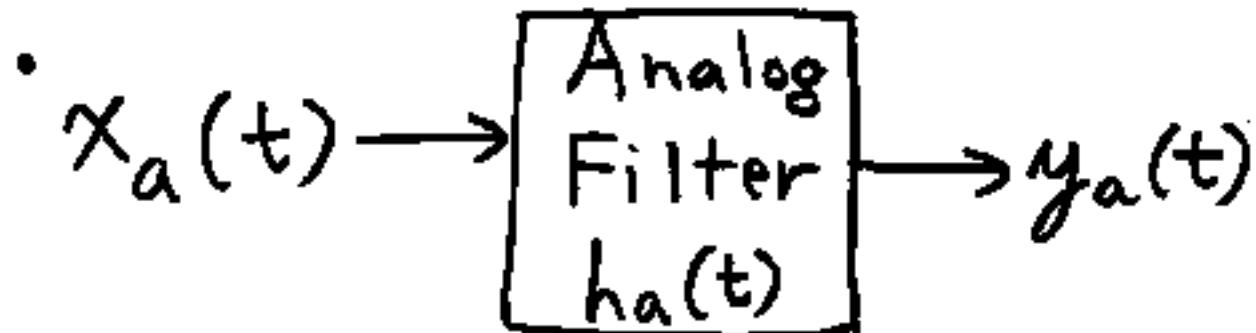


EE538  
Module 14

DSP I

Outline :

- Characteristics of Some Common Analog Filter Design Techniques – Sect. 8.3.5
- Bilinear Transform Method of Design IIR Filters - Sect. 8.3.3



$$\begin{aligned} \mathcal{L}\{h_a(t)\} &= H_a(s) = \frac{Y_a(s)}{X_a(s)} \\ &= \frac{\prod_{k=1}^M (s - z_k)}{\prod_{k=1}^N (s - p_k)} \end{aligned}$$

$$H_a(s) = \frac{\sum_{k=0}^M \beta_k s^k}{\sum_{k=1}^N \alpha_k s^k} \quad \alpha_N = 1$$

- $s = \sigma + j\omega$

- map from  $s$ -plane to  $z$ -plane  
 $(z = r e^{j\omega})$

$$H(z) = H_a(s) \Big|_{s=\frac{h(z)}{d(z)}}$$

- rational  $H_a(s)$  leads to rational  $H(z)$  which may be implemented as a difference equation
- mapping should also possess the following properties
  1. The  $j\omega$  axis in  $s$ -plane mapped onto (1-to-1) unit circle in  $z$ -plane

- guarantees equi-ripple (or monotonic decreasing) property preserved thru transformation
- note: 1-to-1 mapping between each  $F$  in  $-\infty < F < \infty$  and each  $\omega$  in  $-\pi < \omega < \pi$

2. LHP of s-plane mapped into inside of unit circle

- guarantees poles in LHP of S-plane mapped into poles inside unit circle in z-plane
- stable analog filter mapped to stable digital filter
- bilinear transform:

$$S = C \frac{z - 1}{z + 1}$$

Constant

- investigate if mapping  
satisfies two desired properties

$$s = \sigma + j\omega \Rightarrow z = re^{j\omega}$$

$$\begin{aligned}\sigma + j\omega &= c \frac{re^{j\omega} - 1}{re^{j\omega} + 1} \left( \frac{re^{-j\omega} + 1}{re^{-j\omega} + 1} \right) \\ &= c \frac{(r^2 - 1) + j2rs\sin(\omega)}{r^2 + 2r\cos\omega + 1}\end{aligned}$$

• equating real + imaginary parts  
on both sides of egn.:

$$\sigma = c \frac{r^2 - 1}{r^2 + 2r \cos \omega + 1}$$

$$\Omega = c \frac{2r \sin \omega}{r^2 + 2r \cos \omega + 1}$$

• note:  $r^2 + 2r \cos \omega + 1 > 0$

• observe:

$\sigma < 0$  (LHP) dictates

$$r^2 - 1 < 0 \Rightarrow r^2 < 1 \Rightarrow |r| < 1$$

• LHP of s-plane mapped into  
inside of unit circle

• consider  $\sigma = 0 \Rightarrow$  implies  $|r| = 1$   
 $\Rightarrow j\omega$ -axis in s-plane is mapped  
to unit circle in z-plane

• setting  $r=1$  in 2<sup>nd</sup> expression:

$$\underline{\Omega} = c \frac{2 \sin \omega}{2 + 2 \cos \omega} = c \frac{\sin \omega}{1 + \cos \omega}$$

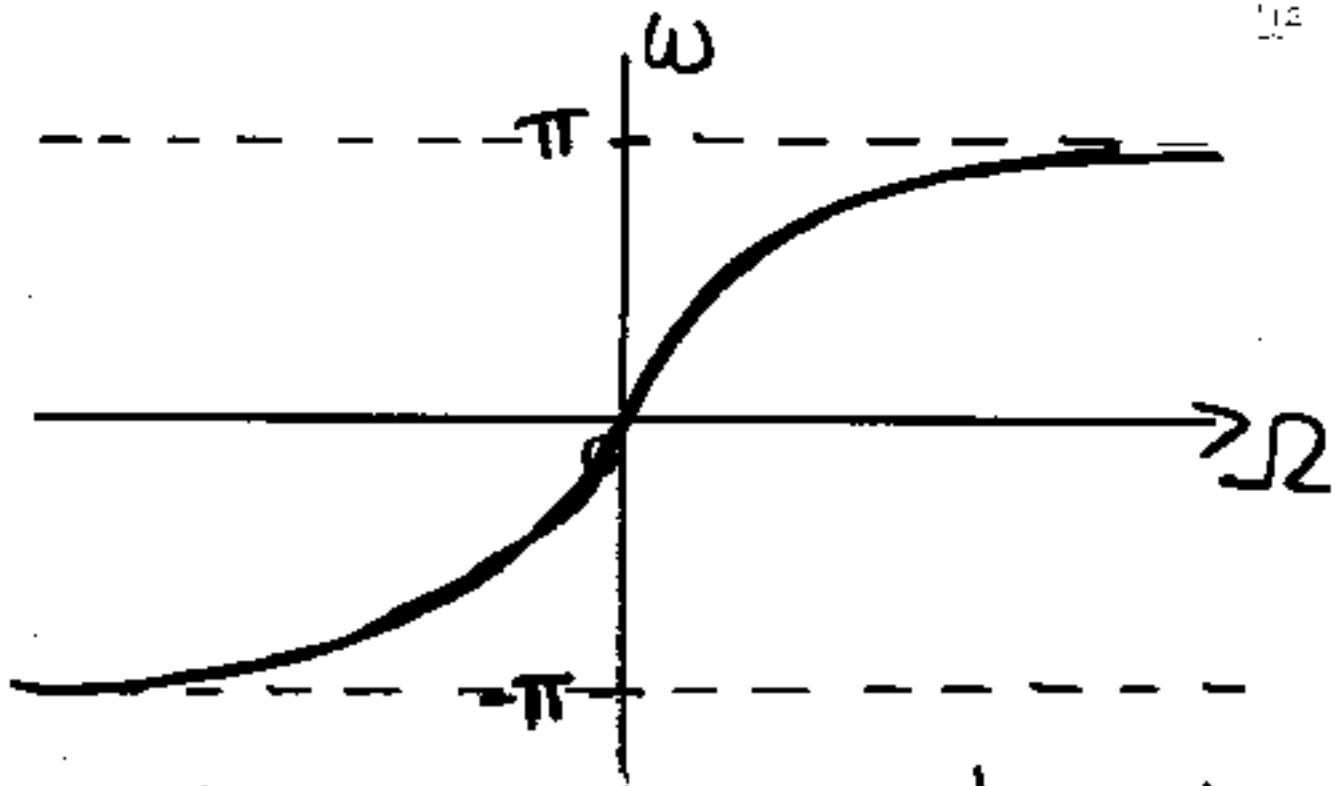
$$\cdot \cos^2\left(\frac{\omega}{2}\right) = \frac{1}{2} + \frac{1}{2} \cos(\omega)$$

$$\cdot \sin(\omega) = 2 \sin\left(\frac{\omega}{2}\right) \cos\left(\frac{\omega}{2}\right)$$

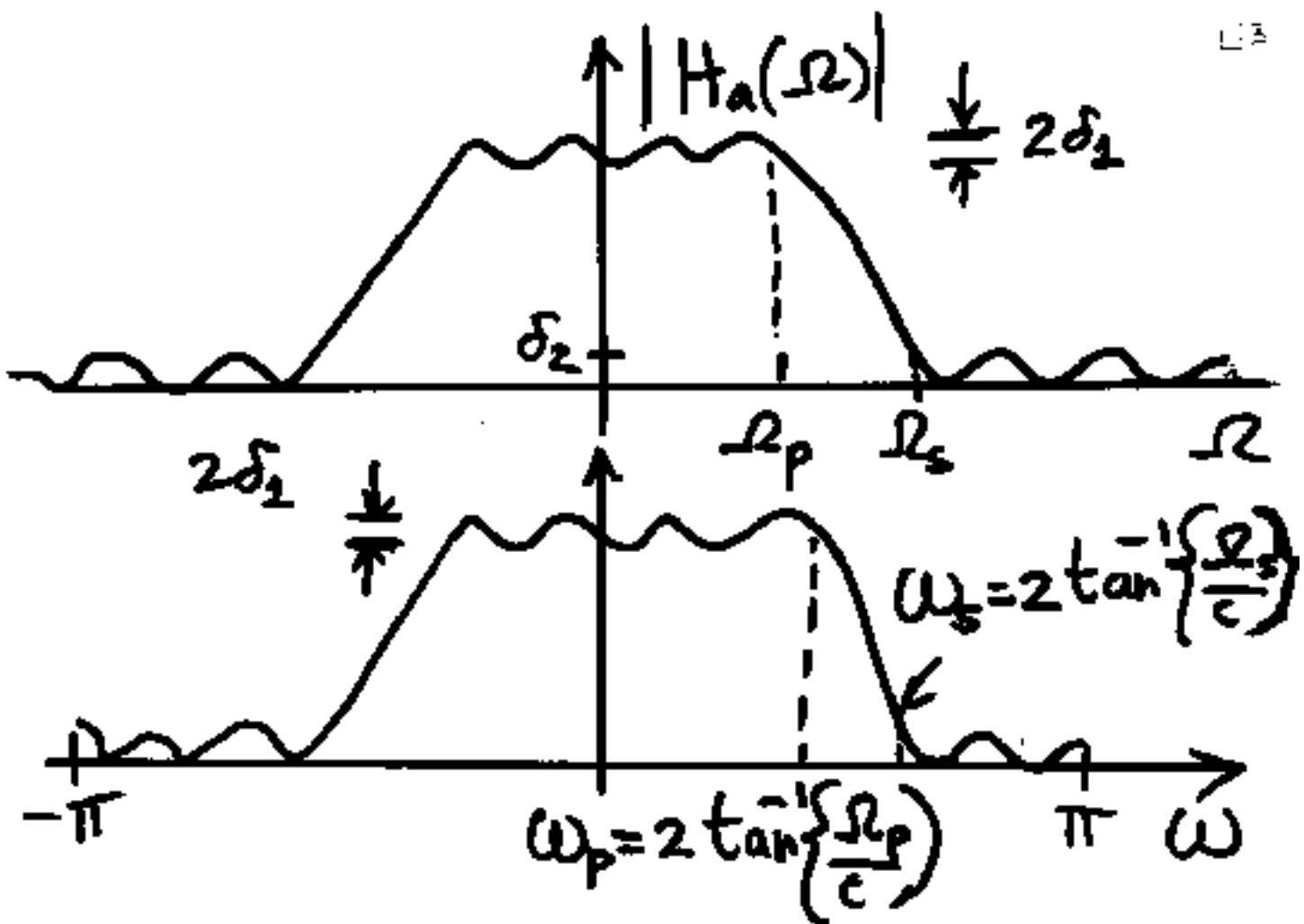
$$\underline{\Omega} = c \frac{2 \sin\left(\frac{\omega}{2}\right) \cos\left(\frac{\omega}{2}\right)}{2 \cos^2\left(\frac{\omega}{2}\right)}$$

$$\underline{\Omega} = c \frac{\sin\left(\frac{\omega}{2}\right)}{\cos\left(\frac{\omega}{2}\right)} = c \tan\left(\frac{\omega}{2}\right)$$

$$\Rightarrow \boxed{\omega = 2 \tan^{-1} \left\{ \frac{\underline{\Omega}}{c} \right\}}$$



- 1-to-1 mapping as desired
- mapping is nonlinear
- frequency compression(warping)



- Design procedure:

1. Transform design specs in digital domain to analog specs:

$$\Omega_p = c \tan\left(\frac{\omega_p}{2}\right); \Omega_s = c \tan\left(\frac{\omega_s}{2}\right)$$

$$\delta_{2a} = \delta_2 \quad ; \quad \delta_{2a} = \delta_2$$

2. Design analog LPF to meet these specs.

$$3. H(z) = H_a(s) \Big|_{s=c} \frac{z-1}{z+1}$$

4. Convert to difference eqn.

• Simple Illustrative Example

- design spec: single pole LPF with 3 dB - cut-off at  $\omega_c = 2\pi$
  - 1<sup>st</sup>- order Butterworth filter
- $H_a(s) = \frac{\omega_c}{s + \omega_c}$

$$\Omega_c = c \tan\left(\frac{.2\pi}{z}\right) = .325c$$

$$\begin{aligned}
 H_A(z) &= \frac{.325c}{z + .325c} \quad \Bigg| \quad z = c \frac{z-1}{z+1} \\
 &= \frac{.325 \cancel{c}}{\cancel{c} \frac{z-1}{z+1} + .325 \cancel{c}} = \frac{.325(z+1)}{z-1 + .325(z+1)} \\
 &= \frac{.325(z+1)}{1.325z - .675} = \frac{.245(1+z^{-1})}{1 - .509z^{-1}}
 \end{aligned}$$

$$\begin{aligned}y[n] &= .509 y[n-1] \\&+ .245 x[n] + .245 x[n-1]\end{aligned}$$